```cpp
#include "Bookstore.h"
#include <iostream>
#include <string>
using namespace std;

int main() {
    Bookstore store;

    store.addBook(Book("1984", "George Orwell", 9.99))
    .addBook(Book("Animal Farm", "George Orwell", 7.99))
    .addBook(Book("The Great Gatsby", "F. Scott Fitzgerald", 14.99))
    .addBook(Book("A Brief History of Time", "Stephen Hawking", 15.99))
    .addBook(Book("Sapiens", "Yuval Noah Harari", 18.99));

    store.displayBooks().sellBook(1).sellBook(3);

    cout << "\nTotal Books Sold: " << Book::totalSales << endl;

    return 0;
}
```

```cpp
#ifndef BOOKSTROE_H
#define BOOKSTORE_H
#include <iostream>
#include "Book.h"

const int MAX_BOOKS = 5;

class Bookstore{
    public:
        Bookstore();

        Bookstore &addBook(Book);
        Bookstore &displayBooks();
        Bookstore &sellBook(int);

    private:
        Book books[MAX_BOOKS];
        int booknum;

};

#endif
```

```cpp
#include "Bookstore.h"
#include <iostream>
#include <string>
using namespace std;

Bookstore::Bookstore() : booknum(0){}

Bookstore &Bookstore::addBook(Book book){
    books[booknum] = book;
    booknum++;

    return *this;
}

Bookstore &Bookstore::displayBooks(){
    for (int i=0; i<booknum; i++){
        cout << (i+1) << ". ";
        books[i].display();
        cout << endl;
    }

    return *this;
}

Bookstore &Bookstore::sellBook(int index){
    books[index].sell();

    return *this;
}
```

```cpp
#ifndef BOOK_H
#define BOOK_H

#include <string>
using namespace std;

class Book{
    public:
        Book();
        Book(string, string, float);
        Book(const Book &);

        Book &display();
        Book &sell();

        static float totalSales;

    private:
        string title;
        string author;
        float price;

};

#endif
```

```cpp
1  #include "Book.h"
2  #include <iostream>
3  #include <string>
4  using namespace std;
5
6  float Book::totalSales = 0;
7
8  Book::Book(){}
9
10 Book::Book(string t, string a, float p)
11         : title(t), author(a), price(p){}
12
13 Book::Book(const Book &copy) : title(copy.title), author(copy.author), price(copy.price){
14     cout << "\ncopy constructor";
15 }
16
17 Book &Book::display(){
18     cout << "Title: " << title << ", " << "Author: " << author
19         << ", " << "Price: " << price;
20
21     return *this;
22 }
23
24 Book &Book::sell(){
25     totalSales += price;
26
27     return *this;
28 }
```

```
1. Title: 1984, Author: George Orwell, Price: 9.99
2. Title: Animal Farm, Author: George Orwell, Price: 7.99
3. Title: The Great Gatsby, Author: F. Scott Fitzgerald, Price: 14.99
4. Title: A Brief History of Time, Author: Stephen Hawking, Price: 15.99
5. Title: Sapiens, Author: Yuval Noah Harari, Price: 18.99

Total Books Sold: 23.98
```