## AI25BTECH11023-Pratik R

## **Question:**

A unit vector perpendicular to the plane determined by the points P(1,-1,2),Q(2,0,-1) and R(0,2,1) is

## **Solution:**

According to the question,

Given the position vectors,

$$\mathbf{P} = \begin{pmatrix} 1 \\ -1 \\ 2 \end{pmatrix}; \mathbf{Q} = \begin{pmatrix} 2 \\ 0 \\ -1 \end{pmatrix}; \mathbf{R} = \begin{pmatrix} 0 \\ 2 \\ 1 \end{pmatrix}$$
 (0.1)

$$\mathbf{A} = \mathbf{Q} - \mathbf{P} = \begin{pmatrix} 1 \\ 1 \\ -3 \end{pmatrix} \tag{0.2}$$

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$$\mathbf{B} = \mathbf{R} - \mathbf{P} = \begin{pmatrix} -1\\3\\-1 \end{pmatrix} \tag{0.3}$$

we need to find the unit vector which is perpendicular to the vectors A and B. The vector perpendicular to A and B is given by their cross-product.

Let the perpendicular vector be  $\mathbf{X}^T = \begin{pmatrix} X_1 & X_2 & X_3 \end{pmatrix}$ 

$$: \mathbf{A}^T \mathbf{X} = 0 \tag{0.4}$$

$$\mathbf{B}^T \mathbf{X} = 0 , \qquad (0.5)$$

$$\therefore \begin{pmatrix} \mathbf{A}^T \\ \mathbf{B}^T \end{pmatrix} \mathbf{X} = 0 \tag{0.6}$$

$$\begin{pmatrix} 1 & 1 & -3 \\ -1 & 3 & -1 \end{pmatrix} \begin{pmatrix} X_1 \\ X_2 \\ X_3 \end{pmatrix} = 0 \tag{0.7}$$

This can be represented as,

$$\begin{pmatrix} 1 & 1 & -3 \\ -1 & 3 & -1 \end{pmatrix} \xrightarrow{R_2 \leftarrow R_2 + R_1} \begin{pmatrix} 1 & 1 & -3 \\ 0 & 4 & -4 \end{pmatrix} \tag{0.8}$$

yielding,

$$x_1 + x_2 - 3x_3 = 0 ag{0.9}$$

$$4x_2 - 4x_3 = 0 \tag{0.10}$$

$$\implies x_2 = x_3 \tag{0.11}$$

$$x_1 = 2x_3 \tag{0.12}$$

$$\mathbf{x} = x_3 \begin{pmatrix} 2\\1\\1 \end{pmatrix} \tag{0.13}$$

The unit vector perpendicular to the plane is given by

$$\mathbf{x} = \frac{1}{\sqrt{6}} \begin{pmatrix} 2\\1\\1 \end{pmatrix} \tag{0.14}$$

