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MPL Experiment 02

Aim: To design Flutter UI by including common widgets.

Theory:

Flutter UI Design Using Common Widgets

Flutter provides a comprehensive set of widgets to create visually appealing and interactive user interfaces. These widgets are categorized into **stateless** and **stateful** widgets.

- Stateless Widgets remain constant once built and do not update dynamically.
- **Stateful Widgets** can change based on user interaction or internal state changes.

Common Flutter Widgets

1. Basic Structural Widgets

These widgets provide the foundational layout structure of the app.

- **Scaffold** Serves as the main layout structure with built-in support for AppBar, Body, and FloatingActionButton.
- AppBar A top navigation bar that contains a title and optional action buttons.
- Container A box-like widget used for styling, including background color, padding, and margins.
- Column & Row Used to arrange child widgets in a vertical or horizontal direction, respectively.

2. User Input Widgets

These widgets allow users to provide input and interact with the application.

- **TextField** Accepts user input in the form of text.
- **DropdownButton** Displays a dropdown menu to select from multiple options.
- Checkbox & Switch Used for enabling/disabling settings or selecting multiple options.

3. Display Widgets

These widgets are used to display text, images, and content.

- **Text** Displays static or dynamic text content.
- **Image** Loads images from assets, the network, or memory.
- Card A material design component used to display content in an organized manner.

4. Interactive Widgets

These widgets handle user interactions like button clicks and gestures.

- **ElevatedButton** A raised button used to perform actions on tap.
- IconButton A button with an icon instead of text.
- **GestureDetector** Detects gestures such as taps, swipes, and long presses.

5. Lists & Scrolling Widgets

These widgets help manage scrollable content.

- ListView Displays a scrollable list of items.
- **GridView** Creates a grid layout, ideal for galleries and product listings.
- SingleChildScrollView Allows scrolling for a single child widget when content overflows.

6. Navigation Widgets

These widgets enable seamless navigation between different screens in the app.

- Navigator Manages screen transitions using push and pop methods.
- **BottomNavigationBar** A bottom menu that allows switching between different sections of the app.

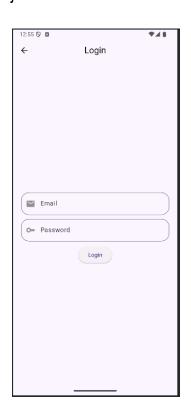
Implementation:

```
Login Page:
import 'package:flutter/material.dart';
import 'package:firebase auth/firebase auth.dart';
class SignupPage extends StatefulWidget {
 @override
 SignupPageState createState() => SignupPageState();
class SignupPageState extends State<SignupPage> {
 final TextEditingController emailController = TextEditingController();
 final TextEditingController passwordController = TextEditingController();
 final FirebaseAuth _auth = FirebaseAuth.instance;
 void signUp() async {
  try {
   await auth.createUserWithEmailAndPassword(
    email: emailController.text,
    password: passwordController.text,
   );
   ScaffoldMessenger.of(context).showSnackBar(
    SnackBar(content: Text("Signup Successful!")),
   );
  } catch (e) {
   ScaffoldMessenger.of(context).showSnackBar(
    SnackBar(content: Text("Error: ${e.toString()}")),
   );
  }
 }
 @override
 Widget build(BuildContext context) {
  return Scaffold(
   appBar: AppBar(
    title: Text(" Sign Up Page",
      style: TextStyle(
```

fontWeight: FontWeight.bold

```
),),
 centerTitle: true.
),
body: Center(
 child: Padding(
  padding: EdgeInsets.all(16),
  child: Column(
   mainAxisSize: MainAxisSize.min,
   children: [
     TextField(
      controller: emailController,
      decoration: InputDecoration(
       prefixIcon: Icon(Icons.person,color: Colors.grey,),
       labelText: "Enter Your Username",
       border: OutlineInputBorder(
        borderRadius: BorderRadius.circular(20),
       ),
      ),
     SizedBox(height: 16),
     TextField(
      controller: emailController,
      decoration: InputDecoration(
       prefixIcon: Icon(Icons.mail,color: Colors.grey,),
       labelText: "Enter Your Email",
       border: OutlineInputBorder(
         borderRadius: BorderRadius.circular(20),
       ),
      ),
     SizedBox(height: 16),
     TextField(
      controller: passwordController,
      obscureText: true.
      decoration: InputDecoration(
       prefixIcon: Icon(Icons.key,color: Colors.grey,),
       labelText: "Enter Your Password",
       border: OutlineInputBorder(
```

```
borderRadius: BorderRadius.circular(20),
),
),
),
SizedBox(height: 16),
ElevatedButton(
onPressed: signUp,
child: Text("Sign Up"),
),
),
),
),
),
),
),
),
);
}
```



Signup Page:

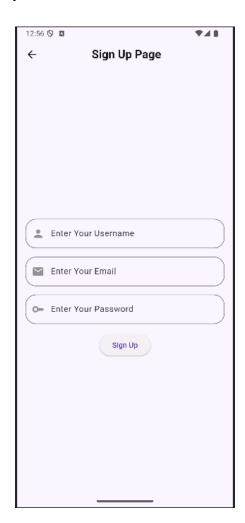
```
import 'package:flutter/material.dart';
import 'package:firebase_core/firebase_core.dart';
import 'package:firebase_auth/firebase_auth.dart';
```

```
void main() async {
 WidgetsFlutterBinding.ensureInitialized();
 await Firebase.initializeApp();
 runApp(MyApp());
}
class MyApp extends StatelessWidget {
 @override
 Widget build(BuildContext context) {
  return MaterialApp(
   debugShowCheckedModeBanner: false,
   home: LoginPage(),
  );
 }
}
class LoginPage extends StatefulWidget {
 @override
 LoginPageState createState() => LoginPageState();
class _LoginPageState extends State<LoginPage> {
 final FirebaseAuth _auth = FirebaseAuth.instance;
 final TextEditingController emailController = TextEditingController();
 final TextEditingController passwordController = TextEditingController();
 String errorMessage = ";
 Future<void> loginUser() async {
  try {
   await auth.signInWithEmailAndPassword(
     email: emailController.text.trim(),
     password: passwordController.text.trim(),
   );
   // Navigate to home page after successful login
   Navigator.pushReplacement(
     context.
     MaterialPageRoute(builder: (context) => HomePage()),
   );
  } catch (error) {
```

```
setState(() {
   errorMessage = error.toString();
  });
 }
}
@override
Widget build(BuildContext context) {
 return Scaffold(
  appBar: AppBar(
   title: Text("Login"),
   centerTitle: true,
  body: Padding(
   padding: EdgeInsets.all(20.0),
   child: Column(
     mainAxisAlignment: MainAxisAlignment.center,
     children: [
      TextField(
       controller: emailController,
       decoration: InputDecoration(
         prefixIcon: Icon(Icons.mail,color: Colors.grey,),
         labelText: "Email",
         border: OutlineInputBorder(
           borderRadius: BorderRadius.circular(20)
        ),
       ),
      SizedBox(height: 10),
      TextField(
       controller: passwordController,
       obscureText: true,
       decoration: InputDecoration(
         labelText: "Password",
         border: OutlineInputBorder(
          borderRadius: BorderRadius.circular(20)
         prefixIcon: Icon(Icons.key,color: Colors.grey,)
       ),
```

```
SizedBox(height: 10),
       ElevatedButton(
        onPressed: loginUser,
        child: Text("Login"),
       ),
       if (errorMessage.isNotEmpty)
        Text(
         errorMessage,
         style: TextStyle(color: Colors.red),
        ),
     ],
   ),
class HomePage extends StatelessWidget {
 final FirebaseAuth auth = FirebaseAuth.instance;
 @override
 Widget build(BuildContext context) {
  User? user = _auth.currentUser;
  return Scaffold(
   appBar: AppBar(
    title: Text("Home"),
    actions: [
      IconButton(
       icon: Icon(Icons.logout),
       onPressed: () async {
        await auth.signOut();
        Navigator.pushReplacement(
         context,
         MaterialPageRoute(builder: (context) => LoginPage()),
        );
       },
      ),
    ],
```

```
),
body: Center(
child: Text(
"Welcome, ${user?.email ?? 'User'}",
style: TextStyle(fontSize: 18, fontWeight: FontWeight.bold),
),
),
);
}
```



Conclusion

This app demonstrates Firebase authentication integration in Flutter with a well-structured UI. Using Flutter's Material Design widgets ensures a **responsive**, **smooth**, **and visually appealing** user experience.