

# 2.10.63

EE25BTECH11034 - Kishora Karthik

## Question:

A vector  $\mathbf{A}$  has components  $A_1, A_2, A_3$  in a right-handed rectangular Cartesian coordinate system  $xyz$ . The coordinate system is rotated about the  $x$ -axis through an angle  $\frac{\pi}{2}$ . Find the components of  $\mathbf{A}$  in the new coordinate system in terms of  $A_1, A_2, A_3$ .

## Solution:

In the original coordinate system  $S$ ,

$$\mathbf{A}_S = \begin{pmatrix} A_1 \\ A_2 \\ A_3 \end{pmatrix} \quad (1)$$

Let the new coordinate system be  $S'$ , obtained by rotating  $S$  about the  $x$ -axis by an angle  $\theta = \frac{\pi}{2}$ . The components of the same vector  $\mathbf{A}$  in the new system are,

$$\begin{pmatrix} A'_1 \\ A'_2 \\ A'_3 \end{pmatrix} = R \begin{pmatrix} A_1 \\ A_2 \\ A_3 \end{pmatrix} \quad (2)$$

where  $R$  is the rotation matrix. For a rotation of the coordinate system by an angle  $\theta$  about the  $x$ -axis,

$$R_x(\theta) = \begin{pmatrix} 1 & 0 & 0 \\ 0 & \cos \theta & \sin \theta \\ 0 & -\sin \theta & \cos \theta \end{pmatrix} \quad (3)$$

Given,  $\theta = \frac{\pi}{2}$ . So,

$$R = \begin{pmatrix} 1 & 0 & 0 \\ 0 & \cos(\frac{\pi}{2}) & \sin(\frac{\pi}{2}) \\ 0 & -\sin(\frac{\pi}{2}) & \cos(\frac{\pi}{2}) \end{pmatrix} = \begin{pmatrix} 1 & 0 & 0 \\ 0 & 0 & 1 \\ 0 & -1 & 0 \end{pmatrix} \quad (4)$$

$$\begin{pmatrix} A'_1 \\ A'_2 \\ A'_3 \end{pmatrix} = \begin{pmatrix} 1 & 0 & 0 \\ 0 & 0 & 1 \\ 0 & -1 & 0 \end{pmatrix} \begin{pmatrix} A_1 \\ A_2 \\ A_3 \end{pmatrix} \quad (5)$$

$$A'_1 = (1 \cdot A_1) + (0 \cdot A_2) + (0 \cdot A_3) = A_1 \quad (6)$$

$$A'_2 = (0 \cdot A_1) + (0 \cdot A_2) + (1 \cdot A_3) = A_3 \quad (7)$$

$$A'_3 = (0 \cdot A_1) + (-1 \cdot A_2) + (0 \cdot A_3) = -A_2 \quad (8)$$

$$\Rightarrow \begin{pmatrix} A'_1 \\ A'_2 \\ A'_3 \end{pmatrix} = \begin{pmatrix} A_1 \\ A_3 \\ -A_2 \end{pmatrix} \quad (9)$$

$\therefore$  The components of the vector  $\mathbf{A}$  in the new coordinate system are:  $A'_1 = A_1$ ,  $A'_2 = A_3$  and  $A'_3 = -A_2$ .

Vector Transformation under Coordinate System Rotation

