Aaron Moseley

Lexington, KY
amoseley018@gmail.com
(859) 699-8102

https://aaronmoseley.itch.io/
https://github.com/AaronMoseley
https://www.linkedin.com/in/aaron-moseley/

TECHNICAL SKILLS

Languages: C++, C#, Python, Java, C, HTML, CSS, JavaScript, PHP, LaTeX, AMPL, Bash, MATLAB
Frameworks/Libraries: .NET, PyTorch, sklearn, D2L, H5py, NiBabel, ROOT
Tools: Google Colab, Git/GitHub, Linux, Unity, Arduino, Anaconda, RapidAPI, Vim, Weights and Biases

EDUCATION

University of Kentucky - Bachelor's of Science in Computer Science and Mathematics
Lexington, KY, August 2020-May 2024 (Anticipated)
- **GPA: 3.95 / 4.0**
- GRE: 169 Quantitative, 160 Verbal, 5.0 Writing
- Lewis Honors College, Competitive Programming Team
- Dean's List Fall 2020-Fall 2022, Provost Scholarship, Lester Engineering Scholarship

Liberal Arts Academy at Henry Clay High School
Lexington, KY, August 2016-May 2020
- Unweighted GPA: 3.97 / 4.0
- ACT: 35
- National AP Scholar, National Merit Scholar Commended Student, National Honors Society

PROFESSIONAL EXPERIENCE

Infineon - CAD Software Engineering Intern
Lexington, KY - May 2023-August 2023 (Anticipated)

University of Kentucky - Machine Learning Undergraduate Research Assistant
Lexington, KY - January 2023-Current
- Developing medical image segmentation model for LiTS dataset based on UNet architecture
- Using PyTorch, Google Colab, D2L, and Weights and Biases to create and evaluate image analysis model
- Using progressive training, focal cross-entropy loss, and image augmentation to improve model

University of Kentucky - Nuclear Physics Undergraduate Research Assistant
Lexington, KY - August 2022-Current
- Utilized C++ and ROOT framework to create high-speed data acquisition system for NOPTREX experiment investigating gamma radiation emission from decaying neutrons
- Results validated in successful test on J-PARC particle accelerator
- Accepted to present project at NCUR and APS conferences in Spring 2023

University of Kentucky - Introduction to Software Engineering (CS216) Lab Assistant
Lexington, KY - August 2022-December 2022, January 2023-Current
- Regularly lecturing multiple lab sections on topics including intermediate C++, Unix, and Bash
- Providing individualized help for students during lab and outside of class time
- Holding weekly office hours and grading classwork and exams for more than 30 students

Lockheed Martin Missiles and Fire Control - Engineering and Technology Intern
Lexington, KY - May 2022-August 2022
- Built data analysis and report automation tools using .NET framework and Microsoft Excel
- Completed projects creating over $33,000 in annual savings and reducing time spent generating reports by more than 90%
- Held secret-level US security clearance (renewable until August 6, 2024)

University of Kentucky - Introduction to Program Design (CS215) Lab Assistant
Lexington, KY - January 2022-May 2022
- Provided lab instruction covering introductory C++ in conjunction with course instructor
- Held office hours and graded coursework and exams for over 25 students

FEATURED PROJECTS (full portfolio at https://aaronmoseley.itch.io/)

Phantom Mansion: First Place Winner MLH Hackathon
- https://devpost.com/software/phantom-mansion
- Roguelike game that uses graph traversal algorithms to randomly generate levels and control enemy AI
- Includes multiple difficulty levels that impact level generation and enemy behavior
- Presented at University of Kentucky E-Day 2023

Hydraulic Erosion Simulation
- https://aaronmoseley.itch.io/erosion-simulator
- Comprehensive Report: https://drive.google.com/file/d/1pHMd19Bs-4Jv3cBEJRmnnxtJNOazFypq/view?usp=share_link
- Realistically simulates hydraulic erosion on randomized or user-defined terrain
- Implements a Perlin noise procedural generation algorithm that allows for user customization
- Developed in the Unity game engine using C#

Platformer Tech Demo
- https://aaronmoseley.itch.io/rpgtechdemo
- Showcases multiple innovative and novel game mechanics that can form the basis of a larger platformer game
- Includes an original grappling hook and advanced player movement systems
- Features intelligent enemy AI that utilize the A* pathfinding algorithm

VOLUNTEERING

University of Kentucky Merit Weekend
Lexington, KY - Spring 2023
- Volunteering for multiple Merit Weekend sessions
- Helping incoming College of Engineering freshmen register for classes
- Advising new students on how to prepare for and succeed in college
- Estimated Time Commitment: 8 hours

All-Sports Camp
Lexington, KY - Summer 2021
- Worked to provide a free summer camp for children in Lexington
- Helped teach elementary and preschool-age children multiple sports including soccer, football, basketball, and kickball
- Estimated Time Commitment: 20 hours

God's Pantry
Lexington, KY - Summer/Winter 2020
- Regularly provided groceries to Lexington's underprivileged community
- Worked during COVID pandemic to ensure at-risk people receive food
- Estimated Time Commitment: 25 hours