AutoML: Dynamic Configuration & Learning Learning to Adjust Learning Rates

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Learning Problem [Daniel et al'16]

• Optimization of a function:

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$$F(\mathbf{X}; \theta) = \frac{1}{N} \sum_{i=1}^{N} f(\mathbf{x}^{(i)}; \theta)$$

• Idea: Learn the hyperparameters of the weight update (short notation)

$$\theta^{(t+1)} = \theta^{(t)} - \alpha^{(t)} \nabla F(\theta^{(t)})$$
$$\nabla F(\theta^{(t)}) = \frac{1}{N} \sum_{i=1}^{N} \nabla f_i(\theta^{(t)})$$

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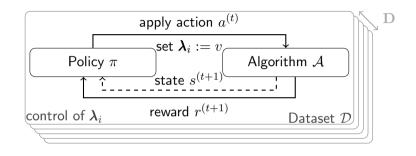
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- Idea: Use reinforcement learning to learn a policy $\pi: s \mapsto a$ to control the learning rate (or other adaptive hyperparameters)

Recap: Reinforcement Learning for Dynamic Algorithm Configuration



To apply that, we need to define:

- State description
- Action space
- Reward function

Predictive change in function value:

$$s_1 = \log \left(\mathsf{Var}(\Delta \tilde{f}_i) \right)$$
$$\Delta \tilde{f}_i = \tilde{f}(\mathbf{x}^{(i)}; \theta + \delta \theta) - f(\mathbf{x}^{(i)}; \theta)$$

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Uncertainty Estimate (noise level):

$$s_{K+i} \leftarrow \gamma s_{K+i} + (1 - \gamma)(s_i - \hat{s}_i)^2$$

RL for Step Size Policies: Learning [Daniel et al'16]

Reward (average loss improvement over time):

$$r = \frac{1}{T-1} \sum_{t=2}^{T} \left(\log(L^{(t-1)}) - \log(L^{(t)}) \right)$$

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• can be learnt for example via Relative Entropy Policy Search (REPS) [Peter et al. 2010]

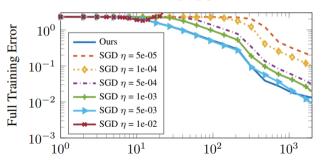
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MNIST SGD



"Ours" refers to the approach by <code>[Daniel et al'16]</code> and η is the learning rate