

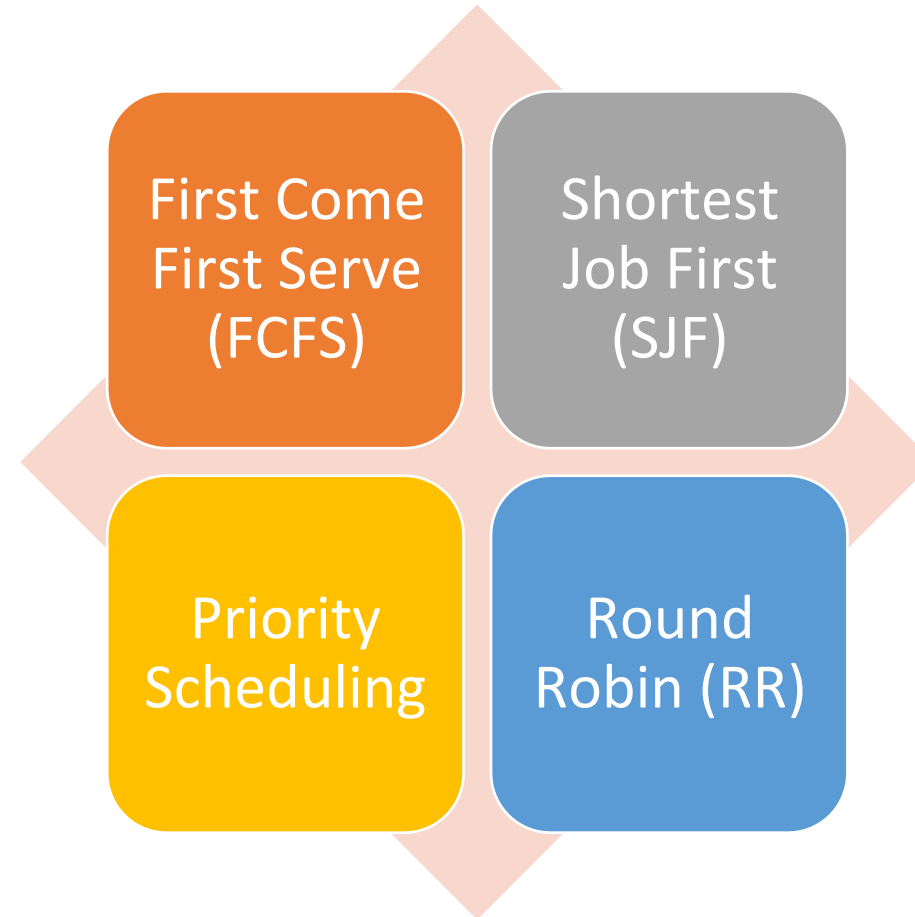
First Come First Served (FCFS)

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CPU Scheduling Algorithms



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First-Come, First-Served (FCFS) Scheduling

- The job that arrives first is scheduled first (Single FIFO ready queue)
- No-preemptive
 - Not suitable for timesharing systems
- Simple to implement and understand
- Average waiting time dependent on the order processes enter the system

First-Come, First-Served (FCFS) Scheduling

- Consider processes arrive at time 0

Turnaround Time = Completion Time – Arrival Time

<u>Process</u>	<u>Burst Time</u>
P_1	24
P_2	3
P_3	3

- Suppose that the processes arrive in the order: P_1 , P_2 , P_3
- The *Gantt Chart* for the schedule:



- Turnaround Time $P_1 = 24$; $P_2 = 27$; $P_3 = 30$
- Average turnaround time: $(24+27+30)/3 = 27\text{ms}$

First-Come, First-Served (FCFS) Scheduling

- Consider processes arrive at time 0

$$\text{Waiting Time} = \text{Turnaround Time} - \text{Burst Time}$$

- Suppose that the processes arrive in the order: P_1 , P_2 ,
- The *Gantt Chart* for the schedule:

<u>Process</u>	<u>Burst Time</u>
P_1	24
P_2	3
P_3	3



- Turnaround Time $P_1 = 24$; $P_2 = 27$; $P_3 = 30$
- Waiting time for $P_1 = 0$; $P_2 = 24$; $P_3 = 27$
- Average waiting time: $(0+24+27)/3 = 17\text{ms}$

FCFS Scheduling (Cont.)

<u>Process</u>	<u>Burst Time</u>
P_1	24
P_2	3
P_3	3

- Suppose that the processes arrive in the order P_2, P_3, P_1

Turnaround Time = Completion Time – Arrival Time

- The Gantt chart for the schedule:



- Turnaround Time for $P_1 = 30$; $P_2 = 3$; $P_3 = 6$
- Average Turnaround time: $(30+3+6)/3 = 13\text{ms}$
- *Problems:*
 - *Convoy effect* (short processes behind long processes)
 - Non-preemptive -- not suitable for time-sharing systems

FCFS Scheduling (Cont.)

<u>Process</u>	<u>Burst Time</u>
P_1	24
P_2	3
P_3	3

- Suppose that the processes arrive in the order P_2 , P_3 ,

$$\text{Waiting Time} = \text{Turnaround Time} - \text{Burst Time}$$

- The Gantt chart for the schedule:



- Turnaround Time for $P_1 = 30$; $P_2 = 3$; $P_3 = 6$
- Waiting time for $P_1 = 6$; $P_2 = 0$; $P_3 = 3$
- Average waiting time: $(30+3+6)/3 = 13\text{ms}$

FCFS Scheduling (Cont.)

- *Problems:*
 - *Convoy effect* (short processes behind long processes)
 - Non-preemptive -- not suitable for time-sharing systems

Example 2 FCFS

- Consider the set of 5 processes whose arrival time and burst time are given below. Calculate the average waiting time and average turnaround time

Process ID	Arrival Time	Burst Time
P1	4	5
P2	6	4
P3	0	3
P4	6	2
P5	5	4

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Question ?