

## **ADV-81: OLYMPIC LOGO Part 1**

**You Will Be Making An Html Page With A Canvas To Draw The Olympic Symbol.**

### **Goal of the Project**

**In Class 81 you learned HTML page with a Canvas element.**

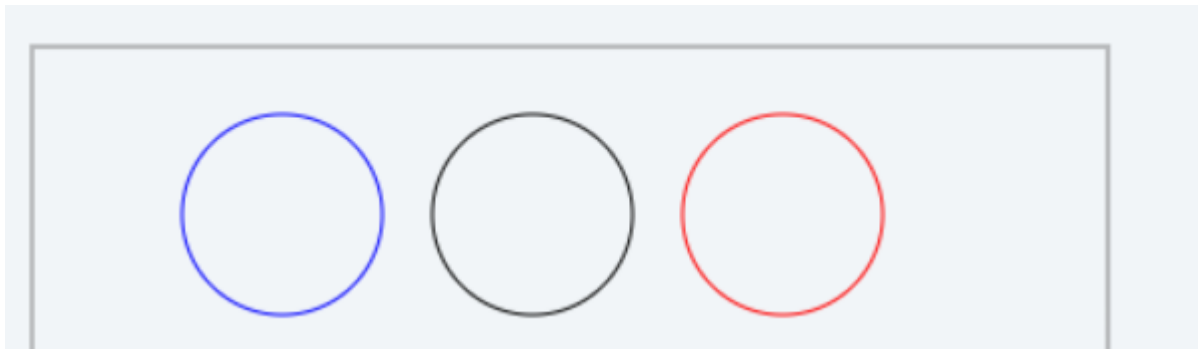
**In this project, you will have to practice and apply what you have learned in the class. You will be making an HTML page with canvas to draw the Olympic Symbol.**

### **Story**

**The modern Olympic Games are leading international sporting events featuring summer and winter sports competitions. Thousands of athletes from around the world participate in a variety of competitions.**

**The Olympic planning committee wants you to**

**create a program to draw the olympic symbol using canvas in HTML.**



**\*\*This is just for your reference. We expect you to apply your own creativity in the project.**

## Getting Started

1. Login to [codepen.io](https://codepen.io)
2. Create a new pen.
3. Rename the project aqs PROJECT 81 and click on SAVE.

## Specific Tasks to complete the project

1. Create your own simple web page.
2. Apply the background
3. Add canvas tag in the HTML.

```
<canvas id="myCanvas" width="800" height="600" style="">
```

4. In javascript, first store the canvas element inside a variable and create a reference of the canvas variable.

- This reference will be used for drawing on canvas.

```
canvas =  
document.getElementById("myCanvas");  
ctx= canvas.getContext("2d");
```

## Submitting the project

1. **SAVE** all the changes made to the project.
2. Click the "Save" once to check if it is working.

3. Copy the Pen Link from the browser address bar as shown below



4. Submit the copied Link in the Student Dashboard Projects panel against the correct class number.



