

# Prism

## The Next Generation

Ariel Ben Horesh  
Founder, Director of Apps  
CodeValue  
@arielbh

Brian Lagunas  
Product Manager  
Infragistics  
@BrianLagunas

# Agenda

- History
- Meet the Team
- Going Forward
- Preview: Prism for Xamarin Forms
- Summary

# History and Context

- Prism (formerly known Composite Application Guidance)
- Developed by Microsoft Patterns and Practices.
- First version released at 2008.
- Provided support for: WPF, Silverlight, Windows Phone and Windows Store.
- Partial support for Windows Universal.
- P&P transferred ownership to the community – March 2015.

# Meet the Team



Brian Lagunas



Brian Noyes



Ariel Ben Horesh  
(not a Brian)

# Going Forward

## Focus

Prism will focus on delivering best practices and solving common challenges for the range of XAML related technologies:

- WPF
- Windows Store/Windows Phone (Universal)
- Xamarin Forms



# Going Forward

## Community

- The Team will be managing pull-requests created by the community. (so far we've managed around 10 pull-requests created by the community).
- Setting up advisory board which will meet occasionally to provide feedback and guidance on the direction of the project.

# Going Forward

## Development

- Getting the WPF version up to date with the advances of the .NET framework.
- Windows 10 AUP support – based on the latest and greatest coming out at BUILD.
- Xamarin.Forms – Enables support of XAML technologies across iOS and Android.

# Prism for Xamarin.Forms Demo



# Summary

Prism is now at the hands of the open source .NET community. The Prism team will manage and maintain the efforts.

However its success is dependent on you.

Questions?

Thank you!