

Left and Right Hand Distinction for Multi-Touch Tabletop Interactions

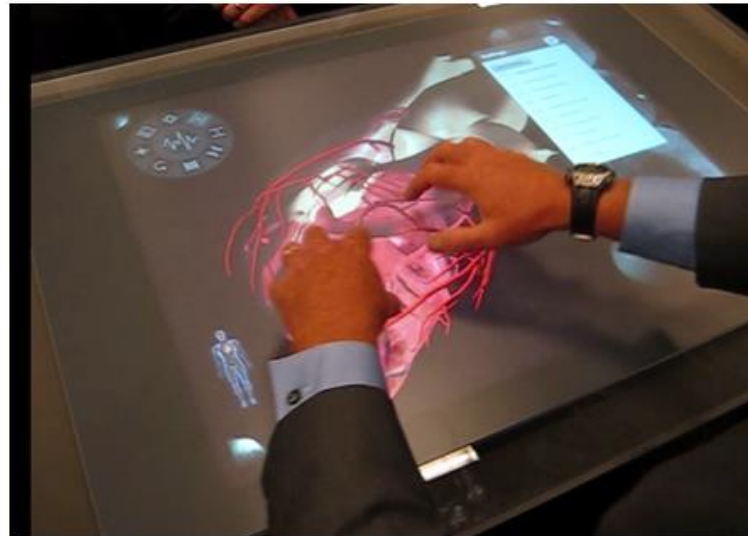
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Jiasheng Liu, Hongan Wang, Guozhong Dai

Institute of Software
Chinese Academy of Sciences

Outline

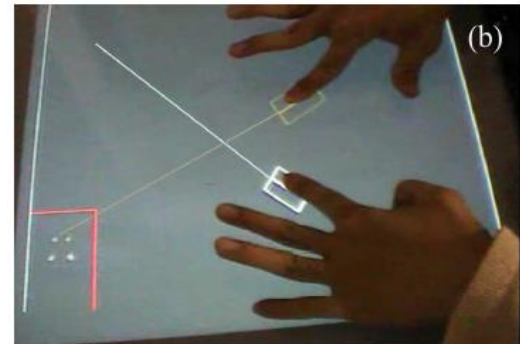
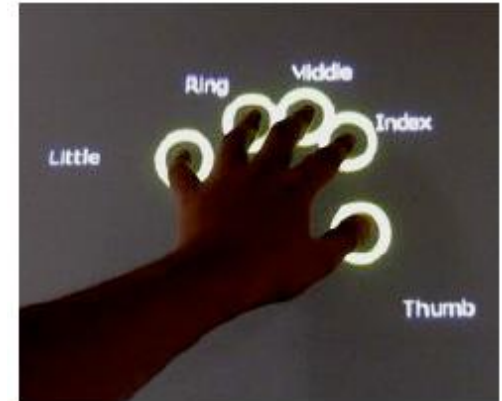
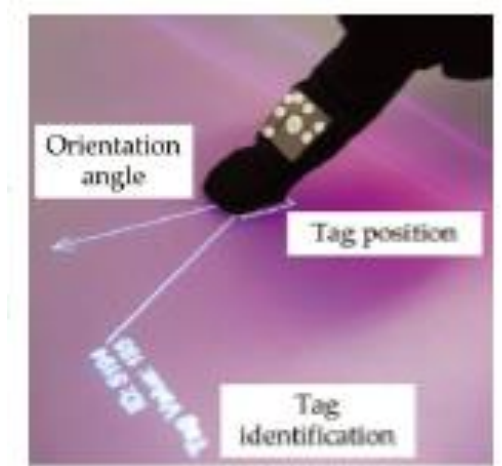
- Introduction
- Related Work
- Our Approach
- Experiment
- Discussion & Conclusion

Introduction



Related Work

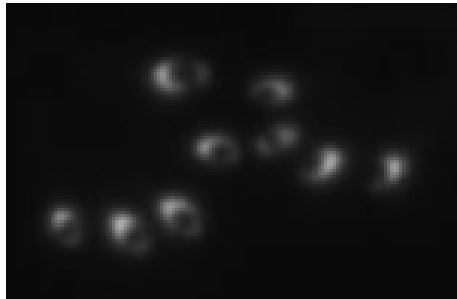
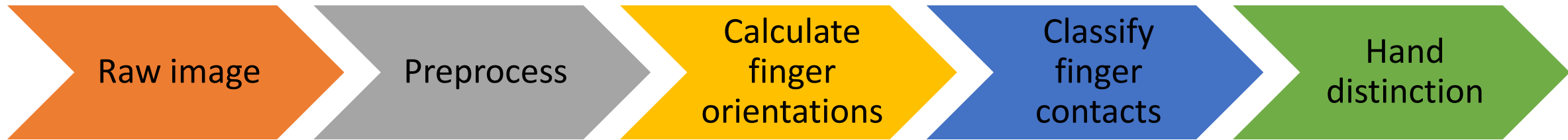
- Hardware based
 - [DiamondTouch, Dietz, P. and Leigh, D. 2001]
 - [Fiduciary-Tagged Gloves, Marquardt, N. et al. 2010]
- Distance based
 - [Ewerling, P. et al. 2012]
 - [Au, O.K. and Tai, C. 2010]
- Finger orientation based
 - [Malik, S. and Laszlo, J. 2004]
 - [Wang, F. et al. 2009]
 - [Dang, C.T. et al. 2009]
 - [Walther-Franks, B. et al. 2011]



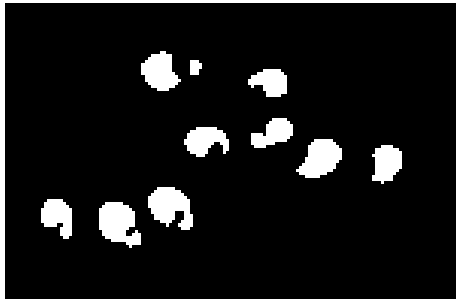
Motivation

- Provide additional handedness information
- Map the touch points to their associated joined hand
- Assign different work to different hands, enable asymmetric bimanual interaction

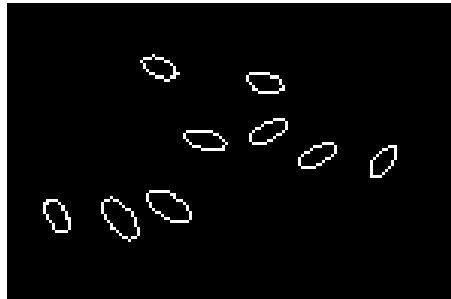
Our Approach



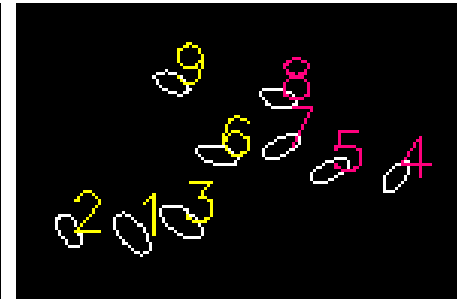
(a)



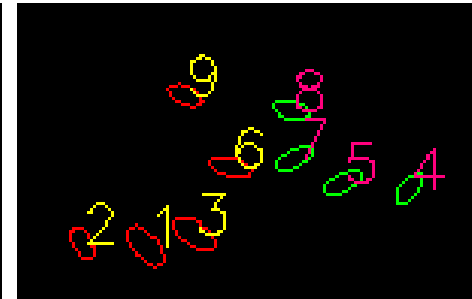
(b)



(c)

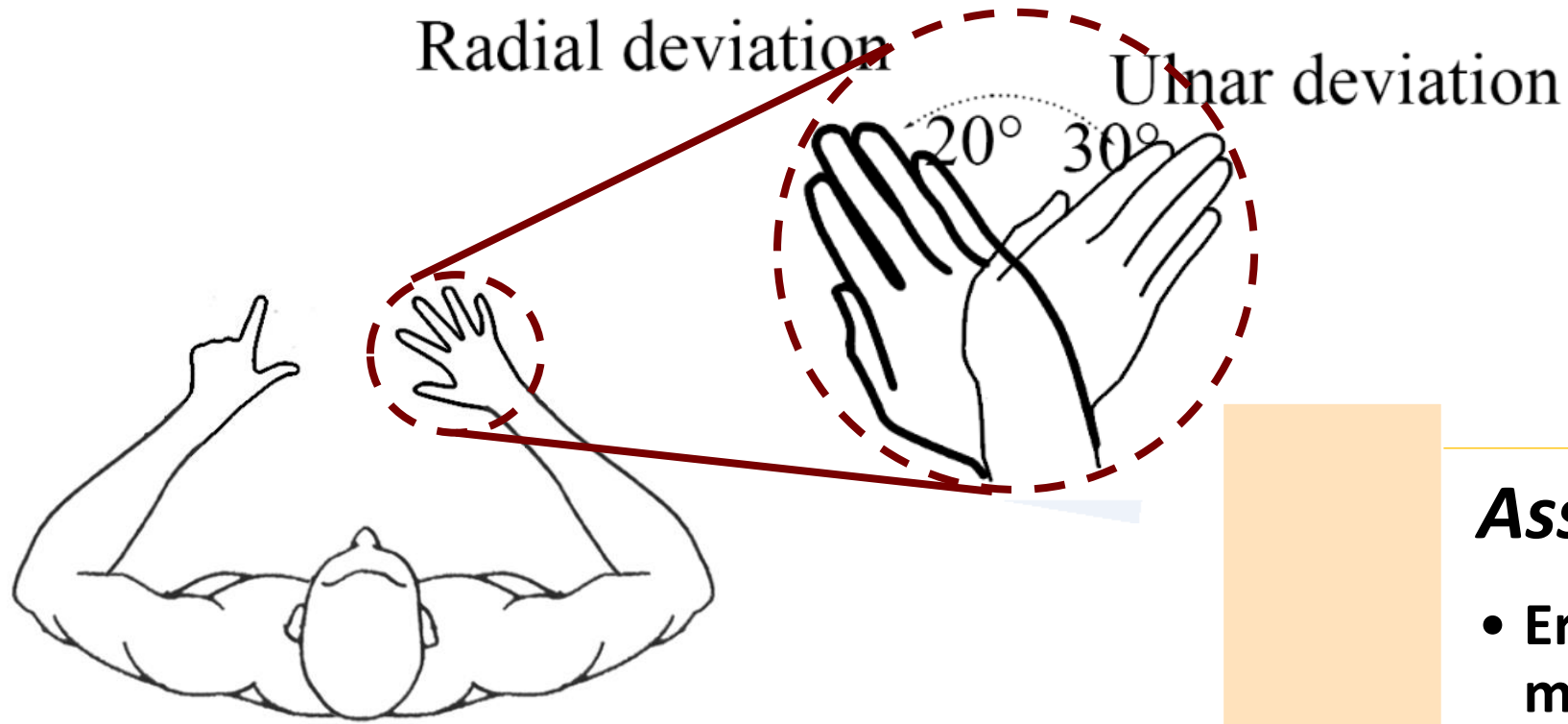


(d)



(e)

Basic Assumptions



Assumption 1

- Ergonomics forearm movements assumption

Basic Assumptions

Assumption 2

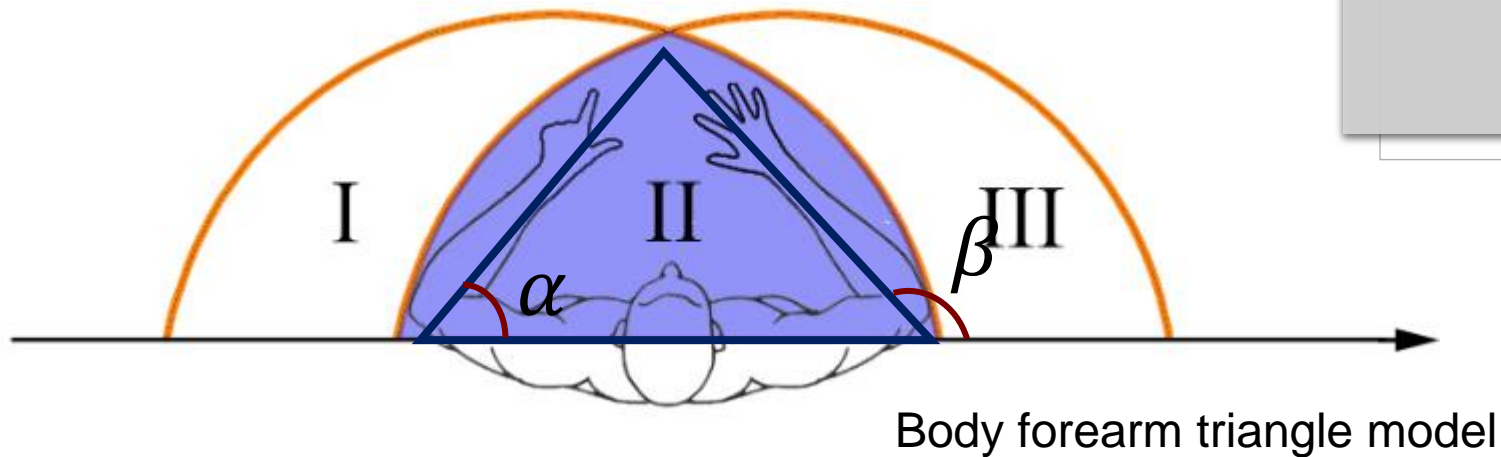
- Work area assumption



Basic Assumptions

Assumption 3

- Body-forearm triangle assumption

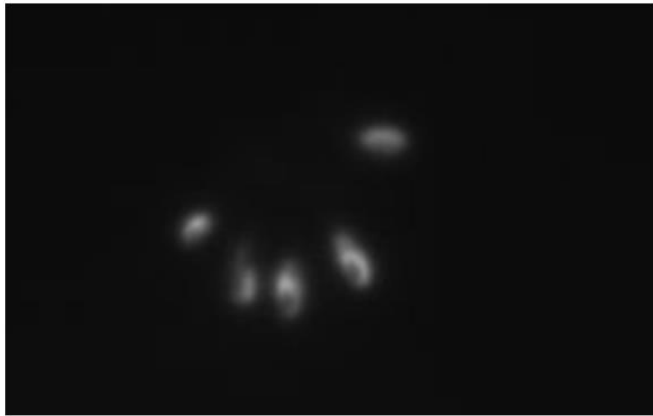


Finger Orientation Detection

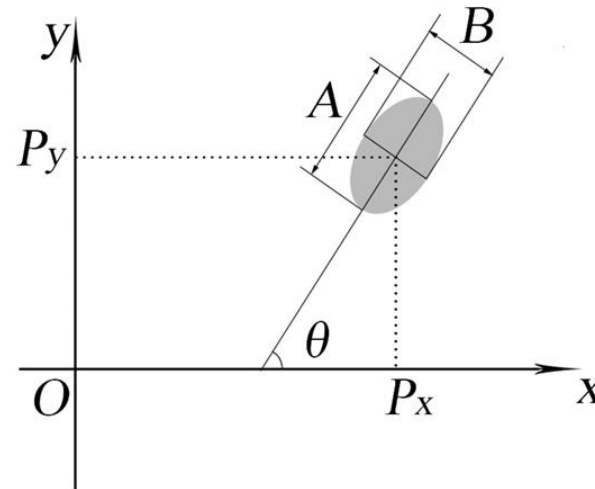
- [Wang, F. and Ren, X. *Proc. CHI 2009*]

$$\begin{aligned} & \frac{(x - P_x) \cos \theta + (y - P_y) \sin \theta}{a}^2 + \frac{(y - P_y) \cos \theta - (x - P_x) \sin \theta}{b}^2 = 1 \end{aligned} \quad \text{Eq.(1)}$$

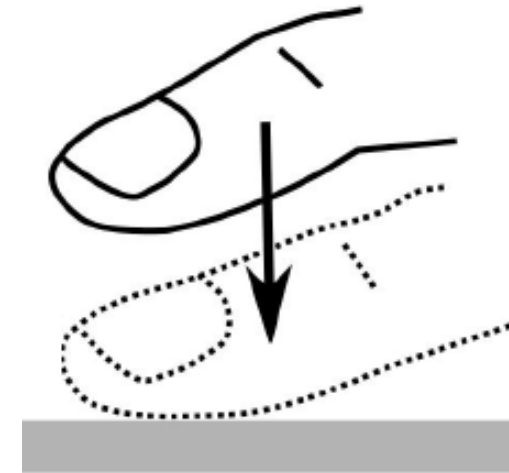
$$\text{aspect ratio} = \frac{A}{B} \quad \text{Eq.(2)}$$



(a)



(b)



(c)

Finger Contacts Grouping

Constraint 1

- Consistent area constraint

Constraint 2

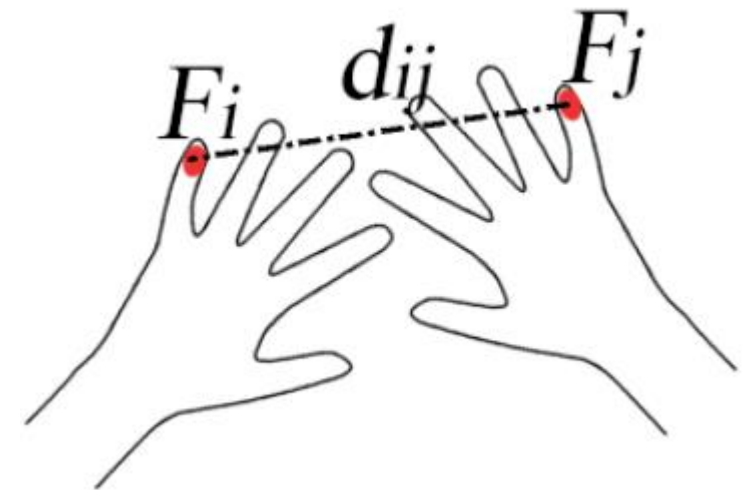
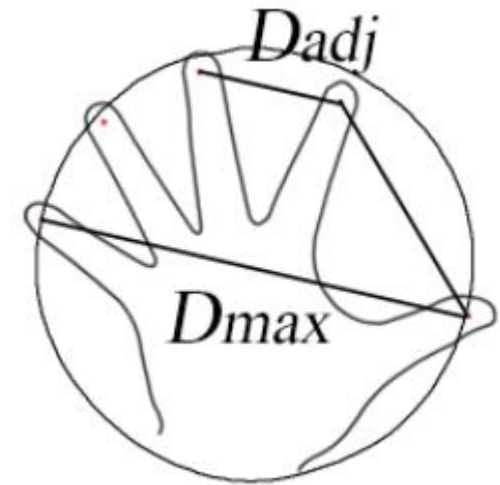
- Maximum distance constraint

Constraint 3

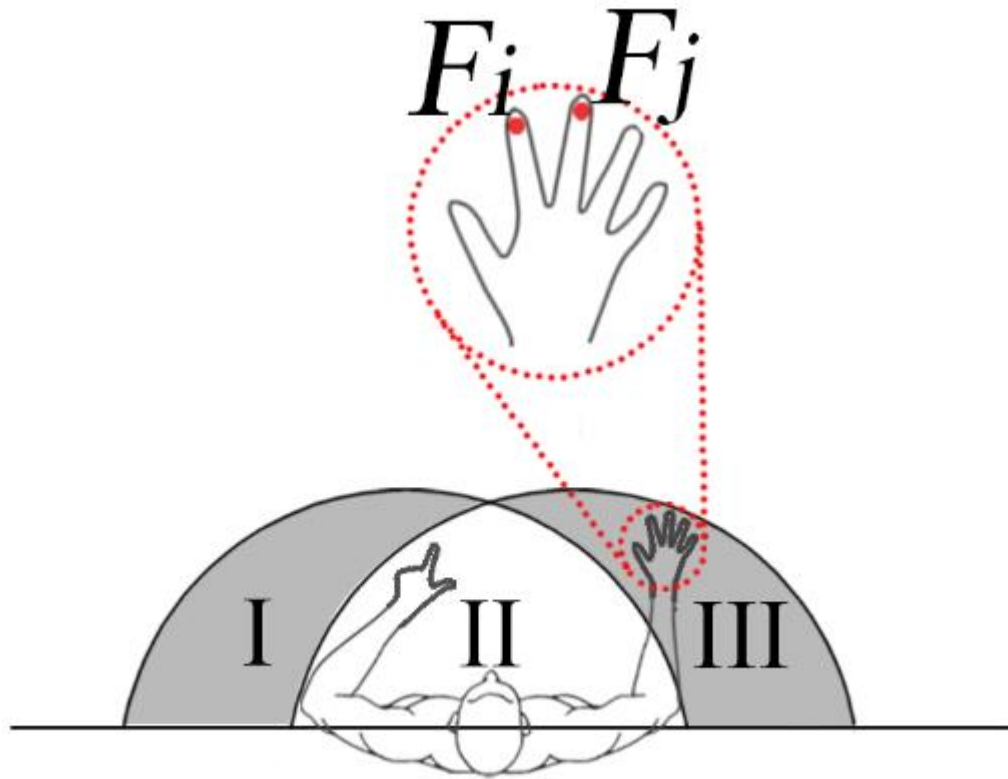
- Minimum distance constraint

Constraint 4

- Angle constraint



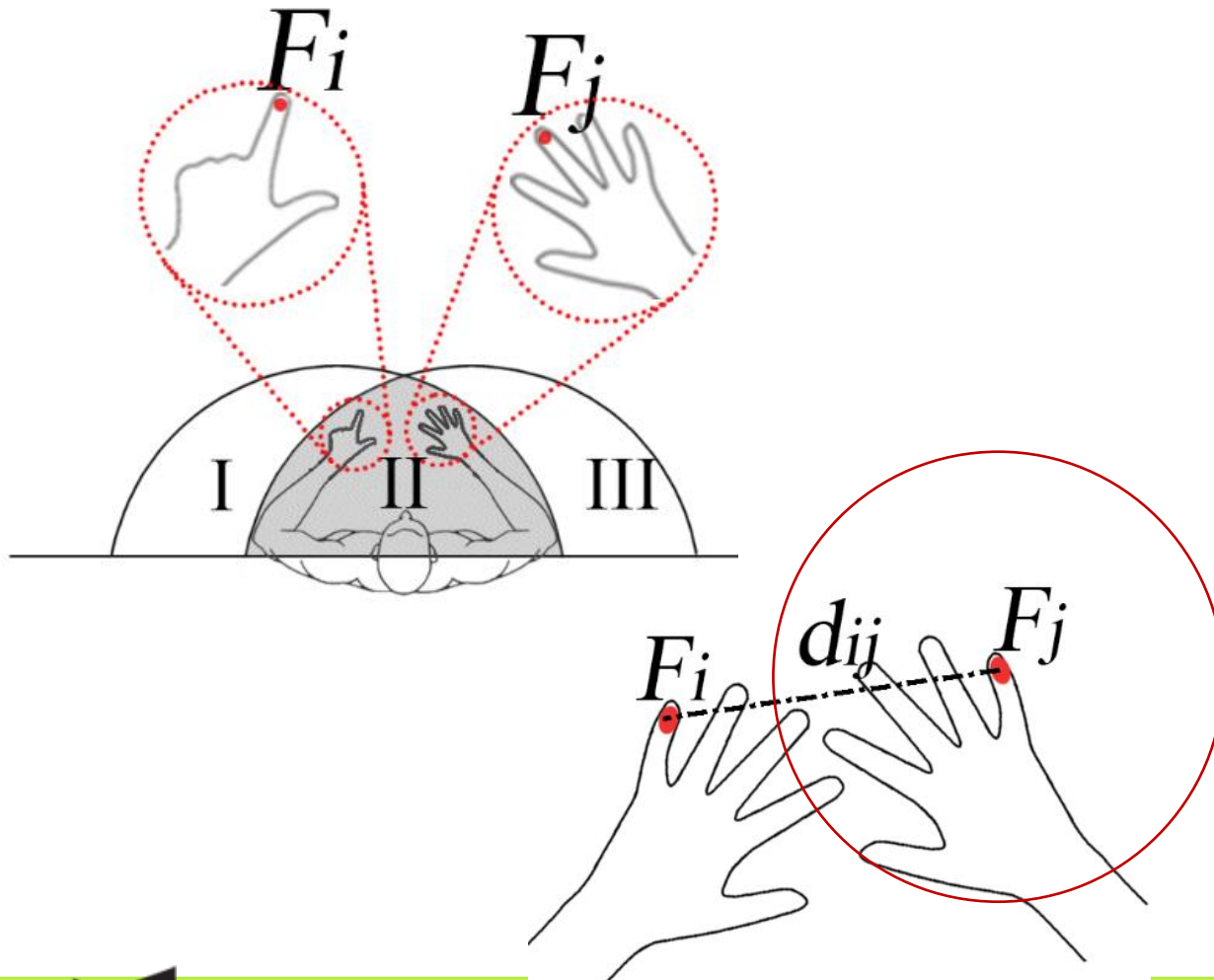
Finger Contacts Grouping



Constraint 1

- **Consistent area constraint**

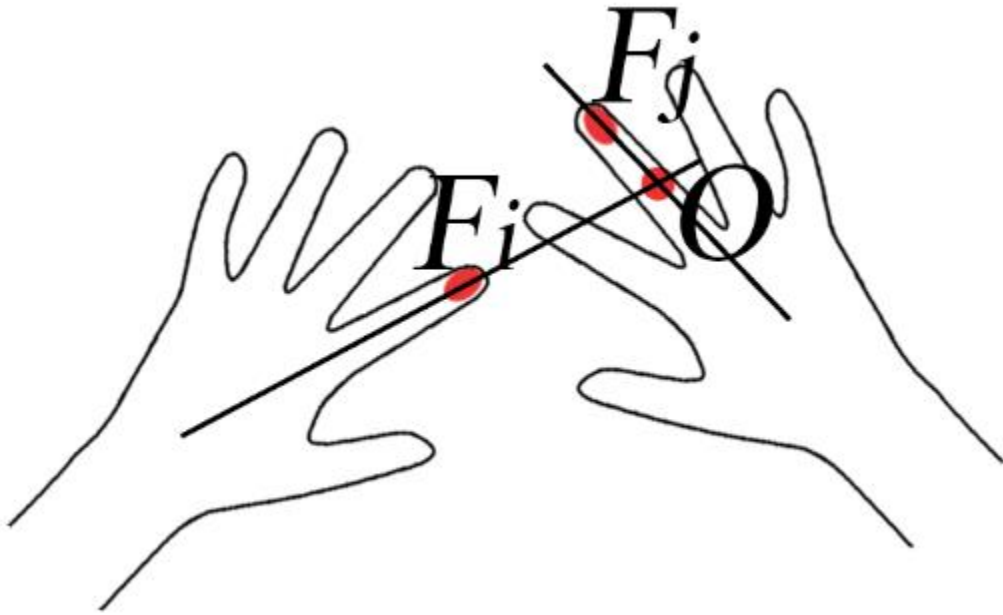
Finger Contacts Grouping



Constraint 2

- Maximum distance constraint

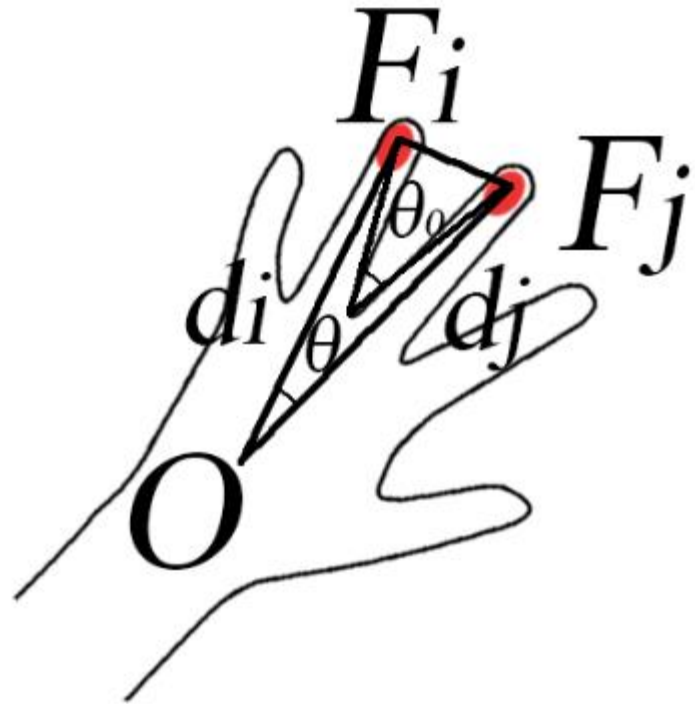
Finger Contacts Grouping



Constraint 3

- Minimum distance constraint

Finger Contacts Grouping



Constraint 4

- Angle constraint

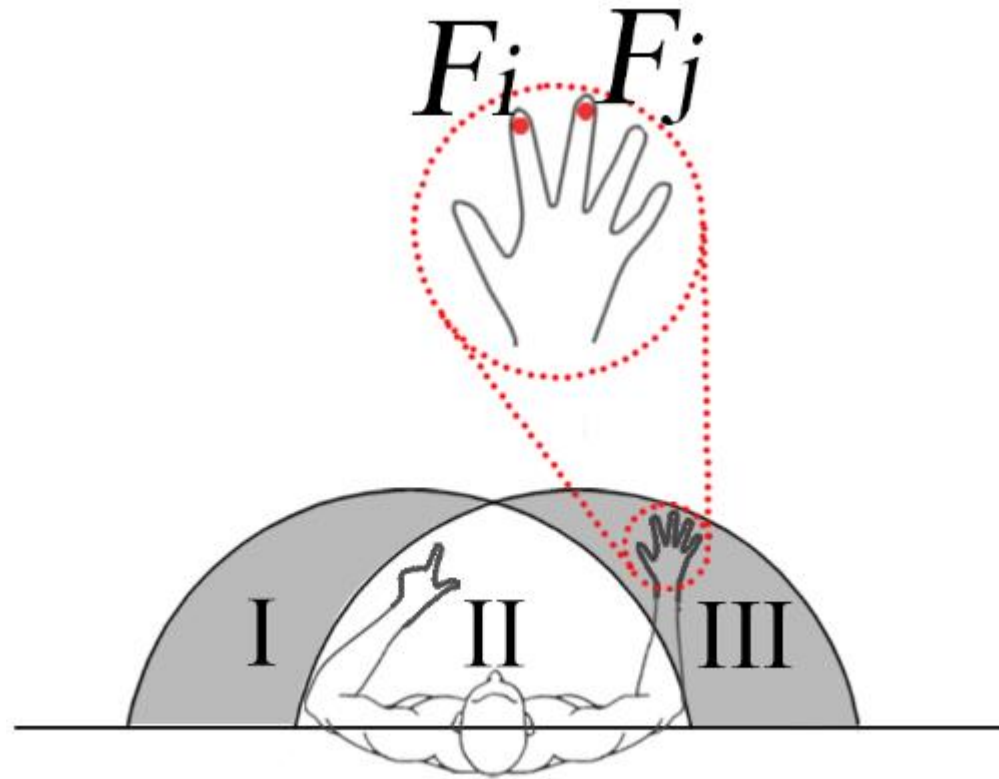
$$\theta = \arccos \frac{d_i^2 + d_j^2 - d_{ij}^2}{2 d_i d_j}$$

Eq.(3)

Left and Right Hand Distinction

Step 1

Figure out the **centroid** of the either group of touch contacts.



Left and Right Hand Distinction

Step 1

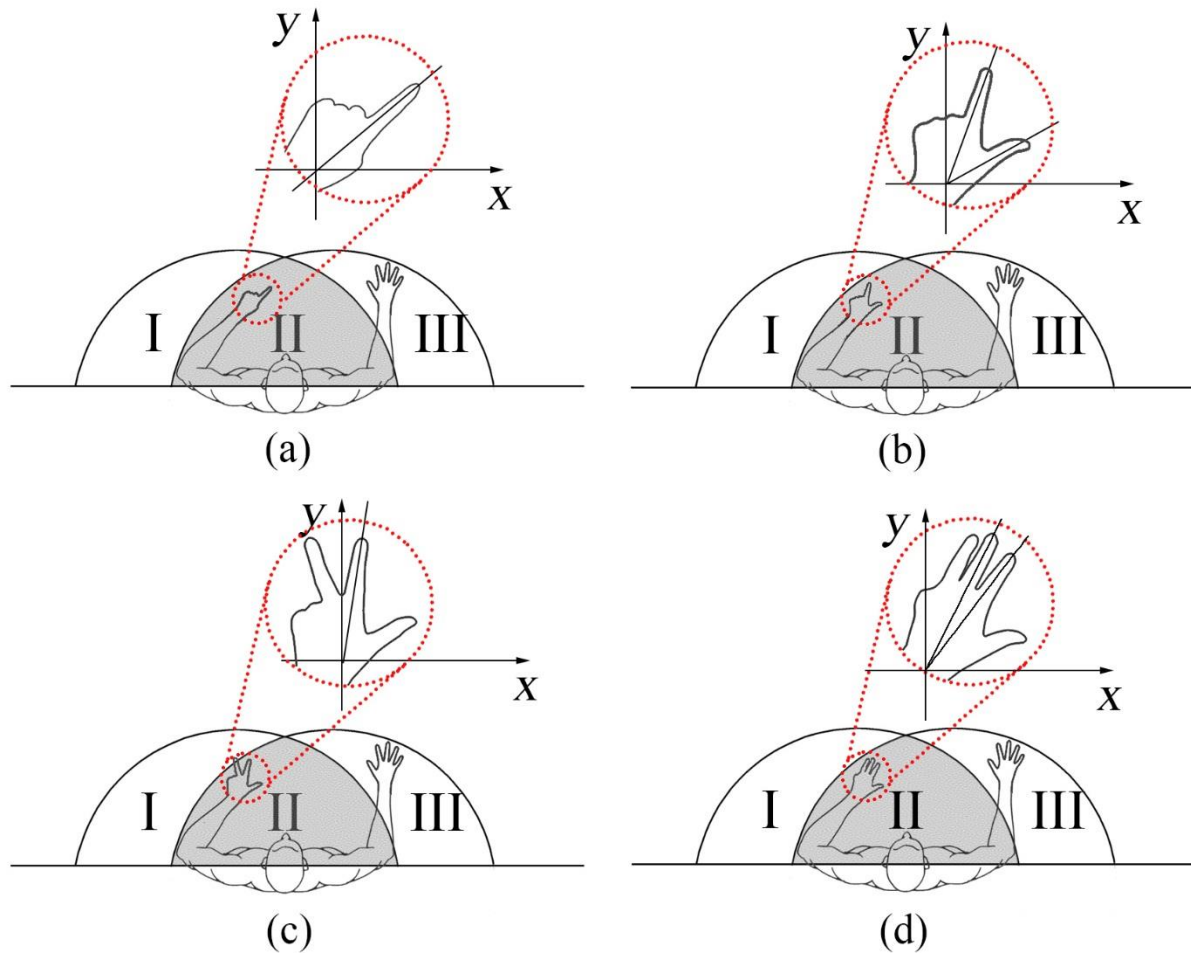
Figure out the **centroid** of the either group of touch contacts.



Step 2

Compute the **orientation** of the group while the centroid of the group of touch contacts locates in the public work area.

Left and Right Hand Distinction



Left and Right Hand Distinction

Step 1

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Step 2

Compute the **orientation** of the group while the centroid of the group of touch contacts locates in the public work area.



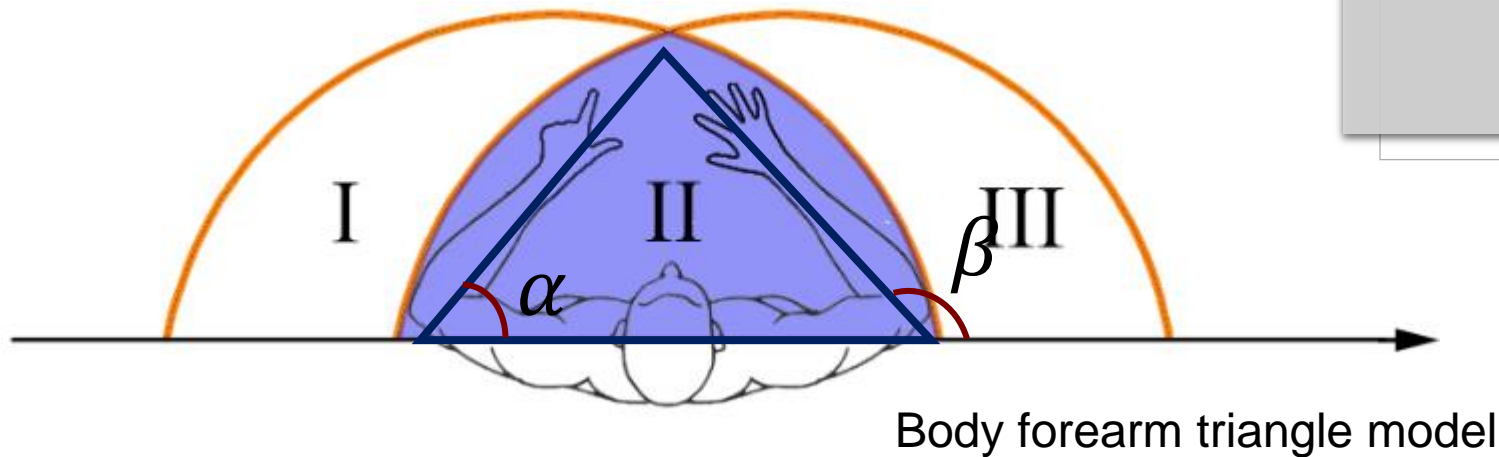
Step 3

distinguish left hand from right hand based on the **body-forearm triangle assumption**.

Left and Right Hand Distinction

Assumption 3

- Body-forearm triangle assumption

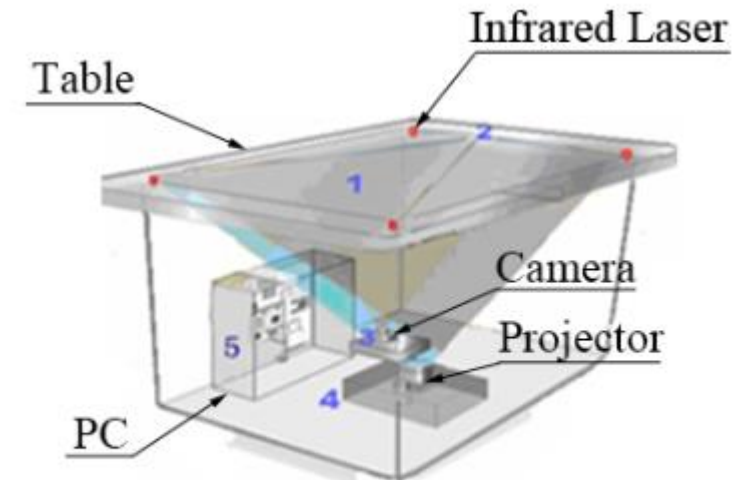


Experiment

- Apparatus: Laser Light Plane Illumination based multi-touch interactive tabletop
- 12 person \times 80 gestures \times 3 trials = 2880 images
- Result
 - 2873 annotated images with 15501 touch contacts
 - 14759 contacts were grouped correctly, the precision in clustering contacts was 95.2%
 - 14165 contacts were correctly mapped to their associate joined hand, the accuracy rate was 96.0%
 - the average recognition rate of our proposed method was about **91.4%**



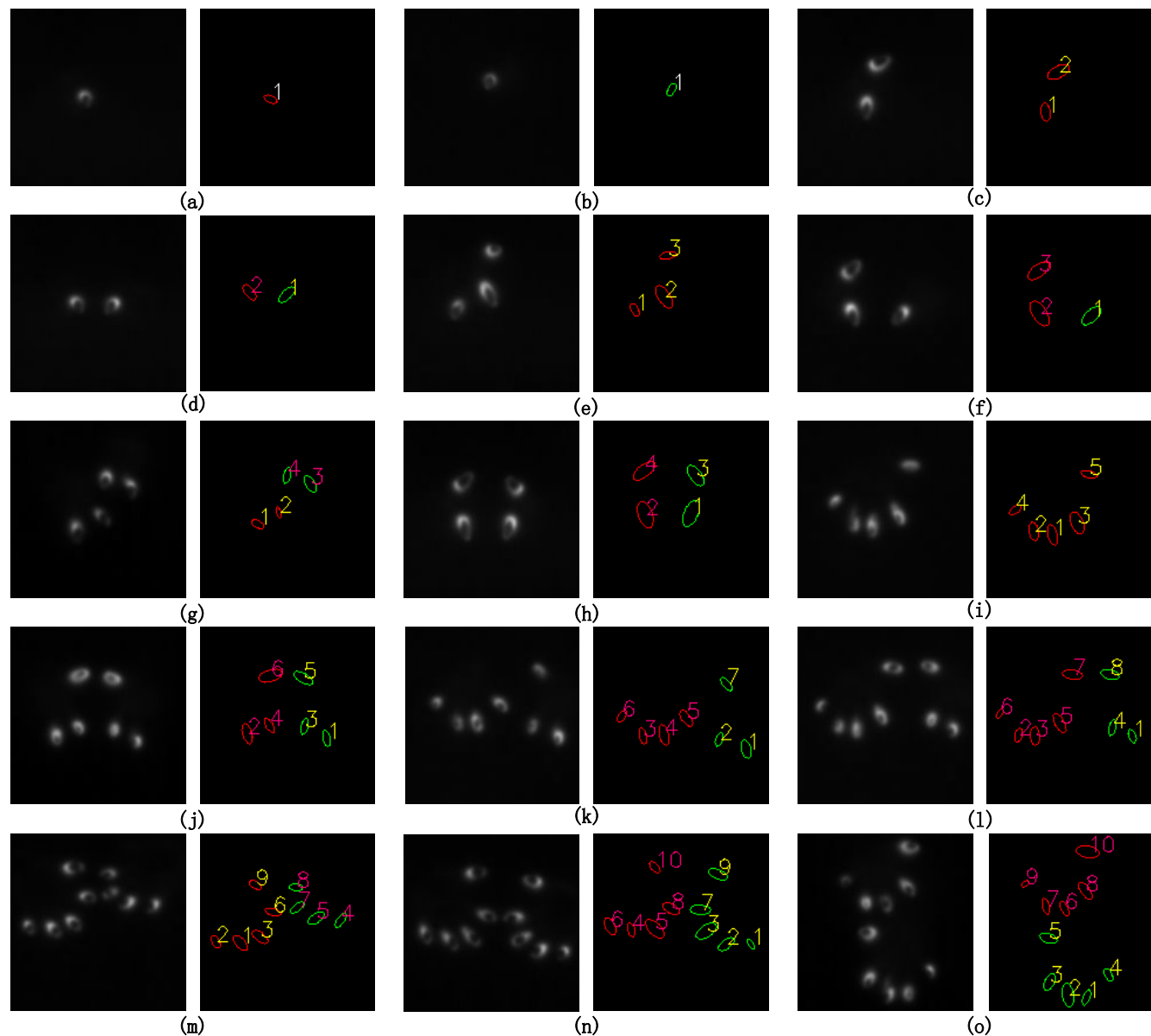
(a)



(b)

Experiment

Experiments of finger grouping and left-right hand distinction.



Experiment

- The hand discrimination accuracy and time performance are assessed with the following criteria:
 - **Grouping Accuracy (GA)**: $GA = (\text{the number of correctly grouped fingers}) / (\text{the number of all contacts})$
 - The **Precision in left-right hand Distinction after Grouping contact points (PDG)**: $PDG = (\text{the number of contacts that are successfully mapped to their joined hands}) / (\text{the number of correctly grouped fingers})$
 - The **Overall Handedness Identification Accuracy (OHIA)**: $OHIA = GA \times PDG = (\text{the number of contacts that are successfully mapped to their joined hands}) / (\text{the number of all contacts})$
 - **Execution Time (ET)**.

Experiment

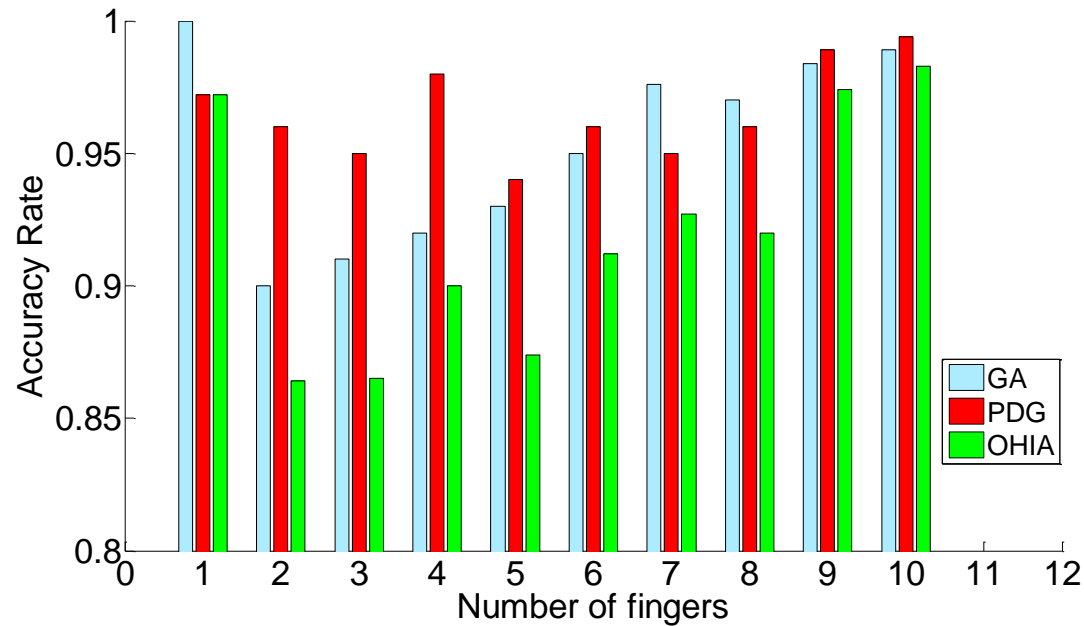


Figure 5. The precision in clustering contacts and mapping contacts to their associate joined hands.

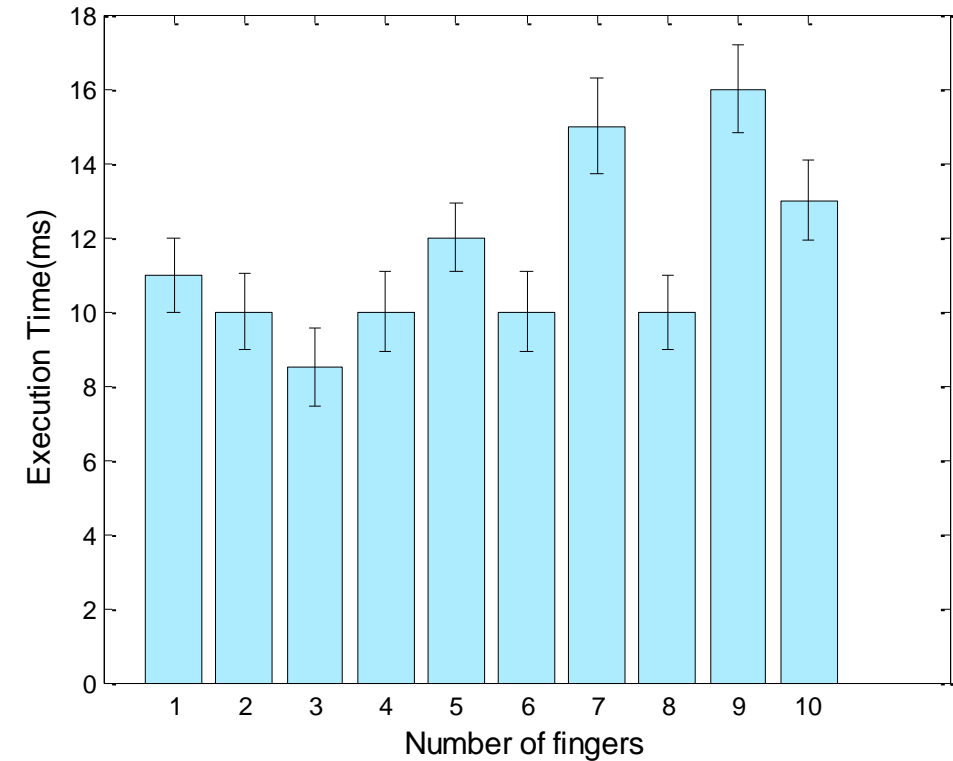


Figure 6. Execution times with respect to the simultaneous number of contacts involved in the processing.

Discussion

- When the number of contacts is less than five
 - Only one contact
 - Two contacts
- The accuracy increases as the number of finger contacts increases
 - May be affected by adhesion
- Limitations
 - Only deals with one user
 - Do not consider continuous frames
 - Relies heavily on the detection of finger

Conclusion

- Simple but robust software-based method
- Take both the contacts and the complete arm-hand-chain into consideration
- Achieved an accuracy of 91.4% in detecting finger handedness.

Thank You !