

Lecture 7: Satisfiability Modulo Theories

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Summary of previous lecture

- 3rd paper review is out
- Applications of SAT (Max SAT, Partial Max SAT, etc.)

Outline of this lecture

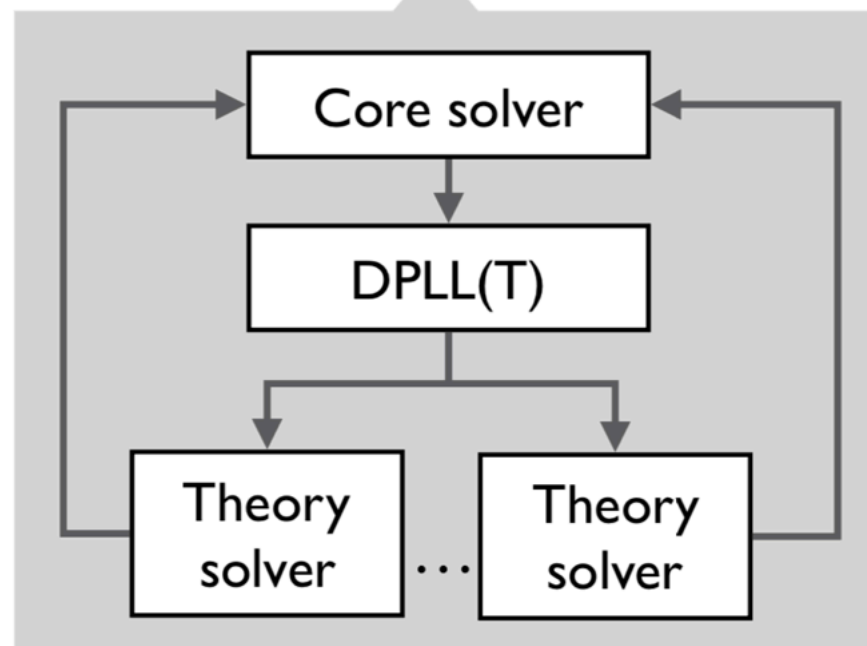
- Introduction to Satisfiability Modulo Theories (SMT)
- Syntax and semantics of first-order logic
- Overview of key theories

Satisfiability Modulo Theories

Theories: $x = g(y)$ $2x + y \leq 5$ $a[i] = x$ $(b \gg 2) = c$

First order logic

SMT solver



Syntax of First-Order Logic (FOL)

Logical symbols

- Connectives: $\neg, \wedge, \vee, \rightarrow, \leftrightarrow$
- Parentheses: $()$
- Quantifiers: \forall, \exists

Non-logical symbols

- Constants: x, y, z
- N-ary functions: f, g
- N-ary predicates: p, q
- Variables: u, v, w

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quantifier-free fragment of FOL.

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quantifier-free **ground** formulas.

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- A **term** is a constant or an n-ary function with n terms.
- An **atom** is \top, \perp , or an n-ary predicate applied to n terms.
- A **literal** is an atom or its negation.
- A (quantifier-free ground) **formula** is a literal or the application of logical connectives to formulas.

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`isPrime(x) \rightarrow \neg isInteger(sqrt(x))`

Semantics of FOL $\langle U, I \rangle$

Universe

- A non-empty set of values
- Finite or (un)countably infinite

Interpretation

- Maps a constant symbol c to an element of U : $I[c]$ in U
- Maps an n -ary function symbol f to a function $f_I : U^n \rightarrow U$
- Maps an n -ary predicate symbol p to an n -ary relation $p \subseteq U^n$

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$$U = \{\odot, \bullet\}$$

$$I[x] = \odot$$

$$I[y] = \bullet$$

$$I[f] = \{\odot \mapsto \bullet, \bullet \mapsto \odot\}$$

$$I[p] = \{\langle \odot, \odot \rangle, \langle \odot, \bullet \rangle\}$$

$$\langle U, I \rangle \models p(f(y), f(f(x))) ?$$

Emina's example doesn't
apply to Santa Barbara :)

Satisfiability and validity of FOL

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F is **satisfiable** iff $M \models F$ for some structure $M = \langle U, I \rangle$.

F is **valid** iff $M \models F$ for all structures $M = \langle U, I \rangle$.

Satisfiability and validity of FOL

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Duality of satisfiability and validity:

F is valid iff $\neg F$ is unsatisfiable.

First-order theories

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- Can also view a theory as a set of axioms over Σ_T (and T-models are the models of the theory axioms)

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Set of **T-models**

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- Can also view a theory as a set of axioms over Σ_T (and T-models are the models of the theory axioms)

A formula F is **satisfiable modulo T** iff $M \models F$ for some T -model M .

A formula F is **valid modulo T** iff $M \models F$ for all T -models M .

Common theories

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Equality (and uninterpreted functions)

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Arrays

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Arrays

- $a[i] = x$

Theory of equality with uninterpreted functions

- **Signature:** $\{=, x, y, z, \dots, f, g, \dots, p, q, \dots\}$
 - The binary predicate $=$ is *interpreted*.
 - All constant, function, and predicate symbols are *uninterpreted*.
- **Axioms**
 - $\forall x. x = x$
 - $\forall x, y. x = y \rightarrow y = x$
 - $\forall x, y, z. x = y \wedge y = z \rightarrow x = z$
 - $\forall x_1, \dots, x_n, y_1, \dots, y_n. (x_1 = y_1 \wedge \dots \wedge x_n = y_n) \rightarrow (f(x_1, \dots, x_n) = f(y_1, \dots, y_n))$
 - $\forall x_1, \dots, x_n, y_1, \dots, y_n. (x_1 = y_1 \wedge \dots \wedge x_n = y_n) \rightarrow (p(x_1, \dots, x_n) \leftrightarrow p(y_1, \dots, y_n))$
- **Deciding $T=$**
 - Conjunctions of literals modulo $T=$ is decidable in polynomial time.

T= example: checking program equivalence

```
int fun1(int y) {  
    int x, z;  
    z = y;  
    y = x;  
    x = z;  
    return x * x;  
}
```

```
int fun2(int y) {  
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A formula that is unsatisfiable iff programs are equivalent:

$$(z_1 = y_0 \wedge y_1 = x_0 \wedge x_1 = z_1 \wedge r_1 = x_1 * x_1) \wedge \\ (r_2 = y_0 * y_0) \wedge \\ \neg(r_2 = r_1)$$

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Using 32-bit integers, a SAT solver fails to return an answer in 5 min.

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A formula that is unsatisfiable iff programs are equivalent:

$$(z_1 = y_0 \wedge y_1 = x_0 \wedge x_1 = z_1 \wedge r_1 = \text{mul}(x_1, x_1)) \wedge \\ (r_2 = \text{mul}(y_0, y_0)) \wedge \\ \neg(r_2 = r_1)$$

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Using T=, an SMT solver proves unsatisfiability in a fraction of a second.

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    y = x;  
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T= example: checking program equivalence

```
int fun1(int y) {  
    int x, y;  
    x = x ^ y;  
    y = x ^ y;  
    x = x ^ y;  
    return x * x;  
}
```

```
int fun2(int y) {  
    return y * y  
}
```


T= example: checking program equivalence

```
int fun1(int y) {  
    int x, y;  
    x = x ^ y;  
    y = x ^ y;  
    x = x ^ y;  
    return x * x;  
}
```

Is the uninterpreted function abstraction going to work?

- No, we need the theory of fixed-width bitvectors to reason about ^ (xor).

```
int fun2(int y) {  
    return y * y  
}
```

Theory of fixed-width bitvector

Signature

- Fixed-width words modeling machine ints, longs, ...
- Arithmetic operations: `bvadd`, `bvsub`, `bvmul`, ...
- Bitwise operations: `bvand`, `bvor`, `bvnot`, ...
- Comparison predicates: `bvlt`, `bvgt`, ...
- Equality: `=`
- Expanded with all constant symbols: `x`, `y`, `z`, ...

Deciding T_{BV}

- NP-complete.

Theory of linear integer and real

Signature

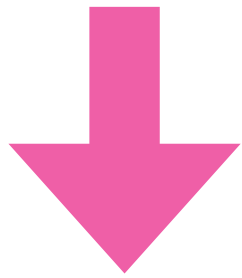
- Integers (or reals)
- Arithmetic operations: multiplication by an integer (or real) number, $+$, $-$.
- Predicates: $=$, \leq .
- Expanded with all constant symbols: x, y, z, \dots

Deciding T_{LIA} and T_{LRA}

- NP-complete for linear integer arithmetic (LIA). Polynomial time for linear real arithmetic (LRA).
- Polynomial time for difference logic (conjunctions of the form $x - y \leq c$, where c is an integer or real number).

LIA example: compiler optimization

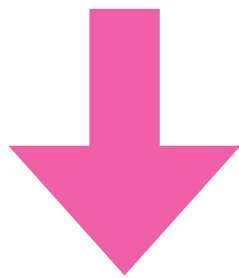
```
for (i=1; i<=10; i++) {  
    a[j+i] = a[j];  
}
```



```
int v = a[j];  
for (i=1; i<=10; i++) {  
    a[j+i] = v;  
}
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LIA example: compiler optimization

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for (i=1; i<=10; i++) {  
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```
int v = a[j];  
for (i=1; i<=10; i++) {  
    a[j+i] = v;  
}
```

A LIA formula that is unsatisfiable
iff this transformation is valid:

$$(i \geq 1) \wedge (i \leq 10) \wedge (j + i = j)$$

Polyhedral model

https://en.wikipedia.org/wiki/Polytope_model

Theory of arrays

Signature

- Array operations: read, write
- Equality: =
- Expanded with all constant symbols: x, y, z, ...

Axioms

- $\forall a, i, v. \text{read}(\text{write}(a, i, v), i) = v$
- $\forall a, i, j, v. \neg(i = j) \rightarrow (\text{read}(\text{write}(a, i, v), j) = \text{read}(a, j))$
- $\forall a, b. (\forall i. \text{read}(a, i) = \text{read}(b, i)) \rightarrow a = b$

Deciding TA

- Satisfiability problem: NP-complete.
- Used in many software verification tools to model memory.

TODOs by next lecture

- The 3rd reading assignment will be due
- The 2nd homework will be out
- Start to work on the proposal for your final project