#### 4.3.13

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#### Question

Equations of the diagonals of the square formed by the lines x=0, y=0, x=1 and y=1 are \_\_\_\_\_\_.

#### Theoretical Solution

According to the question,
The vertices of the square are,

$$\mathbf{a} = \begin{pmatrix} 0 \\ 0 \end{pmatrix} \quad \mathbf{b} = \begin{pmatrix} 1 \\ 0 \end{pmatrix} \quad \mathbf{c} = \begin{pmatrix} 1 \\ 1 \end{pmatrix} \quad \mathbf{d} = \begin{pmatrix} 0 \\ 1 \end{pmatrix}$$

#### Theoretical Solution

From the given data , we can interpret that the direction vectors of diagnols , say  $d_1$  and  $d_2$ , can be given by

$$d_1=c-a \ \textit{and} \ d_2=d-b$$

$$\therefore \mathbf{d_1} = \begin{pmatrix} 1 \\ 1 \end{pmatrix} - \begin{pmatrix} 0 \\ 0 \end{pmatrix} = \begin{pmatrix} 1 \\ 1 \end{pmatrix}$$

$$\mathbf{d_2} = \begin{pmatrix} 1 \\ 0 \end{pmatrix} - \begin{pmatrix} 0 \\ 1 \end{pmatrix} = \begin{pmatrix} 1 \\ -1 \end{pmatrix}$$

#### Equation

To compute the equation of the diagnols from the direction vectors, we can use the normal form of the equation, which is given by

$$\mathbf{n}^T \mathbf{r} = \mathbf{n}^T \mathbf{P}$$

where,

**n**-vector orthogonal to the direction vector

$$\mathbf{r} = \begin{pmatrix} x & y \end{pmatrix}^T$$

**P**=A point which lies along the vector

#### Theoretical Solution

For diagnol  $\mathbf{c} - \mathbf{a}$ ,

$$\mathbf{n} = \begin{pmatrix} -1 \\ 1 \end{pmatrix}$$
 and  $\mathbf{P} = \begin{pmatrix} 1 \\ 1 \end{pmatrix}$ 

$$\therefore \begin{pmatrix} -1 & 1 \end{pmatrix} \begin{pmatrix} x \\ y \end{pmatrix} = \begin{pmatrix} -1 & 1 \end{pmatrix} \begin{pmatrix} 1 \\ 1 \end{pmatrix}$$

$$\implies y = x$$

#### Theoretical Solution

For diagnol  $\mathbf{d} - \mathbf{b}$ ,

$$\mathbf{n} = \begin{pmatrix} 1 \\ 1 \end{pmatrix}$$
 and  $\mathbf{P} = \begin{pmatrix} 1 \\ 0 \end{pmatrix}$ 

$$\therefore \begin{pmatrix} 1 & 1 \end{pmatrix} \begin{pmatrix} x \\ y \end{pmatrix} = \begin{pmatrix} 1 & 1 \end{pmatrix} \begin{pmatrix} 1 \\ 0 \end{pmatrix}$$

$$\implies x + y = 1$$

## C Code -Finding Diagonals of a square

```
#include <stdio.h>
typedef struct {
   double A, B, C; // Line coefficients Ax + By + C = 0
} Line:
// Function to compute line equation given two points (x1,y1), (
    x2, v2)
Line line_from_points(double x1, double y1, double x2, double y2)
   Line 1;
   1.A = y1 - y2;
   1.B = x2 - x1;
   1.C = (x1 * y2) - (x2 * y1);
   return 1;
```

# C Code -Finding Diagonals of a square

## C Code -Finding Diagonals of a square

```
// Export function for Python
__attribute__((visibility("default")))
void get_square_diagonals(double vertices[4][2], double *out) {
   Line d1, d2;
   diagonals_of_square(vertices, &d1, &d2);
   // Store results in array: [A1, B1, C1, A2, B2, C2]
   out[0] = d1.A:
   out[1] = d1.B:
   out[2] = d1.C;
   out[3] = d2.A;
   out[4] = d2.B;
   out[5] = d2.C;
```

```
import ctypes
import numpy as np
import matplotlib.pyplot as plt
import matplotlib as mp
mp.use('TkAgg')
# Load the shared C library
lib = ctypes.CDLL("./libdiagonals.so")
# Define function signature for C function
lib.get square diagonals.argtypes = [ctypes.c double * 8, ctypes.
    c double * 6]
```

```
def get_diagonals(vertices):
    """Call C function to compute diagonals of a square"""
    verts = (ctypes.c_double * 8)(*np.array(vertices).flatten())
    out = (ctypes.c_double * 6)()
    lib.get_square_diagonals(verts, out)
    return np.array(out[:]).reshape(2,3) # [[A1,B1,C1],[A2,B2,C2
    ]]
```

```
def format_equation(A, B, C):
   Beautify line equation into readable string.
   Example: -1x + 1y + 0 -> -x + y = 0
   terms = []
   # Ax term
    if A != 0:
       if A == 1:
           terms.append("x")
       elif A == -1:
           terms.append("-x")
       else:
           terms.append(f"{A:g}x")
```

```
# By term
   if B != 0:
      sign = "+" if B > 0 and terms else ""
      if B == 1:
          terms.append(f"{sign}y")
      elif B == -1:
          terms.append(f"{sign}-y")
      else:
          terms.append(f"{sign}{B:g}v")
 # Constant term
   if C != 0:
      sign = "+" if C > 0 and terms else ""
      terms.append(f"{sign}{C:g}")
   if not terms:
      return "0 = 0"
  return " ".join(terms) + " = 0"
```

```
# Example: Square vertices (A,B,C,D)
vertices = [(0,0), (1,0), (1,1), (0,1)]
lines = get diagonals(vertices)
eq1 = format equation(*lines[0])
eq2 = format equation(*lines[1])
print("Diagonal AC:", eq1)
print("Diagonal BD:", eq2)
# Plotting
square_x, square_y = zip(*vertices, vertices[0])
|plt.plot(square_x, square_y, "b-", label="Square")
```

```
# Diagonal AC
 plt.plot([vertices[0][0], vertices[2][0]], [vertices[0][1],
     vertices[2][1]], "r--", label=f"AC: {eq1}")
 # Diagonal BD
 plt.plot([vertices[1][0], vertices[3][0]], [vertices[1][1],
     vertices[3][1]], "g--", label=f"BD: {eq2}")
 plt.legend(loc="upper right")
 plt.gca().set_aspect("equal", adjustable="box")
 plt.grid(True)
plt.savefig("/home/user/Matrix/Matgeo_assignments/4.3.13/figs/
     Figure 1")
 plt.show()
```

```
import matplotlib as mp
mp.use("TkAgg")
import numpy as np
import matplotlib.pyplot as plt
def line_equation_cartesian(point, direction):
   Returns line equation in Cartesian form: Ax + By + C = 0
   given a point and a direction vector.
   x0, y0 = point
   a, b = direction
   # Normal vector
   A, B = -b, a
   C = -(A*x0 + B*y0)
   return A, B, C
```

```
def diagonals_of_square(vertices):
   Given 4 vertices of a square (in order), compute equations of
        diagonals in Cartesian form.
    11 11 11
   A, B, C, D = vertices
   # Diagonals are AC and BD
    AC dir = (C[0]-A[0], C[1]-A[1])
   BD dir = (D[0]-B[0], D[1]-B[1])
   line1 = line equation cartesian(A, AC dir)
   line2 = line equation cartesian(B, BD dir)
   return line1, line2
```

```
def format_equation(A, B, C):
   Beautify line equation into readable string.
   Example: -1x + 1y + 0 -> -x + y = 0
   terms = []
   # Handle Ax term
    if A != 0:
       if A == 1:
           terms.append("x")
       elif A == -1:
           terms.append("-x")
       else:
           terms.append(f"{A}x")
```

```
# Handle By term
if B != 0:
   sign = "+" if B > 0 and terms else ""
   if B == 1:
       terms.append(f"{sign}y")
   elif B == -1:
       terms.append(f"{sign}-y")
   else:
       terms.append(f"{sign}{B}y")
       # Handle C constant term
if C != 0:
   sign = "+" if C > 0 and terms else ""
   terms.append(f"{sign}{C}")
# In case all are zero
if not terms:
   return "0 = 0"
return " ".join(terms) + " = 0"
```

```
def plot_square_and_diagonals(vertices, line1, line2):
   Plot square and its diagonals with equations shown on the
       plot.
   A, B, C, D = vertices
   square_x = [A[0], B[0], C[0], D[0], A[0]]
   square_y = [A[1], B[1], C[1], D[1], A[1]]
   plt.plot(square_x, square_y, 'b-', label='Square')
   # Plot diagonals
   plt.plot([A[0], C[0]], [A[1], C[1]], 'r--', label='Diagonal
       AC')
   plt.plot([B[0], D[0]], [B[1], D[1]], 'g--', label='Diagonal
       BD')
   # Equations
   eq1 = format_equation(*line1)
   eq2 = format equation(*line2)
```

```
# Midpoints of diagonals
 mid AC = ((A[0]+C[0])/2, (A[1]+C[1])/2)
 mid_BD = ((B[0]+D[0])/2, (B[1]+D[1])/2)
 # Place texts with slight offsets to avoid overlap
 plt.text(mid AC[0]+0.05, mid AC[1]+0.05, eq1, color='red',
     fontsize=10, ha='left')
 plt.text(mid_BD[0]-0.15, mid_BD[1]-0.1, eq2, color='green',
     fontsize=10, ha='right')
 plt.gca().set_aspect('equal', adjustable='box')
 plt.legend(loc="upper right")
 plt.grid(True)
 plt.savefig("/home/user/Matrix/Matgeo_assignments/4.3.13/figs
     /Figure_1")
 plt.show()
```

Figure: Plot of square and its diagonals

