Aastha Malhotra

Building User Experiences Through Dynamic Design, Clear Content and Simple Navigation

EDUCATION

Massachusetts Institute of Technology, MA, USA

Diploma in Innovation and Technology

JULY 2017 - AUGUST 2019 (EXPECTED)

To acquire a design-thinking process for developing methodologies to deepen the understanding of the design methods that foster disruptive innovation.

University of Washington, Seattle, USA

Masters in Human Centered Design and Engineering - 4.0 GPA

SEPTEMBER 2016 - AUGUST 2018 (EXPECTED)

- Directed research for the development and refinement of a mixed methods approach under Prof. Mark Zachry (UW), Michael Gilbert (User Researcher, Google), Elizabeth Churchill (Director of User Experience, Google)
- Studied Usability Studies, Visual Communication, User-Centered Design, Navigating Design in Organisational Context, User Centered Design and more

Bharti Vidyapeeths College of Engineering, New Delhi, IN Bachelors of Technology in Information Technology – 3.8 GPA

SEPTEMBER 2012 - AUGUST 2016

 Studied Computer Graphics, Algorithm Design Analysis, Multimedia, Computer Networks, Requirement Analysis Techniques, Database Management Systems, Software Testing and more. Did Front End Development for College Website

PROJECTS

XX+UX Seattle, Mentor - Starting Aug 2017

Helping women create meaningful connections and build skills to foster growth.

American Red Cross Society, Research Assistant

To develop research design for 'messaging impact evaluation' of current Red Cross Apps

HTC Vive, HTC Viveport Team, *Usability Testing*

Conducted usability testing for HTC's Viveport allowing users to find best VR apps

Dog City Seattle, Website Redesign, UX Designer

Suited by Amazon, *Design Analyst*

Google's "Picture to Practice", User Researcher and Designer

Restraining Compulsive Spending Behaviour, User Centered Design

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SKILLS

DESIGN METHODS

Lean UX, Contextual Inquiry,
Affinity Diagramming, Interviews,
Wireframing, Storyboarding and
Visioning, Service Design,
Customer Journey Maps,
Cognitive Walkthrough

TOOLS

Adobe Creative Suite, Sketch, Framer, HTML, CSS, Axure, Balsamiq, Corel Draw, Maya, 3DS Max, Blender, SPSS

PROGRAMMING C, C++, C#, Python, Java, JavaScript

EXPERIENCE

Adobe Systems, Noida, UX Intern Designed wireframe solutions on Adobe Creative Cloud, learnt UI methodologies like prototyping, mesh & grids, color hierarchy and typefaces.

Brillion Publishing House, New York (Remote), Chief Media
Designer Established brand by designing the logo which is currently used for branding and on products, 8 Book covers for National Launch and 3 for International Launches

PORTFOLIOS

Design | Research