## 4.3.40

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### Question

Find the equation of the line that passes through the point with position vector  $2\hat{i} - \hat{j} + 4\hat{k}$  and is in direction  $\hat{i} + 2\hat{j} - \hat{k}$ .

#### Theoretical Solution

Given,

the point on the line,

$$\mathbf{r_0} = \begin{pmatrix} 2 \\ -1 \\ 4 \end{pmatrix} \tag{1}$$

the direction vector of the line,

$$\mathbf{d} = \begin{pmatrix} 1\\2\\-1 \end{pmatrix} \tag{2}$$

Let the position vector of any point on the line be  $\mathbf{r_t}$  then,

$$\mathbf{r_t} = \mathbf{r_0} + t\mathbf{d} \tag{3}$$

#### Theoretical Solution

$$\mathbf{r_t} = \begin{pmatrix} 2+t \\ -1+2t \\ 4+-t \end{pmatrix} \tag{4}$$

where t is the parameter, Therefore the equation of the line is

$$\mathbf{r_t} = \begin{pmatrix} 2+t \\ -1+2t \\ 4+-t \end{pmatrix} \tag{5}$$

# C Code- Computing the unit vector

```
#include <stdio.h>
void line_point(double lambda, double result[3]) {
   // Point vector a
   double a[3] = \{2.0, -1.0, 4.0\};
   // Direction vector d
   double d[3] = \{1.0, 2.0, -1.0\};
   for (int i = 0; i < 3; i++) {
       result[i] = a[i] + lambda * d[i];
   }
```

# Python Code using shared output

```
import numpy as np
import matplotlib.pyplot as plt
from ctypes import CDLL, c_double, POINTER
# Load the shared library
lib = CDLL('./4.3.40.so')
# Define function signature for line_point
lib.line_point.argtypes = [c_double, POINTER(c_double)]
lib.line_point.restype = None
def get point(lambda val):
   # Prepare array for results
    result = (c double * 3)()
   lib.line point(lambda val, result)
   return np.array([result[0], result[1], result[2]])
   # Generate points on the line for lambda in [-10, 10]
```

# Python Code using shared output

```
lambdas = np.linspace(-10, 10, 400)
points = np.array([get_point(1) for 1 in lambdas])
# Plotting the line in 3D
fig = plt.figure()
ax = fig.add_subplot(111, projection='3d')
ax.plot(points[:,0], points[:,1], points[:,2], label='Line: r = a
     + d', color='blue')
# Plot the point a
ax.scatter(2, -1, 4, color='red', label='Point a (2, -1, 4)')
ax.set xlabel('X')
ax.set ylabel('Y')
ax.set zlabel('Z')
ax.legend()
plt.title('3D Line plot')
plt.show()
```

## Plot by python using shared output from c

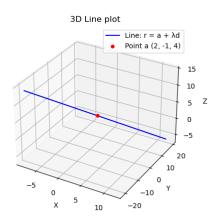


Figure: Plot of the 3D line

# Python code for the plot

```
import numpy as np
import matplotlib.pyplot as plt
# Given vectors
a = np.array([2, -1, 4]) # point vector
d = np.array([1, 2, -1]) # direction vector
# Parameter lambda values
lambdas = np.linspace(-10, 10, 400)
# Calculate points on the line for each lambda
points = np.array([a + 1 * d for 1 in lambdas])
```

# Python code for the plot

```
# Plotting the line in 3D
fig = plt.figure()
ax = fig.add_subplot(111, projection='3d')
ax.plot(points[:, 0], points[:, 1], points[:, 2], label='Line: r
    = a + d', color='blue')
# Plot the given point 'a'
ax.scatter(a[0], a[1], a[2], color='red', label='Point a (2, -1,
    4)')
ax.set xlabel('X')
ax.set ylabel('Y')
ax.set zlabel('Z')
ax.legend()
plt.title('3D Line plot')
plt.show()
```

#### 3D Line plot

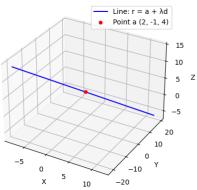


Figure: Plot for the 3D line