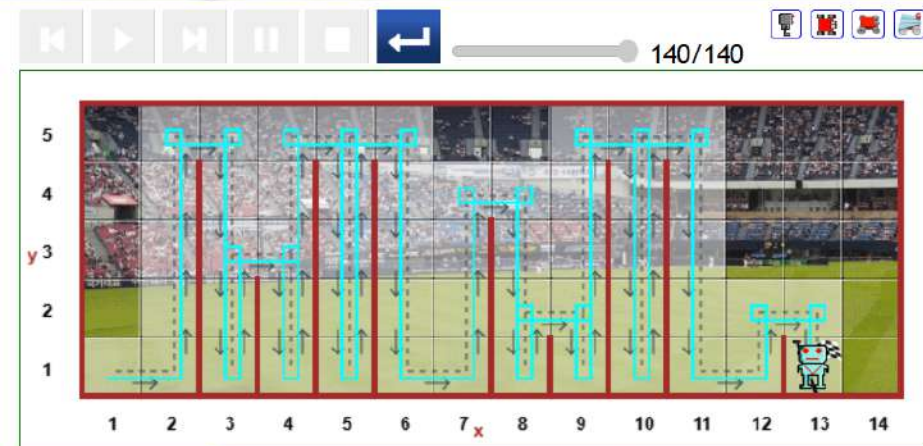


```
Python Code library A↵ A↑A
```

```
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3     turn_left()
4     turn_left()
5
6 def jump():
7
8     if right_is_clear():
9         turn_right()
10        move()
11
12    elif wall_in_front():
13        turn_left()
14
15    else:
16        move()
17
18 while not at_goal():
19     jump()
20
```



Reeborg says: I'm done!

Reeborg is at the correct x position. ✓
Reeborg is at the correct y position. ✓

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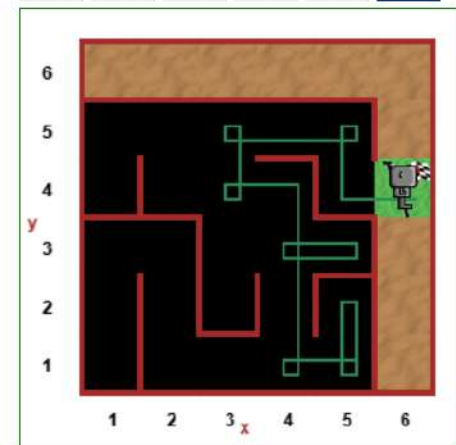


Search



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