

---

# Aashish Subedi

(337)965-3132 | [asubedi1@mcneese.edu](mailto:asubedi1@mcneese.edu) | [linkedin.com/in/aashish-subedi-7b0322260](https://www.linkedin.com/in/aashish-subedi-7b0322260) | [github.com/AashishSubedi](https://github.com/AashishSubedi)  
<https://aashishportfoliowebsite.netlify.app>

## EDUCATION

McNeese State University	Lake Charles, LA
Bachelor of Science in Computer Science	

## EXPERIENCE

Paragon One Externship-Mobalytics Analytics for Competitive Gamers	May -2024
--	-----------

Data Collection and Analysis:

- Collected and analyzed gameplay data of competitive gamers using Mobalytics tools.
- Evaluated player performance metrics including win rates, KDA (Kills, Deaths, Assists), and role effectiveness.
- Conducted comparative analysis of different player profiles to identify trends and key performance drivers.
- Developed player segmentation strategies based on in-game behavior, skill levels, and performance metrics.

Google Developer Groups, Dev fest	Dec-2020
-----------------------------------	----------

- Engaged in presentations covering cutting-edge topics such as AI, Flutter, web design, and more.
- Enhanced knowledge of technological advancements and their practical applications across various fields

Volunteering at Tech Week	Feb-2023
---------------------------	----------

- Assisted in organizing obstacles and coordinating activities during Tech Week events.
- Contributed to creating a positive and engaging environment for students to explore and learn about robotics.
- Provided guidance and support to high school students in operating robots.

## PROJECTS

Jarvis-style Personal Assistant with ChatGPT Integration	Sep-2023
--	----------

Personal AI Development

- Designed and developed a Python-based personal assistant inspired by the Jarvis AI from Marvel's Iron Man.
- Integrated voice recognition and text-to-speech functionality for a more interactive and immersive user experience.
- Integrated the OpenAI ChatGPT API to provide AI-driven, real-time intelligent responses and enhance user interactions.

Tetris Game Development   Java	Dec-2023
--------------------------------	----------

- Developed a fully functional Tetris game using JAVA following UML guidelines.
- Implemented essential game mechanics such as block movement, rotation, and line clearing.
- Integrated smooth keyboard controls for seamless player interaction

Airline Management System   Java	July-2023
----------------------------------	-----------

- Developed a Java-based Airline Management System with a Swing UI and MySQL database.
- Implemented customer registration, booking system, and automated ID generation.

## TECHNICAL SKILLS

Languages:

- Java, Python, SQL (T-SQL, MySQL), HTML/CSS
- Developer Tools: Git, VS Code, Visual Studio, PyCharm, IntelliJ, Eclipse
- Libraries: pandas, NumPy, Beautiful Soup