

# AutoML: Beyond AutoML

## Structured Procastination

Bernd Bischl   Frank Hutter   Lars Kotthoff  
Marius Lindauer   Joaquin Vanschoren

# Structured Procrastination [Kleinberg et al. 2017]

## Idea

- incumbent driven methods (such as aggressive racing with adaptive capping) provide no theoretical guarantees about runtime

# Structured Procrastination [Kleinberg et al. 2017]

## Idea

- incumbent driven methods (such as aggressive racing with adaptive capping) provide no theoretical guarantees about runtime
- task: for a fix set of configuration, identify the one with the best average runtime
- instead of top-down capping, use bottom up capping

# Structured Procrastination [Kleinberg et al. 2017]

## Idea

- incumbent driven methods (such as aggressive racing with adaptive capping) provide no theoretical guarantees about runtime
- task: for a fix set of configuration, identify the one with the best average runtime
- instead of top-down capping, use bottom up capping
- start with a minimal cap-time and increase it step by step

# Structured Procrastination [Kleinberg et al. 2017]

## Idea

- incumbent driven methods (such as aggressive racing with adaptive capping) provide no theoretical guarantees about runtime
  - task: for a fix set of configuration, identify the one with the best average runtime
  - instead of top-down capping, use bottom up capping
  - start with a minimal cap-time and increase it step by step
  - unsuccessful runs (with too small cap-time) are procrastinated to later
- ~> worst-case runtime guarantees

# Structured Procrastination: Outline [Kleinberg et al. 2017]

---

## Algorithm 1 Structured Procrastination

---

**Input** : finite (small) set of configurations  $\Lambda$ , minimal cap-time  $\kappa_0$ , sequence of instances  $i^{(1)}, \dots, i^{(N)}$

**Output** : best incumbent configuration  $\hat{\lambda}$

for each  $\lambda \in \Lambda$  initialize a queue  $Q_\lambda$  with entries  $(i^{(k)}, \kappa_0)$ ;

// small queue in the beginning

initialize a look-up table  $R(\lambda, i) = 0$ ;

// optimistic runtime estimate

# Structured Procrastination: Outline [Kleinberg et al. 2017]

---

## Algorithm 2 Structured Procrastination

---

**Input** : finite (small) set of configurations  $\Lambda$ , minimal cap-time  $\kappa_0$ , sequence of instances  $i^{(1)}, \dots, i^{(N)}$

**Output** : best incumbent configuration  $\hat{\lambda}$

for each  $\lambda \in \Lambda$  initialize a queue  $Q_\lambda$  with entries  $(i^{(k)}, \kappa_0)$ ;

// small queue in the beginning

initialize a look-up table  $R(\lambda, i) = 0$ ;

// optimistic runtime estimate

**while**  $b$  remains **do**

|

# Structured Procrastination: Outline [Kleinberg et al. 2017]

---

## Algorithm 3 Structured Procrastination

---

**Input** : finite (small) set of configurations  $\Lambda$ , minimal cap-time  $\kappa_0$ , sequence of instances  $i^{(1)}, \dots, i^{(N)}$

**Output** : best incumbent configuration  $\hat{\lambda}$

for each  $\lambda \in \Lambda$  initialize a queue  $Q_\lambda$  with entries  $(i^{(k)}, \kappa_0)$ ;

// small queue in the beginning

initialize a look-up table  $R(\lambda, i) = 0$ ;

// optimistic runtime estimate

**while** *b remains* **do**

    determine the best  $\hat{\lambda}$  according to  $R(\lambda, \cdot)$ ;



# Structured Procrastination: Outline [Kleinberg et al. 2017]

---

## Algorithm 4 Structured Procrastination

---

**Input** : finite (small) set of configurations  $\Lambda$ , minimal cap-time  $\kappa_0$ , sequence of instances  $i^{(1)}, \dots, i^{(N)}$

**Output** : best incumbent configuration  $\hat{\lambda}$

for each  $\lambda \in \Lambda$  initialize a queue  $Q_\lambda$  with entries  $(i^{(k)}, \kappa_0)$ ;

// small queue in the beginning

initialize a look-up table  $R(\lambda, i) = 0$ ;

// optimistic runtime estimate

**while**  $b$  remains **do**

    determine the best  $\hat{\lambda}$  according to  $R(\lambda, \cdot)$ ;

    get first element  $(i^{(k)}, \kappa)$  from  $Q_{\hat{\lambda}}$ ;

# Structured Procrastination: Outline [Kleinberg et al. 2017]

---

## Algorithm 5 Structured Procrastination

---

**Input** : finite (small) set of configurations  $\Lambda$ , minimal cap-time  $\kappa_0$ , sequence of instances  $i^{(1)}, \dots, i^{(N)}$

**Output** : best incumbent configuration  $\hat{\lambda}$

for each  $\lambda \in \Lambda$  initialize a queue  $Q_\lambda$  with entries  $(i^{(k)}, \kappa_0)$ ;

// small queue in the beginning

initialize a look-up table  $R(\lambda, i) = 0$ ;

// optimistic runtime estimate

**while** *b remains* **do**

    determine the best  $\hat{\lambda}$  according to  $R(\lambda, \cdot)$ ;

    get first element  $(i^{(k)}, \kappa)$  from  $Q_{\hat{\lambda}}$ ;

    Run  $\hat{\lambda}$  on  $i^{(k)}$  capped at  $\kappa$ ;

**if** *terminates* **then**

$R(\hat{\lambda}, i^{(k)}) := t$ ;

# Structured Procrastination: Outline [Kleinberg et al. 2017]

---

## Algorithm 6 Structured Procrastination

---

**Input** : finite (small) set of configurations  $\Lambda$ , minimal cap-time  $\kappa_0$ , sequence of instances  $i^{(1)}, \dots, i^{(N)}$

**Output** : best incumbent configuration  $\hat{\lambda}$

for each  $\lambda \in \Lambda$  initialize a queue  $Q_\lambda$  with entries  $(i^{(k)}, \kappa_0)$ ;

// small queue in the beginning

initialize a look-up table  $R(\lambda, i) = 0$ ;

// optimistic runtime estimate

**while**  $b$  remains **do**

    determine the best  $\hat{\lambda}$  according to  $R(\lambda, \cdot)$ ;

    get first element  $(i^{(k)}, \kappa)$  from  $Q_{\hat{\lambda}}$ ;

    Run  $\hat{\lambda}$  on  $i^{(k)}$  capped at  $\kappa$ ;

**if** *terminates* **then**

$R(\hat{\lambda}, i^{(k)}) := t$ ;

**else**

$R(\hat{\lambda}, i^{(k)}) := \kappa$ ;

        Insert  $(i^{(k)}, 2 \cdot \kappa)$  at the end of  $Q_{\hat{\lambda}}$ ;

# Structured Procrastination: Outline [Kleinberg et al. 2017]

---

## Algorithm 7 Structured Procrastination

---

**Input** : finite (small) set of configurations  $\Lambda$ , minimal cap-time  $\kappa_0$ , sequence of instances  $i^{(1)}, \dots, i^{(N)}$

**Output** : best incumbent configuration  $\hat{\lambda}$

for each  $\lambda \in \Lambda$  initialize a queue  $Q_\lambda$  with entries  $(i^{(k)}, \kappa_0)$ ;

// small queue in the beginning

initialize a look-up table  $R(\lambda, i) = 0$ ;

// optimistic runtime estimate

**while**  $b$  remains **do**

    determine the best  $\hat{\lambda}$  according to  $R(\lambda, \cdot)$ ;

    get first element  $(i^{(k)}, \kappa)$  from  $Q_{\hat{\lambda}}$ ;

    Run  $\hat{\lambda}$  on  $i^{(k)}$  capped at  $\kappa$ ;

**if** *terminates* **then**

$R(\hat{\lambda}, i^{(k)}) := t$ ;

**else**

$R(\hat{\lambda}, i^{(k)}) := \kappa$ ;

        Insert  $(i^{(k)}, 2 \cdot \kappa)$  at the end of  $Q_{\hat{\lambda}}$ ;

    Replenish queue  $Q_{\hat{\lambda}}$  if too small;

# Structured Procrastination: Outline [Kleinberg et al. 2017]

---

## Algorithm 8 Structured Procrastination

---

**Input** : finite (small) set of configurations  $\Lambda$ , minimal cap-time  $\kappa_0$ , sequence of instances  $i^{(1)}, \dots, i^{(N)}$

**Output** : best incumbent configuration  $\hat{\lambda}$

for each  $\lambda \in \Lambda$  initialize a queue  $Q_\lambda$  with entries  $(i^{(k)}, \kappa_0)$ ;

// small queue in the beginning

initialize a look-up table  $R(\lambda, i) = 0$ ;

// optimistic runtime estimate

**while**  $b$  remains **do**

    determine the best  $\hat{\lambda}$  according to  $R(\lambda, \cdot)$ ;

    get first element  $(i^{(k)}, \kappa)$  from  $Q_{\hat{\lambda}}$ ;

    Run  $\hat{\lambda}$  on  $i^{(k)}$  capped at  $\kappa$ ;

**if** *terminates* **then**

$R(\hat{\lambda}, i^{(k)}) := t$ ;

**else**

$R(\hat{\lambda}, i^{(k)}) := \kappa$ ;

        Insert  $(i^{(k)}, 2 \cdot \kappa)$  at the end of  $Q_{\hat{\lambda}}$ ;

    Replenish queue  $Q_{\hat{\lambda}}$  if too small;

**return**  $\hat{\lambda} := \arg \min_{\lambda \in \Lambda} \sum_{k=1}^N R(\lambda, i^{(k)})$

---

- We can derive theoretical optimality guarantees with structured procrastination (SP)

- We can derive theoretical optimality guarantees with structured procrastination (SP)
- In practice, plain SP is rather slow and requires the setting of some hyperparameters

- We can derive theoretical optimality guarantees with structured procrastination (SP)
- In practice, plain SP is rather slow and requires the setting of some hyperparameters
- Several extensions and similar ideas:
  - ▶ [Kleinberg et al. 2019]
  - ▶ [Weisz et al. 2018]
  - ▶ [Weisz et al. 2019]



# AutoML: Beyond AutoML

## Per-Instance Algorithm Configuration

Bernd Bischl   Frank Hutter   Lars Kotthoff  
Marius Lindauer   Joaquin Vanschoren

# Homogeneous vs. Heterogeneous Instances

## Assumption of AC: Homogeneous Instance Distribution

- Algorithm configuration tools assume that the [instance distribution is homogeneous](#) (see video on "Best Practices for AC")
- Important because
  - ▶ there is a well-performing configuration for all (or most) instances
  - ▶ the racing algorithm can make educated decisions on subsets

# Homogeneous vs. Heterogeneous Instances

## Assumption of AC: Homogeneous Instance Distribution

- Algorithm configuration tools assume that the [instance distribution is homogeneous](#) (see video on "Best Practices for AC")
- Important because
  - ▶ there is a well-performing configuration for all (or most) instances
  - ▶ the racing algorithm can make educated decisions on subsets

## Violated assumption of AC: Heterogeneous Instance Distribution

- The racing algorithm will make inconsistent (or even wrong) decisions
- There is no single well-performing configuration for all instances

# Homogeneous vs. Heterogeneous Instances

## Assumption of AC: Homogeneous Instance Distribution

- Algorithm configuration tools assume that the [instance distribution is homogeneous](#) (see video on "Best Practices for AC")
- Important because
  - ▶ there is a well-performing configuration for all (or most) instances
  - ▶ the racing algorithm can make educated decisions on subsets

## Violated assumption of AC: Heterogeneous Instance Distribution

- The racing algorithm will make inconsistent (or even wrong) decisions
- There is no single well-performing configuration for all instances

⇒ What should we do with heterogeneous instance distributions?

# Why are systems for heterogeneous instance distributions important?

- ① We cannot guarantee homogeneity in practice
  - ① Instances might get larger and harder
  - ② The underlying task or business case might change

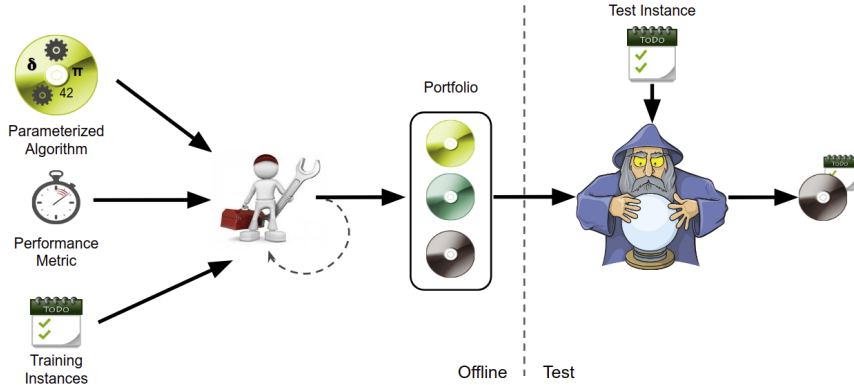
# Why are systems for heterogeneous instance distributions important?

- ① We cannot guarantee homogeneity in practice
  - ① Instances might get larger and harder
  - ② The underlying task or business case might change
- ② We don't want to do algorithm configuration always from scratch

# Why are systems for heterogeneous instance distributions important?

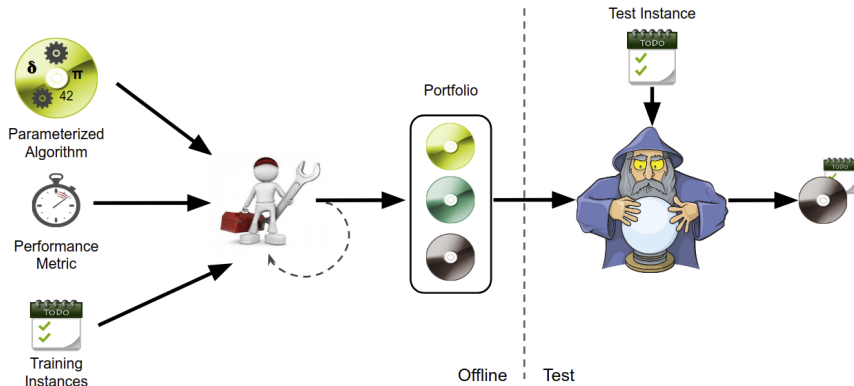
- ① We cannot guarantee homogeneity in practice
  - ① Instances might get larger and harder
  - ② The underlying task or business case might change
- ② We don't want to do algorithm configuration always from scratch
- ③ An adaptive configuration system would be the holy grail
  - hard to achieve

# PIAC: Per-Instance Algorithm Configuration





# PIAC: Per-Instance Algorithm Configuration



- You can use whichever kind of algorithm selection (wizard) you want
- **Challenge:** Building a portfolio
- **Use case:** Instances are heterogeneous

# PIAC: Manual Expert Approach

## Basic Assumption

Heterogeneous instance set can be divided into homogeneous subsets

# PIAC: Manual Expert Approach

## Basic Assumption

Heterogeneous instance set can be divided into homogeneous subsets

## Manual Expert

- An expert knows the homogeneous subsets (e.g., origin of instances)
- Determine a well-performing configuration on each subset  
→ portfolio of configurations
- Use Algorithm Selection to select a well-performing configuration on each instance

## Idea

### Training:

- 1 Cluster instances into homogeneous subsets  
(using  $g$ -means in the instance feature space)
- 2 Apply algorithm configuration (here GGA) on each instance set

# Instance-Specific Algorithm Configuration: ISAC [Kadioglu et al. 2010]

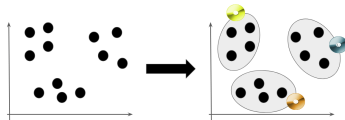
## Idea

Training:

- 1 Cluster instances into homogeneous subsets (using  $g$ -means in the instance feature space)
- 2 Apply algorithm configuration (here GGA) on each instance set

Test:

- 1 Determine the nearest cluster ( $k$ -NN with  $k = 1$ ) in feature space
- 2 Apply optimized configuration of this cluster



## Idea

- Iteratively add configurations to a portfolio  $\mathbf{P}$ , start with  $\mathbf{P} = \emptyset$
- In each iteration, determine configuration that is complementary to  $\mathbf{P}$ 
  - ↪ Maximize marginal contribution to  $\mathbf{P}$

## Idea

- Iteratively add configurations to a portfolio  $\mathbf{P}$ , start with  $\mathbf{P} = \emptyset$
- In each iteration, determine configuration that is complementary to  $\mathbf{P}$ 
  - ↪ Maximize marginal contribution to  $\mathbf{P}$

Marginal contribution of a configuration  $\lambda$  to a portfolio  $\mathbf{P}$ :

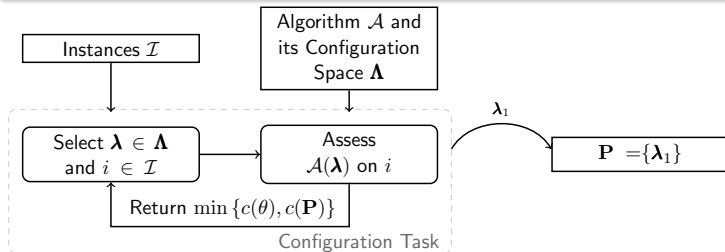
$$c(\mathbf{P}) - c(\mathbf{P} \cup \{\lambda\})$$

## Idea

- Iteratively add configurations to a portfolio  $\mathbf{P}$ , start with  $\mathbf{P} = \emptyset$
- In each iteration, determine configuration that is complementary to  $\mathbf{P}$ 
  - ↪ Maximize marginal contribution to  $\mathbf{P}$

Marginal contribution of a configuration  $\lambda$  to a portfolio  $\mathbf{P}$ :

$$c(\mathbf{P}) - c(\mathbf{P} \cup \{\lambda\})$$



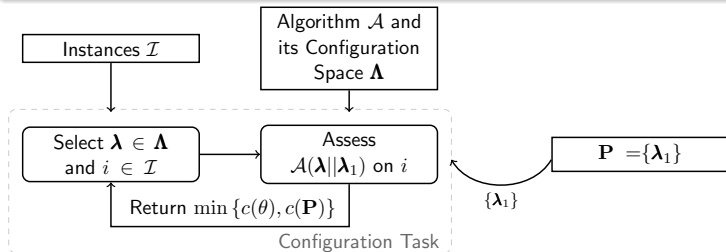


## Idea

- Iteratively add configurations to a portfolio  $\mathbf{P}$ , start with  $\mathbf{P} = \emptyset$
- In each iteration, determine configuration that is complementary to  $\mathbf{P}$ 
  - ↪ Maximize marginal contribution to  $\mathbf{P}$

Marginal contribution of a configuration  $\lambda$  to a portfolio  $\mathbf{P}$ :

$$c(\mathbf{P}) - c(\mathbf{P} \cup \{\lambda\})$$

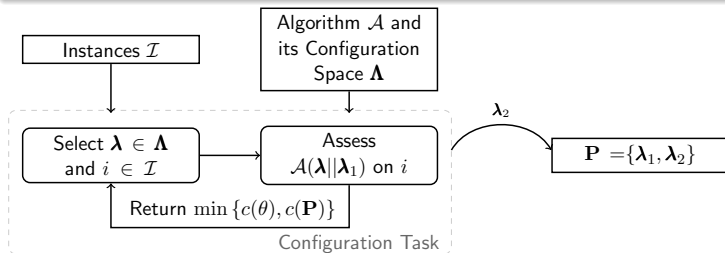


## Idea

- Iteratively add configurations to a portfolio  $\mathbf{P}$ , start with  $\mathbf{P} = \emptyset$
- In each iteration, determine configuration that is complementary to  $\mathbf{P}$ 
  - ↪ Maximize marginal contribution to  $\mathbf{P}$

Marginal contribution of a configuration  $\lambda$  to a portfolio  $\mathbf{P}$ :

$$c(\mathbf{P}) - c(\mathbf{P} \cup \{\lambda\})$$

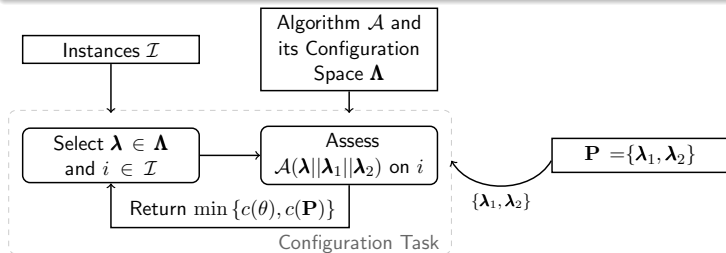


## Idea

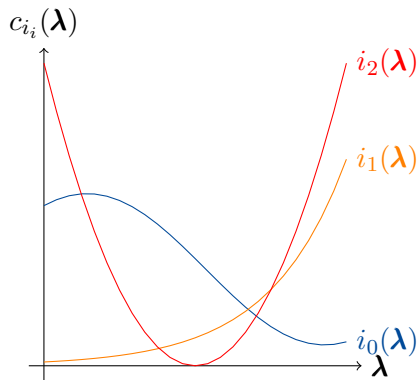
- Iteratively add configurations to a portfolio  $\mathbf{P}$ , start with  $\mathbf{P} = \emptyset$
- In each iteration, determine configuration that is complementary to  $\mathbf{P}$ 
  - ↪ Maximize marginal contribution to  $\mathbf{P}$

Marginal contribution of a configuration  $\lambda$  to a portfolio  $\mathbf{P}$ :

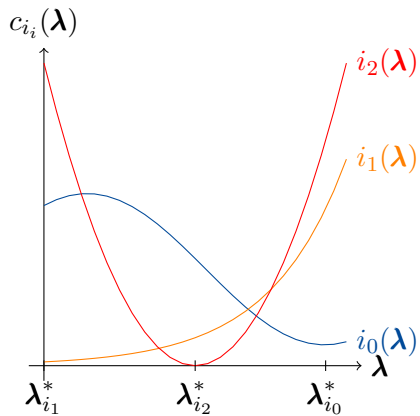
$$c(\mathbf{P}) - c(\mathbf{P} \cup \{\lambda\})$$



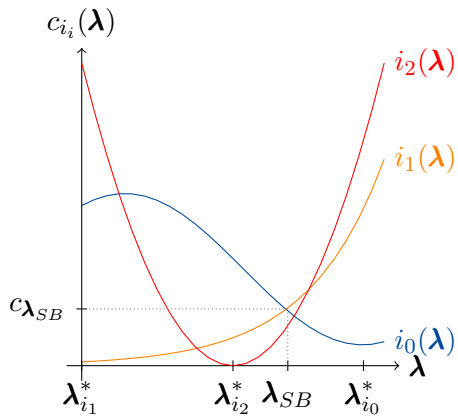
# Heterogeneous example



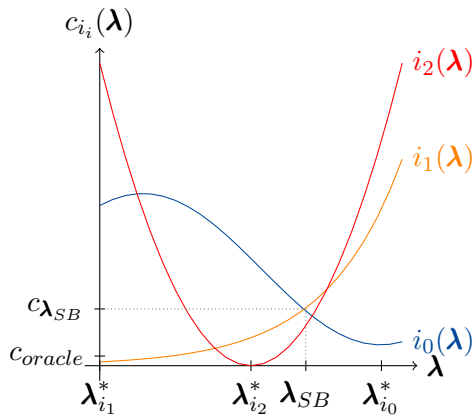
# Heterogeneous example



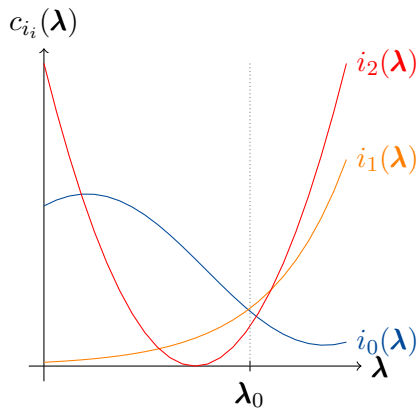
# Heterogeneous example



# Heterogeneous example



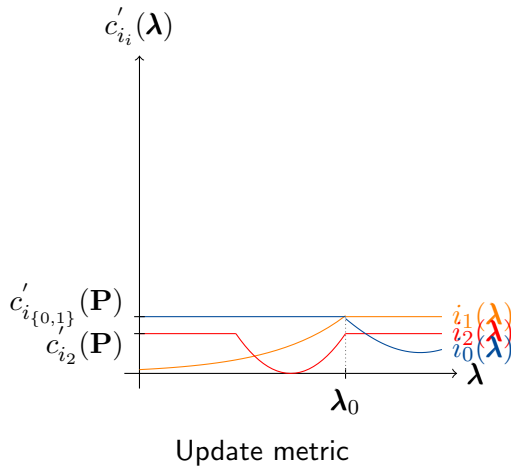
## Hydra: Iteration 1



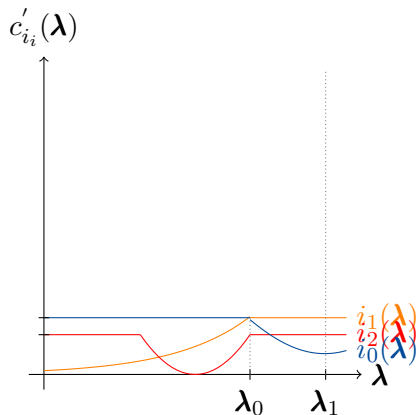
Search initial well performing configuration. Add  $\lambda_0$  to  $\mathbf{P}$



# Hydra: Iteration 1

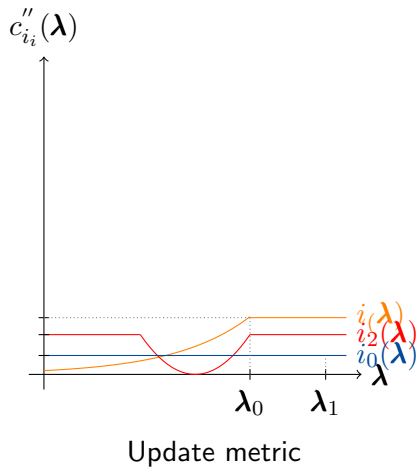


## Hydra: Iteration 2



Search well performing configuration complementary to  $\mathbf{P}$ .  
Add  $\lambda_1$  to  $\mathbf{P}$ .

## Hydra: Iteration 2



## Idea

- Optimize a schedule of configurations with algorithm configuration

## Idea

- Optimize a schedule of configurations with algorithm configuration

## Approach

- Iteratively add a configuration with a time slot  $t$  to a schedule  $\mathcal{S} \oplus \langle \lambda, t \rangle$

## Idea

- Optimize a schedule of configurations with algorithm configuration

## Approach

- Iteratively add a configuration with a time slot  $t$  to a schedule  $\mathcal{S} \oplus \langle \lambda, t \rangle$
- In each iteration, only optimize on instances not solved so far
- The time slot is a further parameter in the configuration space

## Idea

- Optimize a schedule of configurations with algorithm configuration

## Approach

- Iteratively add a configuration with a time slot  $t$  to a schedule  $\mathcal{S} \oplus \langle \lambda, t \rangle$
- In each iteration, only optimize on instances not solved so far
- The time slot is a further parameter in the configuration space
- Optimize marginal contribution per time spent:

$$\frac{c(\mathcal{S}) - c(\mathcal{S} \oplus \langle \lambda, t \rangle)}{t}$$

# Submodularity

## Observation

- Performance metrics of Hydra and Cedalion are submodular
  - ▶ Family of functions
  - ▶ Adding an element to a set reduces the function value
  - ▶ Diminishing returns: decrease of the value reduction over time



# Submodularity

## Observation

- Performance metrics of Hydra and Cedalion are submodular
  - ▶ Family of functions
  - ▶ Adding an element to a set reduces the function value
  - ▶ Diminishing returns: decrease of the value reduction over time

## Definition (Submodularity of $f$ )

For every  $X, Y \subseteq Z$  with  $X \subseteq Y$  and every  $x \in Z - Y$  we have that

$$f(X \cup \{x\}) - f(X) \geq f(Y \cup \{x\}) - f(Y)$$

# Submodularity

## Observation

- Performance metrics of Hydra and Cedalion are submodular
  - ▶ Family of functions
  - ▶ Adding an element to a set reduces the function value
  - ▶ Diminishing returns: decrease of the value reduction over time

## Definition (Submodularity of $f$ )

For every  $X, Y \subseteq Z$  with  $X \subseteq Y$  and every  $x \in Z - Y$  we have that

$$f(X \cup \{x\}) - f(X) \geq f(Y \cup \{x\}) - f(Y)$$

## Advantage

We can bound the error of the portfolio/schedule:

At most away from optimum by factor of 0.63 (see [Streeter and Golovin. 2008])

# Dynamic Instance Grouping [Liu et al. 2018]

## Idea

- Similar to ISAC: group instances into clusters
- Similar to Hydra: refine clusters and configurations over several iterations

# Dynamic Instance Grouping [Liu et al. 2018]

## Idea

- Similar to ISAC: group instances into clusters
- Similar to Hydra: refine clusters and configurations over several iterations

## Main Idea

- 1 Group instances randomly into clusters
- 2 run AC on each cluster
- 3 Update clusters based on performance (estimates)
- 4 Go to 2. if budget is not empty
- 5 Consider all configurations ever found to create final portfolio

# Dynamic Instance Grouping [Liu et al. 2018]

## Idea

- Similar to ISAC: group instances into clusters
- Similar to Hydra: refine clusters and configurations over several iterations

## Main Idea

- 1 Group instances randomly into clusters
  - 2 run AC on each cluster
  - 3 Update clusters based on performance (estimates)
  - 4 Go to 2. if budget is not empty
  - 5 Consider all configurations ever found to create final portfolio
- increase the configuration budget in each iteration
    - ▶ first clusterings will have a poor quality → small configuration time
    - ▶ later clusterings will be better → more configuration time

# AutoML: Beyond AutoML

## Racing for Algorithm Configuration

Bernd Bischl   Frank Hutter   Lars Kotthoff  
Marius Lindauer   Joaquin Vanschoren

# State-of-the-art Algorithm Configuration

SMAC: Sequential Model-based Algorithm Configuration [Hutter et al. 2011]

- Bayesian Optimization +
- aggressive racing +
- adaptive capping (for optimizing runtime)

---

**Algorithm 1** SMAC

---

**Input** : instance set  $\mathcal{I}$ , Algorithm  $\mathcal{A}$  with configuration space  $\Lambda$ , Initial configuration  $\lambda_0$ , performance metric  $c$ , Configuration budget  $b$

run history  $\mathcal{D}_{\text{Hist}} \leftarrow$  initial design based on  $\lambda_0$ ;

//  $\mathcal{D}_{\text{Hist}} = (\lambda, i, c(i, \lambda))_i$

**while**  $b$  remains **do**

|



---

## Algorithm 2 SMAC

---

**Input** : instance set  $\mathcal{I}$ , Algorithm  $\mathcal{A}$  with configuration space  $\Lambda$ , Initial configuration  $\lambda_0$ , performance metric  $c$ , Configuration budget  $b$

run history  $\mathcal{D}_{\text{Hist}} \leftarrow$  initial design based on  $\lambda_0$ ;  $// \mathcal{D}_{\text{Hist}} = (\lambda, i, c(i, \lambda))_i$

**while**  $b$  remains **do**

$\hat{c} \leftarrow$  train empirical performance model based on run history  $\mathcal{D}_{\text{Hist}}$ ;

---

## Algorithm 3 SMAC

---

**Input** : instance set  $\mathcal{I}$ , Algorithm  $\mathcal{A}$  with configuration space  $\Lambda$ , Initial configuration  $\lambda_0$ , performance metric  $c$ , Configuration budget  $b$

run history  $\mathcal{D}_{\text{Hist}} \leftarrow$  initial design based on  $\lambda_0$ ; //  $\mathcal{D}_{\text{Hist}} = (\lambda, i, c(i, \lambda))_i$

**while**  $b$  remains **do**

$\hat{c} \leftarrow$  train empirical performance model based on run history  $\mathcal{D}_{\text{Hist}}$ ;

$\Lambda_{\text{challengers}} \leftarrow$  select configurations based on  $\hat{c}$ ;

---

## Algorithm 4 SMAC

---

**Input** : instance set  $\mathcal{I}$ , Algorithm  $\mathcal{A}$  with configuration space  $\Lambda$ , Initial configuration  $\lambda_0$ , performance metric  $c$ , Configuration budget  $b$

run history  $\mathcal{D}_{\text{Hist}} \leftarrow$  initial design based on  $\lambda_0$ ; //  $\mathcal{D}_{\text{Hist}} = (\lambda, i, c(i, \lambda))_i$

**while**  $b$  remains **do**

$\hat{c} \leftarrow$  train empirical performance model based on run history  $\mathcal{D}_{\text{Hist}}$ ;

$\Lambda_{\text{challengers}} \leftarrow$  select configurations based on  $\hat{c}$ ;

$\hat{\lambda}, \mathcal{D}_{\text{Hist}} \leftarrow$  intensify( $\Lambda_{\text{challengers}}, \hat{\lambda}$ ); // racing and capping

---

## Algorithm 5 SMAC

---

**Input** : instance set  $\mathcal{I}$ , Algorithm  $\mathcal{A}$  with configuration space  $\Lambda$ , Initial configuration  $\lambda_0$ , performance metric  $c$ , Configuration budget  $b$

run history  $\mathcal{D}_{\text{Hist}} \leftarrow$  initial design based on  $\lambda_0$ ; //  $\mathcal{D}_{\text{Hist}} = (\lambda, i, c(i, \lambda))_i$

**while**  $b$  remains **do**

$\hat{c} \leftarrow$  train empirical performance model based on run history  $\mathcal{D}_{\text{Hist}}$ ;

$\Lambda_{\text{challengers}} \leftarrow$  select configurations based on  $\hat{c}$ ;

$\hat{\lambda}, \mathcal{D}_{\text{Hist}} \leftarrow$  intensify( $\Lambda_{\text{challengers}}, \hat{\lambda}$ ); // racing and capping

**return**  $\hat{\lambda}$

---

## Comparisons on $N$ instances [Hutter et al. 2009]

- **Basic(N)** uses a pretty basic comparison:  $better_N(\lambda', \lambda)$ :
  - ▶ Compare  $\lambda'$  and  $\lambda$  based on  $N$  instances

# Comparisons on $N$ instances [Hutter et al. 2009]

- **Basic(N)** uses a pretty basic comparison:  $better_N(\lambda', \lambda)$ :
  - ▶ Compare  $\lambda'$  and  $\lambda$  based on  $N$  instances
  - ▶ How does this relate to cross-validation?

- **Basic( $N$ )** uses a pretty basic comparison:  $better_N(\lambda', \lambda)$ :
  - ▶ Compare  $\lambda'$  and  $\lambda$  based on  $N$  instances
  - ▶ How does this relate to cross-validation?
- Problem: How to set  $N$ ? Problems of large  $N$ ? Small  $N$ ?

- **Basic( $N$ )** uses a pretty basic comparison:  $better_N(\lambda', \lambda)$ :
  - ▶ Compare  $\lambda'$  and  $\lambda$  based on  $N$  instances
  - ▶ How does this relate to cross-validation?
- Problem: How to set  $N$ ? Problems of large  $N$ ? Small  $N$ ?
  - ▶ Problem of large  $N$ : evaluations are slow
  - ▶ Problem of small  $N$ : overfitting to a small set of instances
  - ↪ Tradeoff: Choose  $N$  of moderate size



## Comparisons on $N$ instances [Hutter et al. 2009]

Question: Which  $N$  instances should we use?

- 1  $N$  different instances for each configuration
- 2 The same set of  $N$  instances for the entire run

## Comparisons on $N$ instances [Hutter et al. 2009]

Question: Which  $N$  instances should we use?

- 1  $N$  different instances for each configuration
- 2 The same set of  $N$  instances for the entire run

Answer: the same  $N$  instances, so that we compare apples with apples  
(but: using the same instances can also yield overtuning)

## Comparisons on $N$ instances [Hutter et al. 2009]

Question: Which  $N$  instances should we use?

- 1  $N$  different instances for each configuration
- 2 The same set of  $N$  instances for the entire run

Answer: the same  $N$  instances, so that we compare apples with apples  
(but: using the same instances can also yield overtuning)

If we sampled different instances for each configuration:

- Some configurations would randomly get easier instances
- Those configurations would look better than they really are

Question: For randomized algorithms, how should we set the seeds?

- 1 Sample a new seed for each algorithm run
- 2 Fix the seeds together with the instances

# Comparisons on $N$ instances [Hutter et al. 2009]

Question: For randomized algorithms, how should we set the seeds?

- 1 Sample a new seed for each algorithm run
- 2 Fix the seeds together with the instances

Answer: just like for instances, fix them to compare apples to apples

## Comparisons on $N$ instances [Hutter et al. 2009]

Question: For randomized algorithms, how should we set the seeds?

- 1 Sample a new seed for each algorithm run
- 2 Fix the seeds together with the instances

Answer: just like for instances, fix them to compare apples to apples

In summary, for each run of Basic( $N$ ):

pick  $N$  (instance, seed) pairs and use them for evaluating each  $\lambda$ .

## Comparisons on $N$ instances [Hutter et al. 2009]

Question: For randomized algorithms, how should we set the seeds?

- 1 Sample a new seed for each algorithm run
- 2 Fix the seeds together with the instances

Answer: just like for instances, fix them to compare apples to apples

In summary, for each run of Basic( $N$ ):

pick  $N$  (instance, seed) pairs and use them for evaluating each  $\lambda$ .  
(Different Basic( $N$ ) runs can use different instances and seeds.)

# The concept of overtuning

Very related to overfitting in machine learning

- Performance improves on the training set
- Performance does not improve on the test set, and may even degrade



# The concept of overtuning

Very related to overfitting in machine learning

- Performance improves on the training set
- Performance does not improve on the test set, and may even degrade

More pronounced for heterogeneous benchmark sets

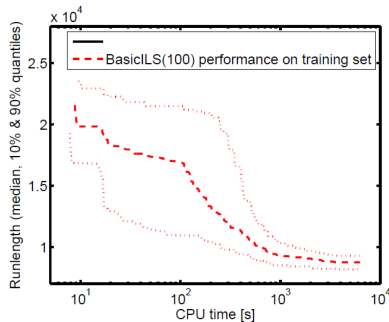
- But it even happens for very homogeneous sets
- Indeed, one can even overfit on a single instance, to the [seeds](#) used for training

# Overtuning Visualized

- Example: minimizing SLS solver runlengths for a single SAT instance
- **Training cost**, e.g., with  $N=100$ :  
average runlengths across 100 runs with different seeds
- **Test cost** of  $\hat{\lambda}$  here based on 1000 new seeds

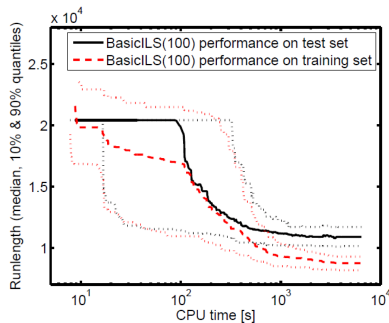
# Overtuning Visualized

- Example: minimizing SLS solver runlengths for a single SAT instance
- Training cost, e.g., with  $N=100$ :  
average runlengths across 100 runs with different seeds
- Test cost of  $\hat{\lambda}$  here based on 1000 new seeds



# Overtuning Visualized

- Example: minimizing SLS solver runlengths for a single SAT instance
- Training cost, e.g., with  $N=100$ :  
average runlengths across 100 runs with different seeds
- Test cost of  $\hat{\lambda}$  here based on 1000 new seeds

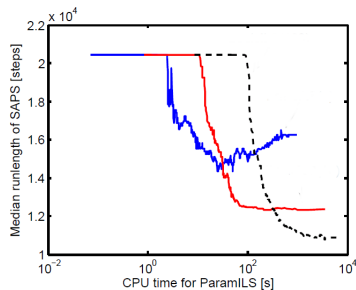


## Basic(N) Test Results with Various N

- Example: minimizing SLS solver runlengths for a single SAT instance
- Training cost, e.g., with  $N=?$ :  
average runlengths across  $N$  runs with different seeds
- Test cost of  $\hat{\lambda}$  here based on 1000 new seeds

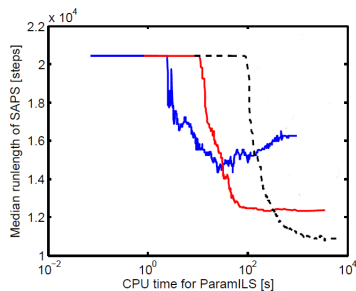
# Basic(N) Test Results with Various N

- Example: minimizing SLS solver runlengths for a single SAT instance
- **Training cost**, e.g., with  $N=?$ :  
average runlengths across  $N$  runs with different seeds
- **Test cost** of  $\hat{\lambda}$  here based on 1000 new seeds



# Basic(N) Test Results with Various N

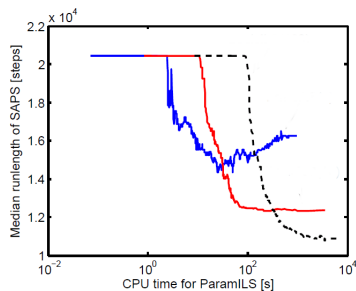
- Example: minimizing SLS solver runlengths for a single SAT instance
- **Training cost**, e.g., with  $N=?$ :  
average runlengths across  $N$  runs with different seeds
- **Test cost** of  $\hat{\lambda}$  here based on 1000 new seeds



Which of these results corresponds to  $N = 1$ ,  
 $N = 10$ , and  $N = 100$ ?

# Basic(N) Test Results with Various N

- Example: minimizing SLS solver runlengths for a single SAT instance
- Training cost, e.g., with  $N=?$ :  
average runlengths across  $N$  runs with different seeds
- Test cost of  $\hat{\lambda}$  here based on 1000 new seeds



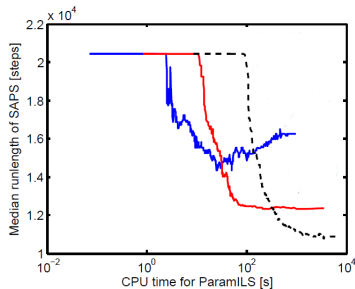
Which of these results corresponds to  $N = 1$ ,  $N = 10$ , and  $N = 100$ ?

- 1  $N=1$ : blue,  $N=10$ : red,  $N=100$  dashed black
- 2  $N=1$ : dashed black,  $N=10$ : red,  $N=100$  blue



# Basic(N) Test Results with Various N

- Example: minimizing SLS solver runlengths for a single SAT instance
- Training cost, e.g., with  $N=?$ :  
average runlengths across  $N$  runs with different seeds
- Test cost of  $\hat{\lambda}$  here based on 1000 new seeds



Which of these results corresponds to  $N = 1$ ,  $N = 10$ , and  $N = 100$ ?

- 1  $N=1$ : blue,  $N=10$ : red,  $N=100$  dashed black
- 2  $N=1$ : dashed black,  $N=10$ : red,  $N=100$  blue

Correct Answer: 1

# Aggressive Racing (inspired by FocusedILS) [Hutter et al. 2009]

Intuition: get the best of both worlds

- Perform more runs for good configurations
  - to avoid overtuning
- Quickly reject poor configurations
  - to make progress more quickly

# Aggressive Racing (inspired by FocusedILS) [Hutter et al. 2009]

Intuition: get the best of both worlds

- Perform more runs for good configurations
  - to avoid overtuning
- Quickly reject poor configurations
  - to make progress more quickly

Definition:  $N(\lambda)$  and  $c_N(\lambda)$

$N(\lambda)$  denotes the number of runs executed for  $\lambda$  so far.

$\hat{c}_N(\lambda)$  denotes the cost estimate of  $\lambda$  based on  $N$  runs.

# Aggressive Racing (inspired by FocusedILS) [Hutter et al. 2009]

Intuition: get the best of both worlds

- Perform more runs for good configurations
  - to avoid overtuning
- Quickly reject poor configurations
  - to make progress more quickly

Definition:  $N(\lambda)$  and  $c_N(\lambda)$

$N(\lambda)$  denotes the number of runs executed for  $\lambda$  so far.

$\hat{c}_N(\lambda)$  denotes the cost estimate of  $\lambda$  based on  $N$  runs.

In the beginning:  $N(\lambda) = 0$  for every configuration  $\lambda$

## Definition: domination

$\lambda^{(1)}$  dominates  $\lambda^{(2)}$  if

- $N(\lambda^{(1)}) \geq N(\lambda^{(2)})$  and
- $\hat{c}_{N(\lambda^{(2)})}(\lambda^{(1)}) \leq \hat{c}_{N(\lambda^{(2)})}(\lambda^{(2)})$ .

I.e.: we have at least as many runs for  $\lambda^{(1)}$  and its cost is at least as low.

# Aggressive Racing (inspired by FocusedILS) [Hutter et al. 2009]

## Definition: domination

$\lambda^{(1)}$  dominates  $\lambda^{(2)}$  if

- $N(\lambda^{(1)}) \geq N(\lambda^{(2)})$  and
- $\hat{c}_{N(\lambda^{(2)})}(\lambda^{(1)}) \leq \hat{c}_{N(\lambda^{(2)})}(\lambda^{(2)})$ .

I.e.: we have at least as many runs for  $\lambda^{(1)}$  and its cost is at least as low.

## *better*( $\lambda', \hat{\lambda}$ ) in a nutshell

- $\hat{\lambda}$  is the current configuration to beat (incumbent)

# Aggressive Racing (inspired by FocusedILS) [Hutter et al. 2009]

## Definition: domination

$\lambda^{(1)}$  dominates  $\lambda^{(2)}$  if

- $N(\lambda^{(1)}) \geq N(\lambda^{(2)})$  and
- $\hat{c}_{N(\lambda^{(2)})}(\lambda^{(1)}) \leq \hat{c}_{N(\lambda^{(2)})}(\lambda^{(2)})$ .

I.e.: we have at least as many runs for  $\lambda^{(1)}$  and its cost is at least as low.

## *better*( $\lambda', \hat{\lambda}$ ) in a nutshell

- $\hat{\lambda}$  is the current configuration to beat (incumbent)
- Perform runs of  $\lambda'$  until either
  - ▶  $\hat{\lambda}$  dominates  $\lambda' \rightsquigarrow$  reject  $\lambda'$ , or
  - ▶  $\lambda'$  dominates  $\hat{\lambda} \rightsquigarrow$  change current incumbent ( $\hat{\lambda} \leftarrow \lambda'$ )

# Aggressive Racing (inspired by FocusedILS) [Hutter et al. 2009]

## Definition: domination

$\lambda^{(1)}$  dominates  $\lambda^{(2)}$  if

- $N(\lambda^{(1)}) \geq N(\lambda^{(2)})$  and
- $\hat{c}_{N(\lambda^{(2)})}(\lambda^{(1)}) \leq \hat{c}_{N(\lambda^{(2)})}(\lambda^{(2)})$ .

I.e.: we have at least as many runs for  $\lambda^{(1)}$  and its cost is at least as low.

## *better*( $\lambda', \hat{\lambda}$ ) in a nutshell

- $\hat{\lambda}$  is the current configuration to beat (incumbent)
- Perform runs of  $\lambda'$  until either
  - ▶  $\hat{\lambda}$  dominates  $\lambda' \rightsquigarrow$  reject  $\lambda'$ , or
  - ▶  $\lambda'$  dominates  $\hat{\lambda} \rightsquigarrow$  change current incumbent ( $\hat{\lambda} \leftarrow \lambda'$ )
- Over time: perform extra runs of  $\hat{\lambda}$  to gain more confidence in it



# Toy Example

- Let  $\hat{\lambda}$  be the incumbent (evaluated on  $i^{(1)}, i^{(2)}, i^{(3)}$ )
- We'll look at challengers  $\lambda'$  and  $\lambda''$

|                 | $i^{(1)}$ | $i^{(2)}$ | $i^{(3)}$ |
|-----------------|-----------|-----------|-----------|
| $\hat{\lambda}$ | 3         | 2         | 10        |

# Toy Example

- Let  $\hat{\lambda}$  be the incumbent (evaluated on  $i^{(1)}, i^{(2)}, i^{(3)}$ )
- We'll look at challengers  $\lambda'$  and  $\lambda''$

|                 | $i^{(1)}$ | $i^{(2)}$ | $i^{(3)}$ |
|-----------------|-----------|-----------|-----------|
| $\hat{\lambda}$ | 3         | 2         | 10        |
| $\lambda'$      |           |           |           |
| $\lambda''$     |           |           |           |

# Toy Example

- Let  $\hat{\lambda}$  be the incumbent (evaluated on  $i^{(1)}, i^{(2)}, i^{(3)}$ )
- We'll look at challengers  $\lambda'$  and  $\lambda''$

|                 | $i^{(1)}$ | $i^{(2)}$ | $i^{(3)}$ |
|-----------------|-----------|-----------|-----------|
| $\hat{\lambda}$ | 3         | 2         | 10        |
| $\lambda'$      | 2         |           |           |

# Toy Example

- Let  $\hat{\lambda}$  be the incumbent (evaluated on  $i^{(1)}, i^{(2)}, i^{(3)}$ )
- We'll look at challengers  $\lambda'$  and  $\lambda''$

|                 | $i^{(1)}$ | $i^{(2)}$ | $i^{(3)}$ |
|-----------------|-----------|-----------|-----------|
| $\hat{\lambda}$ | 3         | 2         | 10        |
| $\lambda'$      | 2         | 10        |           |

# Toy Example

- Let  $\hat{\lambda}$  be the incumbent (evaluated on  $i^{(1)}, i^{(2)}, i^{(3)}$ )
- We'll look at challengers  $\lambda'$  and  $\lambda''$

|  | $i^{(1)}$ | $i^{(2)}$ | $i^{(3)}$ |
|--|-----------|-----------|-----------|
| $\hat{\lambda}$  | 3         | 2         | 10        |
| $\lambda'$   | 2         | 10        |           |
| $\rightarrow$ reject, since $\hat{c}_2(\lambda') = 6 > \hat{c}_2(\hat{\lambda}) = 2.5$ |           |           |           |

# Toy Example

- Let  $\hat{\lambda}$  be the incumbent (evaluated on  $i^{(1)}, i^{(2)}, i^{(3)}$ )
- We'll look at challengers  $\lambda'$  and  $\lambda''$

|  | $i^{(1)}$ | $i^{(2)}$ | $i^{(3)}$ |
|--|-----------|-----------|-----------|
| $\hat{\lambda}$  | 3         | 2         | 10        |
| $\lambda'$   | 2         | 10        |           |
| $\rightarrow$ reject, since $\hat{c}_2(\lambda') = 6 > \hat{c}_2(\hat{\lambda}) = 2.5$ |           |           |           |
| $\lambda''$  | 3         |           |           |

# Toy Example

- Let  $\hat{\lambda}$  be the incumbent (evaluated on  $i^{(1)}, i^{(2)}, i^{(3)}$ )
- We'll look at challengers  $\lambda'$  and  $\lambda''$

|  | $i^{(1)}$ | $i^{(2)}$ | $i^{(3)}$ |
|--|-----------|-----------|-----------|
| $\hat{\lambda}$  | 3         | 2         | 10        |
| $\lambda'$   | 2         | 10        |           |
| $\rightarrow$ reject, since $\hat{c}_2(\lambda') = 6 > \hat{c}_2(\hat{\lambda}) = 2.5$ |           |           |           |
| $\lambda''$  | 3         | 1         |           |

# Toy Example

- Let  $\hat{\lambda}$  be the incumbent (evaluated on  $i^{(1)}, i^{(2)}, i^{(3)}$ )
- We'll look at challengers  $\lambda'$  and  $\lambda''$

|  | $i^{(1)}$ | $i^{(2)}$ | $i^{(3)}$ |
|--|-----------|-----------|-----------|
| $\hat{\lambda}$  | 3         | 2         | 10        |
| $\lambda'$   | 2         | 10        |           |
| $\rightarrow$ reject, since $\hat{c}_2(\lambda') = 6 > \hat{c}_2(\hat{\lambda}) = 2.5$ |           |           |           |
| $\lambda''$  | 3         | 1         | 5         |



# Toy Example

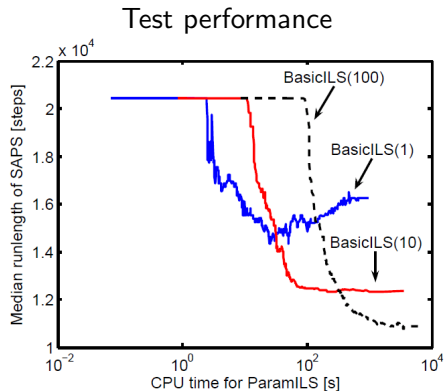
- Let  $\hat{\lambda}$  be the incumbent (evaluated on  $i^{(1)}, i^{(2)}, i^{(3)}$ )
- We'll look at challengers  $\lambda'$  and  $\lambda''$

|  | $i^{(1)}$ | $i^{(2)}$ | $i^{(3)}$ |
|--|-----------|-----------|-----------|
| $\hat{\lambda}$  | 3         | 2         | 10        |
| $\lambda'$   | 2         | 10        |           |
| $\rightarrow$ reject, since $\hat{c}_2(\lambda') = 6 > \hat{c}_2(\hat{\lambda}) = 2.5$ |           |           |           |
| $\lambda''$  | 3         | 1         | 5         |

- new incumbent:  $\hat{\lambda} \leftarrow \lambda''$
- Perform an additional run for new  $\hat{\lambda}$  to increase confidence over time

# Racing achieves the best of both worlds

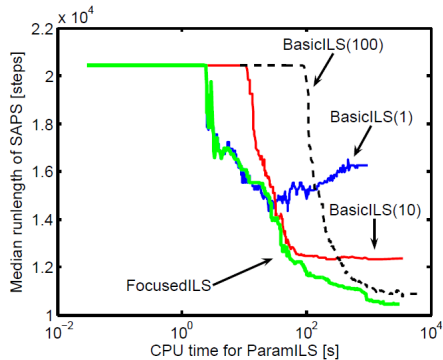
Aggressive racing (aka FocusedILS): Fast progress and no overtuning



# Racing achieves the best of both worlds

Aggressive racing (aka FocusedILS): Fast progress and no overtuning

Test performance



# Overview of Racing

---

**Input** : candidate configurations  $\Lambda_{new}$ , cutoff  $\kappa_{max}$ , previously evaluated runs  $\mathcal{D}_{Hist}$ , budget  $T$ , incumbent  $\hat{\lambda}$   
**while**  $\Lambda_{new}$  *not empty* **do**  
     $\lambda^{(t)} \leftarrow \text{getNext}(\Lambda_{new});$

---

# Overview of Racing

---

**Input** : candidate configurations  $\Lambda_{new}$ , cutoff  $\kappa_{max}$ , previously evaluated runs  $\mathcal{D}_{Hist}$ , budget  $T$ , incumbent  $\hat{\lambda}$

**while**  $\Lambda_{new}$  *not empty* **do**

- $\lambda^{(t)} \leftarrow \text{getNext}(\Lambda_{new});$
- $i, s \leftarrow$  instance and seed drawn uniformly at random;
- $c \leftarrow \text{EvaluateRun}(\hat{\lambda}, i, s, \kappa_{max});$
- $\mathcal{D}_{Hist} \leftarrow \mathcal{D}_{Hist} \cup (\hat{\lambda}, i, s, c);$

# Overview of Racing

---

**Input** : candidate configurations  $\Lambda_{new}$ , cutoff  $\kappa_{max}$ , previously evaluated runs  $\mathcal{D}_{Hist}$ , budget  $T$ , incumbent  $\hat{\lambda}$

**while**  $\Lambda_{new}$  *not empty* **do**

- $\lambda^{(t)} \leftarrow \text{getNext}(\Lambda_{new});$
- $i, s \leftarrow$  instance and seed drawn uniformly at random;
- $c \leftarrow \text{EvaluateRun}(\hat{\lambda}, i, s, \kappa_{max});$
- $\mathcal{D}_{Hist} \leftarrow \mathcal{D}_{Hist} \cup (\hat{\lambda}, i, s, c);$
- while** *true* **do**
  - $\mathcal{I}^+, s^+ \leftarrow \text{getAlreadyEvaluatedOn}(\hat{\lambda}, \mathcal{D}_{Hist});$
  - $\mathcal{I}^{(t)}, s^{(t)} \leftarrow \text{getAlreadyEvaluatedOn}(\lambda^{(t)}, \mathcal{D}_{Hist});$
  - $i^{(t)}, s^{(t)} \leftarrow$  drawn uniformly at random from  $\mathcal{I}^+ \setminus \mathcal{I}^{(t)}$  and  $s^+ \setminus s^{(t)};$

# Overview of Racing

---

**Input** : candidate configurations  $\Lambda_{new}$ , cutoff  $\kappa_{max}$ , previously evaluated runs  $\mathcal{D}_{Hist}$ , budget  $T$ , incumbent  $\hat{\lambda}$

**while**  $\Lambda_{new}$  *not empty* **do**

$\lambda^{(t)} \leftarrow \text{getNext}(\Lambda_{new});$

$i, s \leftarrow$  instance and seed drawn uniformly at random;

$c \leftarrow \text{EvaluateRun}(\hat{\lambda}, i, s, \kappa_{max});$

$\mathcal{D}_{Hist} \leftarrow \mathcal{D}_{Hist} \cup (\hat{\lambda}, i, s, c);$

**while** *true* **do**

$\mathcal{I}^+, s^+ \leftarrow \text{getAlreadyEvaluatedOn}(\hat{\lambda}, \mathcal{D}_{Hist});$

$\mathcal{I}^{(t)}, s^{(t)} \leftarrow \text{getAlreadyEvaluatedOn}(\lambda^{(t)}, \mathcal{D}_{Hist});$

$i^{(t)}, s^{(t)} \leftarrow$  drawn uniformly at random from  $\mathcal{I}^+ \setminus \mathcal{I}^{(t)}$  and  $s^+ \setminus s^{(t)}$ ;

$c_i \leftarrow \text{EvaluateRun}(\lambda^{(t)}, i^{(t)}, s^{(t)}, \kappa_{max});$

$\mathcal{D}_{Hist} \leftarrow \mathcal{D}_{Hist} \cup (\lambda^{(t)}, i^{(t)}, s^{(t)}, c^{(t)});$

# Overview of Racing

---

**Input** : candidate configurations  $\Lambda_{new}$ , cutoff  $\kappa_{max}$ , previously evaluated runs  $\mathcal{D}_{Hist}$ , budget  $T$ , incumbent  $\hat{\lambda}$

**while**  $\Lambda_{new}$  *not empty* **do**

- $\lambda^{(t)} \leftarrow \text{getNext}(\Lambda_{new});$
- $i, s \leftarrow$  instance and seed drawn uniformly at random;
- $c \leftarrow \text{EvaluateRun}(\hat{\lambda}, i, s, \kappa_{max});$
- $\mathcal{D}_{Hist} \leftarrow \mathcal{D}_{Hist} \cup (\hat{\lambda}, i, s, c);$
- while** *true* **do**
  - $\mathcal{I}^+, s^+ \leftarrow \text{getAlreadyEvaluatedOn}(\hat{\lambda}, \mathcal{D}_{Hist});$
  - $\mathcal{I}^{(t)}, s^{(t)} \leftarrow \text{getAlreadyEvaluatedOn}(\lambda^{(t)}, \mathcal{D}_{Hist});$
  - $i^{(t)}, s^{(t)} \leftarrow$  drawn uniformly at random from  $\mathcal{I}^+ \setminus \mathcal{I}^{(t)}$  and  $s^+ \setminus s^{(t)};$
  - $c_i \leftarrow \text{EvaluateRun}(\lambda^{(t)}, i^{(t)}, s^{(t)}, \kappa_{max});$
  - $\mathcal{D}_{Hist} \leftarrow \mathcal{D}_{Hist} \cup (\lambda^{(t)}, i^{(t)}, s^{(t)}, c^{(t)});$
  - if** *average cost of  $\lambda^{(t)}$  > average cost of  $\hat{\lambda}$  across  $\mathcal{I}^{(t)}$  and  $s^{(t)}$*  **then**
    - $\perp$  break;



# Overview of Racing

---

**Input** : candidate configurations  $\Lambda_{new}$ , cutoff  $\kappa_{max}$ , previously evaluated runs  $\mathcal{D}_{Hist}$ , budget  $T$ , incumbent  $\hat{\lambda}$

**while**  $\Lambda_{new}$  *not empty* **do**

- $\lambda^{(t)} \leftarrow \text{getNext}(\Lambda_{new});$
- $i, s \leftarrow$  instance and seed drawn uniformly at random;
- $c \leftarrow \text{EvaluateRun}(\hat{\lambda}, i, s, \kappa_{max});$
- $\mathcal{D}_{Hist} \leftarrow \mathcal{D}_{Hist} \cup (\hat{\lambda}, i, s, c);$
- while** *true* **do**
  - $\mathcal{I}^+, s^+ \leftarrow \text{getAlreadyEvaluatedOn}(\hat{\lambda}, \mathcal{D}_{Hist});$
  - $\mathcal{I}^{(t)}, s^{(t)} \leftarrow \text{getAlreadyEvaluatedOn}(\lambda^{(t)}, \mathcal{D}_{Hist});$
  - $i^{(t)}, s^{(t)} \leftarrow$  drawn uniformly at random from  $\mathcal{I}^+ \setminus \mathcal{I}^{(t)}$  and  $s^+ \setminus s^{(t)};$
  - $c_i \leftarrow \text{EvaluateRun}(\lambda^{(t)}, i^{(t)}, s^{(t)}, \kappa_{max});$
  - $\mathcal{D}_{Hist} \leftarrow \mathcal{D}_{Hist} \cup (\lambda^{(t)}, i^{(t)}, s^{(t)}, c^{(t)});$
  - if** *average cost of  $\lambda^{(t)}$  > average cost of  $\hat{\lambda}$  across  $\mathcal{I}^{(t)}$  and  $s^{(t)}$*  **then**
    - $\perp$  break;
  - else if** *average cost of  $\lambda^{(t)}$  < average cost of  $\hat{\lambda}$  and  $\mathcal{I}^+ = \mathcal{I}^{(t)}$  and  $s^+ = s^{(t)}$*  **then**
    - $\perp \hat{\lambda} \leftarrow \lambda^{(t)};$

# Overview of Racing

---

**Input** : candidate configurations  $\Lambda_{new}$ , cutoff  $\kappa_{max}$ , previously evaluated runs  $\mathcal{D}_{Hist}$ , budget  $T$ , incumbent  $\hat{\lambda}$

**while**  $\Lambda_{new}$  *not empty* **do**

- $\lambda^{(t)} \leftarrow \text{getNext}(\Lambda_{new});$
- $i, s \leftarrow$  instance and seed drawn uniformly at random;
- $c \leftarrow \text{EvaluateRun}(\hat{\lambda}, i, s, \kappa_{max});$
- $\mathcal{D}_{Hist} \leftarrow \mathcal{D}_{Hist} \cup (\hat{\lambda}, i, s, c);$
- while** *true* **do**
  - $\mathcal{I}^+, s^+ \leftarrow \text{getAlreadyEvaluatedOn}(\hat{\lambda}, \mathcal{D}_{Hist});$
  - $\mathcal{I}^{(t)}, s^{(t)} \leftarrow \text{getAlreadyEvaluatedOn}(\lambda^{(t)}, \mathcal{D}_{Hist});$
  - $i^{(t)}, s^{(t)} \leftarrow$  drawn uniformly at random from  $\mathcal{I}^+ \setminus \mathcal{I}^{(t)}$  and  $s^+ \setminus s^{(t)};$
  - $c_i \leftarrow \text{EvaluateRun}(\lambda^{(t)}, i^{(t)}, s^{(t)}, \kappa_{max});$
  - $\mathcal{D}_{Hist} \leftarrow \mathcal{D}_{Hist} \cup (\lambda^{(t)}, i^{(t)}, s^{(t)}, c^{(t)});$
  - if** *average cost of  $\lambda^{(t)}$  > average cost of  $\hat{\lambda}$  across  $\mathcal{I}^{(t)}$  and  $s^{(t)}$*  **then**
    - $\perp$  break;
  - else if** *average cost of  $\lambda^{(t)}$  < average cost of  $\hat{\lambda}$  and  $\mathcal{I}^+ = \mathcal{I}^{(t)}$  and  $s^+ = s^{(t)}$*  **then**
    - $\perp \hat{\lambda} \leftarrow \lambda^{(t)};$

**if** *time spent exceeds  $T$  or  $\Lambda_{new}$  is empty* **then**

- $\perp$  **return**  $\hat{\lambda}, \mathcal{D}_{Hist}$

# AutoML: Beyond AutoML

Best Practices for Algorithm Configuration

Bernd Bischl   Frank Hutter   Lars Kotthoff  
Marius Lindauer   Joaquin Vanschoren

## Pitfalls & Best Practices

The **goals** of automated algorithm configuration include:

# Pitfalls & Best Practices

The **goals** of automated algorithm configuration include:

- 1 reducing the expertise required to use an algorithm

# Pitfalls & Best Practices

The **goals** of automated algorithm configuration include:

- ➊ reducing the expertise required to use an algorithm
- ➋ less human-time

# Pitfalls & Best Practices

The **goals** of automated algorithm configuration include:

- ➊ reducing the expertise required to use an algorithm
- ➋ less human-time
- ➌ tuning algorithms to the task at hand

# Pitfalls & Best Practices

The **goals** of automated algorithm configuration include:

- ➊ reducing the expertise required to use an algorithm
- ➋ less human-time
- ➌ tuning algorithms to the task at hand
- ➍ faster development of algorithms



# Pitfalls & Best Practices

The **goals** of automated algorithm configuration include:

- ➊ reducing the expertise required to use an algorithm
- ➋ less human-time
- ➌ tuning algorithms to the task at hand
- ➍ faster development of algorithms
- ➎ facilitating systematic and reproducible research

**BUT:**

- ➊ algorithm configuration can lead to over-tuning

# Pitfalls & Best Practices

The **goals** of automated algorithm configuration include:

- ➊ reducing the expertise required to use an algorithm
- ➋ less human-time
- ➌ tuning algorithms to the task at hand
- ➍ faster development of algorithms
- ➎ facilitating systematic and reproducible research

**BUT:**

- ➊ algorithm configuration can lead to over-tuning
- ➋ using algorithm configuration requires (at least some) expertise in algorithm configuration

# Pitfalls & Best Practices

The **goals** of automated algorithm configuration include:

- ➊ reducing the expertise required to use an algorithm
- ➋ less human-time
- ➌ tuning algorithms to the task at hand
- ➍ faster development of algorithms
- ➎ facilitating systematic and reproducible research

**BUT:**

- ➊ algorithm configuration can lead to over-tuning
- ➋ using algorithm configuration requires (at least some) expertise in algorithm configuration
- ➌ if done wrong, waste of time and compute resources

# Setting up AC

9 Steps to your well-performing algorithm:

- 1 Define your performance metric

# Setting up AC

9 Steps to your well-performing algorithm:

- 1 Define your performance metric
- 2 Define instance set

# Setting up AC

9 Steps to your well-performing algorithm:

- 1 Define your performance metric
- 2 Define instance set
- 3 Split your instances in training and test

# Setting up AC

9 Steps to your well-performing algorithm:

- 1 Define your performance metric
- 2 Define instance set
- 3 Split your instances in training and test
- 4 Define the configuration space

# Setting up AC

9 Steps to your well-performing algorithm:

- 1 Define your performance metric
- 2 Define instance set
- 3 Split your instances in training and test
- 4 Define the configuration space
- 5 Choose your preferred configurator



# Setting up AC

9 Steps to your well-performing algorithm:

- 1 Define your performance metric
- 2 Define instance set
- 3 Split your instances in training and test
- 4 Define the configuration space
- 5 Choose your preferred configurator
- 6 Implement an interface between your algorithm and the configurator

# Setting up AC

9 Steps to your well-performing algorithm:

- 1 Define your performance metric
- 2 Define instance set
- 3 Split your instances in training and test
- 4 Define the configuration space
- 5 Choose your preferred configurator
- 6 Implement an interface between your algorithm and the configurator
- 7 Define resource limitations of your algorithm

# Setting up AC

9 Steps to your well-performing algorithm:

- 1 Define your performance metric
- 2 Define instance set
- 3 Split your instances in training and test
- 4 Define the configuration space
- 5 Choose your preferred configurator
- 6 Implement an interface between your algorithm and the configurator
- 7 Define resource limitations of your algorithm
- 8 Run the configurator on your algorithm and the training instances

# Setting up AC

9 Steps to your well-performing algorithm:

- 1 Define your performance metric
- 2 Define instance set
- 3 Split your instances in training and test
- 4 Define the configuration space
- 5 Choose your preferred configurator
- 6 Implement an interface between your algorithm and the configurator
- 7 Define resource limitations of your algorithm
- 8 Run the configurator on your algorithm and the training instances
- 9 Validate the eventually returned configuration on your test instances

## Pitfall 1: Trust your algorithm

We have encountered algorithms that

- ignored resource limitations
- returned wrong solutions
- even returned negative runtimes

## Pitfall 1: Trust your algorithm

We have encountered algorithms that

- ignored resource limitations
- returned wrong solutions
- even returned negative runtimes

### Best Practice 1: Never trust your algorithm

Explicitly check and use external software to:

- 1 ensure resource limitations
- 2 terminate your algorithm
- 3 verify returned solutions
- 4 measure performance

## Pitfall 2: File System

Algorithm configurators ...

- often produce quite some log files (e.g., for each algorithm run)
- are often used on HPC clusters with a shared file system

## Pitfall 2: File System

Algorithm configurators ...

- often produce quite some log files (e.g., for each algorithm run)
- are often used on HPC clusters with a shared file system

⇒ It's surprisingly easy to substantially slow down a shared file system



## Pitfall 2: File System

Algorithm configurators ...

- often produce quite some log files (e.g., for each algorithm run)
- are often used on HPC clusters with a shared file system

⇒ It's surprisingly easy to substantially slow down a shared file system

### Best Practice 2: Don't use the Shared File System

To relieve the file system of a HPC cluster:

- design well which files are required and which are not
- use a local (SSD) disc

## Pitfall 3: Over-tuning

It's easy to overtune to different aspects, incl.:

- training instances
- random seeds
- machine type

## Pitfall 3: Over-tuning

It's easy to overtune to different aspects, incl.:

- training instances
- random seeds
- machine type

In practice, it can be hard to prevent over-tuning, e.g., by

- using larger instance sets
- tuning on the target hardware

### Best Practice 3: Check for Over-Tuning

Check for over-tuning by validating your final configuration on

- many random seeds
- a large set of unused test instances
- a different hardware

## Pitfall 4: Heterogeneous Instance Sets

Algorithm configurators...

- use some kind of racing to not evaluate each configuration on all instances

## Pitfall 4: Heterogeneous Instance Sets

Algorithm configurators...

- use some kind of racing to not evaluate each configuration on all instances
- can be mislead on subsets of instances if the instance set is heterogeneous

## Pitfall 4: Heterogeneous Instance Sets

Algorithm configurators...

- use some kind of racing to not evaluate each configuration on all instances
- can be mislead on subsets of instances if the instance set is heterogeneous

~> returned configurations often perform worse than default configurations  
in the validation phase

## Pitfall 4: Heterogeneous Instance Sets

Algorithm configurators...

- use some kind of racing to not evaluate each configuration on all instances
- can be misled on subsets of instances if the instance set is heterogeneous

⇒ returned configurations often perform worse than default configurations in the validation phase

### Best Practice 4: Ensure Homogeneity

Algorithm configurators should only run on homogeneous instance sets.

Different degrees of homogeneity:

- Strong homogeneity: all instances agree on the ranking of configurations
- Weak homogeneity: all instances agree on the top-performing configurations

## More Pitfalls and Best Practices

... can be found in [Eggensperger et al. 2019]



# AutoML: Beyond AutoML

## Overview: Algorithm Configuration

Bernd Bischl   Frank Hutter   Lars Kotthoff  
Marius Lindauer   Joaquin Vanschoren

# Generalization of HPO

- hyperparameter optimization (HPO) is not limited to ML

# Generalization of HPO

- hyperparameter optimization (HPO) is not limited to ML
- in fact, you can optimize the performance of any algorithm by means of HPO if

# Generalization of HPO

- hyperparameter optimization (HPO) is not limited to ML
- in fact, you can optimize the performance of any algorithm by means of HPO if
  - 1 the algorithm at hand has parameters that influence its performance

# Generalization of HPO

- hyperparameter optimization (HPO) is not limited to ML
- in fact, you can optimize the performance of any algorithm by means of HPO if
  - ① the algorithm at hand has parameters that influence its performance
  - ② you care about the empirical performance of an algorithm

# Generalization of HPO

- hyperparameter optimization (HPO) is not limited to ML
- in fact, you can optimize the performance of any algorithm by means of HPO if
  - ① the algorithm at hand has parameters that influence its performance
  - ② you care about the empirical performance of an algorithm
- a limitation of HPO is that we assume that we care only about a single task (i.e., dataset or input to the algorithm)

# Generalization of HPO

- hyperparameter optimization (HPO) is not limited to ML
  - in fact, you can optimize the performance of any algorithm by means of HPO if
    - ① the algorithm at hand has parameters that influence its performance
    - ② you care about the empirical performance of an algorithm
  - a limitation of HPO is that we assume that we care only about a single task (i.e., dataset or input to the algorithm)
- ~> Can we find an algorithm's configuration that performs well and robustly across a set of tasks?

# Generalization of HPO

- hyperparameter optimization (HPO) is not limited to ML
  - in fact, you can optimize the performance of any algorithm by means of HPO if
    - ① the algorithm at hand has parameters that influence its performance
    - ② you care about the empirical performance of an algorithm
  - a limitation of HPO is that we assume that we care only about a single task (i.e., dataset or input to the algorithm)
- ~> Can we find an algorithm's configuration that performs well and robustly across a set of tasks?
- ▶ A hyperparameter configuration for a set of datasets



# Generalization of HPO

- hyperparameter optimization (HPO) is not limited to ML
- in fact, you can optimize the performance of any algorithm by means of HPO if
  - ① the algorithm at hand has parameters that influence its performance
  - ② you care about the empirical performance of an algorithm
- a limitation of HPO is that we assume that we care only about a single task (i.e., dataset or input to the algorithm)

~> Can we find an algorithm's configuration that performs well and robustly across a set of tasks?

- ▶ A hyperparameter configuration for a set of datasets
- ▶ A parameter configuration of a SAT solver for a set of SAT instances

# Generalization of HPO

- hyperparameter optimization (HPO) is not limited to ML
- in fact, you can optimize the performance of any algorithm by means of HPO if
  - ① the algorithm at hand has parameters that influence its performance
  - ② you care about the empirical performance of an algorithm
- a limitation of HPO is that we assume that we care only about a single task (i.e., dataset or input to the algorithm)

~> Can we find an algorithm's configuration that performs well and robustly across a set of tasks?

- ▶ A hyperparameter configuration for a set of datasets
- ▶ A parameter configuration of a SAT solver for a set of SAT instances
- ▶ A parameter configuration of an AI planning solver for a set of planning problems
- ▶ ...

# Generalization of HPO

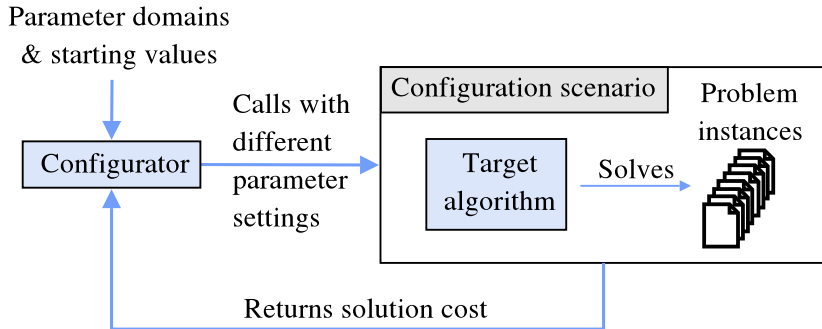
- hyperparameter optimization (HPO) is not limited to ML
- in fact, you can optimize the performance of any algorithm by means of HPO if
  - ① the algorithm at hand has parameters that influence its performance
  - ② you care about the empirical performance of an algorithm
- a limitation of HPO is that we assume that we care only about a single task (i.e., dataset or input to the algorithm)

~> Can we find an algorithm's configuration that performs well and robustly across a set of tasks?

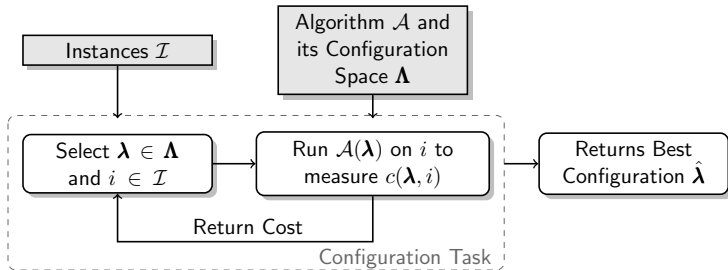
- ▶ A hyperparameter configuration for a set of datasets
- ▶ A parameter configuration of a SAT solver for a set of SAT instances
- ▶ A parameter configuration of an AI planning solver for a set of planning problems
- ▶ ...

~> Algorithm configuration

# Algorithm Configuration Visualized



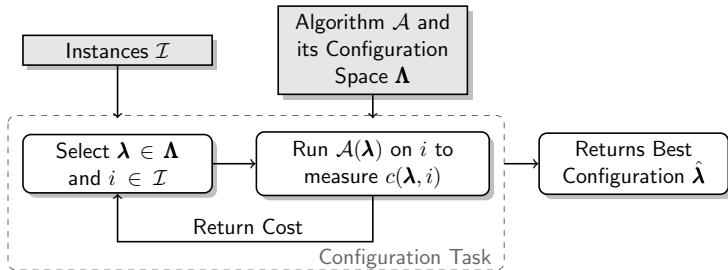
# Algorithm Configuration – in More Detail



## Definition

Given a parameterized algorithm  $\mathcal{A}$  with possible (hyper-)parameter settings  $\Lambda$ ,

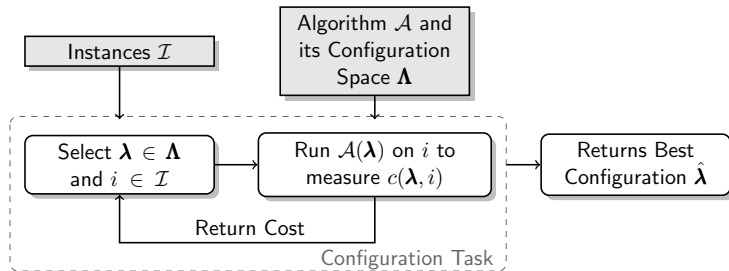
# Algorithm Configuration – in More Detail



## Definition

Given a parameterized algorithm  $\mathcal{A}$  with possible (hyper-)parameter settings  $\Lambda$ , a set of training problem instances  $\mathcal{I}$ ,

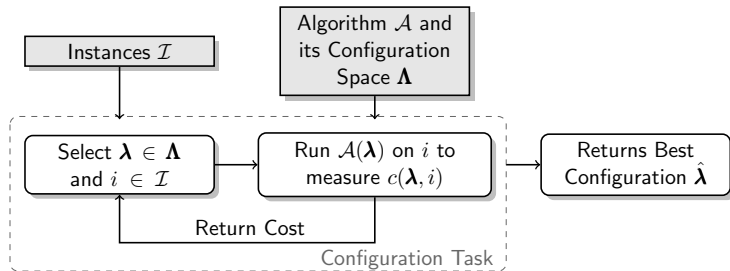
# Algorithm Configuration – in More Detail



## Definition

Given a parameterized algorithm  $\mathcal{A}$  with possible (hyper-)parameter settings  $\Lambda$ , a set of training problem instances  $\mathcal{I}$ , and a cost metric  $c : \Lambda \times \mathcal{I} \rightarrow \mathbb{R}$ ,

# Algorithm Configuration – in More Detail



## Definition

Given a parameterized algorithm  $\mathcal{A}$  with possible (hyper-)parameter settings  $\Lambda$ , a set of training problem instances  $\mathcal{I}$ , and a cost metric  $c : \Lambda \times \mathcal{I} \rightarrow \mathbb{R}$ , the algorithm configuration problem is to find a parameter configuration  $\lambda^* \in \Lambda$  that minimizes  $c$  across the instances in  $\mathcal{I}$ .



# Algorithm Configuration – Full Formal Definition

## Definition

An instance of the algorithm configuration problem is a 5-tuple  $(\mathcal{A}, \Lambda, \mathcal{D}, \kappa, c)$  where:

- $\mathcal{A}$  is a parameterized algorithm;
- $\Lambda$  is the (hyper-)parameter configuration space of  $\mathcal{A}$ ;
- $\mathcal{D}$  is a **distribution over problem instances** with domain  $\mathcal{I}$ ;

# Algorithm Configuration – Full Formal Definition

## Definition

An instance of the algorithm configuration problem is a 5-tuple  $(\mathcal{A}, \Lambda, \mathcal{D}, \kappa, c)$  where:

- $\mathcal{A}$  is a parameterized algorithm;
- $\Lambda$  is the (hyper-)parameter configuration space of  $\mathcal{A}$ ;
- $\mathcal{D}$  is a **distribution over problem instances** with domain  $\mathcal{I}$ ;
- $\kappa < \infty$  is a **cutoff time**, after which each run of  $\mathcal{A}$  will be terminated if still running

# Algorithm Configuration – Full Formal Definition

## Definition

An instance of the algorithm configuration problem is a 5-tuple  $(\mathcal{A}, \mathbf{\Lambda}, \mathcal{D}, \kappa, c)$  where:

- $\mathcal{A}$  is a parameterized algorithm;
- $\mathbf{\Lambda}$  is the (hyper-)parameter configuration space of  $\mathcal{A}$ ;
- $\mathcal{D}$  is a **distribution over problem instances** with domain  $\mathcal{I}$ ;
- $\kappa < \infty$  is a **cutoff time**, after which each run of  $\mathcal{A}$  will be terminated if still running
- $c : \mathbf{\Lambda} \times \mathcal{I} \rightarrow \mathbb{R}$  is a function that measures the observed cost of running  $\mathcal{A}(\lambda)$  on an instance  $i \in \mathcal{I}$  with cutoff time  $\kappa$

# Algorithm Configuration – Full Formal Definition

## Definition

An instance of the algorithm configuration problem is a 5-tuple  $(\mathcal{A}, \mathbf{\Lambda}, \mathcal{D}, \kappa, c)$  where:

- $\mathcal{A}$  is a parameterized algorithm;
- $\mathbf{\Lambda}$  is the (hyper-)parameter configuration space of  $\mathcal{A}$ ;
- $\mathcal{D}$  is a **distribution over problem instances** with domain  $\mathcal{I}$ ;
- $\kappa < \infty$  is a **cutoff time**, after which each run of  $\mathcal{A}$  will be terminated if still running
- $c : \mathbf{\Lambda} \times \mathcal{I} \rightarrow \mathbb{R}$  is a function that measures the observed cost of running  $\mathcal{A}(\lambda)$  on an instance  $i \in \mathcal{I}$  with cutoff time  $\kappa$

The cost of a candidate solution  $\lambda \in \mathbf{\Lambda}$  is  $f(\lambda) = \mathbb{E}_{i \sim \mathcal{D}}(c(\lambda, i))$ .

The goal is to find  $\lambda^* \in \arg \min_{\lambda \in \mathbf{\Lambda}} f(\lambda)$ .

# Distribution of Instances

We usually have a finite number of instances from a given application

- We want to do well on that type of instances
- Future instances of this type should be solved well

# Distribution of Instances

We usually have a finite number of instances from a given application

- We want to do well on that type of instances
- Future instances of this type should be solved well

Like in machine learning

- We split the instances into a **training set** and a **test set**
- We configure algorithms on the training instances
- We only use the test instances afterwards
  - unbiased estimate of generalization performance for unseen instances

# Challenges of Algorithm Configuration

- Structured high-dimensional parameter space
  - ▶ categorical vs. continuous parameters
  - ▶ conditionals between parameters

# Challenges of Algorithm Configuration

- Structured high-dimensional parameter space
  - ▶ categorical vs. continuous parameters
  - ▶ conditionals between parameters
- Stochastic optimization
  - ▶ Randomized algorithms: optimization across various seeds
  - ▶ Distribution of benchmark instances (often wide range of hardness)
  - ▶ Subsumes so-called *multi-armed bandit problem*



# Challenges of Algorithm Configuration

- Structured high-dimensional parameter space
  - ▶ categorical vs. continuous parameters
  - ▶ conditionals between parameters
- Stochastic optimization
  - ▶ Randomized algorithms: optimization across various seeds
  - ▶ Distribution of benchmark instances (often wide range of hardness)
  - ▶ Subsumes so-called *multi-armed bandit problem*
- Generalization across instances
  - ▶ apply algorithm configuration to **homogeneous** instance sets
  - ▶ Instance sets can also be **heterogeneous**,  
i.e., no single configuration performs well on all instances
  - ↪ combination of algorithm configuration and selection

# Challenges of Algorithm Configuration

- Structured high-dimensional parameter space
  - ▶ categorical vs. continuous parameters
  - ▶ conditionals between parameters
- Stochastic optimization
  - ▶ Randomized algorithms: optimization across various seeds
  - ▶ Distribution of benchmark instances (often wide range of hardness)
  - ▶ Subsumes so-called *multi-armed bandit problem*
- Generalization across instances
  - ▶ apply algorithm configuration to **homogeneous** instance sets
  - ▶ Instance sets can also be **heterogeneous**,  
i.e., no single configuration performs well on all instances
  - ↪ combination of algorithm configuration and selection

↪ Hyperparameter optimization is a subproblem of algorithm configuration

[Eggenberger et al. 2019]

# AutoML: Beyond AutoML

Capping of Runtimes

Bernd Bischl   Frank Hutter   Lars Kotthoff  
Marius Lindauer   Joaquin Vanschoren

- Assumptions
  - ▶ optimization of runtime
  - ▶ each configuration run has a time limit (e.g., 300 sec)

- Assumptions
  - ▶ optimization of runtime
  - ▶ each configuration run has a time limit (e.g., 300 sec)
- E.g.,  $\hat{\lambda}$  needed 1 sec to solve  $i_1$ 
  - ▶ Do we need to run  $\lambda'$  for 300 sec?
  - ▶ Terminate evaluation of  $\lambda'$  once guaranteed to be worse than  $\hat{\lambda}$

- Assumptions

- ▶ optimization of runtime
- ▶ each configuration run has a time limit (e.g., 300 sec)

- E.g.,  $\hat{\lambda}$  needed 1 sec to solve  $i_1$

- ▶ Do we need to run  $\lambda'$  for 300 sec?
- ▶ Terminate evaluation of  $\lambda'$  once guaranteed to be worse than  $\hat{\lambda}$

↪ To compare against  $\hat{\lambda}$  based on  $N$  runs,  
we can terminate evaluation of  $\lambda'$  after time  $\sum_{k=1}^N c(\hat{\lambda}, i_k)$

## Toy-Example: Adaptive capping

runtime cutoff  $\kappa = 300$ , comparison based on 2 instances

|                 | $i_1$ | $i_2$ |
|-----------------|-------|-------|
| $\hat{\lambda}$ | 4     | 2     |

## Toy-Example: Adaptive capping

runtime cutoff  $\kappa = 300$ , comparison based on 2 instances

|                 | $i_1$                           | $i_2$ |
|-----------------|---------------------------------|-------|
| $\hat{\lambda}$ | 4                               | 2     |
| <hr/>           |                                 |       |
|                 | <i>Without adaptive capping</i> |       |
| $\lambda'$      |                                 |       |



## Toy-Example: Adaptive capping

runtime cutoff  $\kappa = 300$ , comparison based on 2 instances

|                                 | $i_1$ | $i_2$ |
|---------------------------------|-------|-------|
| $\hat{\lambda}$                 | 4     | 2     |
| <i>Without adaptive capping</i> |       |       |
| $\lambda'$                      | 3     |       |

## Toy-Example: Adaptive capping

runtime cutoff  $\kappa = 300$ , comparison based on 2 instances

|                                 | $i_1$ | $i_2$ |
|---------------------------------|-------|-------|
| $\hat{\lambda}$                 | 4     | 2     |
| <i>Without adaptive capping</i> |       |       |
| $\lambda'$                      | 3     | 300   |

## Toy-Example: Adaptive capping

runtime cutoff  $\kappa = 300$ , comparison based on 2 instances

|   | $i_1$ | $i_2$ |
|---|-------|-------|
| $\hat{\lambda}$                             | 4     | 2     |
| <i>Without adaptive capping</i>             |       |       |
| $\lambda'$                                  | 3     | 300   |
| $\rightarrow$ reject $\lambda'$ (cost: 303) |       |       |

## Toy-Example: Adaptive capping

runtime cutoff  $\kappa = 300$ , comparison based on 2 instances

|   | $i_1$ | $i_2$ |
|---|-------|-------|
| $\hat{\lambda}$                             | 4     | 2     |
| <i>Without adaptive capping</i>             |       |       |
| $\lambda'$                                  | 3     | 300   |
| $\rightarrow$ reject $\lambda'$ (cost: 303) |       |       |
| <i>With adaptive capping</i>                |       |       |
| $\lambda'$                                  |       |       |

## Toy-Example: Adaptive capping

runtime cutoff  $\kappa = 300$ , comparison based on 2 instances

|   | $i_1$ | $i_2$ |
|---|-------|-------|
| $\hat{\lambda}$                             | 4     | 2     |
| <i>Without adaptive capping</i>             |       |       |
| $\lambda'$                                  | 3     | 300   |
| $\rightarrow$ reject $\lambda'$ (cost: 303) |       |       |
| <i>With adaptive capping</i>                |       |       |
| $\lambda'$                                  | 3     |       |

## Toy-Example: Adaptive capping

runtime cutoff  $\kappa = 300$ , comparison based on 2 instances

|   | $i_1$ | $i_2$ |
|---|-------|-------|
| $\hat{\lambda}$                             | 4     | 2     |
| <i>Without adaptive capping</i>             |       |       |
| $\lambda'$                                  | 3     | 300   |
| $\rightarrow$ reject $\lambda'$ (cost: 303) |       |       |
| <i>With adaptive capping</i>                |       |       |
| $\lambda'$                                  | 3     | 300   |

## Toy-Example: Adaptive capping

runtime cutoff  $\kappa = 300$ , comparison based on 2 instances

|                                 | $i_1$   | $i_2$ |
|---------------------------------|---|-------|
| $\hat{\lambda}$                 | 4   | 2     |
| <i>Without adaptive capping</i> |   |       |
| $\lambda'$                      | 3   | 300   |
|                                 | $\rightarrow$ reject $\lambda'$ (cost: 303)                                   |       |
| <i>With adaptive capping</i>    |   |       |
| $\lambda'$                      | 3   | 300   |
|                                 | $\rightarrow$ cut off after $\kappa = 4$ seconds, reject $\lambda'$ (cost: 7) |       |

## Toy-Example: Adaptive capping

runtime cutoff  $\kappa = 300$ , comparison based on 2 instances

|   | $i_1$ | $i_2$ |
|---|-------|-------|
| $\hat{\lambda}$   | 4     | 2     |
| <i>Without adaptive capping</i>   |       |       |
| $\lambda'$  | 3     | 300   |
| $\rightarrow$ reject $\lambda'$ (cost: 303)                                   |       |       |
| <i>With adaptive capping</i>  |       |       |
| $\lambda'$  | 3     | 300   |
| $\rightarrow$ cut off after $\kappa = 4$ seconds, reject $\lambda'$ (cost: 7) |       |       |

Note: To combine adaptive capping with BO, we need to impute the censored observations caused by adaptive capping. [Hutter et al. 2011]



# Overview of Racing and Adaptive Capping

---

**Input** : candidate configurations  $\Lambda_{new}$ , cutoff  $\kappa_{max}$ , previously evaluated runs  $\mathcal{D}_{Hist}$ , budget  $T$ , incumbent  $\hat{\lambda}$

**while**  $\Lambda_{new}$  not empty **do**

- $\lambda^{(t)} \leftarrow \text{getNext}(\Lambda_{new});$
- [... add new run for incumbent ...];
- while** true **do**
  - $\mathcal{I}^+, s^+ \leftarrow \text{getAlreadyEvaluatedOn}(\hat{\lambda}, \mathcal{D}_{Hist});$
  - $\mathcal{I}^{(t)}, s^{(t)} \leftarrow \text{getAlreadyEvaluatedOn}(\lambda^{(t)}, \mathcal{D}_{Hist});$
  - $i^{(t)}, s^{(t)} \leftarrow$  drawn uniformly at random from  $\mathcal{I}^+ \setminus \mathcal{I}^{(t)}$  and  $s^+ \setminus s^{(t)};$
  - $\kappa^{(i)} \leftarrow \text{AdaptCutoff}(\kappa_{max}, \langle (\lambda^{(j)}, c^{(j)}) \rangle_{\lambda^{(j)} = \lambda^+}) \cdot \xi;$
  - $c_i \leftarrow \text{EvaluateRun}(\lambda^{(t)}, i^{(t)}, s^{(i)}, \kappa^{(i)});$
  - $\mathcal{D}_{Hist} \leftarrow \mathcal{D}_{Hist} \cup (\lambda^{(t)}, i^{(t)}, s^{(t)}, c^{(t)});$
  - if** average cost of  $\lambda^{(t)} >$  average cost of  $\hat{\lambda}$  across  $\mathcal{I}^{(t)}$  and  $s^{(t)}$  **then**
    - $\perp$  break;
  - else if** average cost of  $\lambda^{(t)} <$  average cost of  $\hat{\lambda}$  and  $\mathcal{I}^+ = \mathcal{I}^{(t)}$  and  $s^+ = s^{(t)}$  **then**
    - $\perp \hat{\lambda} \leftarrow \lambda^{(t)};$
- if** time spent exceeds  $T$  or  $\Lambda_{new}$  is empty **then**
  - $\perp$  return  $\hat{\lambda}, \mathcal{D}_{Hist}$

---