

Given $A = \begin{bmatrix} 1 & 0 \\ 0 & 1 \end{bmatrix}$, Evaluate A^{1+i} .

① If $A = \begin{bmatrix} 1 & 0 \\ 0 & 1 \end{bmatrix}$ find A^{1+i} .

② Find whether $\begin{bmatrix} 1-i \\ 2 \\ 20+i \end{bmatrix}$ exists in $c(A)$, where

$$A = \begin{bmatrix} 1+i & 2-i & 1 \\ 2-i & 1-i & 2+i \\ 1 & 2+i & 1+i \end{bmatrix}$$

③ Evaluate $\int_2^3 L\left[\frac{1}{3}, x\right] dx$ where

$$L\left[\frac{1}{3}, x\right] = e^{(\ln x)^{1/3}} (\ln(\ln x))^{2/3}.$$

Use R_1 and $n=7$

④ Find orthogonal vectors corresponding to

$$\begin{bmatrix} 3 \\ 3 \\ 3 \end{bmatrix}, \begin{bmatrix} 1 \\ 2 \\ 0 \end{bmatrix}, \begin{bmatrix} 0 \\ 1 \\ 1 \end{bmatrix}$$

⑤ a) Find shortest vector from origin for a given lattice

b) Find the closest vector from a given vector for a lattice L .

⑥ Given $L = \left\{ \begin{bmatrix} 2 \\ 1 \end{bmatrix}, \begin{bmatrix} 1 \\ -1 \end{bmatrix} \right\}$ Find shortest vector

⑦ Given $f(x) = \sin x + \tan x + \sqrt{x}$. Find roots.

- ⑧ If matrix A is +ve definite. B is a projection matrix of A and projects vectors into nullspace of A and projects vectors into nullspace of A . B is negative definite. Then what can you say about $A-B$?

Also find for if B is semi-negative definite.

- ⑨ Given an iterative function $x_{n+1} = x_n - c f(x_n)$. Find the optimum value of 'c' to minimize the corresponding error function.

- ⑩ Find pseudoinverse of

$$A = \begin{bmatrix} i & 0 & i \\ 0 & -i & 0 \\ 0 & 0 & i \end{bmatrix}$$

Find e^{At} for $t=2$?

- ⑪ Find eigen values of

$$\begin{bmatrix} 1 & 3 & 17 & i \\ 2 & 1 & 13 & 1 \\ 20 & 5 & 1 & 0 \\ 40 & 6 & 7 & 1 \end{bmatrix}$$

- ⑫ Given a vector space $M = \begin{bmatrix} a & f(x) \\ g(x) & c \end{bmatrix}$ $a \in \mathbb{C}$.

$f(x)$ = any polynomial function of degree n
 $g(x)$ = any trigonometric function, where x is radians
 c = a complex number.

$$A = e^{i \ln A} = e^{i \ln A} \quad [\because A = I_{2 \times 2}]$$

What will be the corresponding dimensions on a real vector space?

Date: Page:

(13) If binary digit 0 is represented by $\begin{bmatrix} 1 \\ 0 \end{bmatrix}$ and 1 by $\begin{bmatrix} 0 \\ 1 \end{bmatrix}$. Then the number of dimensions in real vector space to represent 2-bit numbers and 3-bit numbers are ?

4

1) Given $A = \begin{bmatrix} 1 & 0 \\ 0 & 1 \end{bmatrix}$, Evaluate A^{1+i} .

$$A^{1+i} = A \cdot A^i = A^i \quad \left[\because A = I_{2 \times 2} \right].$$

$$A^i = e^{\ln A^i} = e^{i \ln A} \quad \text{--- (1)}.$$

$$\text{Let, } \ln A = B \text{ then } e^B = A = \begin{bmatrix} 1 & 0 \\ 0 & 1 \end{bmatrix} \quad \text{--- (2)}$$

Method - 1: to evaluate eqⁿ - (2):

• Using series for e^B .

$$e^B = \sum_{n=0}^{\infty} \frac{1}{n!} B^n.$$

$$\text{or, } e^B = I_{2 \times 2} + \frac{1}{1!} B + \frac{1}{2!} B^2 + \dots$$

we want matrix B to be such that it is a non-zero matrix but B^2 and other higher powers of B becomes zero matrix i.e. $B^2 = B^3 = B^4 = \dots = \begin{bmatrix} 0 & 0 \\ 0 & 0 \end{bmatrix}$.

$$\text{Let's take } B = \begin{bmatrix} 0 & 1 \\ 0 & 0 \end{bmatrix}, \text{ then } B^2 = B^3 = \dots = 0.$$

Such ' B ' is called nilpotent matrix.

So, $e^B = A$ or $\ln A = B$ gives

$$B = \begin{bmatrix} 0 & 1 \\ 0 & 0 \end{bmatrix} \quad \text{--- (3)}$$

Substitute value of B in eqⁿ (1):

$$e^{iB} = e^{i \begin{bmatrix} 0 & 1 \\ 0 & 0 \end{bmatrix}} = e^{\begin{bmatrix} 0 & i \\ 0 & 0 \end{bmatrix}} = \begin{bmatrix} 1 & i \\ 0 & 1 \end{bmatrix} \text{ is the answer.}$$

P.T.O.

of $C(A)$.

method - 2 to evaluate eqn (2):

using Cayley Hamilton theorem:

$$e^{\lambda_1 t} = \sum_{k=0}^{n-1} \alpha_k \lambda_1^k \quad \& \quad e^{At} = \sum_{k=0}^{n-1} \alpha_k A^k \quad \text{--- (4)}$$

Here, $t=1$ & e^{Bt} must be evaluated to get $I_{2 \times 2}$.

$$\text{So, } e^B = \begin{bmatrix} 1 & 0 \\ 0 & 1 \end{bmatrix}.$$

Using eqns. (4) we get following relationships:

$$\left. \begin{aligned} e^{\lambda_1} &= \alpha_0 + \alpha_1 \lambda_1 \\ e^{\lambda_2} &= \alpha_0 + \alpha_1 \lambda_2 \end{aligned} \right\} \text{for matrix B. --- (5)}$$

$$\begin{aligned} e^B &= \alpha_0 I + \alpha_1 B = \begin{bmatrix} \alpha_0 & 0 \\ 0 & \alpha_0 \end{bmatrix} + \begin{bmatrix} \alpha_1 b_{11} & \alpha_1 b_{12} \\ \alpha_1 b_{21} & \alpha_1 b_{22} \end{bmatrix} \\ &= \begin{bmatrix} \alpha_0 + \alpha_1 b_{11} & \alpha_1 b_{12} \\ \alpha_1 b_{21} & \alpha_0 + \alpha_1 b_{22} \end{bmatrix} = \begin{bmatrix} 1 & 0 \\ 0 & 1 \end{bmatrix}. \end{aligned}$$

for $\alpha_1 b_{12}$ & $\alpha_1 b_{21}$ to have corresponding entries to be zero, b_{12} & b_{21} has to be zero, since α_1 is not known and can possibly be non-zero. This gives following relationships

$$\left. \begin{aligned} \alpha_0 + \alpha_1 b_{11} &= 1 \\ \alpha_0 + \alpha_1 b_{22} &= 1 \end{aligned} \right\} \text{--- (6)}$$

from eqn (5) & (6), subtraction gives:

$$\alpha_1 = \frac{e^{\lambda_1} - 1}{\lambda_1 - b_{11}} \quad \& \quad \alpha_0 = e^{\lambda_1} - \left(\frac{e^{\lambda_1} - 1}{\lambda_1 - b_{11}} \right) \lambda_1$$

and all other possible relations can also be derived in this way.

From these relations, we are interested in finding the eigenvalues of B instead of finding α_0, α_1 . Since by finding eigenvalues of B , it can be constructed.

After analyzing the relationships it can be inferred that $B = \begin{bmatrix} 0 & e^{-n} \\ 0 & 0 \end{bmatrix}$ for very large +ve integer n .

Then e^B gives $I_{2 \times 2}$.

Substituting this values of B in eqn - (1):

$$e^{iB} = e^{\begin{bmatrix} 0 & ie^{-n} \\ 0 & 0 \end{bmatrix}} = \begin{bmatrix} 1 & ie^{-n} \\ 0 & 1 \end{bmatrix}.$$

The accurate soln is this

However, method 1 is the most preferred method.

$$2) \quad A = \begin{bmatrix} 1+i & 2-i & 1 \\ 2-i & 1-i & 2+i \\ 1 & 2+i & 1+i \end{bmatrix}$$

$$\det(A) = |A| = \begin{vmatrix} 1+i & 2-i & 1 \\ 2-i & 1-i & 2+i \\ 1 & 2+i & 1+i \end{vmatrix}$$

$$= (1+i) \left[(1-i)(1+i) - (2+i)^2 \right] - (2-i) \left[(2-i)(1+i) - (2+i) \right] + \left[(2-i)(2+i) - (1-i) \right]$$

$$= (1+i) \left[(1-i^2) - 4 - i^2 - 4i \right] - (2-i) \left[2 + 2i - i - i^2 - 2 - i \right] + \left[4 - i^2 - 1 + i \right]$$

$$= (1+i) \left[1+1 - 4 + 1 - 4i \right] - (2-i) \left[2+i-i+1-2 \right] + \left[4+1-1+i \right]$$

$$= (1+i) \left[-1 - 4i \right] - (2-i) \left[1 \right] + (4+i)$$

$$= -1 - 4i - i - 4i^2 - 2 + i + 4 + i$$

$$= -1 - 3i + 4 - 2 + 4$$

$$= \underline{\underline{5-3i}}$$

Since, $|A| \neq 0$. Hence, the ~~reduced~~^{row} Echelon form will have all the pivots entries to be non-zero. This justifies that the column space of A will cover the whole 3-dimensional space and any vector in 3-dimensional complex space can be represented by linear combination of independent vectors of $C(A)$.

$$3) \int_2^3 e^{(\ln x)^{1/3} (\ln(\ln(x)))^{2/3}} dx, n=7$$

Left Rectangle approach taking left rectangles only then

$$L_n = \Delta x (y_0 + y_1 + \dots + y_{n-1}), \Delta x = \frac{b-a}{n}$$

$$\Delta x = \frac{3-2}{7} = \frac{1}{7}$$

	x_0	x_1	x_2	x_3	x_4	x_5
x_i	2	$2 + \frac{1}{7} = \frac{15}{7}$	$2 + \frac{2}{7} = \frac{16}{7}$	$\frac{17}{7}$	$\frac{18}{7}$	$\frac{19}{7}$
y_i	$0.73659 + 0.30495i$	$0.78064 + 0.26895i$	$0.8254 + 0.227498i$	$0.87184 + 0.17852i$	$0.92243 + 0.116895i$	$0.99349 + 0.011298i$
x_6	$\frac{20}{7}$	x_7				
		$2\frac{1}{7} = 3$				
	$1.14498 + 0i$	$0.61894 + 0i$				

$$L_n = \Delta x (|y_0| + |y_1| + |y_2| + \dots + |y_6|)$$

since last rectangle has height y_{n-1} i.e. y_6 .

$$= \frac{1}{7} (\dots)$$

$$= \frac{1}{7} (6.27537 + 1.1079438i)$$

$$= \underline{\underline{0.89648143 + 0.1582777i}}$$

4) Given $\overset{a}{\begin{bmatrix} 3 \\ 3 \\ 3 \end{bmatrix}}, \overset{b}{\begin{bmatrix} 1 \\ 2 \\ 0 \end{bmatrix}}, \overset{c}{\begin{bmatrix} 0 \\ 1 \\ 1 \end{bmatrix}}$

Applying Gram-Schmidt to find orthogonal vectors (not orthonormal)

1) $A = a$ so, $A = \begin{bmatrix} 3 \\ 3 \\ 3 \end{bmatrix}$

2) $B = b - \frac{A^T b}{A^T A} A = \begin{bmatrix} 1 \\ 2 \\ 0 \end{bmatrix} - \left(\frac{\begin{bmatrix} 3 & 3 & 3 \end{bmatrix} \begin{bmatrix} 1 \\ 2 \\ 0 \end{bmatrix}}{\begin{bmatrix} 3 & 3 & 3 \end{bmatrix} \begin{bmatrix} 3 \\ 3 \\ 3 \end{bmatrix}} \right) \begin{bmatrix} 3 \\ 3 \\ 3 \end{bmatrix} = \begin{bmatrix} 0 \\ 1 \\ -1 \end{bmatrix}$

3) $C = c - \frac{A^T c}{A^T A} A - \frac{B^T c}{B^T B} B = \begin{bmatrix} 0 \\ 1 \\ 1 \end{bmatrix} - \left(\frac{\begin{bmatrix} 3 & 3 & 3 \end{bmatrix} \begin{bmatrix} 0 \\ 1 \\ 1 \end{bmatrix}}{\begin{bmatrix} 3 & 3 & 3 \end{bmatrix} \begin{bmatrix} 3 \\ 3 \\ 3 \end{bmatrix}} \right) \begin{bmatrix} 3 \\ 3 \\ 3 \end{bmatrix} - \left(\frac{\begin{bmatrix} 0 & 1 & -1 \end{bmatrix} \begin{bmatrix} 0 \\ 1 \\ 1 \end{bmatrix}}{\begin{bmatrix} 0 & 1 & -1 \end{bmatrix} \begin{bmatrix} 0 \\ 1 \\ -1 \end{bmatrix}} \right) \begin{bmatrix} 0 \\ 1 \\ -1 \end{bmatrix}$
 $= \begin{bmatrix} -2/3 \\ 1/3 \\ 1/3 \end{bmatrix}$

Orthogonal vectors are: $\left\{ \begin{bmatrix} 3 \\ 3 \\ 3 \end{bmatrix}, \begin{bmatrix} 0 \\ 1 \\ -1 \end{bmatrix}, \begin{bmatrix} -2/3 \\ 1/3 \\ 1/3 \end{bmatrix} \right\}$

Orthonormal vectors are: $\left\{ \frac{A}{\|A\|}, \frac{B}{\|B\|}, \frac{C}{\|C\|} \right\}$

5) Lattices are not in syllabus.

If interested to solve the problem based on it then read ~~the~~ Lenstra-Lenstra-Lovász algorithm (LLL algo).

7) $f(x) = \sin x + \tan x + \sqrt{x}$, x is in radians for trigonometric functions.

Considering $x = 4$.

$$f'(x) = \cos x + \sec^2 x + \frac{1}{2\sqrt{x}}$$

Applying Newton Raphson's method:

$$x_{n+1} = x_n - \frac{f(x_n)}{f'(x_n)}$$

$$x_1 = x_0 - \frac{\sin x_0 + \tan x_0 + \sqrt{x_0}}{\cos x_0 + \sec^2 x_0 + \frac{1}{2\sqrt{x_0}}}$$

Solve it considering x as radians.

the x_{n+1} approaches 0.

Hence, the answer is 0.

8) A is +ve definite.

$P = A(A^T A)^{-1} A^T$ is a projection matrix that corresponding to A such that it projects column vectors into column space of A , $C(A)$.

But B is a projection matrix that projects column vectors into nullspace of A .

Since, B is a projection matrix it will have only two possible eigenvalues, either 0 or 1.

Hence, B is not -ve definite, it is ~~not~~ +ve semidefinite.

Given that A is +ve definite then eigenvalues of A will be +ve and can also be ~~0~~ $0 < \lambda_A < 1$. So,

a) when $\lambda_A \geq 1$ then $A - B$ is +ve semidefinite

b) when $0 < \lambda_A < 1$ then $A - B$ is -ve semidefinite

c) when both a) & b) then $A - B$ ^{can be} indefinite.

9) Read Derivation of Newton Raphson's method.

10) pseudoinverse of $A = \begin{bmatrix} i & 0 & i \\ 0 & -i & 0 \\ 0 & 0 & i \end{bmatrix}$.

$$\text{SVD}(A) \text{ is : } A = U \Sigma V^T = \begin{bmatrix} -0.8507i & 0 & 0.5257i \\ 0 & i & 0 \\ -0.5257i & 0 & -0.8507i \end{bmatrix}$$
$$\begin{bmatrix} 1.618 & 0 & 0 \\ 0 & 1.0 & 0 \\ 0 & 0 & 0.618 \end{bmatrix} \begin{bmatrix} -0.5257 & 0 & -0.8507 \\ 0 & -1 & 0 \\ 0.8507 & 0 & -0.5257 \end{bmatrix}$$

Σ U V^T

$$A = \begin{bmatrix} i & 0 & i \\ 0 & -i & 0 \\ 0 & 0 & i \end{bmatrix} \quad e^{At} \text{ for } t \geq 2 \text{ is}$$

Apply Cayley-Hamilton theorem to find e^{At} .

$$e^{2A} = \begin{bmatrix} -0.4161 + 0.9093i & 0 & -1.8186 - 0.8323i \\ 0 & -0.4161 - 0.9093i & 0 \\ 0 & 0 & -0.4161 + 0.9093i \end{bmatrix}$$

$$11) \quad A = \begin{bmatrix} 1 & 3 & 17 & i \\ 2 & 1 & 13 & 1 \\ 20 & 5 & 1 & 0 \\ 40 & 6 & 7 & 1 \end{bmatrix}$$

eigen values : $|A - \lambda I| = 0$

$$\text{or, } \begin{vmatrix} 1-\lambda & 3 & 17 & i \\ 2 & 1-\lambda & 13 & 1 \\ 20 & 5 & 1-\lambda & 0 \\ 40 & 6 & 7 & 1-\lambda \end{vmatrix} = 0$$

$$\text{or, } (\text{or } \lambda^4 - 4\lambda^3 - 411\lambda^2 - 40i\lambda^2 - 275\lambda - 72i\lambda - 1091 + 1082i = 0.$$

$$\lambda = -1.1637 - 1.8075i, -18.0833 - 0.8248i, 0.5087 + 1.6587i, 22.7383 + 0.9736i.$$

$$12) M = \begin{bmatrix} a & f(x) \\ g(x) & c \end{bmatrix}$$

$a = \text{real number}$

$f(x) = \text{polynomial of degree } n$

$g(x) = \text{trigonometric function}$

$c = \text{complex number}$

Number of dimensions in real vector space required to locate such matrix M of ^{corresponding} matrix vector-space is:

$a = \text{need 1-D real vector space.}$

$f(x) = \text{needs 2D}$ $\text{---} \text{"---}$

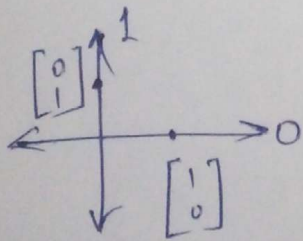
$g(x) = \text{---} \text{"---}$

$c = \text{---} \text{"---}$

$$\text{Sum} = 1 + 2 + 2 + 2 = 7.$$

Hence, 7-dimensions are needed in real vector-space

13) 0 and 1 are represented using 2D space.



To represent 2-bit numbers we need 2^2 real dimensional space,

To represent 3-bit numbers we need 2^3 real dimensional space.

To represent n -bit numbers we need 2^n real dimensional space.

Logic/Rationale was explained in the class.