Xinyue LIU (刘心悦)

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EDUCATION BACKGROUND

Ph.D. University at Buffalo, SUNY, Buffalo, NY

2021 - Current

Advised by Lukasz Ziarek

Department of Computer Science and Engineering

B.S. Nanjing University, Nanjing, China

2016 - 2020

Department of Computer Science and Technology

GPA: 4.26/5.0

PROFESSIONAL SKILLS

Computer languages: C++, Python, JavaScript, R, Lua, HTML, C#, WebAssembly, Shell, Perl

HONORS AND AWARDS

Freshman Scholarship, Nanjing University
People's Scholarship (Level-3), Nanjing University

2016

2016 - 2020

PUBLICATIONS

X. Liu, Yanhui Li, "Is Bigger Data Better for Defect Prediction: Examining the Impact of Data Size on Supervised and Unsupervised Defect Prediction," 12 pages, Sep. 2019, WISA 2019

A. Romano, X. Liu, Y. Kwon, W. Wang, "An Empirical Study of Bugs in WebAssembly Compilers," 2021 36th IEEE/ACM International Conference on Automated Software Engineering (ASE), 2021, pp. 42-54, doi: 10.1109/ASE51524.2021.9678776. (Acceptance: 19.2%, 82/427)

Y. Yan, Y. Zheng, **X. Liu**, N. Medvidovic, W. Wang, "AdHere: Automated Detection and Repair of Intrusive Ads," 2023 45th IEEE/ACM International Conference on Software Engineering (ICSE), 2021. (Acceptance: 26%, 209/796)

(Another two first-author papers are currently under review.)

INTERNSHIP

Game Developer, TiMi J5 Studio, Tencent, China

June – Sep. 2019

- Participated in developing a major online game and was responsible for building the game's combat logic.
- Produced an efficient development tool to speed up the product iteration process.

EXTRACURRICULAR ACTIVITY

Phantom Magic Club, Nanjing University, Minister	Sep. 2017 – June 2018
Volleyball Team, Nanjing University, Captain	Sep. 2017 – June 2018
Student Union, Nanjing University, Member	Oct. 2016 – June 2017

TEACHING EXPERIENCE

University at Buffalo, SUNY, Buffalo, NY

Sep. 2021 – June 2023

Teaching Assistant of Graduate-level Algorithm Analysis Course, Prof. Xin (Roger) He