

# CS 450: Numerical Analysis<sup>1</sup>

## Numerical Integration and Differentiation

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<sup>1</sup> *These slides have been drafted by Edgar Solomonik as lecture templates and supplementary material for the book “Scientific Computing: An Introductory Survey” by Michael T. Heath ([slides](#)).*

# Integrability and Sensitivity

- ▶ Seek to compute  $\mathcal{I}(f) = \int_a^b f(x)dx$ :
  - ▶  *$f$  is integrable if continuous and bounded.*
  - ▶ *Finite number of discontinuities is also often permissible.*
- ▶ The condition number of integration is bounded by the distance  $b - a$ :  
*Suppose the input function is perturbed  $\hat{f} = f + \delta f$ , then*

$$\begin{aligned}\delta I &= |\mathcal{I}(\hat{f}) - \mathcal{I}(f)| \\ &\leq |\mathcal{I}(\delta f)| \\ &\leq (b - a) \|\delta f\|_\infty, \quad \text{where} \quad \|f\|_\infty = \max_{x \in [a, b]} |f(x)|.\end{aligned}$$

*Note that this result does not depend on the magnitude of  $f$  or its derivatives, which means integration is generally very well-conditioned, which makes sense since integration corresponds to averaging.*

## Quadrature Rules

- ▶ Approximate the integral  $\mathcal{I}(f)$  by a weighted sum of function values:

$$\mathcal{I}(f) \approx Q_n(f) = \sum_{i=1}^n w_i f(x_i)$$

- ▶  $\{x_i\}_{i=1}^n$  are quadrature *nodes* or *abscissas*,  $\{w_i\}_{i=1}^n$  are quadrature *weights*.
  - ▶ Quadrature rule is *closed* if  $x_1 = a, x_n = b$  and *open* otherwise.
  - ▶ Rule is *progressive* if nodes of  $Q_n$  are a subset of those of  $Q_{n+1}$ .
- ▶ For a fixed set of  $n$  nodes, polynomial interpolation followed by integration give  *$(n-1)$ -degree quadrature rule*:
  - ▶ Accuracy depends on interpolant, is exact for all  $(n-1)$ -degree polynomials.
  - ▶ Can obtain weights by expressing the unique  $(n-1)$ -degree polynomial interpolant in the Lagrange basis  $p(x) = \sum_{i=1}^n \phi_i(x) f(x_i)$ , so that

$$Q_n(f) = \mathcal{I}(p) = \sum_{i=1}^n \underbrace{\mathcal{I}(\phi_i)}_{w_i} f(x_i),$$

*i.e., weight  $w_i$  is the integral of the  $i$ th Lagrange basis function.*

## Determining Weights for Quadrature Rules

- ▶ A quadrature rule provides  $x$  and  $w$  so as to approximate

$$\mathcal{I}(f) \approx Q_n(f) = \langle w, y \rangle, \quad \text{where} \quad y_i = f(x_i)$$

$Q_n$  is the integral of the polynomial interpolant  $p$  of  $(x_1, y_1), \dots, (x_n, y_n)$ .

- ▶ *Method of undetermined coefficients* obtains  $y$  from *moment equations*, which insure the quadrature rule is exact for all monomials of degree  $n - 1$ :
  - ▶ This also insures the quadrature rule integrates all polynomials of degree up to  $n - 1$ , since by linearity we can decompose the quadrature of any  $f = \alpha f_1 + \beta f_2$ ,

$$\mathcal{I}(\alpha f_1 + \beta f_2) = \alpha \mathcal{I}(f_1) + \beta \mathcal{I}(f_2)$$

- ▶ Consider the Vandermonde matrix with nodes at  $x$ ,  $V(x)$ , so  $v_{ij} = x_i^{j-1}$ . The  $i$ th monomial has coefficients given by elementary vector  $e^{(i)}$ , with  $e_i^{(i)} = 1$  and  $e_j^{(i)} = 0$  for  $j \neq i$ , and integral  $z_i = \int_0^1 x^{i-1} dx$ . From the values of the  $i$ th monomial at the nodes,  $y^{(i)} = V(x)e^{(i)}$ , we see that  $w$  satisfies

$$z_i = \langle w, y^{(i)} \rangle = w^T V(x) e^{(i)} \quad \rightarrow \quad [e^{(1)} \quad \dots \quad e^{(n)}]^T V(x)^T w = z$$

- ▶ Since  $[e^{(1)} \quad \dots \quad e^{(n)}] = I$ , we obtain  $w$  by solving  $V(x)^T w = z$

# Newton-Cotes Quadrature

- ▶ *Newton-Cotes* quadrature rules are defined by equispaced nodes on  $[a, b]$ :  
*open*:  $x_i = a + i(b - a)/(n + 1)$ , *closed*:  $x_i = a + (i - 1)(b - a)/(n - 1)$ .
- ▶ The *midpoint rule* is the  $n = 1$  open Newton-Cotes rule:

$$M(f) = (b - a)f\left(\frac{a + b}{2}\right)$$

- ▶ The *trapezoid rule* is the  $n = 2$  closed Newton-Cotes rule:

$$T(f) = \frac{(b - a)}{2}(f(a) + f(b))$$

- ▶ *Simpson's rule* is the  $n = 3$  closed Newton-Cotes rule:

$$S(f) = \frac{b - a}{6}\left(f(a) + 4f\left(\frac{a + b}{2}\right) + f(b)\right)$$

## Error in Newton-Cotes Quadrature

- By our analysis of polynomial quadrature, Newton-cotes rules are exact for polynomials of degree  $n - 1$ , however (1) some, notably the midpoint and Simpson's rule are exact also for degree  $n$ , and (2) we also want to understand the error scaling with respect to  $b - a$
- Consider the Taylor expansion of  $f$  about the midpoint of the integration interval  $m = (a + b)/2$ :

$$f(x) = f(m) + f'(m)(x - m) + \frac{f''(m)}{2}(x - m)^2 + \dots$$

Integrating the Taylor approximation of  $f$ , we note that the odd terms drop:

$$\mathcal{I}(f) = \underbrace{f(m)(b - a)}_{M(f)} + \underbrace{\frac{f''(m)}{24}(b - a)^3}_{E(f)} + O((b - a)^5)$$

*Consequently, the midpoint rule is third-order and first-degree accurate.*

## Error Estimation

- ▶ The trapezoid rule is just degree, since via the prior expansion,  $f(m) = f(x) - f'(m)(x - m) - \dots$ , so using  $x = a, b$ , we get

$$f(m) = \frac{1}{2} \left( f(a) - f'(m)(a - m) - \frac{f''(m)}{2}(a - m)^2 + \dots \right. \\ \left. + f(b) - f'(m)(b - m) - \frac{f''(m)}{2}(b - m)^2 + \dots \right)$$

$$\mathcal{I}(f) = T(f) - \underbrace{\frac{f''(m)}{12}(b - a)^3}_{2E(f)} - O((b - a)^5)$$

- ▶ The above derivation allows us to obtain an error approximation via a difference of midpoint and trapezoidal rules:

$$T(f) - M(f) \approx 3E(f).$$

*Simpson's rule,  $S(f) = T(f) + (2/3)(M(f) - T(f))$ , thus achieves 5th order accuracy and integrates degree  $n = 3$  polynomials exactly.*

## Error in Polynomial Quadrature Rules

- We can bound the error for an arbitrary polynomial quadrature rule by applying our error analysis of interpolation,

$$\begin{aligned} |\mathcal{I}(f) - Q_n(f)| &= |\mathcal{I}(f - p)| \\ &\leq (b - a) \|f - p\|_\infty \\ &\leq \frac{b - a}{4n} h^n \|f^{(n)}\|_\infty \\ &= O((b - a)^{n+1} \|f^{(n)}\|_\infty) \end{aligned}$$

where  $h = \max_i (x_{i+1} - x_i)$ .



## Conditioning of Newton-Cotes Quadrature

- ▶ We can ascertain stability of quadrature rules, by considering the amplification of a perturbation  $\hat{f} = f + \delta f$ :

$$\begin{aligned}|Q_n(\hat{f}) - Q_n(f)| &= |Q_n(\delta f)| \\ &= \sum_{i=1}^n w_i \delta f(x_i) \\ &\leq \|\mathbf{w}\|_1 \|\delta f\|_\infty.\end{aligned}$$

*Note that we always have  $\sum_i w_i = b - a$ , since the quadrature rule must be correct for a constant function. So if  $\mathbf{w}$  is positive  $\|\mathbf{w}\|_1 = b - a$ , the quadrature rule is stable, i.e. it matches the conditioning of the problem.*

- ▶ Newton-Cotes quadrature rules have at least one negative weight for any  $n \geq 11$ : *More generally,  $\|\mathbf{w}\|_1 \rightarrow \infty$  as  $n \rightarrow \infty$  for fixed  $b - a$ . This means that the Newton-Cotes rules can be ill-conditioned.*

# Clenshaw-Curtis Quadrature

- ▶ To obtain a more stable quadrature rule, we need to ensure the integrated interpolant is well-behaved as  $n$  increases:
  - ▶ *Chebyshev quadrature nodes ensure that interpolant polynomial has bounded coefficients so long as  $f$  is bounded, since the Vandermonde system defining its coefficients is well-conditioned.*
  - ▶ *Formally, it can be shown that  $w_i > 0$  for the Chebyshev-node (**Clenshaw-Curtis**) quadrature.*
  - ▶ *The weights for Clenshaw-Curtis quadrature rules can be obtained by solutions to Vandermonde systems on  $[-1, 1]$  with Chebyshev-spaced nodes, then translating to a desired integration interval.*

# Gaussian Quadrature

- ▶ So far, we have only considered quadrature rules based on a fixed set of nodes, but we may also be able to choose nodes to maximize accuracy:
  - ▶ *Choice of nodes gives additional  $n$  parameters for total  $2n$  degrees of freedom.*
  - ▶ *Permits exact integration of degree- $(2n - 1)$  polynomials and corresponding general accuracy.*
- ▶ The *unique*  $n$ -point *Gaussian quadrature rule* is defined by the solution of the nonlinear form of the moment equations in terms of *both*  $x$  and  $w$ :  
*Given any complete basis, we seek to solve the nonlinear equations for  $x, w$ ,*

$$\mathbf{V}(\mathbf{x}, \{\phi_i\}_{i=1}^{2n+1})^T \mathbf{w} = \mathbf{y}, \quad \text{where} \quad y_i = \mathcal{I}(\phi_i).$$

- ▶ *These nonlinear equations generally have a unique solution  $(\mathbf{x}^*, \mathbf{w}^*)$ .*
- ▶ *For fixed  $x$ , we have an overdetermined system of linear equations for  $w$ .*

## Using Gaussian Quadrature Rules

- ▶ Gaussian quadrature rules are hard to compute, but can be enumerated for a fixed interval, e.g.  $a = 0, b = 1$ , so it suffices to transform the integral to  $[0, 1]$ 
  - ▶ *We can transform a given integral using variable substitution  $t = \frac{x-a}{b-a}$ ,*

$$\mathcal{I}(f) = \int_a^b f(x)dx = (b-a) \int_0^1 g(t)dt \quad \text{where} \quad g(t) = f(t(b-a) + a).$$

- ▶ *For quadrature rules defined on  $[-1, 1]$ , we can transform via the substitution  $t = 2\frac{x-a}{b-a} - 1$ ,*

$$\mathcal{I}(f) = \int_a^b f(x)dx = \frac{b-a}{2} \int_{-1}^1 g(t)dt \quad \text{where} \quad g(t) = f((t+1)(b-a)/2 + a).$$

- ▶ Gaussian quadrature rules are accurate and stable but not progressive (nodes cannot be reused to obtain higher-degree approximation):
  - ▶ *maximal degree is obtained*
  - ▶ *weights are always positive (perfect conditioning)*

# Progressive Gaussian-like Quadrature Rules

- ▶ *Kronod* quadrature rules construct  $(2n + 1)$ -point  $(3n + 1)$ -degree quadrature  $K_{2n+1}$  that is progressive with respect to Gaussian quadrature rule  $G_n$ :
  - ▶ *Gaussian quadrature rule  $G_{2n+1}$  would use same number of points and have degree  $4n + 1$ .*
  - ▶ *Kronod rule points are optimal chosen to reuse all points of  $G_n$ , so  $n + 1$  rather than  $2n + 1$  new evaluations are necessary.*
- ▶ *Patterson* quadrature rules use  $2n + 2$  more points to extend  $(2n + 1)$ -point Kronod rule to degree  $6n + 4$ , while reusing all  $2n + 1$  points.
- ▶ Gaussian quadrature rules are in general open, but *Gauss-Radau* and *Gauss-Lobatto* rules permit including end-points:  
*Gauss-Radau uses one of two end-points as a node, while Gauss-Lobatto quadrature uses both.*

# Composite and Adaptive Quadrature

- ▶ *Composite quadrature rules* are obtained by integrating a piecewise interpolant of  $f$ :

*For example, we can derive simple composite Newton-Cotes rules by partitioning the domain into sub-intervals  $[x_i, x_{i+1}]$ :*

- ▶ *composite midpoint rule*

$$\mathcal{I}(f) = \sum_{i=1}^{n-1} \int_{x_i}^{x_{i+1}} f(x) dx \approx \sum_{i=1}^{n-1} (x_{i+1} - x_i) f((x_{i+1} + x_i)/2)$$

- ▶ *composite trapezoid rule*

$$\mathcal{I}(f) = \sum_{i=1}^{n-1} \int_{x_i}^{x_{i+1}} f(x) dx \approx \sum_{i=1}^{n-1} \frac{(x_{i+1} - x_i)}{2} (f(x_{i+1}) + f(x_i))$$

- ▶ Composite quadrature can be done with adaptive refinement:

*Introduce new nodes where error estimate is large. Error estimate can be obtained by e.g. comparing trapezoid and midpoint rules, but can be completely wrong if function is insufficiently smooth.*

## More Complicated Integration Problems

- ▶ To handle improper integrals can either transform integral to get rid of infinite limit or use appropriate open quadrature rules.
- ▶ Double integrals can simply be computed by successive 1-D integration. *Composite multidimensional rules are also possible by partitioning the domain into chunks.*
- ▶ High-dimensional integration is often effectively done by *Monte Carlo*:

$$\int_{\Omega} f(\mathbf{x}) d\mathbf{x} = E[Y], \quad Y = \frac{|\Omega|}{N} \sum_{i=1}^N Y_i, \quad Y_i = f(\mathbf{x}_i), \quad \mathbf{x}_i \text{ chosen randomly from } \Omega.$$

- ▶ *Convergence rate is independent of function (effective polynomial degree approximation) or dimension of integration domain.*
- ▶ *Instead, it depends on number of samples ( $N$ ), with error scaling as  $O(1/\sqrt{N})$ .*

# Integral Equations

- ▶ Rather than evaluating an integral, in solving an *integral equation* we seek to compute the integrand. A typical linear integral equation has the form

$$\int_a^b K(s, t)u(t)dt = f(s), \quad \text{where } K \text{ and } f \text{ are known.}$$

- ▶ *Useful for recovering signal  $u$  given response function with kernel  $K$  and measurements of  $f$ .*
- ▶ *Also arise from solve equations arising from Green's function methods for PDEs.*
- ▶ Using a quadrature rule with weights  $w_1, \dots, w_n$  and nodes  $t_1, \dots, t_n$  obtain

$$\sum_{j=1}^n w_j K(s, t_j)u(t_j) = f(s).$$

*Discrete sample of  $f$  on  $s_1, \dots, s_n$  yields a linear system of equations,*

$$\sum_{j=1}^n w_j K(s_i, t_j)u(t_j) = f(s_i).$$



# Numerical Differentiation

- ▶ Automatic (symbolic) differentiation is a surprisingly viable option:
  - ▶ *Any computer program is differentiable, since it is an assembly of basic arithmetic operations.*
  - ▶ *Existing software packages can automatically differentiate whole programs.*
- ▶ Numerical differentiation can be done by interpolation or finite differencing:
  - ▶ *Given polynomial interpolant, its derivative is easy to obtain by differentiating the basis in which it is expressed,*

$$f'(x) \approx p'(x) = [\phi'_1(x) \quad \cdots \quad \phi'_n(x)]^T \mathbf{V}(\mathbf{t}, \{\phi_i\}_{i=1}^n)^{-1} \mathbf{y}, \text{ where } y_i = f(t_i).$$

- ▶ *Obtaining the values of the derivative at the interpolation nodes, can be done via*

$$\underbrace{\mathbf{V}(\mathbf{t}, \{\phi'_i\}_{i=1}^n) \mathbf{V}(\mathbf{t}, \{\phi_i\}_{i=1}^n)^{-1}}_{\text{Differentiation matrix}} \mathbf{y}, \text{ where } y_i = f(t_i).$$

- ▶ *Finite-differencing formulas effectively use linear interpolant.*

# Accuracy of Finite Differences

**Demo:** Finite Differences vs Noise  
**Demo:** Floating point vs Finite Differences

- **Forward and backward differencing** provide first-order accuracy:

*These can be derived, respectively from forward and backward Taylor expansions of  $f$  about  $x$ ,*

$$f(x+h) = f(x) + f'(x)h + f''(x)h^2/2 + \dots$$

$$f(x-h) = f(x) - f'(x)h + f''(x)h^2/2 - \dots$$

*For forward differencing, we obtain an approximation from the first equation,*

$$f'(x) = \frac{f(x+h) - f(x)}{h} + f''(x)h/2 + \dots$$

- **Centered differencing** provides second-order accuracy. *Subtracting the backward Taylor expansion from the forward, we obtain centered differencing,*

$$f'(x) = \frac{f(x+h) - f(x-h)}{2h} + O(h^2).$$

*Second order accuracy is due to cancellation of odd terms like  $f''(x)h/2$ .*

# Extrapolation Techniques

Demo: Richardson with Finite Differences

Activity: Richardson Extrapolation

- ▶ Given a series of approximate solutions produced by an iterative procedure, a more accurate approximation may be obtained by **extrapolating** this series. *For example, as we lower the step size  $h$  in a finite-difference formula, we can try to extrapolate the series to  $h = 0$ , if we know that*

$$F(h) = a_0 + a_1 h^p + O(h^r) \text{ as } h \rightarrow 0 \text{ and seek to determine } F(0) = a_0,$$

*for example in centered differences  $p = 2$  and  $r = 4$ .*

- ▶ In particular, given two guesses, **Richardson extrapolation** eliminates the leading order error term.

*Seek to eliminate  $a_1 h^p$  term in  $F(h)$ ,  $F(h/2)$  to improve approximation of  $a_0$ ,*

$$F(h) = a_0 + a_1 h^p + O(h^r),$$

$$F(h/2) = a_0 + a_1 h^p / 2^p + O(h^r),$$

$$a_0 = F(h) - \frac{F(h) - F(h/2)}{1 - 1/2^p} + O(h^r).$$

## High-Order Extrapolation

- ▶ Given a series of  $k$  approximations, *Romberg integration* applies  $(k - 1)$ -levels of Richardson extrapolation.

*Can apply Richardson extrapolation to each of  $k - 1$  pairs of consecutive nodes, then proceed recursively on the  $k - 1$  resulting approximations.*

- ▶ Extrapolation can be used within an iterative procedure at each step:  
*For example, Steffensen's method for finding roots of nonlinear equations,*

$$x_{n+1} = x_n + \frac{f(x_n)}{1 - f(x_n + f(x_n))/f(x_n)},$$

*derived from Aitken's delta-squared extrapolation process:*

- ▶ *achieves quadratic convergence,*
- ▶ *requires no derivative,*
- ▶ *competes with the Secant method (quadratic versus superlinear convergence, but an extra function evaluation necessary).*