

Template Engines in Rust

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What is a Template Engine?

- ▶ Create text as output, e.g. website, generated code, e-mails
- ▶ Mix sections of output text and code
- ▶ Code generates dynamic text

Template Engines in Rust

Tera

Handlebars

Askama

Maud

t4rust

Liquid

Example

Tera

```
1 Hi {{ mail }},
2
3 we have a nice offer for u. You only have time until tomorrow to
4 accept the {{ amount }} money I will donate to you.
5 <a href="http://tota.lly.leg.it/website.php/{{ uuid }}">
6 Click here to receive {{ amount }} for free!!1!</a>
7
8 {% if confirmed %}
9 We know you read this!
10 {% endif %}
11
12 Yours sincerly,
13 Mr. {{ name }}
```

It gets harder

Tera

- ▶ Print something 100 times
- ▶ `while`-loops
- ▶ Print a number in hex

It gets harder

Tera

- ▶ Print something 100 times
- ▶ `while`-loops
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...not that easy and intuitive.
⇒ There must be an easier way!

Idea

We use Rust anyway, why not in templates too?



Code to generate



```
1 fn fmt(&self, f: &mut fmt::Formatter) -> fmt::Result {  
2  
3  
4  
5  
6  
7  
8  
9  
10  
11  
12  
13     Ok(())  
14 }
```


Code to generate



```
1 fn fmt(&self, f: &mut fmt::Formatter) -> fmt::Result {  
2     write!(f, "Hi ")?;  
3     write!(f, "{}", self.mail)?;  
4     write!(f, "  
5  
6     we have a nice offer for u.")?;  
7     // ...  
8  
9  
10  
11  
12  
13     Ok(())  
14 }
```

Code to generate



```
1 fn fmt(&self, f: &mut fmt::Formatter) -> fmt::Result {
2     write!(f, "Hi ");
3     write!(f, "{}", self.mail)?;
4     write!(f, ",
5
6     we have a nice offer for u.")?;
7     // ...
8
9     if self.confirmed {
10         write!(f, "We know you read this!")?;
11     }
12     // ...
13     Ok(())
14 }
```

Code to generate



```
1
2     write!(f, "Hi ");
3     write!(f, "{}", self.mail)?;
4     write!(f, ",
5
6     we have a nice offer for u.")?;
7
8
9     if self.confirmed {
10         write!(f, "We know you read this!")?;
11     }
12
13
14
```

Code to generate



```
1
2     write!(f, "Hi ");
3     write!(f, "{}", self.mail)?;
4     write!(f, ",
5
6 we have a nice offer for u.")?;
7
8
9     if self.confirmed {
10         write!(f, "We know you read this!")?;
11     }
12
13
14
```

Code to generate



```
1
2      Hi
3      <#= self.mail #>
4      ,
5
6  we have a nice offer for u.
7
8
9      <# if self.confirmed { #>
10         We know you read this!
11      <# } #>
12
13
14
```

Code to generate



```
1 <#@ template cleanws="true" #>
2 Hi <# = self.mail #>,
3
4 we have a nice offer for u. You only have time until tomorrow to
5 accept the <# = self.amount #> money I will donate to you.
6 <a href="http://total.ly.leg.it/website.php/<# = self.uuid #>">
7 Click here to receive <# = self.amount #> for free!!!</a>
8
9 <# if self.confirmed { #>
10 We know you read this!
11 <# } #>
12
13 Yours sincerely,
14 Mr. <# = self.name #>
```

Usage

t4rust

```
1 use t4rust_derive::Template;
2
3 #[derive(Template)]
4 #[TemplatePath = "mail_template.tt"]
5 struct Mail {
6     mail: String,
7     amount: u64,
8     uuid: String,
9     confirmed: bool,
10    name: String,
11 }
12
13 fn main() {
14     let mail = Mail {
15         mail: "info@customer.com".into(),
16         amount: 1_000_000,
17         uuid: "2349753982734".into(),
18         confirmed: true,
19         name: "Sandman".into(),
20     };
21     print!("{}", mail);
22 }
```

Comparison

t4rust



Advantages

- ▶ Do everything you want
- ▶ Same language everywhere
- ▶ Compile-time errors
- ▶ Simple

Disadvantages

- ▶ No untrusted templates
- ▶ No auto-escaping
- ▶ Needs recompilation
- ▶ No good error messages yet

You know something we don't?

We await your talk!

Writing Functions

t4rust

```
1  <#  
2  fn fun(_fmt: &mut fmt::Formatter, old: bool) -> fmt::Result {  
3      if !old { #>  
4          A brand new world!  
5          <# } else { #>  
6              The stable and working version.  
7              <# }  
8  
9              Ok(())  
10 }  
11 #>  
12  
13 Here it was: <# fun(_fmt, true) #>  
14 And here it comes: <# fun(_fmt, false) #>
```