## Semaphores, Condition Variables, and Mutexes in C

44-550: Operating Systems

### Semaphores

- Defined in semaphore.h
- Semaphore type: sem\_t
- Useful functions:

```
int sem_init(sem_t * sem, int pshared, unsigned int value)
int sem_destroy(sem_t * sem);
int sem_wait(sem_t * sem);
int sem_post(sem_t * sem);
```

#### Condition Variables

- Are always used in conjunction with a mutex
- Condition Variable Type: pthread\_cond\_t
- Useful functions:

```
int pthread_cond_init(pthread_cond_t * cond, const pthread_condattr_t * attr);
int pthread_cond_destroy(pthread_cond_t * cond);
int pthread_cond_signal(pthread_cond_t * cond);
Waits for the condition variable to be true, and locks the mutex
int pthread_cond_broadcast(pthread_cond_t * cond);
int pthread_cond_wait(pthread_cond_t * cond, pthread mutex t * mutex)
```

### Mutexes

- Using a mutex requires four distinct steps:
  - Creation/Initialization
  - Locking
  - Unlocking
  - O Destruction
- Because C does not have the concept of classes (with constructors and destructors), we must manually perform initialization and destruction.

#### Mutex Functions

#### Four functions for four steps:

```
int pthread_mutex_init(pthread_mutex_t * mut, const pthread_mutexattr_t * attr);
int pthread_mutex_lock(pthread_mutex_t * mut);
int pthread_mutex_unlock(pthread_mutex_t * mut);
int pthread_mutex_destroy(pthread mutex_t * mut, const pthread_mutexattr_t * attr);
```

# Initializing Mutexes

#### pthread\_mutex\_init

- Intitializes the mutex with the specified attributes
- attr may be NULL, uses default attributes
- Returns 0 on success, error code on failure
- Should ONLY be called once per process per mutex

### Locking Mutexes

#### pthread\_mutex\_lock

```
int pthread_mutex_lock(pthread_mutex_t * mut);
```

- Blocks the thread's execution until the mutex has become available
- The mutex must have been initialized before use
- Returns 0 on success, error code on failure

## **Unlocking Mutexes**

#### pthread\_mutex\_unlock

```
int pthread_mutex_unlock(pthread_mutex_t * mut);
```

- Signals that the mutex has been unlocked. Other threads may lock the mutex and continue with their execution
- Returns 0 on success, error code on failure

## Destroying Mutexes

#### pthread\_mutex\_destroy

- Destroys the mutex. Should only be called once. The mutex may not be used again after destruction.
- Returns 0 on success, error code on failure

## Mutex Example

• examples/sync/mutexes.c

### A Useful End-To-End Example

http://www.thegeekstuff.com/2012/05/c-mutex-examples/