4.3.25

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Problem Statement

Find the ratio in which the YZ plane divides the line segment joining the points

$$\mathbf{A} = \begin{pmatrix} -2\\4\\7 \end{pmatrix}, \quad \mathbf{B} = \begin{pmatrix} 3\\-5\\8 \end{pmatrix}.$$

Step 1: Vector and Matrix Forms

Line segment in vector form:

$$\mathbf{R} = \mathbf{A} + \lambda(\mathbf{B} - \mathbf{A}) \tag{1}$$

Parametric vector:

$$\mathbf{R} = \begin{pmatrix} x \\ y \\ z \end{pmatrix} \tag{2}$$

YZ-plane as a matrix equation:

$$\begin{pmatrix} 1 & 0 & 0 \end{pmatrix} \mathbf{R} = 0 \tag{3}$$

Step 2: Intersection Symbolically

Intersection point P:

$$\mathbf{P} = \mathbf{A} + \lambda(\mathbf{B} - \mathbf{A}) \tag{4}$$

$$\begin{pmatrix} 1 & 0 & 0 \end{pmatrix} \mathbf{P} = 0 \tag{5}$$

Ratio along the line:

$$AP: PB = \lambda: (1 - \lambda) \tag{6}$$

Step 3: Numerical Algebra

$$\mathbf{B} - \mathbf{A} = \begin{pmatrix} 3 \\ -5 \\ 8 \end{pmatrix} - \begin{pmatrix} -2 \\ 4 \\ 7 \end{pmatrix} = \begin{pmatrix} 5 \\ -9 \\ 1 \end{pmatrix} \tag{7}$$

$$\mathbf{R} = \begin{pmatrix} -2\\4\\7 \end{pmatrix} + \lambda \begin{pmatrix} 5\\-9\\1 \end{pmatrix} = \begin{pmatrix} -2+5\lambda\\4-9\lambda\\7+\lambda \end{pmatrix} \tag{8}$$

$$\begin{pmatrix} 1 & 0 & 0 \end{pmatrix} \mathbf{R} = -2 + 5\lambda = 0 \tag{9}$$

$$\lambda = \frac{2}{5} \tag{10}$$

$$\mathbf{P} = \begin{pmatrix} -2\\4\\7 \end{pmatrix} + \frac{2}{5} \begin{pmatrix} 5\\-9\\1 \end{pmatrix} = \begin{pmatrix} 0\\2/5\\37/5 \end{pmatrix} \approx \begin{pmatrix} 0\\0.4\\7.4 \end{pmatrix} \tag{11}$$

$$AP : PB = 2 : 3$$
 (12)

Answer

The YZ-plane divides the line segment AB internally in the ratio

2:3

C Code

```
// ratio.c
#include <stdio.h>
#include <math.h>
void yz_plane_ratio(double x1, double y1, double z1,
                   double x2, double y2, double z2,
                   double *t_out, double *one_minus_t_out){
    if (x2 == x1) {
       // line parallel to YZ-plane in x-direction -> x constant
       *t out = NAN;
       *one_minus_t_out = NAN;
       return;
    double t = -x1 / (x2 - x1); // from (1-t)*x1 + t*x2 = 0 -> t
       = -x1/(x2-x1)
    *t out = t;
    *one_minus_t_out = 1.0 - t;
```

```
import numpy as np
import math
import matplotlib.pyplot as plt
from ctypes import CDLL, c_double, POINTER, byref
from math import gcd
# Load the C library
lib = CDLL('./libratio.so')
lib.yz_plane_ratio.argtypes = (c_double, c_double, c_double,
                            c double, c double, c double,
                            POINTER(c double), POINTER(c double))
lib.yz plane ratio.restype = None
# Points A and B
A = (-2.0, 4.0, 7.0)
B = (3.0, -5.0, 8.0)
```

```
t = c_double()
omt = c_double()
# Call the C function to get t and 1-t
lib.yz_plane_ratio(A[0], A[1], A[2],
                 B[0], B[1], B[2],
                 byref(t), byref(omt))
if math.isnan(t.value):
    print(No finite intersection with YZ-plane (x=0))
else:
    print(f(t) = \{t.value:.4f\})
    print(f1 - = {omt.value:.4f})
    # Correct ratio conversion from floats to simplest integer
        ratio
    def ratio to ints(t1, t2):
        precision = 10**6 # High precision to convert float to
            int safely
```

```
a, b = ratio_to_ints(t.value, omt.value)
print(fRatio AP:PB = {a}:{b})
# Calculate intersection point P
P = tuple((1 - t.value)*A[i] + t.value*B[i] for i in range(3)
print(fIntersection point P on YZ-plane: ({P[0]:.2f}, {P
    [1]:.2f, \{P[2]:.2f\})
# Calculate lengths AP and PB
A np = np.array(A)
B np = np.array(B)
P np = np.array(P)
AP len = np.linalg.norm(P np - A np)
PB len = np.linalg.norm(B np - P np)
print(fLength AP = {AP len:.4f})
print(fLength PB = {PB len:.4f})
print(fLength ratio AP:PB {AP len/PB len:.4f} (should be
```

```
# Generate points for line AB (for plotting)
points = np.array([np.linspace(A[i], B[i], 100) for i in
   range(3)])
# Plot setup
fig = plt.figure(figsize=(10, 8))
ax = fig.add_subplot(111, projection='3d')
# Plot line AB
ax.plot(points[0], points[1], points[2], label='Line AB',
   color='blue')
# Plot points A, B, P
ax.scatter(*A, color='green', s=80, label='A')
ax.scatter(*B, color='red', s=80, label='B')
ax.scatter(*P, color='black', s=100, label='P (Intersection)'
```

```
annotate_point(ax, A, 'A', 'green')
annotate_point(ax, B, 'B', 'red')
annotate_point(ax, P, 'P', 'black')
# Plot YZ-plane (x=0)
y = np.linspace(-6, 6, 30)
z = np.linspace(5, 10, 30)
Y, Z = np.meshgrid(y, z)
X = np.zeros_like(Y)
ax.plot_surface(X, Y, Z, color='cyan', alpha=0.3)
# Add text box with ratio and lengths
ratio text = (
   f = \{t.value:.2f\}\
   fRatio AP:PB = {a}:{b}\n
   fLength AP = {AP len:.2f} \n
   fLength PB = {PB len:.2f}
```

```
# Equal aspect ratio (very important!)
def set axes_equal(ax):
   '''Set 3D plot axes to equal scale.'''
   limits = np.array([
       ax.get_xlim3d(),
       ax.get_ylim3d(),
       ax.get_zlim3d(),
   ])
   spans = limits[:,1] - limits[:,0]
   centers = np.mean(limits, axis=1)
   radius = 0.5 * max(spans)
   ax.set xlim3d(centers[0] - radius, centers[0] + radius)
   ax.set ylim3d(centers[1] - radius, centers[1] + radius)
   ax.set zlim3d(centers[2] - radius, centers[2] + radius)
```

```
set_axes_equal(ax)
ax.set_xlabel('X-axis')
ax.set_ylabel('Y-axis')
ax.set_zlabel('Z-axis')
ax.set title('Intersection of line AB with YZ-plane (x=0)')
ax.legend()
ax.grid(True)
ax.view init(elev=20, azim=30)
plt.tight layout()
plt.show()
```

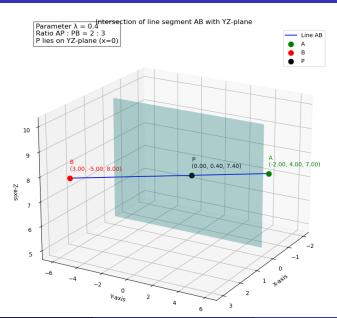
```
import sys
sys.path.insert(0, '/sdcard/github/matgeo/codes/CoordGeo')
import numpy as np
import matplotlib.pyplot as plt
from mpl_toolkits.mplot3d import Axes3D
from line.funcs import line_gen
# Points A and B
A = np.array([-2, 4, 7]).reshape(-1, 1)
B = np.array([3, -5, 8]).reshape(-1, 1)
# Compute parameter lambda (t) where line intersects x=0 plane (
    YZ-plane)
t = 2/5 \# from solution
# Intersection point P
```

```
# Generate line segment AB points for plotting
line_AB = line_gen(A, B)
# Plotting setup
fig = plt.figure(figsize=(10,8))
ax = fig.add_subplot(111, projection='3d')
# Plot line AB
ax.plot(line_AB[0,:], line_AB[1,:], line_AB[2,:], label='Line AB'
    . color='blue')
# Function to annotate points
def annotate 3d point(ax, point, label, color):
    ax.scatter(point[0], point[1], point[2], color=color, s=80,
        label=label)
    ax.text(point[0], point[1], point[2] + 0.3,
           f{label}\n({point[0]:.2f}, {point[1]:.2f}, {point}
```

```
# Plot and annotate points A, B, and P
 annotate_3d_point(ax, A.flatten(), 'A', 'green')
 annotate_3d_point(ax, B.flatten(), 'B', 'red')
 annotate_3d_point(ax, P.flatten(), 'P', 'black')
 # Plot YZ-plane (x=0)
y = np.linspace(-6, 6, 20)
z = np.linspace(5, 10, 20)
Y, Z = np.meshgrid(y, z)
 X = np.zeros like(Y)
 ax.plot_surface(X, Y, Z, alpha=0.3, color='cyan')
 # Add text box with ratio info
 ax.text2D(0.05, 0.95,
          fParameter = {t}\nRatio AP : PB = {ratio str}\nP lies
              on YZ-plane (x=0).
          transform=ax.transAxes, fontsize=12,
          bbox=dict(facecolor='white', alpha=0.7))
```

```
# Labels and title
ax.set xlabel('X-axis')
ax.set ylabel('Y-axis')
ax.set zlabel('Z-axis')
ax.set title('Intersection of line segment AB with YZ-plane')
ax.legend()
ax.grid(True)
ax.view init(elev=20, azim=30)
plt.tight_layout()
plt.show()
```

PLOTS



PLOTS

