



Q.1) Write a program in conitki OS using Coqimulators for broadcasting data from sensors.

→

```
#include <stdio.h>
#include <stdlib.h>
#include <string.h>
#include "conitki.h"
#include "conitki_net.h"
#include "exbiom.h"
#include "dev/shell-sensors.h"
#ifdef WITH_COAP_3
#include "ex-coap-07.h"
#elif WITH_COAP_7
#include "ex-coap-07.h"
#elif WITH_COAP_12
#include "ex-coap-12.h"
#elif WITH_COAP_13
#include "ex-coap-13.h"
#else
#warning "Exbiom example without COAP-specific functionality"
#endif
#define DEBUG 0
#ifdef DEBUG
#define PRINTF(...) printf(__VA_ARGS__)
#define PRINTADDR(addr) printf("C %02x %02x %02x %02x %02x %02x %02x %02x\n", (uint8_t*)addr[0], (uint8_t*)addr[1] ... [15])
#define PRINTLLADDR(lladdr) printf("C %02x %02x ...", (lladdr)...)
→ addr[0], (lladdr) → addr[1] ... [5])
#else
#define PRINTF(...)

```



```

#define PRINTADDR(addr)
#define PRINTLLADDR(addr)
#define endif

PERIODIC_RESOURCE(temperture, METHOD_GET, "sensors / temperature",
    "file = \"Temperature \":obs\", 120 * clock_second");

Void temperture_handler (Void * request, Void * response, uint8_t * buffer,
    uint64_t preferred_size, int32_t * offset)
{
    REST_set_headers - content_type (response, REST_type (const char * msg
        = "Temperature, periodic !"; TEXT_PLAIN);
    REST_set_response_payload (response, msg, strlen (msg));
}

Void temperture_periodic_handler (resource - t * r)
{
    static char content (50);
    uint16_t temperature = shell - sensor_value (SHELL_SENSOR_TEMP);
    temperature = temperature / 10;
    PRINTF ("%u/n" temperature);
    coop_packet_t notification (1);
    coop_init_message (notification, COOP_TYPE_NOTIFY, REST_status_ok);
    coop_set_payload (notification, content, sprintf (content, size of (content),
        "%u", temperature));
    REST_notify_subscribers (r, temperature, notification);
}

```




Q2) Explain and write a program for COAP protocol in Logia Simulator.

→ 1. The coap client establishes a connection with a server on the coap port 61616 & sets the et timer to a particular value. Everytime the et timer is expired the send-data(void) function is called, when it receives the response from the server for its request, the handle incoming data() function is called.

```
etimer_set (&et, S * (LOW_SECOND));
```

```
while (1) {
```

```
    PROCESS_T(Te(x);
```

```
    if (etimer_expired (&et)) {
```

```
        send_data ();
```

```
        etimer_reset (&et);
```

```
    } else if (ev == TOPSP_EVENT)
```

```
    { handle_incoming_data ();
```

```
    }
```

```
}
```

2. The coap client runs a timer which when expires, the client randomly selects a service id (service) using random_read() function & sets a request to the REST server.

send_data(void) function

```
int data_size = 0;
```

```
int service_id = random_read () % number of urls;
```

```
coap_packet_t * request = (coap_packet_t *)
```

```
allocate_buffers (size of (coap_packet_t));
```

```
init_packet (request);
```

```
coap_set_method (request, COAP_GET);
```

```
request -> id = XACT_ID_17;
```

```
request -> type = MESSAGE_TYPE_CON;
```

```
coap_set_headers (request, service_urls [service_id]);
```



When the server response returns back to the client it runs the handle_incoming_data() function which takes the packet, parses the message & prints the payload that it receives from the response.

```
static void
handle_incoming_data()
{
    printf("incoming packet size: %u\n", (uint16_t) vip_data_len());
    if (init_buffers(COAP_DATA_BUFF_SIZE))
    {
        if (vip_newdata()) {
            coap_packet_t *response = (coap_packet_t *)
            allocate_buffers(size_of(coap_packet_t));
            if (response) {
                parse_message(response, vip_appdata, vip_data_len());
                response_handler(response);
            }
        }
        delete_buffers();
    }
}
```




Q3) Explain the method for uploading the sensor data from gateway to cloud.

→ Thingspeak is an open IoT platform for monitoring your data online. In thingspeak channel you can set the data as private or public according to your choice. Thingspeak takes minimum of 15 seconds to update your readings. It's a great & very easy to use platform for building IoT projects.

Step 1: Sign up for Thingspeak

Step 2: Create a channel for your data.

- Ⓐ Once you sign in after your account verification, create a new channel by clicking "new channel" button.
- Ⓑ After clicking on new channel enter the name & description of data you want to upload on channel. Now enter name of your data in field section. After this click on save channel button to save.

Step 3: Getting API key in thingspeak.

- Ⓐ click on API keys button to get your unique API key for uploading your CPU data.
- Ⓑ Now copy your "Write API key". we will use in this code.

Step 4: Code for Raspberry Pi

In code, just mention the API key of your channel and after that run the program. Also install the thingspeak library

Step 5: Check thingspeak site for data logging.

After completing these steps open your channel & you will see the data is updating into thingspeak website.

like this you can send any sensor data connected with Raspberry Pi to the thingspeak cloud.