

4. ATM System

Aim:

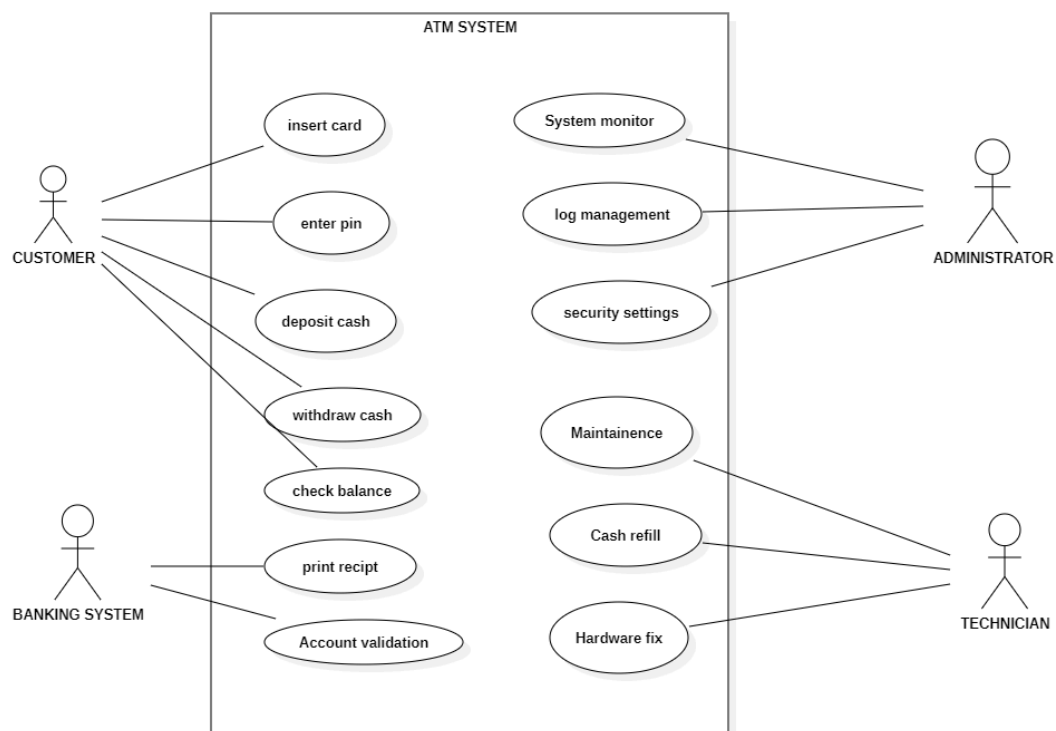
To illustrate a UML Use Case Diagram for an ATM System that allows customers to perform banking transactions.

Procedure:

1. Identify actors: Customer, Banking System, Administrator, Technicians.
2. Define use cases: Withdraw Cash, Deposit Money, Check Balance, Maintain ATM.
3. Represent relationships between actors and use cases.
4. Verify the completeness of the diagram.

Diagram:

1. Use case diagram:



Result:

A UML Use Case Diagram representing ATM system functionalities