

## 1.3.9

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# Question

Find the coordinates of a point on Y axis which is at a distance of  $5\sqrt{2}$  from the point  $P(3, -2, 5)$ .

# Solution

Given point:

$$\mathbf{P} = \begin{pmatrix} 3 \\ -2 \\ 5 \end{pmatrix} \quad (1.1)$$

We seek a point on the Y-axis:

$$\mathbf{Q} = y \mathbf{e}_2 = \begin{pmatrix} 0 \\ y \\ 0 \end{pmatrix} \quad (1.2)$$

Let the standard basis vectors be:

$$\mathbf{e}_1 = \begin{pmatrix} 1 \\ 0 \\ 0 \end{pmatrix}, \quad \mathbf{e}_2 = \begin{pmatrix} 0 \\ 1 \\ 0 \end{pmatrix}, \quad \mathbf{e}_3 = \begin{pmatrix} 0 \\ 0 \\ 1 \end{pmatrix} \quad (1.3)$$

The required distance:

$$\|\mathbf{P} - \mathbf{Q}\| = d = 5\sqrt{2} \quad (1.4)$$

# Solution

So, equating squared norms:

$$\|\mathbf{P} - y\mathbf{e}_2\|^2 = d^2 \quad (1.5)$$

$$(\mathbf{P} - y\mathbf{e}_2)^T (\mathbf{P} - y\mathbf{e}_2) = d^2 \quad (1.6)$$

$$\mathbf{P}^T \mathbf{P} - 2y\mathbf{P}^T \mathbf{e}_2 + y^2 \mathbf{e}_2^T \mathbf{e}_2 = d^2 \quad (1.7)$$

$$\mathbf{P}^T \mathbf{P} - 2y(\mathbf{P} \cdot \mathbf{e}_2) + y^2 = d^2 \quad (1.8)$$

Rearrange:

$$y^2 - 2(\mathbf{P} \cdot \mathbf{e}_2)y + (\mathbf{P}^T \mathbf{P} - d^2) = 0 \quad (1.9)$$

With values:

$$\mathbf{P}^T \mathbf{P} = 3^2 + (-2)^2 + 5^2 = 38 \quad (1.10)$$

$$\mathbf{P} \cdot \mathbf{e}_2 = -2 \quad (1.11)$$

$$d^2 = (5\sqrt{2})^2 = 50 \quad (1.12)$$

# Solution

So:

$$y^2 + 4y - 12 = 0 \quad (1.13)$$

Quadratic formula:

$$y = \frac{-4 \pm \sqrt{4^2 - 4 \cdot 1 \cdot (-12)}}{2} \quad (1.14)$$

$$= \frac{-4 \pm \sqrt{16 + 48}}{2} \quad (1.15)$$

$$= \frac{-4 \pm 8}{2} \quad (1.16)$$

Thus,

$$y_1 = 2, \quad y_2 = -6 \quad (1.17)$$

Therefore, the required points on the Y-axis are:

$$\mathbf{Q}_1 = \begin{pmatrix} 0 \\ 2 \\ 0 \end{pmatrix}, \quad \mathbf{Q}_2 = \begin{pmatrix} 0 \\ -6 \\ 0 \end{pmatrix} \quad (1.18)$$

3D Visualization of Point P and Points on Y-axis Q1, Q2

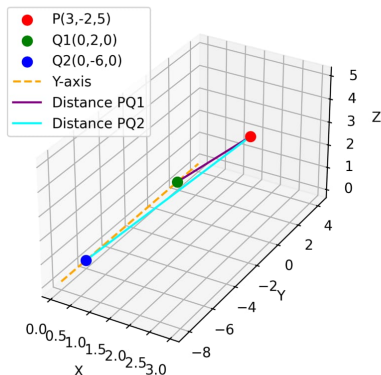


Figure: 3D Visualization of Point P and Points on Y-axis Q1, Q2

# C Code

```
#include <stdio.h>
#include <math.h>
#include "matfun.h"

int main() {
    double P[3] = {3.0, -2.0, 5.0};
    double distance = 5.0 * sqrt(2.0);

    double roots[2];
    solve_y_coordinate(P, distance, roots);

    if (isnan(roots[0]) || isnan(roots[1])) {
        printf("No real solutions exist for the given distance.\n");
    } else {
        printf("The points on the Y-axis at distance %.2f from P(3, -2, 5) are:\n", distance);
        printf("Q1 = (0, %.2f, 0)\n", roots[0]);
        printf("Q2 = (0, %.2f, 0)\n", roots[1]);
    }
    return 0;
}
```



# Python Plot

```
import numpy as np
import matplotlib.pyplot as plt
from mpl_toolkits.mplot3d import Axes3D

# Points
P = np.array([3, -2, 5])
Q1 = np.array([0, 2, 0])
Q2 = np.array([0, -6, 0])

# Plot
fig = plt.figure()
ax = fig.add_subplot(111, projection='3d')

# Plot points
ax.scatter(*P, color='red', label='P(3,-2,5)', s=50)
ax.scatter(*Q1, color='green', label='Q1(0,2,0)', s=50)
ax.scatter(*Q2, color='blue', label='Q2(0,-6,0)', s=50)
```

# Python Plot

```
# Plot Y-axis line for reference
y_axis = np.array([[0, y, 0] for y in np.linspace(-8, 4, 100)])
ax.plot(y_axis[:,0], y_axis[:,1], y_axis[:,2], color='orange', linestyle
        = '--', label='Y-axis')

# Lines from P to Q1 and Q2
ax.plot([P[0], Q1[0]], [P[1], Q1[1]], [P[2], Q1[2]], color='purple',
        linestyle='-', label='Distance PQ1')
ax.plot([P[0], Q2[0]], [P[1], Q2[1]], [P[2], Q2[2]], color='cyan',
        linestyle='-', label='Distance PQ2')

# Labels and legend
ax.set_xlabel('X')
ax.set_ylabel('Y')
ax.set_zlabel('Z')
ax.legend()
```

```
# Set aspect ratio equal for better visualization
ax.set_box_aspect([1,2,1])

plt.title('3D Visualization of Point P and Points on Y-axis Q1, Q2')
plt.savefig('3d_points_plot.png', dpi=300)

plt.show()
```