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/*
Basic matrix-matrix multiplication for HPSC OpenMP Assignment
Michael Oberg, modified from code provided by Ian Karlin

HPSC
Aaron Holt
Assignment 9
*/

#include <stdio.h>
#include <sys/time.h>
#include <sys/types.h>
#include <stdlib.h>

char *program = "OpenMP-manual";

double calctime(struct timeval start, struct timeval end)
{
    double time = 0.0;

    //struct timeval {
    //    time_t      tv_sec;      /* seconds */
    //    suseconds_t tv_usec;     /* microseconds */
    //};
    time = end.tv_usec - start.tv_usec;
    time = time/1000000;
    time += end.tv_sec - start.tv_sec;

    return time;
}

int main()
{
    int    i, j, k;
    int    n = 1024;
    double *A;
    double *B;
    double *C;

    double time;
    struct timeval start;
    struct timeval end;

    A = malloc(n*n*sizeof(double));
    B = malloc(n*n*sizeof(double));
    C = malloc(n*n*sizeof(double));

    // Initialize arrays
    for(i = 0; i < n; i++)
        for(j = 0; j < n; j++)
        {
            A[i*n + j] = 0.0;
            B[i*n + j] = i + j*n;
            C[i*n + j] = i*n + j;
        }

    int num_threads;
    num_threads = 8;

    // while(num_threads < 66){
    //     // timed loop
    //     gettimeofday(&start, NULL);
    //     /* Insert OpenMP #pragma(s) here */
    //     omp_set_dynamic(0); // Explicitly disable dynamic teams
    //     omp_set_num_threads(num_threads); // Set number of threads for parallel regions to 8
    //     #pragma omp parallel shared(A, B, C, num_threads) private(i, j, k)
```

```
#pragma omp for nowait
for (i = 0; i < n; i++)
    for(j = 0; j < n; j++)
        for(k = 0; k < n; k++)
            A[i*n + j] += B[i*n + k] * C[j*n + k];

num_threads = omp_get_max_threads();
gettimeofday(&end, NULL);

// calc & print results
time = calctime(start, end);
printf("%s multiplication time: %lf(s) for size: %dx%d\n", program, time, n,
n);
printf("Num threads = %i\n", num_threads);
// num_threads = num_threads*2;

// }

return 0;
}
```

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#include <stdio.h>
#include <sys/time.h>
#include <sys/types.h>
#include <stdlib.h>

char *program = "OpenMP-compiletime";

double calctime(struct timeval start, struct timeval end)
{
    double time = 0.0;

    //struct timeval {
    //    time_t      tv_sec;      /* seconds */
    //    suseconds_t tv_usec;     /* microseconds */
    //};
    time = end.tv_usec - start.tv_usec;
    time = time/1000000;
    time += end.tv_sec - start.tv_sec;

    return time;
}

int main()
{
    int    i, j, k;
    int    n = 1024;
    double *A;
    double *B;
    double *C;

    double time;
    struct timeval start;
    struct timeval end;

    A = malloc(n*n*sizeof(double));
    B = malloc(n*n*sizeof(double));
    C = malloc(n*n*sizeof(double));

    // Initialize arrays
    for(i = 0; i < n; i++)
        for(j = 0; j < n; j++)
        {
            A[i*n + j] = 0.0;
            B[i*n + j] = i + j*n;
            C[i*n + j] = i*n + j;
        }

    int num_threads;
    // num_threads = 1;

    // while(num_threads < 66){
    //     // timed loop
    //     gettimeofday(&start, NULL);
    //     /* Insert OpenMP #pragma(s) here */
    //     // omp_set_dynamic(0);      // Explicitly disable dynamic teams
    //     // omp_set_num_threads(num_threads); // Set number of threads for parallel
    //     to 8
    //     #pragma omp parallel shared(A, B, C, num_threads) private(i, j, k)
    //     #pragma omp for schedule(static) nowait
    //     for (i = 0; i < n; i++)
    //         for(j = 0; j < n; j++)
    //             for(k = 0; k < n; k++)
```

```
        A[i*n + j] += B[i*n + k] * C[j*n + k];

    num_threads = omp_get_max_threads();
    gettimeofday(&end, NULL);

    // calc & print results
    time = calctime(start, end);
    printf("%s multiplication time: %lf(s) for size: %dx%d\n", program, time, n,
n);

    printf("Num threads = %i\n", num_threads);
    // num_threads = num_threads*2;

    // }

    return 0;
}
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 */

#include <stdio.h>
#include <sys/time.h>
#include <sys/types.h>
#include <stdlib.h>

char *program = "OpenMP-runtime";

double calctime(struct timeval start, struct timeval end)
{
    double time = 0.0;

    //struct timeval {
    //    time_t      tv_sec;      /* seconds */
    //    suseconds_t tv_usec;     /* microseconds */
    //};
    time = end.tv_usec - start.tv_usec;
    time = time/1000000;
    time += end.tv_sec - start.tv_sec;

    return time;
}

int main()
{
    int    i, j, k;
    int    n = 1024;
    double *A;
    double *B;
    double *C;

    double time;
    struct timeval start;
    struct timeval end;

    A = malloc(n*n*sizeof(double));
    B = malloc(n*n*sizeof(double));
    C = malloc(n*n*sizeof(double));

    // Initialize arrays
    for(i = 0; i < n; i++)
        for(j = 0; j < n; j++)
        {
            A[i*n + j] = 0.0;
            B[i*n + j] = i + j*n;
            C[i*n + j] = i*n + j;
        }

    int num_threads;
    // num_threads = 1;

    // while(num_threads < 66){
    //     // timed loop
    //     gettimeofday(&start, NULL);
    //     /* Insert OpenMP #pragma(s) here */
    //     // omp_set_num_threads(num_threads); // Set number of threads for parallel
regions to 8
    #pragma omp parallel shared(A, B, C, num_threads) private(i, j, k)
    #pragma omp for schedule(dynamic) nowait
    for (i = 0; i < n; i++)
        for(j = 0; j < n; j++)
            for(k = 0; k < n; k++)
                A[i*n + j] += B[i*n + k] * C[j*n + k];

    num_threads = omp_get_max_threads();
    gettimeofday(&end, NULL);

    // calc & print results
    time = calctime(start, end);
    printf("%s multiplication time: %lf(s) for size: %dx%d\n", program, time, n,
n);

    printf("Num threads = %i\n", num_threads);
    // num_threads = num_threads*2;

    // }

    return 0;
}
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