



Internship Report

On

Restructuring of the User Interface to be common for all modules

Submitted by

Ansari Mohammed Umair

Under the guidance of

Prof.Siddhartha Ghosh

 $\begin{array}{c} \hbox{Civil Engineering Department} \\ \hbox{IIT Bombay} \end{array}$

and

Prof.Sunil Shetye

Senior Project Manager FOSSEE

Under the Mentorship of

Deepthi Reddy

Project Research Associate

January 27, 2020

Acknowledgment

I would like to thank FOSSEE for providing me a platform to work on something I am very interested in. I am thankful to everyone who thought of having and involved in selection process based on screening tasks. I am grateful to be a part of team which promotes open source software.

I thank all the Osdag members, who are wonderful mentors and great team. I thank Deepthi Reddy (Project Research Associate), Sourabh Das (Project Research Associate), Danish Ansari (Project Research Assistant), Yash Lokhande (Project Research Assistant), Anand Swaroop (Project Research Associate), Darshan Viswakarma (Project Research Associate), Anjali Jatav (Project Research Assistant) and whole team, who made us feel welcome and planned all the tasks meticulously during this period.

I am grateful that I got a chance to work under Prof. Siddhartha Ghosh, who took time to mentor us and monitored individual contributions as well.

Contents

1	Intr	oduction	4
	1.1	Osdag Internship	4
	1.2	What is Osdag?	4
	1.3	Who can use?	5
2	Cod	ling in Python for restructuring of the UI	6
	2.1	Code for Input Dock	6
	2.2	Code for Change in Input Dock based on Key-Connectivity	,
	2.3	Code for Reset Button	7
	2.4	Code for Design Button	7
	2.5	Code for Saving Design Inputs	7
	2.6	Code to Loading Design Inputs	7
	2.7	Code for Design Preferences	8
	2.8	Code for Output Dock	8
	2.9	Code for Reloading values from database to input Dock	9
	2.10	Code for Dialog Box in Output Dock	9
Aı	ppen	dices	10
\mathbf{A}	Cod	le for Input Dock	11
В	Cod	le for Change on Key-Connectivity	15
\mathbf{C}	\mathbf{Cod}	le for Reset Button	17
D	Cod	le for Design Button	18
${f E}$	Cod	le for Saving Design Inputs	19
\mathbf{F}	Cod	le for Loading Design Inputs	20

\mathbf{G}	Code for Design Preferences	2 1
Н	Code for Output Dock	33
Ι	Code for Reload	35
${f J}$	Code for Dialog box in Output-dock	37

Chapter 1

Introduction

1.1 Osdag Internship

Osdag internship is provided under the FOSSEE project. FOSSEE project promotes the use of FOSS (Free/Libre and Open Source Software) tools to improve quality of education in our country. FOSSEE encourages the use of FOSS tools through various activities to ensure availability of competent free software equivalent to commercial (paid) softwares.

The FOSSEE project is a part of the National Mission on Education through Infrastructure and Communication Technology(ICT), Ministry of Human Resources and Development, Government of India. Osdag is one such open source software which comes under the FOSSEE project. Osdag internship is provided through FOSSEE project. Any UG/PG/PhD holder can apply for this internship. And the selection will be based on a screening task.

1.2 What is Osdag?

Osdag is Free/Libre and Open Source Software being developed for design of steel structures. Its source code is written in Python, 3D CAD images are developed using PythonOCC. Github is used to ensure smooth workflow between different modules and team members. It is in a path where people from around the world would be able to contribute to its development. FOSSEE's "Share alike" policy would improve the standard of the software when the source code is further modified based on the industrial and educational needs across the country.

1.3 Who can use?

Osdag is created both for educational purpose and industry professionals. As Osdag is currently funded by MHRD, Osdag team is developing software in such a way that it can be used by the students during their academics and to give them a better insight look in the subject.

Osdag can be used by anyone starting from novice to professionals. It's simple user interface makes it flexible and attractive than other software. Video tutorials are available to help get started. The video tutorials of Osdag can be accessed here.

Chapter 2

Coding in Python for restructuring of the UI

I have written python code for restructuring of the connection module by using PyQt5 and specific functions for different modules which was previously generated by Qt designer.



Figure 2.1: Osdag-mainpage

2.1 Code for Input Dock

A function input_values is used to give the list of elements of input dock for every module which is then implemented in the UI using Qt Widgets. Concerned code is attached vide Appendix -A.



Figure 2.2: Input Dock

2.2 Code for Change in Input Dock based on Key-Connectivity

I have created a function to change the elements in input dock based on the values selected for key-connectivity. Concerned code is attached vide Appendix-B.

2.3 Code for Reset Button

I have created a function to reset the values of input dock on click of Reset Button. Concerned code is attached vide Appendix-C.

2.4 Code for Design Button

I have created a function to make a dictionary of the values of input dock entered by the user on click of Design Button. Concerned code is attached vide Appendix-D.

2.5 Code for Saving Design Inputs

I have created a function to save the inputs of a design in an osi file which can be used later as per requirement. Concerned code is attached vide Appendix-E.

2.6 Code to Loading Design Inputs

I have created a function to load the inputs from an osi file to the UI. Concerned code is attached vide Appendix-F.

2.7 Code for Design Preferences

I have created a function for design preferences for all connection modules which is used to edit the design preferences as per user requirements and new set of custom design preferences can be added to the database. Concerned code is attached vide Appendix-G.

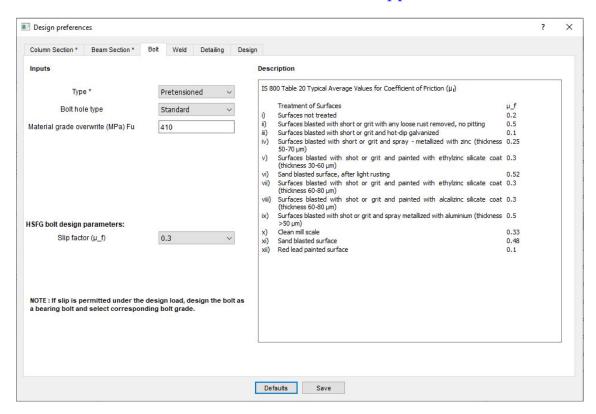


Figure 2.3: Design Preferences

2.8 Code for Output Dock

A function output_values is used to give the list of elements of output dock for every module which is then implemented in the UI using Qt Widgets. Concerned code is attached vide Appendix-H.



Figure 2.4: Output Dock

2.9 Code for Reloading values from database to input Dock

After successful addition of new custom values into the database by user, the values are reloaded into the UI from database so that users can directly access their custom input values for design. Concerned code is attached vide Appendix-I.

2.10 Code for Dialog Box in Output Dock

On click of a button in output dock, a dialog box is shown which contains certain set of results about the design. Concerned code is attached vide Appendix-J.

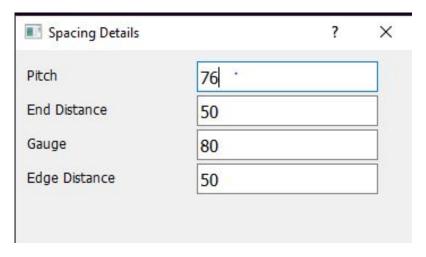


Figure 2.5: Dialog box in Output dock

Appendices

Appendix A

Code for Input Dock

```
512
            option_list = main.input_values(self)
            _translate = QtCore.QCoreApplication.translate
513
514
515
            for option in option_list:
516
                 lable = option[1]
                 type = option[2]
518
                 if type not in [TYPE_TITLE, TYPE_IMAGE, TYPE_MODULE]:
519
                     1 = QtWidgets.QLabel(self.dockWidgetContents)
520
                     1.setGeometry(QtCore.QRect(6, 10 + i, 120, 25))
521
                     font = QtGui.QFont()
522
                     font.setPointSize(11)
523
                     font.setBold(False)
                     font.setWeight(50)
525
                     1.setFont(font)
526
                     1.setObjectName(option[0] + "_label")
527
                     1.setText(_translate("MainWindow", "<html><head/><body>" +
528
                     \rightarrow lable + "</body></html>"))
529
                 if type == TYPE_COMBOBOX or type == TYPE_COMBOBOX_CUSTOMIZED:
530
                     combo = QtWidgets.QComboBox(self.dockWidgetContents)
                     combo.setGeometry(QtCore.QRect(150, 10 + i, 160, 27))
532
                     font = QtGui.QFont()
533
                     font.setPointSize(11)
534
                     font.setBold(False)
                     font.setWeight(50)
536
                     combo.setFont(font)
537
                     combo.view().setVerticalScrollBarPolicy(Qt.ScrollBarAsNeeded)
538
                     combo.setStyleSheet("QComboBox { combobox-popup: 0; }")
                     combo.setMaxVisibleItems(5)
540
                     combo.setObjectName(option[0])
541
542
                     for item in option[4]:
                         combo.addItem(item)
543
544
                 if type == TYPE_TEXTBOX:
545
                     r = QtWidgets.QLineEdit(self.dockWidgetContents)
546
                     r.setGeometry(QtCore.QRect(150, 10 + i, 160, 27))
                     font = QtGui.QFont()
548
                     font.setPointSize(11)
549
                     font.setBold(False)
550
```

```
font.setWeight(50)
551
                     r.setFont(font)
552
                     r.setObjectName(option[0])
554
                 if type == TYPE_MODULE:
555
                     _translate = QtCore.QCoreApplication.translate
556
                     {\tt MainWindow.setWindowTitle(\_translate("MainWindow", option[1]))}
557
                     i = i - 30
558
                     module = lable
559
560
                 if type == TYPE_IMAGE:
561
                     im = QtWidgets.QLabel(self.dockWidgetContents)
562
                     im.setGeometry(QtCore.QRect(190, 10 + i, 70, 57))
563
                     im.setObjectName(option[0])
564
                     im.setScaledContents(True)
565
                     pixmap = QPixmap("./ResourceFiles/images/fin_cf_bw.png")
566
                     im.setPixmap(pixmap)
567
                     i = i + 30
568
569
                 if option[0] in [KEY_AXIAL, KEY_SHEAR]:
570
                     key = self.dockWidgetContents.findChild(QtWidgets.QWidget,
571
                     → option[0])
                     onlyInt = QIntValidator()
572
                     key.setValidator(onlyInt)
573
                 if type == TYPE_TITLE:
                     q = QtWidgets.QLabel(self.dockWidgetContents)
576
                     q.setGeometry(QtCore.QRect(3, 10 + i, 201, 25))
577
                     font = QtGui.QFont()
578
                     q.setFont(font)
579
                     q.setObjectName("_title")
580
                     q.setText(_translate("MainWindow",
581
                                            "<html><head/><body><span style=\"
582
                                            → font-weight:600;\">" + lable +
                                                "</span></body></html>"))
                 i = i + 30
583
```

```
def input_values(self, existingvalues={}):
86
87
             Fuction to return a list of tuples to be displayed as the UI. (Input
        Dock)
90
91
             # @author: Amir, Umair
93
            options_list = []
94
            if KEY_CONN in existing values:
96
                 existingvalue_key_conn = existingvalues[KEY_CONN]
97
            else:
98
                 existingvalue_key_conn = ''
99
100
            if KEY_SUPTNGSEC in existing values:
101
```

```
existingvalue_key_suptngsec = existingvalues[KEY_SUPTNGSEC]
102
             else:
103
                 existingvalue_key_suptngsec = ''
104
105
             if KEY_SUPTDSEC in existing values:
106
                 existingvalue_key_suptdsec = existingvalues[KEY_SUPTDSEC]
107
             else:
108
                 existingvalue_key_suptdsec = ''
109
110
             if KEY_MATERIAL in existing values:
111
112
                 existingvalue_key_mtrl = existingvalues[KEY_MATERIAL]
             else:
113
                 existingvalue_key_mtrl = ''
114
115
             if KEY_SHEAR in existing values:
116
                 existingvalue_key_versh = existingvalues[KEY_SHEAR]
117
             else:
118
                 existingvalue_key_versh = ''
119
120
             if KEY_AXIAL in existing values:
121
                 existingvalue_key_axial = existingvalues[KEY_AXIAL]
122
             else:
123
                 existingvalue_key_axial = ''
124
125
             if KEY_D in existing values:
126
                 existingvalue_key_d = existingvalues[KEY_D]
127
             else:
128
                 existingvalue_key_d = ''
129
130
             if KEY_TYP in existing values:
131
                 existingvalue_key_typ = existingvalues[KEY_TYP]
132
             else:
133
                 existingvalue_key_typ = ''
134
135
             if KEY_GRD in existing values:
136
                 existingvalue_key_grd = existingvalues[KEY_GRD]
137
138
             else:
                 existingvalue_key_grd = ''
139
140
             if KEY_PLATETHK in existing values:
141
                 existingvalue_key_platethk = existingvalues[KEY_PLATETHK]
142
             else:
143
                 existingvalue_key_platethk = ''
144
145
146
             t16 = (KEY_MODULE, KEY_DISP_FINPLATE, TYPE_MODULE, None, None)
147
             options_list.append(t16)
148
149
             t1 = (None, DISP_TITLE_CM, TYPE_TITLE, None, None)
150
             options_list.append(t1)
151
152
             t2 = (KEY_CONN, KEY_DISP_CONN, TYPE_COMBOBOX, existingvalue_key_conn,
153

→ VALUES_CONN)

             options_list.append(t2)
154
155
             t15 = (KEY_IMAGE, None, TYPE_IMAGE, None, None)
156
```

```
options_list.append(t15)
157
158
            t3 = (KEY_SUPTNGSEC, KEY_DISP_COLSEC, TYPE_COMBOBOX,

→ existingvalue_key_suptngsec, connectdb("Columns"))
            options_list.append(t3)
160
161
            t4 = (KEY_SUPTDSEC, KEY_DISP_BEAMSEC, TYPE_COMBOBOX,
162

→ existingvalue_key_suptdsec, connectdb("Beams"))
            options_list.append(t4)
163
164
            t5 = (KEY_MATERIAL, KEY_DISP_MATERIAL, TYPE_COMBOBOX,
165

→ existingvalue_key_mtrl, VALUES_MATERIAL)

            options_list.append(t5)
166
167
            t6 = (None, DISP_TITLE_FSL, TYPE_TITLE, None, None)
168
            options_list.append(t6)
169
170
            t7 = (KEY_SHEAR, KEY_DISP_SHEAR, TYPE_TEXTBOX, existingvalue_key_versh,
171
             → None)
            options_list.append(t7)
172
173
            t8 = (KEY_AXIAL, KEY_DISP_AXIAL, TYPE_TEXTBOX, existingvalue_key_axial,
             → None)
            options_list.append(t8)
175
176
            t9 = (None, DISP_TITLE_BOLT, TYPE_TITLE, None, None)
            options_list.append(t9)
178
179
            t10 = (KEY_D, KEY_DISP_D, TYPE_COMBOBOX_CUSTOMIZED,
180

→ existingvalue_key_d, VALUES_D)

            options_list.append(t10)
181
182
            t11 = (KEY_TYP, KEY_DISP_TYP, TYPE_COMBOBOX, existingvalue_key_typ,
183

→ VALUES_TYP)

            options_list.append(t11)
184
185
            t12 = (KEY_GRD, KEY_DISP_GRD, TYPE_COMBOBOX_CUSTOMIZED,
186

→ existingvalue_key_grd, VALUES_GRD)

            options_list.append(t12)
187
188
            t13 = (None, DISP_TITLE_PLATE, TYPE_TITLE, None, None)
            options_list.append(t13)
190
191
            t14 = (KEY_PLATETHK, KEY_DISP_PLATETHK, TYPE_COMBOBOX_CUSTOMIZED,
192

→ existingvalue_key_platethk, VALUES_PLATETHK)

            options_list.append(t14)
193
194
            return options_list
195
```

Appendix B

Code for Change on Key-Connectivity

```
updated_list = main.input_value_changed(main)
645
            if updated_list is None:
646
                pass
            else:
648
                for t in updated_list:
649
                     key_changed =
650

    self.dockWidgetContents.findChild(QtWidgets.QWidget, t[0])

                     key_changed.currentIndexChanged.connect(lambda:
651
                     652
            def change(k1, new):
654
655
                 @author: Umair
656
657
658
                 for tup in new:
659
                     (object_name, k2_key, typ, f) = tup
660
                     if object_name != k1.objectName():
                         continue
662
                     if typ == TYPE_LABEL:
663
                         k2_{key} = k2_{key} + "_label"
664
                     k2 = self.dockWidgetContents.findChild(QtWidgets.QWidget,
665
                     \rightarrow k2_key)
                     val = f(k1.currentText())
666
                     k2.clear()
667
                     if typ == TYPE_COMBOBOX:
668
                         for values in val:
669
                             k2.addItem(values)
670
                             k2.setCurrentIndex(0)
671
                         if k2_key in [KEY_SUPTNGSEC, KEY_SUPTDSEC, KEY_SECSIZE]:
672
                             red_list_set = set(red_list_function())
673
                             current_list_set = set(val)
674
                             current_red_list =
675
                             → list(current_list_set.intersection(red_list_set))
                             for value in current_red_list:
676
                                 indx = val.index(str(value))
677
```

```
k2.setItemData(indx, QBrush(QColor("red")),
678

→ Qt.TextColorRole)

                     elif typ == TYPE_LABEL:
                         k2.setText(val)
680
                     elif typ == TYPE_IMAGE:
681
                         pixmap1 = QPixmap(val)
682
                         k2.setPixmap(pixmap1)
683
684
                         pass
685
686
```

Appendix C

Code for Reset Button

```
def reset_fn(self, op_list, out_list, new_list, data):
1187
1188
              # For input dock
1189
1190
              for op in op_list:
1191
                  widget = self.dockWidgetContents.findChild(QtWidgets.QWidget,
1192
                  \rightarrow op[0])
                  if op[2] == TYPE_COMBOBOX or op[2] == TYPE_COMBOBOX_CUSTOMIZED:
1193
1194
                       widget.setCurrentIndex(0)
                  elif op[2] == TYPE_TEXTBOX:
1195
                      widget.setText('')
1196
                  else:
1197
1198
                       pass
1199
              # For list in Customized combobox
1200
1201
1202
              for custom_combo in new_list:
                  data[custom_combo[0] + "_customized"] = custom_combo[1]()
1203
1204
              # For output dock
1205
1206
              for out in out_list:
1207
                  widget = self.dockWidgetContents_out.findChild(QtWidgets.QWidget,
1208
                  \rightarrow out[0])
                  if out[2] == TYPE_TEXTBOX:
1209
                       widget.setText('')
1210
1211
                  else:
1212
                       pass
1213
```

Appendix D

Code for Design Button

```
def design_fn(self, op_list, data_list):
1219
1220
             design_dictionary = {}
             for op in op_list:
1221
                  widget = self.dockWidgetContents.findChild(QtWidgets.QWidget,
1222
                  \rightarrow op[0])
                  if op[2] == TYPE_COMBOBOX:
1223
1224
                      des_val = widget.currentText()
                      d1 = \{op[0]: des_val\}
1225
                  elif op[2] == TYPE_MODULE:
1226
                      des_val = op[1]
1227
                      d1 = \{op[0]: des_val\}
1228
                  elif op[2] == TYPE_COMBOBOX_CUSTOMIZED:
1229
                      des_val = data_list[op[0]+"_customized"]
1230
                      d1 = \{op[0]: des_val\}
1231
                  elif op[2] == TYPE_TEXTBOX:
1232
                      des_val = widget.text()
1233
                      d1 = \{op[0]: des_val\}
1234
1235
                  else:
                      d1 = {}
1236
                  design_dictionary.update(d1)
1237
             design_dictionary.update(self.designPrefDialog.save_designPref_para())
1238
             self.design_inputs = design_dictionary
1240
```

Appendix E

Code for Saving Design Inputs

```
I \cdot I \cdot I
1253
1254
          @author: Umair
1255
          def saveDesign_inputs(self):
1256
               fileName, _ = QFileDialog.getSaveFileName(self,
1257
                                                                 "Save Design", os.path.join('
                                                                 → ', "untitled.osi"),
                                                                 "Input Files(*.osi)")
1259
               if not fileName:
1260
1261
                   return
               try:
1262
                   with open(fileName, \ensuremath{\mbox{'w'}}) as input_file:
1263
                        yaml.dump(self.design_inputs, input_file)
1264
               except Exception as e:
1265
                   QMessageBox.warning(self, "Application",
1266
                                           "Cannot write file %s:\n%s" % (fileName,
1267
                                            \hookrightarrow str(e)))
1268
                   return
1269
```

Appendix F

Code for Loading Design Inputs

```
1274
1275
         def loadDesign_inputs(self, op_list, data, new):
             fileName, _ = QFileDialog.getOpenFileName(self, "Open Design",
1276
              → os.path.join(str(' '), ''), "InputFiles(*.osi)")
             if not fileName:
1277
                 return
             try:
1279
                  in_file = str(fileName)
1280
                 with open(in_file, 'r') as fileObject:
1281
                      uiObj = yaml.load(fileObject)
1282
                  self.setDictToUserInputs(uiObj, op_list, data, new)
1283
1284
1285
             except IOError:
                  QMessageBox.information(self, "Unable to open file",
                                            "There was an error opening \"%s\"" %
1287
                                            → fileName)
                 return
1288
1289
     # Function for loading inputs from a file to Ui
1290
1291
         @author: Umair
1292
1293
1294
         def setDictToUserInputs(self, uiObj, op_list, data, new):
1295
             for op in op_list:
1296
                 key_str = op[0]
1297
                 key = self.dockWidgetContents.findChild(QtWidgets.QWidget, key_str)
1298
                  if op[2] == TYPE_COMBOBOX:
1299
                      index = key.findText(uiObj[key_str],

→ QtCore.Qt.MatchFixedString)

                      if index >= 0:
1301
                          key.setCurrentIndex(index)
1302
                  elif op[2] == TYPE_TEXTBOX:
1303
                      key.setText(uiObj[key_str])
1304
                  elif op[2] == TYPE_COMBOBOX_CUSTOMIZED:
1305
                      for n in new:
1306
                          if n[0] == key_str:
1307
                               if uiObj[key_str] != n[1]():
1308
                                   data[key_str + "_customized"] = uiObj[key_str]
1309
                                   key.setCurrentIndex(1)
1310
```

Appendix G

Code for Design Preferences

```
1742
1743
        def combined_design_prefer(self, module):
            key_1 = self.dockWidgetContents.findChild(QtWidgets.QWidget, KEY_CONN)
1744
            key_2 = self.dockWidgetContents.findChild(QtWidgets.QWidget,
1745
             key_3 = self.dockWidgetContents.findChild(QtWidgets.QWidget,
             key_4 = self.dockWidgetContents.findChild(QtWidgets.QWidget,
1747
             key_5 = self.dockWidgetContents.findChild(QtWidgets.QWidget,
             1749
            table_1 = "Columns"
1750
            table_2 = "Beams"
            if module == KEY_DISP_BEAMCOVERPLATE:
1752
                t = table_2
1753
            elif module == KEY_DISP_COLUMNCOVERPLATE:
1754
                t = table_1
            material_grade = key_4.currentText()
1756
            if module in [KEY_DISP_BEAMCOVERPLATE, KEY_DISP_COLUMNCOVERPLATE]:
1757
                designation_col = key_5.currentText()
1758
                self.designPrefDialog.ui.tabWidget.removeTab(
1759
                    self.designPrefDialog.ui.tabWidget.indexOf(
1760
                        self.designPrefDialog.ui.tab_Beam))
1761
                self.designPrefDialog.ui.tabWidget.setTabText(
1762
                    self.designPrefDialog.ui.tabWidget.indexOf(
1763
                    self.designPrefDialog.ui.tab_Column), KEY_DISP_SECSIZE)
1764
                if key_5.currentIndex() != 0:
1765
                    self.designPrefDialog.column_preferences(designation_col, t,

→ material_grade)
            else:
1767
                conn = key_1.currentText()
1768
                designation_col = key_2.currentText()
                designation_bm = key_3.currentText()
1770
                if conn in VALUES_CONN_1:
1771
                    self.designPrefDialog.ui.tabWidget.setTabText(
1772
                        self.designPrefDialog.ui.tabWidget.indexOf(
                        self.designPrefDialog.ui.tab_Column), KEY_DISP_COLSEC)
1774
                    self.designPrefDialog.ui.tabWidget.setTabText(
1775
                        self.designPrefDialog.ui.tabWidget.indexOf(
1776
```

```
self.designPrefDialog.ui.tab_Beam), KEY_DISP_BEAMSEC)
1777
                      {\tt self.designPrefDialog.column\_preferences(designation\_col,}
1778

    table_1, material_grade)

                      self.designPrefDialog.beam_preferences(designation_bm,
1779

→ material_grade)
1780
                  elif conn in VALUES_CONN_2:
                      \verb|self.designPrefDialog.ui.tabWidget.setTabText(|
1781
                          self.designPrefDialog.ui.tabWidget.indexOf(
1782
                          self.designPrefDialog.ui.tab_Column), KEY_DISP_PRIBM)
1783
                      self.designPrefDialog.ui.tabWidget.setTabText(
1784
                          self.designPrefDialog.ui.tabWidget.indexOf(
                          self.designPrefDialog.ui.tab_Beam), KEY_DISP_SECBM)
1786
                      self.designPrefDialog.column_preferences(designation_col,
1787

    table_2, material_grade)

                      self.designPrefDialog.beam_preferences(designation_bm,
1788

→ material_grade)
1789
```

```
pushButton_Clear_Column.clicked.connect(lambda:
723
                 self.clear_tab("Column"))
            pushButton_Clear_Beam.clicked.connect(lambda: self.clear_tab("Beam"))
724
725
            pushButton_Add_Column.clicked.connect(self.add_tab_column)
726
            pushButton_Add_Beam.clicked.connect(self.add_tab_beam)
727
728
        def clear_tab(self, tab_name):
729
730
             @author: Umair
731
732
             if tab_name == "Column":
733
                 tab = self.tab_Column
734
             elif tab_name == "Beam":
735
                 tab = self.tab_Beam
736
             for c in tab.children():
737
                 if isinstance(c, QtWidgets.QComboBox):
738
                     c.setCurrentIndex(0)
739
                 elif isinstance(c, QtWidgets.QLineEdit):
740
                     c.clear()
741
742
        def add_tab_column(self):
743
744
             @author: Umair
746
            name = self.tabWidget.tabText(self.tabWidget.indexOf(self.tab_Column))
747
            if name == KEY_DISP_COLSEC:
748
                 table = "Columns"
749
            elif name in [KEY_DISP_PRIBM, KEY_DISP_SECSIZE]:
750
                 table = "Beams"
751
            else:
752
                 pass
753
754
            for ch in self.tab_Column.children():
755
                 if isinstance(ch, QtWidgets.QLineEdit) and ch.text() == "":
756
                     QMessageBox.information(QMessageBox(), 'Warning', 'Please Fill
757
                     → all missing parameters!')
```

```
add_col = self.tab_Column.findChild(QtWidgets.QWidget,
758
                     → 'pushButton_Add_Column')
                     add_col.setDisabled(True)
760
                 elif isinstance(ch, QtWidgets.QLineEdit) and ch.text() != "":
761
                     if ch.objectName() == KEY_SUPTNGSEC_DESIGNATION:
762
                         Designation_c = ch.text()
763
                     elif ch.objectName() == KEY_SUPTNGSEC_SOURCE:
764
                         Source_c = ch.text()
765
                     elif ch.objectName() == KEY_SUPTNGSEC_DEPTH:
766
767
                         D_c = float(ch.text())
                     elif ch.objectName() == KEY_SUPTNGSEC_FLANGE_W:
768
                         B_c = float(ch.text())
769
                     elif ch.objectName() == KEY_SUPTNGSEC_FLANGE_T:
770
                         T_c = float(ch.text())
771
                     elif ch.objectName() == KEY_SUPTNGSEC_WEB_T:
772
                         tw_c = float(ch.text())
773
                     elif ch.objectName() == KEY_SUPTNGSEC_FLANGE_S:
                         FlangeSlope_c = float(ch.text())
775
                     elif ch.objectName() == KEY_SUPTNGSEC_ROOT_R:
776
                         R1_c = float(ch.text())
777
                     elif ch.objectName() == KEY_SUPTNGSEC_TOE_R:
                         R2_c = float(ch.text())
779
                     elif ch.objectName() == KEY_SUPTNGSEC_MASS:
780
                         Mass_c = float(ch.text())
781
                     elif ch.objectName() == KEY_SUPTNGSEC_SEC_AREA:
                         Area_c = float(ch.text())
783
                     elif ch.objectName() == KEY_SUPTNGSEC_MOA_LZ:
784
                         Iz_c = float(ch.text())
785
                     elif ch.objectName() == KEY_SUPTNGSEC_MOA_LY:
786
                         Iy_c = float(ch.text())
787
                     elif ch.objectName() == KEY_SUPTNGSEC_ROG_RZ:
788
                         rz_c = float(ch.text())
789
                     elif ch.objectName() == KEY_SUPTNGSEC_ROG_RY:
790
                         ry_c = float(ch.text())
791
                     elif ch.objectName() == KEY_SUPTNGSEC_EM_ZZ:
792
                         Zz_c = float(ch.text())
793
                     elif ch.objectName() == KEY_SUPTNGSEC_EM_ZY:
794
                         Zy_c = float(ch.text())
795
                     elif ch.objectName() == KEY_SUPTNGSEC_PM_ZPZ:
796
                         if ch.text() == "":
797
                              ch.setText("0")
798
                         Zpz_c = ch.text()
799
                     elif ch.objectName() == KEY_SUPTNGSEC_PM_ZPY:
800
                         if ch.text() == "":
801
                              ch.setText("0")
802
                         Zpy_c = ch.text()
803
                     else:
804
805
                 elif isinstance(ch, QtWidgets.QComboBox):
806
                     if ch.objectName() == KEY_SUPTNGSEC_TYPE:
807
808
                         Type = ch.currentText()
            if ch == self.tab_Column.children()[len(self.tab_Column.children())-1]:
810
                 conn = sqlite3.connect(PATH_TO_DATABASE)
811
                 c = conn.cursor()
812
```

```
if table == "Beams":
813
                    c.execute("SELECT count(*) FROM Beams WHERE Designation = ?",
814
                    data = c.fetchone()[0]
815
                else:
816
                    c.execute("SELECT count(*) FROM Columns WHERE Designation = ?",
817
                    data = c.fetchone()[0]
818
                if data == 0:
819
                    if table == "Beams":
820
                        c.execute('''INSERT INTO Beams
821
                            (Designation, Mass, Area, D, B, tw, T, R1, R2, Iz, Iy, rz, ry,
                            Zz,zy,Zpz,Zpy,FlangeSlope,Source,Type) VALUES
822
       (?,?,?,?,?,?,?,?,?,?,?,?,?,?,?,?,?)''',
                                  (Designation_c, Mass_c, Area_c,
823
                                   D_c, B_c, tw_c, T_c,
824
                                   R1_c, R2_c, Iz_c, Iy_c, rz_c,
825
                                   ry_c, Zz_c, Zy_c,
826
                                   Zpz_c, Zpy_c, FlangeSlope_c, Source_c, Type))
827
                        conn.commit()
828
                    else:
829
                        c.execute('''INSERT INTO Columns
830
                        Zz,zy,Zpz,Zpy,FlangeSlope,Source,Type) VALUES
831
       (?,?,?,?,?,?,?,?,?,?,?,?,?,?,?)''',
                                  (Designation_c, Mass_c, Area_c,
832
                                   D_c, B_c, tw_c, T_c,
833
                                   R1_c, R2_c, Iz_c, Iy_c, rz_c,
834
                                   ry_c, Zz_c, Zy_c,
835
                                   Zpz_c, Zpy_c, FlangeSlope_c, Source_c, Type))
836
                        conn.commit()
837
                    c.close()
838
                    conn.close()
839
                    QMessageBox.information(QMessageBox(), 'Information', 'Data is
840
                        added successfully to the database!')
841
                else.
842
                    QMessageBox.information(QMessageBox(), 'Warning', 'Designation
843

    is already exist in Database!')

844
        def add_tab_beam(self):
845
846
            @author: Umair
847
848
849
            for ch in self.tab_Beam.children():
850
851
                if isinstance(ch, QtWidgets.QLineEdit) and ch.text() == "":
852
                    QMessageBox.information(QMessageBox(), 'Warning', 'Please Fill
                    → all missing parameters!')
                    add_bm = self.tab_Beam.findChild(QtWidgets.QWidget,
854
                    → 'pushButton_Add_Beam')
                    add_bm.setDisabled(True)
855
                    break
856
857
                elif isinstance(ch, QtWidgets.QLineEdit) and ch.text() != "":
858
```

```
859
                     if ch.objectName() == KEY_SUPTDSEC_DESIGNATION:
860
                         Designation_b = ch.text()
                     elif ch.objectName() == KEY_SUPTDSEC_SOURCE:
862
                         Source_b = ch.text()
863
                     elif ch.objectName() == KEY_SUPTDSEC_DEPTH:
864
                         D_b = float(ch.text())
865
                     elif ch.objectName() == KEY_SUPTDSEC_FLANGE_W:
866
                         B_b = float(ch.text())
867
                     elif ch.objectName() == KEY_SUPTDSEC_FLANGE_T:
868
                         T_b = float(ch.text())
869
                     elif ch.objectName() == KEY_SUPTDSEC_WEB_T:
870
                         tw_b = float(ch.text())
871
                     elif ch.objectName() == KEY_SUPTDSEC_FLANGE_S:
872
                         FlangeSlope_b = float(ch.text())
873
                     elif ch.objectName() == KEY_SUPTDSEC_ROOT_R:
874
                         R1_b = float(ch.text())
875
                     elif ch.objectName() == KEY_SUPTDSEC_TOE_R:
                         R2_b = float(ch.text())
877
                     elif ch.objectName() == KEY_SUPTDSEC_MASS:
878
                         Mass_b = float(ch.text())
879
                     elif ch.objectName() == KEY_SUPTDSEC_SEC_AREA:
                         Area_b = float(ch.text())
881
                     elif ch.objectName() == KEY_SUPTDSEC_MOA_LZ:
882
                         Iz_b = float(ch.text())
883
                     elif ch.objectName() == KEY_SUPTDSEC_MOA_LY:
                         Iy_b = float(ch.text())
885
                     elif ch.objectName() == KEY_SUPTDSEC_ROG_RZ:
886
                         rz_b = float(ch.text())
887
                     elif ch.objectName() == KEY_SUPTDSEC_ROG_RY:
888
                         ry_b = float(ch.text())
889
                     elif ch.objectName() == KEY_SUPTDSEC_EM_ZZ:
890
                         Zz_b = float(ch.text())
891
                     elif ch.objectName() == KEY_SUPTDSEC_EM_ZY:
892
                         Zy_b = float(ch.text())
893
                     elif ch.objectName() == KEY_SUPTDSEC_PM_ZPZ:
894
                         if ch.text() == "":
895
                             ch.setText("0")
896
                         Zpz_b = ch.text()
897
                     elif ch.objectName() == KEY_SUPTDSEC_PM_ZPY:
898
                         if ch.text() == "":
                             ch.setText("0")
900
                         Zpy_b = ch.text()
901
                     else:
902
                         pass
903
                 elif isinstance(ch, QtWidgets.QComboBox):
904
                     if ch.objectName() == KEY_SUPTDSEC_TYPE:
905
906
                         Type = ch.currentText()
            if ch == self.tab_Beam.children()[len(self.tab_Beam.children())-1]:
908
909
910
                 conn = sqlite3.connect(PATH_TO_DATABASE)
911
912
                 c = conn.cursor()
                 c.execute("SELECT count(*) FROM Beams WHERE Designation = ?",
913
```

```
data = c.fetchone()[0]
914
                 if data == 0:
915
                      c.execute('''INSERT INTO Beams
                          (Designation, Mass, Area, D, B, tw, T, R1, R2, Iz, Iy, rz, ry,
                          Zz,zy,Zpz,Zpy,FlangeSlope,Source,Type) VALUES
917
                          (?,?,?,?,?,?,?,?,?,?,?,?,?,?,?,?,?)''',
918
                                (Designation_b, Mass_b, Area_b,
919
                                 D_b, B_b, tw_b, T_b, FlangeSlope_b,
920
                                 R1_b, R2_b, Iz_b, Iy_b, rz_b,
921
                                 ry_b, Zz_b, Zy_b,
922
923
                                 Zpz_b, Zpy_b, Source_b, Type))
                     conn.commit()
924
                     c.close()
925
                     conn.close()
926
                     QMessageBox.information(QMessageBox(), 'Information', 'Data is
927

→ added successfully to the database.')
                 else:
928
                     QMessageBox.information(QMessageBox(), 'Warning', 'Designation
929
                         is already exist in Database!')
930
```

```
959
        def default_fn(self):
960
961
            @author: Umair
962
963
            for children in self.ui.tab_Bolt.children():
964
                if children.objectName() == KEY_DP_BOLT_TYPE:
965
                    children.setCurrentIndex(0)
966
                elif children.objectName() == KEY_DP_BOLT_HOLE_TYPE:
967
                    children.setCurrentIndex(0)
968
                elif children.objectName() == KEY_DP_BOLT_MATERIAL_G_0:
969
                    children.setText('410')
970
                elif children.objectName() == KEY_DP_BOLT_SLIP_FACTOR:
971
                    children.setCurrentIndex(4)
972
                else:
973
974
                    pass
            for children in self.ui.tab_Weld.children():
975
                if children.objectName() == KEY_DP_WELD_TYPE:
976
                    children.setCurrentIndex(0)
977
                elif children.objectName() == KEY_DP_WELD_MATERIAL_G_0:
978
                    children.setText('410')
                else:
980
                    pass
981
            for children in self.ui.tab_Detailing.children():
982
                if children.objectName() == KEY_DP_DETAILING_EDGE_TYPE:
983
                    children.setCurrentIndex(0)
984
                elif children.objectName() == KEY_DP_DETAILING_GAP:
985
                    children.setText('10')
                elif children.objectName() ==
987
                children.setCurrentIndex(0)
988
989
                else:
            for children in self.ui.tab_Design.children():
991
```

```
if children.objectName() == KEY_DP_DESIGN_METHOD:
992
                    children.setCurrentIndex(0)
993
                else:
                    pass
995
996
997
        def save_designPref_para(self):
998
            """This routine is responsible for saving all design preferences
999
             → selected by the user
1000
             ,,
1001
            @author: Umair
1002
1003
            key_boltHoleType = self.ui.tab_Bolt.findChild(QtWidgets.QWidget,
1004
             combo_boltHoleType = key_boltHoleType.currentText()
1005
            key_boltFu = self.ui.tab_Bolt.findChild(QtWidgets.QWidget,
1006
             line_boltFu = key_boltFu.text()
1007
            key_slipfactor = self.ui.tab_Bolt.findChild(QtWidgets.QWidget,
1008
             \hookrightarrow KEY_DP_BOLT_SLIP_FACTOR)
            combo_slipfactor = key_slipfactor.currentText()
1009
            key_weldType = self.ui.tab_Weld.findChild(QtWidgets.QWidget,
1010
             combo_weldType = key_weldType.currentText()
1011
1012
            key_weldFu = self.ui.tab_Weld.findChild(QtWidgets.QWidget,
             line_weldFu = key_weldFu.text()
1013
            key_detailingEdgeType =
1014

→ self.ui.tab_Detailing.findChild(QtWidgets.QWidget,

→ KEY_DP_DETAILING_EDGE_TYPE)

            combo_detailingEdgeType = key_detailingEdgeType.currentText()
1015
            key_detailingGap = self.ui.tab_Detailing.findChild(QtWidgets.QWidget,
1016
             line_detailingGap = key_detailingGap.text()
1017
            key_detailing_memebers =
1018

→ self.ui.tab_Detailing.findChild(QtWidgets.QWidget,

→ KEY_DP_DETAILING_CORROSIVE_INFLUENCES)

            combo_detailing_memebers = key_detailing_memebers.currentText()
1019
            key_design_method = self.ui.tab_Design.findChild(QtWidgets.QWidget,
1020

→ KEY_DP_DESIGN_METHOD)

            combo_design_method = key_design_method.currentText()
1021
            d1 = {KEY_DP_BOLT_HOLE_TYPE: combo_boltHoleType,
1022
                  KEY_DP_BOLT_MATERIAL_G_0: line_boltFu,
1023
                  KEY_DP_BOLT_SLIP_FACTOR: combo_slipfactor,
1024
                  KEY_DP_WELD_TYPE: combo_weldType,
1025
                  KEY_DP_WELD_MATERIAL_G_0: line_weldFu,
1026
                  KEY_DP_DETAILING_EDGE_TYPE: combo_detailingEdgeType,
1027
                  KEY_DP_DETAILING_GAP: line_detailingGap,
                  KEY_DP_DETAILING_CORROSIVE_INFLUENCES: combo_detailing_memebers,
1029
                      KEY_DP_DESIGN_METHOD: combo_design_method}
1030
1031
            return d1
```

```
def column_preferences(self, designation, table, material_grade):
1087
1088
             @author: Umair
1089
1090
1091
             if designation == 'Select Section':
1092
                  self.ui.clear_tab("Column")
1093
                  return
1095
             col_list = []
1096
             col_attributes = Section(designation, material_grade)
1097
             Section.connect_to_database_update_other_attributes(col_attributes,
1098

    table, designation)

1099
             for ch in self.ui.tab_Column.children():
1100
                  if ch.objectName() == KEY_SUPTNGSEC_DESIGNATION:
1101
                      ch.setText(designation)
1102
                  elif ch.objectName() == KEY_SUPTNGSEC_SOURCE:
1103
                      ch.setText(col_attributes.source)
1104
                  elif ch.objectName() == KEY_SUPTNGSEC_FU:
1105
                      ch.setText(str(col_attributes.fu))
1106
                  elif ch.objectName() == KEY_SUPTNGSEC_FY:
1107
                      ch.setText(str(col_attributes.fy))
1108
                  elif ch.objectName() == KEY_SUPTNGSEC_DEPTH:
1109
                      ch.setText(str(col_attributes.depth))
1110
                      col_list.append(ch)
1111
                  elif ch.objectName() == KEY_SUPTNGSEC_FLANGE_W:
1112
                      ch.setText(str(col_attributes.flange_width))
1113
                      col_list.append(ch)
1114
                  elif ch.objectName() == KEY_SUPTNGSEC_FLANGE_T:
1115
                      ch.setText(str(col_attributes.flange_thickness))
1116
                      col_list.append(ch)
1117
                  elif ch.objectName() == KEY_SUPTNGSEC_WEB_T:
1118
                      ch.setText(str(col_attributes.web_thickness))
1119
                      col_list.append(ch)
1120
                  elif ch.objectName() == KEY_SUPTNGSEC_FLANGE_S:
1121
                      ch.setText(str(col_attributes.flange_slope))
1122
                  elif ch.objectName() == KEY_SUPTNGSEC_ROOT_R:
1123
1124
                      ch.setText(str(col_attributes.root_radius))
                  elif ch.objectName() == KEY_SUPTNGSEC_TOE_R:
1125
                      ch.setText(str(col_attributes.toe_radius))
1126
                  elif ch.objectName() == KEY_SUPTNGSEC_MOD_OF_ELAST:
1127
                      ch.setText("200")
1128
                      ch.setDisabled(True)
1129
                  elif ch.objectName() == KEY_SUPTNGSEC_MOD_OF_RIGID:
1130
                      ch.setText("76.9")
                      ch.setDisabled(True)
1132
                  elif ch.objectName() == KEY_SUPTNGSEC_POISSON_RATIO:
1133
                      ch.setText("0.3")
1134
1135
                      ch.setDisabled(True)
1136
                  elif ch.objectName() == KEY_SUPTNGSEC_THERMAL_EXP:
                      ch.setText("12")
1137
                      ch.setDisabled(True)
1138
                  elif ch.objectName() == KEY_SUPTNGSEC_MASS:
1139
                      ch.setText(str(col_attributes.mass))
1140
```

```
elif ch.objectName() == KEY_SUPTNGSEC_SEC_AREA:
1141
                      ch.setText(str(col_attributes.area))
1142
                  elif ch.objectName() == KEY_SUPTNGSEC_MOA_LZ:
                      ch.setText(str(col_attributes.mom_inertia_z))
1144
                  elif ch.objectName() == KEY_SUPTNGSEC_MOA_LY:
1145
1146
                      ch.setText(str(col_attributes.mom_inertia_y))
                  elif ch.objectName() == KEY_SUPTNGSEC_ROG_RZ:
1147
                      ch.setText(str(col_attributes.rad_of_gy_z))
1148
                  elif ch.objectName() == KEY_SUPTNGSEC_ROG_RY:
1149
                      ch.setText(str(col_attributes.rad_of_gy_y))
1150
1151
                  elif ch.objectName() == KEY_SUPTNGSEC_EM_ZZ:
                      ch.setText(str(col_attributes.elast_sec_mod_z))
1152
                  elif ch.objectName() == KEY_SUPTNGSEC_EM_ZY:
1153
                      ch.setText(str(col_attributes.elast_sec_mod_y))
1154
                  elif ch.objectName() == KEY_SUPTNGSEC_PM_ZPZ:
1155
                      ch.setText(str(col_attributes.plast_sec_mod_z))
1156
                  elif ch.objectName() == KEY_SUPTNGSEC_PM_ZPY:
1157
                      ch.setText(str(col_attributes.plast_sec_mod_y))
1158
                  elif ch.objectName() == 'pushButton_Add_Column':
1159
                      ch.setEnabled(True)
1160
                  else:
1161
                      pass
1162
1163
             for e in col_list:
1164
                  if e.text() != "":
1165
1166
                      e.textChanged.connect(lambda:

→ self.new_sectionalprop_Column(col_list))
1167
         def beam_preferences(self, designation, material_grade):
1168
1169
             @author: Umair
1170
1171
             if designation == 'Select Section':
1172
                  self.ui.clear_tab("Beam")
1173
                 return
1174
             beam_attributes = Section(designation, material_grade)
1175
             Section.connect_to_database_update_other_attributes(beam_attributes,
1176

→ "Beams", designation)

             beam_list = []
1177
             for ch in self.ui.tab_Beam.children():
1178
                  if ch.objectName() == KEY_SUPTDSEC_DESIGNATION:
1179
                      ch.setText(designation)
1180
                  elif ch.objectName() == KEY_SUPTDSEC_SOURCE:
1181
                      ch.setText(beam_attributes.source)
1182
                  elif ch.objectName() == KEY_SUPTDSEC_FU:
1183
                      ch.setText(str(beam_attributes.fu))
1184
                  elif ch.objectName() == KEY_SUPTDSEC_FY:
1185
                      ch.setText(str(beam_attributes.fy))
1186
                  elif ch.objectName() == KEY_SUPTDSEC_DEPTH:
                      ch.setText(str(beam_attributes.depth))
1188
                      beam_list.append(ch)
1189
                  elif ch.objectName() == KEY_SUPTDSEC_FLANGE_W:
1190
1191
                      ch.setText(str(beam_attributes.flange_width))
1192
                      beam_list.append(ch)
                  elif ch.objectName() == KEY_SUPTDSEC_FLANGE_T:
1193
                      ch.setText(str(beam_attributes.flange_thickness))
1194
```

```
beam_list.append(ch)
1195
                  elif ch.objectName() == KEY_SUPTDSEC_WEB_T:
1196
                      ch.setText(str(beam_attributes.web_thickness))
                      beam_list.append(ch)
1198
                  elif ch.objectName() == KEY_SUPTDSEC_FLANGE_S:
1199
                      ch.setText(str(beam_attributes.flange_slope))
1200
                  elif ch.objectName() == KEY_SUPTDSEC_ROOT_R:
1201
                      ch.setText(str(beam_attributes.root_radius))
1202
                  elif ch.objectName() == KEY_SUPTDSEC_TOE_R:
1203
                      ch.setText(str(beam_attributes.toe_radius))
1204
                  elif ch.objectName() == KEY_SUPTDSEC_MOD_OF_ELAST:
1205
                      ch.setText("200")
1206
                      ch.setDisabled(True)
1207
                  elif ch.objectName() == KEY_SUPTDSEC_MOD_OF_RIGID:
1208
                      ch.setText("76.9")
1209
                      ch.setDisabled(True)
1210
                  elif ch.objectName() == KEY_SUPTDSEC_POISSON_RATIO:
1211
                      ch.setText("0.3")
1212
                      ch.setDisabled(True)
                  elif ch.objectName() == KEY_SUPTDSEC_THERMAL_EXP:
1214
                      ch.setText("12")
1215
                      ch.setDisabled(True)
1216
                  elif ch.objectName() == KEY_SUPTDSEC_MASS:
1217
                      ch.setText(str(beam_attributes.mass))
1218
                  elif ch.objectName() == KEY_SUPTDSEC_SEC_AREA:
1219
1220
                      ch.setText(str(beam_attributes.area))
                  elif ch.objectName() == KEY_SUPTDSEC_MOA_LZ:
1221
                      ch.setText(str(beam_attributes.mom_inertia_z))
1222
                  elif ch.objectName() == KEY_SUPTDSEC_MOA_LY:
1223
                      ch.setText(str(beam_attributes.mom_inertia_y))
1224
                  elif ch.objectName() == KEY_SUPTDSEC_ROG_RZ:
1225
                      ch.setText(str(beam_attributes.rad_of_gy_z))
1226
                  elif ch.objectName() == KEY_SUPTDSEC_ROG_RY:
1227
                      ch.setText(str(beam_attributes.rad_of_gy_y))
                  elif ch.objectName() == KEY_SUPTDSEC_EM_ZZ:
1229
                      ch.setText(str(beam_attributes.elast_sec_mod_z))
1230
                  elif ch.objectName() == KEY_SUPTDSEC_EM_ZY:
1231
                      ch.setText(str(beam_attributes.elast_sec_mod_y))
1232
                  elif ch.objectName() == KEY_SUPTDSEC_PM_ZPZ:
1233
                      ch.setText(str(beam_attributes.plast_sec_mod_z))
1234
                  elif ch.objectName() == KEY_SUPTDSEC_PM_ZPY:
1235
                      ch.setText(str(beam_attributes.plast_sec_mod_y))
1236
                  elif ch.objectName() == 'pushButton_Add_Beam':
1237
                      ch.setEnabled(True)
1238
                  else:
1239
1240
                      pass
1241
             for e in beam_list:
1242
                  if e.text() != "":
                      e.textChanged.connect(lambda:
1244
                      → self.new_sectionalprop_Beam(beam_list))
1245
1246
         def new_sectionalprop_Column(self, col_list):
1247
             @author: Umair
1248
1249
```

```
1250
              for e in col_list:
1251
                  if e.text() != "":
                       if e.objectName() == KEY_SUPTNGSEC_DEPTH:
1253
                           D = float(e.text())
1254
                       elif e.objectName() == KEY_SUPTNGSEC_FLANGE_W:
1255
                           B = float(e.text())
1256
                       elif e.objectName() == KEY_SUPTNGSEC_FLANGE_T:
1257
                           t_w = float(e.text())
1258
                       elif e.objectName() == KEY_SUPTNGSEC_WEB_T:
1259
1260
                           t_f = float(e.text())
                       else:
1261
                           pass
1262
                  else:
1263
                       return
1264
              if col_list:
1265
                  for c in self.ui.tab_Column.children():
1266
                       if c.objectName() == KEY_SUPTNGSEC_MASS:
1267
                           c.setText(str(self.sectionalprop.calc_Mass(D, B, t_w,
1268
                            \hookrightarrow t_f)))
                       elif c.objectName() == KEY_SUPTNGSEC_SEC_AREA:
1269
                           c.setText(str(self.sectionalprop.calc_Area(D, B, t_w,
1270

    t_f)))
                       elif c.objectName() == KEY_SUPTNGSEC_MOA_LZ:
1271
                           c.setText(str(self.sectionalprop.calc_MomentOfAreaZ(D, B,
1272
                            \rightarrow t_w, t_f)))
1273
                       elif c.objectName() == KEY_SUPTNGSEC_MOA_LY:
                           c.setText(str(self.sectionalprop.calc_MomentOfAreaY(D, B,
1274
                            \rightarrow t_w, t_f)))
                       elif c.objectName() == KEY_SUPTNGSEC_ROG_RZ:
1275
                           c.setText(str(self.sectionalprop.calc_RogZ(D, B, t_w,
1276
                            → t_f)))
                       elif c.objectName() == KEY_SUPTNGSEC_ROG_RY:
1277
                           c.setText(str(self.sectionalprop.calc_RogY(D, B, t_w,
1278
                            \hookrightarrow t_f)))
                       elif c.objectName() == KEY_SUPTNGSEC_EM_ZZ:
1279
                           c.setText(str(self.sectionalprop.calc_ElasticModulusZz(D,
1280
                            \rightarrow B, t_w, t_f)))
                       elif c.objectName() == KEY_SUPTNGSEC_EM_ZY:
1281
                           c.setText(str(self.sectionalprop.calc_ElasticModulusZy(D,
1282
                            \rightarrow B, t_w, t_f)))
                       elif c.objectName() == KEY_SUPTNGSEC_PM_ZPZ:
1283
                           c.setText(str(self.sectionalprop.calc_PlasticModulusZpz(D,
1284
                            \hookrightarrow B, t_w, t_f)))
                       elif c.objectName() == KEY_SUPTNGSEC_PM_ZPY:
1285
                           c.setText(str(self.sectionalprop.calc_PlasticModulusZpy(D,
1286
                            \rightarrow B, t_w, t_f)))
                       elif c.objectName() == 'pushButton_Add_Column':
1287
                           c.setEnabled(True)
                       else:
1289
1290
                           pass
1291
1292
         def new_sectionalprop_Beam(self, beam_list):
1293
              @author: Umair
1294
              111
1295
```

```
1296
              for e in beam_list:
1297
                  if e.text() != "":
                       if e.objectName() == KEY_SUPTDSEC_DEPTH:
1299
                           D = float(e.text())
1300
                       elif e.objectName() == KEY_SUPTDSEC_FLANGE_W:
1301
                           B = float(e.text())
1302
                       elif e.objectName() == KEY_SUPTDSEC_FLANGE_T:
1303
                           t_w = float(e.text())
1304
                       elif e.objectName() == KEY_SUPTDSEC_WEB_T:
1305
1306
                           t_f = float(e.text())
                       else:
1307
                           pass
1308
                  else:
1309
                      return
1310
              if beam_list:
1311
                  for c in self.ui.tab_Beam.children():
1312
                       if c.objectName() == KEY_SUPTDSEC_MASS:
1313
                           c.setText(str(self.sectionalprop.calc_Mass(D, B, t_w,
1314
                            \hookrightarrow t_f)))
                       elif c.objectName() == KEY_SUPTDSEC_SEC_AREA:
1315
1316
                           c.setText(str(self.sectionalprop.calc_Area(D, B, t_w,
                       elif c.objectName() == KEY_SUPTDSEC_MOA_LZ:
1317
                           c.setText(str(self.sectionalprop.calc_MomentOfAreaZ(D, B,
1318
                            \rightarrow t_w, t_f)))
                       elif c.objectName() == KEY_SUPTDSEC_MOA_LY:
1319
                           c.setText(str(self.sectionalprop.calc_MomentOfAreaY(D, B,
1320
                            \rightarrow t_w, t_f)))
                       elif c.objectName() == KEY_SUPTDSEC_ROG_RZ:
1321
                           c.setText(str(self.sectionalprop.calc_RogZ(D, B, t_w,
1322
                            → t_f)))
                       elif c.objectName() == KEY_SUPTDSEC_ROG_RY:
1323
                           c.setText(str(self.sectionalprop.calc_RogY(D, B, t_w,
1324
                            \hookrightarrow t_f)))
                       elif c.objectName() == KEY_SUPTDSEC_EM_ZZ:
1325
                           c.setText(str(self.sectionalprop.calc_ElasticModulusZz(D,
1326
                            \rightarrow B, t_w, t_f)))
                       elif c.objectName() == KEY_SUPTDSEC_EM_ZY:
1327
                           c.setText(str(self.sectionalprop.calc_ElasticModulusZy(D,
1328
                            \rightarrow B, t_w, t_f)))
                       elif c.objectName() == KEY_SUPTDSEC_PM_ZPZ:
1329
                           c.setText(str(self.sectionalprop.calc_PlasticModulusZpz(D,
1330
                            \hookrightarrow B, t_w, t_f)))
                       elif c.objectName() == KEY_SUPTDSEC_PM_ZPY:
1331
                           c.setText(str(self.sectionalprop.calc_PlasticModulusZpy(D,
1332
                            \rightarrow B, t_w, t_f)))
                       elif c.objectName() == 'pushButton_Add_Beam':
1333
                           c.setEnabled(True)
1334
                       else:
1335
```

Appendix H

Code for Output Dock

```
out_list = main.output_values(main, False)
739
            _translate = QtCore.QCoreApplication.translate
740
741
742
            for option in out_list:
743
                 lable = option[1]
                 type = option[2]
745
                 if type not in [TYPE_TITLE, TYPE_IMAGE, TYPE_MODULE]:
746
                     1 = QtWidgets.QLabel(self.dockWidgetContents_out)
747
                     1.setGeometry(QtCore.QRect(6, 10 + i, 120, 25))
748
                     font = QtGui.QFont()
749
                     font.setPointSize(11)
750
                     font.setBold(False)
751
                     font.setWeight(50)
752
                     1.setFont(font)
753
                     1.setObjectName(option[0] + "_label")
754
                     1.setText(_translate("MainWindow", "<html><head/><body>" +
755
                     \rightarrow lable + "</body></html>"))
756
                 if type == TYPE_TEXTBOX:
757
                     r = QtWidgets.QLineEdit(self.dockWidgetContents_out)
                     r.setGeometry(QtCore.QRect(150, 10 + i, 160, 27))
759
                     font = QtGui.QFont()
760
                     font.setPointSize(11)
761
                     font.setBold(False)
762
                     font.setWeight(50)
763
                     r.setFont(font)
764
                     r.setObjectName(option[0])
765
                 if type == TYPE_OUT_BUTTON:
767
                     v = option[3]
768
                     b = QtWidgets.QPushButton(self.dockWidgetContents_out)
769
                     b.setGeometry(QtCore.QRect(150, 10 + i, 160, 27))
770
                     font = QtGui.QFont()
771
                     font.setPointSize(11)
772
                     font.setBold(False)
773
                     font.setWeight(50)
                     b.setFont(font)
775
                     b.setObjectName(option[0])
776
                     b.setText(v[0])
```

```
b.setDisabled(True)
778
                     b.clicked.connect(lambda: self.output_button_dialog(main, v))
779
780
                 if type == TYPE_TITLE:
781
                     q = QtWidgets.QLabel(self.dockWidgetContents_out)
782
                     q.setGeometry(QtCore.QRect(3, 10 + i, 201, 25))
783
                     font = QtGui.QFont()
784
                     q.setFont(font)
785
                     q.setObjectName("_title")
786
                     q.setText(_translate("MainWindow",
787
                                           "<html><head/><body><span style=\"
788
                                            → font-weight:600;\">" + lable +
                                            \rightarrow "</span></body></html>"))
                 i = i + 30
789
790
            self.outputDock.setWidget(self.dockWidgetContents_out)
791
```

Appendix I

Code for Reload

```
1420
         def refresh_sections(self, prev, section):
1421
1422
             connectivity = self.dockWidgetContents.findChild(QtWidgets.QWidget,
1423

→ KEY_CONN)

             supporting_section =
1424

→ self.dockWidgetContents.findChild(QtWidgets.QWidget, KEY_SUPTNGSEC)

1425
             supported_section =

→ self.dockWidgetContents.findChild(QtWidgets.QWidget, KEY_SUPTDSEC)

             Columns = connectdb("Columns")
1426
             Beams = connectdb("Beams")
1427
             red_list_set = set(red_list_function())
             if section == "Supporting":
1430
                 supporting_section.clear()
1431
                 if connectivity.currentText() in VALUES_CONN_1:
1432
1433
                     for item in Columns:
                          supporting_section.addItem(item)
1434
                     current_list_set = set(Columns)
1435
                      current_red_list =
1436
                      → list(current_list_set.intersection(red_list_set))
                     for value in current_red_list:
1437
                          indx = Columns.index(str(value))
1438
                          supporting_section.setItemData(indx, QBrush(QColor("red")),
1439

    Qt.TextColorRole)

1440
1441
                 elif connectivity.currentText() in VALUES_CONN_2:
                     for item in Beams:
1442
                          supporting_section.addItem(item)
1443
                     current_list_set = set(Beams)
1444
                     current_red_list =
1445
                      → list(current_list_set.intersection(red_list_set))
                     for value in current_red_list:
1446
                          indx = Beams.index(str(value))
1447
                          supporting_section.setItemData(indx, QBrush(QColor("red")),
1448

→ Qt.TextColorRole)

                 text = self.designPrefDialog.findChild(QtWidgets.QWidget,
1449

→ KEY_SUPTNGSEC_DESIGNATION).text()
1450
                 text_index = supporting_section.findText(text,

→ QtCore.Qt.MatchFixedString)

                 if text_index:
1451
```

```
supporting_section.setCurrentIndex(text_index)
1452
                  else:
1453
                       supporting_section.setCurrentIndex(prev)
1455
              if section == "Supported":
1456
                  supported_section.clear()
1457
1458
                  for item in Beams:
1459
                      supported_section.addItem(item)
1460
                  current_list_set = set(Beams)
1461
                  current_red_list =
1462
                  → list(current_list_set.intersection(red_list_set))
                  for value in current_red_list:
1463
                      indx = Beams.index(str(value))
1464
                      supported_section.setItemData(indx, QBrush(QColor("red")),
1465

→ Qt.TextColorRole)

                  text = self.designPrefDialog.findChild(QtWidgets.QWidget,
1466
                  \  \  \, \rightarrow \  \  \, \text{KEY\_SUPTDSEC\_DESIGNATION).text()}
1467
                  text_index = supported_section.findText(text,

→ QtCore.Qt.MatchFixedString)

                  if text_index:
1468
                      supported_section.setCurrentIndex(text_index)
1469
1470
                      supported_section.setCurrentIndex(prev)
1471
1472
```

Appendix J

Code for Dialog box in Output-dock

```
1386
         def output_button_dialog(self, main, list):
1387
             dialog = QtWidgets.QDialog()
             dialog.resize(350, 170)
1389
             dialog.setFixedSize(dialog.size())
1390
             dialog.setObjectName("Dialog")
1391
1392
             dialog.setWindowTitle(list[0])
             i = 0
1393
             for option in list[1](main, main.design_status):
1394
                  lable = option[1]
1395
                  type = option[2]
                  _translate = QtCore.QCoreApplication.translate
1397
                  if type not in [TYPE_TITLE, TYPE_IMAGE, TYPE_MODULE]:
1398
                      1 = QtWidgets.QLabel(dialog)
1399
                      1.setGeometry(QtCore.QRect(10, 10 + i, 120, 25))
1400
                      font = QtGui.QFont()
1401
                      font.setPointSize(9)
1402
                      font.setBold(False)
1403
                      font.setWeight(50)
                      1.setFont(font)
1405
                      1.setObjectName(option[0] + "_label")
1406
                      1.setText(_translate("MainWindow", "<html><head/><body>" +
1407
                      \rightarrow lable + "</body></html>"))
                  if type == TYPE_TEXTBOX:
1408
                      r = QtWidgets.QLineEdit(dialog)
1409
                      r.setGeometry(QtCore.QRect(160, 10 + i, 160, 27))
1410
                      font = QtGui.QFont()
1411
                      font.setPointSize(11)
1412
                      font.setBold(False)
1413
                      font.setWeight(50)
1414
                      r.setFont(font)
1415
                      r.setObjectName(option[0])
1416
                      r.setText(str(option[3]))
1417
                  i = i + 30
1418
             dialog.exec()
```