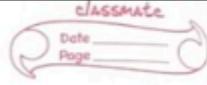


Assignment 2 ML

Aarzoo (2022008)

Section A

Q1

	
<p>(a) $\sigma^2 = 36$ $\mu = 10$ P(Profit increases) $\geq 1/2$ $P(\text{Dividend}) = 0.8$ $P(\text{Not dividend}) = 0.2$</p>	
$P(\text{Dividend} \text{Profit} = 4\%) =$ $\Rightarrow P(\text{Profit} \text{Dividend}) \times P(\text{Dividend})$ $= P(\text{Profit} \text{Dividend}) \times P(\text{Dividend})$ $P(\text{Profit} = 4\%)$ $P(\text{Profit} \text{Dividend}) = P(\text{Profit} \mu, \sigma) = ?$ <p style="text-align: center;">since it follows Normal/Gaussian Distribution</p> $= \frac{1}{\sqrt{2\pi\sigma^2}} e^{-\frac{(x-\mu)^2}{2\sigma^2}}$ $= \frac{1}{\sqrt{2\pi \times 36}} e^{-\frac{(4-10)^2}{2 \times 36}}$ $= \frac{1}{6\sqrt{2\pi}} e^{-\frac{1}{2}} = 0.0403$	
$(\mu = 0) = \frac{P(\text{Profit} = 4\% \sim \text{Dividend}) - \left(\frac{(4-0)^2}{2 \times 36}\right)}{\sqrt{2\pi\sigma^2}}$ $= 0.0532$	
$P(\text{Profit} = 4\%) = P(\text{Dividend}) \times P(\text{Profit} = 4\% \text{Dividend}) + P(\text{Not Dividend}) \times P(\text{Profit} = 4\% \text{Not Dividend})$	

$$= 0.8 \times 0.0403 + 0.2 \times 0.0532 \\ = 0.0429$$

∴ $P(\text{Dividend} | \text{Profit} = 4/-) \\ \approx (0.0403 \times 0.8) \approx 0.032$

(which can also be stated as)

$$= \frac{0.0403 \times 0.8}{0.0429} = 0.751$$

∴ 75.1% chance is there that the company issues the dividend given the profit 4/-.

Q2

$$(b) I_G = H(Y) - H(Y|X)$$

$$(i) H(Y) = -\frac{1}{2} \log(\frac{1}{2}) - \frac{1}{2} \log(\frac{1}{2})$$

$$P(\text{Yes}) = \frac{1}{2}, P(\text{No}) = \frac{1}{2}$$

Part I] $H(Y) = 0.9798$

$$(ii) I_G | H(Y| \text{Class Time}) = ?$$

$$\text{Morning} \Rightarrow -\frac{1}{2} \left(\frac{3}{4} \log \frac{3}{4} + \frac{1}{4} \log \frac{1}{4} \right)$$

$$\text{Noon} \Rightarrow -\frac{1}{2} \left(\frac{1}{2} \log \frac{1}{2} + \frac{1}{2} \log \frac{1}{2} \right)$$

$$\text{Afternoon} \Rightarrow -\frac{1}{2} \left(\frac{1}{2} \log \frac{1}{2} + \frac{1}{2} \log \frac{1}{2} \right)$$

$$\Rightarrow [0.937]$$

$$\therefore I_G (\text{Class Time}) = 0.0428$$

$$(iii) H(Y| \text{Sleep}) = ?$$

$$= -\frac{1}{2} (1 \log 1 + 0 \log 0) +$$

$$= -\frac{1}{2} \left(\frac{1}{6} \log \left(\frac{1}{6} \right) + \frac{5}{6} \log \left(\frac{5}{6} \right) \right)$$

$$= [0.3249]$$

$$\therefore I_G (\text{Sleep}) = 0.6549$$

(ii) $H(Y | \text{Weather}) = ?$

$$\text{Cool} = -\frac{5}{12} \left(\frac{4}{5} \log \frac{4}{5} + \frac{1}{5} \log \frac{1}{5} \right) +$$

$$\text{Rainy} = -\frac{2}{12} \left(1 \log 1 + 0 \log 0 \right) +$$

$$\text{Hot} = \frac{5}{12} \left[\frac{3}{5} \log \frac{3}{5} + \frac{2}{5} \log \frac{2}{5} \right]$$
$$= [0.704]$$

∴ $I_G(\text{Weather}) = 0.275$

6. Sleep has highest information thus would be placed first.
(Root node)

Part II

$$H(\text{Sleep} = \text{Yes}) = 0$$

$$H(\text{Sleep} = \text{No}) = 0.6549$$

* Only considering, sleep = No case now:

(i) $H(\text{MEG} | \text{Time}) = ?$

$$H(\text{Morning}) = -\frac{1}{2} \log \frac{1}{2} - \frac{1}{2} \log \frac{1}{2}$$

$$H(\text{Noon}) = -0 \log 0 - 1 \log 1 = 0$$

$$H(\text{Afternoon}) = -1 \log 0 - 1 \log 1 = 0$$

$$\therefore I_G = 0.654 - \frac{1}{3}(1) = [0.321]$$

(i) $I_G(\text{Weather}) = ?$

$$H(\text{Goals}) = -\frac{1}{2} \log(\frac{1}{2}) - \frac{1}{2} \log(\frac{1}{2}) = 1$$

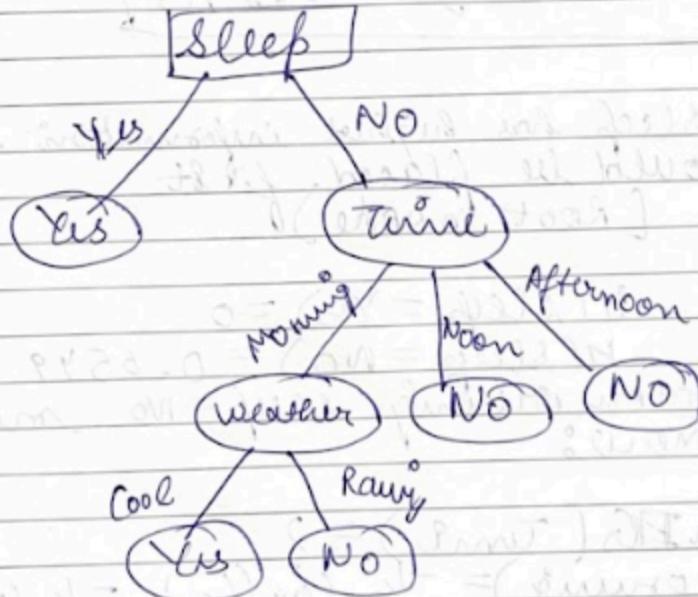
$$H(\text{Rainy}) = -0 \log(0) - 1 \log(1) = 0$$

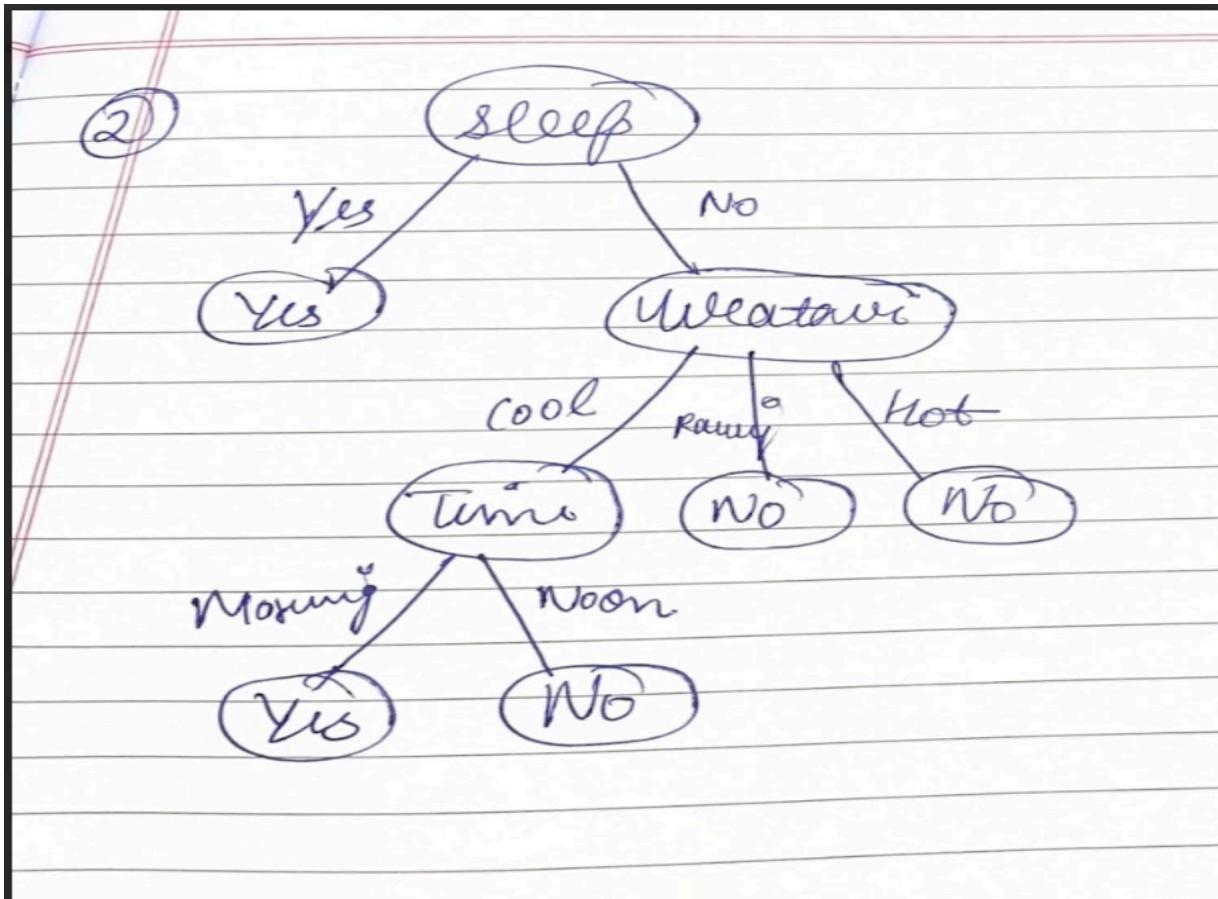
$$H(\text{Hot}) = -0 \log 0 - 1 \log 1 = 0$$

$$\therefore I_G = 0.32$$

∴ can choose any b. 2 precision trees.

①





Q3 Reference: <https://www.cs.cmu.edu/~avrim/ML10/lect0125.pdf>

c) Proving: The number of mistakes M on S (sequence of labelled examples)

Part I: by the mentioned perceptron algorithm
is at most $(\gamma_r)^2$, where

$$\gamma = \min_{x \in S} \frac{|\langle w^*, x \rangle|}{\|x\|}$$

where w^* is a unit vector and also given that $w^* \cdot x > 0$.

The parameter "γ" stated is called "margin" of w^* .

- Claim 1: $w_{t+1} \cdot w^* \geq w_t \cdot w^* + \gamma$, that is, every time we made a mistake, the dot product of our weight vector with the target increases by at least γ .

$$\Rightarrow \text{If } x > 0, w_{t+1} \cdot w^* = (w_t + x) \cdot w^* =$$

$$w_t \cdot w^* + x \cdot w^* \geq w_t \cdot w^* + \gamma$$

$$\Rightarrow \text{If } x < 0, (w_t - x) \cdot w^* = w_t \cdot w^* -$$

$$- x \cdot w^* \geq w_t \cdot w^* + \gamma.$$

- Claim 2: $\|w_{t+1}\|^2 \leq \|w_t\|^2 + 1$. i.e. every time we make mistakes, the length squared of our weight vector increases by at most 1.

$$\Rightarrow \text{If } x > 0, \|w_t + x\|^2 = \|w_t\|^2 +$$

$$2w_t \cdot x + \|x\|^2. \text{ This is less than } \|w_t\|^2 + 1 \text{ since } w_t \cdot x < 0 \text{ and vice versa.}$$

this implies, after M mistakes, $w_{M+1} \cdot w^* \geq \gamma M$
 Claim 2 implies that after M mistakes
 $\|w_{M+1}\| \leq \sqrt{M} \Rightarrow w_t \cdot w^* \leq \|w_t\|$,
 since w^* is a unit vector.

$$\Rightarrow \gamma M \leq \sqrt{M} \Rightarrow M \leq \frac{1}{\gamma^2}$$

Part II: which is a polynomial of $\frac{1}{\gamma}$.

If we can bound the number of rounds that is polynomial in $\frac{1}{\gamma}$ if we replace γ with $(\gamma(1-\epsilon))^\gamma$ then

the polynomial is $\frac{1}{\gamma(1-\epsilon)^\gamma}$.

Part III: The number of mistakes (including margin mistakes) made by Margin Perception S is at most $8/\gamma^2$.

Proof: Each update increases $w_t \cdot w^*$ by at least γ . Since here we are taking the angle is more than 90° . $\Rightarrow \|w_{t+1}\|^2 \leq \|w_t\|^2$,
 $\|w_{t+1}\| \leq \|w_t\| + \frac{1}{2\|w_t\|}$

$$\|w_{t+1}\| \leq \|w_t\| + \frac{1}{2\|w_t\|} + \frac{\gamma}{2}$$

$$\Rightarrow \text{If } \|w_t\| \geq \frac{2}{\gamma} \text{ then } \|w_{t+1}\| \leq \|w_t\| + \frac{3\gamma}{4}$$

so, after M updates we have $\|w_{M+1}\| \leq \frac{2}{\gamma} + 3M\gamma/4 \Rightarrow M \leq 8/\gamma^2$ as desired.

Q4

(d) Email	Word "buy"	Word "cheap"	spam (label)
1	1	0	1
2	1	1	1
3	0	1	0
4	1	0	0

$$(a) P(\text{spam}) = \frac{1}{2}, \quad P(\text{Not spam}) = \frac{1}{2}$$

$$\textcircled{1} \quad P(\text{cheap} | \text{spam}) = \frac{1}{2}$$

$$\textcircled{2} \quad P(\text{buy} | \text{spam}) = \frac{1}{2}$$

$$\textcircled{3} \quad P(\text{cheap} | \text{Not spam}) = \frac{1}{2}$$

$$\textcircled{4} \quad P(\text{buy} | \text{not spam}) = \frac{1}{2}$$

$$(b) \textcircled{1} \quad P(\text{spam} | \text{cheap, Not buy}) \propto$$

$$P(\text{cheap} | \text{spam}) \times$$

$$P(\text{Not buy} | \text{spam}) \times P(\text{spam})$$

$$\text{do } \frac{1}{2} \times 0 \times \frac{1}{2}$$

$$P(\text{Not buy} | \text{spam}) = 0$$

$$= [0]$$

$$\textcircled{2} \quad P(\text{Not spam} | \text{cheap, Not buy}) \propto$$

$$P(\text{cheap} | \text{Not spam}) \times P(\text{Not buy} | \text{Not spam})$$

$$\times P(\text{Not spam})$$

$$\text{do } \frac{1}{2} \times \frac{1}{2} \times \frac{1}{2} = \frac{1}{8} = [0.125]$$

$$P(\text{Not buy} | \text{Not spam}) = \frac{1}{2}$$

3) If one of the conditional probability is zero, then the entire probability is zero,
 so to address it Laplace and m-estimate methods are used.

$$\text{Laplace: } P(A_i | C) = \frac{N_{ic} + 1}{N_c + c}$$

c : no. of classes
 p : prior probability
 m : parameters

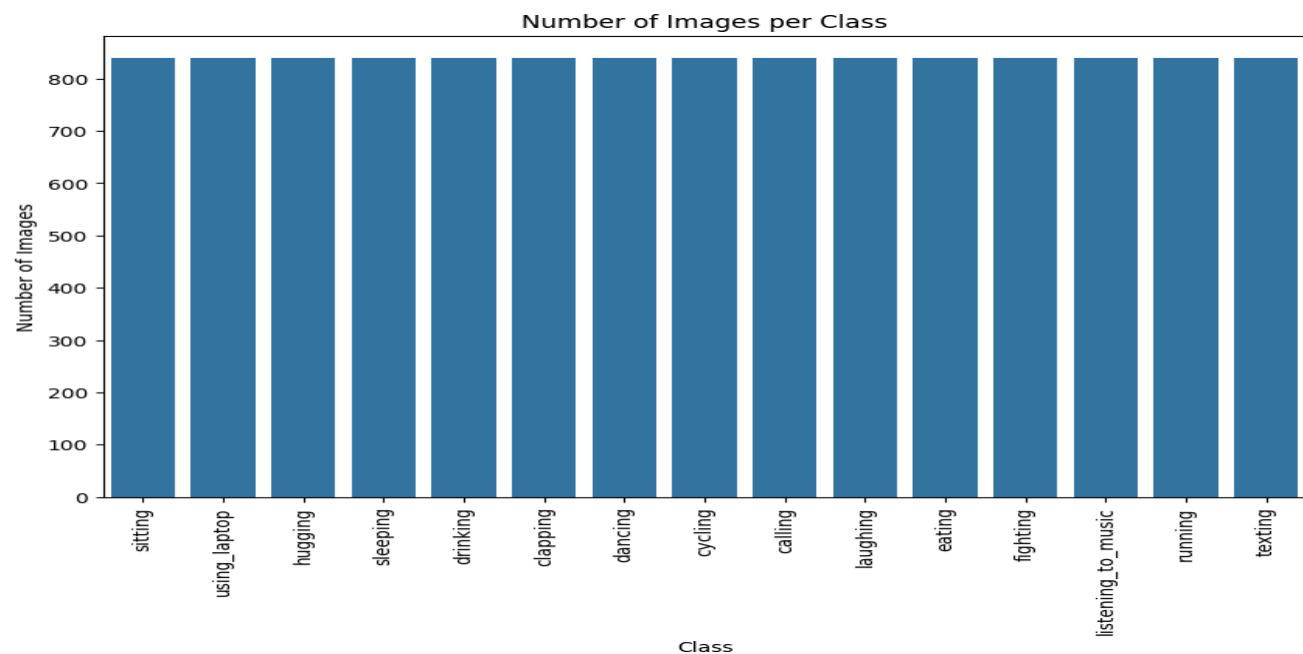
$$\text{m-estimate: } P(A_i | C) = \frac{N_{ic} + mp}{N_c + m}$$

Section C

Part A)

a) Observations:

- The dataset is highly evenly distributed and contains 15 classes each having 12600 images.
- The description of how the image sizes are distributed is illustrated below that: the mean height and width are 195.57*260.38
- The image sizes are mostly deviated around (39.9, 35.28)
- The max and min sizing and some other features have also been described below.
- The pie chart, bar graphs etc, are illustrated below.



Images Sizes Description :

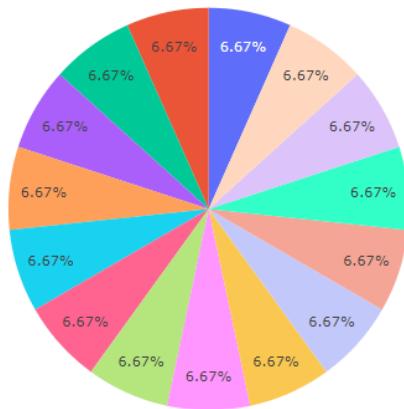
	width	height
count	12600.000000	12600.000000
mean	260.381032	196.573571
std	39.919281	35.281402
min	84.000000	84.000000
25%	254.000000	181.000000
50%	275.000000	183.000000
75%	276.000000	194.000000
max	478.000000	318.000000

b)



Random image generated from each label

Distribution of Human Activity Classes



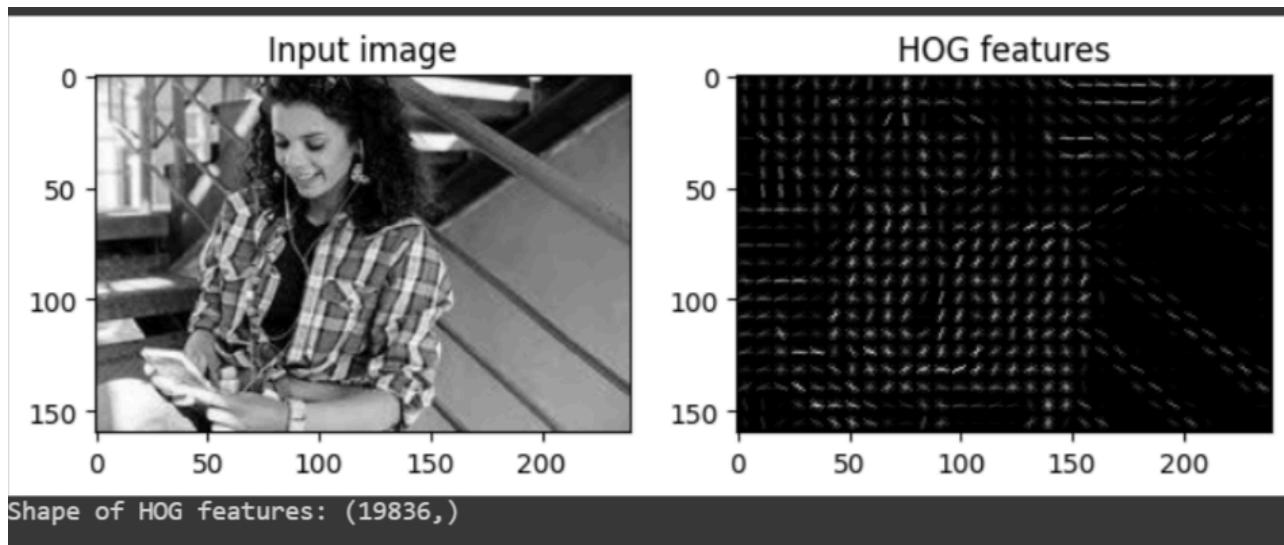
Generating 1 random image from each class and the distribution in class is represented above by the pie chart

- c) There are no such class distributions except of the fact there is 1 image in the dataset which doesn't have a corresponding label. Thus, there is no need for data augmentation or resampling.

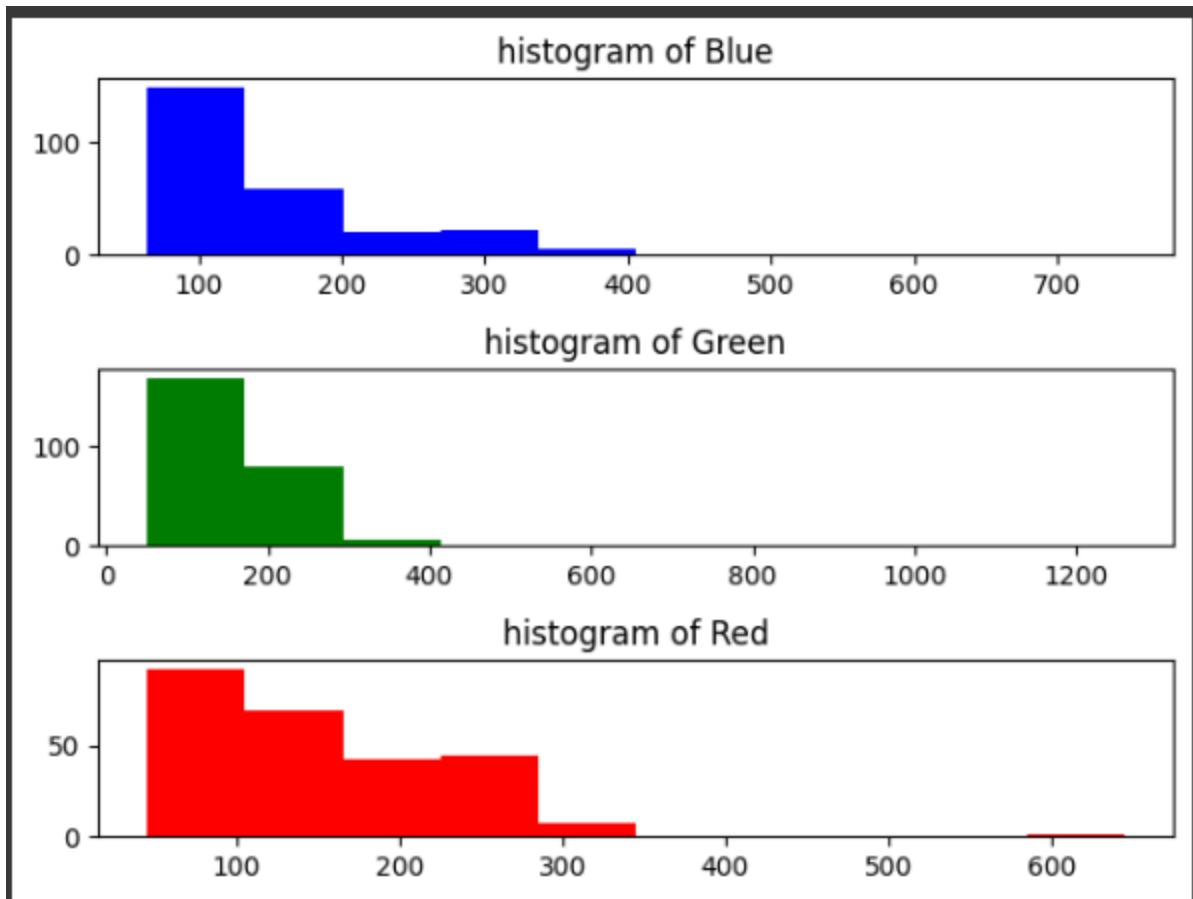
Part B) Features extracting methods tried: HOGs, LBP , Color Histogram

Observations and Evaluations:

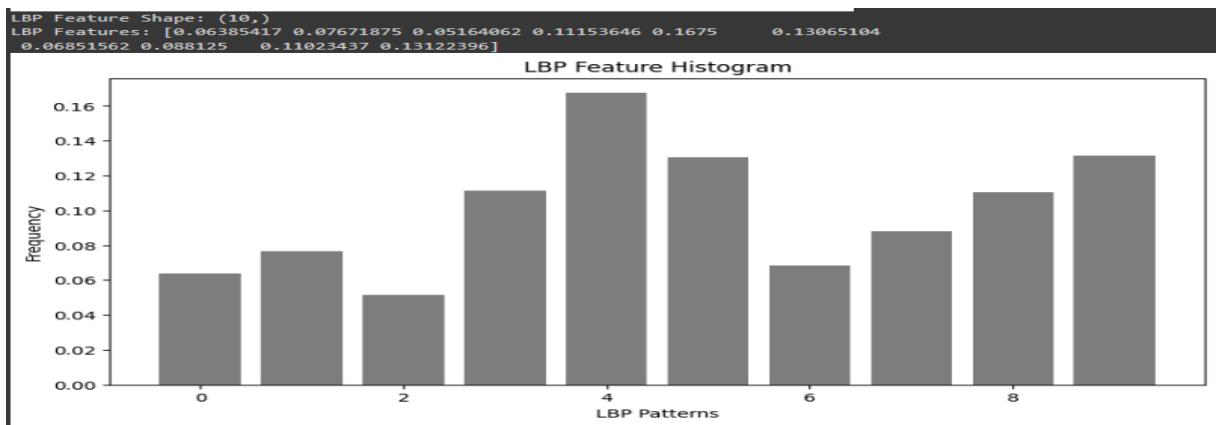
HOGs: The HOG features extraction method computes histograms of oriented gradients in localized regions of the image. The code implemented takes pixels per cell 8×8 and cells per block 2×2 for it. The method extracted 19836 features from an image. It does not prove to be a fit for my model and gave the lowest accuracy.



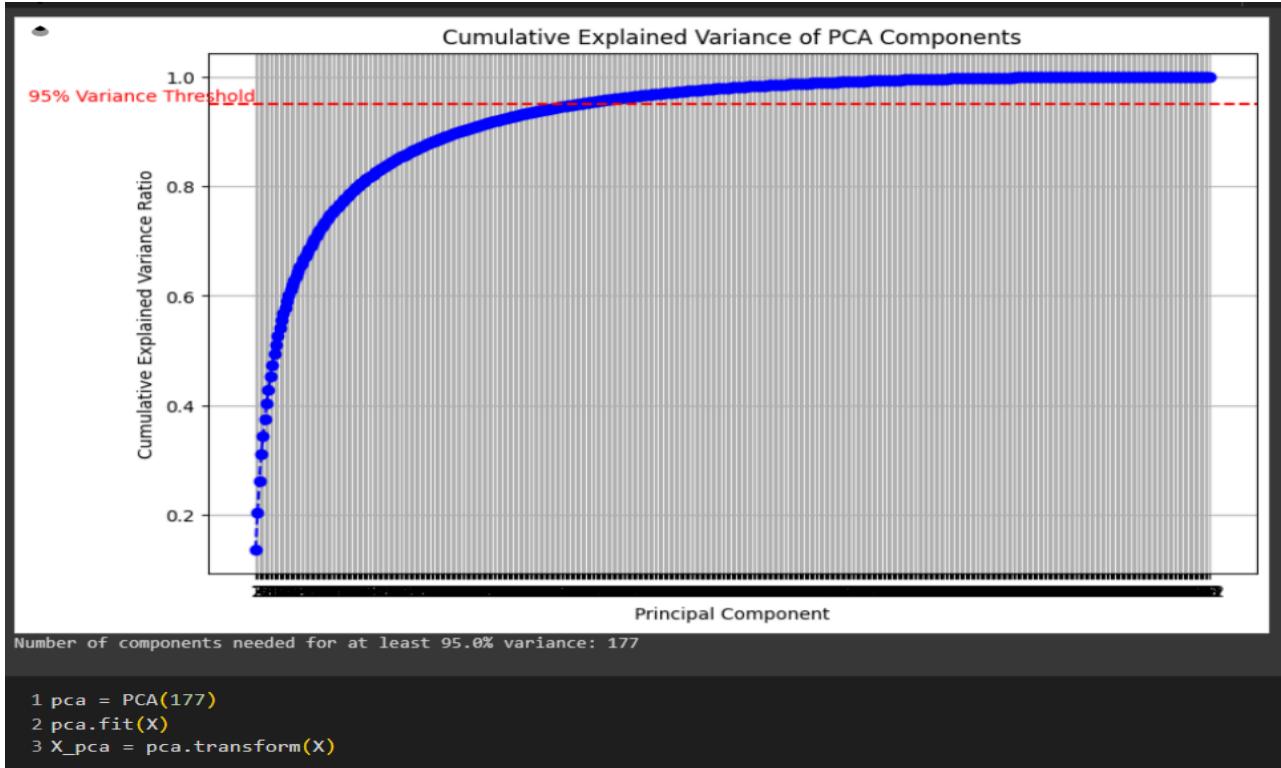
Colour Histogram: Extracted 521 features from an image. The below graph illustrates the distribution of how RGB values have been evaluated. This proved to be a good feature extraction method for my model.



LBP: Extracted 10 features from an image which are shown below. This method extracted features from the image with parameters, P: Number of circularly symmetric neighbor set points and R: Radius of a circle. This also proved to be a good feature extraction method for my model.



Tried PCA :



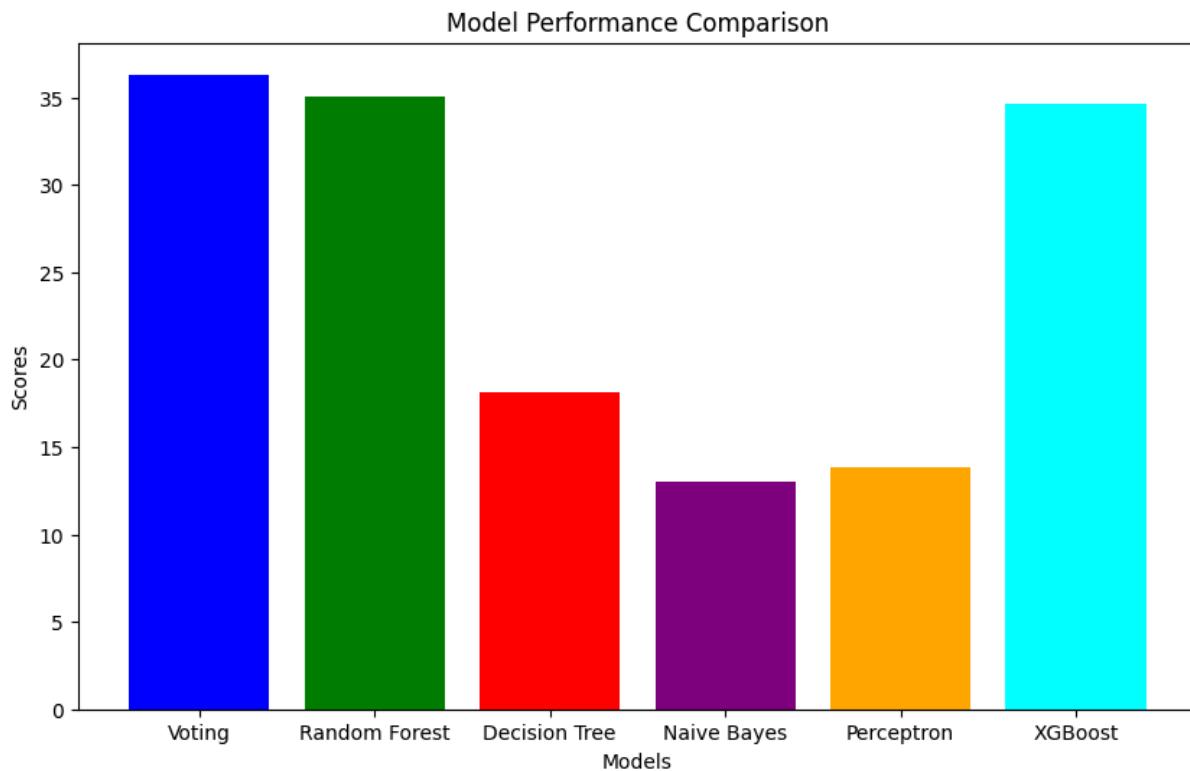
But it reduced the accuracy of my model for the extracted features

Part C) Model implementation and evaluation across 6 different models

The model implementation included feature extraction from Color Histogram + LBP and tried conducting PCA (Principle Components Analysis), but it reduced the accuracy of my model, followed by train-testing split and encoding of the labels, Tried different scaling techniques like MinMax, Standard but No scaled features proved to be better than that.

- 1) Ensemble Model : Voting Classifier
- 2) Random Forest
- 3) XGB Boosting
- 4) Decision Tree
- 5) Naive Bayes
- 6) Perceptron

Observations and Evaluations :



Voting Classifier turned out to be the best model for my features extracted with 36.31% accuracy, which included random forest, decision tree and Naive Bayes in the ratio of 3:1:1. Followed by good accuracy with random forest and XGB Boosting methods. However, Naive Bayes, Perceptron and Decision Tree alone did not prove out to be good models for evaluation,