

# Artificial Intelligence

## Planning as Satisfiability

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# Agenda

## 1 What and Why

## 2 Planning as propositional satisfiability

- Intuition
- From a planning problem  $\Pi$  to a propositional wff  $\Pi_n$
- Encoding based on the Classical Frame Axioms
- Encoding based on the Explanatory Frame Axioms
- Remarks on the encodings
- Encoding the Initial and Goal states
- Constructing the propositional wff  $\Pi_n$

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# What

We have already seen how to represent classical planning problems:

- representation of operators based on FOL notation
- states: sets of fluents (propositional variables)
- actions: ground operators (propositional variables) that change truth values of fluents

Now, how do we solve them, i.e., how can we search for a valid plan?

**A solution:** By reduction to the propositional satisfiability problem, i.e., by encoding the planning problem as a propositional formula whose models correspond to valid plans.

# Why?

- **Dramatic speed-up** of decision procedures for propositional logic (SAT solvers) in the last decade
- Propositional satisfiability problems with **thousands variables** are now solved routinely in seconds by state-of-the-art SAT solvers
- Many success stories, e.g.,
  - ▶ circuit and program verification
  - ▶ ...
  - ▶ **planning!**

... but planning is PSPACE-complete and SAT is NP-complete and

$$\text{NP} \subseteq \text{PSPACE!}$$

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# Intuition

Formulate a **planning problem**  $\Pi$  as a **SAT problem** by:

- 1 Fixing a bound  $n$  on the "length" of the solution we are looking for
- 2 Building a formula  $\Pi_n$  that encodes the planning problem with bound  $n$
- 3 Calling a satisfiability decision procedure to determine if  $\Pi_n$  is satisfiable
- 4 If  $\Pi_n$  is satisfiable, a plan is extracted from the satisfying assignment of  $\Pi_n$
- 5 If  $\Pi_n$  is unsatisfiable,  $n$  can be incremented.

# Properties of the encoding $\Pi_n$

all possible solution  $\rightarrow 2^n$

Given a **planning problem**  $\Pi = \langle I, \mathcal{A}, G \rangle$  and a bound  $n$

build a **propositional formula**  $\Pi_n$

such that **any model** of  $\Pi_n$  corresponds to a **valid plan** of  $\Pi$ , and

such that **any valid plan with bound**  $n$  of  $\Pi$  corresponds to a **model** of  $\Pi_n$ .

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# From a planning problem $\Pi$ to a propositional wff $\Pi_n$

## Running example: TSP (very simplified)

- Objects:
  - ▶ locations  $x, y$
- Predicates:  $At(?loc)$
- Operators:  $move(?loc_1, ?loc_2)$ 
  - ▶  $pre := At(?loc_1)$
  - ▶  $eff := At(?loc_2) \wedge \neg At(?loc_1)$
- Initial state: robot starts at  $x$
- Goal state: robot must visit  $y$

## From a planning problem $\Pi$ to a propositional wff $\Pi_n$

*Exercise:* write a First Order, STRIPS-style formalization of the TSP problem introduced in the previous slide.

# From $\Pi$ to a propositional STRIPS representation

We want to go from a FOL description of  $\Pi$  with operators characterized by

- (finitely many) **predicate** symbols
- applied to (finitely many) **objects**

to a propositional representation.

Solution: **grounding**, i.e., translating a task from a **FOL** to a **grounded/propositional** representation by

- computing all valid **instantiations** that assign objects to the variables of predicates and operators, and
- using **one Boolean variable** to capture each grounded predicate

# From $\Pi$ to a propositional STRIPS representation

*Exercise:* consider our running example. Compute all instantiations of the predicate  $At(?loc)$ .

$At(x)$   
 $At(y)$

*Exercise:* consider our running example. Compute all instantiations of the action  $move(?loc_1, ?loc_2)$ .

$M(x,x)$        $M(y,y)$   
 $M(x,y)$   
 $M(y,x)$        $P:At(y)$   
                  $E:At(y)$   
                  $D:At(y)$

# Encoding STRIPS states as propositional wffs

*Exercise:* Write a propositional formula that encodes the state  $\{At(x)\}$  of our running example.

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1-  $At(X)=T$     $At(y)=T$   
2-  $At(X)=T$     $At(y)=F$

$At(X) \wedge \neg At(Y)$

*Question:* does  $At\_x$  completely define the state?

~> **closed-world assumption** of STRIPS representation of states:  
what is not in the state, is false.

~> must encode everything (both what is true and what is false) in the formula!

# Single STRIPS transitions as propositional wffs

Given an action  $A = \langle Pre(A), Eff(A), Del(A) \rangle$  and a state  $S$ ,

- 1  $A$  is **applicable** in  $S$  only if its precondition  $Pre(A)$  are satisfied by  $S$ ,
- 2 if  $A$  is executed, the effects of  $A$  hold in the resulting state:
  - ▶ positive effects  $Eff(A)$  hold in  $Res(A, S)$ ,
  - ▶ the negation of the fluents in  $Del(A)$  hold in  $Res(A, S)$ ,
  - ▶ the fluents not in  $Eff(A) \cup Del(A)$  keep the value they had in  $S$i.e., (assuming  $Eff(A) \cap Del(A) = \emptyset$ )

$$Res(A, S) = S \cup Eff(A) \setminus Del(A) = S \setminus Del(A) \cup Eff(A).$$

# Single STRIPS transitions as propositional wffs

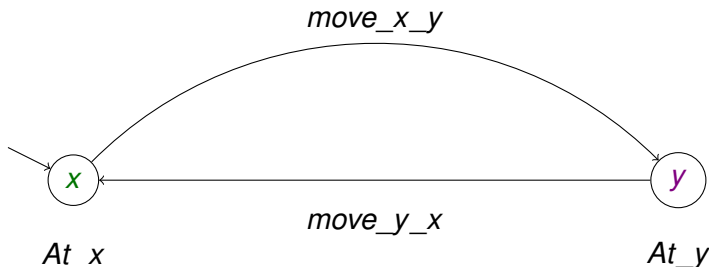
Thus,

- 1 the preconditions are a necessary condition for  $A$  being true in  $S$ ,
- 2  $A$  is a sufficient condition for the effects of  $A$  to be true in  $Res(A, S)$ ,
- 3  $A$  is a sufficient condition for the fluents not in  $Eff(A) \cup Del(A)$  to keep the value they had in  $S$ .

$$\begin{array}{l} M(x,y) \rightarrow AT(x) \\ M(x,y) \rightarrow AT(y) \wedge \neg AT(x)' \end{array}$$

# Single STRIPS transitions as propositional wffs

*Question:* specify a formula that encodes a valid execution of the action  $move(?loc_1, ?loc_2)$





# Single STRIPS transitions as propositional wffs

*Question:* does the formula

$$(move\_x\_y \Rightarrow At\_x) \wedge (move\_x\_y \Rightarrow \neg At\_x \wedge At\_y)$$

encode a valid transition?

# Single STRIPS transitions as propositional wffs

What we actually need is a formula to assert that

- $At\_x$  holds **before** executing the action
- $\neg At\_x \wedge At\_y$  holds **after** executing the action

## How?

- 1 create two copies of state variables
- 2 rename each set of variables with a time-index:
  - ▶ the first index refers to when the action is executed and the preconditions must hold.
  - ▶ the second index refers to when the effects must hold if the action is executed.

*Example:*  $At\_x_i \wedge \neg At\_x_{i+1}$  models the fact that  $r$  is in location  $x$  at time  $i$  but not at time  $i + 1$ .

# Multiple STRIPS transitions as propositional formulas

If  $\mathcal{A}$  and  $\mathcal{F}$  are the set of actions and fluents in  $\Pi$ , by

- making  $n$  copies  $\mathcal{A}_0, \dots, \mathcal{A}_{n-1}$  of the set of actions  $\mathcal{A}$ ,
- making  $n + 1$  copies  $\mathcal{F}_0, \dots, \mathcal{F}_n$  of the set of fluents  $\mathcal{F}$

and then

- encoding each possible transition from step  $i$  to step  $i + 1$  ( $i = 0, \dots, n - 1$ ), as a propositional wff

$$TR(\mathcal{F}_i, \mathcal{A}_i, \mathcal{F}_{i+1}),$$

we can encode  $n$  transitions with the formula

$$I(I_0) \text{ and } \bigwedge_{i=0}^{n-1} TR(\mathcal{F}_i, \mathcal{A}_i, \mathcal{F}_{i+1}). \quad \text{and } G(F_n)$$

# Exercise

*Exercise:* specify a formula that encodes a valid execution of the action resulting from  $move(?loc_1, ?loc_2)$  with two locations  $x, y$

# The Frame Problem

In the previous exercise we we have seen that imposing that

- the preconditions are a necessary condition for executing an action, and
- the execution of an action is a sufficient condition for its effects to hold in the resulting state

defines the valid transitions, assuming an action is executed.

## Is it always enough?

- specifying only which conditions are changed by the actions does not entail that all other conditions are not changed
- need to make sure fluents do not change values arbitrarily!

This is the **frame problem**, historical problem in AI!

## Exercise TSP (simplified)

```
(define (domain tsp)
  (:predicates
    (at ?x)
    (visited ?x)
    (connected ?x ?y)
  )

  (:action move
    :parameters (?x ?y)
    :precondition (and (at ?x) (connected ?x ?y))
    :effect (and (at ?y) (visited ?y) (not (at ?x)))
  )
)
```

## Exercise TSP (simplified)

```
(define (problem tsp-2)
  (:domain tsp)
  (:objects P1 P2 P3)
  (:init
    (at P1)
    (connected P1 P2)
    (connected P2 P3)
  )
  (:goal
    (and
      (visited P2)
      (visited P3))
  )
)
```

... asserting that if an action is executed at time  $i$  then its preconditions and effects must hold at time  $i$  and  $i + 1$  respectively, is not enough!

# Objective

Given a set of actions  $\mathcal{A}$  and a set of fluents  $\mathcal{F}$ , our goal is to build a propositional formula  $TR(\mathcal{F}_i, \mathcal{A}_i, \mathcal{F}_{i+1})$  in the propositional variables  $\mathcal{F}_i \cup \mathcal{A}_i \cup \mathcal{F}_{i+1}$  such that

- 1 for each transition from a state  $S_i \subseteq \mathcal{F}$  to a state  $S_{i+1} \subseteq \mathcal{F}$  because of the execution of an action  $A \in \mathcal{A}$ , there is a corresponding model of  $TR(\mathcal{F}_i, \mathcal{A}_i, \mathcal{F}_{i+1})$ , and
- 2 for each model of  $TR(\mathcal{F}_i, \mathcal{A}_i, \mathcal{F}_{i+1})$  there is a corresponding transition from a state  $S_i \subseteq \mathcal{F}$  to a state  $S_{i+1} \subseteq \mathcal{F}$  because of the execution of an action  $A \in \mathcal{A}$ .

Two solutions:

- 1 Encoding based on Classical Frame Axioms, and
- 2 Encoding based on Explanatory Frame Axioms.



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# Encoding based on the Classical Frame Axioms

In the encoding based on the classical frame axioms,  $TR(\mathcal{F}_i, \mathcal{A}_i, \mathcal{F}_{i+1})$  consists of:

1. **Universal Axioms:** for each action  $A \in \mathcal{A}$

$$A_i \rightarrow \bigwedge_{F \in Pre(A)} F_i$$

$$A_i \rightarrow \bigwedge_{F \in Eff(A)} F_{i+1}$$

$$A_i \rightarrow \bigwedge_{F \in Del(A)} \neg F_{i+1}$$

**Cardinality?** number of fluents mentioned in an operator (usually a small number).

By "Cardinality" here we mean the number of clauses that are produced.

# Encoding based on the Classical Frame Axioms

*Exercise:* write the universal axioms for the TSP problem.

# Encoding based on the Classical Frame Axioms

## 2. Classical Frame Axioms: for each action $A \in \mathcal{A}$

- $A_i \rightarrow \bigwedge_{F \notin \text{Eff} \cup \text{Del}} F_{i+1} \leftrightarrow F_i$

- **Cardinality?**

## 3. At-least-one Axioms:

- $\bigvee_{a \in \mathcal{A}} A_i$

- **Cardinality?** =1

# Encoding based on the Classical Frame Axioms

*Questions:*

- 1 Do we always need CFA?
- 2 Do we always need ALO axiom?
- 3 Do we need AMO axioms?

# Encoding based on the Classical Frame Axioms

*Exercise:* write classical frame axioms for the TSP.

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# Encoding based on the Explanatory Frame Axioms

In the encoding based on the classical frame axioms,  $TR(\mathcal{F}_i, \mathcal{A}_i, \mathcal{F}_{i+1})$  consists of:

1. **Universal Axioms:** for each action  $A \in \mathcal{A}$

$$A_i \rightarrow \bigwedge_{F \in Pre(A)} F_i$$

$$A_i \rightarrow \bigwedge_{F \in Eff(A)} F_{i+1}$$

$$A_i \rightarrow \bigwedge_{F \in Del(A)} \neg F_{i+1}$$

**Cardinality?** number of fluents mentioned in an operator (usually a small number).

||+||+||



# Encoding based on the Explanatory Frame Axioms

## 2. Explanatory Frame Axioms: for all fluents $F \in \mathcal{F}$ ,

- $(F_i \wedge \neg F_{i+1}) \rightarrow \bigvee_{A \in \mathcal{A}: F \in \text{Del}(A)} A_i$
- $(\neg F_i \wedge F_{i+1}) \rightarrow \bigvee_{A \in \mathcal{A}: F \in \text{Eff}(A)} A_i$
- **Cardinality?**

$$2^{*|\mathcal{F}|}$$

# Encoding based on the Explanatory Frame Axioms

## 3. Conflict Exclusion Axioms: for all $A, A' \in \mathcal{A}$ such that

- $A \neq A'$  and
- $Pre(A) \cap Del(A') \neq \emptyset$  or
- $Pre(A') \cap Del(A) \neq \emptyset$

MAB: P: ATA  
E: ATB  
D: ATA  
MAC: P: ATA  
E: ATC  
D: ATA

we enforce

- $\neg(A_i \wedge A'_i)$
- **Cardinality?**

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# Encoding based on the Explanatory Frame Axioms

*Questions:*

- Do we always need EFA axioms?
- Do we always need CEA axioms?

# Encoding based on the Explanatory Frame Axioms

*Exercise:* write explanatory frame axioms for the TSP.

# Encoding based on the Explanatory Frame Axioms

*Exercise:* write mutex axioms for the TSP.

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# Remarks on the encodings

- The classical encoding allows only for **sequential** execution of actions;
  - ▶ Exercise: explain why
- The explanatory encoding allows for the **parallel** execution of non-conflicting actions;
  - ▶ Exercise: explain why
- The explanatory encoding leads to far **more efficient** planning systems: a plan with  $n$  actions requires fixing the bound to
  - ▶  $n$  in the classical encoding, and
  - ▶  $\leq n$  (but often it is  $\ll n$ ) in the explanatory encoding.

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# Encoding Initial and Goal states

Consider a planning problem  $\Pi$  and an horizon  $n$ .

- **Initial State Axioms:** The initial state  $I \subseteq \mathcal{F}$  is encoded as
  - ▶  $I(\mathcal{F}_0) = \bigwedge_{F \in I} F_0 \wedge \bigwedge_{F \notin I} \neg F_0$ ;
  - ▶ **Cardinality?**
- **Goal State Axioms :** The formula encoding the goal state  $G$  is
  - ▶  $G(\mathcal{F}_n) = \bigwedge_{F \in G} F_n$ ;
  - ▶ **Cardinality?** small.

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# Putting everything together

Let  $TR(\mathcal{F}_i, \mathcal{A}_i, \mathcal{F}_{i+1})$  be defined using either the classical or the explanatory frame axioms.

$$\Pi_n = I(\mathcal{F}_0) \wedge \bigwedge_{i=0}^{n-1} TR(\mathcal{F}_i, \mathcal{A}_i, \mathcal{F}_{i+1}) \wedge G(\mathcal{F}_n)$$

**Properties:** For any planning problem  $\Pi$  and bound  $n$ ,

- 1 **any model** of  $\Pi_n$  corresponds to a **valid plan** of  $\Pi$ , and
- 2 **any valid plan with bound  $n$**  of  $\Pi$  corresponds to a **model** of  $\Pi_n$ .

# Recap

Formulate a **planning problem**  $\Pi$  as a **SAT problem** by:

- 1 Fixing a bound  $n$  on the "length" of the solution we are looking for
- 2 Building a formula  $\Pi_n$  that encodes the planning problem with bound  $n$
- 3 Calling a satisfiability decision procedure to determine if  $\Pi_n$  is satisfiable
- 4 If  $\Pi_n$  is satisfiable, a plan is extracted from the satisfying assignment of  $\Pi_n$
- 5 If  $\Pi_n$  is unsatisfiable,  $n$  can be incremented.

# But ...

... what happens if  $\Pi$  is not solvable?

... or, how can we fix an upper bound on  $n$ ?

# Reachability diameter

How large could  $n$  be?

- we would like it to be big enough to visit all reachable states but...
- we would like to be able to solve the resulting formula!

We call **reachability diameter** of  $\Pi$  the minimal number of steps required for reaching all reachable states.

*Question:* consider a planning problem  $\Pi$  whose states are defined by a set of Boolean variables  $F$ . How many steps do we need to visit all states in the worst case?

# Reachability diameter

Clearly, setting  $n = 2^{|\mathcal{F}|}$  is not an option:

↪ solver would choke and die for any non-trivial problem

Solution:

- sacrifice completeness for practical viability
- start with  $n = 0$  and increase until either goal is reached or upper bound is reached
- if  $\Pi_n$  is UNSAT within  $n$ , a plan may still exist for longer horizons.

# References

Want to know more about Planning as SAT?

Have a look at **The Handbook of Satisfiability**, there's a full chapter on Planning as SAT!

Additionally, have a look at the following link: it provides useful resources for Planning as SAT (and more)

`https://users.aalto.fi/~rintanj1/satplan.html`