2.4.22

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Question

Find the equation of a plane which bisects perpendicularly the line joining the points A(2,3,4) and B(4,5,8) at right angles.

Equation

Let,

$$\mathbf{A} = \begin{pmatrix} 2 \\ 3 \\ 4 \end{pmatrix} \quad and \quad \mathbf{B} = \begin{pmatrix} 4 \\ 5 \\ 8 \end{pmatrix} \tag{1}$$

Given that the plane is a perpendicular bisector to the line joining points A and B. Since it is a perpendicular bisector to the line joining points A and B, the midpoint of the line joining points A and B lies on the plane. Let the midpoint of points A and B be A. Then

$$||\mathbf{X} - \mathbf{A}||^2 = ||\mathbf{X} - \mathbf{B}||^2 \tag{2}$$

$$||\mathbf{X}||^2 + ||\mathbf{A}||^2 - 2||\mathbf{X}|| ||\mathbf{A}|| = ||\mathbf{X}||^2 + ||\mathbf{B}||^2 - 2||\mathbf{X}|| ||\mathbf{B}||$$
 (3)

$$||\mathbf{A}||^2 - 2||\mathbf{X}|| ||\mathbf{A}|| = ||\mathbf{B}||^2 - 2||\mathbf{X}|| ||\mathbf{B}||$$
 (4)

$$||\mathbf{A}||^2 - ||\mathbf{B}||^2 = 2\mathbf{X}^{\mathsf{T}}\mathbf{A} - 2\mathbf{X}^{\mathsf{T}}\mathbf{B}$$
 (5)

$$||\mathbf{A}||^2 - ||\mathbf{B}||^2 = 2\mathbf{X}^{\mathsf{T}}(\mathbf{A} - \mathbf{B})$$
 (6)

which can be written as:

$$||\mathbf{A}||^2 - ||\mathbf{B}||^2 = 2(\mathbf{A} - \mathbf{B})^T \mathbf{X}$$
 (7)

$$(\mathbf{A} - \mathbf{B})^T \mathbf{X} = \frac{||\mathbf{A}||^2 - ||\mathbf{B}||^2}{2}$$
 (8)

Now,

$$\mathbf{A} - \mathbf{B} = \begin{pmatrix} 2 \\ 3 \\ 4 \end{pmatrix} - \begin{pmatrix} 4 \\ 5 \\ 8 \end{pmatrix} \tag{9}$$

$$\mathbf{A} - \mathbf{B} = \begin{pmatrix} -2 \\ -2 \\ -4 \end{pmatrix} \tag{10}$$

And

$$||\mathbf{A}|| = \sqrt{\mathbf{A}^{\mathsf{T}}\mathbf{A}} \tag{11}$$

$$||\mathbf{A}|| = \sqrt{2(2) + 3(3) + 4(4)}$$
 (12)

$$||\mathbf{A}|| = \sqrt{29} \tag{13}$$

$$||\mathbf{B}|| = \sqrt{\mathbf{B}^{\mathsf{T}}\mathbf{B}} \tag{14}$$

$$||\mathbf{B}|| = \sqrt{4(4) + 5(5) + 8(8)} \tag{15}$$

$$||\mathbf{B}|| = \sqrt{105} \tag{16}$$

Now substituting the respective value in Eq.8:

$$\begin{pmatrix} -2 \\ -2 \\ -4 \end{pmatrix}^{T} \mathbf{X} = \frac{29 - 105}{2} \tag{17}$$

$$\begin{pmatrix} 1 \\ 1 \\ 2 \end{pmatrix}^T \mathbf{X} = 19 \tag{18}$$

Hence the equation of the plane is given by:

$$\begin{pmatrix} 1 \\ 1 \\ 2 \end{pmatrix}^T \mathbf{X} = 19 \tag{19}$$

C Code - Midpoint formula

```
#include <stdio.h>
void midpoint(double A[3], double B[3], double M[3]) {
   M[0] = (A[0] + B[0]) / 2.0;
   M[1] = (A[1] + B[1]) / 2.0;
   M[2] = (A[2] + B[2]) / 2.0;
void normal(double A[3], double B[3], double N[3]) {
   N[0] = B[0] - A[0];
   N[1] = B[1] - A[1];
   N[2] = B[2] - A[2]:
// Compute plane constant: d = -(N M)
double plane constant(double N[3], double M[3]) {
   return -(N[0]*M[0] + N[1]*M[1] + N[2]*M[2]);
```

```
import ctypes
import numpy as np
import matplotlib.pyplot as plt
# Load compiled C library
lib = ctypes.CDLL(./libgeometry.so) # use geometry.dll on Windows
# Define argument and return types
lib.midpoint.argtypes = [np.ctypeslib.ndpointer(dtype=np.double,
   ndim=1, shape=3),
                       np.ctypeslib.ndpointer(dtype=np.double,
                          ndim=1, shape=3),
                       np.ctypeslib.ndpointer(dtype=np.double,
                          ndim=1, shape=3)]
```

```
lib.normal.argtypes = [np.ctypeslib.ndpointer(dtype=np.double,
    ndim=1, shape=3),
                     np.ctypeslib.ndpointer(dtype=np.double, ndim
                         =1, shape=3),
                     np.ctypeslib.ndpointer(dtype=np.double, ndim
                         =1, shape=3)]
lib.plane_constant.argtypes = [np.ctypeslib.ndpointer(dtype=np.
    double, ndim=1, shape=3),
                            np.ctypeslib.ndpointer(dtype=np.
                                double, ndim=1, shape=3)]
lib.plane constant.restype = ctypes.c double
# Input points
A = np.array([2.0, 3.0, 4.0], dtype=np.double)
B = np.array([4.0, 5.0, 8.0], dtype=np.double)
M = np.zeros(3, dtype=np.double)
N = np.zeros(3, dtype=np.double)
```

```
# Call C functions
lib.midpoint(A, B, M)
lib.normal(A, B, N)
d = lib.plane constant(N, M)
# Plane equation function
def plane z(x, y):
   return (-N[0] * x - N[1] * y - d) / N[2]
# Create small plane patch around M
span = 1.5
xx, yy = np.meshgrid(
   np.linspace(M[0] - span, M[0] + span, 10),
   np.linspace(M[1] - span, M[1] + span, 10)
zz = plane_z(xx, yy)
```

```
# --- Plotting ---
fig = plt.figure()
ax = fig.add_subplot(111, projection='3d')
# Mark and label points
ax.scatter(*A, color='red', s=100)
ax.text(A[0], A[1], A[2], A(2,3,4), color='red')
ax.scatter(*B, color='green', s=100)
ax.text(B[0], B[1], B[2], B(4,5,8), color='green')
ax.scatter(*M, color='purple', s=200, marker='*')
ax.text(M[0], M[1], M[2], M(3,4,6), color='purple')
# Line AB
ax.plot([A[0], B[0]], [A[1], B[1]], [A[2], B[2]],
       color='blue', label=Line AB)
```

```
# Plane patch
ax.plot_surface(xx, yy, zz, alpha=0.4, color='cyan')
# Labels and title
ax.set xlabel(X-axis)
ax.set_ylabel(Y-axis)
ax.set_zlabel(Z-axis)
ax.set_title(Required Plane)
ax.legend()
plt.savefig(/media/indhiresh-s/New Volume/Matrix/ee1030-2025/
    ee25btech11027/MATGEO/2.4.22/figs/figure1.png)
plt.show()
```

Plot

