

Problems	Solution
<b>Zaara, a student coming from an underprivileged background had difficulty reading. She was in 5th grade and was feeling terribly underconfident about herself because she couldn't read. Another student - Prateek was not respected in his own family because he had trouble reading.</b>	<b>Phonic dictionary</b>
<b>Grandmother has difficulty in seeing but she likes reading. She feels angry when she can't read.</b>	<b>Make the font large on a computer screen</b>
<b>Wanted a buzzer system for a quiz but it was very costly</b>	<b>Smartphone app with a USB button connected to it - which when pressed would show the order of presses by the player in the database</b>
<b>Contacts were lost because it was reset by service people.</b>	<b>Writing on notebook, syncing with Google Cloud</b>
<b>Have two phones but carry only one...so I always end up missing calls or messages</b>	<b>An app which would give you messages and calls from other phones   double sim phone</b>
<b>Sim got expired and the new owner started using your Whatsapp</b>	<b>Think more on it</b>
<b>Sitting in one place for a long time doing mental work - no physical activity makes me sad</b>	<b>use game design - rewards, setting goals etc.</b>
<b>Created an instagram account but forgot its password.</b>	<b>Encrypt passwords and save it</b>
<b>Forget where I kept my spectacles in the morning</b>	<b>NFC app and RFID stickers on the spectacles</b>
<b>Go to school cycling and sweat when I reach which makes me awkward</b>	<b>Part electric cycle</b>
<b>Forget to hydrate myself regularly</b>	<b>Reminders + Gamification (Game design)</b>
<b>Use AC and blankets at the same time</b>	<b>Use moderate temperature</b>
<b>Failing to create a habit of writing</b>	<b>game design concepts / check quality / quantity of writing/ rewards/ recognition</b>
<b>Don't like waking up in the morning, get late to tuitions and school. Let the alarm ring - ignore it</b>	<b>Use game design to goals after the alarm bell rings</b>
<b>Buy stuff which I think would be useful but then I don't end up using it</b>	<b>Make the person write why they want to buy it...</b>
<b>Sitting on the bed and working is a habit which could create health problems in the future.</b>	<b>game design around getting rewarded by other people for correct working habits</b>

<b>Cycle of procrastination - where I keep putting things off till tomorrow.</b>	<b>More about it.....prioritizing/lising out</b>
<b>Keep loosing my pen and pencils</b>	<b>RFID stickers, notify when the object is out of the range</b>
<b>I forget to carry my umbrella with me and then get wet in the rain.</b>	<b>Check the weather and ask you if you have taken the umbrella</b>
<b>I forget to carry my handkerchief and get wet in sweat</b>	<b>same</b>
<b>I don't exercise even though I want to</b>	<b>gamification</b>
<b>Don't eat dinner / Poor eating habits / Don't like vegetables</b>	<b>some gamification lead by mom and the rewards</b>
<b>I forget to expose myself to sun because of being in office /home</b>	<b>a watch which checks your exposure to sun and informs you</b>
<b>Forget to carry some books in school/tuition</b>	<b>A dynamic timetable in an application</b>
<b>Wanted to read more but couldn't afford to buy more books outside the course books</b>	<b>Book Santa Application</b>
<b>Your cycle needs continuous repair</b>	<b>A device which services the cycle</b>
<b>To measure the body fat at home by giving the mass and height</b>	<b>BMI CALCULATOR(SELECTED)</b>