4.13.90

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Question 4.13.90

If the distance of the point P(1, -2, 1) from the plane

$$x + 2y - 2z = \alpha$$
, where $\alpha > 0$,

is 5, then the foot of the perpendicular from ${f P}$ to the plane is:

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- $\left(\frac{8}{3},\frac{4}{3},-\frac{7}{3}\right)$
- $\left(\frac{4}{3}, -\frac{4}{3}, \frac{1}{3}\right)$
- $\left(\frac{1}{3}, \frac{2}{3}, \frac{10}{3}\right)$

Step 1: Use Distance Formula

Let

$$\mathbf{n} = \begin{bmatrix} 1 \\ 2 \\ -2 \end{bmatrix}, \quad \mathbf{P} = \begin{bmatrix} 1 \\ -2 \\ 1 \end{bmatrix}$$

The distance from point **P** to the plane is:

$$D = \frac{|\mathbf{n}^T \mathbf{P} - \alpha|}{\|\mathbf{n}\|} \tag{1}$$

Compute:

$$\mathbf{n}^T \mathbf{P} = 1 - 4 - 2 = -5$$
 (2)

$$\|\mathbf{n}\| = \sqrt{1^2 + 2^2 + (-2)^2} = \sqrt{9} = 3$$
 (3)

Given D = 5, solve:

$$5 = \frac{|-5 - \alpha|}{3} \Rightarrow |-5 - \alpha| = 15 \tag{4}$$

Step 2: Solve for α

From:

$$|-5-\alpha|=15$$

Case 1:

$$-5 - \alpha = 15 \Rightarrow \alpha = -20$$
 (invalid) (5)

Case 2:

$$-5 - \alpha = -15 \Rightarrow \alpha = 10 \tag{6}$$

So, the plane becomes:

$$x + 2y - 2z = 10 (7)$$

Step 3: Foot of Perpendicular

Let the foot be $\mathbf{Q} = \mathbf{P} + \lambda \mathbf{n}$

$$\mathbf{Q} = \begin{bmatrix} 1 \\ -2 \\ 1 \end{bmatrix} + \lambda \begin{bmatrix} 1 \\ 2 \\ -2 \end{bmatrix} = \begin{bmatrix} 1+\lambda \\ -2+2\lambda \\ 1-2\lambda \end{bmatrix}$$
 (8)

Substitute into plane:

$$(1+\lambda) + 2(-2+2\lambda) - 2(1-2\lambda) = 10$$

$$1+\lambda-4+4\lambda-2+4\lambda=10 \Rightarrow -5+9\lambda=10 \Rightarrow \lambda=\frac{15}{9}=\frac{5}{3}$$

Step 4: Final Answer

Substitute $\lambda = \frac{5}{3}$ into **Q**:

$$\mathbf{Q} = \begin{bmatrix} 1 + \frac{5}{3} \\ -2 + \frac{10}{3} \\ 1 - \frac{10}{3} \end{bmatrix} = \begin{bmatrix} \frac{8}{3} \\ \frac{4}{3} \\ -\frac{7}{3} \end{bmatrix}$$
 (9)

$$\left[\left(\frac{8}{3}, \frac{4}{3}, -\frac{7}{3} \right) \right] \quad \text{Option } 1$$

C Code – Function

C Code – Main Function

```
#include <stdio.h>
int main() {
   double A = 1, B = 2, C = -2;
   double alpha = 10;
   double x0 = 1, y0 = -2, z0 = 1;
   double distance = distanceFromPointToPlane(A, B, C, alpha, x0
       , y0, z0);
   printf(Distance from point to plane = %.2f\n, distance);
   return 0;
```

Python Code: Setup and Locus Data

Generating Data for the Plot

We use c = 5 and an example line with intercepts a = 25/3 and b = 25/4.

```
import numpy as np
import matplotlib.pyplot as plt
from mpl_toolkits.mplot3d import Axes3D
P = np.array([1, -2, 1])
F = np.array([8/3, 4/3, -7/3])
| A, B, C, D_{plane} = 1, 2, -2, 10
fig = plt.figure(figsize=(10, 8))
ax = fig.add_subplot(111, projection='3d')
ax.scatter(*P, color='r', s=100, label=r'Point P(1, -2, 1)')
ax.scatter(*F, color='g', s=100, label=r'Foot of Perpendicular F(
    $\frac{8}{3}, \frac{4}{3}, -\frac{7}{3}$)')
ax.plot([P[0], F[0]], [P[1], F[1]], [P[2], F[2]], 'k--', label='
```

Python Code: Plotting the Graphs

Visualization of the Locus and an Example Line

```
zz = (A * xx + B * yy - D_plane) / C
ax.plot_surface(xx, yy, zz, alpha=0.5, rstride=100, cstride=100,
    color='c')
ax.set_xlabel('X-axis')
ax.set_ylabel('Y-axis')
ax.set_zlabel('Z-axis')
ax.set title(r'3D Plot of Point, Plane, and Foot of Perpendicular
ax.legend()
ax.view init(elev=20, azim=45)
ax.set_box_aspect([np.ptp(a) for a in [ax.get_xlim(), ax.get_ylim
    (), ax.get zlim()]])
plt.savefig('python plot.png')
```

Plot

figs/python_plot.png