# 2.8.16

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August 27,2025

# Question

Prove that the lines x = py + q, z = ry + s and x = p'y + q', z = r'y + s' are perpendicular if pp' + rr' + 1 = 0..

Let line  $L_1$  be the intersection of the planes,

$$x - py - q = 0$$
,  $z - ry - s = 0$ 

Let line  $L_2$  be the intersection of the planes,

$$x - p'y - q' = 0$$
,  $z - r'y - s' = 0$ 

The direction vectors of the lines  $L_1$  and  $L_2$  are given by the cross product of the direction vectors of the normals of the intersecting planes.

Let  $\mathbf{n_1}$ ,  $\mathbf{n_2}$  be the normals for the planes x - py - q = 0 and z - ry - s = 0 respectively.

direction vector of 
$$\mathbf{n_1} = \begin{pmatrix} 1 \\ -p \\ 0 \end{pmatrix}$$
 (1)

direction vector of 
$$\mathbf{n_2} = \begin{pmatrix} 0 \\ -r \\ 1 \end{pmatrix}$$
 (2)

Let  $\mathbf{n_3}$ ,  $\mathbf{n_4}$  be the normals for the planes x - p'y - q' = 0 and z - r'y - s' = 0 respectively.

direction vector of 
$$\mathbf{n_3} = \begin{pmatrix} 1 \\ -p' \\ 0 \end{pmatrix}$$
 (3)

direction vector of 
$$\mathbf{n_4} = \begin{pmatrix} 0 \\ -r' \\ 1 \end{pmatrix}$$
 (4)

$$\therefore direction \ vector \ of \ L_1 = \mathbf{n_1} \times \mathbf{n_2} \tag{5}$$

direction vector of 
$$L_2 = \mathbf{n_3} \times \mathbf{n_4}$$
 (6)

#### Formulae

The cross product or vector product of  $n_1$ ,  $n_2$  is defined as

$$\mathbf{n_1} \times \mathbf{n_2} = \begin{pmatrix} |(\mathbf{n_1})_{23} & (\mathbf{n_2})_{23}| \\ |(\mathbf{n_1})_{31} & (\mathbf{n_2})_{31}| \\ |(\mathbf{n_1})_{12} & (\mathbf{n_2})_{12}| \end{pmatrix}$$
(7)

$$\left| (\mathbf{n_1})_{23} \quad (\mathbf{n_2})_{23} \right| = \begin{vmatrix} -p & -r \\ 0 & 1 \end{vmatrix} = -p \tag{8}$$

$$\left| (\mathbf{n_1})_{31} \quad (\mathbf{n_2})_{31} \right| = \begin{vmatrix} 0 & 1 \\ 1 & 0 \end{vmatrix} = -1 \tag{9}$$

$$\left| (\mathbf{n_1})_{12} \quad (\mathbf{n_2})_{12} \right| = \begin{vmatrix} 1 & 0 \\ -p & -r \end{vmatrix} = -r \tag{10}$$

$$\mathbf{n_1} \times \mathbf{n_2} = \begin{pmatrix} |(\mathbf{n_1})_{23} & (\mathbf{n_2})_{23}| \\ |(\mathbf{n_1})_{31} & (\mathbf{n_2})_{31}| \\ |(\mathbf{n_1})_{12} & (\mathbf{n_2})_{12}| \end{pmatrix} = \begin{pmatrix} -p \\ -1 \\ -r \end{pmatrix}$$
(11)

$$\implies \text{direction vector of } L_1 = \begin{pmatrix} -p \\ -1 \\ -r \end{pmatrix} \tag{12}$$

#### Formulae

The cross product or vector product of n<sub>3</sub>, n<sub>4</sub> is defined as

$$\mathbf{n_3} \times \mathbf{n_4} = \begin{pmatrix} |(\mathbf{n_3})_{23} & (\mathbf{n_4})_{23}| \\ |(\mathbf{n_3})_{31} & (\mathbf{n_4})_{31}| \\ |(\mathbf{n_3})_{12} & (\mathbf{n_4})_{12}| \end{pmatrix}$$
(13)

$$\left| (\mathbf{n_3})_{23} \quad (\mathbf{n_4})_{23} \right| = \begin{vmatrix} -p' & -r' \\ 0 & 1 \end{vmatrix} = -p' \tag{14}$$

$$\left| (\mathbf{n_3})_{31} \quad (\mathbf{n_4})_{31} \right| = \begin{vmatrix} 0 & 1 \\ 1 & 0 \end{vmatrix} = -1$$
 (15)

$$\left| (\mathbf{n_3})_{12} \quad (\mathbf{n_4})_{12} \right| = \begin{vmatrix} 1 & 0 \\ -p' & -r' \end{vmatrix} = -r',$$
 (16)

$$\mathbf{n_3} \times \mathbf{n_4} = \begin{pmatrix} |(\mathbf{n_3})_{23} & (\mathbf{n_4})_{23}| \\ |(\mathbf{n_3})_{31} & (\mathbf{n_4})_{31}| \\ |(\mathbf{n_3})_{12} & (\mathbf{n_4})_{12}| \end{pmatrix} = \begin{pmatrix} -p' \\ -1 \\ -r' \end{pmatrix}$$
(17)

$$\implies direction \ vector \ of \ L_2 = \begin{pmatrix} -p' \\ -1 \\ -r' \end{pmatrix} \tag{18}$$

If the lines are perpendicular, then their dot product of direction vectors must be zero.

$$\implies$$
 (direction vector of  $L_1$ ) <sup>$\top$</sup>  (direction vector of  $L_2$ ) = 0 (19)

$$\implies \left(-p \quad -1 \quad -r\right) \begin{pmatrix} -p' \\ -1 \\ -r' \end{pmatrix} = 0 \tag{20}$$

$$\implies pp' + rr' + 1 = 0 \tag{21}$$

...the lines x = py + q, z = ry + s and x = p'y + q', z = r'y + s' are perpendicular if pp' + rr' + 1 = 0

# C Code - A function to check whether they are perpendicular

```
#include <stdio.h>
int is_perpendicular(double p, double r, double p_prime, double
    r_prime) {
    if ((p * p_prime) + (r * r_prime) + 1 == 0) {
        return 1; // True, the lines are perpendicular
    }
    return 0; // False, the lines are not perpendicular
}
```

# Python Code

```
import ctypes
import os
# Load the shared library
lib = ctypes.CDLL('./code.so')
# Define the argument types for the C function
lib.is_perpendicular.argtypes = [ctypes.c_double, ctypes.c_double
    , ctypes.c_double, ctypes.c_double]
# Define the return type for the C function
lib.is_perpendicular.restype = ctypes.c_int
def check_perpendicular(p, r, p_prime, r_prime):
   result = lib.is_perpendicular(p, r, p_prime, r_prime)
   return bool(result)
```