#### 4.7.56

Vaishnavi - EE25BTECH11059

September 30, 2025

#### Question

Find the equation of the line whose perpendicular distance from the origin is 4 units and the angle which the normal makes with positive direction of x-axis is  $15^\circ$ 

### Solution

Variable	Value
d	4
m	$-cot15^{\circ}$

Table: Variables Used

#### Solution

Let eq of line be

$$\mathbf{n}^{\mathsf{T}}\mathbf{x} = c \tag{1}$$

where,

$$\mathbf{n} = \begin{pmatrix} \cos 15^{\circ} \\ \sin 15^{\circ} \end{pmatrix} \tag{2}$$

eq of line is

$$(\cos 15^{\circ} \quad \sin 15^{\circ}) \mathbf{x} = c$$
 (3)

#### solution

As distance from origin (d)=4 units

$$\frac{|c|}{\|n\|} = 4 \tag{4}$$

$$\frac{|c|}{1} = 4 \tag{5}$$

$$\frac{|c|}{1} = 4 \tag{5}$$

$$c = \pm 4 \tag{6}$$

Hence eq of line is

$$\left(\cos 15^{\circ} \quad \sin 15^{\circ}\right) \mathbf{x} = \pm 4$$
 (7)

### Graph

#### Refer to Figure

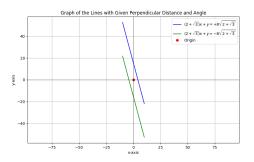


Figure:

```
import matplotlib.pyplot as plt
 import numpy as np
# Define slope and intercept
m = 1/2
c = -3/2
# Create x values
x = np.linspace(-2, 10, 400)
# Equation of the line
y = m * x + c
# Plot the line
plt.figure(figsize=(8,6))
s plt.plot(x, y, label= y = (1/2)x - 3/2 , color= blue)
# Mark the y-intercept point
plt.scatter(0, c, color= <mark>blue</mark> , marker=<o>, label=ly-0.0
```

```
# Draw x and y axes
plt.axhline(0, color='black', linewidth=0.8)
plt.axvline(0, color='black', linewidth=0.8)
# Labels and title
plt.xlabel( x-axis )
plt.ylabel( y-axis )
plt.title(Graph of Line: y = (1/2)x - 3/2)
plt.legend()
plt.grid(True)
# Save the graph as PNG
plt.savefig( <a href="mailto:grapha">grapha</a>, <a href="mailto:dpi=300">dpi=300</a>)
# Show plot
plt.show()
```

```
import matplotlib.pyplot as plt
 import numpy as np
# Define the line: y = (1/2)x - 2
x = np.linspace(-2, 8, 200)
v = 0.5 * x - 2
# Create plot
plt.figure(figsize=(6,6))
plt.plot(x, y, label=r y=\frac{1}{2}x-2, color=
    blue )
# Mark intercepts
plt.scatter([4], [0], color= red , label= x-intercept
    (4,0) , zorder=5)
plt.scatter([0], [-2], color= green , label= y-
    intercept (0,-2), zorder=5)
```

```
# Labels
plt.xlabel(x)
plt.ylabel( y )
plt.title( Line: x - 2y = 4 )
plt.legend()
plt.grid(True)
# Save and show
file_path = line_plot.png # will save in current
    directory
plt.savefig(file_path)
plt.show()
print(f Plot saved as {file_path} )
```

#### C Code

```
#include <stdio.h>
#include <math.h>
// Function to compute normal vector, magnitude, and
    constants
void compute_line_params(double m, double d, double* A
     , double * B, double * C1, double * C2) {
    // Normal vector n = (-m, 1)
     *A = -m;
     *B = 1.0;
     // Norm of the vector
     double norm = sqrt((*A) * (*A) + (*B) * (*B));
     // |c| = d * ||n||
     double abs c = d * norm;
     // c values
     *C1 = abs c:
```

#### C Code

```
int main() {
   double m = -2.0 - sqrt(3.0); // Given slope
   double d = 4.0:
                                   // Perpendicular
      distance from origin
   double A, B, C1, C2;
   // Compute parameters
   compute_line_params(m, d, &A, &B, &C1, &C2);
   // Display the results
   printf( Equation of the lines:\n );
   printf(\%.4fx + \%.4fy = \%.4f \setminus n, A, B, C1);
   printf(\%.4fx + \%.4fy = \%.4f \setminus n, A, B, C2);
   return 0;
```

# Python and C Code

```
import ctypes
 from ctypes import c_double, POINTER
# Load the compiled shared object
 lib = ctypes.CDLL( ./code.so )
 # Define argument and return types for the function
 lib.compute_line_params.argtypes = [c_double, c_double
                                      POINTER(c double),
                                           POINTER (
                                          c double),
                                      POINTER(c double),
                                           POINTER (
                                          c double)]
```

```
m = -2 - 3**0.5  # given slope
d = 4.0  # distance from origin (♂) ( ≥ ) ( ≥ ) ( ≥ )
```

# Inputs

#### Python and C Code

```
# Outputs
A = c_double()
B = c double()
C1 = c double()
C2 = c double()
# Call the C function
lib.compute line params(m, d, ctypes.byref(A), ctypes.
    byref(B), ctypes.byref(C1), ctypes.byref(C2))
# Print the result
 print( Equation of the line(s): )
print(f {A.value:.4f}x + {B.value:.4f}y = {C1.value:.4
    f } )
s print(f {A.value:.4f}x + {B.value:.4f}y = {C2.value:.4
    f } )
```