4.11.37

Namaswi-EE25BTECH11060

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Question

Show that the lines $\frac{x-1}{3}=\frac{y-1}{-1}=\frac{z+1}{0}$ and $\frac{x+4}{2}=\frac{y}{0}=\frac{z+1}{3}$ intersect. Find their point of intersection

Lines

Let,

$$\frac{x-1}{3} = \frac{y-1}{-1} = \frac{z+1}{0} = \lambda \tag{1}$$

$$\frac{x+4}{2} = \frac{y}{0} = \frac{z+1}{3} = \mu \tag{2}$$

Solution

$$\begin{pmatrix} 1 & 1 & -1 \end{pmatrix} + \lambda \begin{pmatrix} 3 & -1 & 0 \end{pmatrix} = \begin{pmatrix} -4 & 0 & -1 \end{pmatrix} + \mu \begin{pmatrix} 2 & 0 & 3 \end{pmatrix}$$
 (3)
$$\Longrightarrow \begin{pmatrix} 3 & -2 \\ -1 & 0 \\ 0 & -3 \end{pmatrix} \begin{pmatrix} \lambda \\ \mu \end{pmatrix} = \begin{pmatrix} -5 \\ -1 \\ 0 \end{pmatrix}$$
 (4)

$$\begin{pmatrix} 0 & -3 \end{pmatrix} \begin{pmatrix} \mu \end{pmatrix} \qquad \begin{pmatrix} 0 \end{pmatrix} \qquad (5)$$

(5)

solution

Using gaussian elimination Argumented matrix

$$\begin{bmatrix} 3 & -2 & | & -5 \\ -1 & 0 & | & -1 \\ 0 & -3 & | & 0 \end{bmatrix}$$

(6)

Apply the row operation $R_2 \rightarrow 3R_2 + R_1$:

$$\begin{bmatrix} 3 & -2 & | & -5 \\ 0 & -2 & | & -8 \\ 0 & -3 & | & 0 \end{bmatrix}$$

(7)

Divide the second row by -2:

$$\begin{bmatrix} 3 & -2 & | & -5 \\ 0 & 1 & | & 4 \\ 0 & -3 & | & 0 \end{bmatrix}$$

solution

Now eliminate using R_2 :

$$R_1 \to R_1 + 2R_2, \quad R_3 \to R_3 + 3R_2$$

$$\begin{bmatrix} 3 & 0 & | & 3 \\ 0 & 1 & | & 4 \\ 0 & 0 & | & 12 \end{bmatrix}$$
 (9)

The last row gives 0 = 12, which is a contradiction. Hence, the system is inconsistent and has **no solution**. Therefore, the two lines are skew and do not intersect.

C Code

```
#include <stdio.h>
int main() {
   // Augmented matrix for the system:
   // 3 - 2 = -5
   // - = -1
   // -3 = 0
   double A[3][3] = {
       {3, -2, -5},
       \{-1, 0, -1\},\
       \{0, -3, 0\}
   };
```

```
// Perform Gaussian elimination
for (int i = 0; i < 3; i++) {</pre>
    // Normalize row i if pivot nonzero
    if (A[i][i] != 0) {
        double pivot = A[i][i];
        for (int j = i; j < 3; j++) {
            A[i][j] /= pivot;
    }
// Eliminate column i from other rows
    for (int k = 0; k < 3; k++) {
        if (k != i) {
            double factor = A[k][i];
            for (int j = i; j < 3; j++) {
               A[k][j] -= factor * A[i][j];
```

C Code

```
// After elimination, check last row
   if (A[2][0] == 0 && A[2][1] == 0 && A[2][2] != 0) {
       printf("System is inconsistent -> No solution. Lines are
           skew.\n");
   } else {
       double lambda = A[0][2];
       double mu = A[1][2]:
       printf("Solution: lambda = %.2f, mu = %.2f\n", lambda, mu
           );
   return 0;
```

Python Code

```
import numpy as np
 import matplotlib.pyplot as plt
 # Parameter range
 t = np.linspace(-5, 5, 100)
 # Line L1: (x,y,z) = (1,1,-1) + (3,-1,0)
 x1 = 1 + 3*t
 v1 = 1 - t
z1 = -1 * np.ones like(t)
 # Line L2: (x,y,z) = (-4,0,-1) + (2,0,3)
 x2 = -4 + 2*t
y2 = np.zeros like(t)
 z2 = -1 + 3*t
```

Python Code

```
# Create 3D plot
fig = plt.figure(figsize=(8,6))
ax = fig.add subplot(111, projection='3d')
# Plot the two lines
ax.plot(x1, y1, z1, label="Line L1: (1,1,-1)+(3,-1,0)", color="
    blue')
ax.plot(x2, y2, z2, label="Line L2: (-4,0,-1)+(2,0,3)", color='
    red')
# Mark given points
ax.scatter(1, 1, -1, color='blue', s=50, marker='o')
ax.text(1, 1, -1, "(1,1,-1)", color='blue')
```

Python Code

```
ax.scatter(-4, 0, -1, color='red', s=50, marker='o')
ax.text(-4, 0, -1, "(-4,0,-1)", color='red')
# Labels and title
ax.set xlabel("X-axis")
ax.set_ylabel("Y-axis")
ax.set_zlabel("Z-axis")
ax.set_title("Skew Lines in 3D")
ax.legend()
plt.show()
```

C and Python Code

```
import ctypes
# Load the shared object file
lib = ctypes.CDLL('./skew.so')
# Call the function
result = lib.check intersection()
if result == 0:
   print("System is inconsistent -> Lines are skew (no
       intersection).")
else:
   print("Lines intersect.")
```

Plot



