

CSC 310: Human Computer Interaction

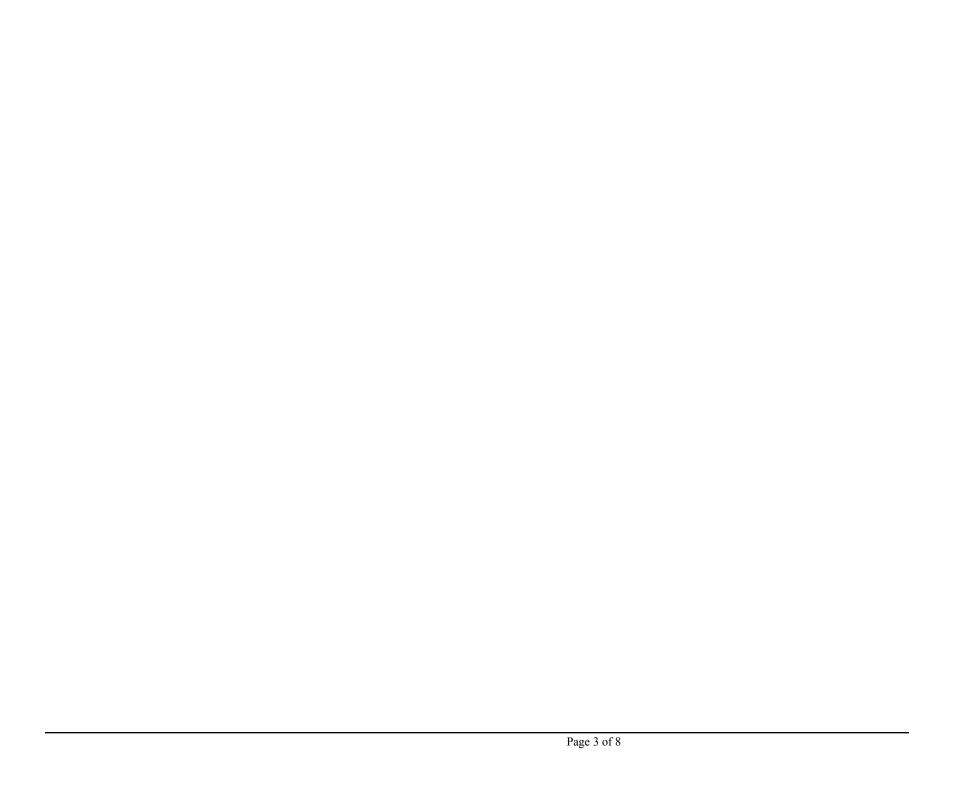
Usability Evaluation Report

Dated 10/27/2022

Prepared By

NAME(S): Marco Colonna, Ella Nikitin, Aaron Prichard

SIGNATURES:



Feedback & Critical << Record your observations in the table on the following page, based on your observations and notes taken during the usability evaluation

Description of columns in the table are as follows:

Prototype Screen/Page:

Which screen of the user interface the user was evaluating at the point of feedback/critical incidence/problem.

Reference:

This column should be used to relate an item back to a specific point in the session. The reference can be to a specific line number in the transcript above or a time code.

User feedback / critical incidence / problem:

This column may contain:

- Feedback (positive or negative) given by the users, or
- Critical incidences (breakdowns or problems encountered by users) and/or mistakes committed by users.

Reason for negative feedback / breakdown:

Briefly explain the reason for a breakdown or any negative feedback.

Scope:

Describe the scope of the feedback or the problem; include whether the scope of the issue is throughout the system/device or within a specific screen or screens. If the problems are specific to a page, include the appropriate page reference.

Severity (H/M/L):

Your assessment as to whether the implication of the feedback is *low*, *medium*, or *high* severity, and the **justification** for that rating.

Way(s) to rectify:

Suggestion for the modifications that might be made to the user interface to address the issue or issues in this row. You MUST include trade-offs to be credible. If you can't think of some bad trade-off, say so.

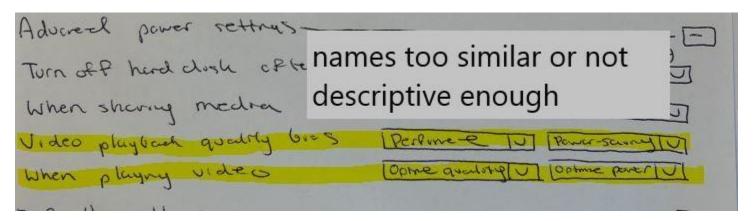
Usability Evaluation Feedback Analysis

#	Prototype Screen Provide link to images and circle relevant part with optional annotations	Reference include line number(s) in specific transcript for the identified issue	User's feedback/ critical incidence/ problem	Reason for negative feedback / breakdown	Scope which interface /function is impacted	Severity (High/ Medium/ Low) and Justification for giving that rating	Way(s) to rectify and any Tradeoffs (i.e., why the fix might not work)
1	See Picture 1	Marco-1 line 37, 56-57 Aaron-2 line 15-18 Ella-1 line 36	User had difficulty finding fast startup setting.	Startup option being found under "shutdown" was confusing for multiple users.	Shutdow n settings	Low. Users found the setting after minimal searching.	Rename Shutdown settings to Startup/shutdown with zero tradeoff. Or recategorize settings with a tradeoff of overwhelming the user with choices.
2	See Picture 2	Marco-1 line 46-47, 59 Aaron-1 line 13 Ella-1 line 43	Users had trouble differentiating between two similar video settings	The video quality playback and the "when playing video" settings seemed to do the same thing based on the information presented	Advance d settings	Low: The users were still able to change the setting	The setting could be renamed to be more descriptive, which could potentially make it more confusing for some, or they could be merged into one, which could have the downside of reducing options.
3	See Picture 3	Marco-1 line 46, 59 Aaron-1 line 15 Ella-2 line 43, 49	Default settings purpose unclear. User could not find power plan default settings.	Users did not understand that they were adjusting settings for the power plan and this would therefore return them to default.	Default settings	Medium. This is an overarching function of the whole settings menu that is not comprehended and hides a whole feature.	rename to "presets" with the tradoff that this might still confuse some people. Or listing examples of what is in the setting next to the title. The tradeoff here would be risking readability with lots of extra text. List the current selected power plan next to the setting title to hint the user they are adjusting it and this setting is for resetting it.

Picture 1:

Power 4 sleep - [] X Turn off screen after when pluggeting on 6-Head Sleep after [I now [V] [D min [V]
Power and sleep botten settings when plushing On buttery (1) When I press the pour botten (Sleep to Stur Down to) (1) When I press the sleep botten (Sleep to) (Hiteastep)
Shotdown settings Turn on Post stortup (recommended) D show storp in Post
Show Hiberine in Power menu Show Look in Power menu Advised power rettings
Turn off herd chock offer when played in on bottery When sharing mechan Prout steep [] [20 minutes []] When sharing mechan Prout steep [] [20 minutes []] Uideo played quality bis 5 [Performe & []] [20 minutes []] When playing video [000me quality] [000me poer []]
Set to deput setting (bulcried) [Change] Set to high performee settings [Change] Set to power sover settings [Change]

Picture 2:



Picture 3:

	rower 4 sleep - UX
	Turn off screen after when program on buttery
	C' C
	1977
	Power and sleep botten settings
	Dwer and sleep botten settings when plushin on bottony (1) When I press the pour botton (Sleep 1) (Shut Dun 1)
	When I press the steep bother (Sleep 1) [Hitemater]
	Shutdown settings
1	D Turn on Post stort up Crecommended)
ě	The second secon
B	5 Show Sleep in Power mon
7	Show Hiberry in Power menu
	D Show Lock in Power mon
8	Advorced power rettras
	Turn of P hard chock ofter [wever [v] [20 minutes [v]
ı	When sharing medica [Yrant sleep []] [Allow sleep []]
_	Video playback quality bis & [Pertime & 1) [Hower-samy][]
п	When playing video [Opme quality] [Onme pres]
1	Default setting [=]
п	Set to defult setting (bulcried) [Change]
	Set to high performee settings [Change]
	Set to power sover settings [Change]
	THE RESIDENCE OF THE PARTY OF T