#### AutoML: Gaussian Processes

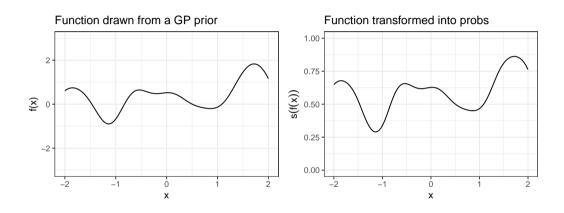
Gaussian Process Classification

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# Training a GP via the Maximum Likelihood I

- Consider a binary classification problem, in which we want to learn  $h: \mathcal{X} \to \mathcal{Y}$ , where  $\mathcal{Y} = \{0, 1\}$ .
- The idea behind Gaussian process classification is straightforward: a GP prior is placed over the score function  $f(\mathbf{x})$  and then transformed to a class probability via a sigmoid function s(t):  $p(y=1 \mid f(\mathbf{x})) = s(f(\mathbf{x})).$
- Since this is a non-Gaussian likelihood, we need to use approximate inference methods, such as Laplace approximation, expecation propagation, MCMC.
- For more details see [Rasmussen and Williams. 2006]

# Training a GP via the Maximum Likelihood II



# Training a GP via the Maximum Likelihood III

ullet According to Bayes' rule, the posterior of the score function f takes the following form:

$$p(f \mid \mathbf{X}, \mathbf{y}) = \frac{p(\mathbf{y} \mid f, \mathbf{X}) \cdot p(f \mid \mathbf{X})}{p(\mathbf{y} \mid \mathbf{X})} \propto p(\mathbf{y} \mid f) \cdot p(f \mid \mathbf{X}),$$

where, the denominator is independent of f and hence has been dropped.

• Frm the GP assumption, we can assert that  $p(f \mid \mathbf{X}) \sim \mathcal{N}(0, \mathbf{K})$ . Hence, we have:

$$\log p(\boldsymbol{f} \mid \mathbf{X}, y) \propto \log p(\mathbf{y} \mid \boldsymbol{f}) - \frac{1}{2} \boldsymbol{f}^{\top} \boldsymbol{K}^{-1} \boldsymbol{f} - \frac{1}{2} \log |\boldsymbol{K}| - \frac{n}{2} \log 2\pi.$$

# Training a GP via the Maximum Likelihood IV

• If the kernel is fixed, the last two terms will be fixed. To obtain the maximum a-posteriori estimate (MAP), we should minimize:

$$\frac{1}{2} \mathbf{f}^{\top} \mathbf{K}^{-1} \mathbf{f} - \sum_{i=1}^{n} \log p(y^{(i)} \mid f^{(i)}) + C.$$

- Note that  $-\sum\limits_{i=1}^n\,\log\,p(y^{(i)}\mid f^{(i)})$  is the logistic loss.
- It can be seen that the Gaussian process classification corresponds to the kernel Bayesian logistic regression!

# Comparison: GP vs. SVM I

• For the SVM, we have:

$$\frac{1}{2} \|\boldsymbol{\theta}\|^2 + C \sum_{i=1}^n L(y^{(i)}, f(\mathbf{x}^{(i)})),$$

• Plugging that in, the optimization objective would be:

$$rac{1}{2} m{f}^{ op} m{K}^{-1} m{f} + C \sum_{i=1}^{n} L(y^{(i)}, f(\mathbf{x}^{(i)})),$$

where  $L(y, f(\mathbf{x})) = \max\{0, 1 - f(\mathbf{x}) \cdot y\}$  is the Hinge loss.

• From the representer theorem:  $m{ heta} = \sum_{i=1}^n eta_i \, y^{(i)} k\left(\mathbf{x}^{(i)},\cdot\right)$ , and thus:

$$\boldsymbol{\theta}^{\top}\boldsymbol{\theta} = \boldsymbol{\beta}^{\top}\boldsymbol{K}\boldsymbol{\beta} = \boldsymbol{f}^{\top}\boldsymbol{K}^{-1}\boldsymbol{f}$$

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### Comparison: GP vs. SVM II

• For log-concave likelihoods  $\log p(\mathbf{y} \mid \mathbf{f})$ , there is a close correspondence between the MAP solution of the GP classifier and the SVM solution:

$$\underset{f}{\operatorname{arg\,min}} \ \frac{1}{2} \, \boldsymbol{f}^{\top} \boldsymbol{K}^{-1} \boldsymbol{f} - \sum_{i=1}^{n} \log \, p(y^{(i)} \mid f^{(i)}) + C \quad \text{(GP classifier)}$$

$$\underset{f}{\operatorname{arg\,min}} \ \frac{1}{2} \, \boldsymbol{f}^{\top} \boldsymbol{K}^{-1} \boldsymbol{f} + C \sum_{i=1}^{n} L(y^{(i)}, f(\mathbf{x}^{(i)})) \quad \text{(SVM classifier)}$$

#### Comparison: GP vs. SVM III

- Both the Hinge loss and the Bernoulli loss are monotonically decreasing with increasing margin  $yf(\mathbf{x})$ .
- The key difference is that the Hinge loss takes on the value 0 for  $yf(\mathbf{x}) \geq 1$ , while the Bernoulli loss decays slowly.
- It is this flat part of the Hinge function that gives rise to the sparsity of the SVM solution.
- The SVM classifier can be construed as a "sparse" GP classifier.

