

AARON JULY

• Front-end Web Developer •

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Portfolio Website: <https://aaron-july.github.io/portfolio/>

ABOUT ME

Highly skilled Freelance Front End Developer proficient in HTML, CSS, JavaScript, Node.js, Next.js, and front-end frameworks. Committed to delivering exceptional projects on time, exceeding client expectations, and prioritizing user experience. A detail-oriented problem solver who thrives in collaborative environments.

EDUCATION

2014 - 2015 • University Of Huddersfield

Diploma in Business & Law

2016 - 2019 • ISCOM University

BSc. Business Administration (Management)

Udemy

Fullstack Web Development Course by

Angela Yu

WORK EXPERIENCE

Ginkgo Energy, Nigeria & USA

2021 - 2023

Front-end Web Developer

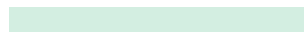
- Utilizes Node.js and Next.js to build scalable and high-performance web applications, delivering dynamic user experiences.
- Optimizes website performance, loading times, and search engine visibility to enhance user experience and increase online visibility.
- Collaborates with diverse clients to understand their unique needs and create tailored web solutions that align with their brand identity and objectives.
- Implements modern design trends, user interface best practices, and accessibility standards to deliver visually impressive and inclusive websites.
- Successfully manage multiple projects simultaneously, meeting strict deadlines while maintaining the highest quality of work.
- Maintain excellent communication with clients throughout the project lifecycle, providing progress updates and addressing feedback promptly.

SKILLS

Web Development



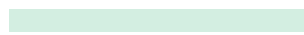
Microsoft Office



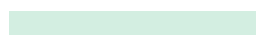
Scheduling



Flexibility



Communication



TECHNICAL PROFICIENCIES

• JavaScript

• Analytical

• Node.js

• Interpersonal

• Next.js

• Wireframing

• CSS

• Back-end basics

• HTML

• Testing and debugging

PORTFOLIO PROJECT

My Drum-kit Project

JavaScript | HTML | CSS

<https://aaron-july.github.io/Drum-Kit/>

Objective: Created drum noises on key press with CSS transitions and animations for user interactivity. Completed during early JavaScript learning, challenges included HTML audio API and DOM element selection using the data-key attribute.

Simon Game

JavaScript | HTML | CSS | jQuery

<https://aaron-july.github.io/Simon-Game/>

Objective: Developed a pattern-matching game where users repeat the shown pattern. Each round adds a new step, increasing difficulty. Unique sounds for each activated field, and it is mobile-responsive. The game is live at the provided URL.