## EE25BTECH11044 - Sai Hasini Pappula

## Question

Find the distance of the point

$$\mathbf{P} = \begin{bmatrix} 2 \\ 4 \\ -1 \end{bmatrix}$$

from the line

$$\frac{x+5}{1} = \frac{y+3}{4} = \frac{z-6}{-9}. (0.1)$$

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**Solution** 

Line: 
$$\mathbf{r}(t) = \mathbf{a} + t\mathbf{m}$$
,  $\mathbf{a} = \begin{bmatrix} -5 \\ -3 \\ 6 \end{bmatrix}$ ,  $\mathbf{m} = \begin{bmatrix} 1 \\ 4 \\ -9 \end{bmatrix}$ .

Derivation using the projection matrix

For any nonzero vector  $\mathbf{m}$  the orthogonal projection matrix onto  $\mathbf{m}$  is

$$P = \frac{\mathbf{m}\mathbf{m}^T}{\mathbf{m}^T \mathbf{m}},\tag{0.2}$$

so the component of a vector  $\mathbf{v}$  perpendicular to  $\mathbf{m}$  is  $(I - P)\mathbf{v}$ . Hence the distance from a point  $\mathbf{p}$  to the line through  $\mathbf{a}$  with direction  $\mathbf{m}$  is

$$d = \left\| \left( I - \frac{\mathbf{m} \mathbf{m}^T}{\mathbf{m}^T \mathbf{m}} \right) (\mathbf{p} - \mathbf{a}) \right\|. \tag{0.3}$$

Equivalent scalar form

Let 
$$\mathbf{w} = \mathbf{p} - \mathbf{a}$$
. Using  $P = \frac{\mathbf{m}\mathbf{m}^T}{\mathbf{m}^T\mathbf{m}}$  we get

$$d^{2} = \mathbf{w}^{T}(I - P)\mathbf{w} = \mathbf{w}^{T}\mathbf{w} - \mathbf{w}^{T}\frac{\mathbf{m}\mathbf{m}^{T}}{\mathbf{m}^{T}\mathbf{m}}\mathbf{w} = \|\mathbf{w}\|^{2} - \frac{(\mathbf{m}^{T}\mathbf{w})^{2}}{\mathbf{m}^{T}\mathbf{m}}.$$

This form is often quicker for computation.

Substitute the given vectors

$$\mathbf{p} = \begin{bmatrix} 2 \\ 4 \\ -1 \end{bmatrix}, \qquad \mathbf{p} - \mathbf{a} = \mathbf{w} = \begin{bmatrix} 7 \\ 7 \\ -7 \end{bmatrix}.$$

Compute the denominator:

$$\mathbf{m}^T \mathbf{m} = 1^2 + 4^2 + (-9)^2 = 1 + 16 + 81 = 98.$$

Compute the inner product  $\mathbf{m}^T \mathbf{w}$ :

$$\mathbf{m}^T \mathbf{w} = 1 \cdot 7 + 4 \cdot 7 + (-9) \cdot (-7) = 7 + 28 + 63 = 98.$$

Now use the scalar form:

$$\|\mathbf{w}\|^2 = 7^2 + 7^2 + (-7)^2 = 49 + 49 + 49 = 147,$$

so

$$d^2 = 147 - \frac{98^2}{98} = 147 - 98 = 49,$$
  $d = \sqrt{49} = 7.$ 

FINAL ANSWER

$$d = 7$$

## Distance of Point from Line in 3D

