

RCOS AIHWKIT Status Update #1

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AI For Everyone

Types of Learning:

Supervised learning:

- given an input, asked a question, and need to provide an output
- Learns A (input) to B (output) mapping

Unsupervised Learning:

- Given data without any labels, find something interesting about the data
- Easier to do because you don't have to manually label data.

Transfer learning:

- Learn from task A, and use knowledge to help on task B

Reinforcement Learning:

- Let the AI loose, when it performed well -> reward signal when it performed bad -> negative reward.
- The AI will try to maximize the reward signal.
- Weakness: requires a huge amount of data/time

AI For Everyone (Continued)

Generative Adversarial Network (GANs):

- Synthesize new images from scratch

Knowledge Graph:

- Database of various things and their key information

Workflow of Machine learning project:

1. Collect data
2. Train model
 - a. Iterate many times until good enough
3. Deploy model
 - a. Get data back
 - b. maintain/update model

AI Pipeline: multiple AI/ML components that process data one after another

“Virtuous Cycle of AI”: better product -> more users -> more data -> better product

Neural Network and Deep Learning

Neuron: implements a function, has inputs(x) and an output(y)

Types of data:

- Structured data: data in tables(databases), labelled
- Unstructured data: audio, images, text
 - Neural networks allow much better processing of unstructured data

Vectorization: get around using explicit for loops

- Can use parallelism with vector functions to speed up calculation.

Common steps for pre-processing a new dataset are:

- Figure out the dimensions and shapes of the problem (m_{train} , m_{test} , num_px , ...)
- Reshape the datasets such that each example is now a vector of size ($\text{num_px} * \text{num_px} * 3, 1$)
- "Standardize" the data

Neural Network and Deep Learning (Continued)

Logistic Regression: used in Binary Classification

- The y is either 0 or 1
- Loss function: calculates the error between what the neural network outputs and what the actual labelled value (0 or 1) is for a single test
- Cost function: the average of the loss function over all test examples.
- Forward pass: calculates the cost function through the neural net
- Backward pass: calculating $d \text{ finaloutputvar} / d \text{ var}$. The change in the final output variable over the change in an intermediate variable(input or nodes)
 - Inputs get updated by $\text{var} = \text{var} - (\alpha)d\text{var}$
 - Alpha = learning rate

Neural Network Representation:

- Each layer outputs an activation.
- Superscript $[\]$ => layer, $()$ => training example,
- Subscript => node in layer