EE25BTECH11026-Harsha

Question:

A scalar function is given by $f(x, y) = x^2 + y^2$. Take \hat{i} and \hat{j} as the unit vectors along the x and y axes, respectively. At (x, y) = (3, 4), the direction along which f increases the fastest is

1)
$$\frac{1}{5} \left(4\hat{i} - 3\hat{j} \right)$$
 2) $\frac{1}{5} \left(3\hat{i} - 4\hat{j} \right)$ 3) $\frac{1}{5} \left(3\hat{i} + 4\hat{j} \right)$ 4) $\frac{1}{5} \left(4\hat{i} + 3\hat{j} \right)$

Solution:

Let us solve the given question theoretically and then verify the solution computationally.

Approach-1: The direction vector along which the function f(x, y) is given by the gradient direction vector of the function, which is given by

$$\nabla f(x,y) = \begin{pmatrix} \frac{\partial f}{\partial x} \\ \frac{\partial f}{\partial y} \end{pmatrix} \tag{4.1}$$

At (x, y) = (3, 4),

$$\nabla f(3,4) = \begin{pmatrix} 6\\8 \end{pmatrix} \tag{4.3}$$

$$\implies \text{Direction vector: } \frac{1}{5} \begin{pmatrix} 3\\4 \end{pmatrix} \tag{4.4}$$

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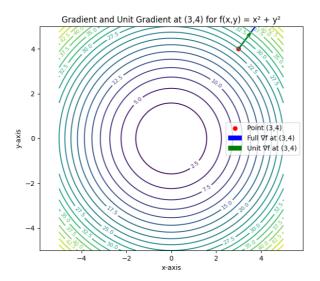


Fig. 4.1: Graph for approach-1

Approach-2: As the point is given to be $\binom{3}{4}$, it can be assumed that for the circle,

$$\mathbf{x}^{\mathsf{T}}\mathbf{V}\mathbf{x} = 3^2 + 4^2 = 25 \tag{4.5}$$

where V = I.

We can infer that the function will increse along the direction vector of normal at that point. The direction vector of normal is given by

$$\mathbf{n} = (\mathbf{V}\mathbf{q} + \mathbf{u}) \tag{4.6}$$

where, \mathbf{q} is the point of contact.

$$\therefore \mathbf{n} = \begin{pmatrix} 1 & 0 \\ 0 & 1 \end{pmatrix} \begin{pmatrix} 3 \\ 4 \end{pmatrix} + \begin{pmatrix} 0 \\ 0 \end{pmatrix} = \begin{pmatrix} 3 \\ 4 \end{pmatrix} \tag{4.7}$$

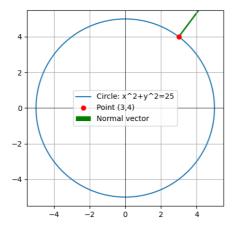


Fig. 4.2: Graph for approach-2