



ACADEMIC-GRADUATE STUDIES AND RESEARCH DIVISION

FIRST SEMESTER 2023-2024
COURSE HANDOUT (PART-II)

Date: 31/07/23

In addition to part I (General Handout for all courses appended to the Time table) this portion gives further specific details regarding the course.

Course Number : **EEE G512**
Course Title : **EMBEDDED SYSTEM DESIGN**
Instructor-in-Charge : **SYED ERSHAD AHMED**

Course Description: Introduction to embedded systems; embedded architectures: Architectures and programming of microcontrollers. Embedded applications and technologies; power issues in system design; introduction to software.

Scope and Objective of the course

The course intends to cover the design issues involved in embedded systems and system-on-chip technologies. The course also deals with programming techniques, processor architectures, on-chip & off-chip protocols, performance analysis, and optimization techniques used in embedded system development. This course introduces the students to standard Embedded System Development tools and gives hands-on experience in developing various embedded applications.

Text Book:

T1. Wolf, Wayne, Computers as Components – Principles of Embedded Computing System Design, Second Edition, Elsevier, 2008.

Reference Books:

R3. Andrew N. Sloss, Dominic Symes, Chris Wright, "ARM System Developer's Guide, Designing and Optimizing System Software" Morgan Kaufmann Publishers, Elsevier, 2004.

R4. Vahid, F, and Givargis, T, Embedded System Design – A Unified Hardware/Software Introduction, John Wiley, 2002

Course Plan:

Lecture No.	Learning Objectives	Topics	Reference to Text books/ References
1-2	Basics of Embedded System	Introduction to Embedded Systems, Design Methodology and Research Areas	T1-Chapter 1, R4 - Chapter 1 + Class Notes
3-5	Processors, Memory	Processors in Embedded Systems. RISC and CISC Architectures.	Class Notes

	and I/O Devices, Device Drivers	Memories, Exemplary Embedded Systems I/O Devices, Software in Embedded Systems, Device Driver Concepts	
6	Hardware Components of Embedded Systems	Memory Types Organization, Cache , Basic peripherals like Timers, ADC/DAC, Interrupts	R4-Chapter 5+ Class Notes
7-11	Embedded Architecture 1 – RISC ARM Architecture	<ol style="list-style-type: none"> 1. Introduction to ARM CPU Architecture 2. Programmers Model of ARM CPU <ol style="list-style-type: none"> 2.1 Register Organization 2.2 Operating Modes 2.3 Pipelining 2.4 ARM Exception Handling 3. ARM Instruction Set 	R3- Chapter 1 ,2+ Class Notes
12-14	ARM: Arithmetic and Logic Instructions and Programs	<ol style="list-style-type: none"> 1. Arithmetic Instructions 2. Logic Instructions 3. Rotate and Barrel Shifter 4. Shift and Rotate Instructions 5. BCD conversion 	R3- Chapter 5 + Class Notes
15-16	ARM: Branch, call and Looping	<ol style="list-style-type: none"> 1. Looping and Branch instructions 2. Calling Subroutine with BL 3. ARM Time delay and Instruction Pipeline 4. Conditional Execution 	R3- Chapter 3+ Class Notes
17	Signed Integer Arithmetic	<ol style="list-style-type: none"> 1. Signed Number concept 2. Signed number instructions and operation 	Class Notes
18-19	ARM Pipeline and CPU Evolution	<ol style="list-style-type: none"> 1. ARM Pipeline Evolution 2. Other CPU Enhancements 	R3- Chapter 4+ Class Notes
20-21	ARM and Thumb Instructions	<ol style="list-style-type: none"> 1. Thumb Instructions 2. Thumb-2 Technology 	R3- Chapter 7+ Class Notes
22-25	32-bit Processor Architecture	NXP's LPC23XX Microcontroller	Class Notes
26-27	LPC 2378 Peripherals	System and Power Control, Clock Module, GPIOs, Timers, Vectored Interrupt Controller.	Class Notes
28-32	LPC 2378 Peripherals	UARTs, ADC, DAC and PWM	Class Notes
33	Real Time Operating System on ARM	Introduction to RTOS on ARM (RTX Kernel)	Class Notes
34-35	Case Studies	General Purpose Processor based Design	Class Notes
36-39	Bus Architectures	LPC 2378's I ² C and CAN Bus Interface	Class Notes

	ARM Bus	AMBA Bus Architecture, GPIO, Timer, Watchdog, Interrupt Handling -VIC, ADC/DAC	R3- Chapter 11, R4-Chapter 4+ Class Notes
40	Embedded System Hardware and Software Design Issues	CPU Power Consumption and Optimization, ICE, hardware –Software co-simulation and debugging, Real-time, Design Cycle	Class Notes

Evaluation Scheme:

EC No	Evaluation Component & Type	Duration	Weightage	Date, Time	Remark
1.	Midterm	90 mins	20 %	11/10 - 11.30 - 1.00PM	OB
2	Quizzes	30 mins	15 %	To be Announced	CB
2	Assignments		10 %	To be done throughout the course as and when given	OB
3.	Mini Project		10 %	To begin when announced	OB
4.	LAB		10 %	To be done throughout the course as and when given	OB
5.	Comprehensive Examination	3 hours	35%	12/12 AN	CB

- I. Chamber Consultation Hour:** To be announced in Class
- II. Notices:** All notices regarding the course will be put up on CMS
- III. Make-up Policy:** In general, Make-up will not be granted without prior permission. If the student is unable to appear for the Mid-Semester Test/ Comprehensive Examination due to genuine exigencies, the student must refer to the procedure for applying for Make-up.
- IV. Note (if any):** It shall be the responsibility of the individual student to be regular in attending lectures and the lab sessions as per the schedule announced in time table.
- V. Academic Honesty and Integrity Policy:** Academic honesty and integrity are to be maintained by all the students throughout the semester and no type of academic dishonesty is acceptable.

Instructor-in-charge
EEE G512