# American Martial Arts Academy Clarkston School Student Reference Manual

# Moo Duk Kwan Tang Soo Do

**Grand Master Leo Mayer, 8th Dan** 

**Location: Clarkston Community Education** 

6558 Waldon Road Clarkston MI





#### **WELCOME!**

On behalf of our instructors and students, welcome to the American Martial Arts Academy! We are very pleased that you have chosen AMAA for your martial arts training. AMAA teaches the Tang Soo Do style of Moo Duk Kwan. Our goal is to teach the techniques, history, and tradition of Tang Soo Do in a safe and wholesome environment.

Should you have any questions about our classes, our art, please contact one of our instructors or our qualified black belts.

# **Director / Master Instructor**

Grand Master Leo Mayer, 8th Dan

#### **Manager**

Will Haverty 2<sup>nd</sup> Dan

#### **Assistant Manger**

John Accomando 2<sup>nd</sup> Dan

#### **Instructors**

Isaac Accomando 3<sup>rd</sup> Dan



### Notes to parents/students

On days when Clarkston Community Schools are cancelled, class will be cancelled as well.

Please be prompt in picking up your child after class.

Adults and children alike are asked not to climb on sections of bleacher that are not fully extended for use!

When entering the dojang, all students must face into the gym, pause, and bow. This must be repeated upon leaving the dojang.

All students must sign in when arriving each night. This is our official record of attendance. Everyone should be signed in before class begins.

If students arrive after class has begun, they should go quickly and quietly to the back of the class, come to attention, raise their right hand, and wait for the instructor to bow them in.

Full uniforms are expected to be worn to each class. Missing pieces to your uniforms are 25 pushups prior to class starting. In the even you leave part of your uniform, belt, or sparring gear after class, it is 25 pushups, per item, for its return. If your sparring gear does not have your name on it, and it is left behind after class, it is 50 pushups, per item, for its return.

All students should bring sparring gear to every class! We will often use the gear in our drills.

Students in the class should enter the gym upon arriving and begin to warm up, practice, etc. This is a great time to get extra practice and help from a higher-ranking student!



Parents may take pictures with their phones during class; however, they must stay in the bleachers.

Please work with your student to practice 1-2 times per week, (15 minutes minimum each time) outside of class time. This is necessary in order to build the skill level required for testing.

## Rules of the dojang

- 1. Safety of our students is the number one priority!
- 2. Always bow when entering and leaving the dojang.
- 3. Gum, candy, and other food are not allowed in the dojang area.
- 4. Shoes should not be worn in the training area (except martial arts training shoes).
- 5. Uniforms should be kept clean, neat, and orderly at all times. If desired, only a WHITE T-shirt may be worn under the dobok.
- 6. Jewelry must not be worn while training or testing (except wedding bands)
- 7. Respect others at all times. All martial artists, especially those of higher rank, should be addressed as 'sir' or 'ma'am'.
- 8. Class is scheduled to begin and end promptly at the announced times. Please be on time, prepared, and ready to go.



### **Standard Class Outline**

This is an example of a typical class session. Specific content of the training segments will vary through the session according to the class schedule contained earlier in this manual.

End of class

Lineup – rank order, 10 across, arms width apart.
Two large steps between rows.
Bow to instructor, bow to flags
Warm-up
Stretching – standard list
Fitness segment
Training segment #1
Training segment #2
Warm down/stretching (announcements)
Bow out



### **Recommended Stretching Routine**

(15-20 min)

The following exercises have been chosen to provide full-body warm-up and stretching. In addition to class, they should be performed 2-3 times per week in order to develop and maintain the fitness and flexibility required for martial artists.

Jumping Jacks – 25 to 50 Wrist circles - forward/backward Elbow circles - forward/backward Arm circles – forward/backward Head rotations - right/left Hip rotations – right/left Knee rotations – right/left Feet together, leg stretch Feet shoulder width, leg stretch Twice shoulder width, left / center / right Be seated Hurdler stretch, right/left Spread feet, left / center / right Butterfly stretch Torso twist Catback / Cobra stretch Superman stretch

Be seated for announcements / class to begin



The following exercises will be used at various times in class to provide warm-up prior to training segments, and to increase strength and fitness. They can also be used at home to further increase one's potential.

## **Warm-up Exercises**

Running forward/backward
Shuttle run (in front / in back)
High steppers (knees up)
Sideways shuffle
Bear crawl
Crab walk
Lunges
Jumping jacks
Mountain climbers
Leapfrogs
Squats
Squat / thrusts
Jump-overs
1 to 8 drill (blocks / punches)

## Strength training

Pushups
Setups
Leg lifts
Leg pushdowns
Punching / Kicking drills
Horse stance, punches (1-2-3-25 punches)



## **Guiding principles of Tang Soo Do**

The principles of Tang Soo Do were created to instruct students of martial arts in the way their life and their art should be approached. Do your best to follow these principles.

- 1. Every member should always seek truth and practice it.
- 2. Promote the highest moral character through the training of Tang Soo Do.
- 3. Respect and obey your parents, teachers, and seniors.
- 4. Love your country and contribute to your community.
- 5. Develop both great confidence and humility and should practice both inside and outside of class.
- 6. Do your best to promote intellectuality.
- 7. Do not hesitate to sacrifice yourself for justice.
- 8. Do your utmost to develop Tang Soo Do as the most popular martial art in the world.
- 9. Develop your endurance, be calm, and humble in mind.
- 10. Always remember that the ultimate purpose of Tang Soo Do is to promote both physical and mental health.



# **Moo Duk Kwan Symbol**

The symbol shown below represents our art, Moo Duk Kwan. The symbol has its roots in Korea, and its elements retain distinct meanings relating to the art and its history.



The entire symbol represents the strength of the world, through the spreading of Moo Duk Kwan.

The laurel leaves represent peace and symbolize the 14 states of Korea.

The six berries represent the continents of the world (outside Asia).

The fist represents Tang Soo Do and justice.

The Korean and Chinese characters in the banner represent Moo Duk Kwan and Tang Soo Do.



## **Terminology**

All students above yellow belt should know the following terminology. White and yellow belts should know certain key terms, which will be covered in class.

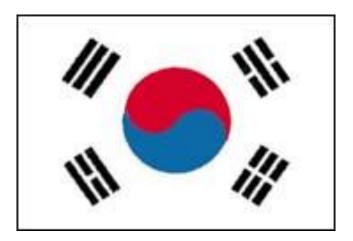
> Korean Term **English Meaning** Training-hall Do jang Do bok Uniform Dee Belt Sa bum nim Instructor Cha Ryut Attention Kyung Yet Bow Ki hap Yell To ra Turn Ahn jo Sit Muk yum Meditate Il oh set Stand Joon Bee Ready Shi jak Begin Shio Relax Gup Belt color Black belt rank Dan

Ha-na One Tul Two Set Three Net Four Ta-sot Five Ya-sot Six Il-gop Seven Yo-dol Eight A-hop Nine Yool Ten

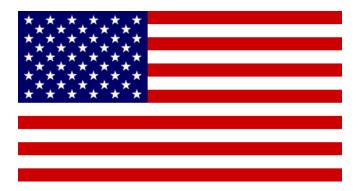


# **Flags**

The flags of the United States and Korea contain a great deal of symbolism and historical significance. Students should understand the significance of these symbols, and how history has impacted their lives. It is because of the sacrifices of others that we are able to live the way we do and are able to train in Tang Soo Do.



Korean flag: Yin/yang in center represents balance in the universe (hot/cold, strong/weak, good/evil). The tri-grams (symbols) represent the four stages found in nature: morning, afternoon, evening, night; infancy, adolescence, adulthood, old age.

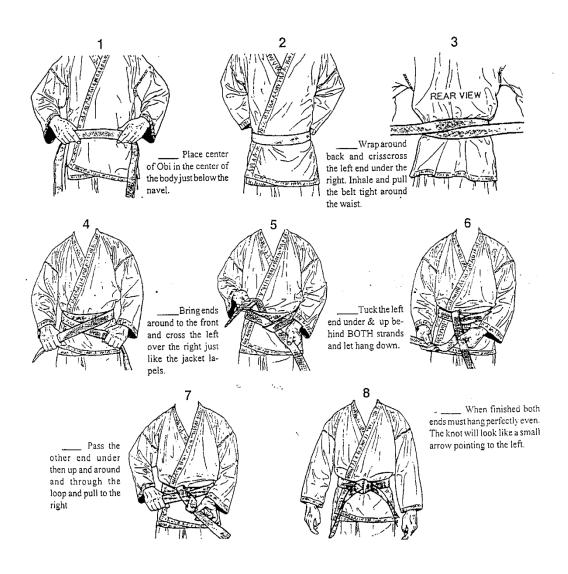


US flag: Stripes represent the original 13 colonies. Stars represent the current 50 states. Red symbolizes blood spilled in battle; white symbolizes purity; blue symbolizes truth and justice.



### **Belt Tying**

Tying of the belt is a basic, but important, skill for a beginning martial artist. Appearance of the uniform and belt are important to the presentation of the student for training and competition. When tied, the ends of the belt should be even, representing the mental and physical balance required to train in martial arts. Rank stripes, if any, should finish on the student's right side (left side when facing the student).





At the end of each training session, students will be tested for promotion to the next rank. The following pages show the minimum requirements for candidates to be promoted. In addition to demonstrating the required technical skills, students must demonstrate an understanding of the history, terminology, and tenets of Tang Soo Do in a manner appropriate to their age and rank. They must have demonstrated these tenets throughout the training session.

It is your responsibility to understand all the requirement for your next belt test. All belt tests include all prior knowledge from previous belt tests. You should review your requirement sheet frequently, during each 15 week session. If there is something you have not seen, it is your responsibility to bring it to the instructors' attention prior to testing. No excuses will be accepted on test night that you have not been shown something. Students who have practiced and learned all the requirements for their next belt and have shown respect and proper attitude during the current session are eligible to test. All students **green belt and above** need permission to test. In the event a student tests but is not yet ready to move on to the next belt level, the student will be notified prior to awards night. All belt requirements can be found at the end of this document, pages 14-16.



White Belt, testing for Yellow Belt	Yellow Belt, testing for Purple Belt, testing for Orang Belt  Belt  Purple Belt, testing for Orang Belt		
10 <sup>th</sup> Gup→ 9 <sup>th</sup> Gup	9 <sup>th</sup> Gup→ 8 <sup>th</sup> Gup	8 <sup>th</sup> Gup → 7 <sup>th</sup> Gup	
Stances Ready Front Horse ride Turning (front stance)	<b>Stances</b> Backset Fighting	Stances 4 directional movement Horse-ride stance punching	
Blocks/Strikes Low block High block Front punch Reverse punch Sudo hand strike Elbow up strike	Blocks/Strikes In-out block Out-in block Double fisted block Palm strike Back fist Hammer fist	Blocks/Strikes Open hand high Open hand low	
<b>Kicks</b> Front Roundhouse Side	<b>Kicks</b> Out-in crescent In-out crescent Jump front Back	<b>Kicks</b> Reverse back Hook Front/roundhouse	
Forms  Kee Cho Hyung Il Boo  (first half of form for children)	Forms  Kee Cho Hyung Ee Boo (adults)  Kee Cho Hyung Il boo, second half (children)	<b>Forms</b> Kee Cho Hyung Sam Boo	
<b>Self Defense</b> Wrist grab 1, 2, 3	<b>Self Defense</b> Neck grab 1,2 Head lock	Self Defense Bear hug (front/back)	
<b>Sparring</b> None	Sparring (One steps) High block/rev punch Low block/rev punch In-out block/rev punch	Sparring (One steps) Open hand high/ elbow across In-out block/ palm heel Out-in block/ spin elbow back Basic hand/foot motions	
<b>Terminology</b> Instructor Uniform Training hall Belt	<b>Terminology</b> Numbers 1-10	<b>Terminology</b> Attention Bow Ready stance	



Orange Belt, testing for Green Belt	Green Belt, testing for green with white stripe	Green Belt with white stripe testing for Green with black stripe	
7 <sup>th</sup> Gup→ 6 <sup>th</sup> Gup	6 <sup>th</sup> Gup→ 5 <sup>th</sup> Gup	5 <sup>th</sup> Gup → 4 <sup>th</sup> Gup	
<b>Stances</b> Closed front Short backset	<b>Stances</b> Crane stance	<b>Stances</b> Cross foot	
Blocks/Strikes Scissors block Block/strike combos Side sudo hand Piercing hand Spear hand	Blocks/ Strikes V-block up, down Double hand high block Reverse action Fingertip strike	Blocks/Strikes Open hand high block/ sudo to neck Palm heel block Side hammer fist Hook punch Uppercut	
<b>Kicks</b> Ax kick (in and out) Roundhouse / hook Flying side kick	<b>Kicks</b> Jump ax (in, out) Jump front/round	Kicks Reverse crescent Reverse hook Front/round/side	
<b>Forms</b> Pyung Ahn Cho Dan	<b>Forms</b> Pyung Ahn Ee Dan	<b>Forms</b> Pyung Ahn Sam Dan	
Self Defense Wrist bend 1,2,3	<b>Self Defense</b> Leg sweep Leg trap	<b>Self Defense</b> Full nelson	
Sparring (One steps) Out-in crescent/ reverse back kick Forward sudo hand/ elbow across/elbow back Reverse sudo hand/ roundhouse / ax kick Breakfalls (front / back / side) Lateral motion	Sparring (One steps) Sudo block/palm strike (with leg sweep) Reverse sudo/palm strike/wrist bend 2 Three combinations of your own design Hands only Feet only Tournament participation	<b>Sparring</b> Arm throw Hip throw Lateral motion Lead leg kicking	
<b>Terminology</b> Begin Stop	Other AMAA Tournament	Other As assigned by instructor	



Green Belt with black stripe, testing for Red Belt	Red Belt, testing for Red with white stripe	Red Belt with white stripe, testing for Red with black stripe temp.	Red with black stripe temp., testing for Red w/black stripe perm.
4 <sup>th</sup> Gup→ 3rd Gup	3 <sup>rd</sup> Gup→ 2nd Gup	2 <sup>nd</sup> Gup → 1 <sup>st</sup> Gup T	1 <sup>st</sup> Gup T→1 <sup>st</sup> Gup P
<b>Stances</b> All	<b>Stances</b> All	<b>Stances</b> All	<b>Stances</b> All
Blocks/Strikes Low block/vertical face block Spinning back fist w/step Spinning back w/o step Closed fisted rib break	Blocks/Strikes Blocking with tension Wedge block (in, out) Double fist punch Open hand throat strike Plier hand strike	Blocks/Strikes Leg checks Foot checks Double sudo to neck Throat strike/push	Blocks/Strikes Wedge block +instructors choice Double Punch Double sudo hand to neck
Kicks Jump reverse crescent Jump reverse hook Roundhouse/ reverse hook	Kicks Reverse hook/ roundhouse Jump front / reverse back kick	<b>Kicks</b> Triple ax kick Roundhouse/spin roundhouse	Reverse hook/roundhouse Jump reverse crescent kick Jump reverse hook kick Hurricane kick + instructors choice
<b>Forms</b> Pyung Ahn Sa Dan	<b>Forms</b> Pyung Ahn Oh Dan	<b>Forms</b> Ba Sa Hee Hyung	Forms Pyung Ahn Oh Dan Hyung or any 2 other forms Bassai
Self Defense Ground fighting 5 one-step combinations with takedowns Arm bar come-along	<b>Self Defense</b> Gun to back, face Knife defense 1,2	Self Defense Two hand label grab (back, front) Defend w/ eyes closed	Self Defense One Steps: takedowns & Advanced techniques Lapel Grabs Defend with eyes closed
<b>Sparring</b> Point sparring Ground sparring	Sparring 10 one step advanced combinations 10 one step advanced combinations with takedowns Breaking hand and foot Defense against two attackers	Sparring 15 combinations (both sides of body) 5 takedowns (both sides of body) Jumping and flying while sparring Three breaking stations (children) Three board / one brick station (adults)	Sparring Sparring – 2 opponents Breaking Hand-palm Foot-round or sidekick, must use both legs
Other As assigned by instructor	<b>Other</b> As assigned by instructor	<b>Other</b> As assigned by instructor	Other As assigned by instructor



# **Black Belt Testing**

Testing for  $1^{st}$  Dan (black belt) or above will be conducted by a panel of black belt judges. Your instructor will discuss specific requirements at the appropriate time when you apply for testing privileges.

#### **NOTES**