

Week 6: Programming with pointers

Submit your solutions via GitHub. Please make sure to submit your solutions **by next Monday**.

Make sure that for the questions requiring *code*, you have tested your code using the testcases supplied via GitHub classroom (i.e. you have run the test all are passed)

In the beginning of each question, it is described what kind of answer that you are expected to submit. If *Text and code answer* is stated, then you need to submit BOTH some argumentation/description and some code; if just (*Text answer*) or (*Code answer*) then just some argumentation/description OR code. The final answer to the answers requiring text should be **one pdf document** with one answer for each text question (or text and code question). In the GitHub repository, there is a folder called `text`. That folder contains a file called `text_answers.pdf`. For the answers that require you to write text, create a pdf file, name it `text_answers.pdf` and replace the original file the text folder in your local version of the repository. Then commit it to GitHub so that Till or Daniella can access it.

Note: the **Challenge** exercises are *optional*, the others mandatory (i.e. you **have** to hand them in).

Link to repository: <https://github.com/Aarhus-University-ECE/assignment-6-TeunOn>

Exercises

(1) (Text answer) (old exam question) Consider the following program fragment:

```
1  int x;  
2  int y;  
3  int z;  
4  int* w;  
5  int* q;  
6  x = 0;  
7  y = 1;  
8  z = 2;  
9  w = &x;  
10 q = &y;  
11 *w = y;  
12 *q = z;  
13 *w = x + y + z + *q;  
14 *q = x + y + z + *w;  
15 printf("x=%d, y=%d, z=%d", x, y, z);
```

What does the program print when it is executed?

Answer:

W=&x=0

Q=&y=1

*w=y=1=x

*q=z=2=y

$*w = x + y + z + *q = 1 + 2 + 2 + 2 = 7$

$*q = x + y + z + *w = 1 + 7 + 2 + 2 + 7 = 18$

$x = 7 \quad y = 18 \quad z = 2$

- (2) (code answer) Write a function `int max(int* numbers, int size)` that, given an array of numbers (and its size), finds the maximum value in the array. You may

assume that the array is not empty (i.e. `size > 0`). Include assertions in the implementation of `max` to ensure that the precondition is fulfilled when executing the function

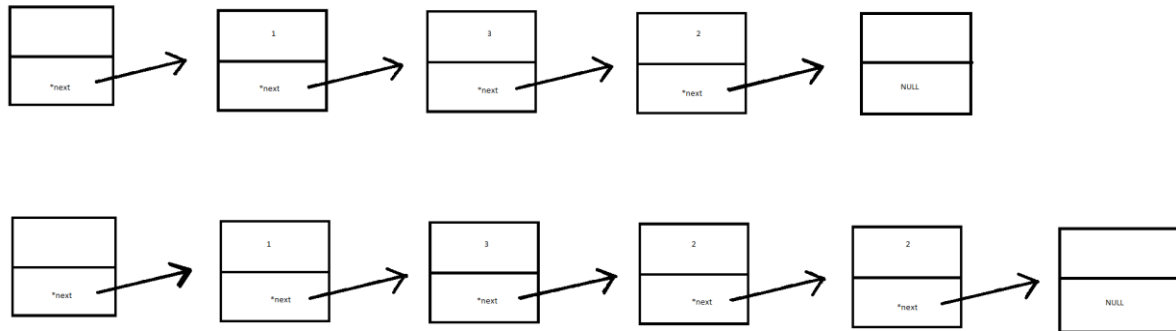
- (3) (Text and Code answer) Consider the following program:

```

1 #include <stdio.h> /*printf*/
2 #include <assert.h> /*assert*/
3 #include <stdlib.h> /*malloc*/
4
5 typedef struct node {
6     int data;
7     struct node *next;
8 } node;
9
10 void add(node *head, int x){
11     /*pre: head points to the first, empty element.
12         The last element's next is NULL
13     post: a new node containing x is added to the end of the list*/
14     assert(head!=NULL);
15     node *p = head;
16     while (p->next!=NULL) {
17         p = p->next;
18     } /*p points to the last element*/
19     node *element = malloc(sizeof(node));
20     element->next = NULL;
21     element->data = x;
22     p->next = element;
23 }
24
25 int main(void) {
26     node *list = malloc(sizeof(node));
27     list->next = NULL; /*create first, empty element*/
28     add(list,1);
29     add(list,3);
30     add(list,2);
31     /*show list here*/
32     add(list,2);
33     /*show list here*/
34     return 0;
35 }

```

- (a) Draw two diagrams that shows `list` at `/*show list here*/` in `main`.
Note: The first element is empty and holds no data. I.e. if I have a list with two elements, it has three nodes (the first, empty one and then two nodes holding data). The same definition is used in all functions.



- (b) Implement a function with the following signature: `int size(node *l)`. It has the same precondition as `add` and returns the number of elements in the list. E.g. if `size(list)` was printed out at the first `/*show list here*/` in `main`, the result would be 3.
- (c) What does the following code do when executed? (i.e. do the code fulfil the post condition? If not, what happens?)

```

void printout(node *l) {
    /*pre: head points to the first, empty element.
       The last element's next is NULL
    post: the values of the list are printed out*/
    node *p = l->next;
    while (p!=NULL) {
        printf("%d, ", p->data);
    }
    printf("\n");
}

```

A node which is a pointer `p`, is defined. Pointer `p` points to `l`, which is the nodes next struct. However, because the pointer isn't updated in the while loop the loop runs forever, because `p` will never be `NULL`. The function will therefore print the nodes data which is an integer forever.

- (d) Correct the function above so that the post condition is fulfilled
- (e) Write a function `int largest (node *l)`. The pre- and post conditions are the following:
- ```

/*pre: head points to the first, empty element.
 The last element's next is NULL. size(l>0)
post: returns the largest value of the list*/

```