Matgeo Presentation - Problem 4.3.38

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Problem Statement

Find the equation of the line joining the points (3,1) and (9,3).

Solution:

Given

$$\mathbf{A} = \begin{pmatrix} 3 \\ 1 \end{pmatrix} \mathbf{B} = \begin{pmatrix} 9 \\ 3 \end{pmatrix}$$
 (0.1) a to be:

Let us assume line equation to be:

 $\mathbf{n}^T \mathbf{x} = c$

We get the line equation on solving

$$\begin{pmatrix} \mathbf{A} & \mathbf{B} \end{pmatrix}^T \mathbf{n} = c \begin{pmatrix} 1 \\ 1 \end{pmatrix}$$

The line passes through the points from (0.1) substituting, we get:

$$\begin{pmatrix} 3 & 9 \\ 1 & 3 \end{pmatrix}^T \mathbf{n} = c \begin{pmatrix} 1 \\ 1 \end{pmatrix}$$

$$\begin{pmatrix} 3 & 1 \\ 9 & 3 \end{pmatrix} \mathbf{n} = c \begin{pmatrix} 1 \\ 1 \end{pmatrix}$$

(0.3)

(0.2)

Now by Gaussian Elimination solve:

$$\begin{pmatrix}
3 & 1 & | & 1 \\
9 & 3 & | & 1
\end{pmatrix}$$
(0.5)

$$R_{1} \leftarrow \frac{1}{3}R_{1}$$

$$\Rightarrow \begin{pmatrix} 1 & \frac{1}{3} & | & \frac{1}{3} \\ 9 & 3 & | & 1 \end{pmatrix}$$

$$(0.6)$$

$$R_{2} \leftarrow R_{2} - 9R_{1}$$

$$\Rightarrow \begin{pmatrix} 1 & \frac{1}{3} & \frac{1}{3} \\ 0 & 0 & -2 \end{pmatrix}$$

$$(0.7)$$

By the assumption that line equation is $\mathbf{n}^T\mathbf{x}=1$ which doesn't pass through origin we are not getting any solution. So our assumption is wrong and origin lies on the line . So consider

$$\mathbf{n}^{\mathsf{T}}\mathbf{x} = 0 \tag{0.8}$$

c=0 because origin lies on the line and solving: so now, Assume the line equation:

$$\mathbf{n}^T \mathbf{x} = 0, \quad \mathbf{n} = \begin{pmatrix} n_1 \\ n_2 \end{pmatrix}$$

Line passes through points A and B

$$\mathbf{n}^T \mathbf{A} = 0 \implies 3n_1 + 1n_2 = 0 \tag{0.9}$$

$$\mathbf{n}^T \mathbf{B} = 0 \implies 9n_1 + 3n_2 = 0 \tag{0.10}$$

Matrix form:

$$\begin{pmatrix} 3 & 1 \\ 9 & 3 \end{pmatrix} \begin{pmatrix} n_1 \\ n_2 \end{pmatrix} = \begin{pmatrix} 0 \\ 0 \end{pmatrix} \tag{0.11}$$

Augmented matrix:

$$\begin{pmatrix} 3 & 1 & | & 0 \\ 9 & 3 & | & 0 \end{pmatrix} \tag{0.12}$$

$$R_{1} \leftarrow \frac{1}{3}R_{1}$$

$$\Rightarrow \begin{pmatrix} 1 & \frac{1}{3} & | & 0\\ 9 & 3 & | & 0 \end{pmatrix}$$

$$(0.13)$$

$$R_2 \leftarrow R_2 - 9R_1$$

$$\Rightarrow \begin{pmatrix} 1 & \frac{1}{3} & | & 0 \\ 0 & 0 & | & 0 \end{pmatrix}$$

(0.14)

From first row:

$$n_1 + \frac{1}{3}n_2 = 0 \implies n_1 = -\frac{1}{3}n_2$$
 (0.15)

(0.16)

6 / 11

Let,

$$n_2 = 3 \implies n_1 = -1 \tag{0.17}$$

$$\mathbf{n} = \begin{pmatrix} -1 \\ 3 \end{pmatrix}$$

$$\mathbf{n}^T \mathbf{x} = 0 \implies \begin{pmatrix} -1 & 3 \end{pmatrix} \mathbf{x} = 0 \tag{0.19}$$

Final Answer Required Equation is

$$\begin{pmatrix} -1 & 3 \end{pmatrix} \mathbf{x} = 0$$

(0.18)

C Source Code: points.c

```
#include <stdio.h>
// Function to compute normal vector for line through A(3,1) and B(9,3)
void get_normal_vector(double *n1, double *n2) {
   int x1 = 3, y1 = 1;
   int x2 = 9, y2 = 3;

   // Normal vector = [y2-y1, -(x2-x1)]
   *n1 = y2 - y1; // 3 - 1 = 2
   *n2 = -(x2 - x1); // -(9 - 3) = -6
}
int main() {
   double n1, n2;
   get_normal_vector(&n1, &n2);
   printf("Normal_vector:_n1=%1f,_n2=%1f\n", n1, n2);
   return 0;
}
```

Python Script: call c.py

```
import ctypes

# Load C shared library
lib = ctypes.CDLL("./points.so")

# Prepare ctypes doubles
n1 = ctypes.c_double()
n2 = ctypes.c_double()

# Call C function
lib.get_normal_vector(ctypes.byref(n1), ctypes.byref(n2))
print("Normal_vector_cfrom_C:", n1.value, n2.value)

# Save normal vector for plotting
normal_vector = (n1.value, n2.value)
```

Python Script: plot.py

```
import numpy as np
import matplotlib.pyplot as plt
import ctypes
 -----
# Load C library to get normal vector
# -----
lib = ctypes.CDLL("./points.so")
n1 = ctypes.c_double()
n2 = ctypes.c_double()
lib.get normal vector(ctvpes.bvref(n1), ctvpes.bvref(n2))
print("Normal vector from C:", n1.value, n2.value)
# -----
# Points A and R
# -----
A = np.array([3, 1])
B = np.arrav([9, 3])
# Direction vector along line
D = B - A
# Parameter t for plotting line
t = np.linspace(-1, 2, 100)
line points = A[:, None] + D[:, None] *t
```

Python Script: plot.py

```
# Plot line and points in 2D
# -----
plt.figure(figsize=(6.6))
plt.plot(line_points[0], line_points[1], color='r', label='Line_through_A_and_B')
plt.scatter([A[0], B[0]], [A[1], B[1]], color='b', s=50, label='Points, A, and, B')
# Optional: plot normal vector from origin
origin = np.array([0,0])
plt.quiver(*origin, n1.value, n2.value, angles='xy', scale_units='xy', scale=1,
         color='g', label='Normal_vector')
plt.xlabel('X')
plt.vlabel('Y')
plt.title('Line, and, Normal, Vector, for, Points, (3,1), &, (9,3)')
plt.grid(True)
plt.axis('equal')
plt.legend()
plt.savefig("line_normal_2d.png")
plt.show()
```

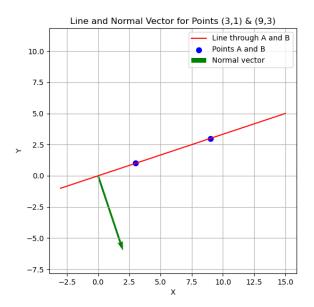


Figure: Plot for the unit vector along PQ