

a) RPC

call remote-proc(argument-list)

integration of comms. with strongly typed prog. language(s).  
 support for flattening arguments via stub routines at sender and receiver.

need support for naming externally invocable procedures  
 Had to introduce call-by-copy to replace call-by-reference  
 Implements Appn, Pres, & session ISO layers. General distributed programming.

b) O-O middleware:

Similar to RPC in operation but object id's are first-class values so argument passing is cleaner.

Need support for name <sup>(id)</sup> to location mapping

Both RPC and O-O may support heterogeneous components if an interface definition language & prog. lang. bindings to it are defined. For general distributed programming in a local environment.

a) & b) are both synchronous, request-response.

c) MOM is asynchronous

Sender sends a packet of bytes & proceeds. Receiver waits & either blocks or is passed a message from its queue.  
 Message structure - maybe none, maybe fields, not typed.  
 Reliability: M@series is transactional by default: CICS.

d) Event-based middleware.

Asynchronous - cf - MOM with subscription & notification.  
 Filtering may be done to or at source or at client.

Registration may be with event name only (e.g. early CORBA event service) or with parameter values & wild cards. (CORBA notification service). Needed for app<sup>2</sup> areas

a) & b) such as active house/city - sensor - rich environment.  
 & c) & d) need naming support: directory service for recipient of comm.  
 e) Publish-subscribe - name to address mapping.

e) Publish-subscribe

Similar to event system: register in a "topic" & are notified messages on that topic. Based on multicast comm<sup>n</sup>. Cf "tuple space": comms = shared distributed database.  
 e.g. TIBCO. e.g. stock values broadcast service, Reuters etc.

In a) & b) blocked thread waits for reply

In c) d) e) a thread must be ready on a callback address to receive messages.