# Chapter 4: Linked List Part II

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- Implementation of Stack
- Implementation of Queue
- Circularly Linked List
- Doubly Linked List

#### Implementation of Stack using Linked List

- addToHead for push() operation
- removeFromHead for pop() operation
- HEAD->info for top()/peek() operation

### Implementation of Queue using Linked List

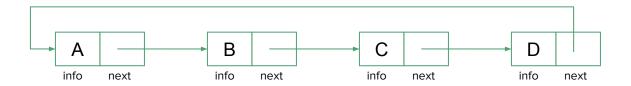
- addToTail for enqueue() operation
- removeFromHead for dequeue() operation
- HEAD->info for front() operation
- TAIL->info for rear() operation

#### Circularly Linked List

In a circularly linked list, the last node points to the first node.

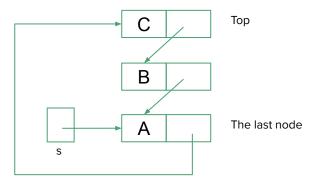
From any point in a circular list, it is possible to reach any other point in the list.

A circularly linked list does not have a natural first or last node. We must, therefore, establish first and last node by convention.



#### Stack as a Circularly Linked List

Let s be a pointer to the last node of a circularly linked list and let us adopt the convention that the first node is the top of the stack.



### Stack as a Circularly Linked List: Algorithms

Algorithm: push(data)

Input: Stack(s)

Output:

#### Steps:

- 1. Create a new node, newNode
- 2. newNode->info = data
- 3. If the stack is empty
  - a. s = newNode
- 4. else
  - a. newNode->next = s->next
- 5. Endif
- 6. s->next = newNode

# Stack as a Circularly Linked List: Algorithms

#### Algorithm: pop

#### Steps:

- 1. If the stack is empty
  - a. Print Stack underflow message

#### 2. else

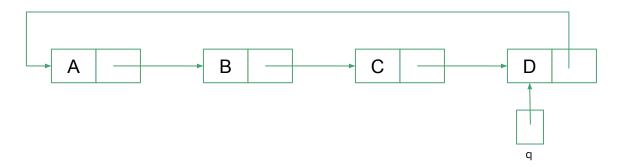
- a. top = s-next
- b. Data = top->info
- c. if (top == s) // Only one element in the stack
  - i. s = NULL
- d. else
  - i. s->next = top->next
- e. endif
- f. Remove top
- g. Return data

#### 3. Endif

#### Queue as a Circularly Linked List

By using a circularly linked list, a queue may be specified by a single pointer to the list.

Let q be a pointer to the last inserted node of a circularly linked list.



# Queue as a Circularly Linked List: Algorithms

Operations is Empty and dequeue/remove are identical with those of stack.

### Queue as a Circularly Linked List: Algorithms

Algorithm: enqueue(data)

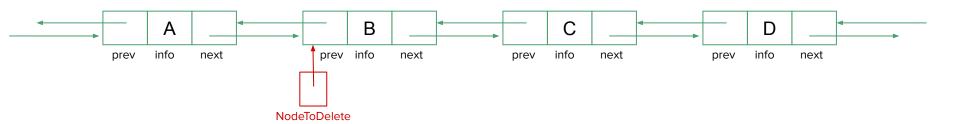
#### Steps:

- 1. Create a new node, newNode
- 2. newNode -> info = data
- 3. If the queue is empty
  - a. q = newNode
- 4. Else
  - a. newNode->next = q->next
- 5. Endif
- 6. q->next = newNode
- 7. q = newNode

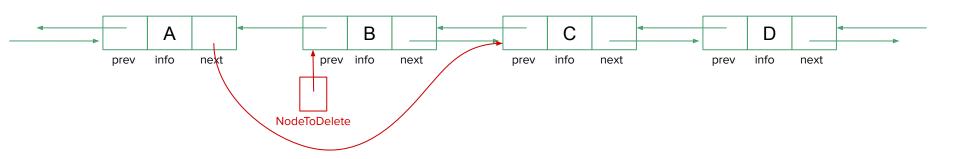
#### **Doubly Linked List**

In a doubly linked list, each node contains two pointers - one to its predecessor and another to its successor.



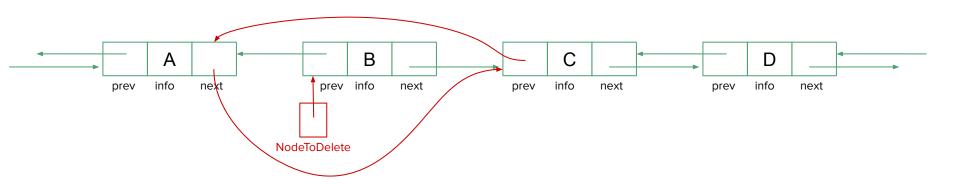


NodeToDelete->prev->next = NodeToDelete->next



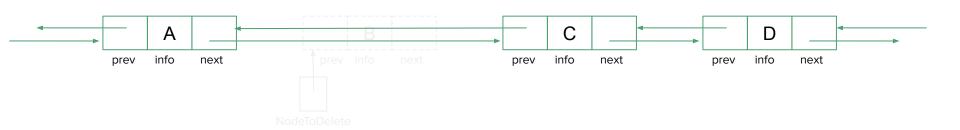
NodeToDelete->prev->next = NodeToDelete->next

NodeToDelete->next->prev = NodeToDelete->prev



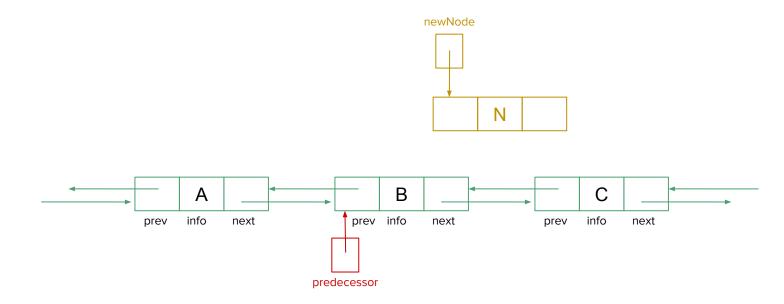
NodeToDelete->prev->next = NodeToDelete->next

NodeToDelete->next->prev = NodeToDelete->prev



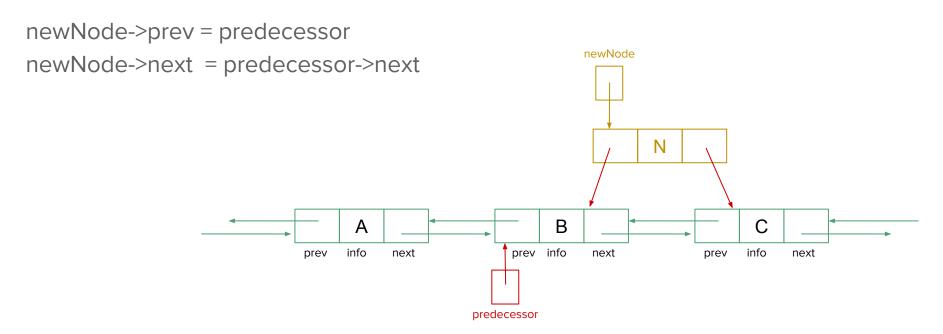
#### Doubly Linked List: Insertion

Inserting a node to the right of a given node



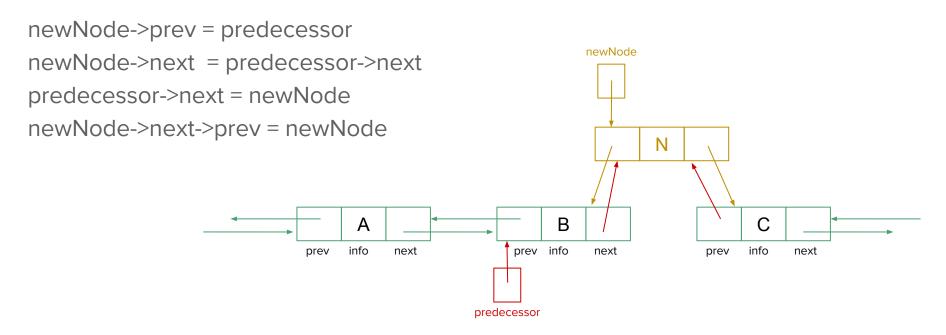
#### Doubly Linked List: Insertion

Inserting a node to the right of a given node



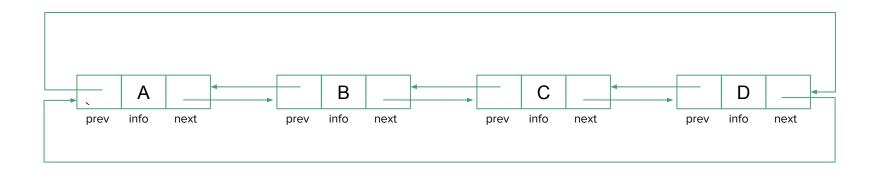
#### Doubly Linked List: Insertion

Inserting a node to the right of a given node



# Circular Doubly Linked List

Previous link of the first node points to the last and the next link of the last node points to the first node.



# Advantages of Linked Lists

- Dynamic data structure
- Efficient memory utilization
- Easier insertions and deletions
- Easy to carry out complex operations

#### Disadvantages of Linked Lists

- More memory is required
- Time consuming