4.11.21

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Question

Problem

Find the equation of the plane passing through the line of intersection of:

$$r \cdot (2\hat{i} + 2\hat{j} - 3\hat{k}) = 7 \tag{1}$$

$$r \cdot (2\hat{i} + 5\hat{j} + 3\hat{k}) = 9$$
 (2)

such that the intercepts made by the plane on the x-axis and z-axis are equal.

Solution

Let the plane intercepts on x and z axes be equal. The x-intercept occurs when y=0, z=0 and the z-intercept occurs when x=0, y=0. This gives the system

$$\begin{bmatrix} 2+2\lambda & 0 & 0 \\ 0 & 0 & -3+3\lambda \end{bmatrix} \begin{bmatrix} x_0 \\ y_0 \\ z_0 \end{bmatrix} = \begin{bmatrix} 7+9\lambda \\ 7+9\lambda \end{bmatrix}.$$
 (3)

Let coefficients be represented as:

$$[a\ b\ c] = [2+2\lambda,\ 2+5\lambda,\ -3+3\lambda], \quad d = 7+9\lambda$$

we can write:

$$(2+2\lambda)x_0 = 7+9\lambda, \quad (-3+3\lambda)z_0 = 7+9\lambda.$$
 (4)

Solution

Equal intercepts condition:

$$x_0 = z_0 \quad \Rightarrow \quad 2 + 2\lambda = -3 + 3\lambda \quad \Rightarrow \quad \lambda = 5.$$
 (5)

Substitute in (4),

$$a = 2 + 2(5) = 12,$$

 $b = 2 + 5(5) = 27,$
 $c = -3 + 3(5) = 12,$
 $d = 7 + 9(5) = 52.$ (6)

Solution

Substitute $\lambda = 5$

$$\begin{bmatrix} a & b & c \end{bmatrix} = \begin{bmatrix} 2+10 & 2+25 & -3+15 \end{bmatrix} = \begin{bmatrix} 12 & 27 & 12 \end{bmatrix}, \quad (7)$$

$$d = 7 + 45 = 52$$
.

Hence, the required plane is:

$$12x + 27y + 12z = 52 \tag{8}$$

C Code (1/2)

```
#include <stdio.h>
int main() {
   // Given plane coefficients
   float a1 = 2, b1 = 2, c1 = -3, d1 = 7;
   float a2 = 2, b2 = 5, c2 = 3, d2 = 9;
   float lambda; // scalar parameter
   // Step 1: Equal intercepts condition -> a/c must be same for
        x and z intercepts
   // From: (2 + 2)x = 7 + 9 and (-3 + 3)z = 7 + 9, with x = z
   // \Rightarrow (2 + 2) = (-3 + 3)
   lambda = 5.0;
   // Step 2: Substitute = 5 in general plane coefficients
   float a = a1 + lambda * a2; // 2 + 2
   float b = b1 + lambda * b2; // 2 + 5
   float c = c1 + lambda * c2; // -3 + 3
   float d = d1 + lambda * d2; // 7 + 9
```

C Code (2/2)

```
// Step 3: Display result
printf("The required plane equation is:\n");
printf("(\%.0f)x + (\%.0f)y + (\%.0f)z = \%.0f\n", a, b, c, d);
// Optional: print intercepts for verification
float x_intercept = d / a;
float y intercept = d / b;
float z_intercept = d / c;
printf("\nIntercepts on axes:\n");
printf("x-intercept = %.2f\n", x_intercept);
printf("y-intercept = %.2f\n", y_intercept);
printf("z-intercept = %.2f\n", z_intercept);
return 0;
```

Python Code (1/3)

```
import ctypes
import numpy as np
import matplotlib.pyplot as plt
# Load shared library
lib = ctypes.CDLL('./libplane.so')
# Define argument and return types
lib.find plane.argtypes = [
   ctypes.c float, ctypes.c float, ctypes.c float, ctypes.
       c float.
   ctypes.c_float, ctypes.c_float, ctypes.c_float, ctypes.
       c float,
   ctvpes.POINTER(ctypes.c_float)
```

Python Code (2/3)

```
# Input from user
 print("Enter coefficients of Plane 1 (a1 b1 c1 d1): ")
 a1, b1, c1, d1 = map(float, input().split())
 print("Enter coefficients of Plane 2 (a2 b2 c2 d2): ")
 a2, b2, c2, d2 = map(float, input().split())
 # Output array
 res = (ctypes.c_float * 5)()
 lib.find_plane(a1, b1, c1, d1, a2, b2, c2, d2, res)
 lam, a, b, c, d = [res[i] for i in range(5)]
 print(f"\n = {lam:.2f}")
 print(f"Required plane: \{a:.2f\}x + \{b:.2f\}y + \{c:.2f\}z = \{d:.2f\}"
# ---- Plotting Section ----
 rng = np.linspace(-6, 6, 60)
X, Y = np.meshgrid(rng, rng)
```

Python Code (3/3)

```
Z1 = (a1 * X + b1 * Y - d1) / (-c1)
 Z2 = (a2 * X + b2 * Y - d2) / (-c2)
 Z3 = (a * X + b * Y - d) / (-c)
 fig = plt.figure(figsize=(10, 8))
ax = fig.add_subplot(111, projection='3d')
 ax.plot_surface(X, Y, Z1, color='skyblue', alpha=0.5)
 ax.plot_surface(X, Y, Z2, color='lightgreen', alpha=0.5)
 ax.plot_surface(X, Y, Z3, color='salmon', alpha=0.6)
 ax.set xlabel('X-axis')
 ax.set ylabel('Y-axis')
 ax.set zlabel('Z-axis')
 ax.set title('Plane through Intersection (Equal X and Z
     Intercepts)')
ax.view init(elev=28, azim=45)
plt.tight layout()
 plt.show()
```

Plot

