1.10.2

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Question

Check whether the points (7,10), (-2,5), (3,4) form an isosceles right triangle.

Equation

The condition for two sides to be perpendicular:

$$\mathbf{n_1^Tn_2} = \mathbf{0}$$

Theoretical Solution

Given:

$$\mathbf{A} = \begin{pmatrix} 7 \\ 10 \end{pmatrix} \tag{1}$$

$$\mathbf{B} = \begin{pmatrix} -2\\5 \end{pmatrix} \tag{2}$$

$$\mathbf{C} = \begin{pmatrix} 3 \\ 4 \end{pmatrix} \tag{3}$$

Side vectors:

$$\mathbf{A} - \mathbf{B} = \begin{pmatrix} 7 \\ 10 \end{pmatrix} - \begin{pmatrix} -2 \\ 5 \end{pmatrix} = \begin{pmatrix} 9 \\ 5 \end{pmatrix} \tag{4}$$

$$\mathbf{A} - \mathbf{C} = \begin{pmatrix} 7 \\ 10 \end{pmatrix} - \begin{pmatrix} 3 \\ 4 \end{pmatrix} = \begin{pmatrix} 4 \\ 6 \end{pmatrix} \tag{5}$$

$$\mathbf{B} - \mathbf{C} = \begin{pmatrix} -2\\5 \end{pmatrix} - \begin{pmatrix} 3\\4 \end{pmatrix} = \begin{pmatrix} -5\\1\\1 \end{pmatrix} \tag{6}$$

Theoretical Solution

Squared lengths:

$$\|\mathbf{A} - \mathbf{B}\|^2 = (\mathbf{A} - \mathbf{B})^T (\mathbf{A} - \mathbf{B}) = 9^2 + 5^2 = 106$$
 (7)

$$\|\mathbf{A} - \mathbf{C}\|^2 = (\mathbf{A} - \mathbf{C})^T (\mathbf{A} - \mathbf{C}) = 4^2 + 6^2 = 52$$
 (8)

$$\|\mathbf{B} - \mathbf{C}\|^2 = (\mathbf{B} - \mathbf{C})^T (\mathbf{B} - \mathbf{C}) = (-5)^2 + 1^2 = 26$$
 (9)

Since all are distinct not Isosceles.

Right angle check:

For a right angle, the dot product of two sides must be zero.

$$(\mathbf{A} - \mathbf{B})^T (\mathbf{A} - \mathbf{C}) = (9)(4) + (5)(6) = 66 \neq 0$$
 (10)

$$(\mathbf{A} - \mathbf{B})^T (\mathbf{B} - \mathbf{C}) = (9)(-5) + (5)(1) = -40 \neq 0$$
 (11)

$$(\mathbf{A} - \mathbf{C})^T (\mathbf{B} - \mathbf{C}) = (4)(-5) + (6)(1) = -14 \neq 0$$
 (12)

Hence, the given points forms neither an isosceles nor a right-angled triangle.

C Code

```
#include <stdio.h>
#include <math.h>
int main() {
   // Coordinates of the points
    int Ax = 7, Ay = 10;
    int Bx = -2, By = 5;
   int Cx = 3, Cy = 4;
   // Squared lengths of sides
    int AB2 = (Ax - Bx) * (Ax - Bx) + (Ay - By) * (Ay - By);
    int AC2 = (Ax - Cx) * (Ax - Cx) + (Ay - Cy) * (Ay - Cy);
    int BC2 = (Bx - Cx) * (Bx - Cx) + (By - Cy) * (By - Cy);
   // Dot products (for right angle check)
    int dot AB AC = (Ax - Bx) * (Ax - Cx) + (Ay - By) * (Ay - Cy)
```

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C Code

```
int dot AB BC = (Ax - Bx) * (Bx - Cx) + (Ay - By) * (By - Cy)
int dot AC BC = (Ax - Cx) * (Bx - Cx) + (Ay - Cy) * (By - Cy)
printf(Squared side lengths:\n);
printf(AB^2 = \frac{d}{n}, AB2);
printf(AC^2 = \frac{d}{n}, AC2);
printf(BC^2 = \frac{d}{n}, BC2);
printf(\nDot products:\n);
printf((A-B)(A-C) = \frac{d}{n}, dot_AB_AC);
printf((A-B)(B-C) = %d \ n, dot AB BC);
printf((A-C)(B-C) = %d \ n, dot AC BC);
```

C Code

```
// Check isosceles right triangle
if ((AB2 == AC2 && dot_AB_AC == 0) ||
    (AB2 == BC2 \&\& dot_AB_BC == 0) | |
   (AC2 == BC2 \&\& dot_AC_BC == 0)) {
   printf(\nThe points form an ISOSCELES RIGHT triangle.\n);
} else {
   printf(\nThe points DO NOT form an isosceles right
       triangle.\n);
}
return 0;
```

```
import numpy as np
import matplotlib.pyplot as plt
# local imports
from libs.line.funcs import line gen
from libs.triangle.funcs import *
# Coordinates of the points
A = np.array(([7, 10])).reshape(-1, 1)
B = np.array(([-2, 5])).reshape(-1, 1)
C = np.array(([3, 4])).reshape(-1, 1)
# Squared lengths of sides
AB2 = np.sum((A - B) ** 2)
AC2 = np.sum((A - C) ** 2)
BC2 = np.sum((B - C) ** 2)
```

```
# Dot products
dot AB AC = np.dot((A - B).T, (A - C))[0, 0]
dot AB BC = np.dot((A - B).T, (B - C))[0, 0]
dot_AC_BC = np.dot((A - C).T, (B - C))[0, 0]
print(Squared side lengths:)
print(fAB^2 = \{AB2\})
print(fAC^2 = {AC2})
print(fBC^2 = \{BC2\})
print(\nDot products:)
print(f(A-B)(A-C) = \{dot AB AC\})
print(f(A-B)(B-C) = \{dot AB BC\})
print(f(A-C)(B-C) = \{dot AC BC\})
```

```
# Check isosceles right triangle
if ((AB2 == AC2 and dot_AB_AC == 0) or
    (AB2 == BC2 and dot_AB_BC == 0) or
    (AC2 == BC2 and dot_AC_BC == 0)):

    result = ISOSCELES RIGHT triangle
else:
    result = NOT an isosceles right triangle
print(f\nThe points form {result}.)
```

```
# ---- Plotting ----
 x_AB = line_gen(A, B)
x_BC = line_gen(B, C)
 x_CA = line_gen(C, A)
plt.plot(x_AB[0, :], x_AB[1, :], 'b')
plt.plot(x_BC[0, :], x_BC[1, :], 'b')
plt.plot(x_CA[0, :], x_CA[1, :], 'b')
 # Mark points
 tri coords(A, B, C, ['A(7,10)', 'B(-2,5)', 'C(3,4)'])
 # Title
 plt.title(fTriangle ABC: {result})
plt.gca().set_aspect('equal', adjustable='box')
plt.grid(True)
 plt.show()
```

```
import ctypes
import numpy as np
import matplotlib.pyplot as plt
# Define C int type
c_int = ctypes.c_int
def main():
   # Coordinates of the points (numpy arrays)
   A = np.array([c_int(7).value, c_int(10).value])
   B = np.array([c int(-2).value, c int(5).value])
   C = np.array([c int(3).value, c int(4).value])
   # Squared lengths of sides
   AB2 = c_{int}(np.sum((A - B) ** 2))
   AC2 = c_{int}(np.sum((A - C) ** 2))
   BC2 = c int(np.sum((B - C) ** 2))
```

```
# Dot products (for right angle check)
dot_AB_AC = c_int(np.dot(A - B, A - C))
dot_AB_BC = c_int(np.dot(A - B, B - C))
dot_AC_BC = c_int(np.dot(A - C, B - C))
print(Squared side lengths:)
print(fAB^2 = {AB2.value})
print(fAC^2 = {AC2.value})
print(fBC^2 = {BC2.value})
print(\nDot products:)
print(f(A-B)(A-C) = \{dot AB AC.value\})
print(f(A-B)(B-C) = \{dot AB BC.value\})
print(f(A-C)(B-C) = \{dot AC BC.value\})
# Check isosceles right triangle
if ((AB2.value == AC2.value and dot AB AC.value == 0) or
   (AB2.value == BC2.value and dot AB BC.value == 0) or
```

```
(AC2.value == BC2.value and dot AC BC.value == 0)):
   result = ISOSCELES RIGHT triangle
else:
   result = NOT an isosceles right triangle
print(f\nThe points form {result}.)
# ---- Plotting ----
fig, ax = plt.subplots()
# Draw triangle edges
triangle = np.array([A, B, C, A]) # closed loop
ax.plot(triangle[:, 0], triangle[:, 1], 'b-o', linewidth=2)
# Annotate points
ax.text(A[0]+0.2, A[1]+0.2, A(7,10), color=red)
ax.text(B[0]+0.2, B[1]+0.2, B(-2,5), color=red)
ax.text(C[0]+0.2, C[1]+0.2, C(3,4), color=red)
```

```
# Title
ax.set_title(fTriangle ABC: {result})
ax.set_aspect('equal', adjustable='box')
ax.grid(True)

plt.show()

if __name__ == __main__:
    main()s
```

