## Playgroup Question - Solution Notes

A complete program which provides all the features required in the second part of the question (and includes the sort method which is not required) is shown below. A complete program to solve the first part of the question is an obvious cut-down version of the program below.

```
public class ChildProg
 { public static void main(String[] args)
    new Child("Charles", 4, 0.82f),
                   new Child("Hanna",
                                         6, 1.11f),
                   new Child("Edward",
                                         3, 0.72f),
                   new Child("Frida", 7, 1.23f),
new Child("Davina", 3, 0.89f),
new Child("Andrew", 5, 1.02f)};
      sort(p, Rank.NAME);
      sort(p, Rank.AGE);
      sort(p, Rank.HEIGHT);
   private static void sort(Child[] p, int c)
    { for (int k=1; k<p.length; k++)
       \{ int i = k; \}
         while (i > 0 & p[i-1].compare(p[i], c))
          { Child t = p[i-1];
            p[i-1] = p[i];
            p[i] = t;
            i--;
          }
      for (int i=0; i<p.length; i++)
         System.out.println(p[i]);
      System.out.println();
 }
class Child
 { private String name;
   private int age;
   private float height;
   public Child(String n, int a, float h)
    { this.name = n;
      this.age = a;
      this.height = h;
   public boolean compare (Child that, int choice)
    { switch (choice)
       { case Rank.NAME:
                           return (this.name.compareTo(that.name) > 0);
         case Rank.AGE:
                          return (this.age > that.age);
         case Rank.HEIGHT: return (this.height > that.height);
         default:
                               return true;
       }
   public String toString()
    { return fmtString(this.name,9) + this.age + " " + this.height;
   private String fmtString(String s, int d)
    { while (s.length() < d)
        s = s + "
      return s;
    }
class Rank
 { public static final int NAME = 0;
  public static final int AGE = 1;
  public static final int HEIGHT = 2;
```