FIRST SEMESTER 2021 – 2022

20.08.2021

COURSE HANDOUT (PART II)

In addition to Part I (General Handout for all courses appended to the timetable) this handout gives further details regarding the course.

Course No : CS F342

Course Title : Computer Architecture
Instructor-in-charge : Dr. Suvadip Batabyal

Instructors : Dr. Rajib R. Maiti, Dr. Nikumani Choudhury : Mr. Chillara Anil Kumar, Mr. Anand Agarwal

1. Scope and Objective of the Course:

The scope of this course is to cover various aspects of Computer Architecture, which is a specification detailing how a set of software and hardware technology standards interact to form a computer system or platform. Performance issues with respect to computer system design and the compatible technologies would be discussed.

The main objective of this course is to give the students exposure to

- Processor performance criteria, performance benchmarks
- CPU design instruction set architecture, instruction execution
- Single and Multicycle implementation, ILP, Pipeline design, Hazards
- Methods of overcoming hazards, Branch prediction
- Memory subsystems including cache optimization

2. Text Book:

T1. Patterson, D.A. & J.L. Hennessy. Computer Organization and Design: The Hardware/Software Interface. Elsevier, 5th edition., 2013.

3. Reference Books:

- (i) Hamacher et. al. Computer Organisation, McGraw Hill, 5th ed., 2002.
- (ii) J.L. Hennessy & D.A. Patterson. Computer Architecture: A Quantitative Approach. Morgan Kauffmann, 5th Ed, 2012.
- (iii)W. Stallings. Computer Organisation & Architecture. PHI, 6th ed., 2004.
- (iv) Additional material to be put up in CMS



4. Course Plan:

Lecture No.	Learning Objectives	Topics to be covered	Chapter in the Text Book
1 - 2	To understand about the overview of classes of computers	Computer Abstractions and Technology	Ch. 1
3 - 4	To learn about instructions; ISA as	Instructions- language of the computer	Ch.2
5-7	well as know about sample ISAs like MIPS	MIPS Architecture & Instruction Set	Ch. 2
8 - 10	To practice arithmetic operations on integers; floating point numbers etc	Arithmetic for computers: floating point arithmetic	Ch 3
11 -16	To understand the basics of	Processors: logic design conventions	Ch 4
17 - 18	processor; learn about data path, control path	Ch 4	
19 - 20		Pipelined data path and control	Ch 4
21		Various types of hazards	Ch 4
22		Structural hazards	Ch 4
23		Data Hazards	Ch 4
24-25		Control Hazards	Ch 4
26		Branch prediction techniques	Ch 4
27		Static Branch Prediction	Ch 4
28		Dynamic Branch Prediction	Ch 4
29	To know about the organization of	Exploiting memory hierarchy - introduction	Ch 5
30	memory hierarchy and learn various Cache Memory Organization		Ch 5
31-32	optimization techniques at each level	Measuring and improving cache performance, cache optimization	Ch 5
33 - 34		Main Memory and Interleaving	Ch 5
35		Virtual Memory and Virtual Machines	Ch 5
36-39		Performance and memory hierarchies: Cache coherence	Ch 5
40	To understand about storage systems	Storage and other I/O topics	T1 Ch5; R(ii)
41	and performance	Dependability, reliability, availability	T1 Ch5; R(ii)
42 - 43		I/O performance measures, Redundant Array of Independent Disks	T1 Ch5; R(ii)

5. Evaluation Scheme:

EC No.	Evaluation Component	Duration (Min)	Weightage (%)	Date & Time	Nature of Component
1.	Quiz (3 Nos.)	30	15	TBD	Open Book
2.	Lab Test (2 Nos.)	60	20	TBD	Open Book
4.	Mid-Sem	90	30	18/10/2021 3.30 - 5.00PM	Open Book
5.	Comprehensive	120	35	13/12 FN	Closed Book

Note: 40% of the evaluation to be completed by midsem grading.

- **6. Chamber Consultation Hour:** Wednesday: 10 AM 11 AM.
- **7. Notices:** Notices regarding the course will be put up in CMS.
- **8. Makeup Policy:** Makeup for tests and comprehensive exams will be allowed only in genuine cases and with prior permission from the I/C.



9. Academic Honesty and Integrity Policy: Academic honesty and integrity are to be maintained by all the students throughout the semester and no type of academic dishonesty is acceptable.

INSTRUCTOR-IN-CHARGE