

## Prerequisites

1. Write a C++ program to add two numbers.
2. Arithmetic operations (+, -, /, \*) using switch.
3. Check no. is even or odd.
4. Print 1 to 10 nos. using 'for' loop.
5. Print 1 to 10 nos. using 'while' loop.
6. Print below patterns.

a) \*

\* \*

\* \* \*

\*\*\* \*

b) 1 6

1 2

1 2 3

1 2 3 4

1 2 3 4 5

1 1

2 2

3 3 3

4 4 4 4

5 5 5 5 5

1. Ans #include &lt;iostream&gt;

int main()

int main()

int a, b, c,

std::cout &lt;&lt; "enter values of a and b :";

std::cin &gt;&gt; a &gt;&gt; b;

c = a + b;

std::cout &lt;&lt; "addition is " &lt;&lt; c;

return 0;

}

\* Output: enter values of a and b : 12 1

addition is 13

2. #include &lt;iostream&gt;

using namespace std;

int main()

```
char operation;
double num1, num2;
```

```
cout << "enter first number : ";
cin >> num1;
cout << "enter an operator (+,-,*,/): ";
cin >> operator;
cout << "enter second number : ";
cin >> num2;
```

```
switch (operator) {
```

```
case '+':
```

```
    cout << "result = " << num1 + num2 << endl;
```

```
    break;
```

```
case '-':
```

```
    cout << "result = " << num1 - num2 << endl;
```

```
break
```

```
case '*':
```

```
    cout << "result = " << num1 * num2 << endl;
```

```
    break;
```

```
case '/':
```

```
    cout << "result = " << num1 / num2 << endl;
```

```
    break;
```

```
default:
```

```
    cout << "invalid operator!" << endl;
```

```
}
```

```
return 0;
```

```
}
```

### \* Output

```
enter first number : 19
```

```
enter an operator (+,-,*,/): /
```

```
enter second number : 3
```

result = 4

```
3. #include <iostream>
using namespace std;
int main() {
    int num1;
    cout << "enter any number : ";
    cin >> num1;
    if (num1 % 2 == 0) {
        cout << "number is even ";
    } else {
        cout << "number is odd ";
    }
    return 0;
}
```

#### \* Operator Output

enter number: 5221  
number is odd.

```
4. #include <iostream>
int main() {
    int i;
    for (i=1; i<=10; i++) {
        cout << i << "\t";
    }
    return 0;
}
```

#### \* Output

1 2 3 4 5 6 7 8 9 10

5. #include <iostream>  
 using namespace std;  
 int main() {  
 int i;  
 while (i <= 10) {  
 cout << i << endl;  
 i++;  
 }  
 }

\* Output

1 2 3 4 5 6 7 8 9 10

6. a) #include <iostream>  
 using namespace std;  
 int main() {  
 for (i = 0; i <= 3; i++) {  
 for (j = 0; j <= 3; j++) {  
 cout << "\*";  
 } cout << endl;  
 }  
 return 0; }

\* Output

\*  
 \* \*  
 \* \* \*  
 \* \* \* \*

b) #include <iostream>  
 using namespace std;  
 int main() {  
 int i, j;

```

for (i=1; i<=5; i++) {
    for(j=1; j<=i; j++) {
        cout << j;
        cout << endl;
    }
    return 0;
}

```

## \* Output

```

1
1 2
1 2 3
1 2 3 4
1 2 3 4 5

```

```

c) #include <iostream>
using namespace std;
int main () {
    int i, j;
    for (i=1; i<=5; i++) {
        for (j=1; j<=i; j++) {
            cout << j;
        }
        cout << endl;
    }
    return 0;
}

```

## \* Output

```

1
2 2
3 3 3
4 4 4 4
5 5 5 5 5

```

## Experiment 1

Q2.

WAP to declare a class Book having data members as book price, book name, book pages. Accept data for 2 books & display name of book having greater price.

```
#include <iostream>
```

```
#include <string>
```

```
using namespace std;
```

```
class Book {
```

```
public:
```

```
    int price;
```

```
    int pages;
```

```
    string name;
```

```
    void accept();
```

```
    cout << "enter book name : ";
```

```
    cin >> name;
```

```
    cout << "enter price : ";
```

```
    cin >> price;
```

```
    cout << "enter pages : ";
```

```
    cin >> pages;
```

```
    void display();
```

```
    cout << "book name is : " << name;
```

```
    cout << "book price is : " << price;
```

```
    cout << "pages of book are : " << pages;
```

```
    int get_price();
```

```
    return price;
```

```
};
```

```
int main()
```

```
book b1, b2;
```

```
b1.accept();
```

```
b2.accept();
```

```

if (b1.get_pprice() > b2.get_pprice())
    cout << "book1 has greater price\n";
    b1.display();
}
else {
    cout << "book2 has higher price\n";
    b2.display();
}
return 0;
}

```

### \* Output

enter book name : programming-in-C

enter pprice : 120

enter pages : 230

enter book name : Matilda

enter pprice : 230

enter pages : 120

book 2 has higher price

book name is : matilda

book pprice is : 230

pages of book are : 120

Q1. WAP to declare a class student having data members as roll, name. Accept & display data for one object.

~~#include <iostream>~~

~~#include <string>~~

~~using namespace std;~~

~~class student {~~

~~public:~~

~~int roll\_no;~~

~~string name;~~

```

void display() {
    cout << "name is :" << name << endl;
    cout << "roll no. is :" << roll_no << endl;
}

```

```

int main() {
    student s1;
    s1.name = "Aanya";
    s1.roll_no = 1;
    s1.display();
    return 0;
}

```

### \* Output

```

name is Aanya
roll no is 1

```

- Q3. Write a program to declare a class ~~student~~ time  
Accept time in HH:MM:SS & display total time in seconds.

```

#include <iostream>
using namespace std;
class time {
public:
    int hours, mins, secs, totaltime;
    char col1, col2;
    void input() {
        cout << "enter time in HH:MM:SS format:" >> hours >> col1 >> mins >> col2 >> secs;
    }
}

```

```

void calculate() {
}

```

totaltime = (hours \* 3600) + (mins \* 60) + secs;

void display()

{ cout << "total time in seconds : " << totaltime ; }

int main()

{ Time t;

t.input();

t.calculate();

t.display();

### \* Output

enter time in HH:MM:SS format:

2:30:15

total time in seconds : 9015

Experiment 2

a) WAP to declare a class 'city' having data members as name & population. Accept this data for 5 cities & display name of city having highest population.

#include <iostream>

using namespace std;

class city {

private:

string name;

public:

int population;

void accept () {

cout << "enter name : ";

cin >> name;

cout << "enter population : ";

cin >> population;

}

void display () {

cout << "Name : " << name << ", population " <<

population <endl;

}

int main () {

city c[5];

int i, max;

for (i=0; i<5; i++) {

c[i].accept();

c[i].display();

}

max = c[0].population;

for (i=1; i<5; i++) {

\* (c[i].population > max) {

max = c[i].population;

??

```
cout << "max population is :" << max << endl;
return 0; }
```

### \* Output

enter p name: pune

enter population: 12000

name: pune, population : 12000

enter name : mumbai

enter population: 150,000

enter name : mumbai, population: 150,000

enter name : nagpur

enter population: 3400

name: nagpur, population : 3400

enter name : alibaug

enter population : 34000

enter name : alibaug ,population : 34000

enter name : nashik

enter population : 1000

name: nashik, population : 2000

max population: 150000

b) ~~WAP to declare a class 'Account' having data members as Account no. & balance. Accept this data for 10 accounts & give interest of 10% where balance is equal or greater than 5000 & display them.~~

```
#include <iostream>
```

```
using namespace std;
```

```
class Account {
```

```
private :
```

```
int Account_no, balance ;
```

```
public:
```

```
    void accept () {  
        cout << "enter account no: ";  
        cin >> Account-no;  
        cout << "enter balance: ";  
        cin >> balance;  
    }
```

```
} void check () {  
    if (balance <= 5000) {  
        balance = balance * 0.5;  
    } else {  
        cout << "Insufficient balance";  
    }
```

```
void display () {  
    if (balance <= 5250) {  
        cout << "account no: " << Account-no << endl;  
        cout << "balance: " << balance << endl;  
    } else {  
        cout << "Insufficient balance";  
    }
```

```
};  
int main () {  
    Account c[10];  
    int i;  
    for (i=0; i<10; i++) {  
        cout << "enter details for account: " << i << endl;  
        c[i].accept ();  
    }
```

```
    for (i=0; i<10; i++) {  
        c[i].check ();  
    }
```

```
    for (i=0; i<10; i++) {  
        c[i].display ();  
    }
```

```
return 0;  
}
```

## \* Output

enter details for account : 0

enter account no : 1

enter balance : 1200

-11- details for account : 1

-11- account no : 2

-11- balance : 2000

-11- details for account : 2

-11- account no : 3

-11- balance : 3400

-11- details for account : 3

-11- account no : 4

-11- balance : 5000

-11- details for account : 4

-11- account no : 5

-11- balance : 5000

-11- details for account : 5

-11- account no : 6

-11- balance : 4000

-11- details for account : 6

-11- account no : 7

-11- balance : 10000

-11- details for account : 7

-11- account no : 8

-11- balance : 6000

-11- details for account : 8

-11- account no : 9

-11- details for balance : 1000

-11- details for account : 9

-11- account no : 10

-11- balance : 23000

account no: 1

balance : 1260

account no: 2

balance : 2100

account no: 3

balance: 3570

account no: 4

balance: 5250

account no: 5

balance: 5250

account no: 6

balance: 4200

account no: 9

balance: 1050

c) WAP to declare a class 'staff' having data members as name & post. Accept this data for 5 staff & display names of staff who are 'HOD.'

#include <iostream>

#include <string>

using namespace std;

class Staff {

private:

string name, post;

public:

void accept()

cout << "enter name:"; // enter without spaces.  
cin >> name;

cout << "enter post:";  
cin >> post; // enter teacher, lecturer or HOD

}

```

void check() {
    if (post == "HOD" || post == "head") {
        cout << "head staff name: " << name << endl;
    }
}

int main() {
    Staff c[5];
    int i;
    for (i = 0; i < 5; i++) {
        c[i].accept();
    }

    for (i = 0; i < 5; i++) {
        c[i].check();
    }
    return 0;
}

```

### \* Output

enter name: Mrunal\_Aware  
 -11- post : HOD  
 -11- name : Pallavi\_Nehete  
 -11- post : HOD  
 -11- name : Vilas\_Rathod  
 -11- post : lecturer  
 -11- name : Megha\_PotPhotay  
 -11- post : teacher  
 -11- name : Shilpa\_Budhavale  
 -11- post : HOD

head staff name: Mrunal\_Aware

-11- : Pallavi\_Nehete  
 -11- : Shilpa\_Budhavale

### Experiment 3

a) Write a program to declare a class 'Book' containing data members as book\_title, author\_name & price. Accept & display the information for one object using a pointer to that object.

```
#include <iostream>
#include <string>
using namespace std;
```

```
class Book {
```

```
private:
```

```
    string b-name, a-name;
```

```
    int price;
```

```
public:
```

```
    void accept();
```

```
    cout << "enter book name, author's name and  
price : "; // type without spaces  
    cin >> b-name >> a-name >> price;
```

```
}
```

```
    void display();
```

```
    cout << "book name : " << b-name << endl;
```

```
    cout << "author's name : " << a-name << endl;
```

```
    cout << "price : " << price;
```

```
}
```

```
int main()
```

```
    Book b1;
```

```
    Book *p;
```

```
    p = &b1;
```

```
    p->accept();
```

```
    p->display();
```

```
    return 0;
```

```
}
```

## \* Output

enter book name, author's name & price : Anna Karenina  
 Leo Tolstoy 300  
 book name : Anna Karenina  
 author's name : Leo Tolstoy  
 price : 300

b) WAP to declare a class 'student' having data members roll no, percentage. Using 'this' pointer invoke member functions to accept & display this data for one object of the class

```
#include <iostream>
```

```
using namespace std;
```

```
class Student {
```

```
private:
```

```
int rollno;
```

```
float percentage;
```

```
public:
```

```
void accept() {
```

```
cout << "Enter student's roll no & percentage;" ;
```

```
cin >> rollno >> percentage;
```

```
}
```

```
void display() {
```

```
this -> accept();
```

```
cout << "roll no:" << rollno << endl;
```

```
cout << "percentage is" << percentage << endl;
```

```
}
```

```
int main() {
```

```
Student s1;
```

```
s1.display();
```

```
return 0;
```

```
}
```

enter student's roll no & percentage : 31 98.7

roll no : 31

percentage : 98.7

→ write a program to demonstrate use of nested class.

```
#include <iostream>
```

```
using namespace std;
```

```
class Student {
```

```
    int roll;
```

```
    string name;
```

```
public:
```

```
    void accept() { cout << "enter roll no: ";
```

```
        cin >> roll;
```

```
        cout << "enter name: ";
```

```
    } cin >> name; }
```

```
    void display() {
```

```
        cout << "name: " << name << endl;
```

```
        cout << "roll no: " << roll << endl;
```

```
}
```

```
public:
```

```
class Marks { public:
```

```
    int m1, m2, avg;
```

```
    void accept() { cout << "enter m1: " << ;
```

```
        cin >> m1;
```

```
        cout << "enter m2: " << ;
```

```
    } cin >> m2; }
```

```
    void calculate_avg() {
```

```
        avg = (m1 + m2) / 2;
```

```
        return avg;
```

```
}
```

```

void display() {
    cout << "average of marks is: " << avg;
}

int main() {
    student s1;
    s1.accept();
    student :: Marks s2;
    s2.accept();
    s2.display();
    s2.calculate_avg();
    return 0;
}
    
```

### \* Output

enter roll no: 1

enter name: Aarya

enter m1: 22

enter m2: 22

name: Aarya

roll no: 1

average of marks is: 22

Q

## Experiment H.

a) WAP to create two classes result1 & result2 which stores the marks of students. Read the values of marks for both class objects & compute the average of two results.

```
#include <iostream>
```

```
using namespace std;
```

```
class result1 {
```

```
public:
```

```
int m1, m2;
```

```
void read() {
```

```
cout << "enter marks for result1 :";
```

```
cin >> m1 >> m2;
```

```
}
```

```
void float avg() {
```

```
return (m1 + m2) / 2;
```

```
}
```

```
class result2 {
```

```
public:
```

```
int m1, m2;
```

```
void read() {
```

```
cout << "enter marks for result2 :";
```

```
cin >> m1 >> m2;
```

```
float avg() {
```

```
return (m1 + m2) / 2;
```

```
}
```

```

void compute_avg(result1, result2) {
    cout << "average of result1 : " << result1.avg() << endl;
    cout << "average of result2 : " << result2.avg() << endl;
}

int main() {
    result1,
    result2;
    result1.read();
    result2.read();
    compute_avg(result1, result2);
    return 0;
}

```

### \* Output

enter marks for result1 : 12 23

enter marks for result2 : 12 23

Average of result1 : 17.5

Average of result2 : 17.5

b) ~~WAP to find the greatest number among two numbers from two different classes using friend function.~~

```
#include <iostream>
```

```
using namespace std;
```

```
class Class2; // forward declaration
```

```
class Class1 {
```

```
public:
```

```
    int n1, n2, greatest;
```

```
    void accept() {
```

```
        cout << "enter two numbers : ";
```

```
        cin >> n1 >> n2;
```

```
}
```

```
void display() {  
    cout << "greatest of two numbers is :" << greatest << endl;  
}
```

```
friend void find_greatest(Class &c1, Class &c2);  
};
```

```
class Class 2 {
```

```
public:
```

```
int n1, n2, greatest;
```

```
void accept() {
```

```
cout << "enter two numbers : ";
```

```
cin >> n1 >> n2;
```

```
}
```

```
void display() {
```

```
cout << "greatest of two numbers is :" << greatest << endl;
```

```
}
```

```
friend void find_greatest(Class &c1, Class &c2);
```

```
};
```

```
void find_greatest(Class &c1, Class &c2) {
```

```
c1.greatest = (c1.n1 > c1.n2) ? c1.n1 : c1.n2;
```

```
c2.greatest = (c2.n1 > c2.n2) ? c2.n1 : c2.n2;
```

```
int main() {
```

```
Class1 c1;
```

```
Class2 c2;
```

```
c1.accept();
```

```
c2.accept();
```

```
find_greatest(c1, c2);
```

```
cout << "the greatest number is "
```

```

c1. display ();
c2. display ();
return 0;
}

```

### \* Output

Enter two numbers : 23 45

Enter two numbers : 12 78

The greatest of two numbers : 45

c) WAP for swapping contents of two variables of same class using friend function.

```
#include <iostream>
```

```
using namespace std;
```

```
class temp {
```

```
int x, y, q;
```

```
public:
```

```
void input () {
```

```
cout << "enter two numbers : ";
```

```
cin >> x >> y;
```

```
}
```

```
void display () {
```

```
cout << "after swap, x : " << x;
```

```
cout << "after swap, y : " << y;
```

```
}
```

```
friend void swap (temp &t);
```

```
};
```

```
void swap (temp &t) {
```

```
t.q = t.x;
```

```
t.x = t.y;
```

```
t.y = t.q;
```

```

int main() {
    temp t1;
    t1.input();
    t1.swap(t1);
    t1.display();
    return 0;
}

```

### \* Output

enter two numbers : 1 18

after swap, x: 18

after swap, y: 1

- d) WAP to swap two numbers from same class using object as function argument. Write swap function as member function.

```
#include <iostream>
```

```
using namespace std;
```

```
class Swap {
```

```
    int a;
```

```
public:
```

```
    void input(int n) {
```

```
        a = n;
```

```
}
```

```
    void display() {
```

```
        cout << "Value:" << a << endl;
```

```
    void swap(Swap &s) {
```

```
        int t = a;
```

```
        a = s.a;
```

```
s.a = t;
```

```
}
```

```

int main() {
    Swap s1, s2;
    s1.input(5);
    s2.input(10);
    cout << "before swap:" << endl;
    s1.display(); // value 5
    s2.display(); // value 10
    s1.swap(s2);
    cout << "after swap:" << endl;
    s1.display(); // value 10
    s2.display(); // value 5
    return 0;
}

```

### \* Output

Before swap :

value : 5

value : 10

After swap :

value : 10

value : 5

e) WAP to swap two numbers from different class

using friend function.

```
#include <iostream>
```

```
using namespace std;
```

```
class ClassB;
```

```
class ClassA {
```

```
private:
```

```
    int n1;
```

```
public:
    void set (int a) {
        n1 = a;
    }
```

```
void display () {
    cout << "class A number : " << n1 << endl;
}
```

```
friend void swap (class A &, class B &);
};
```

```
class classB {
```

```
private:
```

```
int n2;
```

```
public :
```

```
void set (int b) {
    n2 = b;
}
```

```
void display () {
    cout << "class B number : " << n2 << endl;
}
```

```
friend void swap (class A &, class B &);
```

```
};
```

~~void swap (class A &a, class B &b) {~~

~~int temp = a.n1;~~

~~a.n1 = b.n2;~~

~~b.n2 = temp;~~

```
int main() {
    class - A a;
    class - B b;
```

```
a.set(5);  
b.set(10);  
cout << "before swapping :" << endl;  
a.display();  
b.display();  
swap(a, b);  
cout << "after swapping :" << endl;  
a.display();  
b.display();  
return 0;  
}
```

### \* Output

Before Swapping:

class-A number 5

class-B number : 10

After Swapping:

class-A number : 10

class-B number : 5

Pr

26/8

## Experiment No. 5

Q1. a) Write a program to find sum of numbers between 1 to n using a constructor where the value of n will be passed to the constructor.

(Default Constructor)

#include <iostream>

using namespace std;

class Sum {

int num, s;

public:

Sum() {

s = 0;

num = 5;

for (int i = 1; i < num; i++) {

s = s + i; }

void display () {

cout << "sum = " << s;

}

~Sum() {

cout << "Object destroyed :";

}

int main() {

Sum s1;

s1.display();

return 0;

}

\* Output

Sum = 10

Object destroyed.

### b) Parameterized Constructor

```
#include <iostream>
using namespace std;
class Sum {
    int num;
public:
    sum(int n) {
        num = n;
        int s = 0;
        for (int i = 1; i <= num; i++) {
            s += i;
        }
    }
    sum() {
        cout << "Object destroyed";
    }
};
```

```
int main() {
    sum s1(5);
    return 0;
}
```

### \* Output

sum = 10

Object destroyed.

### c) (copy constructor)

```
#include <iostream>
using namespace std;
class Sum {
    int n, total;
public:
    sum(int num) {
        n = num;
    }
    sum(const sum& s) {
        n = s.n;
        total = s.total;
    }
    void add(int num) {
        total += num;
    }
    void print() const {
        cout << "Total is " << total;
    }
};
```

```
total = 0;  
for (int i=1; i<=n; i++) {  
    total += i;  
}  
sum (const sum & obj) {  
    n = obj.n;  
    total = obj.total;  
}  
void display () {  
    cout << "sum = " << total;  
}  
sum () {  
    cout << "object destroyed : ";  
}  
};  
int main () {  
    int num;  
    cout << "enter a number ";  
    cin >> num;  
    sum s1 (num);  
    sum s2 = s1;  
    s2.display ();  
    return 0;  
}
```

## \* Output

sum = 10  
object destroyed  
object destroyed.

Q2. a) WAP to declare a class 'student' having data members as name & percentage. Write a constructor to initialize these data members. Accept & display

data for one student.

```
#include <iostream>
```

```
using namespace std;
```

```
class student {
```

```
string & name;
```

```
float percentage;
```

```
public:
```

```
student () {
```

```
percentage = 70;
```

```
name = "Aarya";
```

```
}
```

```
void display () {
```

```
cout << "name = " << name << endl;
```

```
cout << "percentage = " << percentage << endl;
```

```
}
```

```
~student () {
```

```
cout << "Object destroyed ";
```

```
??;
```

```
int main () {
```

```
student s1;
```

~~s1.display ();~~~~return 0;~~

```
?
```

## \* Output

name = Aarya

percentage = 70

object destroyed.

Q3. Define class 'college' number as roll-no, name, course. WAP using constructor with default value "computer engineering" for course. Accept & display data for 2 objects.

```
#include <iostream>
using namespace std;
class college {
    int roll;
    string name, course;
public:
    college (int r, string n, string c = "computer engineering")
        roll = r;
        name = n;
        course = c;
    void display () {
        cout << "Name, roll-no & course is : " << name << roll << course;
    }
};

int main () {
    college c1 (1, "Aarya", "CSF");
    college c2 (1, "Aarya");
    c1.display ();
    c2.display ();
    return 0;
}
```

Output

Name, roll-no & course : Ar Aarya, 1 & CSF  
 Name, roll-no & course : Aarya, 1

Q4. WAP to demonstrate constructor overloading.

```
#include <iostream>
```

```
using namespace std;
```

```
class rectangle {
```

```
    int l, w;
```

```
public:
```

```
    Rectangle () {
```

```
        l = 2;
```

```
        w = 1;
```

2

```
    Rectangle (int a) {
```

```
        l = a;
```

```
        w = b;
```

3

```
    void calculate () {
```

```
        int a;
```

```
        a = l * w;
```

```
        cout << "Area = " << a; }
```

};

```
int main () {
```

```
    Rectangle r1;
```

```
    Rectangle r2(5);
```

```
    Rectangle r3(4, 5);
```

```
    r1.calculate();
```

```
    r2.calculate();
```

```
    r3.calculate();
```

```
    return 0;
```

};

\* Output

Area = 2 Area = 25 Area = 20

Q4  
26/9/23

## Experiment No.6

## 1. Single Inheritance.

Q. Create a base class called Person with name & age. Derive a class student that adds attribute roll no. Write functions to display all details of the student.

# include <iostream>

using namespace std;

class Person {  
protected :

string name;

int age;

};

class student : protected person {

private :

int roll;

public :

void accept () {

cout << "enter name :";

cin >> name;

cout << "enter age :";

cin >> age;

cout << "enter roll no :";

cin >> roll;

}

void display () {

cout << "name : " << name;

cout << "age : " << age;

cout << "roll no : " << roll;

}

};

```
int main() {
    student s1;
    s1.accept();
    s1.display();
    return 0;
}
```

## 2. Multiple Inheritance.

- Q. Create two base classes "Academic & Sports".

- Academic class contains marks of a student.
- Sports class contains sports score.

Create a derived class Result that inherits from both Academic & sports. Write a function to calculate the total score & display details.

```
#include <iostream>
using namespace std;
class Academic {
protected:
    int marks;
};
class Sports {
protected:
    int score;
};
class result : protected Academic, protected Sports {
private:
    int totalscore;
public:
```

```
void accept() {
    cout << "enter student marks : ";
    cin >> marks;
    cout << "enter sports score : ";
    cin >> score;
}
```

```

    cin >> score;
}

void calculate() {
    total score = marks + score;
}

void display() {
    cout << "student marks = " << marks << endl;
    cout << "sports score = " << score << endl;
    cout << "Total score = " << totalscore;
}

int main() {
    result r1;
    r1.accept();
    r1.calculate();
    r1.display();
    return 0;
}

```

### \* Output

Enter student marks: 98

Enter sports score: 89

Student marks = 98

Sports score = 89

Total score = 187

### \* Multilevel Inheritance

- g. Create a class Vehicle with attributes like brand & model.

Derive a class car from vehicle which adds an attribute type - eg (SUV, sedan) further derive a class electric car which adds battery capacity. Write functions to display all the details.

```
#include <iostream>
using namespace std;
class Vehicle {
public:
    string brand;
    string model;
};

class car : public vehicle {
public:
    string type;
};

class electric_car : protected car {
private:
    int battery_capacity;
public:
    void accept() {
        cout << "enter vehicle brand: ";
        cin >> brand;
        cout << "enter vehicle model: ";
        cin >> model;
        cout << "enter car type: ";
        cin >> type;
        cout << "enter battery capacity: ";
        cin >> battery_capacity;
    }
    void display() {
        cout << "vehicle brand: " << brand;
        cout << " vehicle model: " << model;
        cout << " car type: " << type;
        cout << "battery capacity: " << battery_capacity;
    }
};
```

```

int main() {
    electriccar ec1;
    ec1.accept();
    ec1.display();
    return 0;
}

```

### \* Output

Enter vehicle brand : Tesla

Enter vehicle model : 3

Enter car type : sedan

Enter battery capacity : 57.5

Vehicle brand : Tesla vehicle . model : 3

cartype : sedan

battery capacity : 57.5

### \* Hierarchical Inheritance :

Create base class Employee with empID & name. Derive two classes manager & developer from Employee. Manager with department, developer with programming language. Write functions to display details for both.

```
#include <iostream>
```

```
using namespace std;
```

```
class Employee {
```

protected:

string name;

int empID;

}

```
class Manager : protected Employee {
```

private:

string dept;

public:

```
void accept() {
```

```
cout << "enter emp name : ";

```

```
cin >> name;
```

```
cout << "enter empID : ";

```

```
cin >> empID;
```

```
cout << "enter department : ";

```

```
cin >> dept;
```

```
}
```

```
void display () {
```

```
cout << "emp name = " << name;
```

```
cout << "emp id = " << empID;
```

```
cout << "department = " << dept;
```

```
??;
```

```
class Developer : protected Employee {
```

```
private:
```

```
string programming_lang;
```

```
public:
```

```
void accept () {
```

```
cout << "enter programming language : ";

```

```
cin >> programming_lang;
```

```
}
```

```
void display () {
```

```
cout << "programming language = " << programming_lang;
```

```
??;
```

```
int main () {
```

```
manager m1;
```

```
m1.accept();
```

```
m1.display();
```

```
Developer d1;
```

```
d1.accept();
```

```
d1.display();
```

```
return 0;
```

```
}
```

## \* Output

Enter name = John

Enter emp ID = 101.

Enter dept = HR

Name = John EmpID = 101 Dept = HR

Enter programming language = C++

Programming lang = C++

## Q5.\* Hybrid Inheritance:

Combine Multilevel & multiple inheritance. Create a base class person with name & age. Derive class Student from person. Create two classes sports & Academics. Derive class Result from Student & Sports.

#include <iostream>

using namespace std;

class Person {

protected :

String name;

int age;

public :

void get-data() {

cout << "enter name";

cin >> name;

cout << "enter age";

cin >> age;

}

void show-data() {

cout << "name " << name << endl;

cout << "age :" << age << endl;

??;

class student : public person {

protected :

```
int roll_no;
```

```
public:
```

```
void get_student_data() {
```

```
cout << "enter roll-no: ";
```

```
cin >> roll_no;
```

```
}
```

```
void show_student_data() {
```

```
cout << "roll no : " << roll_no << endl;
```

```
}
```

```
class Sports {
```

```
protected:
```

```
int sports_marks;
```

```
public:
```

```
void get_sports_marks() {
```

```
cout << "enter sports marks : ";
```

```
cin >> sports_marks;
```

```
}
```

```
void show_sports_marks() {
```

```
cout << "sports marks: " << sports_marks << endl;
```

```
}
```

```
class Academic {
```

```
protected:
```

~~int academic\_m;~~

```
public:
```

```
void get_academic_m() {
```

```
cout << "enter academic marks : ";
```

```
cin >> academic_marks;
```

```
}
```

```
void show_academic_m() {
```

```
cout << "academic marks : " << academic_m << endl;
```

```
}
```

```
class Result : public student, public sports, public  
Academics {  
int total;  
public:  
    void calculate_result();  
    total = sports + academic_marks;  
}  
void display_result();  
show_data();  
show_student_data();  
show_sports_marks();  
show_academic_marks();  
cout << "Total marks : " << total << endl;  
};  
int main()  
{  
    Result r;  
    r.get_data();  
    r.get_student_data();  
    r.get_sports_marks();  
    r.get_academic_marks();  
    r.calculate_result();  
    cout << "Result : ";  
    r.display_result();  
    return 0;  
}
```

### \* Output

enter name: Aarya  
enter age: 16  
enter roll no: 69

Sports marks : 98

Academic marks : 100

Result :

Name : Aarya

Age : 16

Roll no. 67

Sports : 98

Academic : 100

Total marks : 198

## Experiment - 5

a) WAP using function overloading to calculate the area of a laboratory (which is rectangular in shape) & area of classroom (which is square in shape).

```
#include <iostream>
using namespace std;
```

Class Area {

public:

```
int area (int side) {  
    return side * side;
```

}

```
int area (int length, int breadth) {  
    return length * breadth;
```

}

```
int main () {
```

Area s1;

int side, length, breadth;

cout << "enter side of classroom : ";

cin >> side;

cout << "enter length & breadth of laboratory : ";

in >> length >> breadth;

cout << "area of laboratory : " << s1.area (length,  
breadth) << endl;

cout << "area of classroom : " << s1.area (side) << endl;

return 0;

}

\* Output

Enter side of classroom: 2

Enter length & breadth of laboratory : 18 2

Area of laboratory : 36

Area of classroom: 4

- b) Write a program using function overloading to calculate the sum of 5 float values & sum of 10 integer values.

~~FF~~ #include <iostream>

using namespace std;

class sum\_calculate {

public :

int sum (int a,int b,int c,int d,int e,int f,int g,  
int h,int i,int j){

return a+b+c+d+e+f+g+h+i+j;

}

float sum (float a,float b,float c,float d,float e){

return a+b+c+d+e;

}

int main()

Sum\_calculate s;

int s1 = s.sum (1,1,1,1,1,1,1,1,1,1);

float s2 = s.sum (1.2f,1.2f,1.2f,1.2f,1.2f);

cout << "sum of 10 integer values :" << s1 << endl;

cout << "sum of 5 float values :" << s2 << endl;

return 0;

}

### \* Output

sum of 10 integer values : 10

sum of 5 float values : 6.

c) Write a program to implement unary operator when used with the object so that the Shumerie data is negated.

```
#include <iostream>
```

```
using namespace std;
```

```
class Number {
```

```
    int a;
```

```
public:
```

```
void accept () {
```

```
    cout << "enter a: ";
```

```
    cin >> a;
```

```
}
```

```
void display () {
```

```
    cout << "value of a is: " << a;
```

```
}
```

```
void operator - () {
```

```
    a = -a;
```

```
}
```

```
int main () {
```

```
    Number n1;
```

```
    n1.accept ();
```

```
- n1;
```

```
    n1.display ();
```

```
    return 0;
```

```
}
```

WAP to imple Output

enter a: 22

Value of a is : - 22

n++  
++n

d) wAP to implement the Unary ++ operator (for pre increment & post increment) when used with object so that the numeric data member of class is incremented.

```
#include <iostream>
```

```
using namespace std;
```

```
class Number {
```

```
    int n = 10;
```

```
public:
```

```
    void display () {
```

```
        cout << "value of n is : " << n;
```

```
} friend void operator (Number &n);
```

```
}
```

```
int main () {
```

```
    Number n;
```

```
    void operator++ (Number &n) {
```

```
        n.n = n.n + 1;
```

```
}
```

```
int main () {
```

```
    Number n1;
```

```
    n1++;
```

```
    n1.display ();
```

```
}
```

\* Output

value of n is : 10.

Qm  
29/9/25

## Experiment - 8

Write a program to overload the '+' operator so that two strings can be concatenated.

```
#include <iostream>
#include <string>
using namespace std;
class concate_string {
public:
    string str;
    concate_string operator+ (const concate_string &other) {
        concate_string result;
        result.str = this->str + other.str;
        return result;
    }
    void display() {
        cout << str << endl;
    }
};

int main() {
    concate_string s1, s2, s3;
    s1.str = "abc";
    s2.str = "xyz";
    s3 = s1 + s2;
    s3.display();
    return 0;
}
```

Output

abcxyz

b) Write a program to create a base class login having data members name & password. Declare accept function virtual. Derive emaillogin & membership-login classes from Login. Display emaillogin details & membership login details of the employee.

```
#include <iostream>
```

```
#include <string>
```

```
using namespace std;
```

```
class Login {
```

```
protected:
```

```
    string name;
```

```
    string password;
```

```
public:
```

```
    virtual void accept() {
```

```
        cout << "enter name : ";
```

```
        cin >> name;
```

```
        cout << "enter password : ";
```

```
        cin >> password;
```

```
}
```

```
    virtual void display() {
```

```
        cout << "Name : " << name << endl;
```

```
        cout << "Password : " << password << endl;
```

```
}
```

```
class Emaillogin : public login {
```

```
private:
```

```
    string email_ID;
```

```
public:
```

```
    void accept() {
```

```
        login :: accept();
```

```
        cout << "email ID : ";
```

```
        cin >> email_ID;
```

```
    void display() {
```

```
        login :: display();
```

```
        cout << "email-ID : " << endl;
```

```
    }
```

```
class membership; public Login{  
private:  
    string membership-type;  
    int ID;  
public:  
    void accept(){  
        Login::accept();  
        cout << "enter membership type :";  
        cin >> membership-type;  
        cout << "enter membership ID :";  
        cin >> ID;  
    }  
}
```

```
void display(){  
    Login::display();  
    cout << "membership type : " << membership-type << endl;  
    cout << "membership ID : " << ID << endl;  
}
```

```
int main(){  
    Email emp-email;  
    Membership emp-ms;  
    cout << "enter email details : ";  
    emp-email.accept();  
    cout << "enter membership details : ";  
    emp-ms.accept();  
    cout << "email details : ";  
    emp-email.display();  
    cout << "membership details : ";  
    emp-ms.display();  
    return 0;  
}
```

## \* Output

Enter email details:

Enter name : Aarya

-II- password : aarya

-II- email ID : aaryagaikwad1902@gmail.com

Enter membership details:

-II- name : Aarya

-II- password : aarya

-II- membership type : intermediate

-II- ID : 123

Email details:

Name : Aarya

Password : aarya

Email ID : aaryagaikwad1902@gmail.com

Membership details :

Name : Aarya

Password : aarya

Membership type : intermediate

-II- ID : 123

Qn  
12/11

## Experiment No. 9

- Q1. Write a program to copy the contents of one file into another. Open "first.txt" in read (ios::in) mode & "second.txt" file in write (ios::out) mode. Copy the contents of 'first.txt' into 'second.txt'. Assume 'first.txt' is already created.

```
#include <iostream>
#include <iostream>
using namespace std;
int main()
{
    ifstream infile("
```

```
fstream file1, file2;
```

```
char ch;
```

```
file1.open("first.txt", ios::in);
```

```
file2.open("second.txt", ios::out);
```

```
while (file1.get(ch)) {
```

```
    file2.put(ch);
```

```
}
```

```
cout << "file copied successfully." << endl;
```

```
file1.close();
```

```
file2.close();
```

```
return 0;
```

```
}
```

\* Output

file copied successfully.

- Q2. WAP to count digits & spaces using file handling

```
#include <iostream>
```

```
#include <iostream>
```

```
using namespace std;
```

```

int main() {
    ifstream file ("file.txt");
    if (!file) {
        cout << "unable to open file";
        return;
    }

    char ch;
    int digit_count = 0, space_count = 0;
    while (file.get(ch)) {
        if ((ch >= '0') && (ch <= '9')) {
            digit_count++;
        }
        else if (ch == ' ') {
            space_count++;
        }
    }

    cout << "digits:" << digit_count << endl;
    cout << "spaces:" << space_count << endl;
    file.close();
    return 0;
}

```

\* Output

Q3. WAP to count words using file handling,

```

#include <iostream>
#include <iostream>
using namespace std;

```

```

int main() {
    fstream file;
    file.open ("file.txt", ios::in);
    if (!file) {
        cout << "unable to open file";
        return 1;
    }
    char ch;
    int word_count = 0;
    int prev_type = 0;
    while (file.get(ch)) {
        int current_type = ((ch >= 'a' && ch <= 'z') ||
                            (ch >= 'A' && ch <= 'Z')) || (ch == ' ' || ch == '\n');
        if (current_type == 1 && prev_type == 0) {
            wordcount++;
        }
        prev_type = current_type;
    }
    cout << "word count:" << word_count << endl;
    file.close();
    return 0;
}

```

\* Output

~~Ques~~  
12/11

## Experiment 10

a) Write a program to find sum of array elements using function template (eg, pass integer, float & double array of 10 elements)

```
#include <iostream>
```

```
using namespace std;
```

```
template <class T> T func(T a[], int n) {
```

```
    T sum = 0;
```

```
    int i;
```

```
    for (i = 0, i < n; i++) {
```

```
        sum = sum + a[i];
```

```
}
```

```
    return sum;
```

```
}
```

```
int main() {
```

```
    int a1[3] = {2, 0, 2};
```

```
    float a2[3] = {1.2, 2.2, 2.4};
```

```
    double a3[3] = {10.5, 20.5, 30.5};
```

```
    cout << "sum of integer array is :" << func(a1, 3)
```

```
<< endl;
```

```
    cout << "sum of float array is :" << func(a2, 3)
```

```
<< endl;
```

```
    cout << "sum of double array is :" << func(a3, 3)
```

```
<< endl;
```

```
    return 0;
```

```
}
```



**Output**

sum of integer array is : 4

sum of float array is : 4.8

Sum of double array is : 61.5.

- 2) Write a C++ program of square function using template specialization :- calculate the square of integer no. & a string.
- 3) Write a specialized function for the square of a string.

```
#include <iostream>
using namespace std;
template <class T> T square(T x) {
    T result;
    result = x*x;
    return result;
}
template <> string square<string>(string ss) {
    return (ss+ss);
}
int main() {
    int i=2, ii;
    string ww("Aarya");
    ii = square<int>(i);
    cout << i << ":" << ii << endl;
    cout << square<string>(ww) << endl;
    return 0;
}
```

Output

2:4

AaryaAarya

c) Write a C++ program to build simple calculator using class template.

```
#include <iostream>
```

```
#include <cmath>
```

```
using namespace std;
```

```
template <class T>
```

```
class Calculator {
```

```
private:
```

```
    T num1, num2;
```

```
public:
```

```
    Calculator(T n1, T n2)
```

```
        num1 = n1;
```

```
        num2 = n2;
```

```
}
```

```
    T add()
```

```
    { return num1 + num2; }
```

```
}
```

```
    T sub()
```

```
    { return num1 - num2; }
```

```
}
```

```
    T mul()
```

```
    { return num1 * num2; }
```

~~```
}
```~~~~```
    T divide()
```~~

```
    if (num2 == 0)
```

```
        cout << "error!" << endl;
```

```
    return 0;
```

~~```
    { return num1 / num2; }
```~~~~```
}
```~~~~```
    void displayNumbers()
```~~

```
    cout << "Numbers : " << num1 << num2 << endl;
```

~~```
?
```~~

```
int main() {  
    double a,b;  
    int choice;  
    cout << "enter 2 numbers:";  
    cin >> a >> b;  
    calculator <double> calc(a,b);  
    cout << "choose an operation";  
    cout << "1. Addition\n";  
    cout << "2. Subtraction\n";  
    cout << "3. Multiplication\n";  
    cout << "4. Division\n";  
    cout << ":";  
    cin >> choice;  
    switch(choice) {  
        case 1:  
            cout << "Result:" << calc.add(a,b) << endl;  
            break;  
        case 2:  
            cout << "Result:" << calc.sub(a,b) << endl;  
            break;  
        case 3:  
            cout << "Result:" << calc.mul(a,b) << endl;  
            break;  
        case 4:  
            cout << "Result:" << calc.div(a,b) << endl;  
            break;  
        default:  
            cout << "invalid choice" << endl;  
    }  
    return 0;  
}
```

\* Output

enter two numbers : 2 4

Choose an operation : 1 .

1. Addition

2. Subtraction

3. Multiplication

4. Division

Result : 6

choose an operation : 3

1. Addition

2. Subtraction

3. Multiplication

4. Division

Result : 8

d) Write a C++ program to implement push & pop methods from stack using class template.

```
#include <iostream>
```

```
#include <vector>
```

```
using namespace std;
```

```
template <typename T>
```

```
class Stack {
```

```
private:
```

```
vector<T> elements;
```

```
public:
```

```
void push(T item) {
```

```
elements.push_back(item);
```

```
cout << item << "pushed to stack\n";
```

```
}
```

```
void pop() {
```

```

if (elements.empty ()) {
    cout << "stack is empty. Cannot pop.\n";
    return;
}

```

```

cout << elements.back () << " popped\n";
elements.pop_back ();

```

```

void display () {

```

```

cout << "stack elements : ";
for (const T &item : el)
    for (auto item : elements)
        cout << item << " ";
cout << endl;

```

```

}

```

```

int main () {

```

```

stack<int> s;
s.push (10);
s.push (20);
s.push (30);
s.display ();
s.pop ();
s.display ();
return 0;
}

```

### \* Output

10 pushed to stack

20 pushed to stack

30 pushed to stack

Stack elements: 10 20 30

30 popped  
stack elements 10 20

Open  
[211]

? (2) size : [2 mi] nature  
? (1, 7, 1 + 9) to binc  
(size : 32, 0 = 6) to  
107 + 512 = [719]

8 (6 mi) BPT  
(size : 88, 0 = 5) to  
"fifo" nature  
"filomni" > true  
:( ) T nature

8 (1) nature  
(size : 88, 0 = 5) to  
"fifo" > [719] is true  
:( ) true

## Experiment 11

Q. Write a C++ program to implement generic vector  
a) To modify the value of a given element.

```
#include <iostream>
using namespace std;
template <typename T>
class Vector {
```

```
    T a[100];
    int size;
```

```
public:
```

```
    Vector(int s) : size(s) {}
```

```
    void set(int i, T val) {
```

```
        if (i >= 0 && i < size)
```

```
            a[i] = val;
```

```
        else
```

```
            cout << "invalid";
```

```
}
```

```
    T get(int i) {
```

```
        if (i >= 0 && i < size)
```

```
            return a[i];
```

```
        cout << "invalid";
```

```
        return T();
```

```
}
```

```
    void display() {
```

```
        for (int i = 0; i < size; i++)
```

```
            cout << a[i] << " ";
```

```
        cout << endl;
```

```
}
```

```

int main () {
    vector<int> v(5);
    for (int i = 0; i < 5; i++) {
        v.set(i, i * 10);
    }
    v.display();
    v.set(2, 99);
    cout << " after modification: ";
    v.display();
    return 0;
}

```

### \* Output

0 10 20 30 40  
 after modification : 0 10 99 30 40

### b) To multiply by a scalar value.

```

#include <iostream>
#include <vector>
using namespace std;
int main () {
    vector<int> vec = {1, 2, 3, 4, 5};
    int scalar = 3;
    for (int &val : vec) {
        val = val * scalar;
    }
    for (int val : vec) {
        cout << val << " ";
    }
    cout << endl;
    return 0;
}

```

## \* Output

3 6 9 12 15

c) To display the vector in the form (10, 20, 30, ...).

#include &lt;iostream&gt;

#include &lt;vector&gt;

using namespace std;

int main()

vector&lt;int&gt; vec = {10, 20, 30, 40, 50};

cout &lt;&lt; "(";

for (int i = 0; i &lt; vec.size(); i++) {

cout &lt;&lt; vec[i];

if (i == vec.size() - 1)

cout &lt;&lt; ",";

}

cout &lt;&lt; ")" &lt;&lt; endl;

return 0;

}

## \* Output

(10, 20, 30, 40, 50)

Q  
(21)

## Experiment 12

Q. Write a C++ program using STL.

a) Implement stack

```
#include <iostream>
#include <stack>
using namespace std;
int main () {
    stack<int> s;
    s.push (10);
    s.push (20);
    s.push (30);
    cout << "Top element : " << s.top () << endl;
```

```
    s.pop ();
```

```
    cout << "Top element after pop : " << s.top () << endl;
    cout << "Stack size : " << s.size () << endl;
```

```
    if (s.empty ()) {
```

```
        cout << "stack is empty " << endl;
```

```
} else {
```

```
    cout << "stack is not empty ";
```

```
}
```

```
return 0;
```

```
}
```

\* To Output

Top element : 30

Top element after pop : 20

stack size : 2

stack is not empty.

b) Implement queue

```
#include <iostream>
```

```
#include <queue>
```

```
using namespace std;
```

```
int main () {
```

```
    queue<int> q;
```

```
    q.push(10);
```

```
    q.pop();
```

```
    q.push(30);
```

```
    cout << "front elements: " << q.front() << endl;
```

```
    cout << "back elements: " << q.back() << endl;
```

```
    q.pop();
```

```
    cout << "after pop operation : " << endl;
```

```
    cout << "front element: " << q.front() << endl;
```

```
    cout << "queue size: " << q.size() << endl;
```

```
    if (q.empty()) {
```

```
        cout << "queue is empty: " << endl;
```

```
    } else {
```

```
        cout << "queue is not empty " << endl;
```

```
}
```

```
}
```

### \* Output

front element : 10

back element : 30

after pop operation :

front element : 20

queue size: 2

queue is not empty

Implement 'Sorting & searching with user-defined records such as personal record (name, birth-date, telephone no), item record (item code, item name, quantity & cost).

```
#include <iostream>
```

```
#include <vector>
```

```
#include <algorithm>
```

```
using namespace std;
```

```
struct Person {
```

```
    string name;
```

```
    int age;
```

```
    Person(string n, int a) : name(n), age(a) {}
```

```
};
```

```
int compareAge(const Person& p1, const Person& p2)
```

```
    return (p1.age < p2.age) ? -1 : 0;
```

```
}
```

```
int main()
```

```
vector<Person> people = {
```

```
    Person("Alice", 30),
```

```
    Person("Bob", 25),
```

```
    Person("Charlie", 35),
```

```
    Person("David", 28)}
```

```
sort(people.begin(), people.end(),
```

```
[ ] (const Person& a, const Person& b) {
```

```
    return compareAge(a, b); }
```

```
cout << "sorted records by age: \n";
```

```
for (auto& p: people) {
```

```
cout << p.name << "-" << p.age << "\n";  
}  
  
int searchAge = 28;  
int foundIndex = -1;  
for (int i = 0; i < (int) people.size(); i++) {  
    if (people[i].age == searchAge) {  
        foundIndex = i;  
        break;  
    }  
}  
if (foundIndex == -1)  
    cout << "person with age " << searchAge <<  
    "not found" << people[foundIndex].name << "\n";  
else  
    cout << "person with age " << searchAge <<  
    "not found";  
return 0;  
}
```

### \* Output

Sorted records by Age:

Bob - 25

David - 28

Alice - 30

Charlie - 35

Person with age 28 found: David

Qn

T211