

MAIDT ASSIGNMENT 9

PROBLEM STATEMENT:

Write an AIP to display contents of GDTR, IDTR, LDTR, TR & MSR

OBJECTIVES:

- ① Understand the concept of protected mode.
- ② Understand the values of GDTR, IDTR, LDTR, TR & MSR Registers

THEORY:

Explain the following instructions used to read the contents of the respective registers

① SGDT (Store Global Descriptor table)

It is an x86 instruction used to store the base address & limit of the Global Descriptor Table (GDT). The GDT is a data structure used by the x86 architecture to define memory segments.

② SIDT (Store Interrupt Descriptor Table)

It is an x86 instruction used to store the base address & limit of the Interrupt Descriptor Table (IDT) in a specified memory location.

③ SLDT (Store Local Descriptor Table)

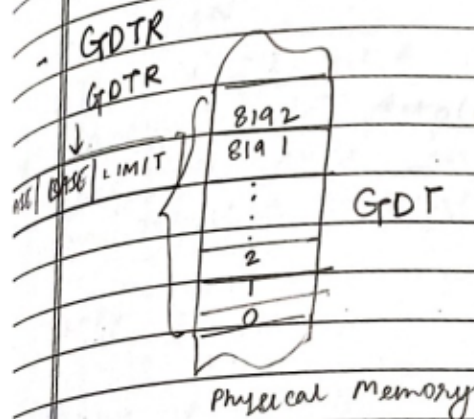
It is an x86 instruction used to store the segment selector of the Local Descriptor Table (LDT) in a specified register

④ STR (Store Task Register)

It is an x86 instruction used to store the current Task's TSS (Task State Segment) selector in a specified register.

⑤ SMSW (Store Machine Status Word)

It is an x86 instruction used to store the contents of the machine status word (MSW) in a specified register.



ALGORITHM

- 1) declare & initialize necessary variables for storing messages & register values
- 2) Check current processor mode by using SMSW instruction & testing 0th bit.
- 3) Display the appropriate message based on the processor mode (real / protected)
- 4) Retrieve the values of GDTR, LDTR, IDTR & TR registers using their respective instructions

- 5) Convert the register values to their original ASCII representation using subroutine.
- 6) Display the converted register values.
- 7) Terminate the program

PLATFORM

NASM (Netwide Assembler)

gedit (Linux Open-source Voucher)

CONCLUSION

Thus implemented the program using assembly language to display the contents of system registers used in protected mode memory management & MSW.

FAQs

Q1) What is protected mode? How does the processor switch from real to protected mode?

1) Protected mode is a mode of operation in the x86 architecture that provides hardware-based memory protection, enabling multiple programs to run concurrently without interfering with each other's memory spaces.

The transition from real mode to protected mode is initiated by setting the PE (Protection Enable) bit in the control register CR0 using the instruction:

MOV CR0, reg.

Q2) What is MSW? Explain bits present in MSW.
MSW stands for Machine Status Word, which is a 16-bit register in the x86 architecture that contains status flags & control bits related to file operation.

① MP (Monitor Coprocessor) Bit:

Indicates whether the processor is capable of monitoring the coprocessor for errors.

② EM (Emulate) Bit:

Controls whether the processor emulates OR traps instructions.

③ TS (Task Switched) Bit:

This bit is set when the processor switches to a different task / context.

Q3) Explain the difference between real address & protected mode.

Real mode is a legacy operating mode of the x86 processor that provides direct access to the system resources & memory without any memory protection / privilege levels.

In contrast, protected mode provides memory protection, multitasking & advanced interrupt handling, making it the preferred mode of operation for modern operating systems.

CODE :

section .data

gmsg db 10,10,"The contents of GDTR are: "

gmsg_len equ \$-gmsg

lmsg db 10,10,"The contents of LDTR are: "

lmsg_len equ \$-lmsg

imsg db 10,10,"The contents of IDTR are: "

imsg_len equ \$-imsg

tmsg db 10,10,"The contents of TR are: "

tmsg_len equ \$-tmsg

mmsg db 10,10,"The contents of MSW/CR0 are: "

mmsg_len equ \$-mmsg

pro db 10,10,"The processor is in protected mode"

pro_len equ \$-pro

real db 10,10,"The processor is in real mode"

real_len equ \$-real

col db ":",

col_len equ \$-col

nline db 10,10

nlen equ \$-nline

section .bss

buff resb 4

gdt1 resb 6

idt1 resb 6

ldt1 resw 1

t1 resb 2

msw1 resb 4

%macro display 4

mov rax,%1

mov rdi,%2

mov rsi,%3

mov rdx,%4

```
syscall  
%endmacro
```

```
section .text  
global _start
```

```
_start:  
    smsw eax  
    mov [msw1],eax  
    bt eax,0  
    jc protected  
    display 1,1,real,real_len ;display real mode  
    jmp end
```

```
protected:  
display 1,1,pro,pro_len ;display protected mode
```

```
sgdt[gdt1]  
sldt[ldt1]  
sidt[idt1]  
str[t1]
```

```
display 1,1,gmsg,gmsg_len  
mov bx,[gdt1+4]  
call original_ascii  
mov bx,[gdt1+2]  
call original_ascii  
display 1,1,col,col_len  
mov bx,[gdt1]  
call original_ascii
```

```
display 1,1,lmsg,lmsg_len  
mov bx,[ldt1]  
call original_ascii
```

```
display 1,1,imsg,imsg_len  
mov bx,[idt1+4]  
call original_ascii  
mov bx,[idt1+2]  
call original_ascii  
display 1,1,col,col_len  
mov bx,[idt1]  
call original_ascii
```

```

display 1,1,tmsg,tmsg_len
mov bx,[t1]
call original_ascii

display 1,1,mmsg,mmsg_len
mov bx,[msw1+2]
call original_ascii
mov bx,[msw1]
call original_ascii

```

original_ascii:

```

    mov rax,0
        mov rcx,4
        mov rdi,buff

up2:    rol bx,4
        mov dl,bl
        and dl,0Fh
        cmp dl,09h
        jbe down2
        add dl,07h

down2:    add dl,30h
        mov [rdi],dl
        inc rdi
        loop up2
        display 1,1,buff,4

ret

end:    display 1,1,nline,nlen
        display 60,0,0,0

```

OUTPUT :



```

bb~: command not found
computer@C0410118:~$ ./register

The processor is in protected mode
The contents of GDTR are: 000B1000:007F
The contents of LDTR are: FE00
The contents of IDTR are: 00000000:0FFF
The contents of TR are: 0040

```