#### Analysis of Algorithms

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**CSCI 570** 

Lecture 12

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# NP-Completeness - II

Reading: chapter 9

#### In 1936 Alan Turing described

- A simple formal model of computation now known as Turing machines.
- A proof that TM can NOT solve the halting problem.
- · A universal TM that can simulate any TM.
- A proof that NO Turing machine can determine whether a given proposition is provable from the axioms of first-order logic.
- Compelling arguments that a problem not computable by a Turing machine is not "computable" in the absolute (human) sense.
- A non-deterministic Turing machine: for each state it makes an arbitrary choice between a finite of possible transitions.

#### Deterministic Turing Machine

The machine that takes a binary string and appends 0 to the left side of the string.

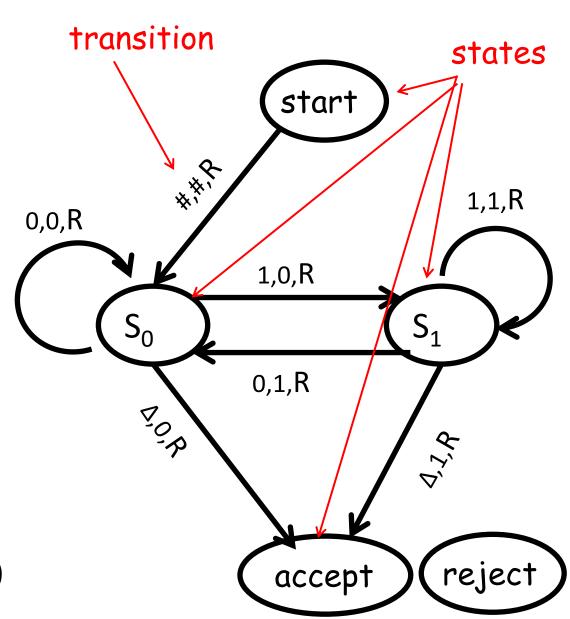
Input: #10010∆

Output: #010010∆

# - leftmost char

 $\Delta$  - rightmost char

Transition on each edge read, write, move (L or R)



## Non-Deterministic Turing Machine

- NDTM is a choice machine: for each state it makes an arbitrary choice between a finite (possibly zero) number of states.
- The computation of a NDTM is a tree of possible configuration paths.
- One way to visualize NDTM is that it makes an exact copy of itself for each available transition, and each machine continues the computation.
- Rabin & Scott in 1959 shown that adding non-determinism does not result in more powerful machine.
- For any NDTM, there is a DTM that accepts and rejects exactly the same strings as NDTM.
- P vs. NP is about whether we can simulate NDTM in polynomial time.

## Complexity Classes

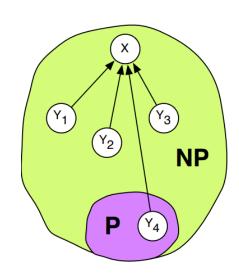
P = set of problems that can be <u>solved</u> in polynomial time by a DTM.

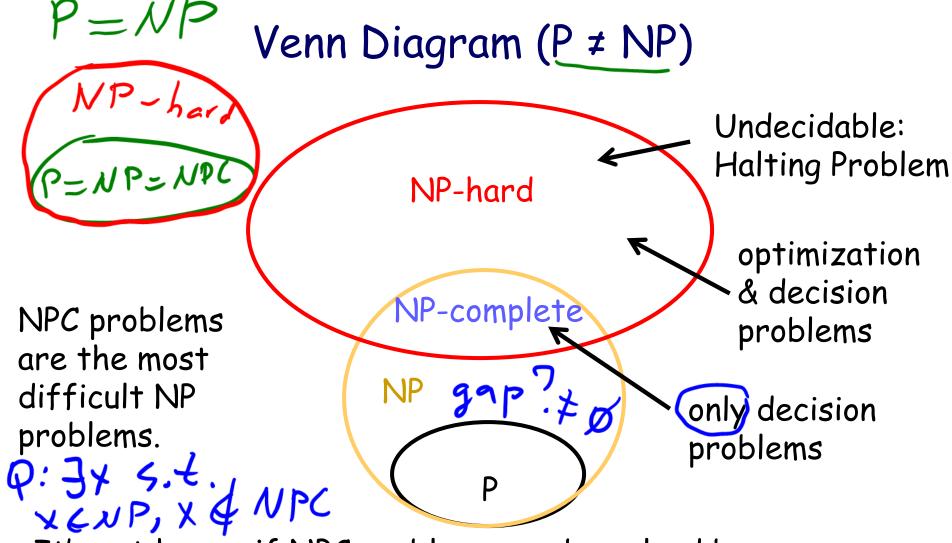
NP = set of problems that can be <u>solved</u> in polynomial time by a NDTM.

NP = set of problems for which solution can be verified in polynomial time by a deterministic TM.

X is NP-Hard, if  $\forall Y \in NP$  and  $Y \leq_p X$ .

X is NP-Complete, if X is NP-Hard and  $X \in NP$ .





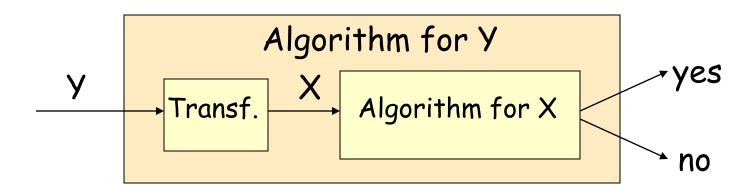
It's not known if NPC problems can be solved by a deterministic TM in polynomial time.

NPC problems can be solved by a *non-deterministic* TM in polynomial time.

## NP-Completeness Proof Method

To show that X is NP-Complete:

- 1) Show that X is in NP
- 2) Pick a problem Y, known to be an NP-Complete
- 3) Prove  $Y \leq_p X$  (reduce Y to X)



#### Cook-Levin Theorem (1971)

Theorem. CNF SAT is NP-complete.

The theorem was proven without means of reduction

## NP-Complete Problems



#### Independent Set:

Given graph G and a number k, does G contain a set of at least k independent vertices?

#### Vertex Cover:

Given a graph G and a number k does G contain a vertex cover of size at most k.

# A Hamiltonian cycle: ( ~ o > roof)

Given a graph G, does G contain a cycle that visits each vertex exactly once.

TSP

#### Discussion Problem 1

Given SAT in Conjunctive Normal Form (CNF)

$$(X_1 \vee \neg X_3) \wedge (X_1 \vee \neg X_2 \vee X_4 \vee X_5) \wedge \dots$$

with any number of clauses and any number of literals in each clause. Prove that SAT is polynomial time reducible to 3SAT.

1) a dause has <3 literals z) (avbucvd) -> (avbuc) 1 (bvcvd) a=b=(=F, d=T) add extra variables arbreved = (arbux) 1/x verd) Proof. XEFI, XET a) avb=T  $c,d = \forall$ (aubux) N(XVeud) b) CVd=I a, b=4 **T/F** 

c) azbzczdzf, it never occurs 3) (avbreudre) = (avbrevot) = = (aubvx) x(xvcvDE)= = (aubvx) N(Xucvdve)= = (aubux) A (\(\frac{1}{2}\vcuy) \(\frac{1}{2}\vdve\) 4) and so on..., o is it polyhomial.

SAT, nuliterals, muclauses construction 35AT, CHerals O(m·h)
clauses O(m·h) Claim. SAT is satisfiable iff 3SAT is satisfiable. Proof.

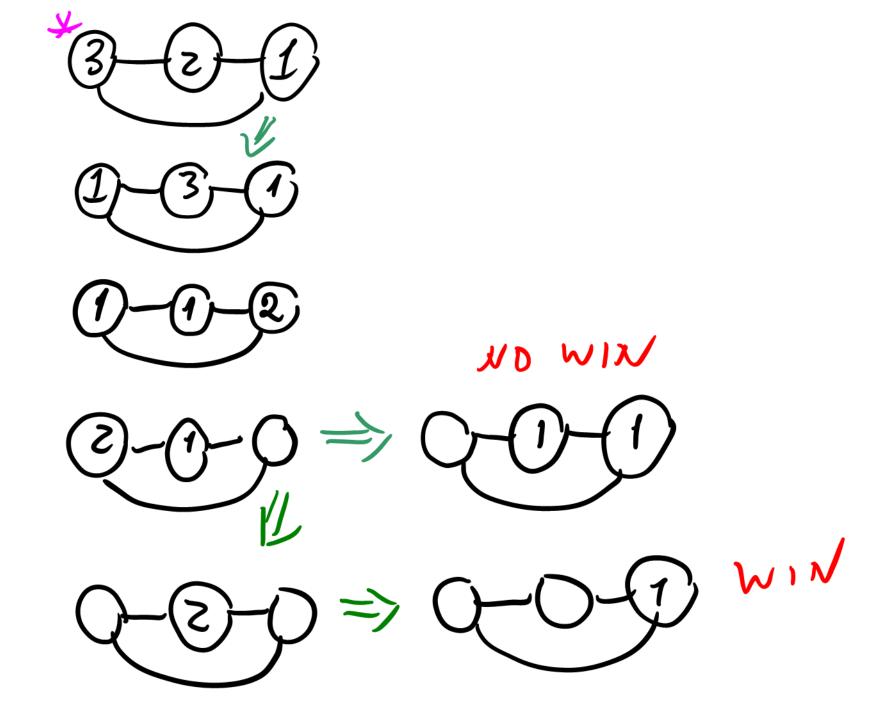
Sour costruction, see above

Holhing to prove! 35AT C SAT

#### Discussion Problem 2

You are given an undirected graph G = (V, E) and for each vertex v, you are given a number p(v) that denotes the number of pebbles placed on v. We will now play a game where the following move is the only move allowed. You can pick a vertex u that contains at least two pebbles, and remove two pebbles from u and add one pebble to an adjacent vertex. The objective of the game is to perform a sequence of moves such that we are left with exactly one pebble in the whole graph. Show that the problem of deciding if we can reach the objective is NP-complete. Reduce from the Hamiltonian Path problem.

HP & Pebbes



Reduction 1 Pebbles ENP YEPX @ (HP) & Pebbles Construction Given 4 graph 6 with 4P G=pebble board
p(v)=? HP(F) p(v) & HP(f) Claim. FhasaHP iff Flas 7 winhig seg.

UP: 21111 Proof. 02111 06211 => G has a HP 15000 000000 find a winhing sol. follow the HP < F' has a withhihr seg. find a MP ih F winning seg is a MP we wou't visht the same vertex twice, except the 195t move

## Graph Coloring

Given a graph, can you color the nodes with  $\leq$  k colors such that the endpoints of every edge are colored differently?

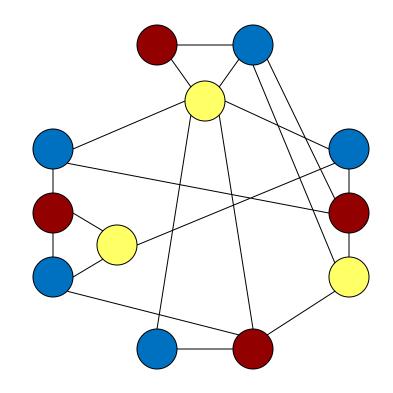
O Planar graph EP, K=4

O K=Z, in P

Theorem. (k>2) k-Coloring is NP-complete.



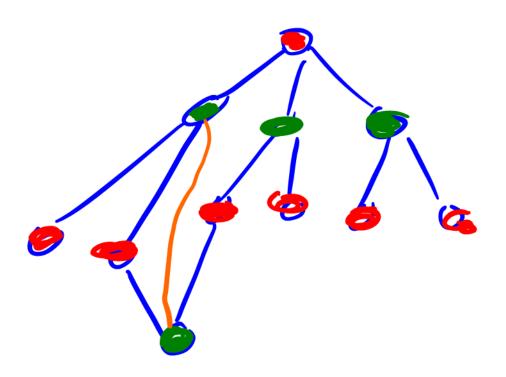
3-colo RS



## Graph Coloring: k = 2

How can we test if a graph has a 2-coloring?

BFS



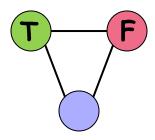
## 3-SAT ≤p 3-colorable

We construct a graph G that will be 3-colorable iff the 3-SAT instance is satisfiable.

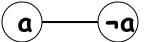
Graph G consists of the following gadgets.

only one

A truth gadget:

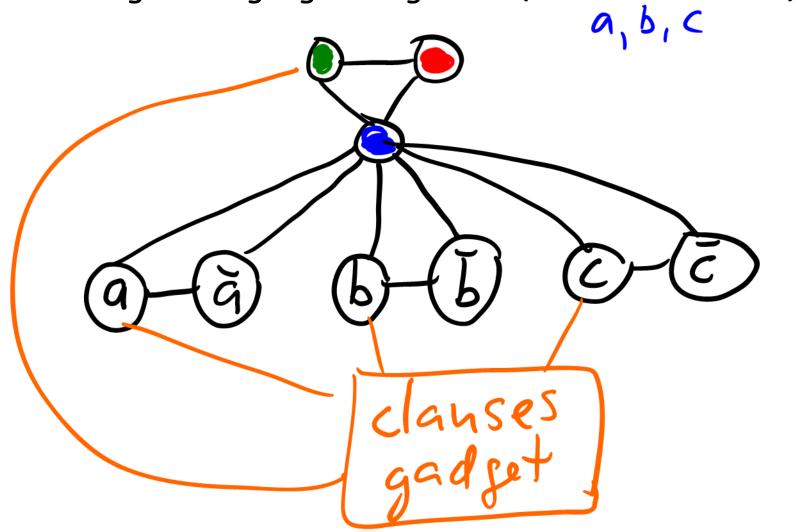


A gadget for each variable:



## 3-SAT ≤p 3-colorable

Combining those gadgets together (for three literals)



# 3-SAT ≤p 3-colorable (arbic)

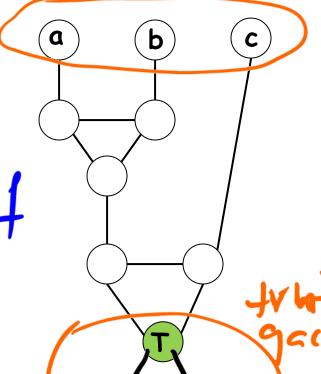
A special gadget for each clause

This gadget connects a truth gadget with variable gadgets.

we can color this siaph, with 3 colors iff one of the literals is true.

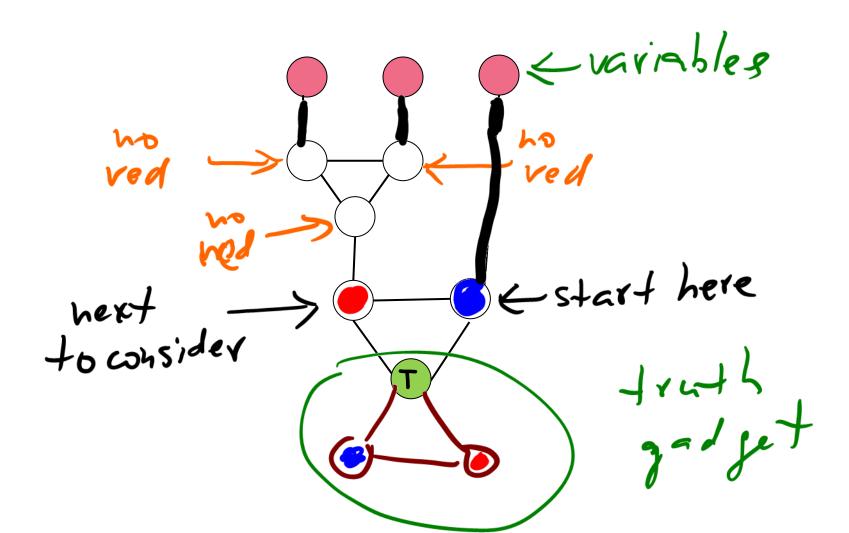
If a=b=c=F, then we, cannot color this sreps.

gadget for variables



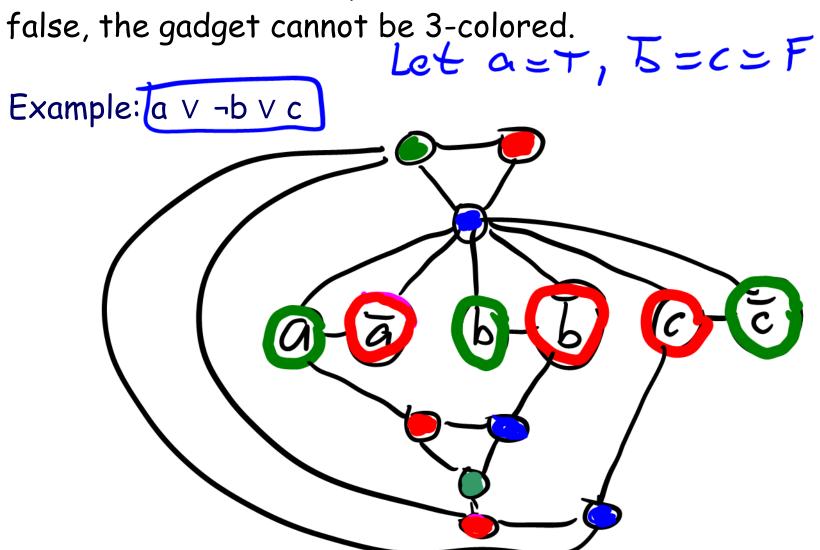
## 3-SAT ≤p 3-colorable

Suppose all a, b and c are all False (red).

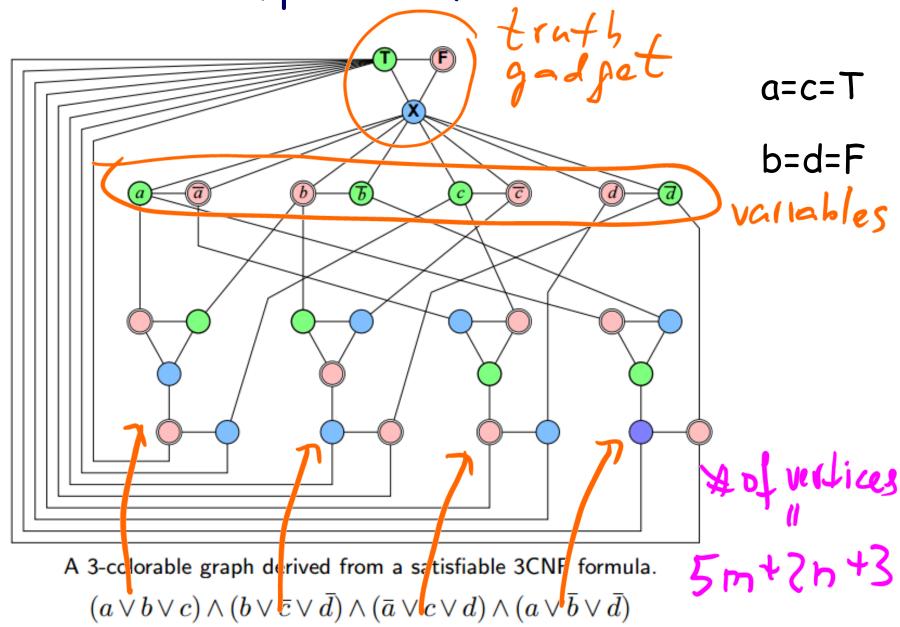


#### 3-SAT ≤p 3-colorable

We have showed that if all the variables in a clause are



Example with four clauses



## 3-SAT ≤p 3-colorable

Claim: 3-SAT instance is satisfiable if and only if G is 3-colorable.

Proof: ⇒) finch satisfiable 35AT, truth assignment by construction Fired truth gedget >) color variable gadget ) color clause gadet >) coloring is forced

## 3-SAT ≤p 3-colorable

Claim: 3-SAT instance is satisfiable if and only if G is 3-colorable. Proof: €) bjuen a special graph, which is 3-colorable.

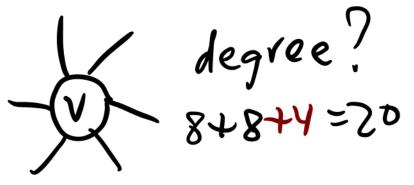
faal: find a thuth assighment. LOOK at the variable sadget and assish vet to F, green to T. Sudoku: n<sup>2</sup>×n<sup>2</sup>  $h \rightarrow \infty$ NP-hard? 9-COLORS Sudoku graph

Mini-5rid

2			3		8		5	
		3		4	5	9	8	
		8			9	7	3	4
6 9		7		9				
9	8			? 5			1	7
				5		6		9
3	1	9	7			2		
	4	6	5	2		8		
	2		9		3			1

vertex; each cell, 81
edge: two vertices canhected it
edge: they are in the same row,
they are in the same row,
and mini-stid

# Sudoku Graph (1 x 9) hav many elge 8?



Г				3		0		<u></u>	
4	Ή			3		8		5	
			3		4	5	9	8	
			8			9	7	3	4
P	6		7		9				
Ş	)	8						1	7
L					5		6		9
[3	1	1	9	7			2		
	1	4	6	5	2		8		
		2		9		3			1

#### Sudoku

Constructing a Sudoku graph we have proved: ? ND did we prove that Sudoku EXPC. ND Sudoku & 9-(OLDRS how can we use this reduction?
If gives us another way to solve Sudokn we can use SAT, Solver to Solve Y. YERSAT

# Don't be afraid of NP-hard problems.

Many reasonable instances (of practical interest) of problems in class NP can be solved!

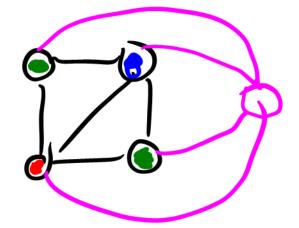


The largest solved TSP an 85,900-vertex route calculated in 2006. The graph corresponds to the design of a customized computer chip created at Bell Laboratories, and the solution exhibits the shortest path for a laser to follow as it sculpts the chip.

#### Discussion Problem 3

Prove that 4-COLOR is NP-complete. in 5 min.  $3-color \leq 4-color$ 

G:



#### NOT AN EXAM PROBLEM Discussion Problem 4

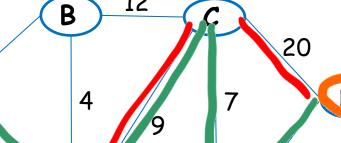
The Steiner Tree problem is as follows. Given an undirected weighted graph G=(V,E) with positive edge costs, a subset of vertices  $(R \subseteq V)$  and a number (C) Is there a tree in G that spans all vertices in R (and possibly some other in V) with a total edge cost of at most C? Prove that this problem is NP-complete by reduction from Vertex R& Vertex Cover C& Vertex Cover Cover.

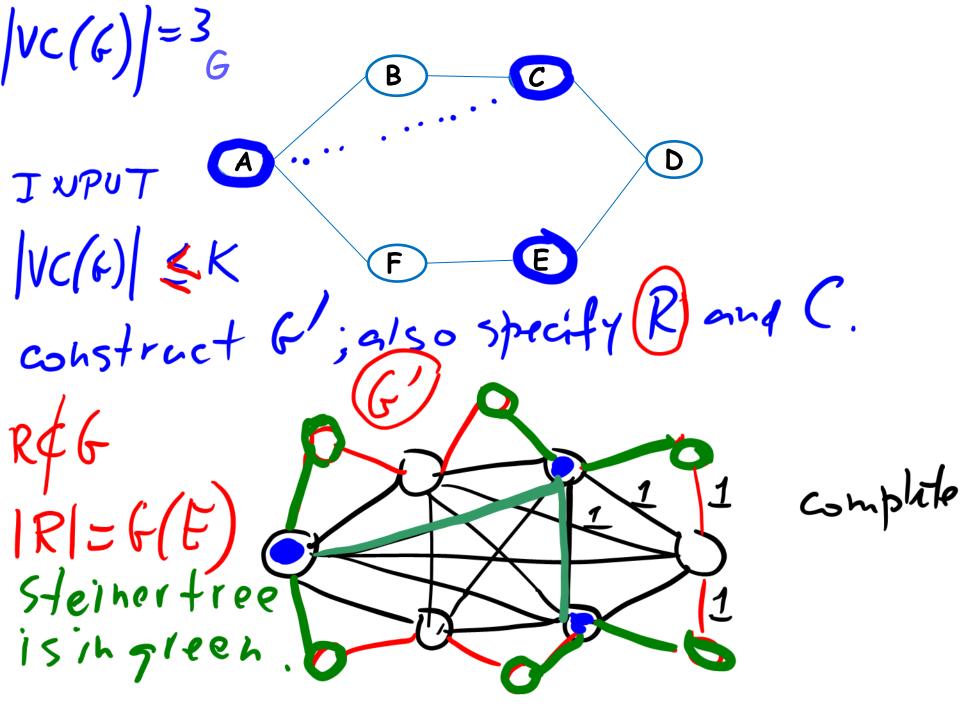
16

Example.

 $R = \{A, F, D\}$  and C = 34.







C=(K-1)+G(E) Claim. Fhas a UC of SizeER iff Ghas 5 Steine tree with R=6(E) ald CSK-1+5 by construction, see above

