4.2.15

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Question

Three distinct points A, B and C are given in the 2-dimensional coordinate plane such that the ratio of the distance of any one of them from the point (1,0) to the distance from the point (-1,0) is equal to $\frac{1}{3}$. Then the circumcentre of the triangle ABC is at the point:

2
$$\left(\frac{5}{2}, 0\right)$$
 3 $\left(\frac{5}{3}, 0\right)$

given data

let F_1 , F_2 be the vectors such that:

Point	Vector
(F_1)	$\begin{pmatrix} 1 \\ 0 \end{pmatrix}$
(F_2)	$\begin{pmatrix} -1 \\ 0 \end{pmatrix}$

Table: Variables used

finding the Circumcenter of the triangle formed by A,B and C

Let P $\begin{pmatrix} x \\ y \end{pmatrix}$ be any point in the plane of A,B,C. given.

$$\frac{\|PF_1\|}{\|PF_2\|} = \frac{1}{3} \tag{1}$$

$$\frac{\sqrt{(P-F_1)^T(P-F_1)}}{\sqrt{(P-F_2)^T(P-F_2)}} = \frac{1}{3}$$
 (2)

By Substituting Values and Simplifying:

$$2x^2 + 2y^2 - 5x + 2 = 0 (3)$$

$$\left\| \begin{pmatrix} x \\ y \end{pmatrix} - \begin{pmatrix} \frac{5}{4} \\ 0 \end{pmatrix} \right\| = \sqrt{\frac{21}{4}} \tag{4}$$

On comparing the equation with general form:-

$$||P - C|| = r \tag{5}$$

where ,
$$P =$$
any point on the circle (6)

$$C = Center of circle$$
 (7)

$$r = radius of circle$$
 (8)

Center of circle =
$$(\frac{5}{4}, 0)$$
 (9)

Hence, the circumcenter of the triangle is $(\frac{5}{4}, 0)$

```
import matplotlib.pyplot as plt
import numpy as np

# --- 1. Define the geometric elements ---

# The two fixed points from the problem
f1 = np.array([1, 0])
f2 = np.array([-1, 0])
```

```
# The locus of points P such that dist(P, F1) / dist(P, F2) = 1/3
    is a circle.
# By solving the distance equation, we find the circle's
    properties:
# 9 * ((x-1)^2 + y^2) = (x+1)^2 + y^2
# 8x^2 - 20x + 8y^2 + 8 = 0
# x^2 - (5/2)x + y^2 + 1 = 0
# (x - 5/4)^2 + y^2 = (3/4)^2
# The center of this circle is the circumcenter of triangle ABC.
circumcenter = np.array([5/4, 0])
radius = 3/4
```

```
theta = np.linspace(0, 2 * np.pi, 200)
circle_x = circumcenter[0] + radius * np.cos(theta)
circle_y = circumcenter[1] + radius * np.sin(theta)
angles = np.array([np.pi/4, 5*np.pi/6, 3*np.pi/2])
A = circumcenter + radius * np.array([np.cos(angles[0]), np.sin(
    angles[0])])
B = circumcenter + radius * np.array([np.cos(angles[1]), np.sin(
    angles[1])])
C = circumcenter + radius * np.array([np.cos(angles[2]), np.sin(
    angles[2])])
triangle points = np.array([A, B, C, A]) # Add A at the end to
    close the triangle
```

```
# Plot the example triangle ABC
ax.plot(triangle points[:, 0], triangle points[:, 1], 'g--',
    marker='o', markersize=8, label='Example Triangle ABC')
# Plot the two fixed points
ax.plot(f1[0], f1[1], 'ro', markersize=10, label='Fixed Point F1
    (1, 0)'
ax.plot(f2[0], f2[1], 'mo', markersize=10, label='Fixed Point F2
    (-1, 0)'
# Plot and highlight the circumcenter
ax.plot(circumcenter[0], circumcenter[1], 'k*', markersize=15,
    label=f'Circumcenter ({circumcenter[0]}, {circumcenter[1]})')
```

```
# --- 4. Add labels and formatting ---

# Annotate the points on the graph
ax.text(A[0], A[1] + 0.1, 'A', fontsize=14, color='green')
ax.text(B[0] - 0.15, B[1], 'B', fontsize=14, color='green')
ax.text(C[0], C[1] - 0.15, 'C', fontsize=14, color='green')
ax.text(circumcenter[0], circumcenter[1] + 0.05, 'Circumcenter',
    fontsize=12, ha='center')
```

```
# Set plot title and axis labels
ax.set_title('Solution for Finding the Circumcenter', fontsize
   =16)
ax.set_xlabel('X-axis', fontsize=12)
ax.set_ylabel('Y-axis', fontsize=12)
# Ensure the aspect ratio is equal to prevent the circle from
   looking like an ellipse
ax.set aspect('equal', adjustable='box')
ax.axhline(0, color='black', linewidth=0.5)
ax.axvline(0, color='black', linewidth=0.5)
```

```
# Add legend and grid
ax.legend(loc='upper right')
ax.grid(True)

# Set axis limits for a clean view
ax.set_xlim(-2, 3)
ax.set_ylim(-1.5, 1.5)

# Display the final plot
plt.show()
```

C Code

```
#include <stdio.h>
#include <math.h>
struct Point {
   double x;
   double y;
};
struct Point findCircumcenter(struct Point p1, struct Point p2,
    double ratio) {
   struct Point center;
   double k = ratio;
   double k squared = k * k;
```

C Code

```
// Formula for the center of the Circle of Apollonius
 // Center (h, k) = ( (x1 - k<sup>2</sup>*x2) / (1 - k<sup>2</sup>), (y1 - k<sup>2</sup>*y2) /
      (1 - k^2)
s \mid center.x = (p1.x - k_squared * p2.x) / (1 - k_squared);
center.y = (p1.y - k_squared * p2.y) / (1 - k_squared);
return center;
 int main() {
 // Define the two fixed points from the problem
struct Point p1 = \{1.0, 0.0\}; // Point (1, 0)
 | struct Point p2 = \{-1.0, 0.0\}; // Point <math>(-1, 0)
```

C Code

```
// Define the given ratio
double ratio = 1.0 / 3.0;
// Calculate the circumcenter
struct Point circumcenter = findCircumcenter(p1, p2, ratio);
printf("The circumcenter of the triangle ABC is at the point:
    (\%.2f, \%.2f)\n''
circumcenter.x, circumcenter.y);
printf("In fraction form, this is (5/4, 0).\n");
return 0;
```

Python and C Code

```
import ctypes
# Define a structure equivalent to C struct Point
class Point(ctypes.Structure):
   fields_ = [("x", ctypes.c_double),
               ("y", ctypes.c_double)]
def find_circumcenter(p1: Point, p2: Point, ratio: float) ->
    Point:
   center = Point()
   k = ratio
   k \text{ squared} = k * k
```

Python and C Code

```
# Apply the same formula as in the C code
  center.x = (p1.x - k_squared * p2.x) / (1 - k_squared)
  center.y = (p1.y - k_squared * p2.y) / (1 - k_squared)
  return center

if __name__ == "__main__":
  # Define the two points
  p1 = Point(1.0, 0.0)
  p2 = Point(-1.0, 0.0)
```

Python and C Code

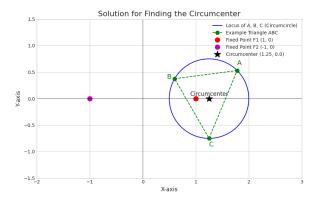


Figure: Plot