

# Shortest Job First (SJF)

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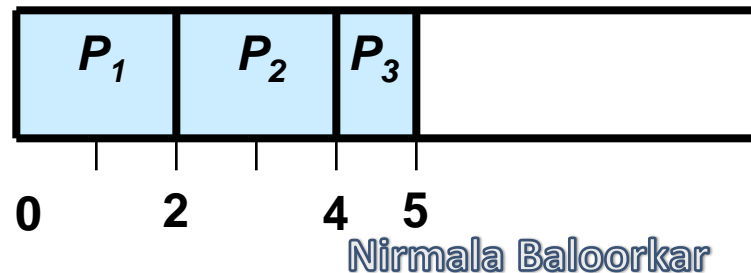
# Shortest Job First Pre-emptive

- While a process is running if a process with lower burst time arrives then it will pre-empt the currently running process.
- Whenever a new process arrives check whether its burst time is less than the remaining burst of currently running process.
- It is also called as Shortest Remaining Time First (SRTF) / Shortest Remaining Time Next (SRTN)

# Example 1 for Preemptive SJF (SRTF)

<u>Process</u>	<u>Arrival Time</u>	<u>Burst Time</u>
$P_1$	0.0	7
$P_2$	2.0	4
$P_3$	4.0	1
$P_4$	5.0	4

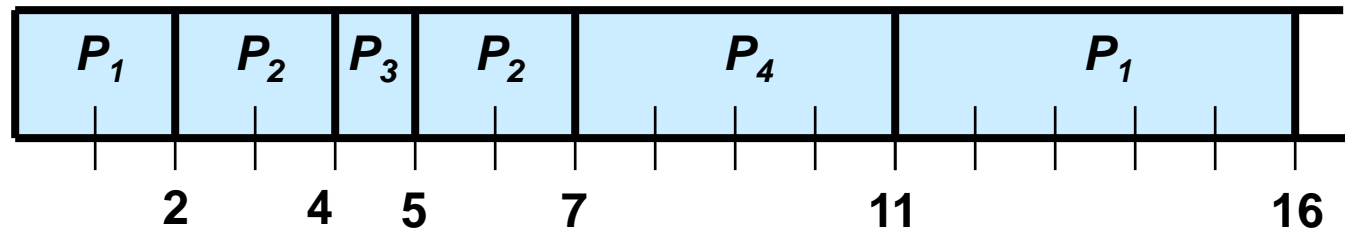
- Time 0 –  $P_1$  gets the CPU    Ready =  $[(P_1, 7)]$
- Time 2 –  $P_2$  arrives – CPU has  $P_1$  with time=5, Ready =  $[(P_2, 4)]$  –  $P_2$  gets the CPU
- Time 4 –  $P_3$  arrives – CPU has  $P_2$  with time = 2, Ready =  $[(P_1, 5), (P_3, 1)]$  –  $P_3$  gets the CPU



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$P_3$	4.0	1
$P_4$	5.0	4

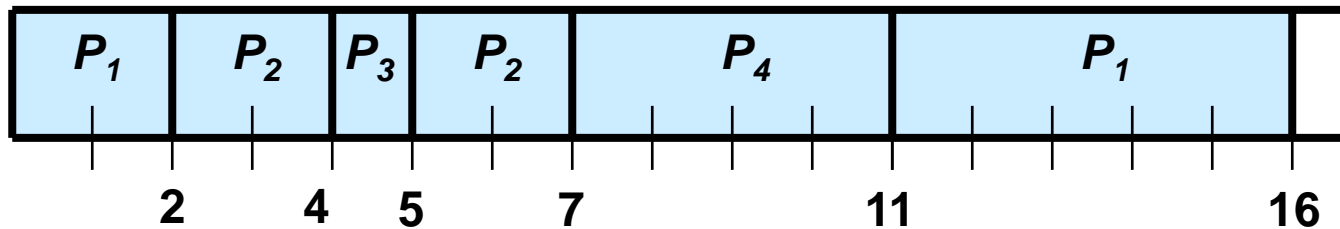
- Time 5 –  $P_3$  completes and  $P_4$  arrives - Ready =  $[(P_1,5),(P_2,2),(P_4,4)]$  –  $P_2$  gets the CPU
- Time 7 –  $P_2$  completes – Ready =  $[(P_1,5),(P_4,4)]$  –  $P_4$  gets the CPU
- Time 11 –  $P_4$  completes,  $P_1$  gets the CPU



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$P_3$	4.0	1
$P_4$	5.0	4

*Turnaround Time = Completion Time – Arrival Time*

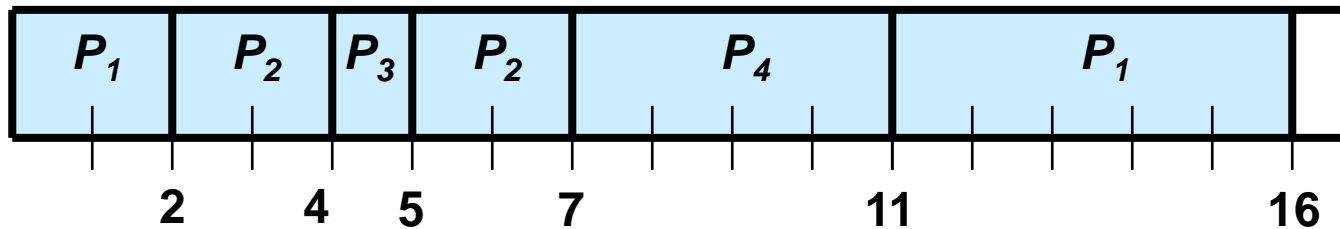


- Turnaround Time  $p_1=16$  , $p_2=5$ , $p_3=1$ , $p_4=6$
- Average Turnaround time =  $(16 + 5 + 1 + 6)/4 = 7\text{ms}$

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<u>Process</u>	<u>Arrival Time</u>	<u>Burst Time</u>
$P_1$	0.0	7
$P_2$	2.0	4
$P_3$	4.0	1
$P_4$	5.0	4

**Waiting Time = Turnaround Time – Burst Time**

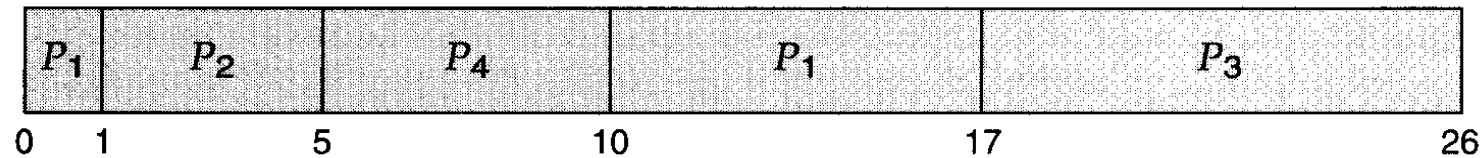


- Turnaround Time  $p_1=16$  , $p_2=5$ , $p_3=1$ , $p_4=6$
- Waiting Time  $p_1=9$  , $p_2=1$ , $p_3=0$ , $p_4=2$
- Average waiting time  $\text{time} = (9 + 1 + 0 + 2)/4 = 3\text{ms}$

## Example 2 of Shortest-remaining-time-first

<u>Process</u>	<u>Arrival Time</u>	<u>Burst Time</u>
$P_1$	0	8
$P_2$	1	4
$P_3$	2	9
$P_4$	3	5

- Time 0 –  $P_1$  gets the CPU    Ready =  $[(P_1, 8)]$
- Time 1 –  $P_2$  arrives – CPU has  $P_1$  with rem. time=7, Ready =  $[(P_2, 4)]$  –  $P_2$  gets the CPU
- Time 2 –  $P_3$  arrives – CPU has  $P_2$  with rem. time = 3, Ready =  $[(P_1, 7)(P_3, 9)]$  –  $P_2$  continues with the CPU
- Time 3-  $P_4$  arrives- CPU has  $P_2$  with rem. time=2, Ready =  $[(P_1, 7)(P_3, 9)(P_4, 5)]$  –  $P_2$  continues with the CPU
- After  $P_2$  finishes, then  $P_4$  executes , then  $P_1$  , finally  $P_3$
- Preemptive SJF Gantt Chart*



- Average waiting time =  $[(10-1)+(1-1)+(17-2)+(5-3)]/4 = 26/4 = 6.5$  msec

# Example 3 SRTF

process	Burst time	Arrival time
P1	6	2
P2	2	5
P3	8	1
P4	3	0
P5	4	4





SJF(P) is also commonly referred as Shortest Remaining Time First Algorithm (SRTF)



It suffers from Starvation

# Question ?