

# **SECTIONS 7-9: CI/CD Pipeline, Employee Usage & Multi-Team Management**

## **SECTION 7 — CI/CD Pipeline for Playwright**

# Framework

## 7.1 Complete Pipeline Configuration

```
# .github/workflows/playwright.yml
name: Playwright Tests

on:
  push:
    branches: [main, develop]
  pull_request:
    branches: [main, develop]
  workflow_dispatch:

inputs:
  environment:
    description: 'Test environment'
    required: true
    default: 'staging'
    type: choice
    options:
      - development
      - staging
      - production

jobs:
  test:
    name: Run Playwright Tests
    runs-on: ubuntu-latest
    timeout-minutes: 60

    steps:
      - name: Checkout repository
        uses: actions/checkout@v4

      - name: Setup Node.js
        uses: actions/setup-node@v4
        with:
          node-version: 20
          cache: 'npm'

      - name: Install dependencies
        run: npm ci
```

```
- name: Install Playwright browsers
  run: npx playwright install --with-deps

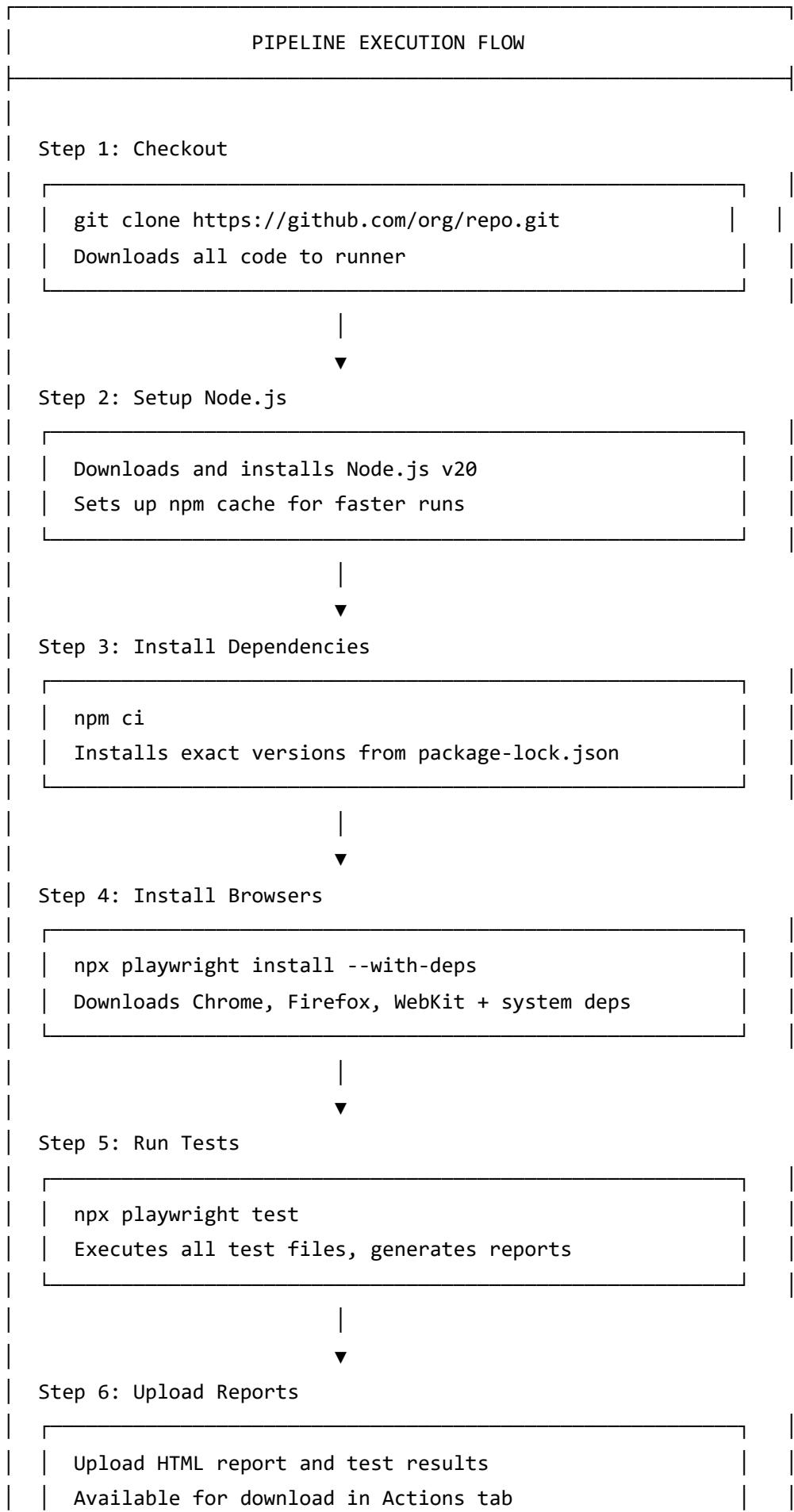
- name: Run Playwright tests
  run: npx playwright test
  env:
    BASE_URL: ${{ secrets.BASE_URL }}
    TEST_USERNAME: ${{ secrets.TEST_USERNAME }}
    TEST_PASSWORD: ${{ secrets.TEST_PASSWORD }}

- name: Upload HTML report
  uses: actions/upload-artifact@v4
  if: always()
  with:
    name: playwright-report-${{ github.run_id }}
    path: playwright-report/
    retention-days: 30

- name: Upload test results
  uses: actions/upload-artifact@v4
  if: failure()
  with:
    name: test-results-${{ github.run_id }}
    path: test-results/
    retention-days: 7
```

## 7.2 Running Tests in Pipeline

**Step-by-Step Execution:**



## 7.3 Generating HTML Reports

### Playwright Config for Reports:

```
// playwright.config.ts
import { defineConfig } from '@playwright/test';

export default defineConfig({
  reporter: [
    ['html', {
      open: 'never',
      outputFolder: 'playwright-report'
    }],
    ['list'], // Console output
    ['json', {
      outputFile: 'test-results.json'
    }],
    ['junit', {
      outputFile: 'junit-results.xml'
    }]
  ],
});
});
```

### Report Types:

Reporter	Output	Use Case
html	Interactive HTML	Human review
list	Console text	Quick CI feedback
json	JSON file	Integrations
junit	XML file	CI tools (Jenkins)

## 7.4 Uploading Reports as Artifacts

### Basic Upload:

```
- name: Upload HTML report
  uses: actions/upload-artifact@v4
  if: always()                      # Upload even if tests fail
  with:
    name: playwright-report
    path: playwright-report/
    retention-days: 30
```

## **Multiple Artifacts:**

```
- name: Upload all reports
  uses: actions/upload-artifact@v4
  if: always()
  with:
    name: test-artifacts
    path: |
      playwright-report/
      test-results/
      videos/
      screenshots/
```

## **Downloading Artifacts:**

1. Go to repository → Actions tab
2. Click on completed workflow run
3. Scroll to "Artifacts" section
4. Click artifact name to download ZIP

## **7.5 Handling Failures**

### **Conditional Steps Based on Failure:**

## Failure Notification Example (Slack):

```
- name: Notify Slack on failure
  if: failure()
  uses: 8398a7/action-slack@v3
  with:
    status: failure
    text: 'Playwright tests failed on ${{ github.ref }}'
    webhook_url: ${{ secrets.SLACK_WEBHOOK }}
```

## 7.6 Retrying Flaky Tests

## Method 1: Playwright Built-in Retries

```
// playwright.config.ts
export default defineConfig({
  retries: process.env.CI ? 2 : 0,    // 2 retries in CI, 0 locally
});
```

## Method 2: Test-Level Retries

```
test('flaky test', async ({ page }) => {
  test.info().config.retries = 3;      // This test gets 3 retries
  // test code
});
```

## Method 3: Retry Failed Tests Only

```
- name: Run tests (first attempt)
  id: first-run
  run: npx playwright test
  continue-on-error: true

- name: Retry failed tests
  if: steps.first-run.outcome == 'failure'
  run: npx playwright test --last-failed    # Playwright 1.40+
```

## 7.7 Pipeline Best Practices

Practice	Description
Use <code>npm ci</code>	Faster, reliable dependency install
Cache dependencies	Reduce install time
Set timeouts	Prevent stuck jobs
Upload on <code>always()</code>	Get reports even on failure
Use matrix for browsers	Test all browsers
Shard for speed	Split tests across runners

### Caching Example:

```

- name: Setup Node.js
  uses: actions/setup-node@v4
  with:
    node-version: 20
    cache: 'npm'          # Caches npm dependencies

- name: Cache Playwright browsers
  uses: actions/cache@v3
  with:
    path: ~/.cache/ms-playwright
    key: playwright-${{ runner.os }}-${{ hashFiles('package-lock.json') }}

```

## SECTION 8 — How Employees Use CI/CD Pipeline

### 8.1 How Each Employee Triggers Pipeline

#### Automatic Triggers:

Action	Trigger	Pipeline Runs
Push to feature branch	push	<input checked="" type="checkbox"/> If configured
Create Pull Request	pull_request	<input checked="" type="checkbox"/> Yes
Push to develop	push	<input checked="" type="checkbox"/> Yes
Merge to main	push	<input checked="" type="checkbox"/> Yes

#### Manual Triggers:

GitHub Repository



Actions Tab



Select Workflow



"Run workflow" button

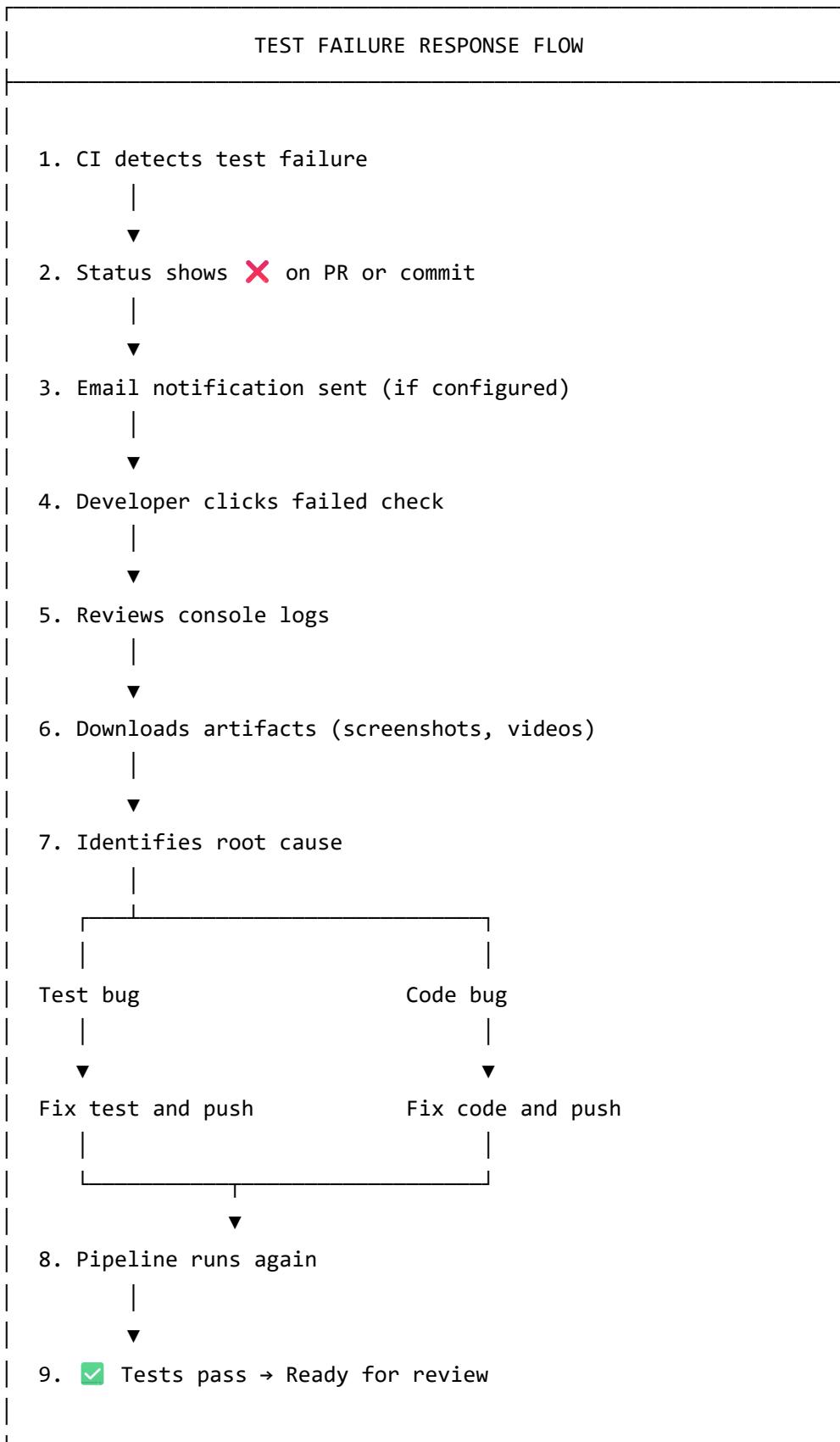


Select branch & options



Click "Run workflow"

## 8.2 What Happens When Tests Fail



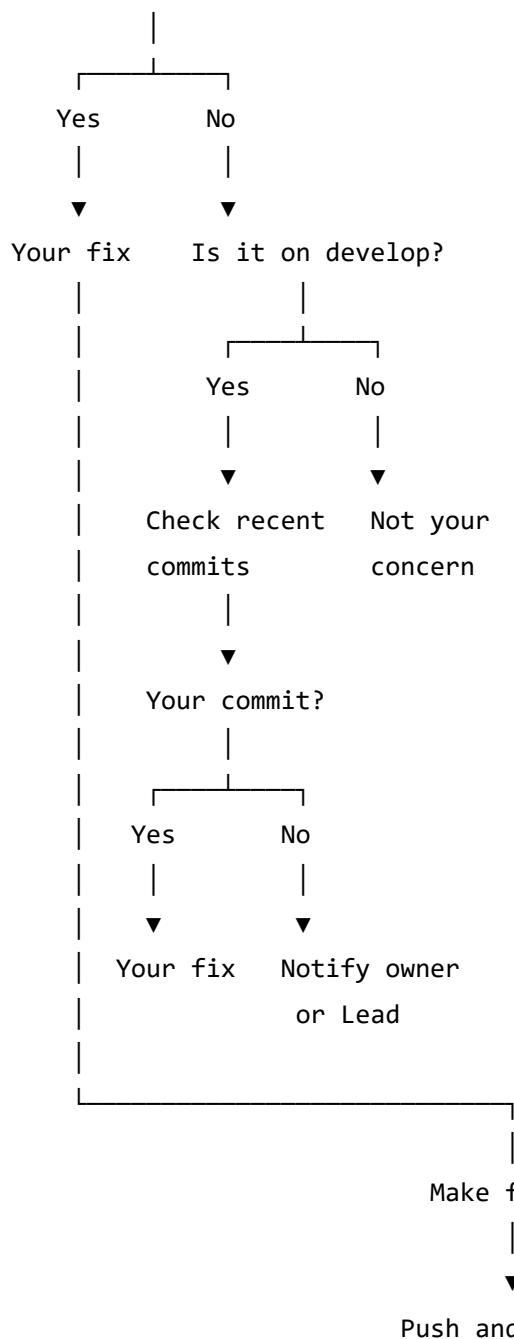
## 8.3 Who Fixes Failures - Ownership Model

**Ownership Rules:**

Failure Scenario	Owner	Responsibility
Your PR failed	You	Fix immediately
Develop broken after your merge	You	High priority fix
Develop broken by someone else	That person	You wait or help
Main broken	Automation Lead + Team	Emergency fix
Flaky test failing randomly	Senior Engineer	Investigation

**Decision Tree:**

Test Failed on Your PR?



## 8.4 How to Avoid Blocking Others

### Best Practices:

Practice	Description
Run tests locally first	Catch failures before push
Fix failures immediately	Don't leave develop broken

Practice	Description
Small PRs	Easier to identify issues
Communicate	Let team know if you broke something
Monitor after merge	Stay online after merging

#### Anti-Patterns to Avoid:

✗ Don't	✓ Do Instead
Push and leave for the day	Stay to verify pipeline passes
Ignore red pipeline	Fix it or revert
Merge despite failing tests	Wait for green build
Blame others without checking	Investigate your changes first
Skip local testing	Always run <code>npx playwright test</code>

## 8.5 Responding to Pipeline Failures

#### Step-by-Step Response:

```
# 1. Check if it's your code
git log --oneline -5          # See recent commits

# 2. Run failing tests locally
npx playwright test tests/login.spec.ts --headed

# 3. If you broke it, fix it
# Make your changes...

# 4. Verify fix locally
npx playwright test

# 5. Push the fix
git add .
git commit -m "fix: resolve failing login test"
git push

# 6. Monitor pipeline
# Go to GitHub Actions and watch the run
```

## SECTION 9 — Managing CI/CD for Multiple Teams

### 9.1 Parallel Execution

**Running Tests in Parallel:**

```

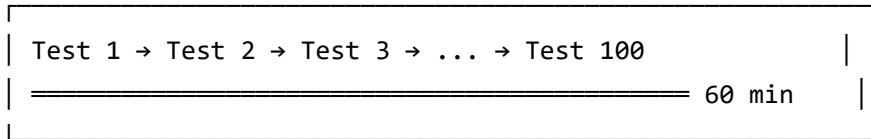
jobs:
  test:
    runs-on: ubuntu-latest
    strategy:
      fail-fast: false          # Don't cancel other jobs on failure
      matrix:
        shard: [1/4, 2/4, 3/4, 4/4]

    steps:
      - uses: actions/checkout@v4
      - uses: actions/setup-node@v4
        with:
          node-version: 20
      - run: npm ci
      - run: npx playwright install --with-deps
      - run: npx playwright test --shard=${{ matrix.shard }}

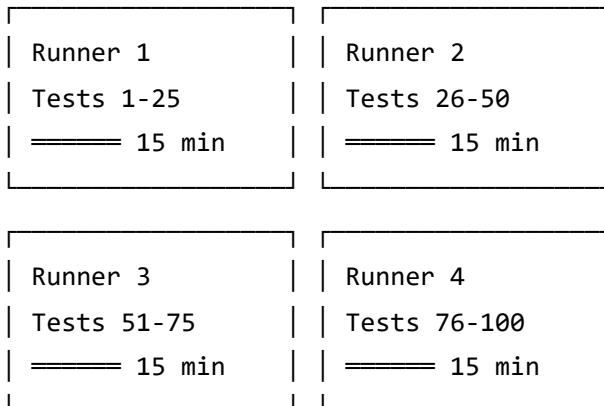
```

## Visual Explanation:

Without Sharding (Sequential):



With 4 Shards (Parallel):



Total time: ~15 min (4x faster!)

## 9.2 Module-Wise Test Execution

### Folder Structure by Module:

```
tests/
└── login/           ← Team A
    ├── login.spec.ts
    └── login-data.spec.ts
└── registration/   ← Team B
    ├── register.spec.ts
    └── register-validation.spec.ts
└── payments/        ← Team C
    └── checkout.spec.ts
└── reports/         ← Team D
    └── dashboard.spec.ts
```

### Running Specific Modules:

```
jobs:
  login-tests:
    runs-on: ubuntu-latest
    steps:
      - run: npx playwright test tests/login/

  payment-tests:
    runs-on: ubuntu-latest
    steps:
      - run: npx playwright test tests/payments/
```

### Or Using Matrix:

```
strategy:
  matrix:
    module: [login, registration, payments, reports]

  steps:
    - run: npx playwright test tests/${{ matrix.module }}/
```

## 9.3 Tag-Based Execution

### Adding Tags to Tests:

```
// Use annotations in test file
test('login with valid credentials @smoke @login', async ({ page }) => {
    // test code
});

test('complex payment flow @regression @payment', async ({ page }) => {
    // test code
});

test('critical checkout @critical @payment', async ({ page }) => {
    // test code
});
```

## Running by Tags:

```
# Run only smoke tests
npx playwright test --grep @smoke

# Run login tests only
npx playwright test --grep @login

# Run everything except slow tests
npx playwright test --grep-invert @slow
```

## Pipeline with Tag Selection:

```

on:
  workflow_dispatch:

inputs:
  test-tag:
    description: 'Test tag to run'
    required: true
    default: '@smoke'
    type: choice
    options:
      - '@smoke'
      - '@regression'
      - '@critical'

jobs:
  test:
    steps:
      - run: npx playwright test --grep ${{ inputs.test-tag }}

```

## 9.4 Environment Separation

### Different Environments:

Environment	Purpose	URL
Development	Latest unstable code	<a href="http://dev.example.com">dev.example.com</a>
QA	QA testing	<a href="http://qa.example.com">qa.example.com</a>
Staging	Pre-production	<a href="http://staging.example.com">staging.example.com</a>
Production	Live site	<a href="http://www.example.com">www.example.com</a>

### Configuring Environments in Pipeline:

```

on:
  workflow_dispatch:

inputs:
  environment:
    description: 'Target environment'
    required: true
    type: choice
    options:
      - development
      - qa
      - staging

jobs:
  test:
    environment: ${{ inputs.environment }}
    env:
      BASE_URL: ${{ vars.BASE_URL }}          # Environment-specific
      TEST_USER: ${{ secrets.TEST_USER }}      # Environment-specific

    steps:
      - run: npx playwright test

```

## Setting Up GitHub Environments:

1. Go to repository Settings
2. Click "Environments"
3. Create environment (e.g., "staging")
4. Add environment-specific secrets and variables
5. Optionally add protection rules (approvals)

## 9.5 Secrets Management

### Types of Secrets:

Level	Scope	Example Use
Repository	This repo only	API keys for this project
Organization	All org repos	Shared service accounts
Environment	Specific env	Prod vs staging credentials

## Setting Repository Secrets:

Repository → Settings → Secrets and variables → Actions → New repository secret

## Secret Best Practices:

 Do	 Don't
Use secrets for passwords	Hardcode credentials in code
Use environment variables	Log secret values
Rotate secrets regularly	Share secrets in chat
Use least privilege	Give full access
Audit secret access	Ignore who has access

## Accessing Secrets:

```
env:  
  DB_PASSWORD: ${{ secrets.DB_PASSWORD }}  
  API_KEY: ${{ secrets.API_KEY }}  
  TEST_USER: ${{ secrets.TEST_USER }}
```

## 9.6 Access Control

### Team-Based Permissions:

Role	Repository Access	Actions Access
Read	View code	View workflow runs
Triage	Issues/PRs	View workflow runs
Write	Push to branches	Trigger workflows
Maintain	Manage settings	Manage secrets
Admin	Full control	Full control

### Protected Branches:

Settings → Branches → Add branch protection rule

- Require a pull request before merging
  - Require approvals (1 or more)
- Require status checks to pass
  - Require branches to be up to date
  - Status checks: "test" (your workflow job)
- Do not allow bypassing above settings

**This ensures:**

- No direct pushes to main/develop
- Tests must pass before merge
- At least one reviewer approves

*Continue to Section 10-13 and Bonus...*