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**FIRST SEMESTER 2022-2023**

**Course Handout – Part II**

Date: 29-08-2022

In addition to Part I (General Handout for all courses appended to the timetable) this handout gives further details regarding the course.

*Course No* : CS F342  
*Course Title* : **Computer Architecture**  
*Instructor-in-charge* : **Dr. Nikumani Choudhury**  
*Instructors* : Dr. Rajib R. Maiti, Dr. Aritra Mukherjee,  
Chillara Anil Kumar, Mandan Naresh, Anand Agrawal.

**1. Scope and Objective of the Course:**

The scope of this course is to cover various aspects of Computer Architecture, which is a specification detailing how a set of software and hardware technology standards interact to form a computer system or platform. Performance issues with respect to computer system design and the compatible technologies would be discussed.

The main objective of this course is to give the students exposure to

- Processor performance criteria, performance benchmarks
- CPU design - instruction set architecture, instruction execution
- Single and Multicycle implementation, ILP, Pipeline design, Hazards
- Methods of overcoming hazards, Branch prediction
- Memory subsystems including cache optimization

**2. Text Book:**

T1. Patterson, D.A. & J.L. Hennessy. Computer Organization and Design: The Hardware/Software Interface. Elsevier, 6th edition., 2021.

**3. Reference Books:**

(i) Hamacher et. al. Computer Organization, McGraw Hill, 5th ed., 2002.

(ii) J.L. Hennessy & D.A. Patterson. Computer Architecture: A Quantitative Approach. Morgan Kauffmann, 5th Ed, 2012.

(iii) W. Stallings. Computer Organization & Architecture. PHI, 6th ed., 2004.



#### 4. Course Plan:

Lecture No.	Learning Objectives	Topics to be covered	Chapter in the Text Book
1 - 2	To understand about the overview of classes of computers	Computer Abstractions and Technology	Ch. 1
3 - 4	To learn about instructions; ISA as well as know about sample ISAs like MIPS	Instructions- language of the computer	Ch.2
5-7		MIPS Architecture & Instruction Set	Ch. 2
8 - 10		Arithmetic for computers: floating point arithmetic	Ch 3
11 -16	To understand the basics of processor; learn about data path, control path	Processors: logic design conventions	Ch 4
17 - 18		Role of Performance, pipelining – design issues	Ch 4
19 - 20		Pipelined data path and control	Ch 4
21		Various types of hazards	Ch 4
22		Structural hazards	Ch 4
23		Data Hazards	Ch 4
24-25		Control Hazards	Ch 4
26		Branch prediction techniques (static & dynamic)	Ch 4
27-28		Parallelism via Instructions	Ch 4
29		Exploiting memory hierarchy - introduction	Ch 5
30	To know about the organization of memory hierarchy and learn various optimization techniques at each level	Cache Memory Organization	Ch 5
31-32		Measuring and improving cache performance, cache optimization	Ch 5
33 - 34		Main Memory and Interleaving	Ch 5
35		Virtual Memory and Virtual Machines	Ch 5
36-39		Performance and memory hierarchies: Cache coherence	Ch 5
40		Storage and other I/O topics	T1 Ch5; R(ii)
41	To understand about storage systems and performance	Dependability, reliability, availability	T1 Ch5; R(ii)
42 - 43		I/O performance measures, Redundant Array of Independent Disks	T1 Ch5; R(ii)

#### 5. Evaluation Scheme:

EC No.	Evaluation Component	Duration (Min)	Weightage (%)	Date & Time	Nature of Component
1.	Quiz (2 Nos.)	30	(5+5)=10	TBA	Open Book
2.	Lab Test (2 Nos.)	60	(10+10) =20	TBA	Open Book
3.	Mid-Sem	90	30	31/10 (1:30pm-3pm)	Closed Book
4.	Comprehensive	180	40	19/12 FN	Closed Book

**Note:** At least 40% of the evaluation to be completed by midsem grading.

**6. Chamber Consultation Hour:** To be announced.

**7. Notices:** Notices regarding the course will be put up in CMS.

**8. Makeup Policy:** Makeup for tests and comprehensive exams will be allowed only in genuine cases and with prior permission from the I/C.



**9. Academic Honesty and Integrity Policy:** Academic honesty and integrity are to be maintained by all the students throughout the semester and no type of academic dishonesty is acceptable.

INSTRUCTOR-IN-CHARGE

