Aaron Moseley

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PROFESSIONAL EXPERIENCE

Carlson Software

Machine Learning Engineer

August 2024 - Current

May 2024 - August 2024

- **Machine Learning Engineer Intern**
 - Using PyTorch Lightning to discover architecture and training improvements for multiclass image segmentation models applied to satellite imagery, resulting in up to an 18% improvement in Dice coefficient
 - Developing a ground-truth generation application for line detection tasks using PyQt
 - Creating a boundary detection machine learning model in PyTorch for material segmentation in aerial imagery

University of Kentucky

Medical Imaging/Machine Learning Research Assistant

January 2023 - January 2024

- Used PyTorch to develop a novel training approach for image segmentation models, shown to improve over baselines by up to 32.4% across multiple metrics and datasets
- Full paper published at ISBI 2024, poster presented at CCS 2023
- Received Undergraduate Research Fellowship for Fall 2023

Infineon Technologies

Computer Engineering Intern

May 2023 - August 2023

- Developed physical verification rules in SVRF and designed transistor-level validation cells for unit testing
- Utilized computer engineering expertise to resolve physical verification discrepancies in new hardware devices
- Created comprehensive Vim syntax highlighter for SVRF using Vimscript

Lockheed Martin

Software Engineering Intern

May 2022 - August 2022

- Built data analysis and report automation tools using .NET framework and Microsoft Excel
- Led multiple projects creating \$33,000 in annual savings and reducing time spent generating reports by over 90%
- Held secret-level US security clearance

FEATURED PROJECTS (full portfolio)

Deep State-Value Estimation for Long-Term Planning

- A novel reinforcement learning strategy combining deep image analysis models and tree-search algorithms
- Shows to improve over standard tree search by up to 10% in a generic strategy game application

Hyperbolic Relevance Estimation for Improved Semantic Search

- Semantic search model developed in Pytorch leveraging SentenceBERT embeddings and hyperbolic geometry
- Shown to improve semantic representations of sentences by a factor of 2 over baseline Euclidean models

Hydraulic Erosion Simulation

- Realistic simulation of gradual hydraulic erosion in real time on randomized or user-defined terrain
- Implements a Perlin noise procedural generation algorithm and allows for user customization

EDUCATION

University of Kentucky - Bachelor of Science in Computer Science and Mathematics, Summa Cum Laude Lexington, KY August 2020-May 2024

- GPA: 3.97 / 4.0
- Lewis Honors College, Competitive Programming Team (placed 1st in Kentucky at ICPC Regionals 2024), Undergraduate Science Journal Club
- Department of Computer Science Award for Outstanding Academic Achievement, Dean's List for all 8 semesters
- Undergraduate teaching assistant for classes covering Unix, intermediate C++, computer graphics, and UI development

TECHNICAL SKILLS

Languages: C++, C#, Python, Java, C, HTML, CSS, JavaScript, PHP, LaTeX, AMPL, Bash, MATLAB, SVRF Frameworks/Libraries: .NET, PyTorch, PyTorch Ligtning, sklearn, D2L, H5py/HDF5Lib, NiBabel, ROOT, Ot, Windows API Tools: Google Colab, Git/GitHub/Gitea, Linux, Unity, Arduino, Anaconda, RapidAPI, Vim, Weights and Biases