4.12.23

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Question

A point moves so that square of its distance from the point (3, -2) is numerically equal to its distance from the line 5x - 12y = 3. The equation of its locus is

Theoretical Solution

Solution:

Let the position vector of point
$$\mathbf{P}$$
 is $= \begin{pmatrix} x \\ y \end{pmatrix}$ (1)

Let
$$\mathbf{a} = \begin{pmatrix} 3 \\ -2 \end{pmatrix}$$
 (2)

Square of distance of point **P** from **a** is $\|\mathbf{P} - \mathbf{a}\|^2 = (\mathbf{P} - \mathbf{a})^T (\mathbf{P} - \mathbf{a})$

$$(\mathbf{P} - \mathbf{a}) = \begin{pmatrix} x - 3 \\ y + 2 \end{pmatrix} \tag{3}$$

$$(\mathbf{P} - \mathbf{a})^{T} (\mathbf{P} - \mathbf{a}) = (x - 3) \quad y + 2 \begin{pmatrix} x - 3 \\ y + 2 \end{pmatrix} = (x - 3)^{2} + (y + 2)^{2}$$
 (4)

Theoretical Solution

Let
$$\mathbf{n} = \begin{pmatrix} 5 \\ -12 \end{pmatrix}$$
 (5)

$$|\mathbf{n}| = \sqrt{\mathbf{n}^T \mathbf{n}} = \sqrt{(5 - 12) \begin{pmatrix} 5 \\ -12 \end{pmatrix}} = \sqrt{25 + 144} = 13$$
 (6)

$$d = \frac{|\mathbf{P}^T \mathbf{n} - 3|}{|\mathbf{n}|} = \frac{|5x - 12y - 3|}{13} \tag{7}$$

$$(x-3)^2 + (y+2)^2 = d = \frac{|5x-12y-3|}{13}$$
 (8)

Theoretical Solution

$$(x-3)^2 + (y+2)^2 = \frac{(5x-12y-3)}{13}$$

$$13x^2 + 13y^2 - 83x + 64y + 172 = 0$$
(9)

The locus of the point is a circle.

C Code

```
#include <stdio.h>
#include <math.h>
int main() {
   // Fixed point coordinates
   double a_x = 3.0;
   double a_y = -2.0;
   // Line coefficients (Ax + By + C = 0)
   double line A = 5.0;
   double line B = -12.0;
   double line C = -3.0;
   // The constant multiplier from the denominator of the
       distance formula
   // This is sqrt(A^2 + B^2)
   double constant mult = sqrt(line A * line A + line B * line B
```

C Code

```
// Case 1: Positive side of the line
  // Equation: constant_mult * ((x - a x)^2 + (y - a y)^2) =
      line A*x + line B*y + line C
  double coeff x1 = -2 * a x * constant mult - line A;
  double coeff y1 = -2 * a y * constant mult - line B;
  double const term1 = constant mult * (a x * a x + a y * a y)
      - line_C;
  // Case 2: Negative side of the line
  // Equation: constant_mult * ((x - a_x)^2 + (y - a_y)^2) = -(
      line A*x + line B*y + line C)
  double coeff_x2 = -2 * a_x * constant_mult + line_A;
  double coeff y2 = -2 * a_y * constant_mult + line_B;
  double const_term2 = constant_mult * (a_x * a_x + a_y * a_y)
      + line C;
```

C Code

```
// Print the general form of the equations and the computed
    coefficients
   printf("The locus of the point is a pair of circles with the
      general equation:\n");
   printf("13x^2 + 13y^2 + (coeff_x)x + (coeff_y)y + (const_term
      ) = 0 \ln n');
   printf("Equation for Case 1:\n");
   printf("13x^2 + 13y^2 + .0fx + .0fy + .0fy = 0 \cdot n \cdot n",
       coeff x1, coeff y1, const term1);
   printf("Equation for Case 2:\n");
   printf("13x^2 + 13y^2 + \%.0fx + \%.0fy + \%.0f = 0\n", coeff x2
       , coeff y2, const term2);
   return 0;
```

```
import numpy as np
import matplotlib.pyplot as plt
def plot_locus():
   Plots the two circle equations representing the locus of the
       point.
   # Define the range for x and y
   x range = np.linspace(-10, 10, 400)
   y \text{ range} = np.linspace(-10, 10, 400)
   X, Y = np.meshgrid(x range, y range)
   # Define the two implicit functions for the circles
   # Equation 1: 13x^2 + 13y^2 - 83x + 64y + 172 = 0
   F1 = 13*X**2 + 13*Y**2 - 83*X + 64*Y + 172
```

```
# Equation 2: 13x^2 + 13y^2 - 73x + 40y + 166 = 0
  F2 = 13*X**2 + 13*Y**2 - 73*X + 40*Y + 166
  plt.figure(figsize=(8, 8))
  # Plot the first circle
  plt.contour(X, Y, F1, levels=[0], colors='blue', linewidths
      =2)
  # Plot the second circle
  plt.contour(X, Y, F2, levels=[0], colors='red', linewidths=2)
  # Plot the fixed point (3, -2)
  plt.plot(3, -2, 'o', color='green', markersize=8, label='
      Fixed Point (3, -2)')
```

```
# Plot the line 5x - 12y = 3
  # Rearrange to y = (5x - 3) / 12
  x_{line} = np.linspace(-10, 10, 100)
  y line = (5 * x line - 3) / 12
  plt.plot(x line, y line, '--', color='gray', label='Line 5x -
       12v = 3')
  plt.title('Locus of the Point (Two Circles)')
  plt.xlabel('x')
  plt.ylabel('v')
  plt.axhline(0, color='black', linewidth=0.5)
  plt.axvline(0, color='black', linewidth=0.5)
  plt.grid(True, linestyle='--', alpha=0.6)
  plt.axis('equal') # Ensure circles appear as circles
  plt.legend()
```

```
plt.xlim(-5, 10) # Adjust x-axis limits for better visualization
   plt.ylim(-7, 5) # Adjust y-axis limits for better
       visualization
   plt.show()
# Run the plotting function
plot_locus()
```

Plot

Beamer/figs/circle.png

