

K. J. Somaiya College of Engineering, Mumbai-77

(A Constituent College of Somaiya Vidyavihar University)

Department of Computer Engineering

Batch: A1 Roll No.: 16010123012

Experiment No.: 7

Grade: AA / AB / BB / BC / CC / CD /DD

Signature of the Staff In-charge with date

Title: Study, Implementation and Analysis of All Pair Shortest Path.

Objective To learn the All-Pair Shortest Path using Floyd-Warshall's algorithm

CO to be achieved:

CO 2 Describe various algorithm design strategies to solve different problems and analyse Complexity.

Books/ Journals/ Websites referred:

- 1. Ellis horowitz, Sarataj Sahni, S.Rajsekaran," Fundamentals of computer algorithm", University Press
- 2. T.H.Cormen ,C.E.Leiserson,R.L.Rivest and C.Stein," Introduction to algorithms",2nd Edition ,MIT press/McGraw Hill,2001
- 3. http://users.cecs.anu.edu.au/~Alistair.Rendell/Teaching/apac_comp3600/mod ule4/all_pairs_shortest_paths.xhtml
- 4. https://www.geeksforgeeks.org/floyd-warshall-algorithm-dp-16/
- 5. http://www.cs.bilkent.edu.tr/~atat/502/AllPairsSP.ppt

Theory:

It aims to figure out the shortest path from each vertex v to every other u.

- 1. In all pair shortest path, when a weighted graph is represented by its weight matrix W then objective is to find the distance between every pair of nodes.
- 2. Apply dynamic programming to solve the all pairs shortest path.
- 3. In all pair shortest path algorithm, we first decomposed the given problem into sub problems.
- 4. In this principle of optimally is used for solving the problem.
- 5. It means any sub path of shortest path is a shortest path between the end nodes.



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Algorithm:

```
Algorithm All_pair(W, A)

{
    For i = 1 to n do
    For j = 1 to n do
    A [i, j] = W [i, j]
    For k = 1 to n do
    {
        For j = 1 to n do
        {
            For j = 1 to n do
        {
            A [i, j] = min(A [i, j], A [i, k] + A [k, j])
        }
      }
}}
```

Code:

```
#include <bits/stdc++.h>
#define endl '\n'
using namespace std;

void allPair(vector<vector<int>> &A)
{
   int n = A.size();

   for (int k = 0; k < n; k++)
   {
      for (int i = 0; i < n; i++)
      {
        if (A[i][k] == -1 || A[k][j] == -1)
        {
            continue;
      }

      if (A[i][j] == -1 || A[i][j] > A[i][k] + A[k][j])
        {
            A[i][j] = A[i][k] + A[k][j];
      }
    }
}
```



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```
void printMatrix(const vector<vector<int>> &A)
  int n = A.size();
  for (int i = 0; i < n; i++)
    for (int j = 0; j < n; j++)
      if (A[i][j] == -1)
        cout << "INF ";</pre>
      else
        cout << A[i][j] << " ";
    cout << endl;</pre>
int main()
  vector<vector<int>> A = {
      \{0, 3, -1, 7\},\
      \{8, 0, 2, -1\},\
      {5, -1, 0, 1},
      \{2, -1, -1, 0\}\};
  cout << "Initial Adjacency Matrix:" << endl;</pre>
  printMatrix(A);
  allPair(A);
  cout << "\nAll-Pairs Shortest Path Matrix:" << endl;</pre>
  printMatrix(A);
  return 0;
```



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Output:

Init	tial	Adja	acency Matrix:
0	3	INF	7
8	0	2	INF
5	INF	0	1
2	INF	INF	0
All-Pairs Shortest Path Matrix:			
0	3	5	6
5	0	2	3
3	6	0	1
2	5	7	0

Analysis of algorithm: Time Complexity: $O(n^3)$ Space Complexity: $O(n^2)$

Example / Solution for the example:



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CONCLUSION:

I have completed the study, implementation, and analysis of the All-Pairs Shortest Path problem using the Floyd-Warshall algorithm. Through this experiment, I learned how dynamic programming can be applied to solve shortest path problems efficiently. The time complexity of the Floyd-Warshall algorithm is $O(n^3)$, making it suitable for small to medium-sized graphs. The space complexity is $O(n^2)$ due to the adjacency matrix representation. By applying the principle of optimal substructure, I observed that each shortest path consists of optimal subpaths, ensuring accurate results. This experiment enhanced my understanding of graph algorithms, dynamic programming and real-world applications such as network routing and navigation systems.