

Users

- username (string)
- hashed password (string)
- session (string)
- location (location-tbd)
- game (int)
- group (enum)
- total distance traveled (int)
- total time played (time)
- games played as hider (int)
- games played as seeker (int)
- games won as hider (int)
- games won as seeker (int)

Games

- id (int)
- mode (enum)
- maxplayers (int)
- start (location-tbd)
- radius (int)
- start time (time)
- duration (int)
- end time (time)
- gperiod (int)