## Presentation - Matgeo

Tejas Uppala - Al25BTECH11038

September 10, 2025

## Problem Statement

Find the points on the X axis which are at a distance on  $2\sqrt{5}$  from the point (7, -4). How many such points are there?

## Solution

Given that the point (7,-4) is at a distance  $2\sqrt{5}$  from, assume a point P that lies on the X axis,

Let the given point be denoted A and its position vector **a** and the position vector of P will be

$$\mathbf{p} = x \cdot \mathbf{e_1} \tag{1.1}$$

The distance between the two given points will be,

$$||\mathbf{a} - \mathbf{p}|| = 2\sqrt{5} \tag{1.2}$$

$$||\mathbf{a} - \mathbf{x} \cdot \mathbf{e}_1|| = 2\sqrt{5} \tag{1.3}$$

We know that,

$$||H||^2 = H \cdot H^T \tag{1.4}$$

So,

$$(\mathbf{a} - x \cdot \mathbf{e_1}) \cdot (\mathbf{a} - x \cdot \mathbf{e_1})^T = (2\sqrt{5})^2 \tag{1.5}$$

$$(\mathbf{a} - \mathbf{x} \cdot \mathbf{e_1}) \cdot (\mathbf{a}^T - \mathbf{x} \cdot \mathbf{e_1}^T) = 20 \tag{1.6}$$

$$(\mathbf{a} \cdot \mathbf{a}^T) - (\mathbf{x} \cdot \mathbf{a} \cdot \mathbf{e_1}^T) - (\mathbf{x} \cdot \mathbf{a}^T \cdot \mathbf{e_1}) + (\mathbf{x}^2 \cdot \mathbf{e_1} \cdot \mathbf{e_1}^T) = 20$$
 (1.7)

$$(x^2 \cdot \mathbf{e_1} \cdot \mathbf{e_1}^T) - ((\mathbf{a} \cdot \mathbf{e_1}^T + \mathbf{a}^T \cdot \mathbf{e_1}) \cdot x) + (\mathbf{a} \cdot \mathbf{a}^T) - 20 = 0$$
 (1.8)

$$(\mathbf{a} \cdot \mathbf{e_1}^T + \mathbf{a}^T \cdot \mathbf{e_1}) = 2 \cdot \mathbf{a} \cdot \mathbf{e_1}^T \tag{1.9}$$

On solving the quadratic for x,

$$x = \mathbf{a} \cdot \mathbf{e_1}^T \pm \sqrt{(\mathbf{a} \cdot \mathbf{e_1}^T)^2 - ||\mathbf{a}||^2 + 20}$$
 (1.10)

On substituting the values of a and  $e_1$ ,

$$x = 7 \pm \sqrt{7^2 - 7^2 - 4^2 + 20} \tag{1.11}$$

$$x = 7 \pm 2 = 9,5 \tag{1.12}$$

Hence, there exist two values if x i.e, there exist two ponits P on the X axis for the distance between the given point and P to be  $2\sqrt{5}$ 

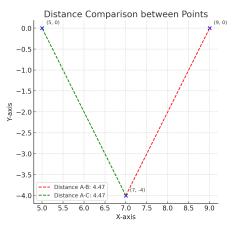


Figure: The plot of the points A and the two points on the X axis

## Code - C

```
#include <math.h>
#include <stdio.h>
void find_x_axis_points(double x0, double y0, double d, double *x1,
    double *x2) {
    double rhs = d*d - y0*y0;
   if (rhs < 0) {
        *x1 = NAN:
        *x2 = NAN:
        return;
    double root = sqrt(rhs);
    *x1 = x0 + root:
    *x2 = x0 - root:
int main() {
```