

# Week 12 Programming Assignment

Steffen Petersen — au722120

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Here is the link for my repository, in which you will find all the edited code files and such.

<https://github.com/Aarhus-University-ECE/assignment-12-SirQuacc>

## 1

(Code) In this exercise you will create a *Duration* class in C++.

- (a) Start by creating a basic *Duration* class with a private integer attribute *time* that represents a number of seconds that have elapsed. Create a public method *getDuration()* that returns the value of the *time* attribute for an object instance:

**In *duration.cpp***

```
int Duration::getDuration()
{
    /* complete this method */
}
```

Remember to the method in the header file

*Hint:* Review the lecture slides for how to define a C++ class. Don't forget that you need to create both a header file (*.h*) and an implementation file (*.cpp*). You will need to compile your *Duration* class as a library, as shown in the lecture slides.

*Hint:* Do not include a *main* function in your class definition. You will create a *main* method later in your separate test program.

All of the code and bits can be found in the repository at *src/duration.cpp* and *include/duration.hpp* and the tests are found in */tests/src/tests.cpp*

That said, the remainder of the task descriptions don't make sense to include here, so instead I've included the pdf for those in *text/Assignment\_Week12.pdf*

On the next page is the *duration.hpp* file, the rest can be found as mentioned in the repo.

```
1  #ifndef _DURATION_HPP_  
2  #define _DURATION_HPP_  
3  
4  class Duration{  
5  private:  
6      int time;  
7      int alarm;  
8      bool alarmHasBeenSet;  
9      bool checkAndUpdateAlarm();  
10  
11 public:  
12     Duration();  
13     ~Duration();  
14     Duration(int t);  
15     int getDuration();  
16     bool tick();  
17     bool tick(int amount);  
18     void setAlarm(int t);  
19 };  
20  
21 #endif
```