

## Lecture 8: Congestion Minimization

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## 1 Integer Programming and Linear Programming

**Integer (linear) programming (IP)** In an IP problem, we want to find an *integral* point that maximizes/minimizes a linear objective function under a few linear constraints.

$$\begin{aligned}
 & \max_{x \in \mathbb{Z}^n} && c_1 x_1 + \cdots + c_n x_n && \text{(objective function)} \\
 & \text{subject to} && a_{11} x_1 + \cdots + a_{1n} x_n \leq b_1 \\
 & && \vdots && \\
 & && a_{m1} x_1 + \cdots + a_{mn} x_n \leq b_m && \text{(constraints)} \\
 & && x_1, \dots, x_n \geq 0
 \end{aligned}$$

Let  $A \in \mathbb{R}^{m \times n}$ ,  $b \in \mathbb{R}^m$ , and  $c \in \mathbb{R}^n$ . In the matrix form, IP can be written as follows.

$$\begin{aligned}
 & \max_{x \in \mathbb{Z}^n} && c^\top x \\
 & \text{subject to} && Ax \leq b \\
 & && x \geq 0
 \end{aligned}$$

If  $x$  is further restricted to  $\{0, 1\}^n$ , then it is called a 0/1 IP problem.

*Remark 1.* 0/1 IP is NP-complete.

**Example 2.** Let  $G = (V, E)$  be an undirected graph. A vertex cover  $S$  of  $G$  is a subset of vertices such that every edge has at least one endpoint from  $S$ . We can find a minimum vertex cover by solving the following 0/1 IP.

$$\begin{aligned}
 & \min && \sum_{v \in V} x_v \\
 & \text{subject to} && x_u + x_v \geq 1, \quad \forall uv \in E \\
 & && x_v \in \{0, 1\}, \quad \forall v \in V
 \end{aligned}$$

Each  $x_v$  indicates whether  $v$  is inside the vertex cover or not. In particular, under these constraints the set  $S = \{v \in V : x_v = 1\}$  is indeed a vertex cover. The objective function  $\sum_{v \in V} x_v$  equals the size of  $S$ , which we want to minimize. Since finding a minimum vertex cover is NP-complete, this shows that 0/1 IP is NP-complete.

**Linear programming (LP)** In an LP problem, we want to find a point in  $\mathbb{R}^n$  that maximizes/minimizes a linear objective function under a few linear constraints. Let  $A \in \mathbb{R}^{m \times n}$ ,  $b \in \mathbb{R}^m$ , and  $c \in \mathbb{R}^n$ . In the matrix form, LP can be written as follows.

$$\begin{aligned}
 & \max_{x \in \mathbb{R}^n} && c^\top x \\
 & \text{subject to} && Ax \leq b \\
 & && x \geq 0
 \end{aligned}$$

*Remark 3.* LP can be solved in polynomial time. Examples of algorithms for LP include the simplex algorithm and the ellipsoid algorithm.

## 2 Congestion Minimization Problem

In the congestion minimization problem, we are given a directed graph  $G = (V, E)$  and  $k$  source-sink pairs  $(s_1, t_1), \dots, (s_k, t_k)$ . Our goal is to find  $k$  paths  $p_1, \dots, p_k$  where each  $p_i$  is from  $s_i$  to  $t_i$ , such that the congestion of these paths is minimized. Here, the congestion of an edge  $e$  is defined by

$$\text{cong}(e) = |\{i \in [k] : e \in p_i\}| = \text{number of paths using } e,$$

and the congestion of paths  $p_1, \dots, p_k$  is defined by

$$\text{congestion} = \max_{e \in E} \text{cong}(e).$$

Let  $\mathcal{P}_i$  denote the set of all paths from  $s_i$  to  $t_i$  for every  $i \in [k]$ . For each path  $p \in \bigcup_{i=1}^k \mathcal{P}_i$ , let  $x_p$  be an indicator variable such that  $x_p = 1$  if the path  $p$  is used and  $x_p = 0$  otherwise. Let  $W \in \mathbb{N}^+$  denote the congestion of paths that we want to minimize. The congestion minimization problem can be solved by the following IP.

$$\begin{aligned} \min \quad & W && \text{(IP for Congestion Minimization)} \\ \text{subject to} \quad & \sum_{p \in \mathcal{P}_i} x_p = 1, \quad \forall i \in [k] \\ & \sum_{i=1}^k \sum_{p \in \mathcal{P}_i : e \in p} x_p \leq W, \quad \forall e \in E \\ & x_p \in \{0, 1\}, \quad \forall p \in \bigcup_{i=1}^k \mathcal{P}_i \\ & W \in \mathbb{N}^+ \end{aligned}$$

Solving this IP is computationally hard. We adopt the following strategy, which is a common approach in the design of approximation algorithm.

1. *Relaxation*: Solve an LP relaxation of the IP by removing the integral constraint, and obtain an optimal *fractional* solution;
2. *Rounding*: Transform the fractional solution we get into an *integral* solution of the original IP, and hope that it solves the IP approximately.

**LP relaxation** We relax the integral constraints  $x_p \in \{0, 1\}$  to  $x_p \in [0, 1]$  and  $W \in \mathbb{N}^+$  to  $W \geq 1$ .

$$\begin{aligned} \min \quad & W && \text{(LP Relaxation)} \\ \text{subject to} \quad & \sum_{p \in \mathcal{P}_i} x_p = 1, \quad \forall i \in [k] \\ & \sum_{i=1}^k \sum_{p \in \mathcal{P}_i : e \in p} x_p \leq W, \quad \forall e \in E \\ & 0 \leq x_p \leq 1, \quad \forall p \in \bigcup_{i=1}^k \mathcal{P}_i \\ & W \geq 1 \end{aligned}$$

Notice that there could be exponentially many variables in this LP relaxation since the number of paths from  $s_i$  to  $t_i$  can be exponentially large. We shall explain how to solve this LP relaxation efficiently later.

The following observation is important to us.

**Fact 4.** Let  $(x_{\text{OPT}}^{\text{IP}}, W_{\text{OPT}}^{\text{IP}})$  denote an optimal (integral) solution to the IP for congestion minimization, and let  $(x_{\text{OPT}}^{\text{LP}}, W_{\text{OPT}}^{\text{LP}})$  denote an optimal (fractional) solution to the LP relaxation. Then we have

$$W_{\text{OPT}}^{\text{IP}} \geq W_{\text{OPT}}^{\text{LP}}.$$

**Randomized rounding** Write  $(x, W) = (x_{\text{OPT}}^{\text{LP}}, W_{\text{OPT}}^{\text{LP}})$  for simplicity. Our randomized rounding algorithm is given below.

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**Algorithm 1** Randomized rounding

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**Input:**  $(x, W) = (x_{\text{OPT}}^{\text{LP}}, W_{\text{OPT}}^{\text{LP}})$  an optimal (fractional) solution to the LP relaxation

**for** each  $i \in [k]$  **do**

$(x_p)_{p \in \mathcal{P}_i}$  forms a distribution over  $\mathcal{P}_i$  (since  $\sum_{p \in \mathcal{P}_i} x_p = 1$ ), and we choose a path  $p_i \in \mathcal{P}_i$  randomly from this distribution; that is

$$\Pr(\text{choose } p_i) = x_{p_i}, \quad \forall p_i \in \mathcal{P}_i$$

**end for**

**return**  $p_1, \dots, p_k$

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**Lemma 5.** For every edge  $e \in E$ , we have

$$\Pr\left(\text{cong}(e) \geq \frac{C \log n}{\log \log n} W\right) \leq \frac{1}{2n^2}$$

where  $C > 0$  is a large absolute constant.

Given the lemma, we are able to bound the congestion of paths we get via randomized rounding. Recall that  $\text{congestion} = \max_{e \in E} \text{cong}(e)$ . We deduce that

$$\begin{aligned} \Pr\left(\text{congestion} \geq \frac{C \log n}{\log \log n} W_{\text{OPT}}^{\text{IP}}\right) &\leq \Pr\left(\text{congestion} \geq \frac{C \log n}{\log \log n} W_{\text{OPT}}^{\text{LP}}\right) && \text{(Fact 4)} \\ &\leq \sum_{e \in E} \Pr\left(\text{cong}(e) \geq \frac{C \log n}{\log \log n} W_{\text{OPT}}^{\text{LP}}\right) && \text{(Union Bound)} \\ &\leq |E| \cdot \frac{1}{2n^2} && \text{(Lemma 5)} \\ &\leq \frac{1}{2}. \end{aligned}$$

Therefore, with probability at least  $1/2$ , the congestion of paths we find is at most  $\frac{C \log n}{\log \log n} W_{\text{OPT}}^{\text{IP}}$  where  $W_{\text{OPT}}^{\text{IP}}$  is the minimum congestion. Namely, we can achieve an approximation ratio of  $C \log n / \log \log n$  with high probability.

It remains to prove [Lemma 5](#). We shall use the following version of Chernoff bounds which is suitable when the deviation is large.

**Lemma 6** (Chernoff Bounds). Let  $X_1, \dots, X_n$  be independent random variables taking values in  $[0, 1]$ . Let  $X = \sum_{i=1}^n X_i$  be their sum with mean  $\mu = \mathbb{E}X = \sum_{i=1}^n \mathbb{E}X_i$ . Then we have

$$\forall \delta \geq 0: \Pr(X \geq (1 + \delta)\mu) \leq \left(\frac{e^\delta}{(1 + \delta)^{1 + \delta}}\right)^\mu \leq \left(\frac{e}{1 + \delta}\right)^{(1 + \delta)\mu};$$

$$\text{Equivalently, } \forall a \geq \mu: \Pr(X \geq a) \leq \left(\frac{e\mu}{a}\right)^a.$$

*Proof of Lemma 5.* Let  $X_i$  be an indicator random variable such that  $X_i = 1$  if  $e \in p_i$  and  $X_i = 0$  otherwise. Note that  $X_1, \dots, X_k$  are jointly independent. Then we have

$$X = \sum_{i=1}^k X_i = \text{cong}(e).$$

Notice that

$$\mathbb{E}X_i = \Pr(e \in p_i) = \sum_{p_i \in \mathcal{P}_i: e \in p_i} \Pr(\text{choose } p_i) = \sum_{p_i \in \mathcal{P}_i: e \in p_i} x_{p_i}.$$

Therefore, by the constraint of LP we have

$$\mathbb{E}X = \sum_{i=1}^k \mathbb{E}X_i = \sum_{i=1}^k \sum_{p_i \in \mathcal{P}_i: e \in p_i} x_{p_i} \leq W$$

We deduce from the Chernoff bound (Lemma 6) that

$$\begin{aligned} \Pr\left(X \geq \frac{C \log n}{\log \log n} W\right) &\leq \left(\frac{e \mathbb{E}X}{\frac{C \log n}{\log \log n} W}\right)^{\frac{C \log n}{\log \log n} W} && \text{(Chernoff Bound (Lemma 6))} \\ &\leq \left(\frac{\log \log n}{\log n}\right)^{\frac{C \log n}{\log \log n}} && (\mathbb{E}X \leq W, e \leq C, W \geq 1) \\ &\leq \left(\frac{1}{\sqrt{\log n}}\right)^{\frac{C \log n}{\log \log n}} && (\log \log n \leq \sqrt{\log n} \text{ when } n \text{ is sufficiently large}) \\ &= e^{-\frac{1}{2} \log \log n \cdot \frac{C \log n}{\log \log n}} && \leq \frac{1}{2n^2}, \end{aligned}$$

where  $C > 0$  is a large constant independent of  $n$ . □

### 3 Solving LP Relaxation

We give a compact representation of the original LP which contains polynomially many variables and constraints, and hence can be solved in polynomial time. For every vertex  $v$ , let  $E_{\text{in}}(v)$  be the set of edges directed into  $v$ , and  $E_{\text{out}}(v)$  the set of edges directed out of  $v$ .

$$\begin{aligned} &\min \quad W && \text{(Compact Representation)} \\ \text{subject to} \quad &\sum_{e \in E_{\text{in}}(v)} x_e^i = \sum_{e \in E_{\text{out}}(v)} x_e^i, \quad \forall i \in [k], \forall v \in V \setminus \{s_i, t_i\} \\ &\sum_{e \in E_{\text{out}}(s_i)} x_e^i = 1, \quad \forall i \in [k] \\ &\sum_{e \in E_{\text{in}}(t_i)} x_e^i = 1, \quad \forall i \in [k] \\ &\sum_{i=1}^k x_e^i \leq W, \quad \forall e \in E \\ &0 \leq x_e^i \leq 1, \quad \forall i \in [k], \forall e \in E \\ &W \geq 1 \end{aligned}$$

**Fact 7.** *The two LPs are equivalent.*

See [Michael Dinitz's note](#) for details.