Matgeo Presentation - Problem 5.8.19

ee25btech11021 - Dhanush sagar

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Problem Statement

Let a, b, c be real numbers. Consider the following system of equations in x, y, z:

$$\begin{split} \frac{x^2}{a^2} + \frac{y^2}{b^2} - \frac{z^2}{c^2} &= 1, \\ \frac{x^2}{a^2} - \frac{y^2}{b^2} + \frac{z^2}{c^2} &= 1, \\ -\frac{x^2}{a^2} + \frac{y^2}{b^2} + \frac{z^2}{c^2} &= 1. \end{split}$$

The system has:

- 1) no solution
- 2) unique solution
- 3) infinitely many solutions
- 4) finitely many solutions

solution

Let

$$A = \frac{x^2}{2^2},\tag{0.1}$$

$$A = \frac{x^{2}}{a^{2}},$$

$$B = \frac{y^{2}}{b^{2}},$$

$$C = \frac{z^{2}}{c^{2}}.$$
(0.1)
(0.2)

$$C = \frac{z^2}{c^2}. ag{0.3}$$

Then the system becomes

$$A + B - C = 1,$$
 (0.4)

$$A - B + C = 1,$$
 (0.5)

$$-A + B + C = 1.$$
 (0.6)

solution

The augmented matrix is

$$\begin{pmatrix} 1 & 1 & -1 & 1 \\ 1 & -1 & 1 & 1 \\ -1 & 1 & 1 & 1 \end{pmatrix} \xrightarrow{R_2 \to R_2 - R_1} \begin{pmatrix} 1 & 1 & -1 & 1 \\ 0 & -2 & 2 & 0 \\ -1 & 1 & 1 & 1 \end{pmatrix} \xrightarrow{R_3 \to R_3 + R_1} \begin{pmatrix} 1 & 1 \\ 0 & -2 \\ 0 & 2 \end{pmatrix}$$

$$\xrightarrow{R_3 \to R_3 + R_2} \begin{pmatrix} 1 & 1 & -1 & 1 \\ 0 & -2 & 2 & 0 \\ 0 & 0 & 2 & 2 \end{pmatrix} \xrightarrow{R_2 \to -\frac{1}{2}R_2} \begin{pmatrix} 1 & 1 & -1 \\ 0 & 1 & -1 \\ 0 & 0 & 2 \end{pmatrix}$$

$$\xrightarrow{R_3 \to \frac{1}{2}R_3} \begin{pmatrix} 1 & 1 & -1 & 1 \\ 0 & 1 & -1 & 0 \\ 0 & 0 & 1 & 1 \end{pmatrix} \xrightarrow{R_2 \to R_2 + R_3} \begin{pmatrix} 1 & 1 & -1 & 1 \\ 0 & 1 & 0 & 1 \\ 0 & 0 & 1 & 1 \end{pmatrix}$$

$$\xrightarrow{R_1 \to R_1 + R_3} \begin{pmatrix} 1 & 1 & 0 & 2 \\ 0 & 1 & 0 & 1 \\ 0 & 0 & 1 & 1 \end{pmatrix} \xrightarrow{R_1 \to R_1 - R_2} \begin{pmatrix} 1 & 0 & 0 & 1 \\ 0 & 1 & 0 & 1 \\ 0 & 0 & 1 & 1 \end{pmatrix}.$$

solution

From the final matrix we read

$$A = 1,$$
 $C = 1.$ (0.8)

Therefore,

$$\frac{x^2}{a^2} = 1,$$
 $\frac{y^2}{b^2} = 1,$ $\frac{z^2}{c^2} = 1,$ (0.9)

which gives

$$x = \pm a,$$
 $y = \pm b,$ $z = \pm c.$ (0.10)

Hence there are $2^3 = 8$ distinct solutions for (x, y, z), so the correct choice is

C Source Code:fraction matrix.c

```
#include <stdio.h>
void gen_system_points(double *A, double *B) {
   // Coefficient matrix (3x3)
   double tempA[9] = \{
        1, 1, -1, // Eqn 1
        1, -1, 1, // Eqn 2
       -1, 1, 1 // Eqn 3
   };
    // RHS vector
   double tempB[3] = \{1, 1, 1\};
   for (int i = 0; i < 9; i++) A[i] = tempA[i];
   for (int i = 0; i < 3; i++) B[i] = tempB[i];
```

Python Script:fraction matrix.py

```
import ctypes
import numpy as np
import itertools
# --- Load C shared library ---
lib = ctypes.CDLL("./gen_system_points.so")
lib.gen_system_points.argtypes = [ctypes.POINTER(ctypes.c_doul
# Storage
A_storage = (ctypes.c_double * 9)()
B_storage = (ctypes.c_double * 3)()
lib.gen_system_points(A_storage, B_storage)
# Convert to numpy
A = np.array(A_storage).reshape(3, 3)
B = np.array(B_storage)
print("Coefficient matrix A:\n", A)
print("RHS vector B:\n", B)
# Solve AX = B
X, Y, Z = np.linalg.solve(A, B)
```

Python Script:fraction matrix.py

```
print("\nSolution (X,Y,Z) = ({}, {}, {})".format(X, Y, Z))
# Symbolic answer
symbolic_points = []
for sx, sy, sz in itertools.product([1, -1], repeat=3):
    symbolic_points.append((f"{'+' if sx>0 else '-'}a",
                            f"{'+' if sy>0 else '-'}b",
                            f"{'+' if sz>0 else '-'}c"))
print("\nSymbolic solutions (in terms of a,b,c):")
for p in symbolic_points:
   print(p)
a, b, c = 2.0, 3.0, 1.0 # change these values
numeric_points = [(sx*a, sy*b, sz*c) for sx, sy, sz in itertoo
print("\nNumeric solutions (for a={}, b={}, c={}):".format(a,
for p in numeric_points:
    print(p)
np.savetxt("points_abc.txt", numeric_points)
print("\nSaved numeric points to points_abc.txt")
```

Python Script: plot matrix.py

```
import numpy as np
import matplotlib.pyplot as plt
# Parameters
a = b = c = 1.0 # main intersection point
# Meshgrid for planes
xx = np.linspace(0, 1.5, 30)
yy = np.linspace(0, 1.5, 30)
XX, YY = np.meshgrid(xx, yy)
# Plane equations
Z1 = XX + YY - 1 # X + Y - Z = 1
Z2 = 1 - XX + YY # X - Y + Z = 1
Z3 = 1 + XX - YY # -X + Y + Z = 1
# Plot
fig = plt.figure(figsize=(10,8))
ax = fig.add_subplot(111, projection='3d')
# Plot planes with low opacity
ax.plot_surface(XX, YY, Z1, color="red", alpha=0.2)
```

Python Script: plot matrix.py

```
ax.plot_surface(XX, YY, Z3, color="blue", alpha=0.2)
# Add plane equations as text
ax.text(1.3, 0.2, Z1[0,-1], "X + Y - Z = 1", color='red', for
ax.text(1.3, 0.2, Z2[0,-1], "X - Y + Z = 1", color='green', for
ax.text(1.3, 0.2, Z3[0,-1], "-X + Y + Z = 1", color='blue', for
# Plot the single intersection point (1,1,1)
ax.scatter(1,1,1, color='red', s=200, edgecolor='black', label
# Annotate the intersection point
ax.text(1.02, 1.02, 1.02, "(1,1,1)", fontsize=12, color='red')
# Axes labels
ax.set_xlabel("X = x^2/a^2")
ax.set_ylabel("Y = y^2/b^2")
ax.set_zlabel("Z = z^2/c^2")
ax.set_title("Planes with Single Intersection Point Highlighte
ax.legend()
plt.show()
```

ax.plot_surface(XX, YY, Z2, color="green", alpha=0.2)

Result Plot

