

# Jessica Claire

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## EDUCATION

**High School Diploma** 06/2023  
**Canyon Crest Academy, 5951 Village Center Loop Rd, 100 Montgomery St. 10th Floor**  
4.35/3.91 GPA 1520 SAT Relevant courses: Exploring Computer Science, Computer Game Design, AP Computer Science Principles, AP Computer Science A, AP Calculus AB/BC, AP Statistics, Digital Electronics, Machine Learning AP Scholar Award with Honor (2021) and Distinction (2022) National Merit Commended Scholar (2022)

## PROFESSIONAL SUMMARY

Motivated, knowledgeable, proactive student with collaborative and leadership experiences in many different programming projects, clubs, competitions, and courses. Active in volunteering, music, and martial arts. Passionate about social and technological equity, and environmentalism, hopes to apply aspects of computer and data science to areas to enhance lives of others.

## SKILLS

Disciplined - Careful planning for all occasions, persistent work and effort in completing tasks	Calm - Remain calm, centered, concentrated in stressful situations
Compassionate - Care deeply for others, especially for those in need	Reflective - Recognize problems with self, correct and improve for next time

## WORK HISTORY

**DATA SCIENCE INTERN** 03/2022 to 07/2022  
**Covance | Miami, FL**  
Sorted messy data entries into individual categories based on entry patterns Analyze, interpreted, manipulated data

**BARISTA** 06/2022 to 09/2022  
**The Tides Inn | Irvington, VA**  
Helped create master recipe document with updated recipes for all drinks Interacted with customers during hectic periods to promote positive environment. Created wide variety of hot and cold drinks in single-person shifts with consistently positive customer satisfaction scores. Cleaned counters, machines, utensils and seating areas daily. Controlled line and crowd with quick, efficient service.

**Gateways TEACHING ASSISTANT** 06/2022 to 08/2022  
**Gateways Summer School | City, STATE**  
Assisted teachers with classroom management and classwork preparation for Engineering and Fossils classes. Assisted struggling students individually and in small groups. Enforced classroom and playground safety policies.

## CLUBS

**Programming and Problem Solving Club** (2021-present) - Collaborative problem solving and project management, competition programming **Game Design Club** (2020-present) - Programmer for competition and casual games, facilitate information within and between departments (art, music, coding) **Coding Outreach** (2022 - present) - Learned website development and data management, applied to Cubing Club, Youth Care Club and others **Youth Care Club** (2018 - present) - Co-executive director, oversee other school branches and leaders, organize events, earned >600 service hours