

## 2.4.29

Nipun Dasari - EE25BTECH11042

September 9, 2025

# Question

The points **A** (2, 9), **B** ( $a$ , 5) and **C** (5, 5) are the vertices of a triangle **ABC** right angled at **B**. Find the values of  $a$  and hence the area of  $\Delta\mathbf{ABC}$ .

# Theoretical Solution

Given the points A, B and C, also consider **c** to be vector opposite to side AB and **b**, **a** similarly

$$\mathbf{A} = \begin{pmatrix} 2 \\ 9 \end{pmatrix}, \mathbf{B} = \begin{pmatrix} a \\ 5 \end{pmatrix}, \mathbf{C} = \begin{pmatrix} 5 \\ 5 \end{pmatrix} \quad (1)$$

Since the sides c and a are perpendicular their inner product will be 0  
Take the inner product of **c** and **a**

Vector **c**:

$$\mathbf{c} = \mathbf{A} - \mathbf{B} = \begin{pmatrix} 2 - a \\ 9 - 5 \end{pmatrix} = \begin{pmatrix} 2 - a \\ 4 \end{pmatrix} \quad (2)$$

Vector **a**:

$$\mathbf{a} = \mathbf{B} - \mathbf{C} = \begin{pmatrix} a - 5 \\ 5 - 5 \end{pmatrix} = \begin{pmatrix} a - 5 \\ 0 \end{pmatrix} \quad (3)$$

Orthogonality  $\implies$  matrix product is zero :

# Theoretical Solution

So  $(2 - a)(5 - a) = 0 \implies a = 2$  or  $a = 5$ .

$a = 5$  make  $\mathbf{B} = \mathbf{C}$ .  $\therefore a = 2$

We can compute area using general formula since the vectors are perpendicular

$$\text{AREA} = \frac{1}{2} \times \text{base} \times \text{height} \quad (5)$$

Using (5)

$$\Delta = \frac{1}{2} \times \|\mathbf{AB}\| \times \|\mathbf{BC}\| \quad (6)$$

$$\therefore \Delta = \frac{1}{2} \times 4 \times 3 = 6 \quad (7)$$

Thus area of triangle is 6

# C Code- Triangle Area function

```
// triangle.c
#include <math.h>

float triangle_area(float ax, float ay, float bx, float by, float
cx, float cy) {
    float area = fabs(ax*(by-cy) + bx*(cy-ay) + cx*(ay-by)) /
        2.0;
    return area;
}
```

# Python Code using shared output

```
import ctypes
import numpy as np
import matplotlib.pyplot as plt

# Load the shared C library
lib = ctypes.CDLL('./trianglearea.so')
lib.triangle_area.argtypes = [ctypes.c_float, ctypes.c_float,
ctypes.c_float, ctypes.c_float,
ctypes.c_float, ctypes.c_float]
lib.triangle_area.restype = ctypes.c_float

# Vertices
A = (2, 9)
B = (2, 5)
C = (5, 5)
```

# Python Code using shared output

```
# Call C function
area = lib.triangle_area(A[0], A[1], B[0], B[1], C[0], C[1])
print(Area of triangle ABC (from C):, area)

# Plot triangle
x = [A[0], B[0], C[0], A[0]]
y = [A[1], B[1], C[1], A[1]]

plt.plot(x, y, 'bo-')
plt.text(A[0], A[1], A(2,9), fontsize=10, ha=right)
plt.text(B[0], B[1], B(2,5), fontsize=10, ha=right)
plt.text(C[0], C[1], C(5,5), fontsize=10, ha=right)
plt.title(Right Triangle ABC)
plt.grid(True)
plt.axis(equal)
plt.show()
```

# Python Code using shared output

```
# Plotting
plt.figure(figsize=(6, 6))
plt.scatter(A[0], A[1], color='red', label='A(5,1)')
plt.scatter(B[0], B[1], color='blue', label='B(-1,5)')
plt.scatter(midpoint[0], midpoint[1], color='black', label='Midpoint')

# Perpendicular bisector line
plt.plot(x_vals, y_vals, 'g--', label='3x = 2y (Perp. bisector)')

# Mark example points
for p in points_to_check:
    plt.scatter(p[0], p[1], label=f'Point {p}')
```



# Python Code

```
import numpy as np
import matplotlib.pyplot as plt

# Vertices
A = np.array([2, 9])
B = np.array([2, 5])
C = np.array([5, 5])

# Check right angle at B using dot product
AB = A - B
BC = C - B
print(Dot product ABBC =, np.dot(AB, BC))
```

```
if np.dot(AB, BC) == 0:
    print(Right angle at B )

area = abs(np.linalg.det(np.array([
    [A[0], A[1], 1],
    [B[0], B[1], 1],
    [C[0], C[1], 1]
]))) / 2
print(Area of triangle ABC (Python):, area)

# Plot
x = [A[0], B[0], C[0], A[0]]
y = [A[1], B[1], C[1], A[1]]
```

```
plt.plot(x, y, 'ro-')
plt.text(A[0], A[1], A(2,9), fontsize=10, ha=right)
plt.text(B[0], B[1], B(2,5), fontsize=10, ha=right)
plt.text(C[0], C[1], C(5,5), fontsize=10, ha=right)
plt.title(Right Triangle ABC (Pure Python))
plt.grid(True)
plt.axis(equal)
plt.show()
```

# Plot by python using shared output from c

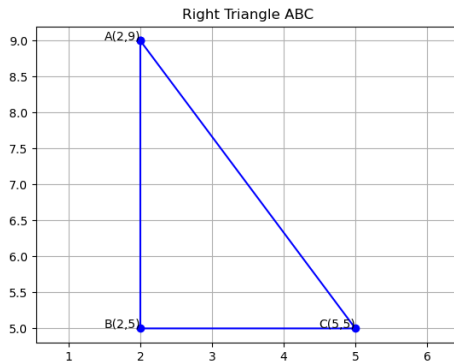


Figure: \*

# Plot by python only

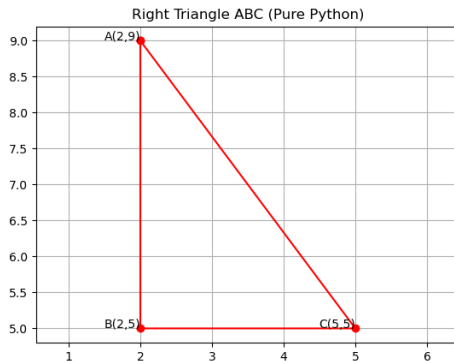


Figure: \*