Software Engineering II (4-mark question)

Describe the software engineering principles of loop design. Illustrate your answer using the example of a loop that reverses the order of the first N elements of the array A.

(The value in A[k] after execution will be the value held in A[N+1-k] before execution, for $k=1,\ldots,N$. — do I have to say this?)

Solution Notes

Bookwork from Lecture 2 of Software Engineering II. Answers should describe the simple while loop with its invariant that holds initially and is restored by the end of execution of the loop body, which must also make progress. The example loop has the form

begin swap(A[i], A[j]); i := i+1; j := j-1 end

The invariant expresses that the current value in A[k] equals the value held in A[N+1-k] before execution, for $1 \le k < i$ and also for $j < k \le N$. After termination we have $j \le i$, so the desired property holds in the entire range $1 \le k \le N$.