# NCTU RL HW2-Problem3 REINFORCE and A2C

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#### **Outline**

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## Problem3-(a): CartPole-v0 and REINFORCE

## Prob3-(a): Network

1. The hidden\_size here is 64

```
def forward(self, state):
              ######## YOUR CODE HERE (3~5 lines) ######
             ### Actor Net ###
             x = F.relu(self.a_fc0(state))
             x = F.relu(self.a_fc1(x))
             x = F.relu(self.a fc2(x))
             x = F.softmax(self.a fc3(x))
70
              action prob = x
71
72
              ### Baseline Net ###
             y = F.relu(self.c fc0(state))
             y = F.relu(self.c_fc1(y))
             y = F.relu(self.c fc2(y))
             y = self.c fc3(y)
              baseline value = v
              ######### END OF YOUR CODE #########
78
79
              return action prob, baseline value
```

2. I implement the Actor\_Net and Baseline\_Net separately.

PS: I have tried another setting that is "one state input with two branches output." And this will also work. But here I only present the separated version.

## Prob3-(a): Hyperparameters

```
if __name__ == '__main__':
    # For reproducibility, fix the random seed
    random seed = 20
    lr = 0.02
    env = gym.make('CartPole-v0')
    env.seed(random_seed)
    torch.manual_seed(random_seed)
    train(lr)
    test('CartPole_0.02.pth')
```

1. The learning rate is 1r=0.02

2. The discount factor is gamma=0.99

```
def calculate_loss(self, optimizer, gamma=0.99):

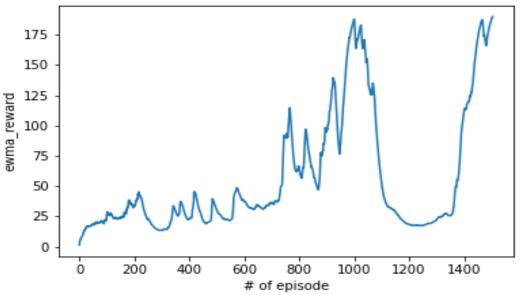
g_return = self.rewards[t] + gamma kg_return
```

```
# Instantiate the policy model and the optimizer
model = Policy()
optimizer = optim.SGD(model.parameters(). lr=lr)
scheduler = Scheduler.StepLR(optimizer, step_size=500, gamma=0.5)
```

3. The learning rate scheduler is set with step\_size=500 and gamma=0.5

## Prob3-(a): Results

```
# check if we have "solved" the cart pole problem
if ewma_reward >= 190.:
torch.save(model.state_dict(), './CartPole_0.02.pth')
```



1. I save the best agent when the ewma\_reward achieve 190.

2. The left figure shows the curve of ewma\_reward for all training episodes.

- Ep 1503 Length: 200 reward: 200.0000 ewma reward: 188.9586 Ep 1504 Length: 200 reward: 200.0000 ewma reward: 189.5107 Ep 1505 Length: 200 reward: 200.0000 ewma reward: 190.0352 Solved! Running reward is now 190.03516076169097 and the last episode runs to 200 time steps! Episode 1 Reward: 200.0 Reward: 200.0 Episode 2 Episode 3 Reward: 200.0 Episode 4 Reward: 200.0 Episode 5 Reward: 200.0 Reward: 200.0 Episode 6 Episode 7 Reward: 200.0 Reward: 200.0 Episode 8 Episode 9 Reward: 200.0 Episode 10 Reward: 200.0
- 3. At this setting, the total training episodes are 1505. And the last episode runs to 200 steps.
  - 4. I follow the sample code to test the trained agent for 10 episodes and all get the maximum reward.

## Problem3-(b): LunarLander-v2 and A2C

## Prob3-(b): Network

1. The hidden\_size here is 64.

```
def forward(self, state):
   ######## YOUR CODE HERE (3~5 lines) ########
   # s = F.relu(self.fc0(state))
   ### Actor branch ###
   x = F.relu(self.a fc0(state))
   x = F.relu(self.a fc1(x))
   x = F.relu(self.a fc2(x))
   x = F.sigmoid(self.a_fc3(x))
   action prob = x
   ### Baseline_branch ### (for estimating value function)
   y = F.relu(self.c_fc0(state))
   y = F.relu(self.c fc1(y))
   y = F.relu(self.c fc2(y))
   y = self.c fc3(y)
   baseline value = y
   ######### END OF YOUR CODE ##########
   return action_prob, baseline_value
```

2. Again, I implement the Actor\_Net and Baseline\_Net separately.

PS: I also tried another setting that is "one state input with two branches output", but it is hard work.

#### Prob3-(a): Hyperparameters

1. The learning rate is lr=0.01

```
def calculate_loss(self, gamma=0.95):
    baseline_loss = nn.MSELoss()
    value_loss = baseline_loss(value, reward+(gamma*next_value) )
    advantage = (reward + gamma*next_value) - value
    policy_loss = -log_act_prob * advantage.detach()
```

2. The discount factor is gamma=0.95

```
# Instantiate the policy model and the optimizer
model = Policy()
optimizer = optim.SGD(model.parameters(), lr=lr)
# optimizer = optim.Adam(model.parameters(), lr=lr)
scheduler = Scheduler.StepLR(optimizer, step_size=100, gamma=0.8)
```

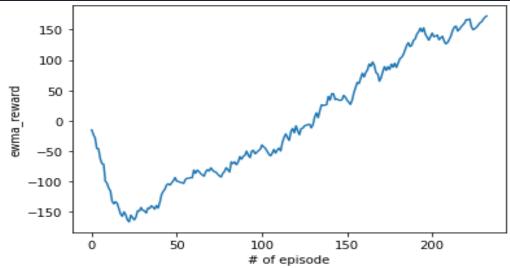
3. The learning rate scheduler is set with step\_size=100 and gamma=0.8

#### Prob3-(b): Results

```
# check if we have "solved" the cart pole problem
if ewma_reward >= 172.:
torch.save(model.state_dict(), './LunarLander_0.01.pth')
print("Solved! Running reward is now {} and "

"the last episode runs to {} time steps!".format(ewma_reward, t))
break
```

1. I save the best agent when the ewma\_reward achieve 172.



2. The left figure shows the curve of ewma\_reward for all training episodes.

```
Ep 230 Length: 516 R: 200.5952 ewma reward: 162.8868
Ep 231 Length: 267 R: 247.0709 ewma reward: 167.0960
Ep 232 Length: 395 R: 233.3892 ewma reward: 170.4107
Ep 233 Length: 870 R: 212.3251 ewma reward: 172.5064
Solved! Running reward is now 172.506412644235 and the last episode runs to 870 time steps!
Episode 1
           Reward: 247.8139565405427
Episode 2
           Reward: 277.3608585658985
Episode 3
           Reward: -1.5739138103989347
Episode 4
           Reward: 202.5240771279636
Episode 5
           Reward: 244.86838236388374
Episode 6
           Reward: 235.36878862993836
           Reward: 141.4510078744156
Episode 7
Episode 8
           Reward: 239.24533874901292
Episode 9
           Reward: 74.15252161222428
Episode 10
           Reward: -191.0576380074957
```

3. At this setting, the total training episodes are 233.

4. I follow the sample code to test the trained agent for 10 episodes, only episode 3 and 10 are failedg.

## Prob3-(b): Remarks

```
######## YOUR CODE HERE (10-15 lines) ########
for t in itertools.count(start=1):
    action = model.select action(state)
   next_state, reward, done, _ = env.step(action)
    ep reward += reward
    state = next state
    model.rewards.append(reward)
    loss, policy loss, value loss = model.calculate loss(reward, next state)
    # optimizer.zero grad()
    # loss.backward()
    # nn.utils.clip grad norm (model.parameters(), 3)
    # optimizer.step()
   ### Update Actor Net ###
   optimizer.zero grad()
    policy loss.backward(retain graph=True)
   nn.utils.clip grad norm (model.parameters(), 3)
    optimizer.step()
   ### Update Behavior Net ###
    optimizer.zero grad()
    value loss.backward()
   nn.utils.clip_grad_norm_(model.parameters(), 3)
   optimizer.step()
    if done:
        break
model.clear memory()
######### END OF YOUR CODE #########
```

The key point that I finally success is that the network update frequency.

Originally, I update the network per episode as 3-(a), but it always fail no matter I tune the hyperparameters.

After I change the way to update the network by every step, the agent finally works!!!

## The End