

## 4.11.34

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1 Problem

2 Solution

- Obtaining Vertices and Finding Area
- Plots

3 C Code

4 Python Code

# Problem Statement

**Question** : Find the area of the region bounded by the lines  $3x-2y+1=0$ ,  $2x+3y-21=0$  and  $x-5y+9=0$  .

## Obtaining Vertices and Finding Area

**Solution:** Given three lines are

$$(3 \quad -2) \begin{pmatrix} x \\ y \end{pmatrix} = -1 \implies \mathbf{n}^\top \mathbf{x} = -1 \quad (3.1)$$

$$(2 \quad 3) \begin{pmatrix} x \\ y \end{pmatrix} = 21 \implies \mathbf{m}^\top \mathbf{x} = 21 \quad (3.2)$$

$$(1 \quad -5) \begin{pmatrix} x \\ y \end{pmatrix} = -9 \implies \mathbf{p}^\top \mathbf{x} = -9 \quad (3.3)$$

The three lines form a triangle. The vertices of triangle are obtained by  
**Intersection of :**

$$\mathbf{n}^\top \mathbf{x} = -1 \text{ and } \mathbf{m}^\top \mathbf{x} = 21 \quad (3.4)$$

The augmented system in matrix form is

$$\left( \begin{array}{cc|c} 3 & -2 & -1 \\ 2 & 3 & 21 \end{array} \right) \xrightarrow{R_2 \rightarrow 3R_2 - 2R_1} \left( \begin{array}{cc|c} 3 & -2 & -1 \\ 0 & 13 & 65 \end{array} \right) \quad (3.5)$$

From the second row we get  $y = 5$  so  $x = 3 \implies \mathbf{A} = \begin{pmatrix} 3 \\ 5 \end{pmatrix}$

$$\mathbf{m}^\top \mathbf{x} = 21 \text{ and } \mathbf{p}^\top \mathbf{x} = -9 \quad (3.6)$$

The augmented matrix is

$$\left( \begin{array}{cc|c} 2 & 3 & 21 \\ 1 & -5 & -9 \end{array} \right) \xrightarrow{R_2 \rightarrow 2R_2 - R_1} \left( \begin{array}{cc|c} 2 & 3 & 21 \\ 0 & -13 & -39 \end{array} \right) \quad (3.7)$$

From the second row we get  $y = 3$  so  $x = 6 \implies \mathbf{B} = \begin{pmatrix} 6 \\ 3 \end{pmatrix}$

$$\mathbf{p}^\top \mathbf{x} = -9 \text{ and } \mathbf{n}^\top \mathbf{x} = -1 \quad (3.8)$$

The augmented matrix is

$$\left( \begin{array}{cc|c} 1 & -5 & -9 \\ 3 & -2 & -1 \end{array} \right) \xrightarrow{R_2 \rightarrow R_2 - 3R_1} \left( \begin{array}{cc|c} 1 & -5 & -9 \\ 0 & 13 & 26 \end{array} \right) \quad (3.9)$$

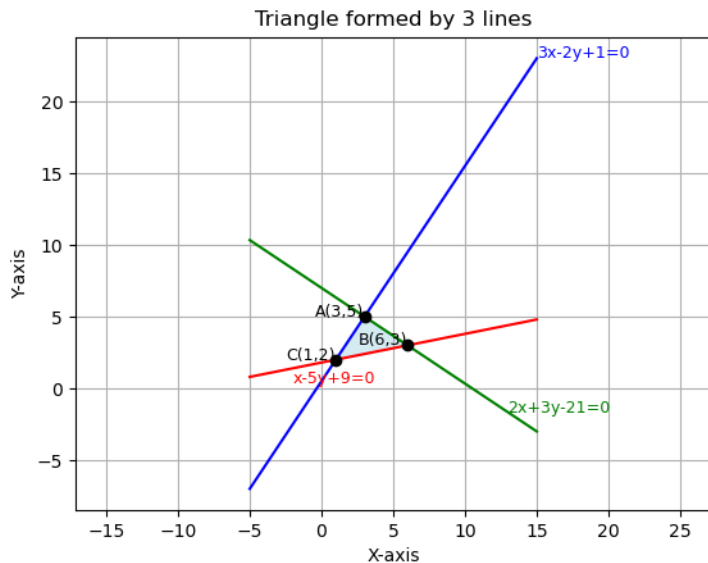
From the second row we get  $y = 2$  so  $x = 1 \implies \mathbf{C} = \begin{pmatrix} 1 \\ 2 \end{pmatrix}$

$$\mathbf{A} - \mathbf{B} = \begin{pmatrix} -3 \\ 2 \end{pmatrix}, \mathbf{A} - \mathbf{C} = \begin{pmatrix} 2 \\ 3 \end{pmatrix} \quad (3.10)$$

$$\|(\mathbf{A} - \mathbf{B}) \times (\mathbf{A} - \mathbf{C})\| = \left| \begin{vmatrix} -3 & 2 \\ 2 & 3 \end{vmatrix} \right| = |-9 - 4| = |-13| = 13 \quad (3.11)$$

$$\text{Area of the triangle} = \frac{1}{2} \|(\mathbf{A} - \mathbf{B}) \times (\mathbf{A} - \mathbf{C})\| = \frac{13}{2} \quad (3.12)$$

# Plots



## C Code

```
#include <stdio.h>
#include <stdlib.h>
#include <math.h>

void solveIntersection(double a1,double b1,double c1,
                      double a2,double b2,double c2,
                      double *x,double *y) {
    double det = a1*b2 - a2*b1;
    *x = (b1*(-c2) - b2*(-c1)) / det;
    *y = (a2*(-c1) - a1*(-c2)) / det;}

double triangleArea() {
    double x1,y1,x2,y2,x3,y3;

    // Line1 & Line2
    solveIntersection(3,-2,1, 2,3,-21,&x1,&y1);
    // Line2 & Line3
    solveIntersection(2,3,-21, 1,-5,9,&x2,&y2);
```



```
// Line1 & Line3  
solveIntersection(3,-2,1, 1,-5,9,&x3,&y3);  
  
double area = 0.5 * fabs(x1*(y2-y3) + x2*(y3-y1) + x3*(y1-y2));  
return area;  
}
```

## Python : call\_c.py

```
import ctypes
import os

# Path to the compiled shared object
lib_path = os.path.abspath("./libtriangle.so")

# Load the shared library
lib = ctypes.CDLL(lib_path)

# Specify return type of the triangleArea function
lib.triangleArea.restype = ctypes.c_double

# Call the C function
area = lib.triangleArea()

# Print the solution
print("The area of the triangle formed by the given lines is:", area)
```

# Python Code for Plotting

```
import numpy as np
import matplotlib.pyplot as plt

# Solve intersection of two lines  $ax + by + c = 0$ 
def intersection(a1,b1,c1, a2,b2,c2):
    A = np.array([[a1,b1],[a2,b2]])
    B = np.array([-c1,-c2])
    x, y = np.linalg.solve(A,B)
    return x, y

# Line equations
# 1)  $3x - 2y + 1 = 0$ 
# 2)  $2x + 3y - 21 = 0$ 
# 3)  $x - 5y + 9 = 0$ 

# Find vertices
A = intersection(3,-2,1, 2,3,-21)
```

B = intersection(2,3,-21, 1,-5,9)

C = intersection(3,-2,1, 1,-5,9)

x1,y1 = A

x2,y2 = B

x3,y3 = C

# Triangle vertices for plotting

triangle\_x = [x1, x2, x3, x1]

triangle\_y = [y1, y2, y3, y1]

# Plotting range

x\_vals = np.linspace(-5, 15, 400)

# Line 1:  $3x - 2y + 1 = 0 \rightarrow y = (3x+1)/2$

y1\_line = (3\*x\_vals + 1)/2

plt.plot(x\_vals, y1\_line, color="blue")

plt.text(15, (3\*15+1)/2, "3x-2y+1=0", fontsize=9, color="blue") #  
moved right

```
# Line 2:  $2x + 3y - 21 = 0 \rightarrow y = (21-2x)/3$ 
y2_line = (21 - 2*x_vals)/3
plt.plot(x_vals, y2_line, color="green")
plt.text(13, (21-2*13)/3, "2x+3y-21=0", fontsize=9, color="green")

# Line 3:  $x - 5y + 9 = 0 \rightarrow y = (x+9)/5$ 
y3_line = (x_vals + 9)/5
plt.plot(x_vals, y3_line, color="red")
plt.text(-2, ((-2+9)/5) - 1.0, "x-5y+9=0", fontsize=9, color="red")
    # moved down

# Plot triangle
plt.fill(triangle_x, triangle_y, color="lightblue", alpha=0.5)

# Mark vertices
plt.scatter([x1,x2,x3],[y1,y2,y3], color="black", zorder=5)
```

```
plt.text(x1,y1,f' A({int(round(x1))},{int(round(y1))})', fontsize=9, ha="
    right")
plt.text(x2,y2,f' B({int(round(x2))},{int(round(y2))})', fontsize=9, ha="
    right")
plt.text(x3,y3,f' C({int(round(x3))},{int(round(y3))})', fontsize=9, ha="
    right")

plt.xlabel("X—axis")
plt.ylabel("Y—axis")
plt.title(" Triangle formed by 3 lines")
plt.grid(True)
plt.axis("equal")
plt.savefig("../figs/fig8.png")
plt.show()
```