

Solution notes

Foundations of Functional Programming 2005 – Paper 5 Question 12 (ACN)

- (a) Give a lambda-expression that can be used to form the composition of two functions. [1 mark]

$$\lambda f. \lambda g. \lambda x. f(gx)$$

- (b) Suppose that the lambda expression you have given above can be referred to using the name B , one way of representing the natural numbers as lambda expressions involves for instance having the number “3” represented by a term $\lambda f. Bf(Bff)$ so that a numeral when applied to an argument f composes f with itself the given number of times.

In this scheme, write out lambda-expressions that will serve as 0, 1 and 2. [3 marks]

$$\lambda f. \lambda x. x$$

$$\lambda f. f$$

$$\lambda f. Bff$$

- (c) Present and explain lambda-expressions that find the successor to a number and that add two numbers together. [6 marks]

$$\lambda m. \lambda f. Bf(mf)$$

$$\lambda m. \lambda n. B(mf)(nf)$$

A simple trace giving these terms sample args will show why they work.

- (d) If m and n are two lambda expressions that both represent numbers in this style, what interpretation can be places on the term $(m\ n)$? Explain and justify your claim. [4 marks]

The term mn will behave as the number corresponding to n^m . This is because mn is the same as $n \circ n \circ \dots \circ n$ with m copies of n composed. Each application of n multiplies by n , so we do that m times and get n^m .

- (e) Explain how it is possible to produce a lambda expression that, give then representation of a non-zero number k produces an expression that behaves like $k - 1$. [6 marks]

The idea here is to try to manage $n\text{successor} - \text{minusone}$ and find something that will act as the “minusone” there. Earlier we had

```
fun suc n f = B f (n f);
```

Here I will introduce

```
fun suc1 n f = n (K (B f (n f))) 1;
```

as a “trick” version of successor that applies its arg. If the arg is zero it returns 1. If it is non-zero it returns the successor of its arg. But by its construction it is now trivial to invent an arg such that when handed to `suc1` you get 0.

The sample script has an alternative way.