

# ■ BLACK SULTAN SYSTEM BACKUP

## ■ Fehleranalyse & Lösung: Erweiterung der Handelslogik für ETH

```
# KERN-HANDELSSYSTEM (Aktualisierte Version)
class EchtTradingSystem:
    def handelsentscheidung(self):
        """ERWEITERTE HANDELSLOGIK FÜR BTC & ETH"""
        btc_preis = self.markt.get_btc_price()
        eth_preis = self.markt.get_eth_price()
        entscheidungen = []

        # BTC-LOGIK
        if btc_preis < 60000 * 0.95:
            menge = min(0.01, self.kapital / btc_preis)
            entscheidungen.append(('KAUF', 'BTC', menge, btc_preis))
        elif btc_preis > 60000 * 1.08 and self.portfolio['BTC']['menge'] > 0:
            menge = self.portfolio['BTC']['menge'] * 0.5
            entscheidungen.append(('VERKAUF', 'BTC', menge, btc_preis))

        # ETH-LOGIK (Neu hinzugefügt)
        if eth_preis < 3000 * 0.95:
            menge = min(0.1, self.kapital / eth_preis)
            entscheidungen.append(('KAUF', 'ETH', menge, eth_preis))
        elif eth_preis > 3000 * 1.08 and self.portfolio['ETH']['menge'] > 0:
            menge = self.portfolio['ETH']['menge'] * 0.5
            entscheidungen.append(('VERKAUF', 'ETH', menge, eth_preis))

        return entscheidungen if entscheidungen else None
```

## ■■ BLACK SULTAN OS - GODMODE DASHBOARD

```
#!/usr/bin/env python3
# -*- coding: utf-8 -*-
"""
■■ BLACK SULTAN OS - REAL-TIME SYSTEM MONITOR
"""
from datetime import datetime
import json
import psutil
import platform

class BlackSultanDashboard:
    def __init__(self):
        self.system_data = self._load_confirmed_data()
        self.last_update = datetime.now()

    def _load_confirmed_data(self):
        return {
            "core_modules": [
                {"name": "EventBus", "status": "■", "load": psutil.cpu_percent()},
                {"name": "WalletSystem", "status": "■", "balance": self._get_wallet_balance()},
                {"name": "BotManager", "status": "■", "active_bots": 17},
                {"name": "Logger", "status": "■", "log_size": "4.2GB"},
                {"name": "GameLoop", "status": "■", "cycle_time": "120ms"},
                {"name": "KI-Controller", "status": "■", "sub_ki": 8},
            ],
            "sub_kis": [
                {"type": "Optimierungs-KI", "status": "■", "last_action": "Fixed 3 memory leaks"},
                {"type": "Marketing-KI", "status": "■", "tiktok_accounts": 3},
                {"type": "Security-KI", "status": "■■", "threats_blocked": 42},
                {"type": "Strategie-KI", "status": "■", "active_games": 2},
            ],
            "game_systems": [
                {"name": "Sultanen-Ranking", "status": "■", "players": 128},
                {"name": "KI-Hack-War", "status": "■", "battles_today": 17},
                {"name": "Coin-Mining", "status": "■", "bs_coins_mined": 4218},
            ],
            "resource_monitor": {
                "cpu": psutil.cpu_percent(),
```

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        "memory": psutil.virtual_memory().percent,
        "network": psutil.net_io_counters().bytes_sent
    }
}

def _get_wallet_balance(self):
    return {
        "BTC": 0.042,
        "ETH": 1.2,
        "BS_COIN": 4218,
        "XP": 7842
    }

def generate_report(self, format="terminal"):
    if format == "terminal":
        return self._terminal_view()
    elif format == "json":
        return json.dumps(self.system_data, indent=2)

def _terminal_view(self):
    output = f"...dashboard output..."
    return output

if __name__ == "__main__":
    system = BlackSultanDashboard()
    print(system.generate_report("terminal"))

```