

Matgeo Presentation - Problem 1.6.19

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Question

The vectors $\lambda\hat{i} + \lambda\hat{j} + 2\hat{k}$, $\lambda\hat{i} + \lambda\hat{j} - \hat{k}$ and $2\hat{i} - \hat{j} + \lambda\hat{k}$ are coplanar if $\lambda =$

Solution

The vectors are coplanar \iff they are linearly dependent. Form the matrix with these vectors as columns:

$$A = \begin{bmatrix} \lambda & 1 & 2 \\ \lambda & \lambda & -1 \\ 2 & -1 & \lambda \end{bmatrix}. \quad (0.1)$$

The three vectors are linearly dependent $\iff \det(A) = 0$. We compute $\det(A)$ using row reduction.

$$A = \begin{bmatrix} \lambda & 1 & 2 \\ \lambda & \lambda & -1 \\ 2 & -1 & \lambda \end{bmatrix} \quad (0.2)$$

$$R_2 \rightarrow R_2 - R_1 \quad \Rightarrow \quad \begin{bmatrix} \lambda & 1 & 2 \\ 0 & \lambda - 1 & -3 \\ 2 & -1 & \lambda \end{bmatrix} \quad (0.3)$$

Solution

$$R_3 \rightarrow R_3 - \frac{2}{\lambda}R_1 \Rightarrow \begin{bmatrix} \lambda & 1 & 2 \\ 0 & \lambda - 1 & -3 \\ 0 & -1 - \frac{2}{\lambda} & \lambda - \frac{4}{\lambda} \end{bmatrix} \quad (0.4)$$

$$R_3 \rightarrow R_3 - \frac{-1 - \frac{2}{\lambda}}{\lambda - 1}R_2 \Rightarrow \begin{bmatrix} \lambda & 1 & 2 \\ 0 & \lambda - 1 & -3 \\ 0 & 0 & \frac{\lambda^3 - \lambda^2 - 7\lambda - 2}{\lambda(\lambda - 1)} \end{bmatrix} \quad (0.5)$$

Now the matrix is upper triangular, so

$$\det(A) = \lambda(\lambda - 1) \cdot \frac{\lambda^3 - \lambda^2 - 7\lambda - 2}{\lambda(\lambda - 1)} = \lambda^3 - \lambda^2 - 7\lambda - 2. \quad (0.6)$$

Step 2: Solve the cubic

$$\lambda^3 - \lambda^2 - 7\lambda - 2 = 0. \quad (0.7)$$

Solution

Factor:

$$(\lambda + 2)(\lambda^2 - 3\lambda - 1) = 0. \quad (0.8)$$

So the solutions are

$$\lambda = -2, \quad \lambda = \frac{3 + \sqrt{13}}{2}, \quad \lambda = \frac{3 - \sqrt{13}}{2}. \quad (0.9)$$

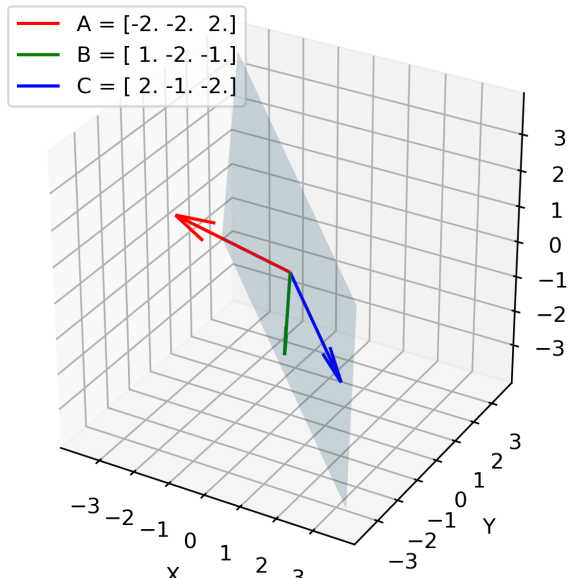
Conclusion:

For these values of λ , $\det(A) = 0 \implies \text{rank}(A) < 3$, so the vectors are **linearly dependent** (coplanar).

The vectors are coplanar for $\lambda = -2, \frac{3+\sqrt{13}}{2}, \frac{3-\sqrt{13}}{2}$.

Plot

Vectors A, B, C for $\lambda = -2$ (coplanar)



C Code: Vector.c

```
#include <stdio.h>

int main() {
    FILE *fp;
    fp = fopen("vector.dat", "w");
    if (fp == NULL) {
        printf("Error opening file!\n");
        return 1;
    }

    // The determinant expansion:
    // |   2 |
    // | 1  -1 |
    // | 2 -1  |
    //
    // Det = -^3 + ^2 + 5 - 4

    fprintf(fp, "Determinant condition for coplanarity:\n");
    fprintf(fp, "(-^3+^2+5-4)=0\n\n");

    fprintf(fp, "Checking integer values of from -10 to 10:\n");

    for (int lambda = -10; lambda <= 10; lambda++) {
        int val = -lambda*lambda*lambda + lambda*lambda + 5*lambda - 4;
        if (val == 0) {
            fprintf(fp, "%d is a solution.\n", lambda);
        }
    }

    fclose(fp);
    printf("Results written to vector.dat\n");
    return 0;
}
```

Python: plot.py

```
import numpy as np
import matplotlib.pyplot as plt
from mpl_toolkits.mplot3d import Axes3D # noqa: F401

# ----- Correct value -----
lam = -2 # correct

# Vectors
A = np.array([lam, lam, 2], dtype=float)
B = np.array([1, lam, -1], dtype=float)
C = np.array([2, -1, lam], dtype=float)

# Verify coplanarity via scalar triple product:  $A \cdot (B \times C) = 0$ 
triple = float(np.dot(A, np.cross(B, C)))
print(f"Scalar triple product at  $\lambda={lam}$ : {triple:.6g} (0=>coplanar)")

# ----- Plot -----
fig = plt.figure()
ax = fig.add_subplot(111, projection='3d')

origin = np.zeros(3)

# Plot vectors from origin
ax.quiver(*origin, *A, length=1, normalize=False, label=f" $A={A}$ ", color='r')
ax.quiver(*origin, *B, length=1, normalize=False, label=f" $B={B}$ ", color='g')
ax.quiver(*origin, *C, length=1, normalize=False, label=f" $C={C}$ ", color='b')

# Plot the plane spanned by B and C (shows A lies in this plane)
s = np.linspace(-1.2, 1.2, 20)
t = np.linspace(-1.2, 1.2, 20)
S, T = np.meshgrid(s, t)
plane = np.outer(S.ravel(), B) + np.outer(T.ravel(), C)
X = plane[:, 0].reshape(S.shape)
```


Python: plot.py

```
Y = plane[:, 1].reshape(S.shape)
Z = plane[:, 2].reshape(S.shape)
ax.plot_surface(X, Y, Z, alpha=0.2, edgecolor='none')

# Aesthetic: equal aspect & limits
all_pts = np.vstack([origin, A, B, C, plane])
mins = all_pts.min(axis=0)
maxs = all_pts.max(axis=0)
ranges = maxs - mins
center = (maxs + mins) / 2
max_range = ranges.max() * 0.55 + 1e-9
ax.set_xlim(center[0]-max_range, center[0]+max_range)
ax.set_ylim(center[1]-max_range, center[1]+max_range)
ax.set_zlim(center[2]-max_range, center[2]+max_range)
ax.set_box_aspect([1,1,1])

ax.set_xlabel('X')
ax.set_ylabel('Y')
ax.set_zlabel('Z')
ax.set_title(f"Vectors  $A, B, C$  for  $\lambda = \lambda$  (coplanar)")

ax.legend(loc='upper_left')

# ----- Save the figure -----
plt.savefig("vectors.png", dpi=300, bbox_inches='tight')

# Show on screen too (optional)
plt.show()
```