





Semester	B.E. Semester VIII – INFT (A)
Subject	Blockchain Lab
Laboratory Teacher	Prof. Vinita Bhandiwad
Laboratory	L07C

Student Name	Aarya Bhutkar
Roll Number	21101A0028

Experiment Number	02
Problem Statement	Implementing "Hello World" in Solidity using Remix IDE
Code	<pre>// SPDX-License-Identifier: MIT pragma solidity ^0.8.0;  contract HelloWorld {     // A public variable to store the message     string public message;      // Constructor to set the initial message     constructor() {         message = "Hello, World!";     }      // Function to update the message     function setMessage(string memory newMessage) public {         message = newMessage;     }      // Function to retrieve the message     function getMessage() public view returns (string memory) {         return message;     } }</pre>
Output	 <p>The screenshot shows the output of a Solidity contract execution in the Remix IDE. It displays four sections: 'decoded input' with an empty object {}, 'decoded output' with an object containing '0': 'string: Hello, World!', 'logs' with an empty array [], and 'raw logs' with an empty array [].</p>

## Deployed Contracts 2



▼ HELLOWORLD AT 0XD8B...33f   

Balance: 0 ETH

**setMessage**

string newMessage



**getMessage**

0: string: Hello, World!

**message**

0: string: Hello, World!

### Low level interactions

CALLDATA

Transact