## TUT 3

```
Q1
#include<stdio.h>
 int main()
 {
   int lower_case,upper_case;
   char c;
   printf("Enter character : ");
   scanf("%c",&c);
   lower_case = (c=='a'||c=='e'||c=='i'||c=='o'||c=='u');
   upper_case = (c=='A'||c=='E'||c=='I'||c=='O'||c=='U');
   if(lower_case || upper_case)
     printf("It is a vowel");
   else
     printf("it is a consonant");
   return 0;
 }
 Enter character : a
 It is a vowel
 Process returned 0 (0x0) execution time : 1.358 s
 Enter character : B
 it is a consonant
 Process returned 0 (0x0) execution time : 0.940 s
```

Q2

#include<stdio.h>
int main(){

```
int n,x;
int sum=0;
printf("Enter the number : ");
scanf("%d",&n);
while (n>0)
{
 x=n%10;
 sum=sum+x;
 n=n/10;
}
 printf("The addition of the digits is %d",sum);
 return 0;
}
Enter the number: 123
The addition of the digits is 6
Process returned 0 (0x0) execution time: 5.942 s
Enter the number: 2231
The addition of the digits is 8
Process returned 0 (0x0) execution time : 2.264 s
Q3
#include<stdio.h>
int main(){
int n,y,w,d;
printf("Enter no of Days :");
scanf("%d",&n);
y=n/365;
```

n=n%365;

w=n/7;

d=n%7;

```
printf("Years:%d\n",y);
printf("Weeks:%d\n",w);
printf("Days:%d\n",d);
return 0;
}

Enter no of Days :1329
Years : 3
Weeks : 33
Days : 3

Process returned 0 (0x0) execution time : 3.284 s
Enter no of Days :1200
Years : 3
Weeks : 15
Days : 0

Process returned 0 (0x0) execution time : 3.477 s
```

```
Q4
#include<stdio.h>
int main(){
  int num,ori,rem,rev=0;
  printf("Enter number: ");
  scanf("%d",&num);
  ori=num;

while(num>0)
{
    rem=num%10;
    rev=rev+(rem*rem*rem);
    num=num/10;
}
```

```
if(ori==rev)
{
 printf("%d is an armstrong number",ori);
}
else
{
 printf("%d is not an armstrong number",ori);
}
return 0;
Enter number: 153
153 is an armstrong number
Process returned 0 (0x0)
                              execution time : 1.268 s
 Enter number: 30
 30 is not an armstrong number
 Process returned 0 (0x0) execution time : 0.694 s
 Enter number: 407
 407 is an armstrong number
 Process returned 0 (0x0) execution time : 2.259 s
```

```
#include <stdio.h>
int main() {
  int y;
  printf("Enter a year : ");
  scanf("%d",&y);

if (y % 400 == 0) {
    printf("%d is a leap year", y);
}

else if (y % 100 == 0) {
```

Q5

```
printf("%d is not a leap year", y);
 }
 else if (y % 4 == 0) {
  printf("%d is a leap year", y);
 }
 else {
  printf("%d is not a leap year", y);
 }
 return 0;
}
Enter a year : 1900
1900 is not a leap year
Process returned 0 (0x0) execution time : 2.046 s
Enter a year : 2024
2024 is a leap year
Process returned 0 (0x0) execution time : 1.698 s
```

```
Q6
#include <stdio.h>
int main()
{
  int x,y;
  printf("Input the coordinate(x,y): \n");
  scanf("%d",&x);
  scanf("%d",&y);
  if (x>0 && y>0)
  printf("The coordinate point (%d,%d) lies in First Quadrant ",x,y);
  else if (x<0 && y>0){
```

```
printf("The coordinate point (%d,%d) lies in secound Quadrant ",x,y);
  }else if (x<0 && y<0){
  printf("The coordinate point (%d,%d) lies in Third Quadrant ",x,y);
  else if (x>0 && y<0){
   printf("The coordinate point (%d,%d) lies in Forth Quadrant ",x,y);
  else if (x == 0 && y != 0) {
   printf("The point (%d,%d) lies on the Y-axis.",x,y);
  else if (x == 0 && y != 0) {
   printf("The point (%d,%d) lies on the Y-axis.",x,y);
 ellipsymbol{} else if (x != 0 && y == 0) {
   printf("The point (%d,%d) lies on the X-axis",x,y);
 } else {
   printf("The point (%d,%d) is at the origin",x,y);
 }
 return 0;
}
Input the coordinate(x,y):
The coordinate point (7,8) lies in First Quadrant
Process returned 0 (0x0)
                                      execution time : 1.402 s
Input the coordinate(x,y):
 0
The point (0,0) is at the origin
Process returned 0 (0x0)
                                      execution time : 1.312 s
Input the coordinate(x,y):
9
 -6
The coordinate point (9,-6) lies in Forth Quadrant
Process returned 0 (0x0) execution time : 3.644 s
```

```
Q7
```

```
#include<stdio.h>
int main() {
 int side1, side2, side3;
 printf("Enter the lengths of the three sides of the triangle: ");
 scanf("%d %d %d", &side1, &side2, &side3);
 if (side1 == side2 && side2 == side3) {
   printf("It is an equilateral triangle.\n");
 } else if (side1 == side2 || side1 == side3 || side2 == side3) {
   printf("It is an isosceles triangle.\n");
 } else {
   printf("It is a scalene triangle.\n");
 }
 return 0;
}
Enter the lengths of the three sides of the triangle: 5
It is a scalene triangle.
 Process returned 0 (0x0) execution time: 5.202 s
Enter the lengths of the three sides of the triangle:
5
5
It is an equilateral triangle.
Process returned 0 (0x0) execution time : 2.052 s
Enter the lengths of the three sides of the triangle: 5
5
It is an isosceles triangle.
Process returned 0 (0x0) execution time : 2.002 s
```