

I learned very early the difference between knowing the name of something & knowing something

Richard Feynman

VECTOR CALCULUS

$$f(x) = x e^{-x^2/2a^2}$$

GAUSSIAN

Positions of maxima or minima.

$$\frac{df}{dx} = 0$$

$$x = +a \text{ or } -a$$

Maximum at $x = +a$

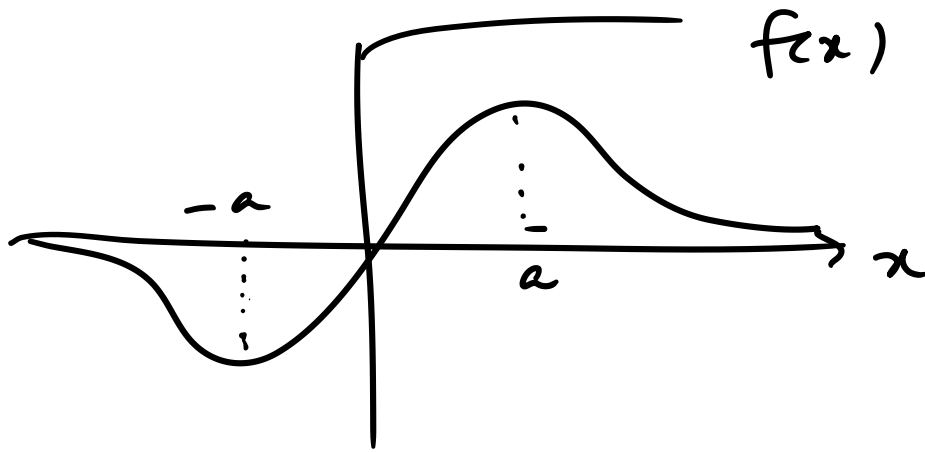
Minimum at $x = -a$

$$\frac{d^2f}{dx^2} > 0$$

Minimum

$$\frac{d^2f}{dx^2} < 0$$

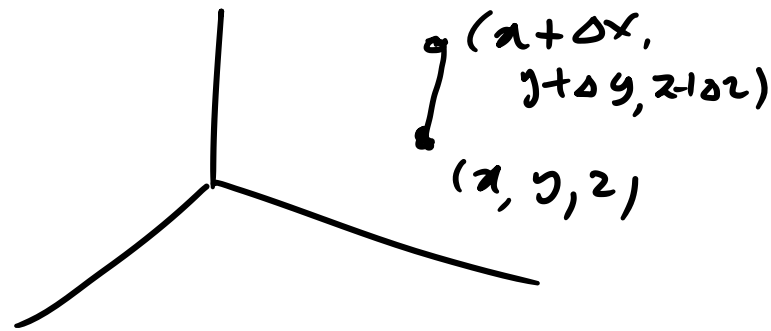
Maximum



$$x e^{-x^2/2a^2}$$

GRADIENT

$$f(x, y, z)$$



$$f(x + \Delta x, y + \Delta y, z + \Delta z) \quad \Delta f(x, y, z)$$

$$\Delta f = f(x + \Delta x, y + \Delta y, z + \Delta z) - f(x, y, z)$$

$$\Delta f = \frac{\partial f}{\partial x} \Delta x + \frac{\partial f}{\partial y} \Delta y + \frac{\partial f}{\partial z} \Delta z$$

$$= \left(\hat{x} \frac{\partial f}{\partial x} + \hat{y} \frac{\partial f}{\partial y} + \hat{z} \frac{\partial f}{\partial z} \right) \cdot \underbrace{\left(\hat{x} \Delta x + \hat{y} \Delta y + \hat{z} \Delta z \right)}_{\Delta \vec{r}}$$

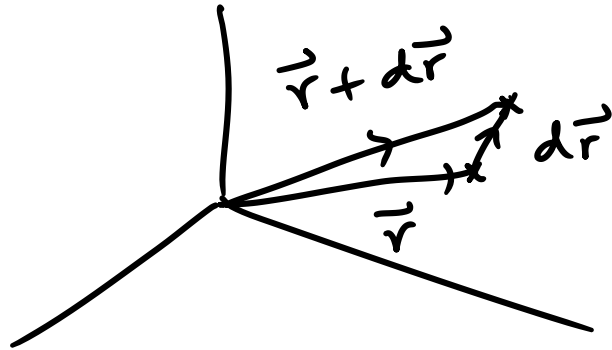
$$= \nabla f \cdot \Delta \vec{r}$$

$$\vec{\nabla} f = \text{Gradient of } f$$

$$= \hat{x} \frac{\partial f}{\partial x} + \hat{y} \frac{\partial f}{\partial y} + \hat{z} \frac{\partial f}{\partial z}$$

$$\vec{\nabla} = \hat{x} \frac{\partial}{\partial x} + \hat{y} \frac{\partial}{\partial y} + \hat{z} \frac{\partial}{\partial z} : \text{VECTOR OPERATOR}$$

$$df = \nabla f \cdot d\vec{r}$$



∇f : Point along normal to surfaces of constant f

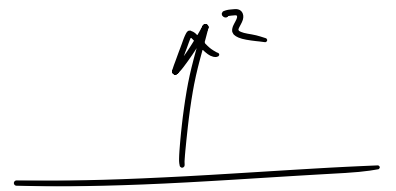
$|\nabla f|$: Represents maximum rate of increase of f

$$\frac{df}{dr} = |\nabla f| \text{ maximum}$$

$$df = \nabla f \cdot d\vec{r} = |\nabla f| dr \cos \theta$$

θ : angle between $\vec{\nabla} f$ & $d\vec{r}$

Example



① $V(x, y, z) = m g z$

$$\nabla V = \hat{x} \frac{\partial V}{\partial x} + \hat{y} \frac{\partial V}{\partial y} + \hat{z} \frac{\partial V}{\partial z} = m g \hat{z}$$

② $f(x, y, z) = \sqrt{x^2 + y^2 + z^2}$

$$\nabla f = \frac{1}{\sqrt{x^2 + y^2 + z^2}} (x \hat{x} + y \hat{y} + z \hat{z})$$

$$= \frac{\vec{r}}{|\vec{r}|} = \hat{r}$$

$$\begin{aligned} \nabla f &= \hat{x} \frac{\partial f}{\partial x} + \hat{y} \frac{\partial f}{\partial y} + \hat{z} \frac{\partial f}{\partial z} \\ &= \hat{x} \frac{1}{2\sqrt{x^2 + y^2 + z^2}} \times 2x + \dots \end{aligned}$$

③ $f(x, y, z) = \frac{1}{\sqrt{x^2 + y^2 + z^2}}$

$$\nabla f = -\frac{\hat{r}}{r^2} = -\frac{\vec{r}}{r^3}$$

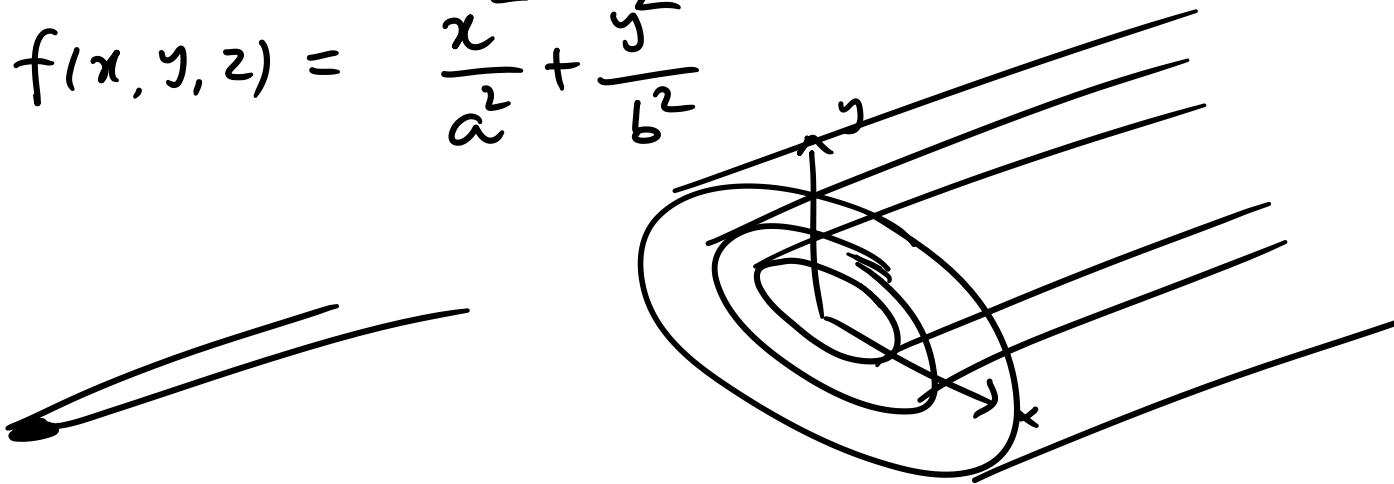
④ $\vec{\nabla} f \neq f \vec{\nabla}$

$\vec{\nabla}$: DEL OPERATOR

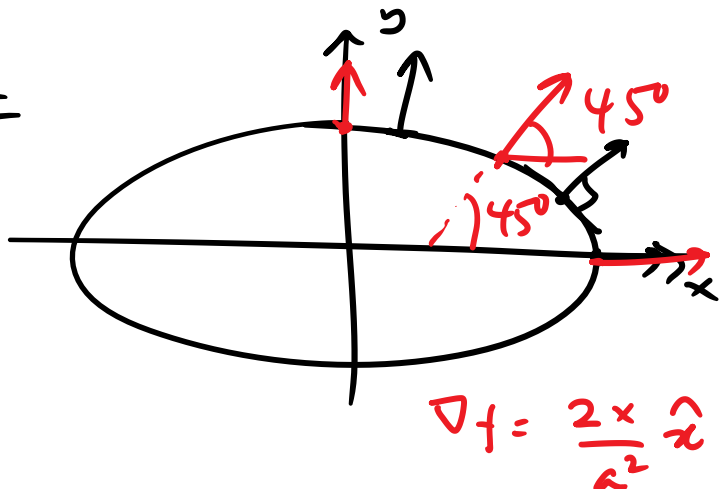
⑤
$$\int_a^b df = f(b) - f(a) = \int_a^b \nabla f \cdot d\vec{r}$$

$$\oint df = 0 \Rightarrow \boxed{\oint \nabla f \cdot d\vec{r} = 0}$$

⑥
$$f(x, y, z) = \frac{x^2}{a^2} + \frac{y^2}{b^2}$$

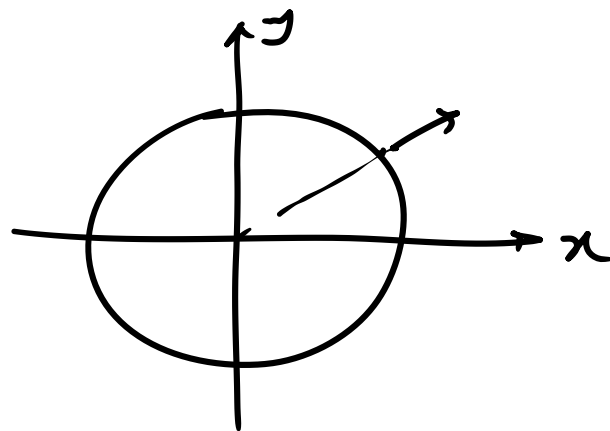


$$\begin{aligned} \nabla f &= \hat{x} \frac{\partial f}{\partial x} + \hat{y} \frac{\partial f}{\partial y} + \hat{z} \frac{\partial f}{\partial z} \\ &= \frac{2x}{a^2} \hat{x} + \frac{2y}{b^2} \hat{y} \end{aligned}$$

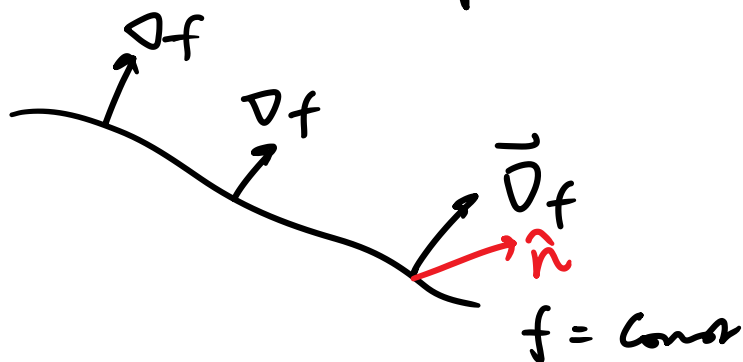


$$a = b$$

$$\nabla f = \frac{2(\hat{x}\hat{x} + \hat{y}\hat{y})}{a^2}$$



$\vec{\nabla} f$: Direction normal to $f = \text{Constant}$ surface



$\vec{\nabla} f \cdot \hat{n}$: represents rate of change of f along \hat{n} direction

$$\nabla f = \hat{x} \frac{\partial f}{\partial x} + \hat{y} \frac{\partial f}{\partial y} + \hat{z} \frac{\partial f}{\partial z} \quad \text{Cartesian}$$

$$\nabla f = \frac{\partial f}{\partial r} \hat{r} + \frac{1}{r} \frac{\partial f}{\partial \theta} \hat{\theta} + \frac{1}{r \sin \theta} \frac{\partial f}{\partial \phi} \hat{\phi} \quad \text{Spherical}$$

$$\nabla f = \frac{\partial f}{\partial r} \hat{r} + \frac{1}{r} \frac{\partial f}{\partial \phi} \hat{\phi} + \frac{\partial f}{\partial z} \hat{z} \quad \text{Cylindrical}$$

DIVERGENCE & CURL

$$(\nabla \cdot \vec{F})$$

$$(\nabla \times \vec{F})$$