

Sprint 4 Review

Product Name: LifeTracker RPG

Team Name: Three n'a Half Asians

Date: 12/2/2019

Actions to Stop Doing: Creating new branches that are not needed

Actions to Start Doing: Deleting deprecated branches

Actions to Keep Doing: Continue to code together so that we all have a better understanding of our code base.

Work Completed:

For the most part, the user stories for Sprint 4 have been completed. This includes:

- (21) Have the maps activity interact with the firebase databases
- (5) Some way for the user to view and interact with their data (UI)
- (4) Create a unit test that has a user "travel" a given distance, verify that they get experience, and check that their data is added to our firebase tables.

Work Not Completed:

- (13) As a User, I want to find other people's trails, or else I would have to manually scroll over the map to find people's trails
 - Either a list that shows the nearest trails based on location (4)

Work Completion:

- **User Stories:** 30
- **Hours:** 16
- **Days:** 10

Sprint 3 Work Completion:

- User Stories: 20
- Hours: 10
- Days: 10

Sprint 2 Work Completion:

- User stories: 26
- Hours: 12
- Days: 10

Sprint 1 Work Completion:

- User Stories: 21
- Hours: 8
- Days: 10

Average Work Completion:

- ❖ User Stories: 24.25
- ❖ Hours: 11.5
- ❖ Days: 10

Sprint 4 Burnup Chart

