Aaron Moseley

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https://aaronmoseley.github.io/ https://github.com/AaronMoseley https://www.linkedin.com/in/aaron-moseley/

TECHNICAL SKILLS

Languages: C++, C#, Python, Java, C, HTML, CSS, JavaScript, PHP, LaTeX, AMPL, Bash, MATLAB

Frameworks/Libraries: .NET, PyTorch, sklearn, D2L, H5py, NiBabel, ROOT

Tools: Google Colab, Git/GitHub, Linux, Unity, Arduino, Anaconda, RapidAPI, Vim, Weights and Biases

EDUCATION

University of Kentucky - Bachelor's of Science in Computer Science and Mathematics

Lexington, KY, August 2020-May 2024 (Anticipated)

- GPA: 3.95 / 4.0
- GRE: 169 Quantitative, 160 Verbal, 5.0 Writing
- Lewis Honors College, Competitive Programming Team
- Dean's List Fall 2020-Fall 2022, Provost Scholarship, Lester Engineering Scholarship

Liberal Arts Academy at Henry Clay High School

Lexington, KY, August 2016-May 2020

- Unweighted GPA: 3.97 / 4.0
- ACT: 35
- National AP Scholar, National Merit Scholar Commended Student, National Honors Society

RESEARCH EXPERIENCE

University of Kentucky - Machine Learning Undergraduate Research Assistant

Lexington, KY - January 2023-Current

- Developing medical image segmentation model for LiTS dataset based on UNet architecture
- Using PyTorch, Google Colab, D2L, and Weights and Biases to create and evaluate image analysis model
- Using progressive training, focal cross-entropy loss, and image augmentation to improve model

University of Kentucky - Nuclear Physics Undergraduate Research Assistant

Lexington, KY - August 2022-Current

- Poster: https://drive.google.com/file/d/1BaTLfLOXwSeDJRlBpeBJ-i0gPv_Hdnof/view?usp=share_link
- Utilized C++ and ROOT framework to create high-speed data acquisition system for NOPTREX experiment investigating gamma radiation emission from decaying neutrons
- Results validated in successful test on J-PARC particle accelerator
- Presenting project at NCUR and APS conferences in Spring 2023

PROFESSIONAL EXPERIENCE

Infineon - CAD Software Engineering Intern

Lexington, KY - May 2023-August 2023 (Anticipated)

Lockheed Martin Missiles and Fire Control - Engineering and Technology Intern

Lexington, KY - May 2022-August 2022

- Built data analysis and report automation tools using .NET framework and Microsoft Excel
- Completed projects creating over \$33,000 in annual savings and reducing time spent generating reports by more than 90%
- Held secret-level US security clearance (renewable until August 6, 2024)

TEACHING EXPERIENCE

University of Kentucky - Introduction to Software Engineering (CS216) Lab Assistant

Lexington, KY - August 2022-December 2022, January 2023-Current

- Regularly lecturing multiple lab sections on topics including intermediate C++, Unix, and Bash
- Providing individualized help for students during lab and outside of class time
- Holding weekly office hours and grading classwork and exams for more than 30 students

University of Kentucky - Introduction to Program Design (CS215) Lab Assistant

Lexington, KY - January 2022-May 2022

- Provided lab instruction covering introductory C++ in conjunction with course instructor
- Held office hours and graded coursework and exams for over 25 students

FEATURED PROJECTS (full portfolio at https://aaronmoseley.github.io/)

Phantom Mansion: First Place Winner MLH Hackathon

- https://devpost.com/software/phantom-mansion
- Roguelike game that uses graph traversal algorithms to randomly generate levels and control enemy AI
- Includes multiple difficulty levels that impact level generation and enemy behavior
- Presented at University of Kentucky E-Day 2023

Hydraulic Erosion Simulation

- Comprehensive Report:
 - https://drive.google.com/file/d/1pHMd19Bs-4Jv3cBEJRmnnxtJNOazFypg/view?usp=share_link
- Realistically simulates hydraulic erosion on randomized or user-defined terrain
- Implements a Perlin noise procedural generation algorithm that allows for user customization
- Developed in the Unity game engine using C#

Platformer Tech Demo

- Showcases multiple innovative and novel game mechanics that can form the basis of a larger platformer game
- Includes an original grappling hook and advanced player movement systems
- Features intelligent enemy AI that utilize the A* pathfinding algorithm

VOLUNTEERING

University of Kentucky Merit Weekend

Lexington, KY - Spring 2023

- Volunteered at multiple Merit Weekend sessions
- Helped incoming College of Engineering freshmen register for classes
- Estimated Time Commitment: 8 hours

All-Sports Camp

Lexington, KY - Summer 2021

- Worked to provide a free summer camp for children in Lexington
- Taught elementary and preschool-age children multiple sports including soccer, football, basketball, and kickball
- Estimated Time Commitment: 20 hours

God's Pantry

Lexington, KY - Summer/Winter 2020

- Regularly provided groceries to Lexington's underprivileged community
- Worked during COVID pandemic to ensure at-risk people receive food
- Estimated Time Commitment: 25 hours