5.4.37

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Question

Using elementary transformations, find the inverse of the following matrix.

$$\begin{pmatrix} 1 & 1 & -2 \\ 2 & 1 & -3 \\ 5 & 4 & -9 \end{pmatrix}$$

Let the given matrix be **A**:

$$A = \begin{pmatrix} 1 & 1 & -2 \\ 2 & 1 & -3 \\ 5 & 4 & -9 \end{pmatrix} \tag{1}$$

To find \mathbf{A}^{-1} , we augment the matrix \mathbf{A} with the identity matrix \mathbf{I} :

$$\begin{pmatrix}
1 & 1 & -2 & | & 1 & 0 & 0 \\
2 & 1 & -3 & | & 0 & 1 & 0 \\
5 & 4 & -9 & | & 0 & 0 & 1
\end{pmatrix}$$
(2)

Apply elementary row operations:

$$R_2 \rightarrow R_2 - 2R_1$$

$$R_3 \rightarrow R_3 - 5R_1$$

$$\begin{pmatrix}
1 & 1 & -2 & | & 1 & 0 & 0 \\
0 & -1 & 1 & | & -2 & 1 & 0 \\
0 & -1 & 1 & | & -5 & 0 & 1
\end{pmatrix}$$
(3)

Then

$$R_3 \rightarrow R_3 - R_2$$

$$\begin{pmatrix}
1 & 1 & -2 & | & 1 & 0 & 0 \\
0 & -1 & 1 & | & -2 & 1 & 0 \\
0 & 0 & 0 & | & -3 & -1 & 1
\end{pmatrix}$$
(4)

Since in the left block the last row is all zeros $\begin{pmatrix} 0 & 0 & 0 \end{pmatrix}$. So the left block cannot be converted into Identity matrix.

Also the left block has rank<3, So the left block is singular.

Therefore, the inverse of the matrix does not exist.

```
#include <stdio.h>
#include <math.h>
// Function to calculate the determinant of a 3x3 matrix
double calculateDeterminant(double matrix[3][3]) {
   return matrix[0][0] * (matrix[1][1] * matrix[2][2] - matrix
        [1][2] * matrix[2][1]) -
          matrix[0][1] * (matrix[1][0] * matrix[2][2] - matrix
              [1][2] * matrix[2][0]) +
          matrix[0][2] * (matrix[1][0] * matrix[2][1] - matrix
              [1][1] * matrix[2][0]):
```

```
// Function to calculate the cofactor of a 3x3 matrix
void calculateCofactor(double matrix[3][3], double cofactor
    [3][3]) {
   // Cofactor for element (0,0)
   cofactor[0][0] = (matrix[1][1] * matrix[2][2] - matrix[1][2]
       * matrix[2][1]);
   // Cofactor for element (0.1)
   cofactor[0][1] = -(matrix[1][0] * matrix[2][2] - matrix[1][2]
        * matrix[2][0]);
   // Cofactor for element (0,2)
   cofactor[0][2] = (matrix[1][0] * matrix[2][1] - matrix[1][1]
       * matrix[2][0]);
   // Cofactor for element (1,0)
   cofactor[1][0] = -(matrix[0][1] * matrix[2][2] - matrix[0][2]
        * matrix[2][1]);
```

```
// Cofactor for element (1,1)
cofactor[1][1] = (matrix[0][0] * matrix[2][2] - matrix[0][2]
    * matrix[2][0]);
// Cofactor for element (1,2)
cofactor[1][2] = -(matrix[0][0] * matrix[2][1] - matrix[0][1]
    * matrix[2][0]);
// Cofactor for element (2,0)
cofactor[2][0] = (matrix[0][1] * matrix[1][2] - matrix[0][2]
   * matrix[1][1]);
// Cofactor for element (2.1)
cofactor[2][1] = -(matrix[0][0] * matrix[1][2] - matrix[0][2]
    * matrix[1][0]);
// Cofactor for element (2,2)
cofactor[2][2] = (matrix[0][0] * matrix[1][1] - matrix[0][1]
   * matrix[1][0]):
```

```
// Function to transpose a matrix
void transposeMatrix(double matrix[3][3], double transpose[3][3])
   for (int i = 0; i < 3; i++) {
       for (int j = 0; j < 3; j++) {
           transpose[j][i] = matrix[i][j];
// Main function to find the inverse of a 3x3 matrix
int findInverse(double matrix[3][3], double inverse[3][3]) {
   double det = calculateDeterminant(matrix);
   // If determinant is zero, inverse does not exist
   if (fabs(det) < 1e-9) {
       printf(Error: Determinant is zero. Inverse does not exist
           .\n):
       return 1; // Indicate error
   }
```

```
double cofactor matrix[3][3];
calculateCofactor(matrix, cofactor matrix);
double adjoint_matrix[3][3];
transposeMatrix(cofactor_matrix, adjoint_matrix);
// Calculate the inverse: A_inv = (1/det) * adj(A)
for (int i = 0; i < 3; i++) {
   for (int j = 0; j < 3; j++) {
       inverse[i][j] = adjoint_matrix[i][j] / det;
return 0;
```

Python Code using C shared library

```
import ctypes
import numpy as np
# Load the shared library (assuming code11.so is compiled)
lib_matrix = ctypes.CDLL(./code11.so)
# Define the argument types and return type for the C function
lib_matrix.findInverse.argtypes = [
   np.ctypeslib.ndpointer(dtype=np.float64, shape=(3, 3), flags=
       'C CONTIGUOUS'),
   np.ctypeslib.ndpointer(dtype=np.float64, shape=(3, 3), flags=
       'C CONTIGUOUS')
lib_matrix.findInverse.restype = ctypes.c_int
```

Python Code using C shared library

```
# The matrix from the problem:
original matrix = np.array([
    [1.0, 1.0, -2.0],
    [2.0, 1.0, -3.0],
    [5.0, 4.0, -9.0]
], dtype=np.float64)
# Create an empty numpy array to store the result of the inverse
inverse_matrix_result = np.zeros((3, 3), dtype=np.float64)
print(Original Matrix:)
print(original_matrix)
# Call the C function to find the inverse
success_code = lib_matrix.findInverse(original_matrix,
    inverse_matrix_result)
```

Python Code using C shared library

```
import numpy as np
def get_submatrix(matrix, skip_row, skip_col):
   Returns a submatrix by skipping a specified row and column.
   submatrix = ∏
   for r_idx, row in enumerate(matrix):
       if r_idx == skip_row:
           continue
       new row = []
       for c idx, val in enumerate(row):
           if c idx == skip_col:
               continue
           new row.append(val)
       submatrix.append(new row)
   return np.array(submatrix)
```

```
def determinant_2x2(matrix):
   Calculates the determinant of a 2x2 matrix.
   return matrix[0, 0] * matrix[1, 1] - matrix[0, 1] * matrix[1,
        0]
def determinant_3x3(matrix):
   Calculates the determinant of a 3x3 matrix.
   det = (matrix[0, 0] * (matrix[1, 1] * matrix[2, 2] - matrix
        [1, 2] * matrix[2, 1]) -
          matrix[0, 1] * (matrix[1, 0] * matrix[2, 2] - matrix[1, 0]
               2] * matrix[2, 0]) +
          matrix[0, 2] * (matrix[1, 0] * matrix[2, 1] - matrix[1, 0]
               1] * matrix[2, 0]))
   return det
```

```
def cofactor_matrix_3x3(matrix):
   Calculates the cofactor matrix for a 3x3 matrix.
   cofactor_mat = np.zeros((3, 3), dtype=float)
   for r in range(3):
       for c in range(3):
           sub = get_submatrix(matrix, r, c)
           minor = determinant_2x2(sub)
           cofactor_mat[r, c] = ((-1)**(r + c)) * minor
   return cofactor_mat
def inverse matrix 3x3(matrix):
   Finds the inverse of a 3x3 matrix.
   A inv = (1/\det(A)) * adj(A)
```

```
if matrix.shape != (3, 3):
   raise ValueError(Input matrix must be 3x3.)
det = determinant_3x3(matrix)
if abs(det) < 1e-9:
   print(Error: Determinant is zero or very close to zero.
       Inverse does not exist.)
   return None
cofactor_mat = cofactor_matrix_3x3(matrix)
adjoint_mat = cofactor_mat.T
inverse = (1 / det) * adjoint mat
return inverse
```

```
# The matrix from the problem:
original matrix = np.array([
    [1.0, 1.0, -2.0],
   [2.0, 1.0, -3.0],
    [5.0, 4.0, -9.0]
], dtype=float)
print(Original Matrix:)
print(original_matrix)
inverse_result = inverse_matrix_3x3(original_matrix)
```

```
if inverse_result is not None:
    print(\nThe inverse of the matrix is:)
    print(inverse_result)

# Verification: Multiply original matrix by its inverse
    print(\nVerification (Original * Inverse):)
    print(np.dot(original_matrix, inverse_result))
```