5.2.45

EE25BTECH11043 - Nishid Khandagre

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Question

Solve the system of linear equations:

$$x + 2y = 2$$
$$2x + 3y = 3$$

$$2x + 3y = 3$$

Given:

$$x + 2y = 2 \tag{1}$$

$$2x + 3y = 3 \tag{2}$$

$$\begin{pmatrix} 1 & 2 \\ 2 & 3 \end{pmatrix} \begin{pmatrix} x \\ y \end{pmatrix} = \begin{pmatrix} 2 \\ 3 \end{pmatrix} \tag{3}$$

Write the augmented matrix:

$$\begin{pmatrix} 1 & 2 & 2 \\ 2 & 3 & 3 \end{pmatrix} \tag{4}$$

Eliminate the first column using the operation $R_2 \rightarrow R_2 - 2R_1$:

$$\begin{pmatrix}
1 & 2 & 2 \\
0 & -1 & -1
\end{pmatrix}$$
(5)

Next, apply the operation $R_2 \rightarrow -R_2$:

$$\begin{pmatrix}
1 & 2 & | & 2 \\
0 & 1 & | & 1
\end{pmatrix}$$
(6)

Then, apply $R_1 \rightarrow R_1 - 2R_2$

$$\begin{pmatrix} 1 & 0 & 0 \\ 0 & 1 & 1 \end{pmatrix} \tag{7}$$

$$\begin{pmatrix} x \\ y \end{pmatrix} = \begin{pmatrix} 0 \\ 1 \end{pmatrix} \tag{8}$$

Therefore, the solution to the system of linear equations is:

$$x = 0 \tag{9}$$

$$y=1 \tag{10}$$

C Code

```
#include <stdio.h>
| // Function to solve a 2x2 system of linear equations
 | / / a1, b1, c1: coefficients for the first equation (a1x + b1y =
     c1)
 // a2, b2, c2: coefficients for the second equation (a2x + b2y =
     c2)
s // x_sol, y_sol: pointers to store the solutions for x and y
 void solveLinearSystem(double a1, double b1, double c1,
                      double a2, double b2, double c2,
                      double *x_sol, double *y_sol) {
     double determinant = a1 * b2 - a2 * b1;
     *x sol = (c1 * b2 - c2 * b1) / determinant;
     *y_sol = (a1 * c2 - a2 * c1) / determinant;
```

```
import ctypes
import numpy as np
import matplotlib.pyplot as plt
# Load the shared library
lib_solver = ctypes.CDLL(./code10.so)
# Define the argument types and return type for the C function
lib_solver.solveLinearSystem.argtypes = [
   ctypes.c_double, # a1
   ctypes.c_double, # b1
   ctypes.c double, # c1
   ctypes.c double, # a2
   ctypes.c double, # b2
   ctypes.c double, # c2
   ctypes.POINTER(ctypes.c_double), # x_sol
   ctypes.POINTER(ctypes.c double) # y sol
```

```
lib_solver.solveLinearSystem.restype = None
# Given system of linear equations:
\# x + 2y = 2
\# 2x + 3y = 3
a1_given, b1_given, c1_given = 1.0, 2.0, 2.0
a2_{given}, b2_{given}, c2_{given} = 2.0, 3.0, 3.0
# Create ctypes doubles to hold the results
x_solution = ctypes.c_double()
y_solution = ctypes.c_double()
# Call the C function to solve the system
lib solver.solveLinearSystem(
    a1_given, b1_given, c1_given,
    a2 given, b2 given, c2 given,
    ctypes.byref(x solution),
    ctypes.byref(y solution)
```

```
x found = x solution.value
y found = y solution.value
print(fThe solution to the system is: x = {x_found:.2f}, y = {
    v found:.2f})
# Optional: Plotting the lines to visualize the intersection
# Define a range for x values
x_{vals} = np.linspace(-5, 5, 400)
# Calculate y values for the first equation: y = (2 - x) / 2
y1_vals = (c1_given - a1_given * x_vals) / b1_given
# Calculate y values for the second equation: y = (3 - 2x) / 3
y2 vals = (c2 given - a2 given * x vals) / b2 given
```

```
plt.figure(figsize=(8, 6))
 |plt.plot(x vals, y1 vals, label=f'{a1 given}x + {b1 given}y = {
     c1 given}')
plt.plot(x_vals, y2_vals, label=f'{a2_given}x + {b2_given}y = {
     c2 given}')
 # Plot the intersection point
 plt.scatter(x found, y found, color='red', s=100, zorder=5,
            label=f'Solution ({x found:.2f}, {y found:.2f})')
 plt.annotate(f'({x found:.2f}, {y found:.2f})', (x found, y found)
             textcoords=offset points, xytext=(5,5), ha='left',
                 color='red')
```

```
plt.xlabel('x')
plt.ylabel('y')
plt.title('Solution of Linear Equations (using C shared library)'
)
plt.grid(True)
plt.axhline(0, color='black', linewidth=0.5)
plt.axvline(0, color='black', linewidth=0.5)
plt.legend()
plt.savefig(fig1.png)
plt.show()
```

Pure Python Code

```
import numpy as np
import matplotlib.pyplot as plt
# Function to solve a 2x2 system of linear equations
def solve_2x2_system(a1, b1, c1, a2, b2, c2):
    det = a1 * b2 - a2 * b1
    if det == 0:
       return None, None # No unique solution
    x = (c1 * b2 - c2 * b1) / det
    v = (a1 * c2 - a2 * c1) / det
    return x, y
# Given equations
\# x + 2y = 2
\# 2x + 3y = 3
a1, b1, c1 = 1, 2, 2
a2, b2, c2 = 2, 3, 3
```

Pure Python Code

```
# Solve the system
x solution, y solution = solve 2x2 system(a1, b1, c1, a2, b2, c2)
if x_solution is not None and y_solution is not None:
    print(fSolution: x = {x_solution}, y = {y_solution})
    # Generate points for plotting the lines
    x_{vals} = np.linspace(-5, 5, 400)
    # First equation: x + 2y = 2 \Rightarrow y = (2 - x) / 2
    v1 vals = (2 - x vals) / 2
    # Second equation: 2x + 3y = 3 \Rightarrow y = (3 - 2x) / 3
    y2 \text{ vals} = (3 - 2 * x \text{ vals}) / 3
```

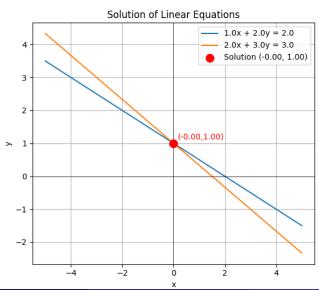
Pure Python Code Cont.

```
# Plotting
plt.figure(figsize=(8, 6))
plt.plot(x_vals, y1_vals, label='x + 2y = 2')
plt.plot(x_vals, y2_vals, label='2x + 3y = 3')
# Plot the intersection point
plt.plot(x_solution, y_solution, 'ro', markersize=8,
        label=f'Solution: ({x_solution:.2f}, {y_solution:.2f}
            })')
plt.annotate(f'({x_solution:.2f}, {y_solution:.2f})', (
   x solution, y solution),
            textcoords=offset points, xytext=(10,10), ha='
                center')
plt.xlabel('x')
plt.ylabel('v')
plt.title('Solution of a System of Linear Equations (Pure
   Python)')
```

Pure Python Code

```
plt.axhline(0, color='gray', linestyle='--', linewidth=0.7)
   plt.axvline(0, color='gray', linestyle='--', linewidth=0.7)
   plt.grid(True)
   plt.legend()
   plt.axis('equal') # Ensures equal scaling for x and y axes
   plt.xlim(-5, 5)
   plt.ylim(-5, 5)
   plt.savefig(fig2.png)
   plt.show()
   print(Figure saved as fig2.png)
else:
   print (The system has no unique solution (lines are parallel
       or coincident))
```

Plot by Python using shared output from C



Plot by Python only

