

MARCELLE CARROLL

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PHONE

+1 (555) 210 6744

EXPERIENCE

Roberts LLC

San Francisco, CA // Apparel Developer // 12/2017 – present

- Collaborate with external 3D consultants to brief and provide feedback on their 3D work
- A precise self-starter, able to communicate, organize and multi-task effectively
- Able to independently find solutions and effectively communicate across functions
- Able to cultivate effective and networking relationships to drive towards common goals
- 3D Rendering, animation, texturing OR 2D Adobe Photoshop/Illustrator experience
- Experience with Modo and/or Substance Suite
- Clo 3D experience OR 2+ years' experience in apparel design/development
- Apparel pattern and construction knowledge

Kreiger-Prohaska

San Francisco, CA // Apparel Developer // 08/2011 – 06/2017

- Must be able to work in an extremely creative, fast paced team environment and possess excellent interpersonal, organizational and communication skills
 - Engaged into creating seasonal apparel 3D developments using VStitcher 3D software
 - Close collaboration with Product Developers, Material Teams and Suppliers
 - Attend digital 3D product review meetings
 - Digitize/scan fabrics and trims and store 3D files on designated SharePoint location
 - Organize digital libraries and support file management
 - Administrative tasks and general support
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EDUCATION

Massachusetts College of Art

Collage in Education

SKILLS

- Quick learner with keen sense of curiosity
- Strong computer skills including MS Office, Adobe Illustrator or Photoshop
- Support 3D project scale-up initiatives i.e.: supplier onboarding, increasing capabilities, capacities internal and external
- Knowledge of VStitcher 3D software is a must
- Work experience in 3D visualization or design is
- Bachelors degree in apparel or enrolled in college/university with subject related to apparel industry