7.4.34

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Question

Find the equation of the circle whose radius is 5 and which touches the circle $x^2 + y^2 - 2x - 4y - 20 = 0$ at the point (5,5).

Equation I

The general circle equation can be given as:

$$\|\mathbf{x}\|^2 + 2\mathbf{u}^\mathsf{T}\mathbf{x} + f = 0 \tag{1}$$

Let the equation of the first circle be

$$\|\mathbf{x}\|^2 + 2\mathbf{u}_1^\mathsf{T}\mathbf{x} + f_1 = 0 \tag{2}$$

The equation of the second circle be:

$$\|\mathbf{x}\|^2 + 2\mathbf{u_2}^\mathsf{T}\mathbf{x} + f_2 = 0$$
 (3)

Theoretical Solution

From the given information:

$$\mathbf{u_1} = \begin{pmatrix} -1 \\ -2 \end{pmatrix} \quad and \quad f_1 = -20 \tag{4}$$

Let c_1 and c_2 be the centre of the circle 1 and circle 2:

$$\mathbf{c_1} = -\mathbf{u_1} = \begin{pmatrix} 1 \\ 2 \end{pmatrix} \tag{5}$$

And also

$$f_1 = \|\mathbf{u_1}\|^2 - r_1 \tag{6}$$

$$r_1 = 5 \tag{7}$$

Theoretical solution

Let P be the point of contact

$$\mathbf{P} = \begin{pmatrix} 5 \\ 5 \end{pmatrix} \tag{8}$$

If the two circle touch each other externally at P. So the P, c_1 and c_2 will be collinear and P will divide the points c_1 and c_2 in the ratio $\frac{r_1}{r_2}$: 1

$$\frac{r_1}{r_2} = 1 \tag{9}$$

$$\mathbf{P} = \frac{\mathbf{c}_1 + \mathbf{c}_2}{2} \tag{10}$$

$$\binom{5}{5} = \frac{\binom{1}{2} + \mathbf{c_2}}{2} \tag{11}$$

Theoretical Solution

$$\mathbf{c_2} = \begin{pmatrix} 9 \\ 8 \end{pmatrix} \tag{12}$$

If two circles touch each other internally we get:

$$\mathbf{c_2} = \begin{pmatrix} 1 \\ 2 \end{pmatrix} \tag{13}$$

This is the same as circle 1, so the two circles touch each other externally. Now

$$r_2 = 5$$
 and $\mathbf{c_2} = \begin{pmatrix} 9 \\ 8 \end{pmatrix}$ (14)

$$\mathbf{u_2} = -\mathbf{c_2} = \begin{pmatrix} -9 \\ -8 \end{pmatrix} \tag{15}$$

Theoretical Solution

$$f_2 = \|\mathbf{u_2}\|^2 - r_2 \tag{16}$$

$$f_2 = 120$$
 (17)

Now the required equation of circle is

$$\|\mathbf{x}\|^2 + 2\mathbf{u_2}^\mathsf{T}\mathbf{x} + f_2 = 0$$
 (18)

$$\|\mathbf{x}\|^2 + 2 \begin{pmatrix} -9 \\ -8 \end{pmatrix}^T x + 120 = 0$$
 (19)

C Code

```
#include <math.h>
typedef struct {
   double x;
   double y;
} Point:
void solve_circle_tangency(double G1, double H1, double K1, Point
    p, double r2, Point* c1_center_out, Point* c2_center_out) {
   double c1_x = -G1 / 2.0;
   double c1_y = -H1 / 2.0;
   double m_x = p.x - c1_x;
   double m_y = p.y - c1_y;
   double mag_m = sqrt(m_x * m_x + m_y * m_y);
   double m_hat_x = m_x / mag_m;
   double m_hat_y = m_y / mag_m;
```

C Code

```
c1_center_out->x = c1_x;
c1_center_out->y = c1_y;
c2_center_out->x = p.x + r2 * m_hat_x;
c2_center_out->y = p.y + r2 * m_hat_y;
}
```

```
import ctypes
import numpy as np
import matplotlib.pyplot as plt
# Define a ctypes Structure that mirrors the C struct
class Point(ctypes.Structure):
   _fields_ = [(x, ctypes.c_double),
               (y, ctypes.c_double)]
# --- Load the C library ---
c lib = ctypes.CDLL('./circle.so')
# --- Define the C function's argument and return types ---
c lib.solve circle tangency.argtypes = [
    ctypes.c_double, ctypes.c_double, ctypes.c_double,
   Point, ctypes.c double,
    ctypes.POINTER(Point), ctypes.POINTER(Point)
```

```
c_lib.solve_circle_tangency.restype = None
# --- Numerical Inputs are defined in Python using NumPy ---
G1, H1, K1 = -2.0, -4.0, -20.0
p_tangency_np = np.array([5.0, 5.0])
r1, r2 = 5.0, 5.0
# --- Prepare data for C function call ---
# 1. Convert NumPy array to the ctypes Point structure
p tangency ctypes = Point(x=p tangency np[0], y=p tangency np[1])
# 2. Prepare empty ctypes structures to receive the output
c1 center ctypes = Point()
c2_center_ctypes = Point()
```

```
# --- Call the C function ---
c lib.solve circle tangency(
   G1, H1, K1, p tangency ctypes, r2,
   ctypes.byref(c1_center_ctypes),
   ctypes.byref(c2_center_ctypes)
# --- Convert results from ctypes back to NumPy arrays
c1 = np.array([c1_center_ctypes.x, c1_center_ctypes.y])
c2 = np.array([c2_center_ctypes.x, c2_center_ctypes.y])
p = p_tangency_np # Use the original numpy array
# --- Plotting with NumPy arrays ---
fig, ax = plt.subplots(figsize=(8, 8))
```

```
# Plot the circles
circle1 = plt.Circle(c1, r1, fill=False, edgecolor='gray',
    linestyle='--')
circle2 = plt.Circle(c2, r2, fill=False, edgecolor='gray',
    linestyle='-')
ax.add_patch(circle1)
ax.add_patch(circle2)
# Plot the line connecting centers
ax.plot([c1[0], c2[0]], [c1[1], c2[1]], 'b-', label='Line of
    Centers')
# Plot the key points
ax.plot(c1[0], c1[1], 'ro', markersize=10, label=f'C1({c1[0]:.2f
    }, {c1[1]:.2f})')
[ax.plot(c2[0], c2[1], 'go', markersize=10, label=f'C2({c2[0]:.2f})]
    }, {c2[1]:.2f})')
```

```
ax.plot(p[0], p[1], 'm*', markersize=15, label=f'P({p[0]:.2f})
        }, {p[1]:.2f})')
ax.text(c1[0] + 0.2, c1[1] + 0.2, 'C1', fontsize=12, color='red',
     fontweight='bold')
ax.text(c2[0] + 0.2, c2[1] + 0.2, 'C2', fontsize=12, color='green
    ', fontweight='bold')
ax.text(p[0] + 0.2, p[1] + 0.2, 'P', fontsize=12, color='magenta'
    , fontweight='bold')
# Formatting
ax.set title('Figure')
ax.grid(True)
ax.axis('equal')
ax.legend()
plt.savefig(/media/indhiresh-s/New Volume/Matrix/ee1030-2025/
    ee25btech11027/MATGEO/7.4.34/figs/figure1.png)
plt.show()
```

Plot

