

Ensemble Learning

Nipun Batra and teaching staff

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IIT Gandhinagar

Ensemble Methods

Use multiple models for prediction.

Most winning entries of Kaggle competition using ensemble learning.

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Example:

Classifier 1 - Good

Classifier 2 - Good

Classifier 3 - Bad

Using Majority Voting, we predict Good.

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Example:

Regressor 1 - 20

Regressor 2 - 30

Regressor 3 - 30

Using Average, we predict $\frac{80}{3}$

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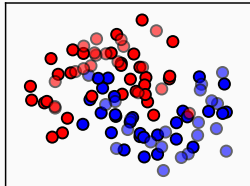
2) Computational: Some classifiers/regressors can get stuck in local optima. Computationally learning the “best” hypothesis can be non-trivial.

Eg. Decision Trees employ greedy criteria

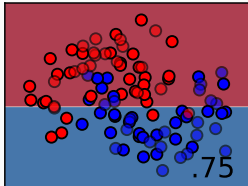
3) Representational: Some classifiers/regressors can not learn the true form/representation.

Representation of Limited Depth DTs vs RFs

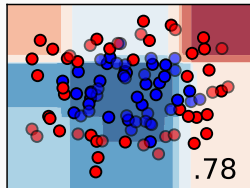
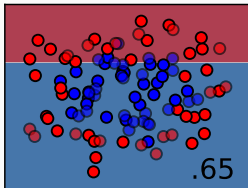
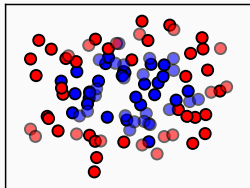
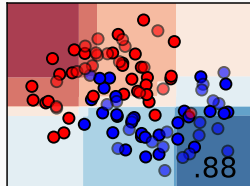
Input data



Decision Tree (Depth 1)

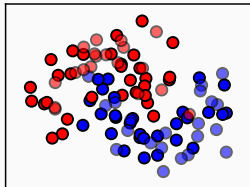


Random Forest

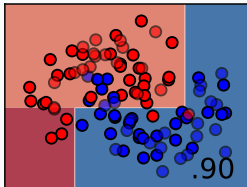


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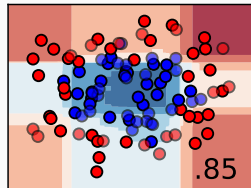
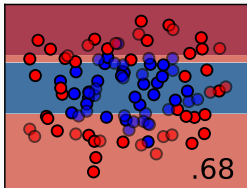
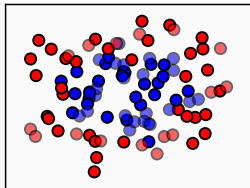
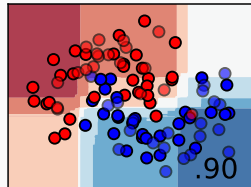
Input data



Decision Tree (Depth 2)



Random Forest



Necessary and Sufficient Conditions

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- 2) An accurate classifier: is one that has an error rate of better than random guessing on new x values.
- 3) Two classifiers are diverse: if they make different errors on new data points

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Necessary and Sufficient Conditions

Imagine that we have an ensemble of three classifiers (h_1, h_2, h_3) and consider a new case x .

If the three classifiers are identical, i.e. not diverse, then when $h_1(x)$ is wrong $h_2(x)$ and $h_3(x)$ will also be wrong.

However, if the errors made by the classifiers are uncorrelated, then when $h_1(x)$ is wrong, $h_2(x)$ and $h_3(x)$ may be correct, so that a majority vote will correctly class.

Intuition for Ensemble Methods from Quantitative Perspective

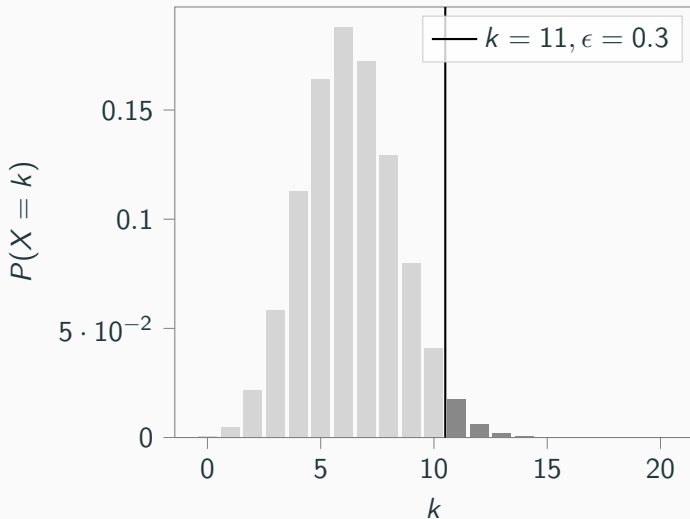
Intuition for Ensemble Methods from Quantitative Perspective

Error Probability of each model = $\varepsilon = 0.3$

$$\begin{aligned} Pr(\text{ensemble being wrong}) &= {}^3C_2(\varepsilon^2)(1-\varepsilon)^{3-2} + {}^3C_3(\varepsilon^3)(1-\varepsilon)^{3-3} \\ &= 0.19 \leq 0.3 \end{aligned}$$

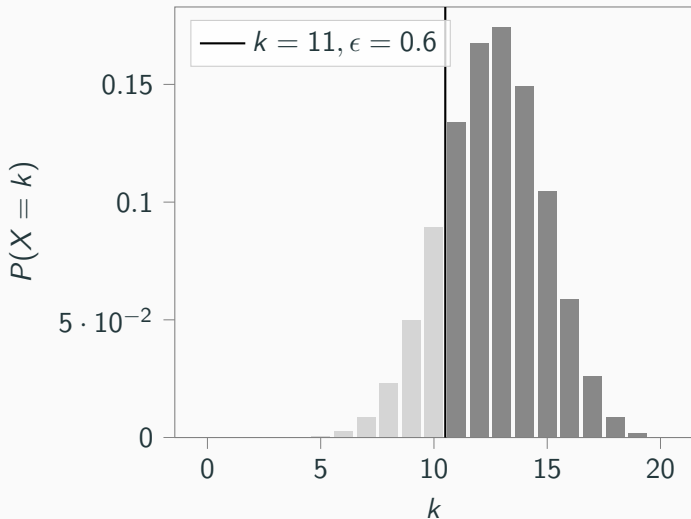
Some calculations

Probability that majority vote (11 out of 21) is wrong = 0.026



Some calculations

Probability that majority vote (11 out of 21) is wrong = 0.826



Where does ensemble learning not work well?

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- The base model is bad.
- All models give similar prediction or the models are highly correlated.

Also known as *Bootstrap Aggregation*.

Bagging

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Key idea : Reduce Variance

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Think about cross-validation!

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Think about cross-validation!

We will create multiple datasets from our single dataset using
“sampling with replacement”.

Bagging

Consider our dataset has n samples, $D_1, D_2, D_3, \dots, D_n$.

For each model in the ensemble, we create a new dataset of size n by sampling uniformly with replacement.

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Round 1 : $D_1, D_3, D_6, D_1, \dots, D_n$

Round 2 : $D_2, D_4, D_1, D_{80}, \dots, D_3$

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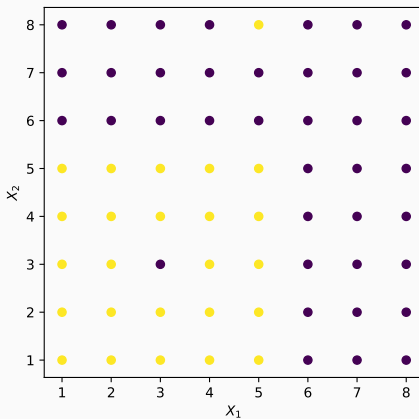
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Repetition of samples is possible.

We can train the same classifier/models on each of these different “Bagging Rounds”.

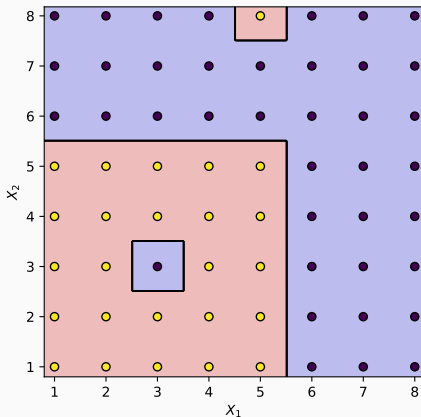
Bagging : Classification Example

Consider the dataset below. Points (3,3) and (5,8) are anomalies.



Bagging : Classification Example

Decision Boundary for decision tree with depth 6.



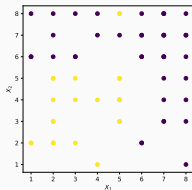
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Lets use bagging with ensemble of 5 trees.

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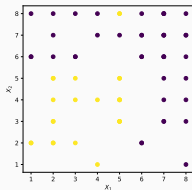
Round - 1



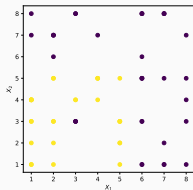
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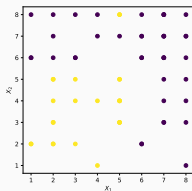
Round - 2



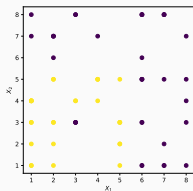
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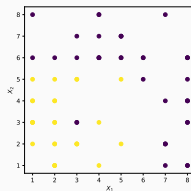
Round - 1



Round - 2



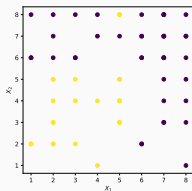
Round - 3



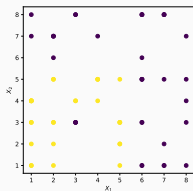
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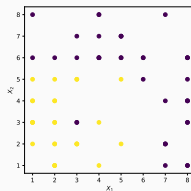
Round - 1



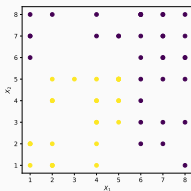
Round - 2



Round - 3



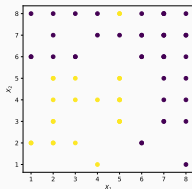
Round - 4



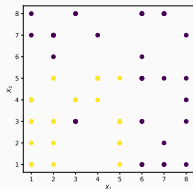
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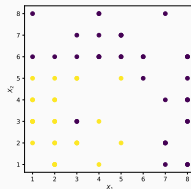
Round - 1



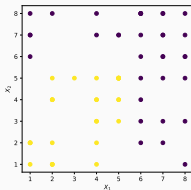
Round - 2



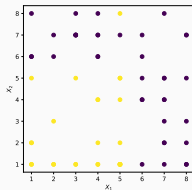
Round - 3



Round - 4



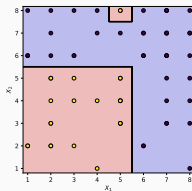
Round - 5



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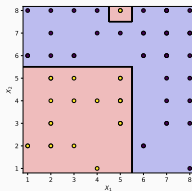
Round - 1



Tree Depth = 4

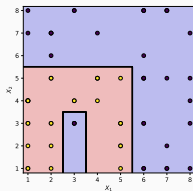
Bagging : Classification Example

Round - 1



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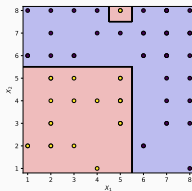
Round - 2



Tree Depth = 5

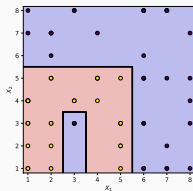
Bagging : Classification Example

Round - 1



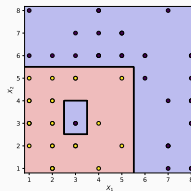
Tree Depth = 4

Round - 2



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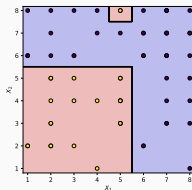
Round - 3



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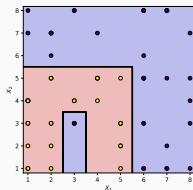
Bagging : Classification Example

Round - 1



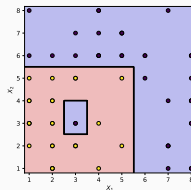
Tree Depth = 4

Round - 2



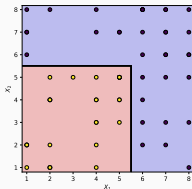
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Round - 3



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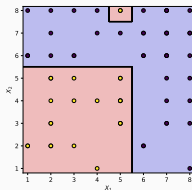
Round - 4



Tree Depth = 2

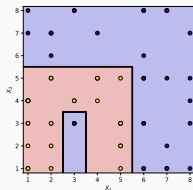
Bagging : Classification Example

Round - 1



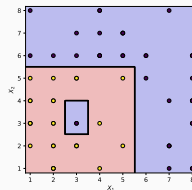
Tree Depth = 4

Round - 2



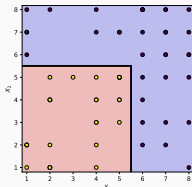
Tree Depth = 5

Round - 3



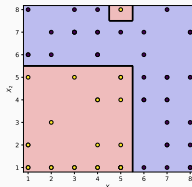
Tree Depth = 5

Round - 4



Tree Depth = 2

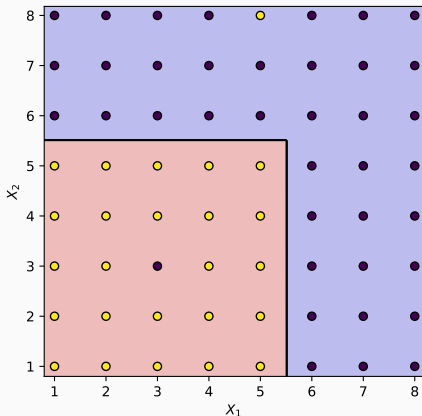
Round - 5



Tree Depth = 4

Bagging : Classification Example

Using majority voting to combine all predictions, we get the decision boundary below.



Summary

- We take “strong” learners and combine them to reduce variance.
- All learners are independent of each other.

- We take “weak” learners and combine them to reduce bias.

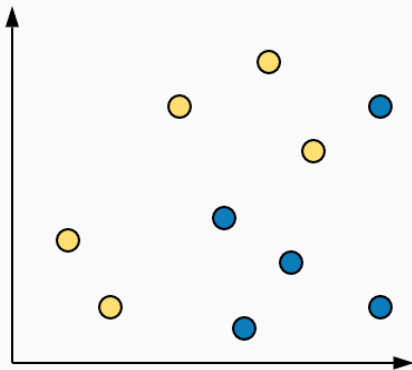
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- All learners are incrementally built.
- Incremental building: Incrementally try to classify “harder” samples correctly.

Boosting : AdaBoost

Consider we have a dataset of N samples.

Sample i has weight w_i . There are M classifiers in ensemble.

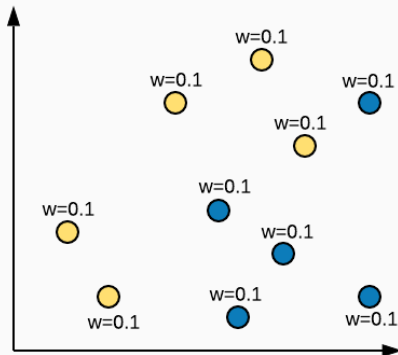


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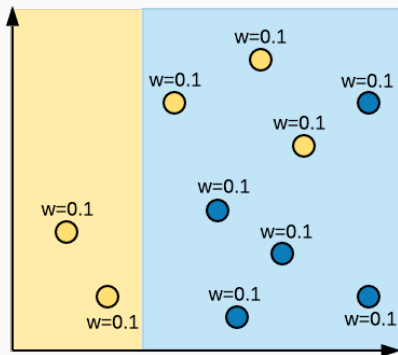


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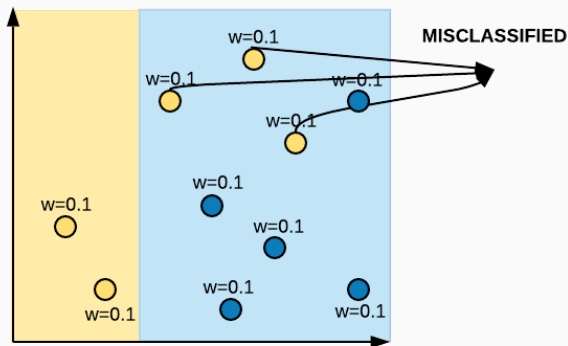


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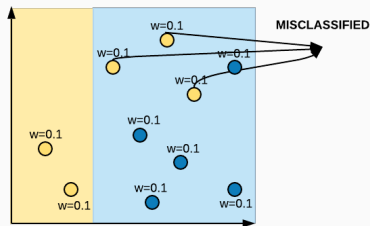


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 - 2.2 Compute the weighted error, $err_m = \frac{\sum_i w_i(\text{incorrect})}{\sum_i w_i}$



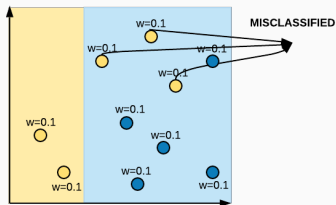
$$err_1 = \frac{0.3}{1}$$

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$$err_1 = \frac{0.3}{1}$$
$$\alpha_1 = \frac{1}{2} \log \left(\frac{1 - 0.3}{0.3} \right) = 0.42$$

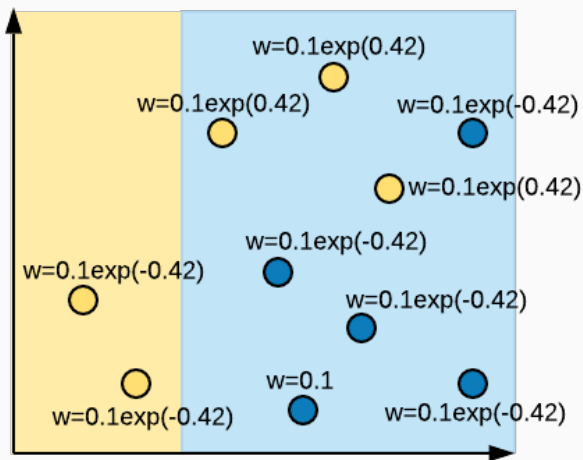
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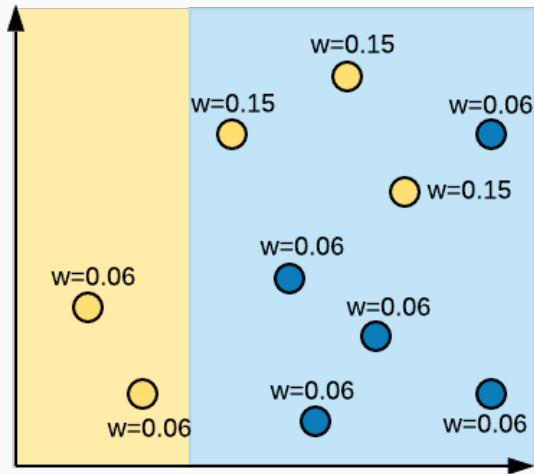
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 - 2.3 Compute $\alpha_m = \frac{1}{2} \log_e \left(\frac{1 - err_m}{err_m} \right)$
 - 2.4 For samples which were predicted correctly, $w_i = w_i e^{-\alpha_m}$
 - 2.5 For samples which were predicted incorrectly, $w_i = w_i e^{\alpha_m}$

Boosting : AdaBoost



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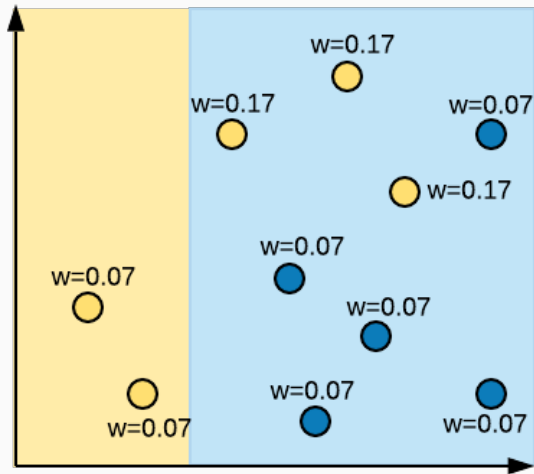
Boosting : AdaBoost

Consider we have a dataset of N samples.

Sample i has weight w_i . There are M classifiers in ensemble.

1. Initialize weights of data samples, $w_i = \frac{1}{N}$
2. For $m = 1 \dots M$
 - 2.1 Learn classifier using current weights w'_i 's
 - 2.2 Compute the weighted error, $err_m = \frac{\sum_i w_i(\text{incorrect})}{\sum_i w_i}$
 - 2.3 Compute $\alpha_m = \frac{1}{2} \log_e \left(\frac{1 - err_m}{err_m} \right)$
 - 2.4 For samples which were predicted correctly, $w_i = w_i e^{-\alpha_m}$
 - 2.5 For samples which were predicted incorrectly, $w_i = w_i e^{\alpha_m}$
 - 2.6 Normalize w'_i 's to sum up to 1.

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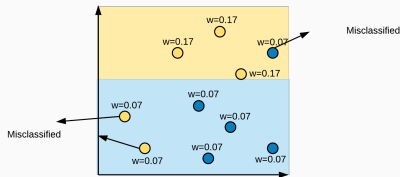
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$$err_2 = \frac{0.21}{1}$$

$$\alpha_2 = \frac{1}{2} \log \left(\frac{1 - 0.21}{0.21} \right) = 0.66$$

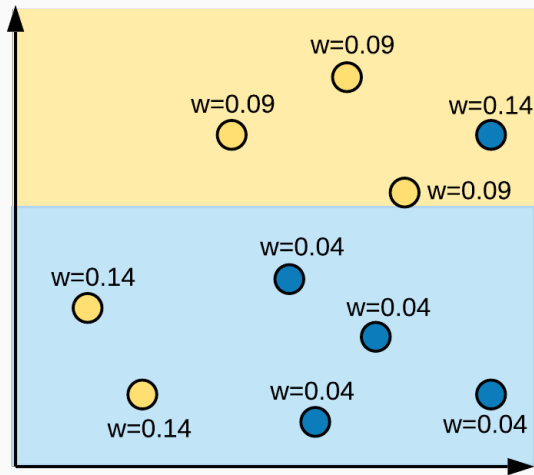
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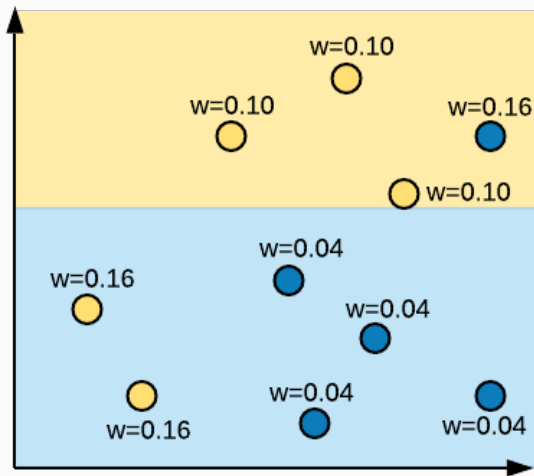
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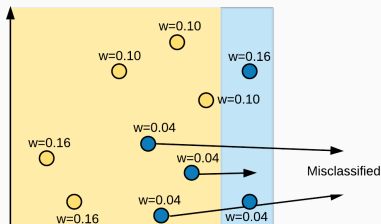


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$$err_3 = \frac{0.12}{1}$$
$$\alpha_3 = \frac{1}{2} \log \left(\frac{1 - 0.12}{0.12} \right) = 0.99$$

Intuitively, after each iteration, importance of wrongly classified samples is increased by increasing their weights and importance of correctly classified samples is decreased by decreasing their weights.

Testing

- For each sample x , compute the prediction of each classifier $h_m(x)$.
- Final prediction is the sign of the sum of weighted predictions, given as:
- $\text{SIGN}(\alpha_1 h_1(x) + \alpha_2 h_2(x) + \dots + \alpha_M h_M(x))$

Boosting: Adaboost

Example

Boosting: Adaboost

Example

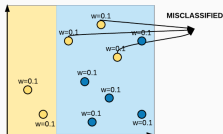


Figure 1: $\alpha_1 = 0.42$

Boosting: Adaboost

Example

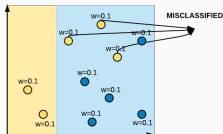


Figure 1: $\alpha_1 = 0.42$

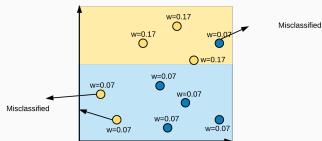


Figure 2: $\alpha_2 = 0.66$

Boosting: Adaboost

Example

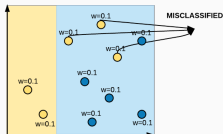


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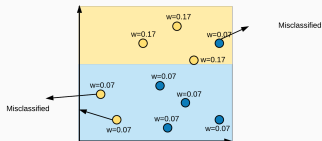


Figure 2: $\alpha_2 = 0.66$

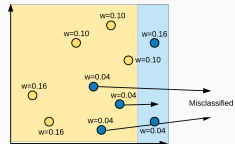


Figure 3: $\alpha_3 = 0.99$

Boosting: Adaboost

Example

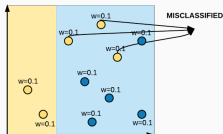


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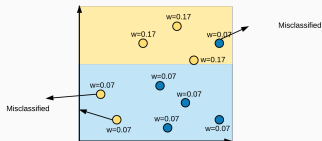


Figure 2: $\alpha_2 = 0.66$

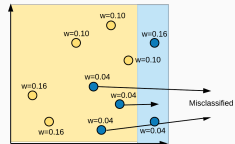
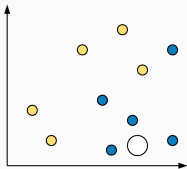


Figure 3: $\alpha_3 = 0.99$



Boosting: Adaboost

Example

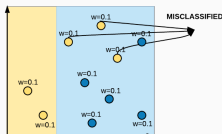


Figure 1: $\alpha_1 = 0.42$

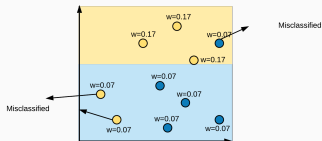


Figure 2: $\alpha_2 = 0.66$

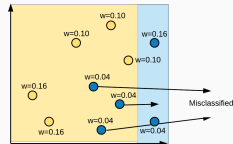
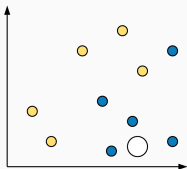


Figure 3: $\alpha_3 = 0.99$



Let us say, yellow class is +1 and
blue class is -1

Boosting: Adaboost

Example

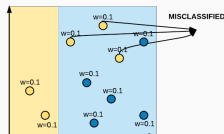


Figure 1: $\alpha_1 = 0.42$

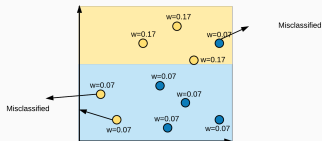


Figure 2: $\alpha_2 = 0.66$

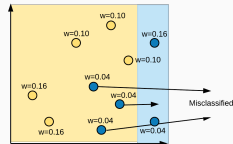
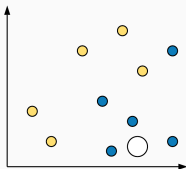


Figure 3: $\alpha_3 = 0.99$

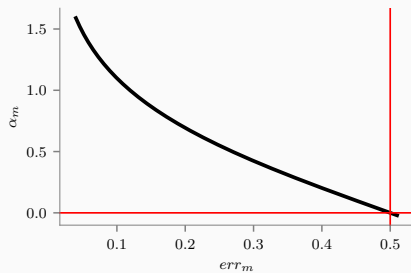


Let us say, yellow class is +1 and
blue class is -1

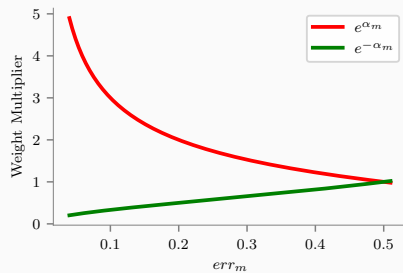
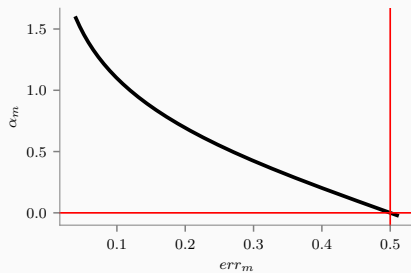
Prediction = $\text{SIGN}(0.42 \cdot -1 +$
 $0.66 \cdot -1 + 0.99 \cdot +1) = \text{Negative}$
 $= \text{blue}$

Intuition behind weight update formula

Intuition behind weight update formula



Intuition behind weight update formula



Random Forest

- Random Forest is an ensemble of decision trees.
- We have two types of bagging: bootstrap (on data) and random subspace (of features).
- As features are randomly selected, we learn decorrelated trees and helps in reducing variance.

Random Forest

There are 3 parameters while training a random forest number of trees, number of features (m), maximum depth.

Training Algorithm

- For i^{th} tree ($i \in \{1 \cdots N\}$), select n samples from total N samples with replacement.
- Learn Decision Tree on selected samples for i^{th} round.

Learning Decision Tree (for RF)

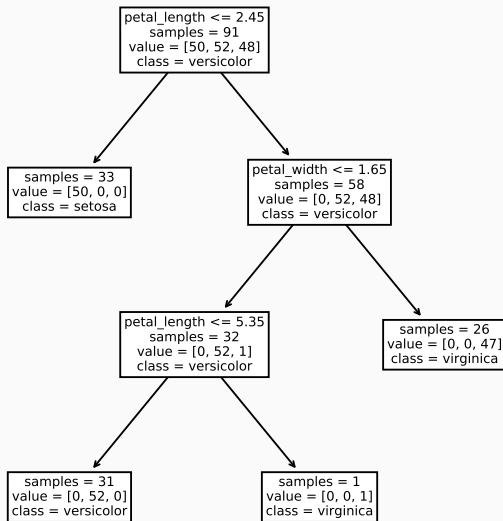
- For each split, select m features from total available M features and train a decision tree on selected features

Dataset

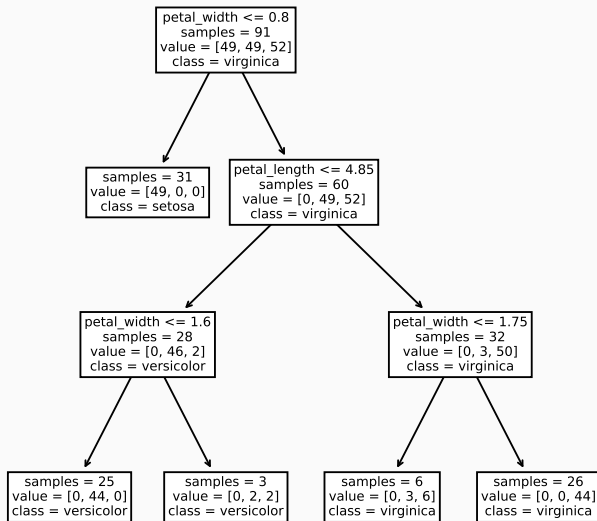
	sepal_length	sepal_width	petal_length	petal_width	species
0	5.1	3.5	1.4	0.2	setosa
1	4.9	3.0	1.4	0.2	setosa
2	4.7	3.2	1.3	0.2	setosa
3	4.6	3.1	1.5	0.2	setosa
4	5.0	3.6	1.4	0.2	setosa
...
145	6.7	3.0	5.2	2.3	virginica
146	6.3	2.5	5.0	1.9	virginica
147	6.5	3.0	5.2	2.0	virginica
148	6.2	3.4	5.4	2.3	virginica
149	5.9	3.0	5.1	1.8	virginica

150 rows × 5 columns

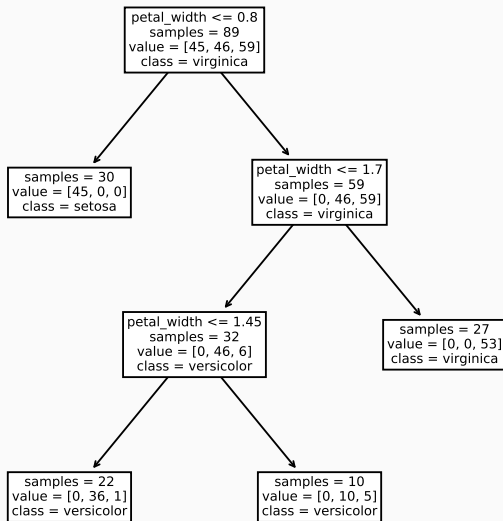
Decision Tree # 0



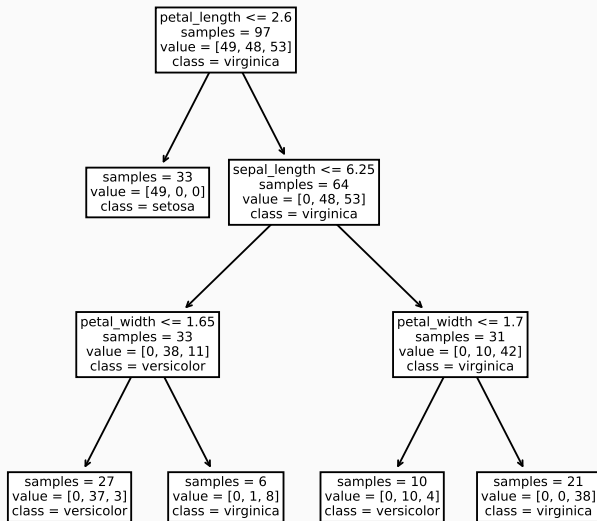
Decision Tree # 1



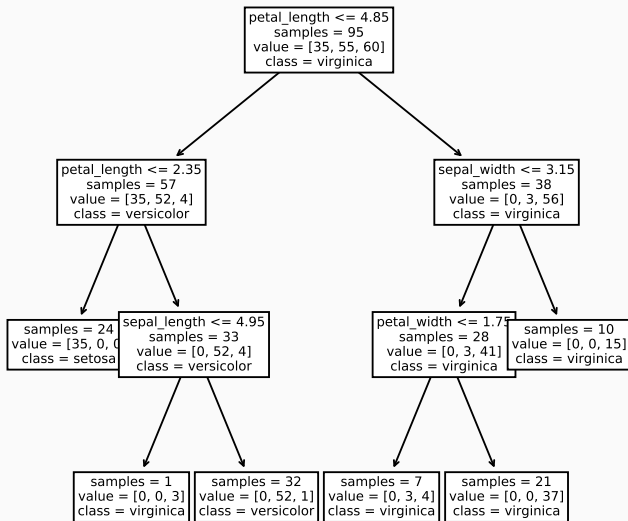
Decision Tree # 2



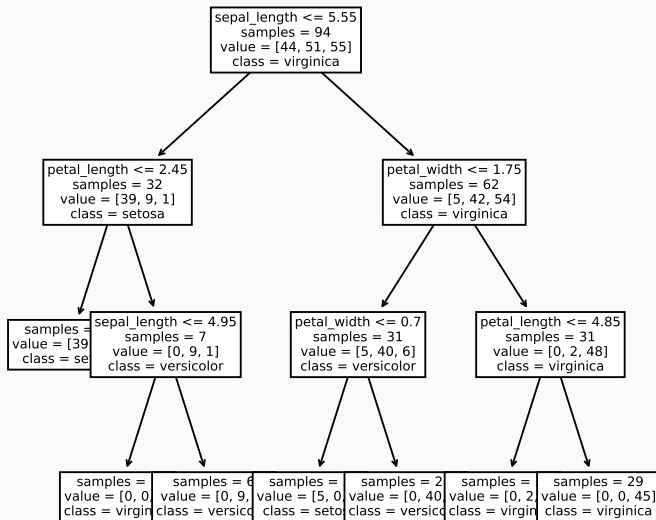
Decision Tree # 3



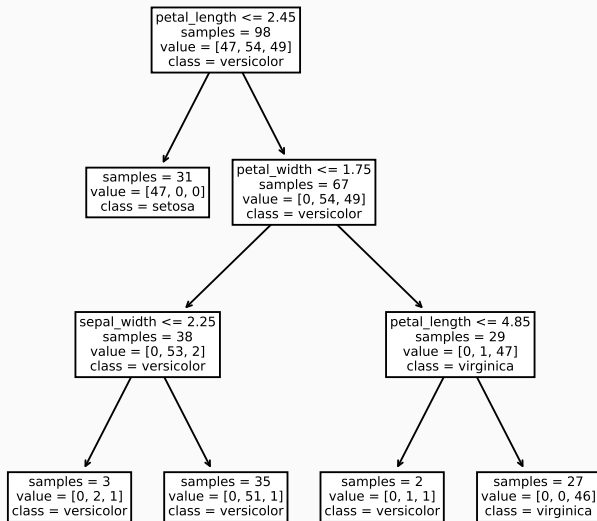
Decision Tree # 4



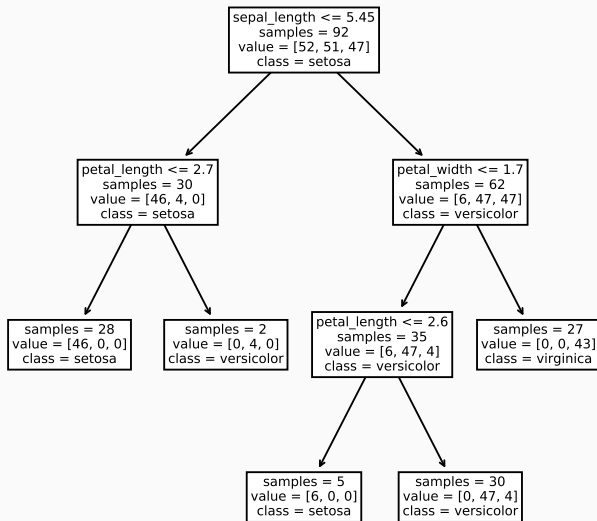
Decision Tree # 5



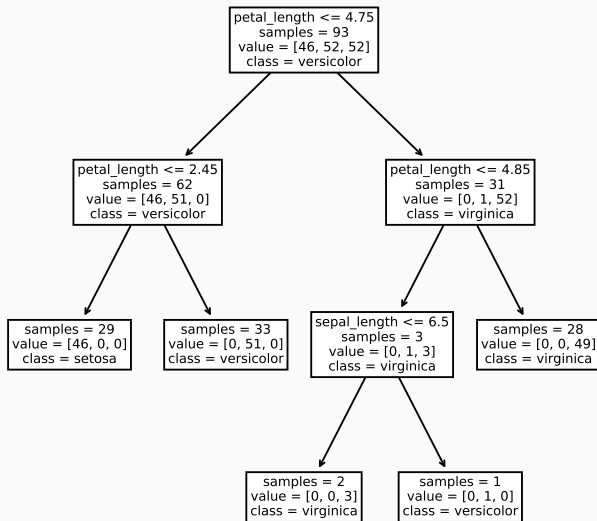
Decision Tree # 6



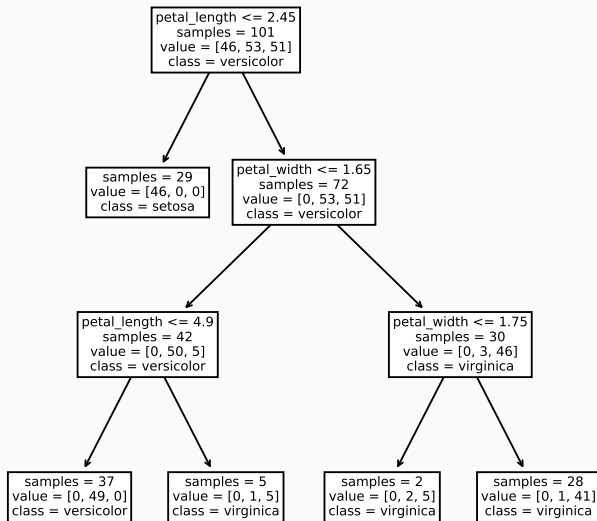
Decision Tree # 7



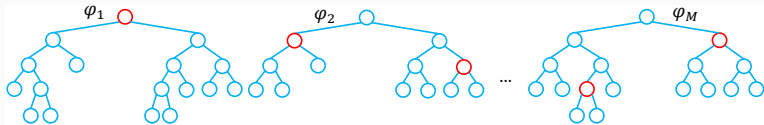
Decision Tree # 8



Decision Tree # 9



Feature Importance¹



Importance of variable X_j for an ensemble of M trees φ_m is:

$$\text{Imp}(X_j) = \frac{1}{M} \sum_{m=1}^M \sum_{t \in \varphi_m} 1(j_t = j) \left[p(t) \Delta i(t) \right],$$

where j_t denotes the variable used at node t , $p(t) = N_t/N$ and $\Delta i(t)$ is the impurity reduction at node t :

$$\Delta i(t) = i(t) - \frac{N_{t_L}}{N_t} i(t_L) - \frac{N_{t_R}}{N_t} i(t_R)$$

¹Slide Courtesy Gilles Louppe

Computed Feature Importance

