

# Strings in Python

# Strings

- A string is an immutable sequence of characters
- A string literal uses quotes
- 'Hello' or "Hello"
- For strings, + means “concatenate”
- When a string contains numbers, it is still a string
- We can convert numbers in a string into a number using `int()`

# String Operations

Operation	Interpretation
<code>S = ''</code>	Empty string
<code>S = "spam's"</code>	Double quotes, same as single
<code>S = 's\np\ta\x00m'</code>	Escape sequences
<code>S = """...multiline..."""</code>	Triple-quoted block strings
<code>S = r'\temp\spam'</code>	Raw strings (no escapes)
<code>S1 + S2</code>	Concatenate, repeat
<code>S * 3</code>	
<code>S[i]</code>	Index, slice, length
<code>S[i:j]</code>	

# String Operations

`len(S)`

`"a %s parrot" % kind`

String formatting expression

`"a {0} parrot".format(kind)`

String formatting method in 2.6, 2.7, and 3.X

`S.find('pa')`

String methods (see ahead for all 43): search,

`S.rstrip()`

remove whitespace,

`S.replace('pa', 'xx')`

replacement,

`S.split(',')`

split on delimiter,

# String Operations

Operation	Interpretation
<code>S.isdigit()</code>	content test,
<code>S.lower()</code>	case conversion,
<code>S.endswith('spam')</code>	end test,
<code>'spam'.join(strlist)</code>	delimiter join,

# Strings - Introduction

- Single quotes: `'spa"m'`
- Double quotes: `"spa'm"`
- Triple quotes: `'''...spam ...''', """... spam ..."""`
- Escape sequences: `"s\tp\na\0m"`
- Raw strings: `r"C:\new\test.spm"`

# Escape Sequences

## □ Represent Special Characters

```
>>> s = 'a\nb\tc'
```

```
>>> s
```

```
'a\nb\tc'
```

```
>>> print(s)
```

```
a
```

```
b      c
```

```
>>> len(s)
```

```
5
```

# Escape Sequences

TABLE 7-2. STYLING OVERSIGHT: EPIGRAPH

Escape	Meaning
<code>\newline</code>	Ignored (continuation line)
<code>\\</code>	Backslash (stores one <code>\</code> )
<code>\'</code>	Single quote (stores <code>'</code> )
<code>\"</code>	Double quote (stores <code>"</code> )
<code>\a</code>	Bell
<code>\b</code>	Backspace
<code>\f</code>	Formfeed
<code>\n</code>	Newline (linefeed)
<code>\r</code>	Carriage return
<code>\t</code>	Horizontal tab
<code>\v</code>	Vertical tab
<code>\xhh</code>	Character with hex value <i>hh</i> (exactly 2 digits)
<code>\ooo</code>	Character with octal value <i>ooo</i> (up to 3 digits)
<code>\0</code>	Null: binary 0 character (doesn't end string)



# String Operations - Length

```
>>> s = 'a\0b\0c'
```

```
>>> s
```

```
'a\x00b\x00c'
```

```
>>> print(s)
```

```
a b c
```

```
>>> len(s)
```

```
5
```

# String Operations - Length

□if Python does not recognize the character after a \ as being a valid escape code, it simply keeps the backslash in the resulting string:

```
>>> x = "C:\py\code"
```

```
# Keeps \ literally (and displays it as \\)
```

```
>>> x
```

```
'C:\\py\\code'
```

```
>>> len(x)
```

```
10
```

# Raw Strings Suppress Escapes

```
□ a = 'C:\new\text.dat'
```

```
□ # consider \n as new line character and \t as tab
```

```
>>> print(a)
```

```
C:
```

```
ew  ext.dat
```

Raw string

```
>>> b = r'C:\new\text.dat'
```

```
>>> print(b)
```

```
C:\new\text.dat
```

# Raw Strings Suppress Escapes

- `myfile = open('C:\new\text.dat', 'w')` # consider

- `myfile = open(r'C:\new\text.dat', 'w')`

- Alternatively two backslashes may be used

- `myfile = open('C:\\new\\text.dat', 'w')`

```
>>> path = r'C:\new\text.dat'
```

```
>>> path                                     # Show as Python code
```

```
'C:\\new\\text.dat'
```

# Basic Operations

```
□>>> 'Ni!' * 4
```

```
□# Repetition: like "Ni!" + "Ni!" + ... 'Ni!Ni!Ni!Ni!'
```

```
□>>> print('-' * 80)           # 80 dashes, the easy way
```

```
□>>> myjob = "hacker"
```

```
□>>> for c in myjob:
```

```
    print(c, end=' ')
```

#add end to suppress default new line character

```
h a c k e r
```

# Using 'in' Operator in Strings

```
>>> "k" in myjob                # Found True
>>> "z" in myjob                # Not found False
>>> 'spam' in 'abcspamdef'
# Substring search, no position returned
True
```

# String Operations - Counting

## Counting

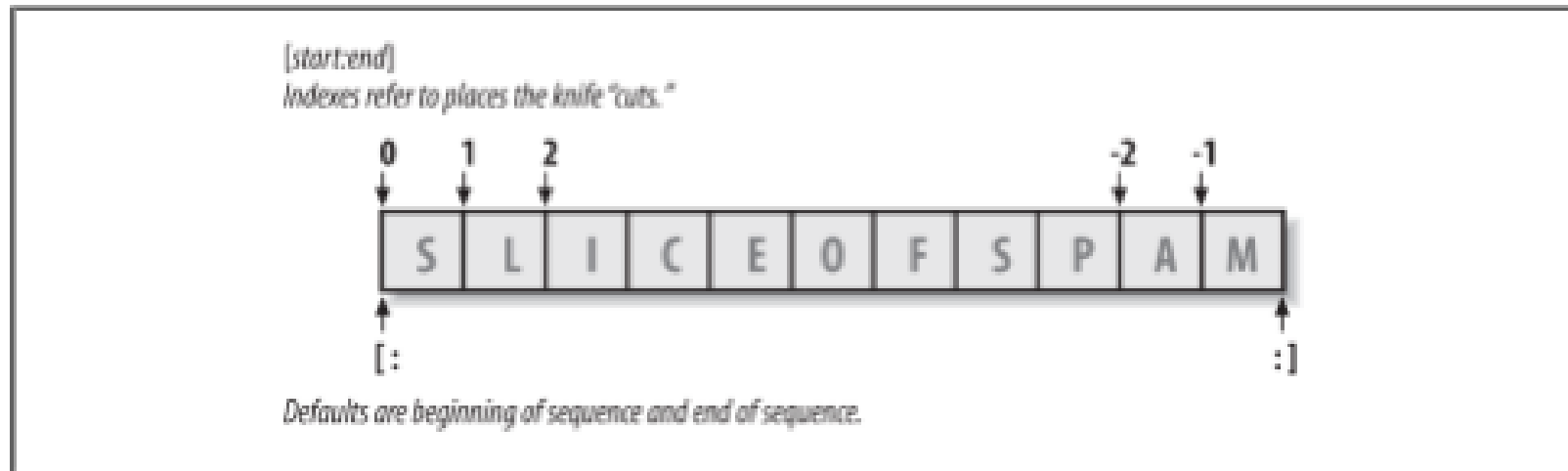
Loops through each letter in a string and counts the number of times the loop encounters the 'a' character

## Example

```
word = 'Btechallbranches'  
count = 0  
for letter in word :  
    if letter == 'a' :  
        count = count + 1  
print (count)
```

# Indexing and Slicing

- `>>> S = 'spam'`
- Last character in the string has index -1 and the one before it has index -2 and so on





# String Operations - Slicing

- We can look at the section of a string using a colon operator
- The second number is one beyond the end of the slice - “up to but not including”
- If the second number is beyond the end of the string, it stops at the end
- If we leave off the first number or the last number of the slice, it is assumed to be the beginning or end of the string respectively

# Properties of Slicing

- ▣ `S[1:3]` fetches items at offsets 1 up to but not including 3.
- ▣ `S[1:]` fetches items at offset 1 through the end (the sequence length).
- ▣ `S[:3]` fetches items at offset 0 up to but not including 3.
- ▣ `S[:-1]` fetches items at offset 0 up to but not including the last item.
- ▣ `S[:]` fetches items at offsets 0 through the end—making a top-level copy of `S`
- ▣ Extended slicing (`S[i:j:k]`) accepts a step (or stride) `k`, which defaults to `+1`:
- ▣ Allows for skipping items and reversing order

# String Operations - Slicing

## □ *Example 1*

□ *>>> s = 'Btech All'*

□ *>>> print s[0:4]*

□ *Btec*

□ *>>> print s[6:7]*

□ *A*

□ *>>> print s[6:20]*

□ *All*

## □ *Example 2*

□ *>>> s = 'Btech  
Electronics'*

□ *>>> print s[:2]*

□ *Bt*

□ *>>> print s[7:]*

□ *Electronics*

□ *>>> print s[:]*

□ *Btech Electronics*

# Extended slicing Examples

```
□>>> S = 'abcdefghijklmnop'
```

```
□>>> S[1:10:2]           # Skipping items
```

```
□'bdfhj'
```

```
□>>> S[::2] 'acegikmo'
```

```
□>>> S = 'hello'
```

```
□>>> S[::-1]           # Reversing items
```

```
□'olleh'
```

`str(42)`

`int("42")`

`repr(42)`

`ord('a')`

`chr(97)`

# String Conversion Tools

- `>>> "42" + 1`
- `TypeError: Can't convert 'int' object to str implicitly`
- `>>> int("42"), str(42)`
- `# Convert from/to string (42, '42')`
- `>>> repr(42)`
- `# Convert to as-code string '42'`

# Character code Conversions

ord () - Convert a single character to its underlying integer code (e.g., its ASCII byte value)—this returns the actual binary value used to represent the corresponding character in memory.

chr () - performs the inverse operation, taking an integer code and converting it to corresponding character

# Character code Conversions - Example

```
>>> ord('s')
```

```
115
```

```
>>> chr(115)
```

```
's'
```

```
>>> S = '5'
```

```
>>> S = chr(ord(S) + 1)
```

```
>>> S
```

```
'6'
```

```
>>> S = chr(ord(S) + 1)
```

```
>>> S
```

```
'7'
```



# Character code Conversions - Example

- `>>> int('5')`

- `5`

- `>>> ord('5') - ord('0')`

- `5`

- `>>> int('1101', 2)`

- `# Convert binary to integer: built-in`  
`13`

- `>>> bin(13)`

- `# Convert integer to binary: built-in`

- `'0b1101'`

# Changing Strings

- “immutable sequence”
- Immutable part means that you cannot change a string in place—for instance, by assigning to an index:
  - `>>> S = 'spam'           # works`
  - `#new piece of memory is allocated and named as S`
  - `>>> S[0] = 'x'               # Raises an error!`
  - `TypeError: 'str' object does not support item assignment`

# Changing Strings

```
>>> S = S + 'SPAM!'
```

# To change a string, make a new one

```
>>> S
```

```
'spamSPAM!'
```

```
>>> S = S[:4] + 'Burger' + S[-1]
```

```
>>> S
```

```
'spamBurger!'
```

# Changing Strings

```
>>> S = 'splot'
```

```
>>> S = S.replace('pl', 'pamal')
```

```
>>> S
```

```
'spamalot'
```

# Formating Strings

```
>>> 'That is %d %s bird!' % (1, 'dead')
```

```
# Format expression
```

```
That is 1 dead bird!
```

```
>>> 'That is {0} {1} bird!'.format(1, 'dead')
```

```
# Format method in 2.6, 2.7, 3.X
```

```
'That is 1 dead bird!'
```

# Lower and upper

□ Python has a number of string functions which are in the string library

```
>>> greet = 'Hello Arun'
```

```
>>> zap = greet.lower()
```

```
>>> print (zap)
```

```
hello arun
```

```
>>> print (greet)
```

```
'Hello Arun'
```

```
>>> zap1 = greet.upper()
```

```
>>> print(zap1)
```

```
HELLO ARUN
```

# rstrip

```
>>>str = '  abc '  
>>> rstr=str.rstrip()  
>>> str  
'  abc '  
>>> rstr  
'  abc'
```

Has an optional character argument to remove for example in the following code it removes '\*' from right side

```
>>>str = '  abc **'  
>>> rstr=str.rstrip('*')  
>>> rstr  
'  abc '
```

# String Capitalize

```
>>>str = 'hello'
```

```
>>> s1 = str.capitalize()
```

```
# make first letter of string as capital
```

```
>>> print(s1)
```

```
Hello
```



# Centre

returns centered in a string of length width. Padding is done using the specified fillchar. Default filler is a space.

## Syntax

`str.center(width,[ fillchar])`

**width** - total width of the string

**fillchar** - filler character

```
>>>s1 = str.center(50)
```

```
>>> s1
```

```
'                abc                '
```

```
>>>s1 = str.center(50,'*')
```

```
>>> s1
```

```
!*****!                abc                !*****!
```

# Searching a String

- ▣ finds the first occurrence of the substring
- ▣ If the substring is not found, find() returns -1

```
>>> name = 'pradeepkumar'
```

```
>>> pos = name.find('de')
```

```
>>> print (pos)
```

```
3
```

```
>>> aa = name.find('z')
```

```
>>> print (aa)
```

```
-1
```

# Search and replace

▣ `replace()` - replaces all occurrences of the search string with the replacement string

```
>>> greet = 'Hello Kumar'
```

```
>>> nstr = greet.replace('Kumar','John')
```

```
>>> print (nstr)
```

```
Hello John
```

```
>>> nstr = greet.replace('e','O')
```

```
>>> print (nstr)
```

```
Hollo Kumar
```

# Other Common String Methods in Action

```
□>>> line = "The knights who say Ni!\n"
```

```
□>>> line.rstrip()
```

```
□'The knights who say Ni!'
```

```
□>>> line.upper()
```

```
□'THE KNIGHTS WHO SAY NI!\n'
```

```
□>>> line.isalpha()
```

```
□False
```

```
□>>> line.endswith('Ni!\n')
```

```
□True
```

```
□>>> line.startswith('The')
```

```
□True
```

# Other Common String Methods in Action

□ length and slicing operations can be used to mimic endswith:

□ >>> line 'The knights who say Ni!\n'

□ >>> line.find('Ni') != -1

□ # Search via method call or expression

□ True

□ >>> 'Ni' in line

□ True

□ >>> sub = 'Ni!\n'

□ >>> line.endswith(sub)

□ # End test via method call or slice True

□ >>> line[-len(sub):] == sub

□ True

# Problem

In any of the country's official documents, the PAN number is listed as follows

<char><char><char><char><char><digit><digit><digit><digit><char>

Your task is to figure out if the PAN number is valid or not. A valid PAN number will have all its letters in uppercase and digits in the same order as listed above.

# Problem

```
pan=input()
if(len(pan)==10)and
(pan.isupper())and(pan[0:5].isalpha())and
(pan[5:9].isdigit()) and (pan[9].isalpha()):
    print(pan," -Valid PAN")
else:
    print(pan," - Invalid PAN")
```

# Problem

Find the sum of ascii values of your name.



# Problem

Find the sum of ascii values of your name.

```
str=input("Enter your name")
total=0
for x in str:
    print(ord(x))
    total+=ord(x)
print("Total = ",total)
```

Write a program to check whether the given word is a palindrome.

```
myst = input("Enter a string: ")
```

```
myst = myst.lower()
```

```
revstr = myst[::-1]  
print(revstr)
```

```
if myst == revstr:  
    print("It is palindrome")  
else:  
    print("It is not palindrome")
```

# Encrypt

- Develop a security system that works with the caesar cipher.
- Let the given string be “Python” and the key is 3 letters away from each letter of the alphabet in lower case.
- So “**python**” becomes “**sbwkrq**”
  - p -> s
  - y -> b
  - t -> w
  - h -> k
  - o -> r
  - n -> q

```
cipher =  
for ch in plaintext:  
    n = ord(ch) + key  
    if (n > ord('z')):  
        n = n - 26  
    cipher = cipher + chr(n)  
print("The Ciphertext is " + cipher)
```

## Exercise

1. Write a program to count the number of vowels in your name.
2. Write a program to check whether the given two words are anagrams.