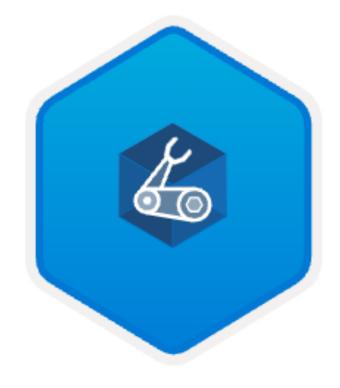
# Migrating your existing ARM Templates and Deployments to Bicep



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Background

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# Agenda



Infrastructure as Code – Overview & Benefits



Bicep – Overview



Azure Resource Manager – Recap



Demos!



Takeaways & Resources



Q & A

## Infrastructure as Code, what is it?

- Represents infrastructure in a:
  - Repeatable
  - Human readable text-based format
  - Modular
  - Declarative (representing the target state)
  - Automated way

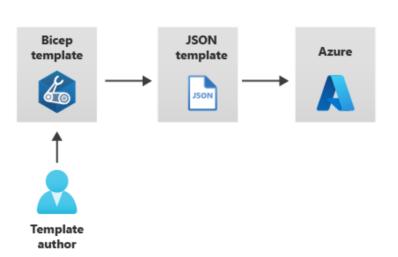
#### What are the benefits?

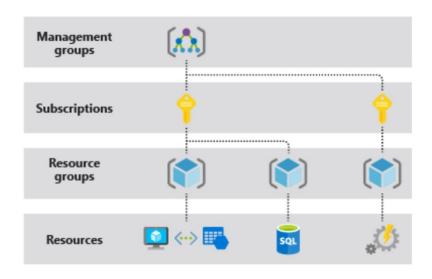
- Higher quality changes
- Allows for standard approved patterns WAF/CAF
- Distributed changes
- Reduced permission requirements
- Less complexity to maintain
- Standardised naming conventions
- Easier to test
- Software based infrastructure deployments

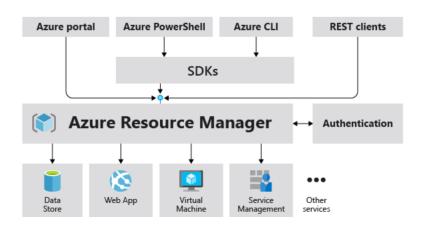
### What is Bicep?

- Resource Manager template language that's used to declaratively deploy Azure resources.
- Intended to be easy to understand and straightforward to learn, regardless of your experience with other programming languages.
- Bicep transpiles into a JSON template prior to submitting to Azure resource manager.









# Azure Resource Manager - Recap

- Deployment and management service for Azure
- Interact using many tools, APIs or SDKs including the Azure portal
- Control and Data plane operations. Use the control plane to manage the resources in your subscription. Use the data plane to access features that are exposed by a resource.



#### Migration To/From -> Bicep/ARM





Using Modules – local and remote



Validation and testing

## Key Takeaways

- 1. Keep your Bicep version updated version 0.17.1 updated monthly
- 2. Use Modules encapsulation, reusability, predictability
- 3. Test your code GitHub Actions
- 4. Validate your code locally Pre-Commit hooks
- 5. Use PSRule to analyse your code (*Ask Bernie White all about it* © )
- 6. Don't hardcode any parameters...set defaults..no passwords!!!
- 7. Use 'main.bicep' as your main template per stack/deployment
- 8. Use "what-if" to evaluate changes between deployments
- 9. Unit test your Bicep code Benchpress & others
- 10. Follow Microsoft best practices for developing Bicep templates
- 11. Visual Studio Code is your friend..its free!
- 12. Automate all the things

#### Resources

- 1. Bicep Releases <a href="https://github.com/Azure/bicep/releases">https://github.com/Azure/bicep/releases</a>
- 2. Common Azure Resource Modules Library (CARML) <a href="https://aka.ms/carml/">https://aka.ms/carml/</a>
- 3. GitHub Actions <a href="https://learn.microsoft.com/en-au/training/modules/test-bicep-code-using-github-actions/">https://learn.microsoft.com/en-au/training/modules/test-bicep-code-using-github-actions/</a>
- 4. Bicep PreCommit hooks <a href="https://github.com/Azure4DevOps/check-azure-bicep">https://github.com/Azure4DevOps/check-azure-bicep</a>
- 5. PSRule <a href="https://azure.github.io/PSRule.Rules.Azure/using-bicep/">https://azure.github.io/PSRule.Rules.Azure/using-bicep/</a>
- 6. Benchpress Unit Testing Framework <a href="https://github.com/azure/benchpress">https://github.com/azure/benchpress</a>
- 7. Microsoft best practices for developing Bicep templates: <a href="https://learn.microsoft.com/en-us/azure/azure-resource-manager/bicep/best-practices">https://learn.microsoft.com/en-us/azure/azure-resource-manager/bicep/best-practices</a>
- 8. Bicep Community Call Sign up: <a href="https://aka.ms/armnews">https://aka.ms/armnews</a>



Thank you & Q/A