Xinyue LIU (刘心悦)

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Personal Website: https://aaronxyliu.github.io/about-me

EDUCATION BACKGROUND

Ph.D. University at Buffalo, SUNY, New York, USA (CS Ranking: No.74 worldwide) 2021 - Current Interested in software engineering on web applications; advised by Lukasz Ziarek Department of Computer Science and Engineering B.S. 2016 - 2020Nanjing University, Nanjing, China Department of Computer Science and Technology

GPA: 4.26/5.0

PROFESSIONAL SKILLS

Computer languages: C++, Python, JavaScript, R, Lua, HTML, C#, WebAssembly, Shell, Perl, Go, OCaml

HONORS AND AWARDS

Freshman Scholarship, Nanjing University People's Scholarship (Level-3), Nanjing University 2016

2016 - 2020

PUBLICATIONS

X. Liu, L. Ziarek, "PTV: Better Version Detection on JavaScript Web Library Based on Unique Subtree Mining," The ACM International Conference on the Foundations of Software Engineering (FSE 2025). CCF-A

X. Liu, Z. Song, W. Fang, W. Yang, W. Wang, "WEFix: Intelligent Automatic Generation of Explicit Waits for Efficient Web End-to-End Flaky Tests," The Web Conference 2024 (WWW 2024). (Acceptance: 20.2%, 405/2008) CCF-A

X. Liu, L. Ziarek, "PTdetector: An Automated JavaScript Front-end Library Detector," 38th IEEE/ACM International Conference on Automated Software Engineering (ASE2023). (Acceptance: 21%, 103/629) CCF-A

Y. Yan, Y. Zheng, X. Liu, N. Medvidovic, W. Wang, "AdHere: Automated Detection and Repair of Intrusive Ads," 45th IEEE/ACM International Conference on Software Engineering (ICSE 2021). (Acceptance: 26%, 209/796) CCF-A

A. Romano, X. Liu, Y. Kwon, W. Wang, "An Empirical Study of Bugs in WebAssembly Compilers," 36th IEEE/ACM International Conference on Automated Software Engineering (ASE 2021). (Acceptance: 19.2%, 82/427) CCF-A

X. Liu, Yanhui Li, "Is Bigger Data Better for Defect Prediction: Examining the Impact of Data Size on Supervised and Unsupervised Defect Prediction," 12 pages, Sep. 2019, WISA 2019 CCF-C

INTERNSHIP

Game Developer, TiMi J5 Studio, Tencent, China

June – Sep. 2019

- Participated in developing a major online game and was responsible for building the game's combat logic.
- Produced an efficient development tool to speed up the product iteration process.

EXTRACURRICULAR ACTIVITY

Phantom Magic Club, Nanjing University, Minister

Sep. 2017 – June 2018

Volleyball Team, Nanjing University, Captain

Sep. 2017 – June 2018

TEACHING EXPERIENCE

University at Buffalo, SUNY, Buffalo, NY

Teaching Assistant of Graduate-level Algorithm Analysis Course, Prof. Xin (Roger) He

Sep. 2021 – June 2023