Foundations of Functional Programming 3

(a) Give as simple a set of rules as you can for transforming lambda calculus to a form where there are no bound variables mentioned, but where there are many instances of the three standard combinator constants S, K and I;

PGG 10 ACN

(b) Describe tree-rewrites suitable for reducing expressions written in terms of combinators;

5

(c) Explain how you might deal with the issue of keeping track of the values of bound variables if you were to interpret lambda calculus directly.

3.1 Marking notes

[x]x = x[x]y = Ky[x]fg = S([x]f)([x]g)

Ix -> x Kxy -> x $Sfgx \rightarrow (fx)(gx)$

but with these three drawn out as trees, plus the observation that to get a good order of evaluation you might like to do leftmost outermost reductions first.

Description of an "environment" as in [(name1, var1), ...] in the fully traditional style. A full answer explains that when you evaluation in the function position you should capture the environment to get a closure.

3