

4.7.41

EE25BTECH11044 - Sai Hasini Pappula

Question

Find the distance of the point

$$\mathbf{P} = \begin{bmatrix} 2 \\ 4 \\ -1 \end{bmatrix}$$

from the line

$$\frac{x+5}{1} = \frac{y+3}{4} = \frac{z-6}{-9}. \quad (0.1)$$

Solution

$$\text{Line: } \mathbf{r}(t) = \mathbf{a} + t\mathbf{m}, \quad \mathbf{a} = \begin{bmatrix} -5 \\ -3 \\ 6 \end{bmatrix}, \quad \mathbf{m} = \begin{bmatrix} 1 \\ 4 \\ -9 \end{bmatrix}.$$

Derivation using the projection matrix

For any nonzero vector \mathbf{m} the orthogonal projection matrix onto \mathbf{m} is

$$P = \frac{\mathbf{m}\mathbf{m}^T}{\mathbf{m}^T\mathbf{m}}, \quad (0.2)$$

so the component of a vector \mathbf{v} perpendicular to \mathbf{m} is $(I - P)\mathbf{v}$. Hence the distance from a point \mathbf{p} to the line through \mathbf{a} with direction \mathbf{m} is

$$d = \left\| \left(I - \frac{\mathbf{m}\mathbf{m}^T}{\mathbf{m}^T\mathbf{m}} \right) (\mathbf{p} - \mathbf{a}) \right\|. \quad (0.3)$$

Equivalent scalar form

Let $\mathbf{w} = \mathbf{p} - \mathbf{a}$. Using $P = \frac{\mathbf{m}\mathbf{m}^T}{\mathbf{m}^T\mathbf{m}}$ we get

$$d^2 = \mathbf{w}^T (I - P) \mathbf{w} = \mathbf{w}^T \mathbf{w} - \mathbf{w}^T \frac{\mathbf{m}\mathbf{m}^T}{\mathbf{m}^T\mathbf{m}} \mathbf{w} = \|\mathbf{w}\|^2 - \frac{(\mathbf{m}^T \mathbf{w})^2}{\mathbf{m}^T \mathbf{m}}. \quad (0.4)$$

This form is often quicker for computation.

Substitute the given vectors

$$\mathbf{p} = \begin{bmatrix} 2 \\ 4 \\ -1 \end{bmatrix}, \quad \mathbf{p} - \mathbf{a} = \mathbf{w} = \begin{bmatrix} 7 \\ 7 \\ -7 \end{bmatrix}. \quad (0.5)$$

Compute the denominator:

$$\mathbf{m}^T \mathbf{m} = 1^2 + 4^2 + (-9)^2 = 1 + 16 + 81 = 98. \quad (0.6)$$

Compute the inner product $\mathbf{m}^T \mathbf{w}$:

$$\mathbf{m}^T \mathbf{w} = 1 \cdot 7 + 4 \cdot 7 + (-9) \cdot (-7) = 7 + 28 + 63 = 98. \quad (0.7)$$

Now use the scalar form:

$$\|\mathbf{w}\|^2 = 7^2 + 7^2 + (-7)^2 = 49 + 49 + 49 = 147, \quad (0.8)$$

so

$$d^2 = 147 - \frac{98^2}{98} = 147 - 98 = 49 \quad (0.9)$$

FINAL ANSWER

$$d = 7$$

Distance of Point from Line in 3D

