

# AARON C FRIESEN

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## EDUCATION

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**Georgia Institute of Technology** Atlanta, GA, U.S.A. • Bachelor of Science in Computer Sci., 2015  
Threads: Intelligence/Media • Cumulative GPA: 3.15 • Selected Coursework:

**Computer Science** Data Structures and Algorithms · Objects and Design  
Computer Graphics · Computer Audio · Game AI · Machine Learning

**Mathematics** Calculus · Linear Algebra · Applied Combinatorics · Automata and Complexity

## WORK HISTORY

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**Amazon Web Services** (June 2015-Present)

Software Development Engineer

- Did full-stack web development in Javascript, C#, Java, all running on AWS services
- Communicated with various teams company-wide to solve unique business problems
- Set up infrastructure necessary for cloud computing, continuous integration, load balancing, etc

**Yelp - Internationalization Team** (May 2014-August 2014)

Software Engineering Intern

- Developed internal and external tools aimed at localizing web content into 14 different locales
- Worked on a team of 11, coordinating projects and daily tasks
- Communicated about project goals, milestones, and progress on a daily basis

**WaveFocus, LLC** (May 2013-May 2014)

President and Team Leader

- Developed commercially successful neurofeedback-enabled game in Unity for clinicians to treat Attention-Deficit Disorder, Post-Traumatic Stress Disorder, and other mental disorders
- Led a team of 7, coordinating goals and project milestones

**Georgia Institute of Technology - College of Computing** (Sept. 2013-May 2015)

Head Teaching Assistant

- Wrote weekly homework to teach Java and Object Oriented Programming principles
- Managed team of 18 Teaching Assistants on weekly tasks and activities
- Taught multiple lectures to approximately 450 students over Object Oriented Programming topics

**Georgia Institute of Technology - College of Computing** (Dec. 2011-Sept. 2013)

Teaching Assistant

- Taught weekly recitations and graded homework for 20-25 students
- Graded weekly homework for 20-25 students, with emphasis on programming structure and style

## SKILLS

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- Proficiency in software development using git, Java, C#, Javascript, Python, C
- Familiarity with AI fundamentals, L<sup>A</sup>T<sub>E</sub>X, UI Design, 3D Modeling, Game Design
- Experience with Team Leading, Team Coordinating and Task Delegation, Conflict Resolution