

ARTIST CV EXAMPLE

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INFO

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Location

24 Pea Soup Road,
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LinkedIn

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PERSONAL STATEMENT

Passionate 3D Artist with 7+ years of experience in generating high-quality animations and visual effects for games, films, and digital projects. Combining a proficiency in advanced 3D animation software with a strong knack for storytelling, I've contributed to 11 video games, aiding them to generate over £5M in total sales. I'm excited to bring my creative prowess and technical skills to Chish & Fips Gaming as a Lead 3D Animator.

WORK EXPERIENCE

Senior 3D Artist

Ardkore Game Studio

Jun 2019–Present — Manchester

- Led a team of 4 to create animations for 5 major video game projects, each generating an average of £500K in sales
- Innovated character concepts using Houdini and Autodesk Maya, which resulted in a 20% improvement in user engagement across all projects
- Streamlined workflow to produce a 25% reduction in project completion time while maintaining artistic quality

3D Animator

Exciter Animations

Jul 2016–May 2019 — Birmingham

- Successfully designed, animated, and executed 20+ characters and environments for 3 major film projects using Cinema 4D
- Improved rendering processes, reducing production times by 30% without sacrificing quality
- Enhanced collaboration between animation and modelling departments, improving project coordination and artistic cohesion