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## **ABOUT ME**

# COMPUTER SCIENCE UNDERGRADUATE

Highly motivated second year student with an insatiable hunger to learn. Superb contributor and team player in group projects who enjoys collaborating with others. Currently a Systems Engineer Intern at Visa Inc. for summer 2020.

#### **LEADERSHIP**

Training Director of NUS Cuesports Club (AY 19/20). Coordinated the training and oversaw the welfare of a club with over 100 members.

#### **TEACHING**

Private Tutor (2016 - Present) to 8 past and present secondary school and junior college students, specialising in GCE O/A-Level Maths, Chemistry, and Physics.

#### **TECHNICAL SKILLS**

**PROGRAMMING** 

JavaScript<sup>†</sup> • TypeScript<sup>†</sup> Java • Pvthon • Dart • C

**FRAMEWORKS** 

Node.js<sup>†</sup> • Vue.js<sup>†</sup> • Flutter

MARKUP

HTML/CSS<sup>†</sup> • LATEX • Markdown Tools

Git/GitHub<sup>†</sup> • Firebase Suite<sup>†</sup> Google Cloud Platform<sup>†</sup>

**PLATFORMS** 

UNIX • Linux • Windows

†indicates working experience

## **LANGUAGES**

NATIVE

English • Mandarin

**LEARNING** 

Korean

## **FDUCATION**

## NATIONAL UNIVERSITY OF SINGAPORE

BComp (Honours) in Computer Science

May 2018 - May 2022 CAP: 4.57/5.00

Relevant Coursework: Computer Networks • Operating Systems
Design & Analysis of Algorithms • Software Engineering • Machine Learning

## **EXPERIENCE**

### SOFTWARE ENGINEER INTERN

Jun 2019 - May 2020 SINGAPORE

QASHIER

- Developed a full-stack web application for clients to manage their POS system, including management of customers, employees, transactions, etc.
- Spearheaded the initial setup of Firebase and the migration from previous database, saving \$4,000/year and increasing database performance by 30x
- Implemented an internal admin Electron app to automate monitoring and numerous administrative tasks, making onboarding of new clients 8x faster
- Designed reusable APIs via Firebase Functions to support core company services, including clients' sales data analytics, credit card integration etc.
- Self-learnt Vue.js, Node.js, Firebase, and GCP without prior knowledge

## TEACHING ASSISTANT (CS1101S)

Aug 2019 - Dec 2019

SINGAPORE

NATIONAL UNIVERSITY OF SINGAPORE

- Prepared and facilitated weekly 2-hour tutorial sessions with 8 students
- Graded and provided prompt feedback to students' weekly submissions of coding assignments (including code correctness, style, and readability)
- Teaching feedback score of 4.7/5.0 against faculty average of 4.1/5.0

## PERSONAL PROJECTS

## TREE SECURE (MOBILE APP)

Jan 2020 Demo | Source Code

FLUTTER/DART/FIREBASE

• A Flutter mobile app to spread the awareness of heritage trees in Singapore

- Developed the core backend services, and integrated the application with Firebase Authentication, Firestore, Google Maps Platform, and Stripe
- Formalised and built in 24 hours by a team of 4 at NUS Hack&Roll 2020

## **PIXIESPIXEL (GAME)**

GODOT/GDSCRIPT

May 2019 - Aug 2019 DEMO | SOURCE CODE

- A realtime online multiplayer free-for-all 2D platformer, playable across major operating systems (Windows, MacOS, Linux, and Android)
- Designed and implemented player controls, multiplayer networking, camera systems, various playable characters/maps, mobile support, etc.
- Achieved Honourable Mention (top 4/243 teams) at NUS Orbital 2019

## COMPUTER ORGANISATION TOOL (WEBSITE)

May 2019

HTML/CSS/JavaScript

DEMO | SOURCE CODE

- A minimalistic website to aid with learning computer organisation
- Built a boolean truth table generator, IEEE 754 Single-Precision Floating Point converter, number base converter, and MIPS instruction encoder

# BUILD A SERVERLESS TELEGRAM BOT (TUTORIAL) JAVASCRIPT/NODE.JS/FIREBASE

Aug 2019 ARTICLE

A step-by-step guide on building a Telegram bot with Firebase Functions